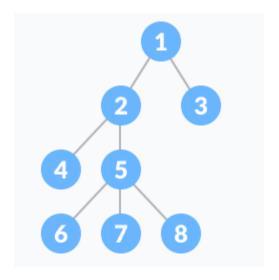
Trees - Introduction

- A tree is a nonlinear hierarchical data structure that consists of nodes connected by edges.
- Different tree data structures allow quicker and easier access to the data as it is a non-linear data structure.



Properties of Trees

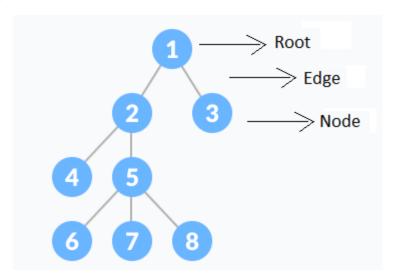
- There is one and only one path between every pair of vertices in a tree.
- A tree with n vertices has n-1 edges.
- A graph is a tree if and if only if it is minimally connected.
- Any connected graph with n vertices and n-1 edges is a tree.

Tree Applications

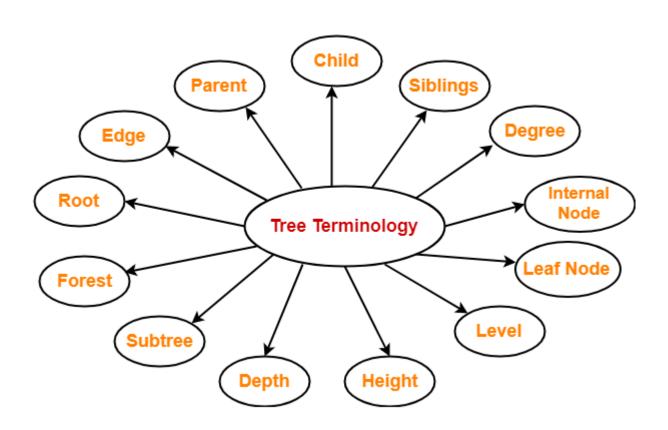
- Binary Search Trees(BSTs) are used to quickly check whether an element is present in a set or not.
- Heap is a kind of tree that is used for heap sort.
- A modified version of a tree called Tries is used in modern routers to store routing information.
- Most popular databases use B-Trees and T-Trees, which are variants of the tree structure we learned above to store their data
- Compilers use a syntax tree to validate the syntax of every program you write.

Tree terminologies

- Node A node is an entity that contains a key or value and pointers to its child nodes.
 - The last nodes of each path are called leaf nodes or external nodes that do not contain a link/pointer to child nodes.
 - The node having at least a child node is called an internal node.
- Edge -It is the link between any two nodes.
- Root It is the topmost node of a tree.

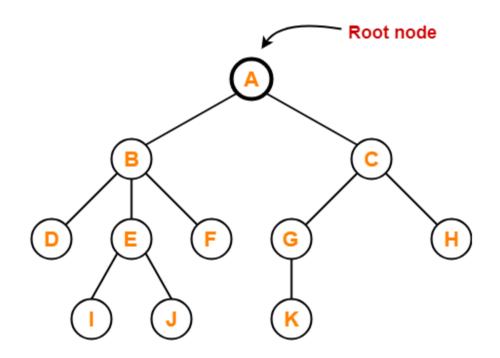


Tree terminologies



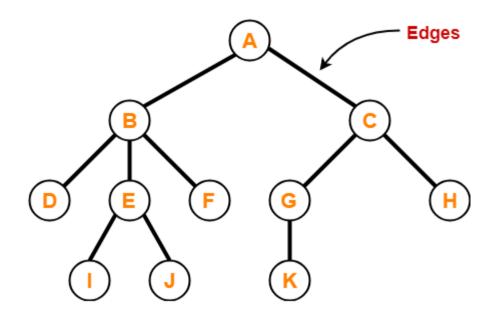
Root

- The first node from where the tree originates is called as a root node.
- In any tree, there must be only one root node.
- We can never have multiple root nodes in a tree data structure.



