

Zachariah Dellimore

Software Designer | Student

About me

My name is Zachariah Dellimore; I am an African American software developer based in Richmond, Virginia. I am currently a Sophomore at Virginia Commonwealth University. I am majoring in Computer Science and minoring in Math with a GPA of 3.612. I went to high school at Western Albemarle High School and graduated with an advanced degree, Magna Cum Laude, and a GPA of 3.6.

Soft Skills and Strengths



Professional Skills



Contact

- Born on 06/30/2003, Age 19
- zachariahdelmore03@gmail.com
- My Website
- dellimorez@vcu.edu
- +1 540-394-8593
- 4510 Dupree Street
22932 Crozet (VA), United States of America
- Zachariah Dellimore
- Car Available, Driving License

Languages

English - Native Language

EDUCATION

- | | |
|--------------|---|
| 2021-Ongoing | Virginia Commonwealth University Student
Richmond, Virginia
<i>I am currently enrolled in Virginia Commonwealth University's Computer Science program.</i>
Degree: 56/120 |
| 2017-2021 | Advanced High School Diploma Crozet, Virginia
Western Albemarle High School
<i>Student</i>
I graduated Magna Cum Laude with an advanced diploma.
Degree: 28/28 |

WORK EXPERIENCE

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| 2022-2022 | Target Team Member Charlottesville, Virginia
<i>Target</i>
I was a part of the Consumables Team Member which required lots of multi-tasking, leadership, flexibility, and Team Work. |
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Projects

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| Academic Project
April, 2022 | Unix Shell Email Inbox , I created an interactive menu for navigating the email client and implemented various functions using C (Sorting inbox, search Inbox by keyword, and deleting an email by the given ID), <i>Virginia Commonwealth University</i> , |
| Academic Project
May, 2022 | Simple Unix Shell , I created a Unix shell program that interacts with the user through a terminal. The shell also takes input from a file and executes the commands that have been passed, <i>Virginia Commonwealth University</i> , |
| Personal Project
September, 2022 | C++ Minesweeper Game , I created a fully customizable minesweeper game using the C++ game development library SFML. Along with implementing changeable FPS, moddable graphics, and completely customizable boards, I also created an alternate game mode where you can build a minesweeper board, <i>Personal Project</i> , |
| Personal Project
October, 2022 | Netlify Website , I created a Netlify website using my own GitHub repositories that details my computer science journey. My website contains my projects, academic history, and resume. I coded the website in HTML, CSS, and Javascript and used GitHub to publish my work., <i>Personal Project</i> , |