



#### Kafka

# Introduction To Kafka

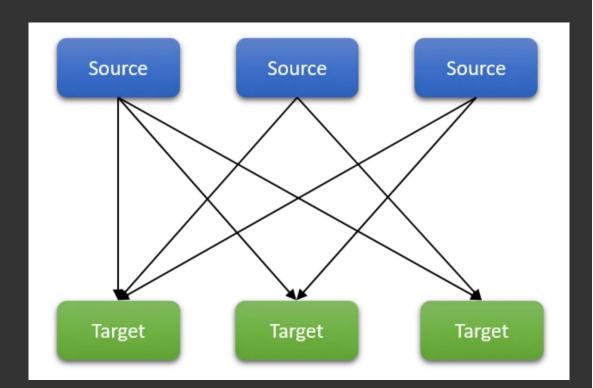


### **Problem Statement**

As we scale in a distributed system, we often find ourselves in problems like:

- Handling large-scale data streams in distributed systems.
- Preventing tight coupling between services to allow independent evolution.
- Ensuring fault tolerance and preventing data loss.

Here a traditional request-response communication does not scale well.

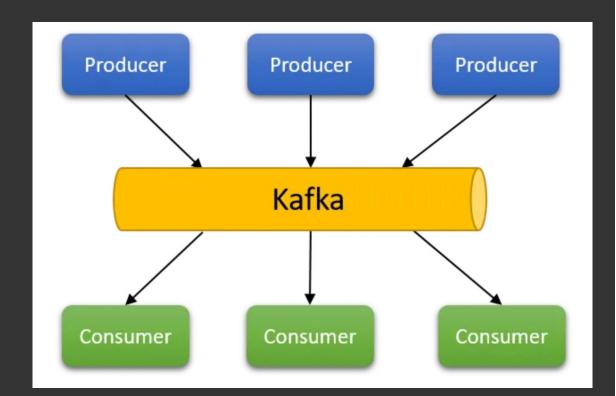




#### Kafka

Kafka is horizontally scalable, fault tolerant and fast messaging system. It's a pub-sub model in which various producers and consumers can write and read. It decouples source and target systems. Some of the key features are:

- Scale to 100s of nodes
- Can handle millions of messages per second
- Low latency: as low as 2ms
- High Throughput: 100s MB/s with 100Ks of messages/s





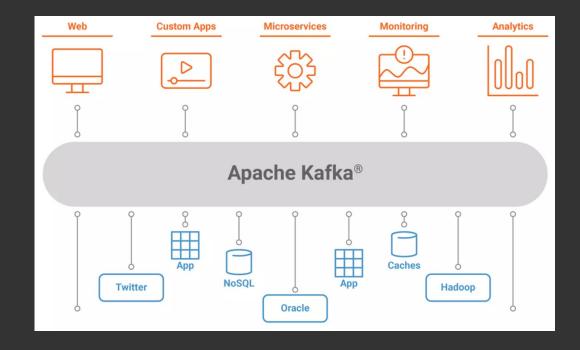
#### Use cases of Kafka

#### Use Kafka for:

- Real-time data streaming
- Log aggregation
- Event sourcing
- Messaging
- Batch data processing

#### Do NOT use Kafka for:

- Simple Request-Response Communication
- Small-Scale Projects
- High Latency Tolerance
- Monolithic Applications



> LinkedIn uses Kafka to process 1 Billion messages per day!



## Some More Message Queues

- RabbitMQ: RabbitMQ is a Message Queue Server in Erlang. Stores jobs in memory (message queue)
- Apache ActiveMQ: ActiveMQ is an open-source message broker in Java
- Kafka: Written at LinkedIn in Scala