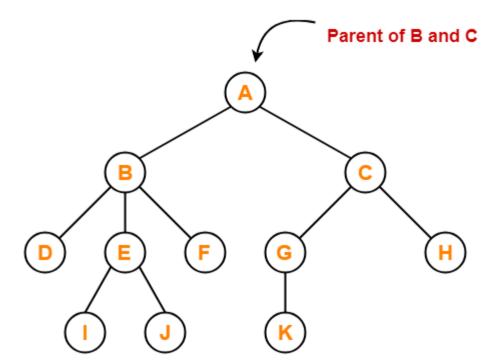
Edge

- The connecting link between any two nodes is called as an edge.
- In a tree with n number of nodes, there are exactly (n-1) number of edges.



Parent

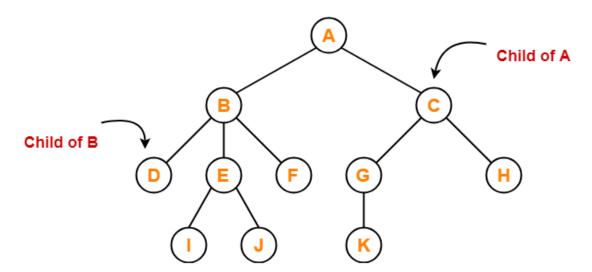
- The node which has a branch from it to any other node is called as a parent node.
- In other words, the node which has one or more children is called as a parent node.
- In a tree, a parent node can have any number of child nodes.



- Node A is the parent of nodes B and C
- Node B is the parent of nodes D, E and F
- · Node C is the parent of nodes G and H
- Node E is the parent of nodes I and J
- Node G is the parent of node K

Child

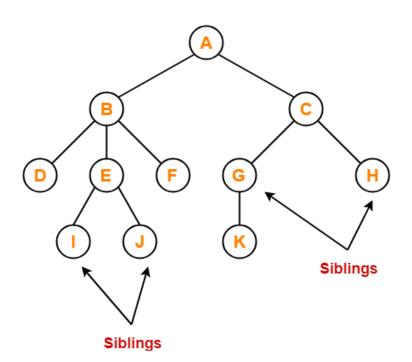
- The node which is a descendant of some node is called as a child node.
- All the nodes except root node are child nodes.



- . Nodes B and C are the children of node A
- . Nodes D, E and F are the children of node B
- · Nodes G and H are the children of node C
- . Nodes I and J are the children of node E
- · Node K is the child of node G

Siblings

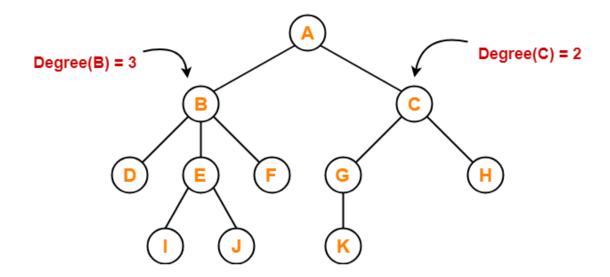
- Nodes which belong to the same parent are called as siblings.
- In other words, nodes with the same parent are sibling nodes.



- · Nodes B and C are siblings
- · Nodes D, E and F are siblings
- · Nodes G and H are siblings
- · Nodes I and J are siblings

Degree

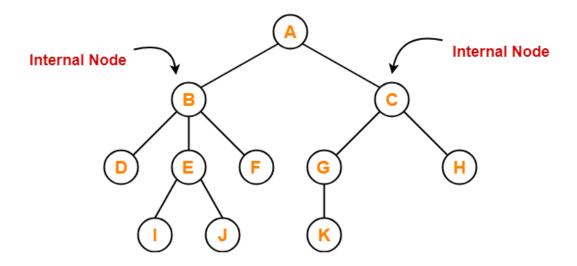
- Degree of a node is the total number of children of that node.
- Degree of a tree is the highest degree of a node among all the nodes in the tree.



