VELUX A/S Accessories

History

Version	Changes	Author	Date

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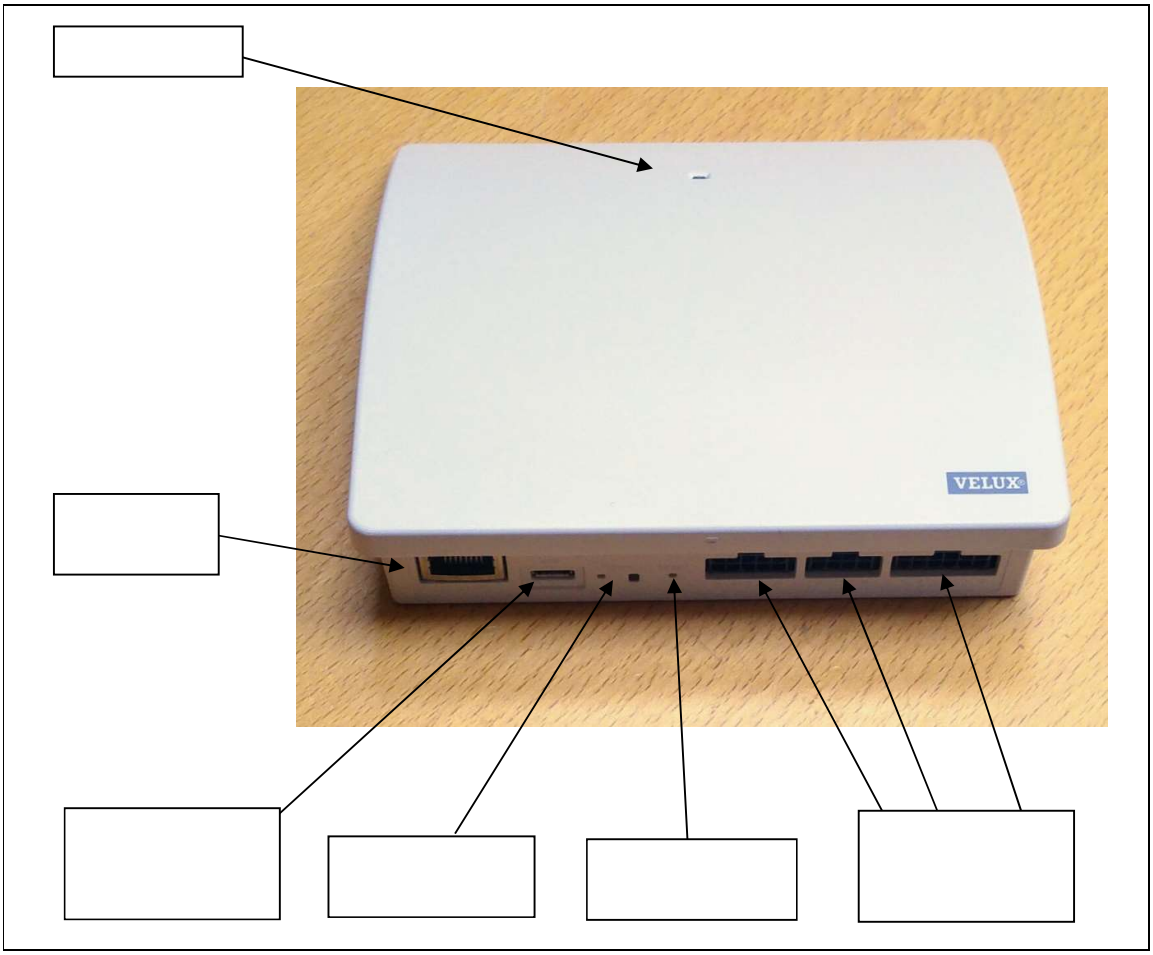

Figure 1 – KLF 200 photo.

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Checksum Checksum

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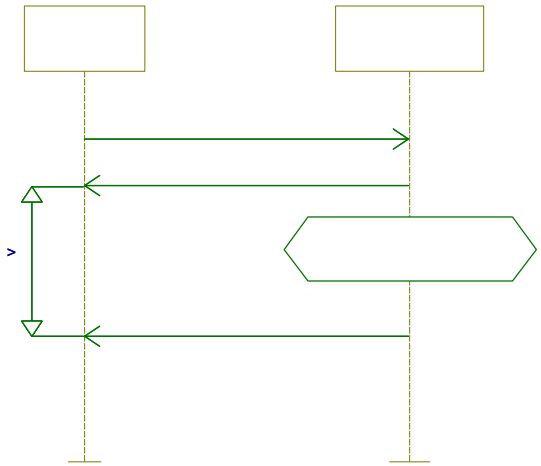

Figure 4 - Sequence diagram showing standard communication with REQ, CFM and NTF frames.

Deviations from the rules above

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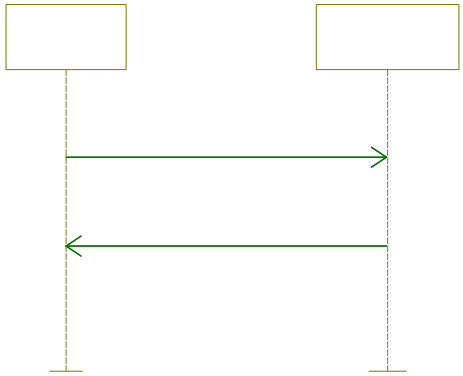

Figure 5 - Sequence diagram showing standard communication with REQ and Error frames.

