

Zachariah Dellimore

Software Designer | Student

About me

My name is Zachariah Dellimore, I am an African American software developer based in Richmond, Virginia. I am currently a Sophomore at Virginia Commonwealth University. I am majoring in Computer Science and minoring in Math with a GPA of 3.612. I went to high school at Western Albemarle High School and graduated with an advanced degree, Magna Cum Laude, and a GPA of 3.6.

Soft Skills and Strengths



Professional Skills



Contact

- Born on 06/30/2003, Age 19
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- 4510 Dupree Street
22932 Crozet (VA), United States of America
- Zachariah Dellimore
- Car Available, Driving License

Languages

English - Native Language

EDUCATION

2021-Ongoing	Bachelor Degree Virginia Commonwealth University <i>Student</i> I am currently enrolled in Virginia Commonwealth University's Computer Science program. Degree: 56/120	Richmond, Virginia
2017-2021	Advanced High School Diploma Western Albemarle High School <i>Student</i> I graduated Magna Cum Laude with an advanced diploma. Degree: 28/28	Crozet, Virginia

WORK EXPERIENCE

2022-2022	Target Team Member <i>Target</i> I was a part of the Consumables Team Member which required lots of multi-tasking, leadership, flexibility, and Team Work.	Charlottesville, Virginia
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Projects

Academic Project

April, 2022

Unix Shell Email Inbox, I created an interactive menu for navigating the email client and implemented various functions using C (Sorting inbox, search Inbox by keyword, and deleting an email by the given ID), *Virginia Commonwealth University*,

Academic Project

May, 2022

Simple Unix Shell, I created a Unix shell program that interacts with the user through a terminal. The shell also takes input from a file and executes the commands that have been passed, *Virginia Commonwealth University*,

Personal Project

2022

C++ Minesweeper Game, I created a fully customizable minesweeper game using the C++ game development library SFML. Along with implementing changeable FPS, moddable graphics, and completely customizable boards, I also created an alternate game mode where you can build a minesweeper board, *Personal Project*,