- Degree of node A = 2
- . Degree of node B = 3
- Degree of node C = 2
- Degree of node D = 0
- Degree of node E = 2
- Degree of node F = 0
- . Degree of node G = 1
- Degree of node H = 0
- Degree of node I = 0
- . Degree of node J = 0
- . Degree of node K = 0

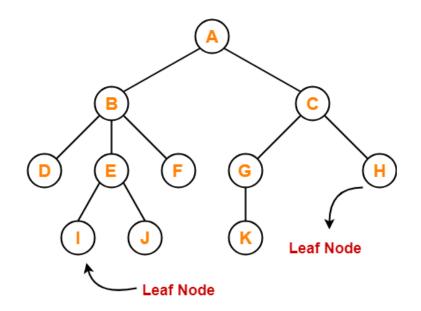
Internal node

- The node which has at least one child is called as an internal node.
- Internal nodes are also called as non-terminal nodes.
- Every non-leaf node is an internal node.



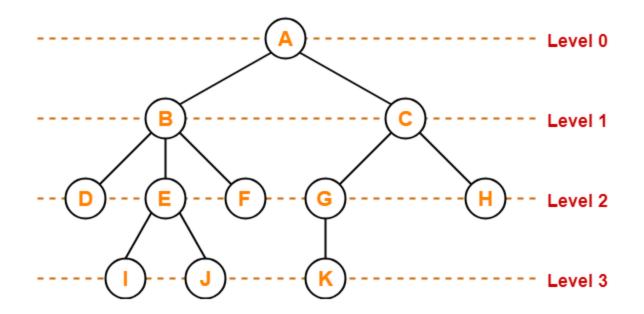
Leaf node

- The node which does not have any child is called as a leaf node.
- Leaf nodes are also called as external nodes or terminal nodes.



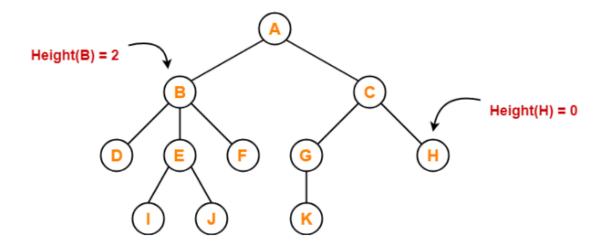
Level

- In a tree, each step from top to bottom is called as level of a tree.
- The level count starts with 0 and increments by 1 at each level or step.



Height

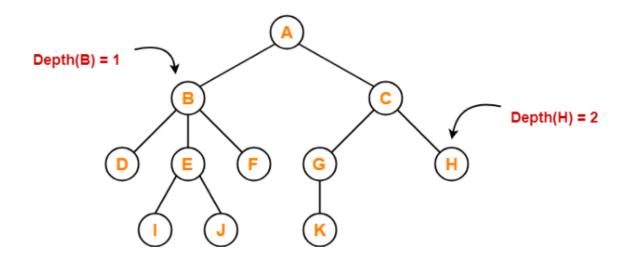
- Total number of edges that lies on the longest path from any leaf node to a particular node is called as height of that node.
- **Height of a tree** is the height of root node.
- Height of all leaf nodes = 0



- Height of node A = 3
- Height of node B = 2
- · Height of node C = 2
- · Height of node D = 0
- Height of node E = 1
- Height of node F = 0
- Height of node G = 1
- · Height of node H = 0
- Height of node I = 0
- . Height of node J = 0
- · Height of node K = 0

Depth

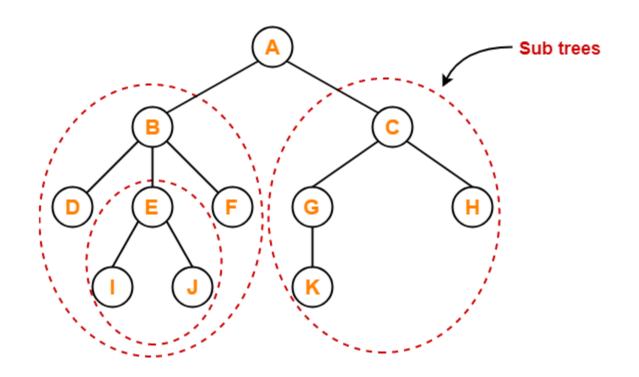
- Total number of edges from root node to a particular node is called as **depth of that node**.
- **Depth of a tree** is the total number of edges from root node to a leaf node in the longest path.
- Depth of the root node = 0
- The terms "level" and "depth" are used interchangeably.



