

AI PRACTICALS

1. Write a program to implement depth first search algorithm.

Code:

```
t={
1:[2,3],
2:[4,5],
3:[6],
4:[],
5:[],
6:[]
}

def dfs(node):
    print (node, end=' ')
    for child in t[node]:
        dfs(child)

print("DFS Traversal: ")
dfs(1)
```

2. Write a program to implement breadth first search algorithm.

Code:

```
from collections import deque

t={
1:[2,3],
2:[4,5],
3:[6],
4:[],
5:[],
```

```

6:[]
}

def bfs(root):
    queue=deque([root])
    while queue:
        node=queue.popleft()
        print(node,end=' ')
        for child in t[node]:
            queue.append(child)

print("BFS Traversal:")
bfs(1)

```

3.State the water jug problem. Write a simple program to solve the water jug problem in AI.

Code:

```

def water_jug():
    # initial amounts
    x, y = 0, 0

    # capacities and target
    X, Y, Z = 4, 3, 2

    print(f"Initial State: ({x},{y})")

    while True:
        # Goal check
        if x == Z or y == Z:
            print(f"Goal Reached: ({x},{y})")
            break

        # If jug1 is empty, fill
        elif x == 0:
            x = X
            print(f"Fill Jug 1: ({x},{y})")

```

```

        # If jug2 is not full, pour from jug1 →
jug2      elif y != Y:      pour = min(x,
Y - y)
x = x - pour      y = y +
pour
        print(f'Pour Jug 1 -> Jug 2:
({x},{y})")

        # If jug2 becomes full, empty jug2
elif y == Y:
y = 0
        print(f'Empty Jug 2: ({x},{y})")

# Run the function
water_jug()

```

5. Solve travelling salesman problems using artificial intelligence techniques.

Code:

```

from itertools import permutations
d =
[
    [0, 10, 15, 20],
    [10, 0, 35, 25],
    [15, 35, 0, 30],
    [20, 25, 30, 0]
] cities = [0, 1,
2, 3]
min_cost =
999999 best_path
= None
for p in
permutations(cities):
    cost = 0      for i in range(len(p) - 1):
cost += d[p[i]][p[i+1]]      cost += d[p[-
1]][p[0]]      # return to start
    if cost <
min_cost:
min_cost = cost
best_path = p
    print("Best Path:", best_path)
print("Minimum Cost:",
min_cost)

```

6. Write a program to solve the Tower of Hanoi problem.

Code:

```
def hanoi(n, source, helper, destination):
    if n == 1:
        print(f"Move disk 1 from {source} to {destination}")
        return

    hanoi(n-1, source, destination, helper)
    print(f"Move disk {n} from {source} to {destination}")
    hanoi(n-1, helper, source, destination)

n = 3

hanoi(n, "A", "B", "C")
```

ML PRACTICALS

11. Implementing a K-Nearest Neighbor (KNN) algorithm.

Code:

```
import numpy as np
from sklearn.neighbors import KNeighborsClassifier

X = np.array([
    [2, 200],
    [5, 550],
    [1, 150],
    [6, 700],
    [3, 300],
    [4, 450]
])

y = ['Low', 'High', 'Low', 'High', 'Low', 'High']

model = KNeighborsClassifier(n_neighbors=3)

model.fit(X, y)

new_customer = np.array([[3, 400]])
prediction = model.predict(new_customer)

print("Prediction for (Items=3, Bill=400):", prediction[0])
```