Session: Java 8 Features

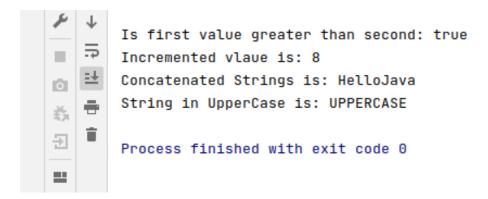
Assignment

- 1. Write the following a functional interface and implement it using lambda:
 - (1) First number is greater than second number or not Parameter (int ,int) Return boolean
 - (2) Increment the number by 1 and return incremented value Parameter (int) Return int
 - (3) Concatenation of 2 string
 Parameter (String, String) Return (String)
 - (4) Convert a string to uppercase and return Parameter (String) Return (String)

```
import java.util.Locale;
import java.util.function.*;

public class Ques1 {
    public static void main(String[] args) {
        BiFunction<Integer, Integer, Boolean> isGreater = (x, y) -> x > y;
        Function<Integer, Integer> incrementByOne = x -> x + 1;
        BiFunction<String, String, String> stringConcate = (x, y) -> x + y;
        Function<String,String> changeCase = str -> str.toUpperCase();

        System.out.println("\nIs first value greater than second: "+isGreater.apply(7,5));
        System.out.println("Incremented vlaue is: "+ incrementByOne.apply(7));
        System.out.println("Concatenated Strings is: "+stringConcate.apply("Hello", "Java"));
        System.out.println("String in UpperCase is: "+ changeCase.apply("uppercase"));
}
```



2. Create a functional interface whose method takes 2 integers and return one integer.

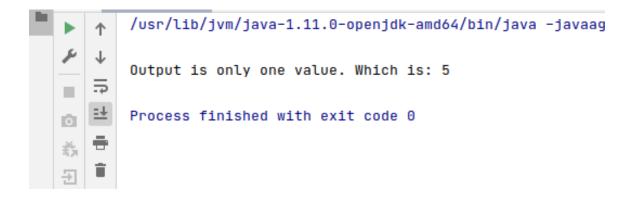
CODE

```
import java.util.function.BiFunction;
import java.util.function.Function;

public class Ques2 {
    public static void main(String[] args) {

    BiFunction<Integer, Integer, Integer> result = (x,y) -> x;
    System.out.println("\nOutput is only one value. Which is: "+ result.apply(5,3));
    }
}
```

OUTPUT



3. Using (instance) Method reference created and apply add and subtract method and using (Static) Method reference create and apply multiplication method for the functional interface created.

```
import java.util.function.BiFunction;
       public class Ques3 {
          public static void main(String[] args) {
             Ques3 obj1 = new Ques3();
            System.out.println("\n....Instance Method Reference....");
             BiFunction<Integer, Integer, Integer> sum = obj1::addition;
             System.out.println("Sum of two numbers is: "+sum.apply(5,25));
             BiFunction<Integer, Integer, Integer> diff = obj1::difference;
             System.out.println("Difference of two numbers is: "+diff.apply(5,30));
            System.out.println("\n.....Static Method Reference....");
             BiFunction<Integer, Integer, Integer> prod = Ques3::multiplication;
            System.out.println("Product of two numbers is: "+prod.apply(5,4));
          public int addition(int num1, int num2)
            return num1 + num2;
          public int difference(int num1, int num2)
            return num2 - num1;
          public static int multiplication(int num1, int num2)
            return num1 * num2;
          }
}
```

```
/usr/lib/jvm/java-1.11.0-openjdk-amd64/bin/java
.....Instance Method Reference.....
Sum of two numbers is : 30
Difference of two numbers is : 25
.....Static Method Reference.....
Product of two numbers is : 20

Process finished with exit code 0
```

4. Create an Employee Class with instance variables (String) name, (Integer)age, (String)city and get the instance of the Class using constructor reference

CODE

}

```
interface empInterface
   Employee getEmployee(String name, int age, String city);
class Employee
   String name;
   int age;
   String city;
   public Employee(String name, int age, String city)
     this.name = name;
     this.age = age;
     this.city = city;
  @Override
  public String toString() {
    return "\nEmployee{" +
          "name='" + name + '\" +
         ", age=" + age +
         ", city="" + city + '\" +
         '}';
  }
public class Ques4 {
  public static void main(String[] args) {
     empInterface emp = Employee::new;
     System.out.println(emp.getEmployee("Raj", 23, "Mumbai"));
     System.out.println(emp.getEmployee("Rahul", 25, "Delhi"));
    System.out.println(emp.getEmployee("Rocky", 23, "Goa"));
  }
```

```
/ /usr/lib/jvm/java-1.11.0-openjdk-amd64/bin/java -:

Employee{name='Raj', age=23, city='Mumbai'}

Employee{name='Rahul', age=25, city='Delhi'}

Employee{name='Rocky', age=23, city='Goa'}

Process finished with exit code 0
```