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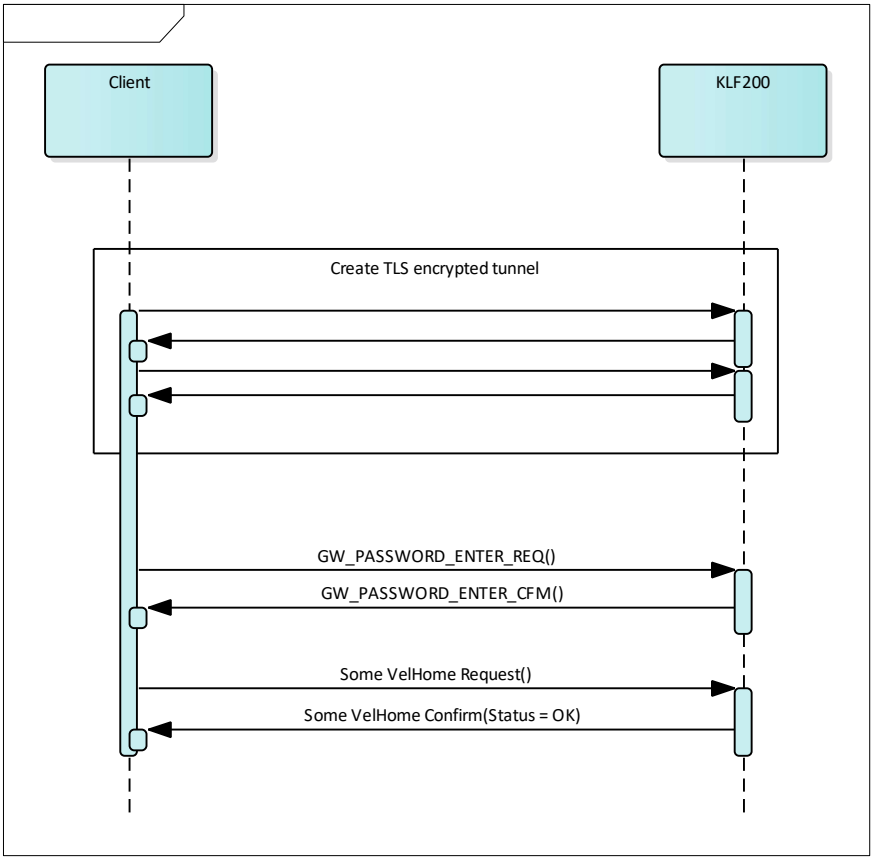
5 Authentication



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5.1.1.1 Password

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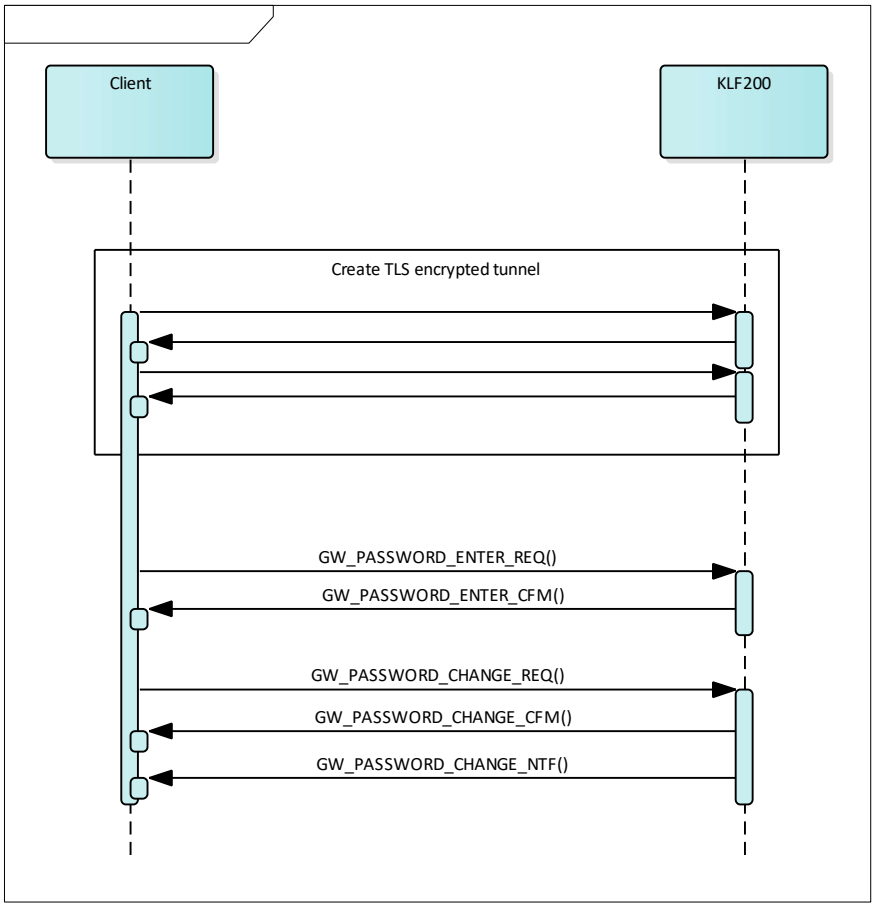
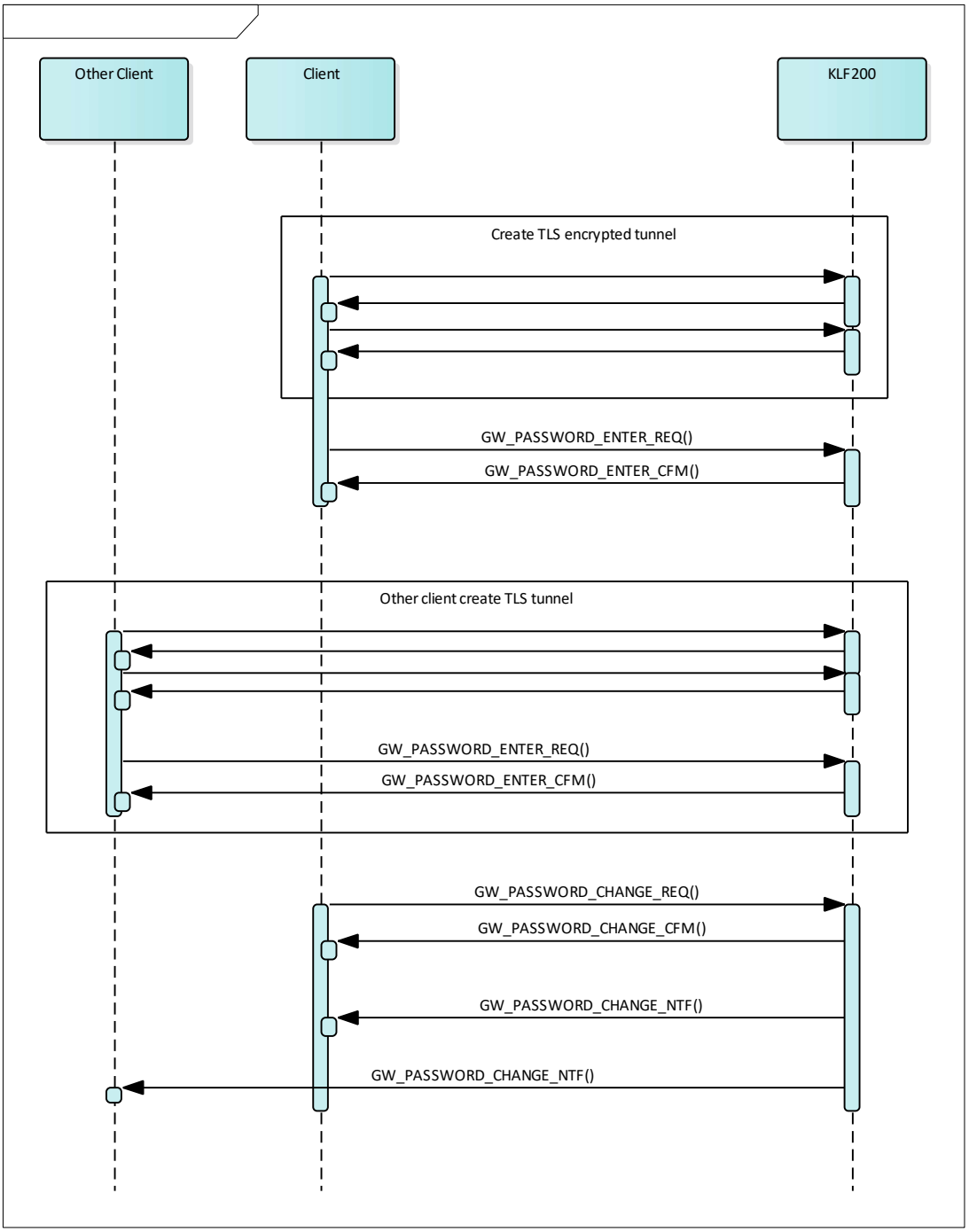


