

<p>Create a <b>Phone Call</b> interface, in which you can <b>call</b> using a method. When calling, the method takes a <b>String</b> parameter <b>phoneNumber</b>          (when method will be called send any 11 digit number)</p> <p>Create a <b>Video Call</b> interface which offers the functionalities of <b>PhoneCall</b>. This interface also has a method open Camera which takes one <b>String</b> parameter: <b>camera</b>.          (when method will be called you can use these strings “front camera” or “back camera” )</p>	4
<p>A <b>Mobile Phone</b> abstract class can be used to <b>send SMS</b> and <b>save Contacts</b> on the phone as well as also offers all the functionalities of <b>Phone Call</b>.</p> <p>For <b>Sending SMS</b> you have to use a method which takes two <b>String</b> parameters <b>R</b> and <b>msg</b>. This method should print a message : " <b>Sending R message : msg</b> ".          R and msg should print the parameter values.</p> <p>For <b>saving contacts</b>, it takes two <b>String</b> parameters <b>name</b> and <b>phoneNumber</b> and prints a message: "<b>Saving name, Number: phoneNumber</b>",          where name and phoneNumber should print the value from parameter.</p>	6
<p>Create a <b>Samsung</b> class that has all the functionalities of a <b>Mobile Phone</b> only. Override only the unimplemented methods.</p> <p><b>Messenger</b> is an app which has all the features of <b>VideoCall</b>. And also has an extra method for adding filters like: tokyo, paris, glasses etc. While adding filters it takes <b>String F as parameter</b> and prints "<b>Selecting filter: F</b>", where F should print the string value from parameter.</p>	7
<p>Show a demo in the main function by instantiating an object of <b>Samsung &amp; Messenger</b> individually and calling all their methods.</p>	3