Zachariah **Dellimore**

Software Designer | Student

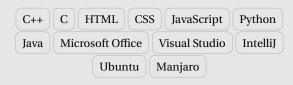
- About me -

My name is Zachariah Dellimore; I am an African American software developer based in Richmond, Virginia. I am currently a Sophomore at Virginia Commonwealth University. I am majoring in Computer Science and minoring in Math with a GPA of 3.612. I went to high school at Western Albemarle High School and graduated with an advanced degree, Magna Cum Laude, and a GPA of 3.6.

Soft Skills and Strengths



Professional Skills



Contact

- Born on 06/30/2003, Age 19
- zachariahdellimore03@gmail.com
- My Website
- ☑ dellimorez@vcu.edu
- **** +1 540-394-8593
- 4510 Dupree Street 22932 Crozet (VA), United States of America
- in Zachariah Dellimore
- Car Available, Driving License

- Languages

English - Native Language

EDUCATION

2021-**Ongoing**

2017-2021

Virginia Commonwealth University

♀ Student

Richmond, Virginia

I am currently enrolled in Virginia Commonwealth University's Computer Science program.

Degree: 56/120

Advanced High School Diploma Western Albemarle High School

♀ Crozet, Virginia

I graduated Magna Cum Laude with an advanced diploma.

Degree: 28/28

I WORK EXPERIENCE

2022-2022

Target Team Member

♦ Charlottesville, Virginia

I was a part of the Consumables Team Member which required lots of multi-tasking, leadership, flexibility, and Team Work.

Projects

Academic Project

April, 2022

Unix Shell Email Inbox, I created an interactive menu for navigating the email client and implemented various functions using C (Sorting inbox, search Inbox by keyword, and deleting an email by the given ID), Virginia Commonwealth University,

Academic **Project**

May, 2022

Simple Unix Shell, I created a Unix shell program that interacts with the user through a terminal. The shell also takes input from a file and executes the commands that have been passed, Virginia Commonwealth University, 🚭

Personal Project

September, 2022

C++ Minesweeper Game, I created a fully customizable minesweeper game using the C++ game development library SFML. Along with implementing changeable FPS, moddable graphics, and completely customizable boards, I also created an alternate game mode where you can build a minesweeper board, Personal Project, 🚭

Personal **Project**

October, 2022

Netlify Website, I created a Netlify website using my own GitHub repositories that details my computer science journey. My website contains my projects, academic history, and resume. I coded the website in HTML, CSS, and Javascript and used GitHub to publish my work., Personal Project, 🚭