Figure 6 - Sequence diagram, change password.



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-
-
-
-
-

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Class: General Actuator	
Byte Index	**Description**

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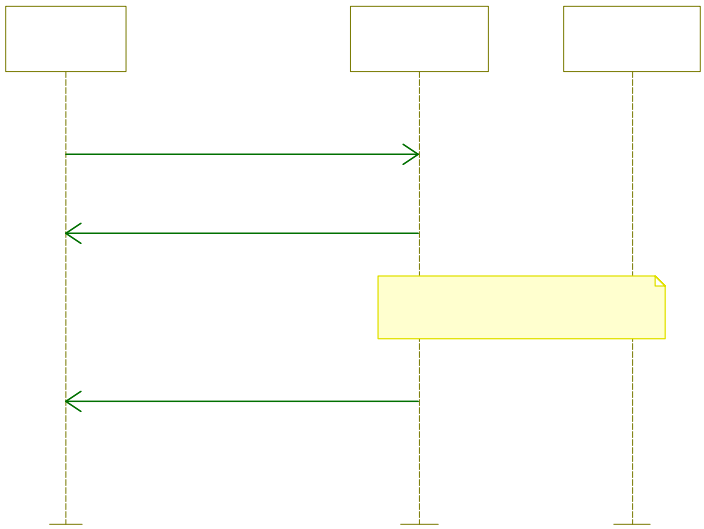

Figure 8 - Discover nodes sequence diagram.

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7.5.1.1 NodeType parameter

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-
-
-

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7.8 Controller Copy command set

-

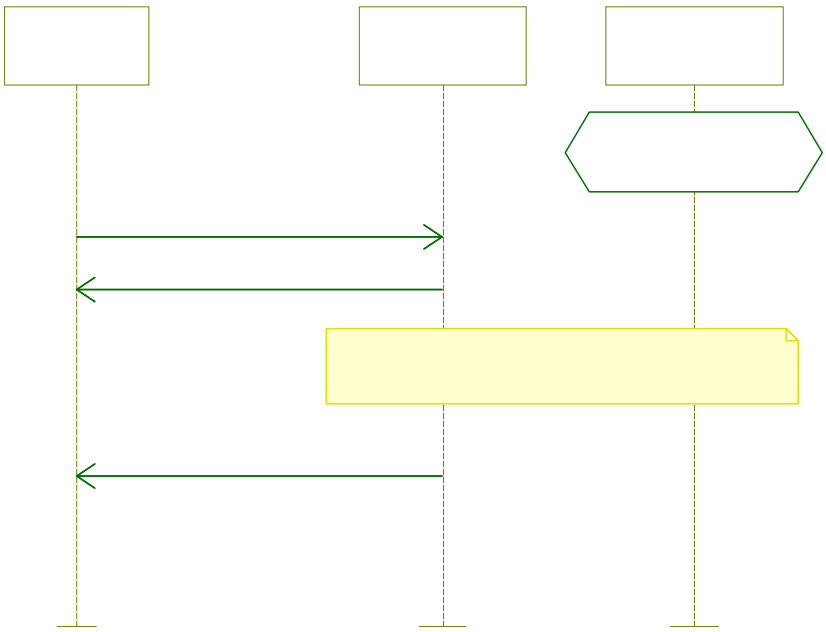

Figure 9 - Sequence diagram -Normal controller copy from remote controller to gateway (ControllerCopyMode = 0).

