Partha Sarker

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Education

B.Sc. (Engg.) in Computer Science and Engineering

Sylhet, Bangladesh | 2017 – 2021

Shahjalal University of Science and Technology

• CGPA: 3.76/4.0

• Thesis: A Notification-Based Nudge for Handling Excessive Smartphone Use

• Advisor: Marium-E- Jannat

Research Experience

Undergraduate Thesis: A Notification-Based Nudge for Handling Excessive Smartphone Use. [arXiv]

2020 - 2021

- Developed *App Usage Monitor* [GitHub], an **Android** app that reduces smartphone overuse using **notification-based nudges**, grounded in **Human-Computer Interaction (HCI)** principles. The app enhances user **self-awareness** without causing frustration or annoyance.
- Reduced smartphone usage by over 6% through a three-week experiment with 16 participants.

Lab Project: Handwritten Word Segmentation. [GitHub]

2020 - 2020

• Implemented word segmentation from handwritten documents using Python and OpenCV.

Teaching Experience

Guest Lecturer | Metropolitan University

Sylhet, Bangladesh | November 2024

Conducted specialized sessions on machine learning algorithms: Feature engineering, Naive Bayes, regression, SVMs, decision trees, and PCA

Work Experience

Software Engineer I | MarginEdge | Remote

Arlington, Virginia, USA | August 2024 – Present

Project: MarginEdge Platform

Comprehensive restaurant management software integrating with 60+ POS systems for automated invoice processing, inventory management, and real-time P&L insights.

- Systems Optimization: Reduced data processing time by 97% (100min \rightarrow 3min)
- Monitoring Infrastructure: Created real-time AWS dashboards cutting incident triage by 60%
- Data Integrity: Developed migration validation system preventing data loss
 - Spring Boot, Postgres, React, AngularJS, AWS (CloudWatch, DynamoDB, S3, EC2, Lambda, SQS)

Software Engineer | Dynamic Solution Innovators | Onsite

Dhaka, Bangladesh | May 2021 – July 2024

Project: IEIMS (Integrated Education Information Management System)

National digital platform managing 20M+ student' educational operations for Bangladesh Ministry of Education.

- Large-Scale Systems: Developed national education platform serving 20M+ students
- Performance Engineering: Optimized database queries ($50s \rightarrow 4s$ response time)
- Process Automation: Created QR attendance system reducing manual work by 80%
- Distributed Systems: Containerized microservices using Docker/Kubernetes
 - Spring Boot, Kubernetes, Docker, Next.is, MS SQL Server, Jenkins

Project: CRVS (Civil Registration and Vital Statistics)

National system for recording birth, death, marriage, divorce with automated digital ID creation for 10M+ entries.

- Automation: Automated digital ID creation for 10M+ records
- System Optimization: Optimized database queries ($50s \rightarrow 4s$ response time)
 - Laravel, Oracle Database

Awards & Recognition Perfect Performance Review | MarginEdge 2025 • Rated Exceeding Expectations across all performance evaluation categories 2nd Runner-up, National Hackathon | LICT SUST Techfest 2019 • Developed *ECHO* sign language interpreter to help disabled people communicate Merit Scholarship | Shahjalal University of Science and Technology 2017 - 2021 • Awarded for academic excellence (Top 10%). **Competitive Programming Achievement** 2017 - Present Problem Solving (Basic) | HackerRank | Certificate • Solved 500+ data structure, algorithmic problems on various online judges. LeetCode, StopStalk, **Technical Projects** • AR Girl (Augmented Reality): AR character controller for real-world navigation using Unity, ARCore and C# • App Usage Monitor: Android app tracking usage with target notifications to reduce smartphone overuse. • ECHO: Sign language interpreter for text/speech conversion developed with Android Studio and Java • FIGHT: 3D local multiplayer fighting game with 1v1 combat mechanics created with Unity and C# • Shikha: 2D side-scrolling puzzle-adventure game with level progression built with Unity and C# • Linear Equation Solver: Gaussian solver and Petri Net simulator with visualization built with Unity and C# • P2P Messaging App: Peer-to-peer local network communication with file sharing built with Android Studio Spring SSO: Single Sign-On implementation using OAuth2 developed with Spring Boot and Java • Glut Polygon Drawing: Interactive polygon rendering and transformation tool built with C++ and OpenGL Certifications **Machine Learning Foundations** | Certificate University of Washington | June 2020 • Covered case study approach to ML applications and algorithms Chatbot Development with Rasa | Certificate Coursera | May 2020 · Built conversational AI systems using Python **Skills & Technologies** Programming Languages: Java, Python, JavaScript, TypeScript, C#, SQL, C++, PHP ML/AI: PyTorch, TensorFlow, Keras, OpenCV, Scikit-learn, NumPy, Pandas, Matplotlib Game Development & Design: Unity, Unreal Engine, Blender, AR Development, Photoshop Cloud & DevOps: AWS (EC2, S3, Lambda, CloudWatch, DynamoDB), Docker, Kubernetes, Jenkins, Vercel Databases: PostgreSQL, SQL Server, MySQL, Oracle Database, Firebase Tools & Platforms: Mockito, Jest, RabbitMO, Liquibase, MinIO, Lens, Android Studio, Spring Boot, React, Next.js **Extracurricular & Leadership Activities SUST Tech Fest** April 2019 • Responsibilities in the Food and Convenience Section for participants • Participated in Inter-University Programming Contest **Silver Jubilee Reunion** February 2018

Silver Subject Returnor

• In charge of the Entertainment section (focused on alumni's children)

SUST CSE Carnival August 2017

• Handled the gaming competition section

Participated in Inter University Programming Contest

General Member 2017 - 2020

• CSE Society, Shahjalal University of Science and Technology