

Team Party Cross

Goal: To deliver a working, creative, and fun product that involves up to 4 players.

Rules:

- If consensus can not be reached, we will play planning poker until we have reached consensus.
- We will be exceptional communicators
 - There is no such thing as over communication
 - If we need help, we will ask for it
 - If we are stuck, we will communicate and find something else to work on in the meantime
 - If we feel like we are doing too much or too little work, we will say so
 - New ideas will be logged listened to and explored AFTER they have been placed into Trello and marked as 'New'
- We will communicate via:
 - Discord
 - Thursday 2 – 4 pm
 - Sunday 6 – 6:15 pm
 - Product Owner will guide meetings
 - Scrum Master will update Trello meeting minutes
 - Weekly Labs
 - Wednesday 12 – 2 pm
 - Product Owner will guide meetings
 - Scrum Master will update Trello meeting minutes
- Meeting Rules
 - Must attend all meetings
 - Bring up any issues immediately
 - Speak your mind Spock
 - If you cannot make a meeting, notify the team via discord well in advance
 - Conflicting opinions will be
- Use GitHub
 - Make backups and use GitHub to share work and record changes
 - If you break it, you fix it!
- Milestones
 - All milestones will be celebrated
 - Drinks night for big releases (You shout your own)
 - We will be proud of our work regardless of grade (unless it's below a B)

Resolutions (if rules are broken):

- If you break the GitHub, you will fix it
- If you miss a meeting, you have to send a personalised haiku apology to each other member.

Signatures:

