

Date of Examination: 06/10/2021

**AHSANULLAH UNIVERSITY OF SCIENCE AND TECHNOLOGY**

Department: Computer Science and Engineering

Program: Bachelor of Science in Computer Science and Engineering

Final Examination: Fall 2020

Year: 1<sup>st</sup> Semester: 2<sup>nd</sup>

Course Number: CSE1206

Course Name: Object Oriented Programming Lab

Time: 50 minutes

Full Marks: 20

[Marks allotted are indicated in the right margin.]

- All variables must be declared private.
- You can give any meaningful name to your Project.
- You should handle any exceptions in the main method only.
- Take user input in the main method.

On February 18, 2021 Perseverance Rover of NASA landed on Mars. The control center received some signal from the rover within 3 hours. But the signal was encoded with different numbers. Only the numbers which are **prime** carry the valid information otherwise discarded.

*For example 5 is a prime number. So the information carried by 5 is valid. On the other hand 9 is not a prime number. So the information carried by 9 is discarded.*

Now you are asked to develop a program that will be used to help the control center to receive and decode the signal waves.

Inside the project create a package named: **myexceptions**.  
Inside this package create a user-defined checked/compile-time exception named **InvalidInformationException** and override both the empty constructor and also the constructor which takes a String as a parameter.

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Now you have to develop a **inspectSignal()** method which will check if the received signal number follows the condition stated in the scenario or not. If not then it will give **InvalidInformationException** with the message **"Invalid Signal Received! Please Discard it."** Otherwise, it will print **"Signal Received with Information!"**

**All classes and interfaces below should be created in the project-generated package.**

Create an <b>interface</b> called <b>Signal</b> which has the <b>void</b> method <b>inspectSignal()</b>	1
Create an <b>abstract class</b> called <b>ControlCenter</b> which implements <b>Signal</b> . This <b>ControlCenter</b> class has a <b>private integer variable</b> named <b>code</b> . Write the getter setter methods for this variable. No need to write the constructor. <b>No need to override or implement the method from Signal here.</b>	2
Create a class named <b>Transceiver</b> which inherits <b>ControlCenter</b> . Here you will have to override the <b>inspectSignal()</b> method and do the checking for the number. Use the <b>getcode()</b> method from <b>ControlCenter</b> class as the value for the checking. <b><u>Do not handle the exception in this method.</u></b>	5
Create a class named <b>Translator</b> . This class contains a method <b>decodeSignal()</b> which will take your user input as a parameter. This method decodes the received signal and prints the following statements under the given conditions. <ul style="list-style-type: none"> <li>• When the signal number is 2 it prints: <b>"Minerals Found!"</b></li> <li>• When the signal number is 3 it prints: <b>"Microorganism Found!"</b></li> <li>• When the signal number is a prime number other than 2 or 3 it prints: <b>"Water Found!"</b></li> </ul>	5
<b>Take user input.</b>  Now in the main class inside the main method create an object of <b>Transceiver</b> , assign a number to the "code" variable using the setter method, and then call the <b>inspectSignal()</b> method.  If the signal fulfills the condition of being a meaningful signal and has encoded information then only you should call the <b>decodeSignal()</b> from the <b>Translator</b> class to find out what information the signal prints.	5