Website Designing - Html5 Assignment

Theory Assignment

Question 1: Difference b/w HTML & HTML5?

ANSWER:-

Difference Between HTML And HTML5

Aspect	HTML	HTML5
Definition	Older version of Hyper Text Markup Language.	The latest version of HTML with new features.
Multimedia Support	No direct support for audio/video tags.	Introduced <audio></audio> and <video></video> tags for embedding media.
Doctype Declaration	Long and complex: HTML PUBLIC	Simple: html
Graphics Support	Requires external plugins like Flash for graphics.	Supports graphics with <canvas></canvas> and <svg></svg> elements.
Browser Storage	Only cookies are used for storage.	Adds localStorage and sessionStorage APIs.
Form Elements	Limited types of inputs (text, password, etc.)	New input types like email, date, range, search, color, etc.
Mobile Compatibility	Not optimized for mobile devices.	Designed with mobile-first approach and responsive support.
Parsing Rules	No standardized parsing rules.	Consistent and standardized parsing rules across all browsers.
APIs Support	No built-in APIs.	Comes with APIs like Geolocation, Dragand-Drop, Web Storage, etc.

❖ Question 2: What are the additional tags used in HTML5?

ANSWER:-

➤ Additional Tags in HTML5:

Tag	Description
<header></header>	Defines the header section of a page or section.
<footer></footer>	Defines the footer section.
<nav></nav>	Defines navigation links.
<section></section>	Defines a section in a document.
<article></article>	Represents an independent piece of content.
<aside></aside>	Defines content aside from the main content.
<main></main>	Represents the main content of the document.
<figure></figure>	Contains media with a caption.
<figcaption></figcaption>	Caption for the <figure> content.</figure>
<mark></mark>	Highlights text.
<time></time>	Represents time or date.

➤ Multimedia Tags:

Tag	Description
<audio></audio>	Embeds sound/audio files.
<video></video>	Embeds video content.
<source/>	Specifies multiple media sources.
<track/>	Adds subtitles or captions to videos.

➤ **Graphics Tags:**

Tag	Description
<canvas></canvas>	Used to draw graphics via JavaScript.
<svg></svg>	Scalable Vector Graphics (XML-based).