# Zachariah **Dellimore**

Software Designer | Student

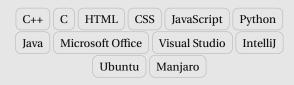
#### - About me -

My name is Zachariah Dellimore; I am an African American software developer based in Richmond, Virginia. I am currently a Sophomore at Virginia Commonwealth University. I am majoring in Computer Science and minoring in Math with a GPA of 3.612. I went to high school at Western Albemarle High School and graduated with an advanced degree, Magna Cum Laude, and a GPA of 3.6.

#### Soft Skills and Strengths



#### **Professional Skills**



#### Contact

- 🛊 Born on 06/30/2003, Age 19
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- 4510 Dupree Street 22932 Crozet (VA), United States of America
- in Zachariah Dellimore
- Car Available, Driving License

#### - Languages

English - Native Language

### **EDUCATION**

2021-Ongoing

Virginia Commonwealth University Richmond, Virginia

I am currently enrolled in Virginia Commonwealth University's Computer Science program.

Degree: 56/120

2017-2021

Advanced High School Diploma Western Albemarle High School

**♥** Crozet, Virginia

**♀** Student

Studeni

I graduated Magna Cum Laude with an advanced diploma.

Degree: 28/28

### (E) WORK EXPERIENCE

2022-2022

**Target Team Member** 

**♀** Charlottesville, Virginia

Target

I was a part of the Consumables Team Member which required lots of multi-tasking, leadership, flexibility, and Team Work.

## Projects

### Academic Project

April, 2022

Unix Shell Email Inbox, I created an interactive menu for navigating the email client and implemented various functions using C (Sorting inbox, search Inbox by keyword, and deleting an email by the given ID), Virginia Commonwealth University,

### Academic Project

May, 2022

**Simple Unix Shell**, I created a Unix shell program that interacts with the user through a terminal. The shell also takes input from a file and executes the commands that have been passed, *Virginia Commonwealth University*,

#### Personal Project

September, 2022

**C++ Minesweeper Game**, I created a fully customizable minesweeper game using the C++ game development library SFML. Along with implementing changeable FPS, moddable graphics, and completely customizable boards, I also created an alternate game mode where you can build a minesweeper board, *Personal Project*,

#### Personal Project

October, 2022

**Netlify Website**, I created a Netlify website using my own GitHub repositories that details my computer science journey. My website contains my projects, academic history, and resume. I coded the website in HTML, CSS, and Javascript and used GitHub to publish my work., *Personal Project*,