## **OPTIMAL**

```
#include<stdio.h>
int main()
{
 int no_of_frames, no_of_pages, frames[10], pages[30], temp[10], flag1, flag2,
flag3, i, j, k, pos, max, faults = 0;
 printf("Enter number of frames: ");
 scanf("%d", &no_of_frames);
 printf("Enter number of pages: ");
 scanf("%d", &no_of_pages);
 printf("Enter page reference string: ");
 for(i = 0; i < no_of_pages; ++i){
 scanf("%d", &pages[i]);
 }
 for(i = 0; i < no_of_frames; ++i){</pre>
 frames[i] = -1;
 }
 for(i = 0; i < no_of_pages; ++i){
 flag1 = flag2 = 0;
```

```
for(j = 0; j < no\_of\_frames; ++j){
if(frames[j] == pages[i]){
flag1 = flag2 = 1;
break;
}
}
if(flag1 == 0){
for(j = 0; j < no\_of\_frames; ++j){
if(frames[j] == -1){}
faults++;
frames[j] = pages[i];
flag2 = 1;
break;
}
}
}
if(flag2 == 0){
flag3 =0;
for(j = 0; j < no\_of\_frames; ++j){
temp[j] = -1;
for(k = i + 1; k < no_of_pages; ++k){
```

```
if(frames[j] == pages[k]){
temp[j] = k;
break;
}
}
}
for(j = 0; j < no\_of\_frames; ++j){
if(temp[j] == -1){
pos = j;
flag3 = 1;
break;
}
}
if(flag3 == 0){
max = temp[0];
pos = 0;
for(j = 1; j < no\_of\_frames; ++j){
if(temp[j] > max){
max = temp[j];
pos = j;
}
}
```

```
}
frames[pos] = pages[i];
faults++;
 }
 printf("\n");
 for(j = 0; j < no\_of\_frames; ++j){
 printf("%d\t", frames[j]);
 }
 }
 printf("\n\nTotal Page Faults = %d", faults);
 return 0;
}
OUTPUT:
```

