



CSCE 240: Advanced Programming Techniques

Lecture 3: Input and Output

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Carolinian Creed: "I will practice personal and academic integrity."

Credits: Some material reused with permission of Dr. Jeremy Lewis. Others used as cited with thanks.

Organization of Lecture 3

- Introduction Section
 - Recap of Lecture 2
 - TA and SI Updates
- Main Section
 - · Review additional tasks: Sorting of numbers
 - Concept: Data types
 - Concept: Strings
 - Concept: Streams, Input and Output
 - Concept: Error Handline
 - Numeric processing: Calculator
 - Team activity: code review, testing
- Concluding Section
 - About next lecture Lecture 4
 - Ask me anything

Introduction Section

Recap of Lecture 2

- Introduced to TA (Teaching Assistant) and SI (Supplementary Instructor)
- We discussed concepts of pointers and iteration
- Looked at sorting of numbers in different languages

Updates from TA, SU

• TA update: Yuxiang Sun (Cherry)

• SI update: Blake Seekings

Main Section

Review: Sorting of Numbers

• C++, Java, Python

Concept: Data Types

Туре	Typical Bit Width	Typical Range
char	1byte	-127 to 127 or 0 to 255
unsigned char	1byte	0 to 255
signed char	1byte	-127 to 127
int	4bytes	-2147483648 to 2147483647
unsigned int	4bytes	0 to 4294967295
signed int	4bytes	-2147483648 to 2147483647
short int	2bytes	-32768 to 32767
unsigned short int	2bytes	0 to 65,535
signed short int	2bytes	-32768 to 32767
long int	8bytes	-2,147,483,648 to 2,147,483,647
signed long int	8bytes	same as long int
unsigned long int	8bytes	0 to 4,294,967,295
long long int	8bytes	-(2^63) to (2^63)-1
unsigned long long int	8bytes	0 to 18,446,744,073,709,551,615
float	4bytes	
double	8bytes	
long double	12bytes	
wchar_t	2 or 4 bytes	1 wide character

Common C++ types

Credit and Reference: https://www.tutorialspoint.com/cplusplus/cpp_data_types.htm

Concept: Strings in Languages

- C: unsigned array of characters
 - Methods to copy, find length,...
 - Array operators
- C++: standard class
 - Methods to find length, compare
- Java: built-in data type
- Python: built-in data type; sequence of Unicode

Reference:

Python: https://docs.python.org/3/library/string.html

Concept: Streams, Input, Output

- **Streams**: an abstraction of end-point (file, terminal, string, web resource source, destination) with characters in sequential order of any length.
- Input
 - cin: command line for input
 - ifstream: file for input
- Output
 - cout: command line for output
 - ofstream: file for output
- Both
 - fstream, sstream

- Pattern for using streams
 - 1. Open a stream
 - 2. Do operation (read, write or both)
 - 3. Close the stream

Reference:

C++ IO classes - https://www.cprogramming.com/tutorial/c++-iostreams.html

Concept: Streams, Input, Output

- Pattern for using streams
 - 1. Open a stream
 - 2. Do operation (read, write or both)
 - 3. Close the stream

open (filename, mode);

ios::in	Open for input operations.	
ios::out	Open for output operations.	
ios::binary	Open in binary mode.	
lingijate	Set the initial position at the end of the file. If this flag is not set, the initial position is the beginning of the file.	
lingijann	All output operations are performed at the end of the file, appending the content to the current content of the file.	
lincitrunc	If the file is opened for output operations and it already existed, its previous content is deleted and replaced by the new one.	

Reference:

- C++ IO classes https://www.cplusplus.com/reference/iolibrary/, https://www.cprogramming.com/tutorial/c++-iostreams.html
- Table courtesy https://www.cplusplus.com/doc/tutorial/files/

Concept: Error Handling

- Error is unavoidable. Think ahead.
- Good programs have stable behavior; they handle known and unknown situations
- Error can be tested on streams anytime.
 - bad(): Returns true if a reading or writing operation fails.
 - fail(): Returns true in the same cases as bad(), but also in the cases of a format.
 - eof(): Returns true if a file open for reading has reached the end.
 - good(): It is the most generic state flag returning false if any of the previous functions would return true.

Reference:

Table courtesy - https://www.cplusplus.com/doc/tutorial/files/

Illustrate Concepts

- C++
 - Class3and4_C++_IO.cpp
 - Notice: code and data are in separate folders

Illustration: Java

- Notice the three libraries for input and output, respectively
- Notice try/ catch to handle errors

Illustration: Python

- File: L3_DemoReadWrite.py
- Main code is 3 lines: open, read/ write, close
- No data typing

Review C++ With Peers – In Class

- Code walk through
- Unit testing

Programming Home Work (#1) – C++

- Write a program called FileBasedCalculator.
 - It reads three lines from an input file (called input.txt): the operation to be done (add, subtract, multiply or divide), and two integer numbers.
 - It writes two lines to an output file (called output.txt). The first line says "The result of <operation> on <num1> and <num2> is below". The second line has the result.
- Modify the program so that it can handle missing input file name.

Discussion: Course Project

Course Project – Assembling of Prog. Assignments

- **Project**: Develop collaborative assistants (chatbots) that offer innovative and ethical solutions to real-world problems! (Based on competition https://sites.google.com/view/casy-2-0-track1/contest)
- Specifically, the project will be building a chatbot that can answer questions about a South Carolina member of state legislature from: https://www.scstatehouse.gov/member.php?chamber=H
 - Each student will choose a district (from 122 available).
 - Programming assignment programs will: (1) extract data from the district, (2) process it, (3) make content available in a command-line interface, (4) handle any user query and (5) report on interaction statistics.

Discussion: Nature and Simplifications

- Once you select a district, the elected legislator is fixed.
- Some simplifications
 - Download local copy v/s web query
 - Read static content first
 - Handle a subset of content
 - Have default handling for questions the chatbot does not understand
- Do project in a language you are most comfortable with
- Use all advanced programming concepts to simplify coding

Concluding Section

Lecture 4: Concluding Comments

- We discussed the concepts of pointers and references
- We discussed the concept of iteration
 - For and while are most common
 - Others available (like do-while) but not that helpful in practice
- Looked at enhanced "Hello World"
- Looked at numeric processing quick sort
- Discussed projects

Additional Tasks

- Implement sorting in C++
- Implement sorting in another language (Java or Python)
- Add code on personal GitHub
- Update TA/ Instructor on Piazza

About Next Lecture – Lecture 4

Lecture 4: I/O

- Handling mixed data types
- Error handling
- Printing values with formatting
- Will review Home Assignment-1 (FileBasedCalculator) in class