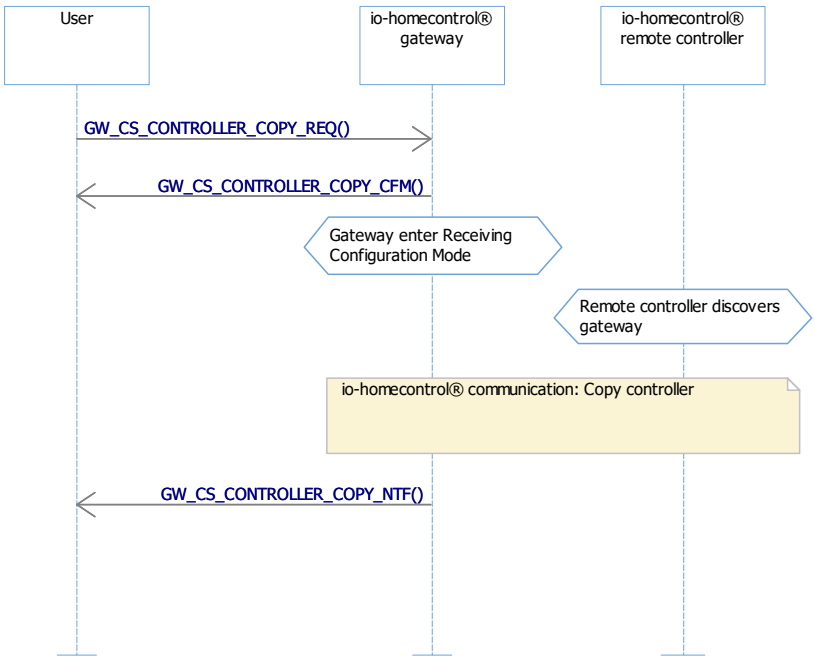

Figure 10 - Sequence diagram -Normal controller copy from gateway to remote controller (ControllerCopyMode = 1).

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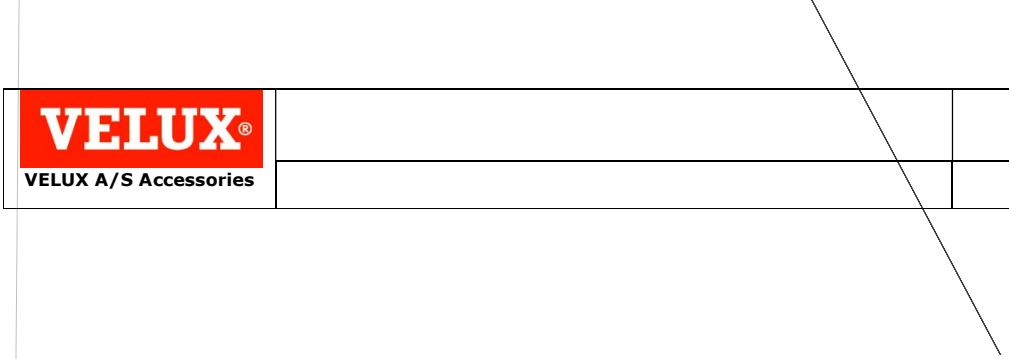

Figure 11 - Sequence diagram - Cancel controller copy.

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7.10.3.2 KeyChanged parameter

7.10.3.3 KeyNotChanged parameter

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7.11.3 GW_CS_REPAIR_KEY_NTF

Table 83 - GW_CS_REPAIR_KEY_NTF frame format.

7.12 Product Generic Configuration (PGC)

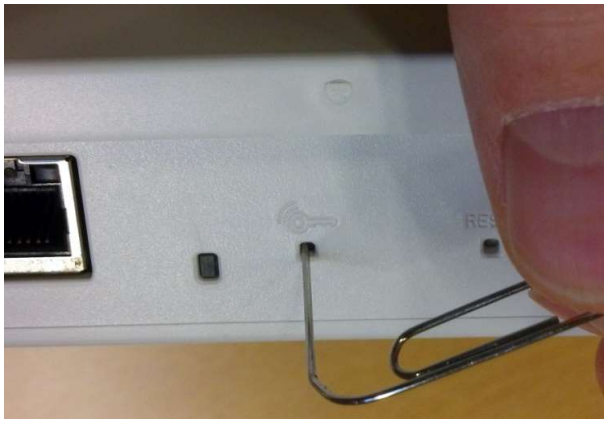

Figure 12 - Straightened paper clip used to enable the PGC button.

7.12.1 Button presses overview

	Get the 2W io-SystemKey

	Give the 2W io-SystemKey
	Generate a new 2W io-SystemKey

Table 84 - Button presses overview

7.12.2 PGC job descriptions

7.12.2.1 Get the 2W io-SystemKey

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-
-
-
-

7.12.2.2 Give the 2W io-SystemKey

-
  ≤
-
-
-

7.12.2.3 Generate a new 2W io-SystemKey

-
  ≤
-
-
-

7.12.3 LED feedback overview

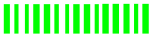
Function	Feedback Function	Feedback SUCCES	Feedback ERROR	Feedback PARTLY SUCCESS
Get the 2W io-SystemKey				
Give the 2W io-SystemKey	 ~			
Generate a new 2W io-SystemKey				

Table 85 - LED feedback overview

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7.12.4.3 PgcJobType

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7.13 System table change notification

