

Title: Alden's D&D Character Creator

Description: I plan on making a character creator for the table top role playing game Dungeons and Dragons (D&D). For the actual content, I will use the freely available system reference document (SRD). I intend to make it similar to a webpage called Pathbuilder that's for Pathfinder 2nd edition (<https://pathbuilder2e.com/>). The user will have to make an account to use it, and a game master (who is another user), who will be optionally designated by the original user, will be able to access and alter the character page. I plan for the ability of a user and or game master to add in custom features, feats, items, etc to the character page.

Pages:

1. Main – buttons for user login or try it without an account
2. Login – page for user to login, once logged in they will choose whether they want to make/alter character (character page) or to manage homebrew* (homebrew page)
3. Character – this is the page where all the character information is, it will allow editing of all the character attributes, it's name will be the name of the character once it's been input
4. Homebrew – this page will be used to store a user's homebrew and for them to be able to make any sort of homebrew, it will also allow a user to view but not edit the homebrew of game masters that they have
5. System Reference Document – this page will be linked from both the character and homebrew page and it will be used to view the SRD, with the different items and abilities and such having a link in them to the resource (either the SRD or the homebrew page)

*homebrew in D&D refers to unofficial, custom content

Data:

- Accounts: username, password, relation to other users (if there is any)
- Character data: attributes, skills, custom formulas (if any), inventory, etc
 - Can be edited by the user linked to it or the game master
- Homebrew: text, possibly adding elements to a character page if used by a character