### **ADSA: Advanced Data Structures and Algorithms**

**Semester:** Jan – May 2020; Course Type: PE; Mode: Self-Study for Y16 SLI students of CSE and CCE branches;

Google Classroom Course Name: ADSA Jan 2020; Code: xgdtjh3

CIF: Shared

#### Text Book:

Thomas H. Cormen, Charles E. Leiserson, Ronald L. Rivest and Clifford Stein. Introduction to algorithms, 3<sup>rd</sup> Edition, The MIT Press, 2009.

Evaluation Criteria: as mentioned in the CIF: (i) Mid-term 40% and (ii) End-Term 60%

# **Topics before Mid-Term:**

## [A]. For the month of Jan 2020:

- 1. Algorithm complexity and asymptotic notations;
- 2. Revision of BT, BST, AVL Tree Operations and their Time Complexities in BIG O notation;
- 3. Red-Black Trees, 2-3 Tree, B-Tree, Skip List, Heaps: Binomial and Fibonacci;
- 4. Data structures for disjoint sets: Union Find with applications;

#### [B]. For the month of Feb 2020 until Mid-Term:

- 5. Hashing: Fundamentals, Simple Uniform, Double Hashing, Universal & Perfect Hashing, Application;
- 6. Text Processing: Pattern Matching KMP algorithm, Boyer Moore algorithm;
- 7. Tries- Standard Tries, Compressed Tries, Suffix Tries;
- 8. Implementation and Application of Text Processing Algorithms;

# Units – 3 and 4 will be for study post Mid-term.

# **Home Assignment # 1: For the week of Jan 20<sup>th</sup>:** No need to submit but practice;

- 1. What are the worst-case time complexity to (i) find, (ii) insert and (iii) delete a key in:
  - a. Unsorted array, sorted array, BT, BST and AVL Tree: justify your answer;

# Home Assignment # 2: For the week of Jan 20th: No need to submit but practice;

1. Perform the following "add a key-value" operations into an AVL-Tree. Whenever an imbalance has occurred and there is a need to perform a rotation, indicate the node that got into imbalance (i.e. BF is either +2 or -2), what type of rotation is required (SLL,SRR, DLR or DRL), and show the resulting AVL-Tree; Key-values: 150, 100, 50, 200, 175, 75, 60

2. What is worst-case time complexity of SLL, SRR, DLR, DRL (only rotation but NOT propagation);