

4.5

Logging



Logging

Logging is the process of tracking all the events that happen after a piece of code is run. It is a very important aspect of software development as it helps to track where exactly the code crashes and thus eases debugging.

A logging framework can be used to perform all the tasks like setting log file destinations, customizing log messages , etc.

SLF4J

To make logging easier for programmers, Java provides a variety of logging frameworks like : log4J, java.util.logging (JUL), tiny log, logback, etc.

Spring Boot comes with SLF4J inbuilt, which is an abstraction of all these logging frameworks. SLF4J stands for **Simple Logging Façade for Java**. It allows users to work with any of the logging frameworks with a single dependency.

Elements of Logging Framework

Every logging framework comes with three elements.

1. Logger – capture the messages
2. Formatter – formats the messages captured by the logger
3. Handler – Dispatches the messages by printing them on the console , or storing them in a file , sending an email, etc.

Log Levels

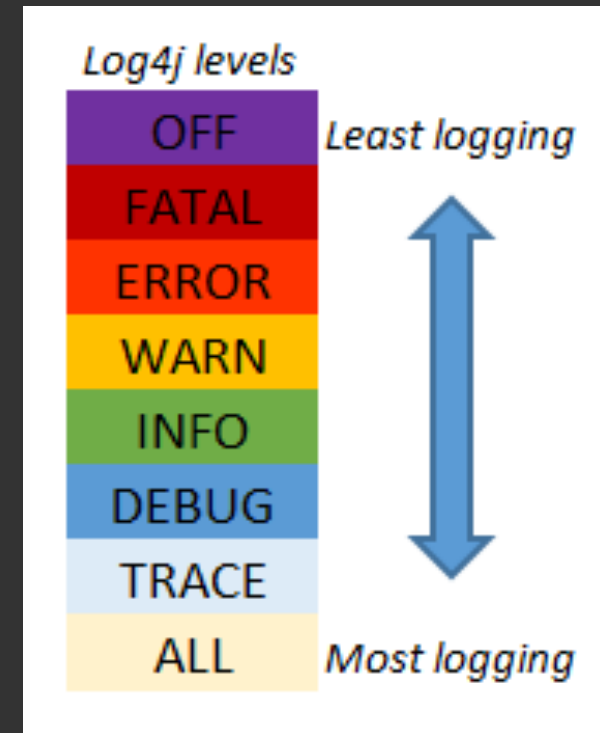
The messages logged can be of various security levels . Spring Boot supports five log levels which are

1. FATAL – fatal error crashing the system
2. ERROR – runtime errors
3. WARN – warning
4. INFO – events occurring at the run time
5. DEBUG – Information about the flow of the system
6. TRACE – more detailed information about the flow of the system

Setting Log Levels

When you enable a level, Log4j logs these events at that level and all levels above it. For example, enabling WARN events will show WARN through FATAL events, but not INFO through TRACE.

```
logging.level.root=INFO  
logging.level.com.myPackageName =DEBUG
```



Log Formatters

The log messages can be formatted and customized according to our requirements by setting colors , message format , etc.

```
logging.pattern.console= %d [%level] %c2{1.} [%t] %m%n
```

↑ ↑ ↑ ↑ ↑ ↑

%d — date

% level — log level

%c — class path

%t — thread executing

%m — message

%n — new line

Log Handlers

To set the file name:

```
logging.file.name = error.log
```

To set the pattern for the log file

```
logging.pattern.file = %clr(%d{yyyy-MM-dd HH:mm:ss.SSS}){green}  
[%level] %c{1.} [%t] %m%n
```


Logback Configuration XML

```
1 <configuration>
2   <property name="LOG_FILE" value="application.log" />
3
4   <appender name="ROLLING" class="ch.qos.logback.core.rolling.RollingFileAppender">
5     <file>${LOG_FILE}</file>
6     <rollingPolicy class="ch.qos.logback.core.rolling.TimeBasedRollingPolicy">
7       <fileNamePattern>${LOG_FILE}.%d{yyyy-MM-dd}.%i.zip</fileNamePattern>
8       <timeBasedFileNamingAndTriggeringPolicy class="ch.qos.logback.core.rolling.SizeAndTimeBasedFNATP">
9         <maxFileSize>10MB</maxFileSize>
10      </timeBasedFileNamingAndTriggeringPolicy>
11      <maxHistory>30</maxHistory>
12    </rollingPolicy>
13    <encoder>
14      <pattern>%d{yyyy-MM-dd HH:mm:ss.SSS} [%thread] %-5level %logger{36} - %msg%n</pattern>
15    </encoder>
16  </appender>
17
18  <root level="INFO">
19    <appender-ref ref="ROLLING" />
20  </root>
21 </configuration>
```