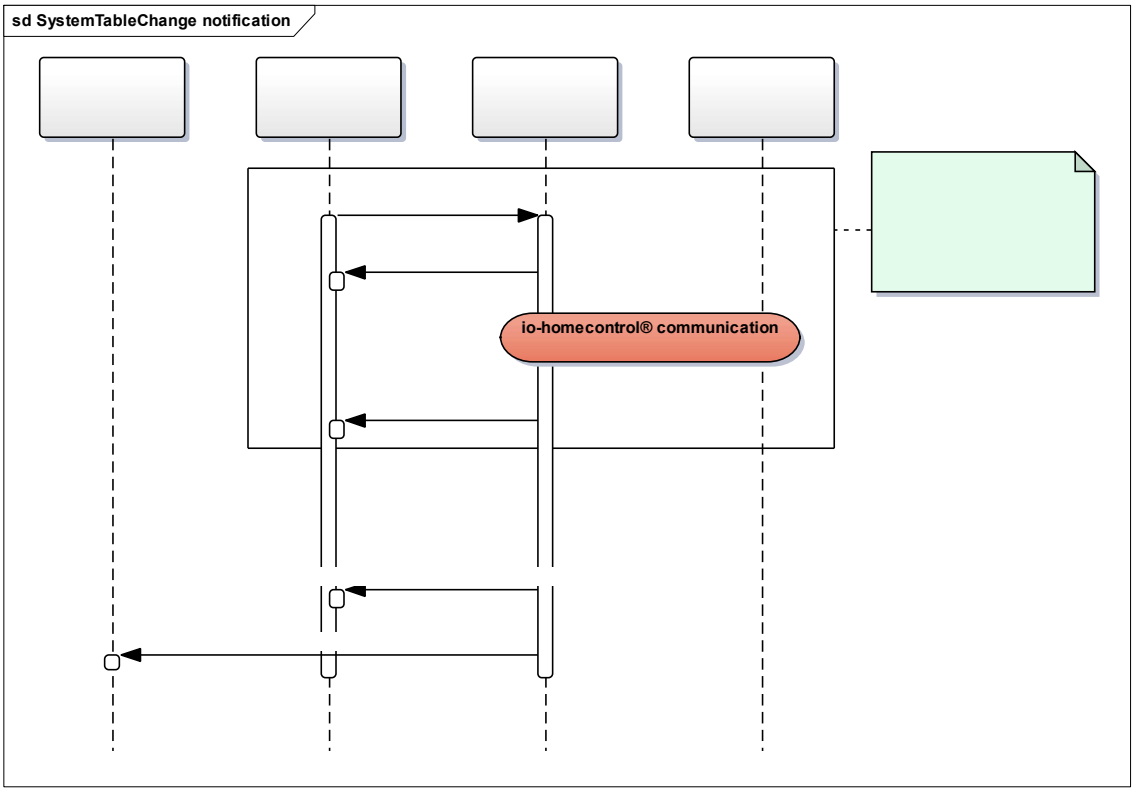

Figure 13 - GW_CS_SYSTEM_TABLE_UPDATE_NTF is sent to all clients.

7.13.1 GW_CS_SYSTEM_TABLE_UPDATE_NTF

Figure 14 - GW_CS_SYSTEM_TABLE_UPDATE_NTF frame format.

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7.13.1.2 RemovedNodesBitArray parameter

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7.14.2 GW_CS_ACTIVATE_CONFIGURATION_MODE_CFM

Table 91 - GW_CS_ACTIVATE_CONFIGURATION_MODE_CFM frame format.

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8 Information Service

8.1 House Status Monitor service

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8.2.3 GW_HOUSE_STATUS_MONITOR_DISABLE_REQ

Table 96 - GW_HOUSE_STATUS_MONITOR_DISABLE_REQ frame format.

8.2.4 GW_HOUSE_STATUS_MONITOR_DISABLE_CFM

Table 97 - GW_HOUSE_STATUS_MONITOR_DISABLE_CFM frame format.

8.3 Node information

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Table 98 - GW_GET_NODE_INFORMATION_REQ frame format

8.3.1.1 NodeID

8.3.2 GW_GET_NODE_INFORMATION_CFM

Table 99 - GW_GET_NODE_INFORMATION_CFM frame format

8.3.2.1 Status

Table 100 - Status parameter

8.3.2.2 NodeID

8.3.3 GW_GET_NODE_INFORMATION_NTF

Table 101 - GW_GET_NODE_INFORMATION_NTF frame format

8.3.3.1 NodeID

8.3.3.2 Order

8.3.3.3 Placement

8.3.3.4 Name

8.3.3.5 Velocity

	DEFAULT	
	SILENT	
	FAST	
	-	
	VELOCITY_NOT_AVAILABLE	

Table 102 - Velocity parameter

8.3.3.6 NodeTypeSubType

8.3.3.7 ProductType

8.3.3.8 NodeVariation

	NOT_SET	
	TOPHUNG	
	KIP	
	FLAT_ROOF	
	SKY_LIGHT	

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8.3.3.10 SerialNumber

8.3.3.11 State

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8.3.3.12 CurrentPosition

8.3.3.13 Target

8.3.3.14 FP1CurrentPosition

8.3.3.15 BuildNumber

8.3.3.16 FP2CurrentPosition

8.3.3.17 FP3CurrentPosition

8.3.3.18 FP4CurrentPosition

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Table 108 - GW_SET_NODE_VARIATION_REQ frame format

8.3.4.1 NodeID

8.3.4.2 NodeVariation

	NOT_SET	
	TOPHUNG	
	KIP	
	FLAT_ROOF	
	SKY_LIGHT	

Table 109 - NodeVariation parameter

8.3.5 GW_SET_NODE_VARIATION_CFM

Table 110 - GW_SET_NODE_VARIATION_CFM frame format

8.3.5.1 Status

Table 111 - Status parameter

8.3.5.2 NodeID

8.3.6 GW_SET_NODE_NAME_REQ

Table 112 - GW_SET_NODE_NAME_REQ frame format

8.3.6.1 NodeID

8.3.6.2 Name

8.3.7 GW_SET_NODE_NAME_CFM

Table 113 - GW_SET_NODE_NAME_CFM frame format

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Table 118 – GW_GET_ALL_NODES_INFORMATION_CFM

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Table 122 - GW_SET_NODE_ORDER_AND_PLACEMENT_REQ frame format.

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8.4.3.1 GroupID

8.4.3.2 Order

8.4.3.3 Placment

8.4.3.4 Name

8.4.3.5 Velocity

	DEFAULT	
	SILENT	
	FAST	
	-	

Table 129 – Velocity parameter.

8.4.3.6 NodeVariation

	NOT_SET	
	TOPHUNG	
	KIP	
	FLAT_ROOF	
	SKY_LIGHT	

Table 130 - NodeVariation parameter.

8.4.3.7 GroupType

	USER_GROUP	
	ROOM	
	HOUSE	

Table 131 – GroupType parameter.

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8.4.3.10 Revision

8.4.4 GW_NEW_GROUP_REQ

Table 132 – GW_NEW_GROUP_REQ frame format.

8.4.4.1 GroupType

	USER_GROUP	
	ROOM	
	HOUSE	
	ALL-GROUP	

Table 133 – GroupType parameter.

Note:

8.4.4.2 Parameter description for remaining parameters

8.4.5 GW_NEW_GROUP_CFM

Table 134 – GW_NEW_GROUP_CFM frame format.

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8.4.6 GW_SET_GROUP_INFORMATION_REQ

Table 136 – GW_SET_GROUP_INFORMATION_REQ frame format.

8.4.6.1 GroupID

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8.4.7.1 Status

Table 138 – Status parameter.

8.4.7.2 GroupID

8.4.8 GW_DELETE_GROUP_REQ

Table 139 – GW_DELETE_GROUP_REQ frame format.