- Depth of node A = 0
- Depth of node B = 1
- Depth of node C = 1
- Depth of node D = 2
- Depth of node E = 2
- Depth of node F = 2
- Depth of node G = 2
- Depth of node H = 2
- Depth of node I = 3
- Depth of node J = 3
- · Depth of node K = 3

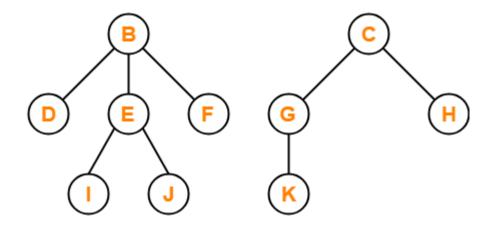
Subtree

- In a tree, each child from a node forms a subtree recursively.
- Every child node forms a subtree on its parent node.



Forest

A forest is a set of disjoint trees.



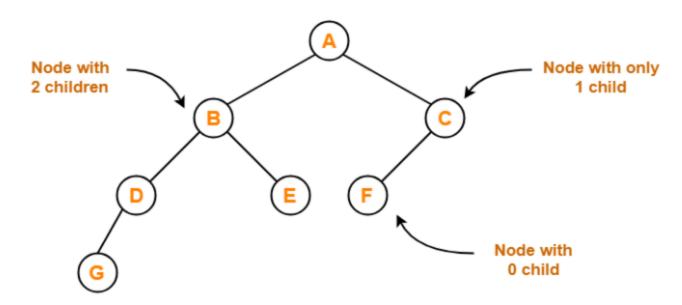
Forest

Types of Tree

- General Tree
- Binary Tree
- Binary Search Tree
- AVL Tree
- Red-Black Tree
- N-ary Tree

Binary Tree

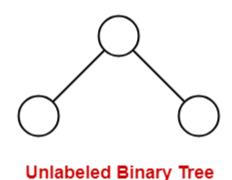
- Binary tree is a special tree data structure in which each node can have at most 2 children.
- Thus, in a binary tree, Each node has either 0 child or 1 child or 2 children.



Binary Tree Example

Unlabeled Binary Tree

 A binary tree is unlabeled if its nodes are not assigned any label.



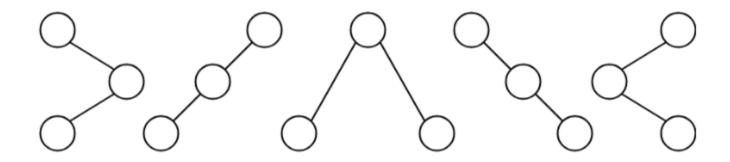
Number of different Binary Trees possible with 'n' unlabeled nodes =
$$\frac{2^n C_n}{n+1}$$

Example

- Consider we want to draw all the binary trees possible
- Number of binary trees possible with 3 unlabeled nodes

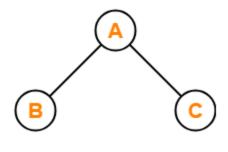
• =
$$^{2 \times 3}C_3 / (3 + 1)$$

• =
$${}^{6}C_{3} / 4$$



Labeled Binary Tree

 A binary tree is labelled if all its nodes are assigned a label.



Labeled Binary Tree

Number of different Binary Trees possible with 'n' labeled nodes
$$= \frac{2n}{n+1} \times n!$$

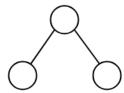
Example

- Consider we want to draw all the binary trees possible with 3 labeled nodes.
- Number of binary trees possible with 3 labeled nodes

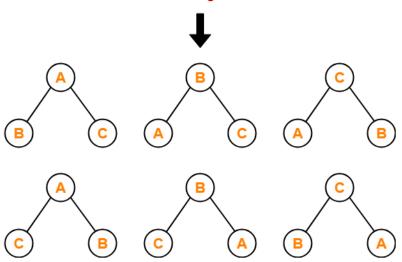
• =
$$\{2 \times 3C_3 / (3 + 1)\} \times 3!$$