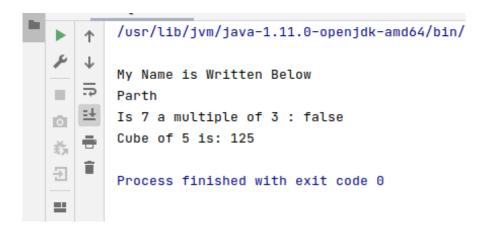
- 5. Implement following functional interfaces from java.util.function using lambdas
 - Consumer
 - Supplier
 - o Predicate
 - o Function

```
import java.util.function.Consumer;
import java.util.function.Function;
import java.util.function.Predicate;
import java.util.function.Supplier;

public class Ques5 {
    public static void main(String[] args) {

        Consumer<String> name = str -> System.out.println(str);
        Supplier<String> str = () -> "Parth";
        Predicate<Integer> isMultipleofThree = x -> (x % 3 == 0);
        Function<Integer, Integer> cube = x -> (x * x * x);

        name.accept("\nMy Name is Written Below");
        System.out.println(str.get());
        System.out.println("Is 7 a multiple of 3 : "+isMultipleofThree.test(7));
        System.out.println("Cube of 5 is: "+cube.apply(5));
    }
}
```



6. Create and access default and static method of an interface.

```
interface dummy {
          default void dummyDefault() {
            System.out.println("\nThis is a default method");
          }
          static void dummyStatic() {
            System.out.println("\nThis is a static method");
        }
       public class Ques6 implements dummy {
          public static void main(String[] args) {
            Ques6 obj = new Ques6();
            obj.dummyDefault();
            dummy.dummyStatic();
OUTPUT
```

```
/usr/lib/jvm/java-1.11.0-openjdk-amd64/bin/
       This is a default method
   ₽
  =+
       This is a static method
       Process finished with exit code 0
___
```

7. Override the default method of the interface.

```
CODE
```

```
interface demo
{
    default void demoDefault()
    {
        System.out.println("\nThis is a default method for this interface");
    }
}

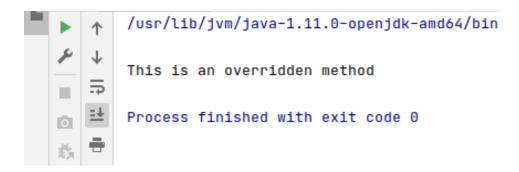
public class Ques7 implements demo{
    @Override
    public void demoDefault() {

        System.out.println("\nThis is an overridden method");
    }

public static void main(String[] args) {

        Ques7 obj1 = new Ques7();
        obj1.demoDefault();
    }
}
```

OUTPUT



8. Implement multiple inheritance with default method inside interface.

```
package com.company;
interface first
{
    default void show()
    {
        System.out.println("\n This is First Interface Show Method !!");
```

```
interface second
{
    default void show()
    {
        System.out.println("\n This is Second Interface Show Method !!");
    }
}

class Example implements first, second
{
    @Override
    public void show() {
        System.out.println("\n This is Example class Show Method !!");
    }
}

public class Ques8 {
    public static void main(String[] args) {
        Example ex = new Example();
        ex.show();
    }
}
```

```
/usr/lib/jvm/java-1.11.0-openjdk-amd64/bin/ja

This is Example class Show Method !!

Process finished with exit code 0
```

9. Collect all the even numbers from an integer list.

CODE

```
/usr/lib/jvm/java-1.11.0-openjdk-amd64/bin/java -javaagent:/s

Original List is:
12
9
3
6
8
43
56
4
23
41
59

List of Even Numbers from the list is: [12, 6, 8, 56, 4]

Process finished with exit code 0
```

10. Sum all the numbers greater than 5 in the integer list.

CODE

```
Original List is:

12
9
3
6
8
43
56
4
23
41
59

Sum of all the numbers greater than 5 is: 257

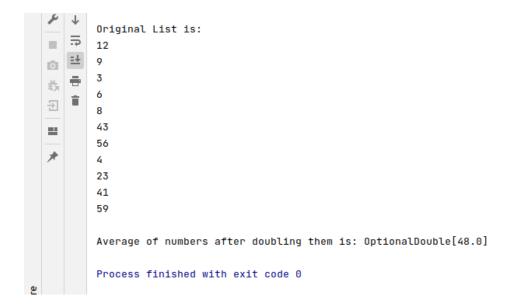
Process finished with exit code 0
```

11. Find average of the number inside integer list after doubling it.

CODE

```
import java.util.List;
public class Ques11 {
  public static void main(String[] args) {
     List<Integer> number = List.of(12,9,3,6,8,43,56,4,23,41,59);
     System.out.println("\nOriginal List is: ");
     number.stream().forEach(System.out::println);
     System.out.println("\nAverage
                                        of
                                                          after
                                                                   doubling
                                                                                them
                                                                                         is:
"+number.stream()
          .mapToDouble(x \rightarrow x + x)
          .average());
  }
```

OUTPUT



12. Find the first even number in the integer list which is greater than 3.

```
import java.util.List;
public class Ques12 {
   public static void main(String[] args) {
```

```
List<Integer> number = List.of(13,9,3,6,8,43,56,4,23,41,59); 

System.out.println("\nOriginal List is: "); 

number.stream().forEach(System.out::println); 

System.out.print("\nFirst even number greater than 3 is: "); 

number.stream() 

.filter(x -> x % 2 == 0 && x >3).limit(1) 

.forEach(System.out::print); 

}
```