8.4.8.1 GroupID

8.4.9 GW_DELETE_GROUP_CFM

Table 140 – GW_DELETE_GROUP_CFM frame format.

8.4.9.1 GroupID

8.4.9.2 Status

Table 141 – Status parameter.

8.4.10 GW_GROUP_DELETED_NTF

Table 142 - GW_GROUP_DELETED_NTF frame format.

8.4.11 GW_GET_ALL_GROUPS_INFORMATION_REQ

Table 143 – GW_GET_ALL_GROUPS_INFORMATION_REQ frame format.

8.4.11.1 UseFilter

8.4.11.2 GroupType

	USER_GROUP	
	ROOM	
	HOUSE	

Table 144 – GroupType parameter.

8.4.12 GW_GET_ALL_GROUPS_INFORMATION_CFM

Table 145 - GW_GET_ALL_GROUPS_INFORMATION_CFM frame format.

8.4.12.1 Status

Table 146 - Status parameter description

8.4.13 GW_GET_ALL_GROUPS_INFORMATION_NTF

Table 147 - GW_GET_ALL_GROUPS_INFORMATION_NTF frame format.

8.4.13.1 Parameter description

8.4.14 GW_GET_ALL_GROUPS_INFORMATION_FINISHED_NTF

Table 148 - GW_GET_ALL_GROUPS_INFORMATION_FINISHED_NTF frame format.

8.4.15 GW_GROUP_INFORMATION_CHANGED_NTF

Table 149 - GW_GROUP_INFORMATION_CHANGED_NTF frame format when a group is deleted.

Table 150 - GW_GROUP_INFORMATION_CHANGED_NTF frame format when group information has changed.

8.4.15.1 ChangeType

Table 151 – ChangeType value description

8.4.15.2 Parameter description

9 Activation Log

9.1.1 GW_GET_ACTIVATION_LOG_HEADER_REQ

Table 152 - GW_GET_ACTIVATION_LOG_HEADER_REQ frame format.

9.1.2 GW_GET_ACTIVATION_LOG_HEADER_CFM

Table 153 - GW_GET_ACTIVATION_LOG_HEADER_CFM frame format.

9.1.2.1 MaxLineCount parameter

9.1.2.2 LineCount parameter

9.1.3 GW_CLEAR_ACTIVATION_LOG_REQ

Table 154 - GW_CLEAR_ACTIVATION_LOG_REQ frame format.

9.1.4 GW_CLEAR_ACTIVATION_LOG_CFM

Table 155 - GW_CLEAR_ACTIVATION_LOG_CFM frame format.

9.1.5 GW_GET_ACTIVATION_LOG_LINE_REQ

Table 156 - GW_GET_ACTIVATION_LOG_LINE_REQ frame format.

9.1.5.1 Line parameter

9.1.6 GW_GET_ACTIVATION_LOG_LINE_CFM

Table 157 - GW_GET_ACTIVATION_LOG_LINE_CFM frame format.

9.1.6.1 TimeStamp parameter

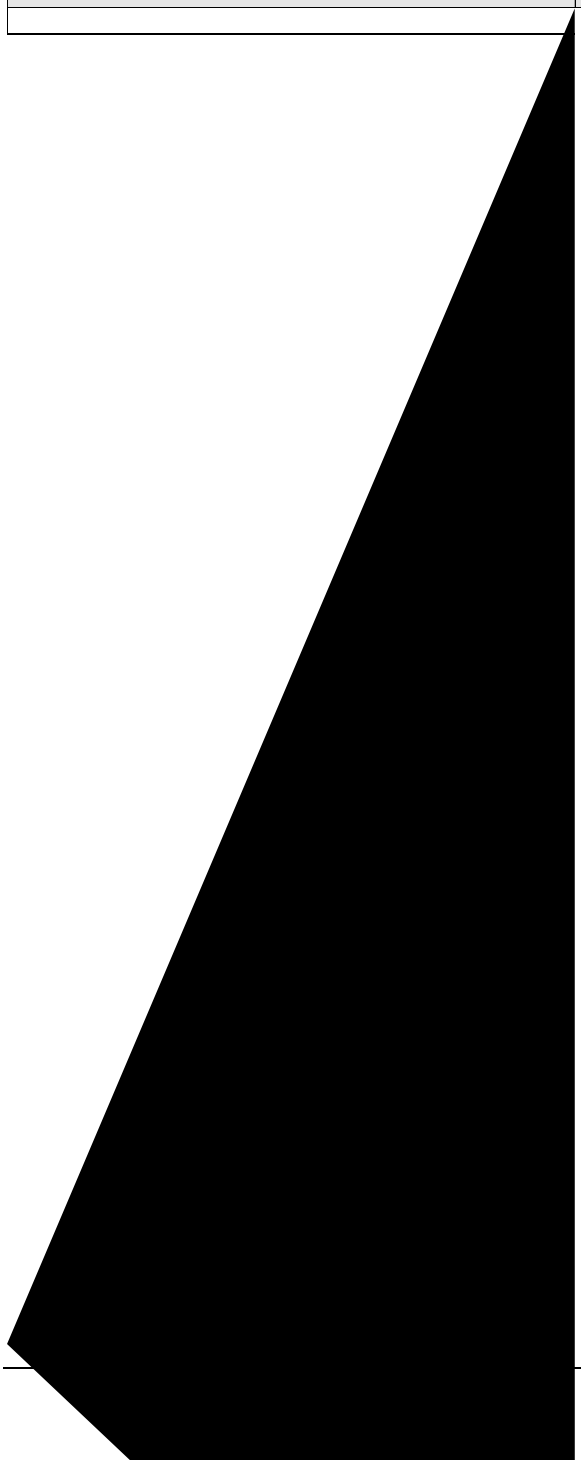
9.1.6.2 Parameter Data 5 to 17

9.1.7 GW_GET_MULTIPLE_ACTIVATION_LOG_LINES_REQ

Table 158 - GW_GET_MULTIPLE_ACTIVATION_LOG_LINES_REQ frame format.

