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JavaScript : Module (2)

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① Conditional statements :

(A) if Statement

- executes a block of code if a condition is true.

```
ex = let age = 18;  
if (age >= 18) {  
    console.log("Adult!"); } // Adult!
```

(B) if...else Statement

- executes one block if condition is true, another if false

```
ex = let Age = 16;  
if (age >= 18) {  
    console.log("Adult!");  
} else {  
    console.log("Minor!"); } // Minor
```

(C) if...else if...else Statement

- checks multiple conditions sequentially

```
ex: let score = 85;  
if (score >= 90) {  
    console.log("A");  
} else if (score >= 75) {  
    console.log("B"); } }
```


else if (score >= 60) {
 console.log ("C"); }
}

else {
 console.log ("F");
}

// B

(D) Switch Statement

- used for multiple fixed value

ex: let day = 3;

switch (day) {

case 1:

console.log ("Monday");

break;

case 2:

console.log ("Tuesday");

break;

case 3:

console.log ("Wednesday");

break;

default:

console.log ("X");

}

// Wednesday

② Break :

- Immediately exits the nearest loop or switch statements
- Stops further iterations or case execution

```
ex = for (let i = 1; i <= 5; i++) {
  if (i === 3) {
    break;
  }
  console.log(i); }
```

// 1 2

③ continue

- Skips the current iteration of a loop & move to the next iterations.
- works only inside loops (for, while, do..while)

```
for (let i = 1; i <= 5; i++) {
  if (i === 3) {
    continue;
  }
  console.log(i); }
```

// 1 2 4 5

④ return :

- exits from function immediately, optionally returning a value.

ex : function greet (name) {

if (!name) {

return;

} console.log ("Hello, " + name);

greet ("");

// nothing printed

greet ("Priya");

// Hello, Priya

⑤ throw :

- throw an error manually, can be caught using try-catch

let age = -5;

if (age < 0) {

throw "Invalid age!"

// Uncaught

Invalid age!

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ex ①: `let num_1 = 6;` // check if number 1 is > than another number
`let num_2 = 10;`
`console.log ("I am a Regular Upper Code");`
`if (num_1 > num_2) {`
`console.log ("num 1 is > than num 2");`
`} else {`
`console.log ("num 2 is > than num 1");` ✓ 10 > 6

ex ②: `let username = "alexdra";` // Check if a string is equal to another
`let userName = "alexdra";`
`if (username == userName) {`
`console.log ("Both username are equal");` ✓
`} else {`
`console.log ("Not Equal");` }

ex ③: `let score = 100;`
`if (typeof score === "number") {` // number
`console.log ("y");` // y
`} else {`
`console.log ("N");` }

ex ④: `let isBoolean = false;`
`if (isBoolean) {`
`console.log (!);`
`} else {`
`console.log ("");` // " "
`}`