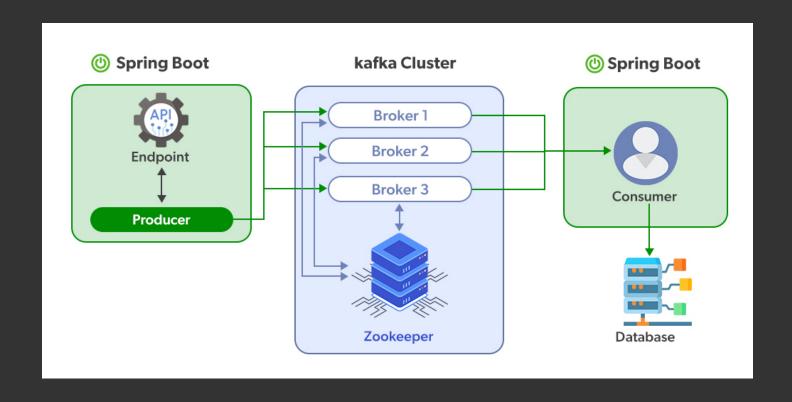
Used by LinkedIn to offload processing of all page and other views
Defaults to using persistence, uses OS disk cache for hot data (has higher throughput then
any of the above having persistence enabled)

Amazon Simple Queue Service (SQS)

Fully managed message queuing for microservices, distributed systems, and serverless applications



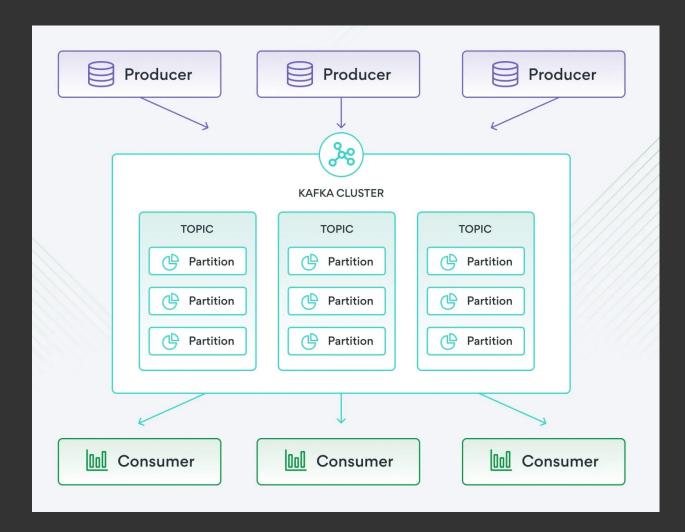
### The Kafka Architecture



\*\*Kafka is moving away from its dependency on ZooKeeper and using Kafka's KRaft (Kafka Raft) mode for maintaining brokers.



## Key Terminologies



Producer, Consumer, Events
Cluster, Broker
Topic, Partitions, and Offsets

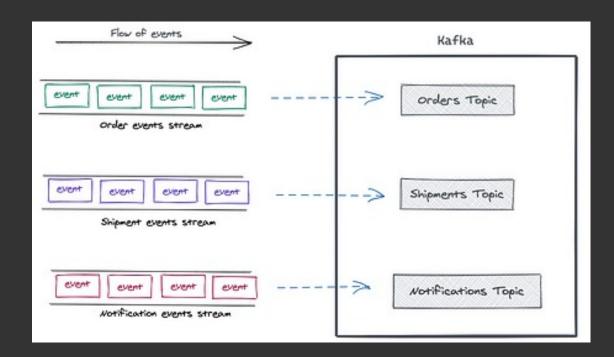


## Kafka Topic

A topic is a specific stream of data. It is very similar to a table in a NoSQL database. Like tables in a NoSQL database, the topic is split into partitions that enable topic to be distributed across various nodes. Like primary keys in tables, topics have offsets per partitions. You can uniquely identify a message using its topic, partition and offset.

Some topic names for Ecommerce Application would be:

order-placed, order-shipped, inventory-updated payment-processed

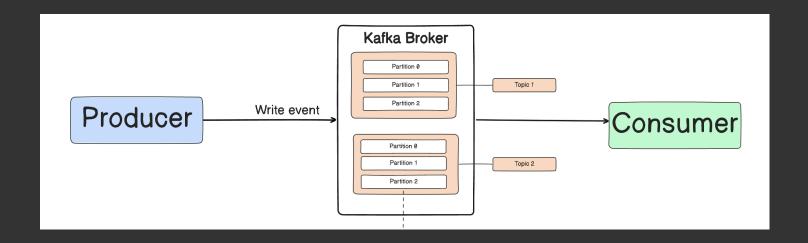




## **Topic Partitions**

Kafka topics are subdivided into partitions, which are the basic unit of parallelism in Kafka. Each partition is an ordered, immutable sequence of records.