• =
$$\{ {}^{6}C_{3} / 4 \} \times 6$$

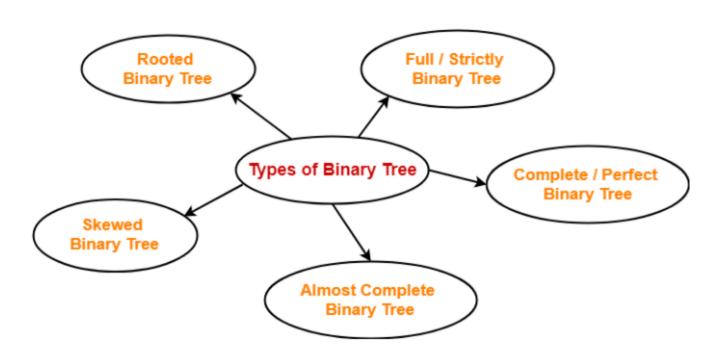
$$\bullet = 5 \times 6$$



It Gives Rise to Following 6 Labeled Structures

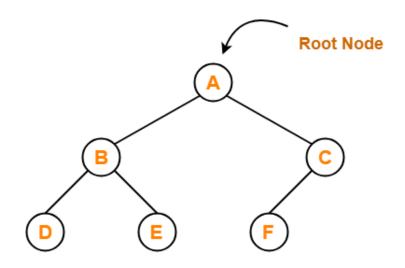


Types of Binary Trees



Rooted Binary Tree

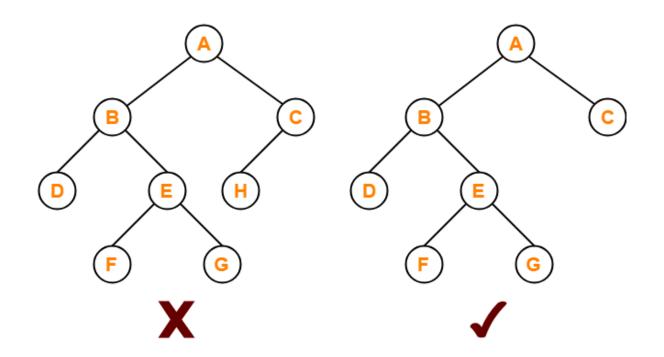
- A rooted binary tree is a binary tree that satisfies the following 2 properties:
 - It has a root node.
 - Each node has at most 2 children.



Rooted Binary Tree

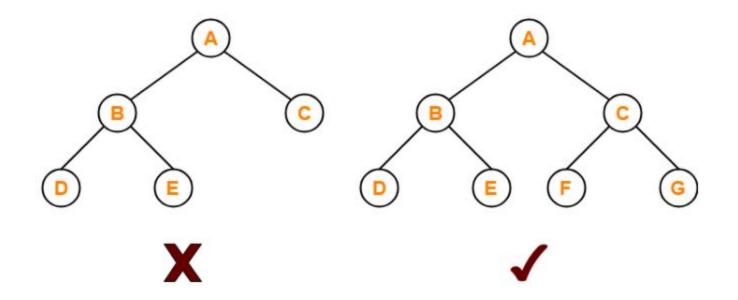
Full/Strictly Binary Tree

- A binary tree in which every node has either 0 or 2 children is called as a Full binary tree.
- Full binary tree is also called as Strictly binary tree.



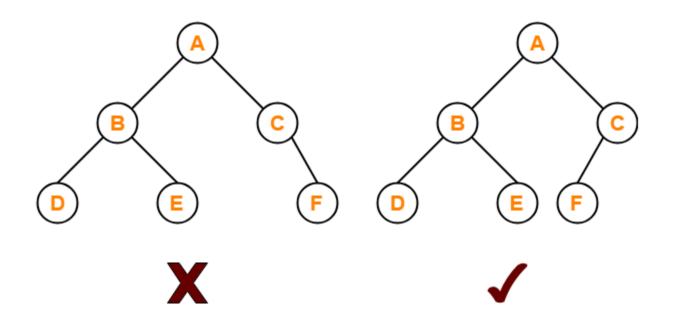
Complete / Perfect Binary Tree

- A complete binary tree is a binary tree that satisfies the following 2 properties:
 - Every internal node has exactly 2 children.
 - All the leaf nodes are at the same level.



