# **Title: Implementation of toy problems**

EX. NO: 01 Name: Parth Langalia

**DATE**: 23-01-2023 **Reg No.**: RA2011033010033

#### <u>**AIM**</u>:

To implement the N-queens problem by backtracking.

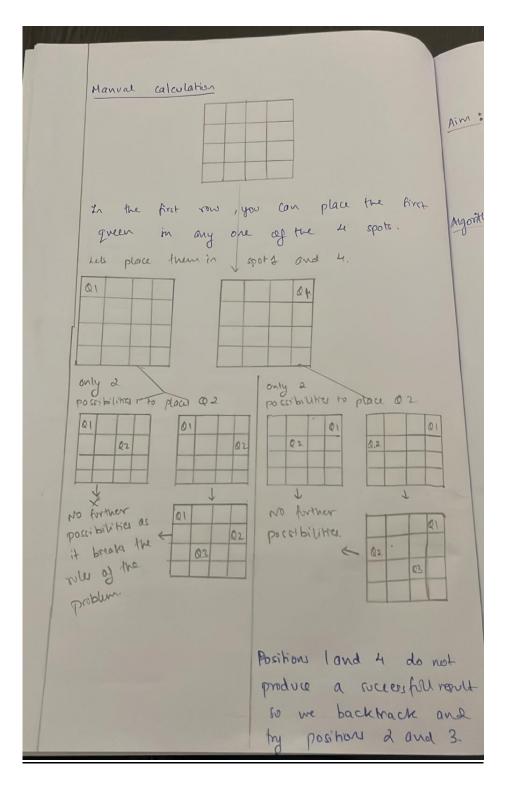
#### **PSEUDO CODE:**

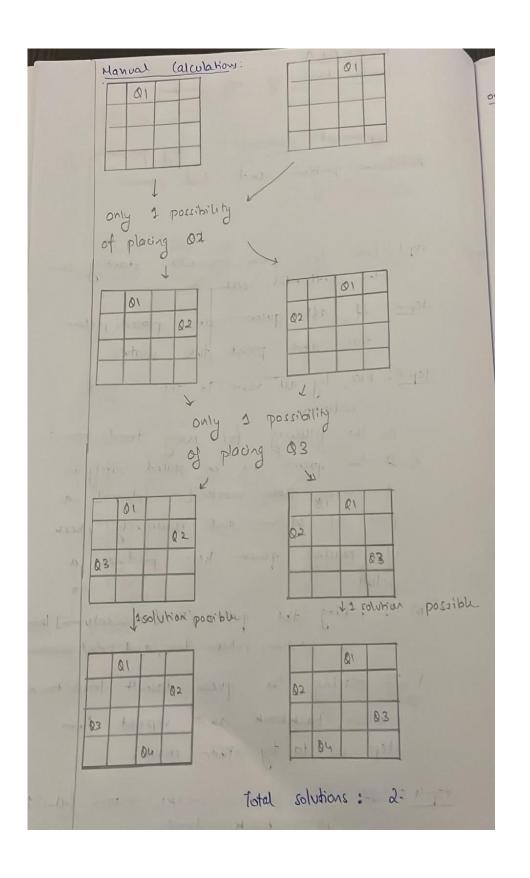
```
Place (k, i)
 {
   For j \leftarrow 1 to k - 1 do if (x)
[j] = i) or (Abs x [j]) - i) =
(Abs (j - k))
  then return false;
return true;
N - Queens (k, n)
 For i \leftarrow 1 to n
do if Place (k, i) then
 \{ x [k] \leftarrow i;
if
(k ==n) then
                         write
(x [1....n));
else
   N - Queens (k + 1, n);
 }
}
```

#### **PROGRAM:**

```
: # Taking number of queens as input from user
   print ("Enter the number of queens")
N = int(input())
   # here we create a chessboard
# NxN matrix with all elements set to 0
   board = [[0]*N for _ in range(N)]
   def attack(i, j):
    #checking vertically and horizontally
    for k in range(0,N):
        if board[i][k]==1 or board[k][j]==1:
                     return True
         #checking diagonally
        #cnecking diagonally
for k in range(0,N):
    for l in range(0,N):
        if (k+l==i+j) or (k-l==i-j):
            if board[k][l]==1:
                                 return True
         return False
   def N_queens(n):
   if n==0:
               return True
         for i in range(0,N):
    for j in range(0,N):
                     if (not(attack(i,j))) and (board[i][j]!=1):
                            board[i][j] = 1
                           if N_queens(n-1)==True:
return True
                           board[i][j] = 0
         return False
    N_queens(N)
    for i in board:
        print (i)
```

### **Manual Calculations:**





### **OUTPUT**:

## **RESULT**:

The N-queens problem has been successfully executed.