- Data within a partition is assigned a unique, incremental offset to track the order of messages.
- Partitions allow for scalability, as data can be distributed across multiple brokers, enabling horizontal scaling and concurrent consumption by multiple consumers.

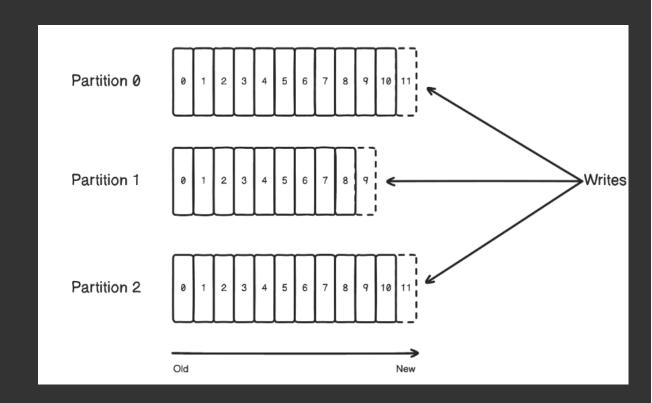




#### **Partition Offset**

Offset is a unique identifier assigned to each record within a partition. Offsets are sequential integers that mark the position of a message in a partition. Each record within a partition has a unique offset, starting from 0.

Consumers can specify where they want to start reading by providing an offset (e.g., the most recent offset, or offset 0 to read from the beginning).



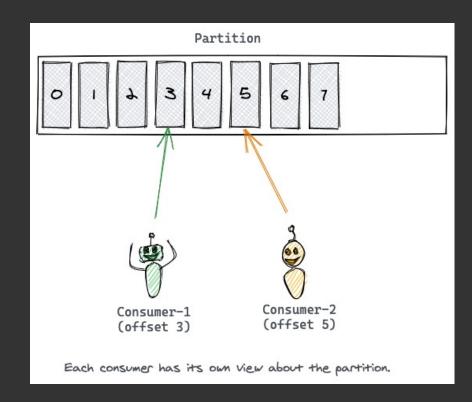


## **Consuming Topics**

For a topic with multiple partitions, Kafka assigns a partition in a round-robin fashion, but users can also implement custom partitioning logic (e.g., based on a message key).

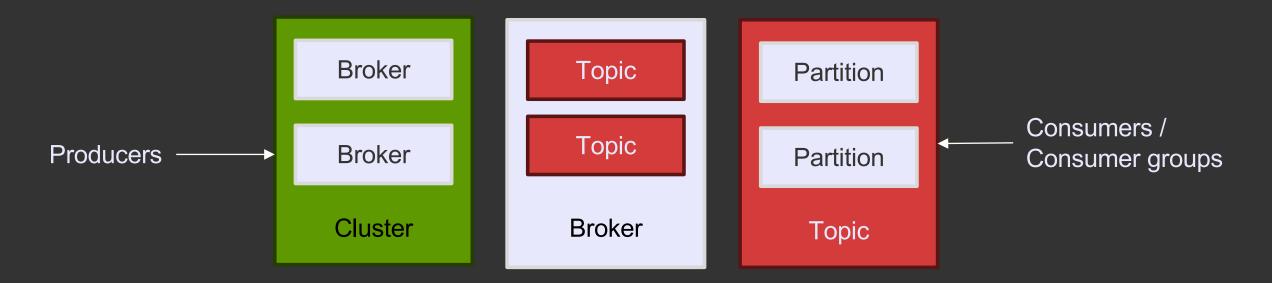
Consumers read messages from partitions, tracking the last offset they consumed.

Kafka does not automatically delete messages once they are consumed. it keeps messages based on a configured retention policy (e.g., 7 days or 100 GB per partition). Kafka provides the flexibility to reprocess messages by reading from an older offset.





## Summary



- Topics are message streams with one or more partitions.
- Partitions contains messages with unique offsets per partition.