Almost Complete Binary Tree

- An almost complete binary tree is a binary tree that satisfies the following 2 properties-
 - All the levels are completely filled except possibly the last level.
 - The last level must be strictly filled from left to right.

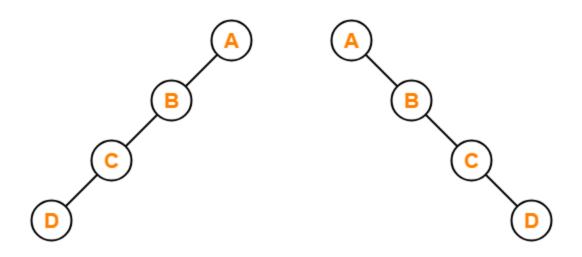


Skewed Binary Tree

- A skewed binary tree is a binary tree that satisfies the following 2 properties-
- All the nodes except one node has one and only one child.
- The remaining node has no child.

OR

A skewed binary tree is a binary tree of n nodes such that its depth is (n-1).



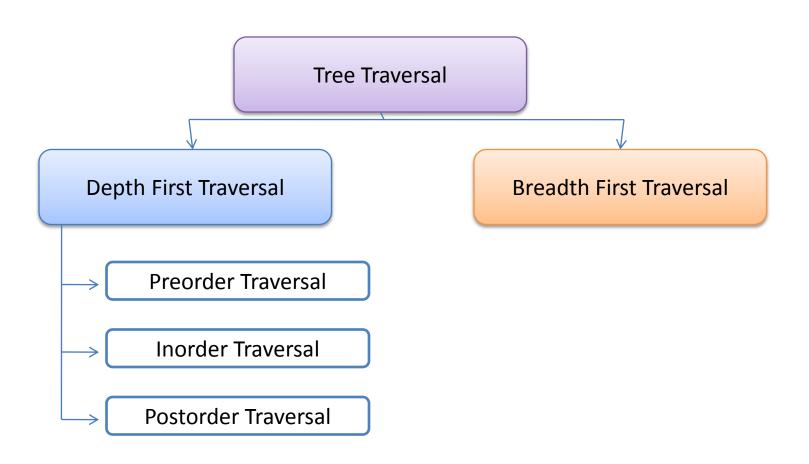
Left Skewed Binary Tree

Right Skewed Binary Tree

Tree Traversal

- In order to perform any operation on a tree, you need to reach to the specific node. The tree traversal algorithm helps in visiting a required node in the tree.
- Tree Traversal refers to the process of visiting each node in a tree data structure exactly once.

Tree traversal techniques



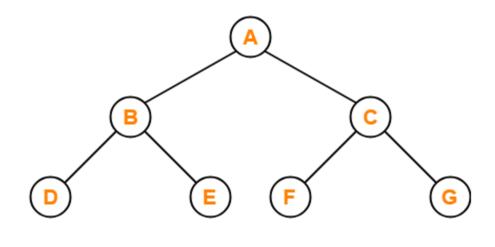
Depth First Traversal

- Following three traversal techniques fall under Depth First Traversal-
 - 1. Preorder Traversal
 - 2. Inorder Traversal
 - 3. Postorder Traversal

Preorder Traversal

Algorithm-

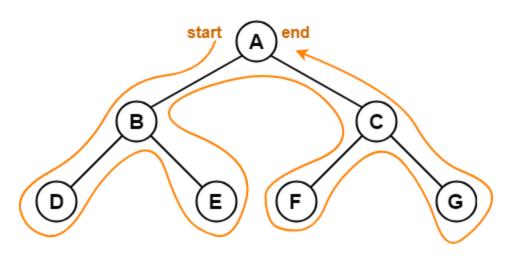
- Visit the root
- Traverse the left sub tree i.e. call Preorder (left sub tree)
- Traverse the right sub tree i.e. call Preorder (right sub tree)



Preorder Traversal: A, B, D, E, C, F, G

Preorder Traversal Shortcut

Traverse the entire tree starting from the root node keeping yourself to the left.

