# Daniel R. **Gaitan**

#### GAME DEVELOPER · SOFTWARE ENGINEER

1212, North Jefferson Ave, Springfield, MO, 65802, USA

[ (+1) 417-771-4837 | ■ dgaitan.gamedev@gmail.com | 😭 daniel-gamedev.xyz | 🖸 ParzivalVulpine | 🛅 ParzivalVulpine

### Summary \_\_\_\_\_

Award-winning game development graduate skilled in creating captivating gameplay experiences and intricate game systems. Proficient in programming languages, industry-standard software tools, and game design principles, with a knack for problem-solving and collaboration. Demonstrated adaptability and attention to detail, passionate about pushing boundaries and enhancing player engagement. Eager to join a dynamic game development team to contribute enthusiasm and skills in creating cutting-edge games.

#### Skills\_

**Programming** C#, Java, JavaScript, TypeScript, Python, C++, C, .NET, SQL, Rust, Go, Vulkan

Frameworks & Tools Unity, Godot, Unreal Engine, React, React Native, Svelte

Others Communication Skills, Agile, Scrum, Git, Perforce, Adobe Creative Cloud

**Languages** Spanish, English

## Relevant Experience

**Drury University**Springfield MO, USA

COMPUTER SCIENCE TUTOR

Aug. 2022 - May 2024

- Carried north of 350 tutoring sessions from 2022 2024 focused on Computer Science concepts.
- Students who frequented my sessions improved their grades by at least one letter grade.
- Explained on a step-by-step basis fundamental algorithms and their code implementation in Python & JavaScript.
- Empowered non Computer Science students in implementing programing concepts and tools in their respective majors.

**Drury University**Springfield MO, USA

TEACHER ASSISTANT

Aug. 2023 - May 2024

- Aided in one Introduction to Computer Science section with no failing students.
- Provided occasional lectures for exam reviews that improved scores on average a 30%.

#### Education

Drury University Springfield MO, USA

Jan 2020 - May 2024

B.S. IN COMPUTER SCIENCE - GAME DEVELOPMENT

- Drury's Indie Game Studio President 2023 2024
- Math & Computer Science Club Vice-President 2023 2024
- Relevant Coursework:
  - Data Structures
  - Algorithms
  - Application Develoment I & II
  - Foundations of Game Development
  - Advanced Game Development
  - Fundamentals of Info. Security
  - Hacking Tools, Techniques & Incident Response

#### **Honors & Awards**

First Place in Post-Secondary Digial Games (VR), Computer Games & Simulation Conference

University of Tulsa

Second Place in Post-Secondary Digial Games, Computer Games & Simulation Conference

University of Tulsa

Best Presentation by Fan Vote, Fusion Day

Best Presentation by Faculty Vote, Fusion Day

Drury University

Drury University

FEBRUARY 23, 2024 DANIEL R. GAITAN · RÉSUMÉ