

ASSIGNMENT NO. 5

```
#include <stdio.h>

void main()

{

    int alloc[10][10], max[10][10], avail[10], tot[10], need[10][10], pflag[10] = {0},
    safe[10], flag1, flag2, p, r, i, j, k = 0, m;

    printf("Enter the no of processes: ");

    scanf("%d", &p);

    printf("\nEnter the no of resources: ");

    scanf("%d", &r);

    printf("\nEnter the total instances of resources: ");

    for (i = 0; i < r; i++)

    {

        scanf("%d", &tot[i]);

        avail[i] = tot[i];

    }

    printf("\nEnter the allocated instances for each process: ");

    for (i = 0; i < p; i++)

    {

        printf("\nProcess%d: ", i);

        for (j = 0; j < r; j++)

        scanf("%d", &alloc[i][j]);

    }

    printf("\nEnter the max instances required for each process");

    for (i = 0; i < p; i++)
```

```

{
printf("\nProcess %d: ", i);

for (j = 0; j < r; j++)

scanf("%d", &max[i][j]);

}

printf("\nThe available matrix is: ");

for (j = 0; j < r; j++)

{

for (i = 0; i < p; i++)

avail[j] = avail[j] - alloc[i][j];

printf("\t%d", avail[j]);

}

printf("\n\nThe need matrix is: ");

for (i = 0; i < p; i++)

{

printf("\nProcess %d:", i);

for (j = 0; j < r; j++)

{

need[i][j] = max[i][j] - alloc[i][j];

printf("\t%d", need[i][j]);

}

}

for (m = 0; m < p; m++)

{

for (i = 0; i < p; i++)

```

```

{
    if (pflag[i] == 0)
    {
        flag1 = 0;
        printf("\n\nFor process %d:", i);
        for (j = 0; j < r; j++)
        {
            if (need[i][j] > avail[j])
            {
                flag1 = 1;
                break;
            }
        }
        if (flag1 == 0)
        {
            for (j = 0; j < r; j++)
                avail[j] = avail[j] + alloc[i][j];
            pflag[i] = 1;
            printf("\nProcess %d can be granted resources..", i);
            printf("\nNew Available resources are\n");
            for (j = 0; j < r; j++)
                printf("\t%d", avail[j]);
            safe[k] = i;
            k++;
        }
    }
}

```

```

if (flag1 == 1)

printf("\nProcess %d cannot be granted resources....Going to next process", i);

} //outer if

} //outer for

} //outer for

flag2 = 0;

for (i = 0; i < p; i++)

{

if (pflag[i] == 0)

{

printf("\n\nSystem is NOT in a safe state");

flag2 = 0;

break;

}

else

flag2 = 1;

}

if (flag2 == 1)

{

printf("\n\nSystem is in a SAFE STATE\nSAFE SEQUENCE is\n");

for (i = 0; i < p; i++)

printf("Process%d ", safe[i]);

}

} //main

```

OUTPUT:

```
guest-lzOeRo@ubuntu: ~
guest-lzOeRo@ubuntu:~$ gcc pr5.c -lpthread
guest-lzOeRo@ubuntu:~$ ./a.out
Enter the no of processes: 5
Enter the no of resources: 3
Enter the total instances of resources: 10
5
7
Enter the allocated instances for each process:
Process0: 0
1
0
Process1: 2
0
0
Process2: 3
0
2
Process3: 2
1
1
Process4: 0
0
2
```

```
guest-lzOeRo@ubuntu: ~ Search Terminal Help 12:15 AM
Enter the max instances required for each process
Process 0: 7
5
3
Process 1: 3
2
2
Process 2: 9
0
2
Process 3: 2
2
2
Process 4: 4
3
3
The available matrix is:      3      3      2
The need matrix is:
Process 0:      7      4      3
Process 1:      1      2      2
Process 2:      6      0      0
Process 3:      0      1      1
Process 4:      4      3      1
```

```
guest-lzOeRo@ubuntu: ~ 12:15 AM
For process 0:
Process 0 cannot be granted resources....Going to next process

For process 1:
Process 1 can be granted resources..
New Available resources are
    5    3    2

For process 2:
Process 2 cannot be granted resources....Going to next process

For process 3:
Process 3 can be granted resources..
New Available resources are
    7    4    3

For process 4:
Process 4 can be granted resources..
New Available resources are
    7    4    5

For process 0:
Process 0 can be granted resources..
New Available resources are
    7    5    5

For process 2:
Process 2 can be granted resources..
New Available resources are
    10   5    7
```

```
guest-lzOeRo@ubuntu: ~ Search Terminal Help 12:16 AM
For process 1:
Process 1 can be granted resources..
New Available resources are
    5    3    2

For process 2:
Process 2 cannot be granted resources....Going to next process

For process 3:
Process 3 can be granted resources..
New Available resources are
    7    4    3

For process 4:
Process 4 can be granted resources..
New Available resources are
    7    4    5

For process 0:
Process 0 can be granted resources..
New Available resources are
    7    5    5

For process 2:
Process 2 can be granted resources..
New Available resources are
    10   5    7

System is in a SAFE STATE
SAFE SEQUENCE is
```

