

Limitations of "Basic Projects"

Here, Basic Project Refers to Modular JavaScript.

Micromanagement of Imports OR Lots of Unnecessary Http Requests

Unoptimized Code (not as small as possible)

Potentially sub-optimal Browser Support

Need to Reload Page Manually (after changes to code)

Code Quality Is Not Checked

NOTE:-

So, we use Webpack/Parcel + ESlint in order to optimize by code in every possible way as it will not only occupy less memory space but also we code the load the webpages quickly.

Parcel is an alternative to Webpack.



Helpful Tools & Why To Use Them

Tool Purpose **Tool Name** What it does & Why webpack-dev-server OR Serve under (more) realistic A Development Server **serve** (standalone tool) circumstances, auto-reload Combine multiple files into **Bundling Tool** Webpack bundled code (less files) Optimize code (shorten function Webpack Optimizer **Code Optimization Tool** Plugins names, remove whitespace, ...) Later! Write modern code, get "older" **Code Compilation Tool** Babel code as output Check code quality, check for Code Quality Checker **ESLint** conventions & patterns