9.1.7.1 Timestamp parameter

9.1.8 GW_GET_MULTIPLE_ACTIVATION_LOG_LINES_NTF



10 Command Handler

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10.1 Send activating command

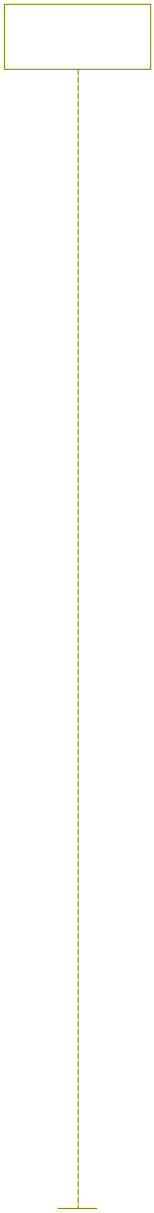

Figure 15 - Sequence diagram, Send activating command.

10.1.1 GW_COMMAND_SEND_REQ

Table 163 - GW_COMMAND_SEND_REQ frame format.

10.1.1.1 SessionID parameter

10.1.1.2 CommandOriginator parameter

Table 164 - CommandOriginator parameter description

10.1.1.3 PriorityLevel parameter

s level can be used in c[illegible] with a lock
er levels of priority [illegible] ng an exclusive
ors control. e.g. [illegible] ildren different

s and Class.

eterActive par[illegible]

10.1.1.5 FPI1 and FPI2 parameters

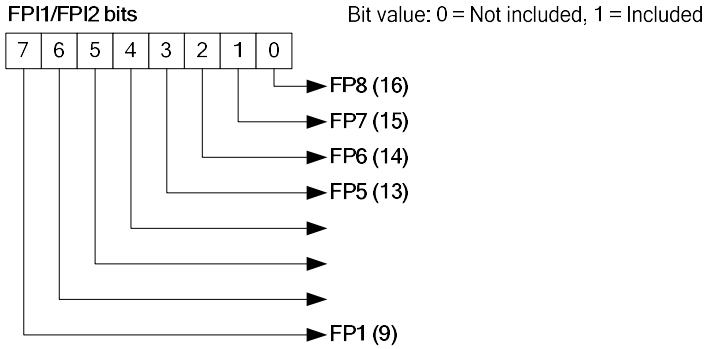

Table 167 - PriorityLevelLock parameter

10.1.1.10 PLI_0_3 and PLI_4_7 parameters

Priority level information

Table 168 - Priority Level Information numbers.

Priority Level Lock Information Bytes

Table 169 - Priority level lock bytes.

10.1.1.11 LockTime parameter

[redacted]

Table 171 - GW_COMMAND_SEND_CFM frame format.

10.1.2.1 Status parameter

Table 172 - Status parameter description.

10.1.2.2 SessionID parameter

10.1.3 GW_COMMAND_RUN_STATUS_NTF

Table 173 - GW_COMMAND_RUN_STATUS_NTF frame format.

10.1.3.1 SessionID parameter

10.1.3.2 StatusID parameter

Table 174 - StatusID parameter description.

10.1.3.3 Index parameter

10.1.3.4 NodeParameter parameter

	MP	
	FP1	
	FP2	
	FP3	
	FP4	
	FP5	
	FP6	
	FP7	
	FP8	
	FP9	
	FP10	
	FP11	
	FP12	
	FP13	
	FP14	
	FP15	
	FP16	
	NOT_USED	

Table 175 - NodeParameter description.

10.1.3.5 ParameterValue parameter

10.1.3.6 RunStatus parameter

	EXECUTION_COMPLETED	
	EXECUTION_FAILED	
	EXECUTION_ACTIVE	

Table 176 - RunStatus parameter description.

10.1.3.7 StatusReply parameter

	UNKNOWN_STATUS_REPLY	
	COMMAND_COMPLETED_OK	
	NO_CONTACT	
	MANUALLY_OPERATED	
	BLOCKED	
	WRONG_SYSTEMKEY	
	PRIORITY_LEVEL_LOCKED	
	REACHED_WRONG_POSITION	
	ERROR_DURING_EXECUTION	
	NO_EXECUTION	
	CALIBRATING	
	POWER_CONSUMPTION_TOO_HIGH	

	POWER_CONSUMPTION_TOO_LOW	
	LOCK_POSITION_OPEN	
	MOTION_TIME_TOO_LONG__ COMMUNICATION_ENDED	
	THERMAL_PROTECTION	
	PRODUCT_NOT_OPERATIONAL	
	FILTER_MAINTENANCE_NEEDED	
	BATTERY_LEVEL	
	TARGET_MODIFIED	
	MODE_NOT_IMPLEMENTED	
	COMMAND_INCOMPATIBLE_TO_MOVEMENT	
	USER_ACTION	
	DEAD_BOLT_ERROR	
	AUTOMATIC_CYCLE_ENGAGED	
	WRONG_LOAD_CONNECTED	
	COLOUR_NOT_REACHABLE	
	TARGET_NOT_REACHABLE	
	BAD_INDEX_RECEIVED	
	COMMAND_OVERRULED	
	NODE_WAITING_FOR_POWER	
	INFORMATION_CODE	
	PARAMETER_LIMITED	
	LIMITATION_BY_LOCAL_USER	
	LIMITATION_BY_USER	
	LIMITATION_BY_RAIN	
	LIMITATION_BY_TIMER	
	LIMITATION_BY_UPS	
	LIMITATION_BY_UNKNOWN_DEVICE	
	LIMITATION_BY_SAAC	
	LIMITATION_BY_WIND	
	LIMITATION_BY_MYSELF	
	LIMITATION_BY_AUTOMATIC_CYCLE	
	LIMITATION_BY_EMERGENCY	

Table 177 - StatusReply parameter description.

10.1.3.8 InformationCode parameter

10.1.4 GW_COMMAND_REMAINING_TIME_NTF

Table 178 - GW_COMMAND_REMAINING_TIME_NTF frame format.

10.1.4.1 SessionID parameter

10.1.4.2 Index parameter

10.1.4.3 NodeParameter parameter

10.1.4.4 Seconds parameter

10.1.5 GW_SESSION_FINISHED_NTF

Table 179 - GW_SESSION_FINISHED_NTF frame format.