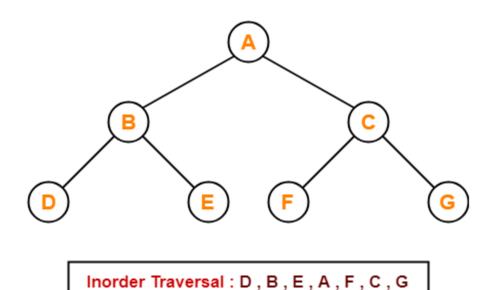


Preorder Traversal : A , B , D , E , C , F , G

Inorder Traversal

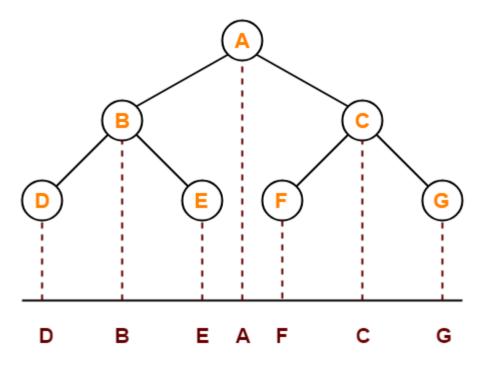
Algorithm-

- Traverse the left sub tree i.e. call Inorder (left sub tree)
- Visit the root
- Traverse the right sub tree i.e. call Inorder (right sub tree)



Inorder Traversal Shortcut

Keep a plane mirror horizontally at the bottom of the tree and take the projection of all the nodes.

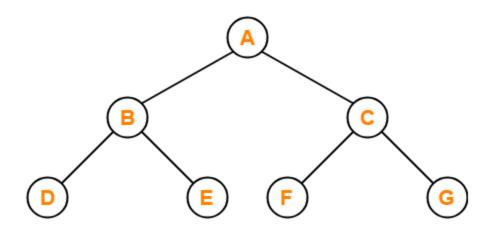


Inorder Traversal : D , B , E , A , F , C , G

Postorder Traversal

Algorithm-

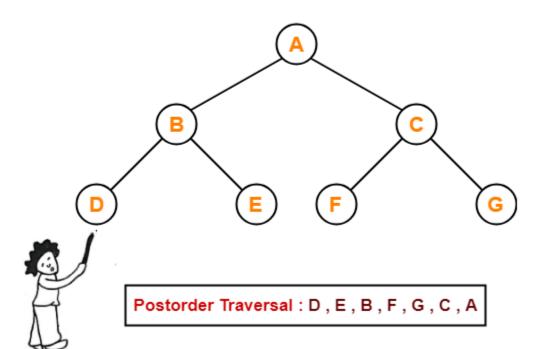
- Traverse the left sub tree i.e. call Postorder (left sub tree)
- Traverse the right sub tree i.e. call Postorder (right sub tree)
- Visit the root



Postorder Traversal : D , E , B , F , G , C , A

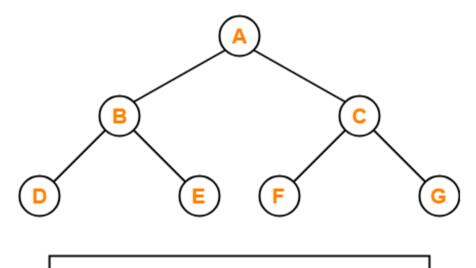
Postorder Traversal Shortcut

Pluck all the leftmost leaf nodes one by one.



Breadth First Search

- Breadth First Traversal of a tree prints all the nodes of a tree level by level.
- Breadth First Traversal is also called as Level
 Order Traversal.



Level Order Traversal: A, B, C, D, E, F, G

Binary Search Tree construction

- In a binary search tree (BST), each node contains:
 - Only smaller values in its left sub tree
 - Only larger values in its right sub tree