10.1.5.1 SessionID parameter

10.1.6 GW_COMMAND_SEND_REQ frame examples

Table 180 - GW_COMMAND_SEND_REQ example 1.

Table 181 - GW_COMMAND_SEND_REQ example 2.

Table 182 - GW_COMMAND_SEND_REQ example 3.

Table 183 - GW_COMMAND_SEND_REQ example 4.

Table 184 - GW_COMMAND_SEND_REQ example 5.

10.2 STOP

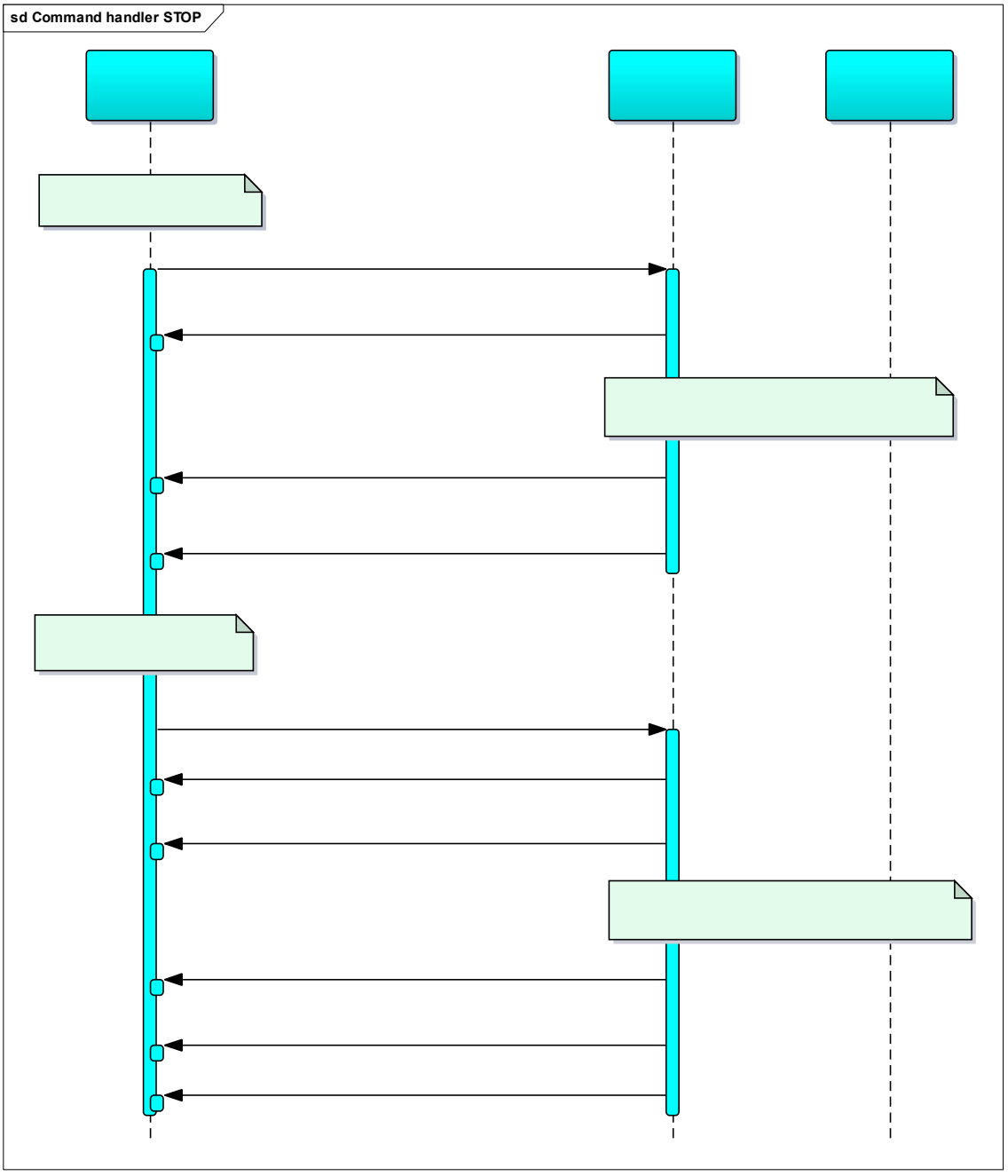

Figure 17 - Sequence diagram, Stop activated node.

10.3 Status request

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Figure 18 - Sequence diagram, Status request

10.3.1 GW_STATUS_REQUEST_REQ

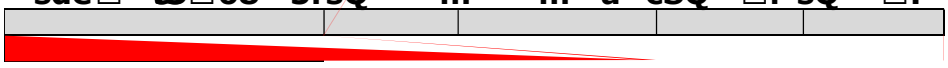

Table 186 - StatusType parameter.

10.3.1.4.1 Target position

10.3.1.4.2 Current position

10.3.1.4.3 Remaining time

10.3.1.4.4 Main info.

10.3.1.5 FPI1 and FPI2 parameters

10.3.2 GW_STATUS_REQUEST_CFM

Table 187 - GW_STATUS_REQUEST_CFM frame format.

10.3.2.1 Status parameter

10.3.2.2 SessionID parameter

10.3.3 GW_STATUS_REQUEST_NTF

Table 188 - GW_STATUS_REQUEST_NTF frame format, when StatusType = "Target Position" or "Current Position" or "Remaining Time".

Table 189 - GW_STATUS_REQUEST_NTF frame format, when StatusType = "Main Info".

10.3.3.1 SessionID parameter

10.3.3.2 bStatusID parameter

Table 190 - StatusID parameter description.

10.3.3.3 NodeIndex parameter

10.3.3.4 RunStatus parameter

10.3.3.5 StatusReply parameter

10.3.3.6 StatusType parameter

10.3.3.7 StatusCount parameter

10.3.3.8 ParameterData parameter

Table 191 - ParameterData entry format.

10.3.3.8.1 NodeParameter parameter

10.3.3.8.2 ParameterValue parameter

10.3.3.9 TargetPosition parameter

10.3.3.10 CurrentPosition parameter

10.3.3.11 RemainingTime parameter

10.3.3.12 LastMasterExecutionAddress parameter

10.3.3.13 LastCommandOriginator parameter

10.3.4 GW_SESSION_FINISHED_NTF

10.4 WINK

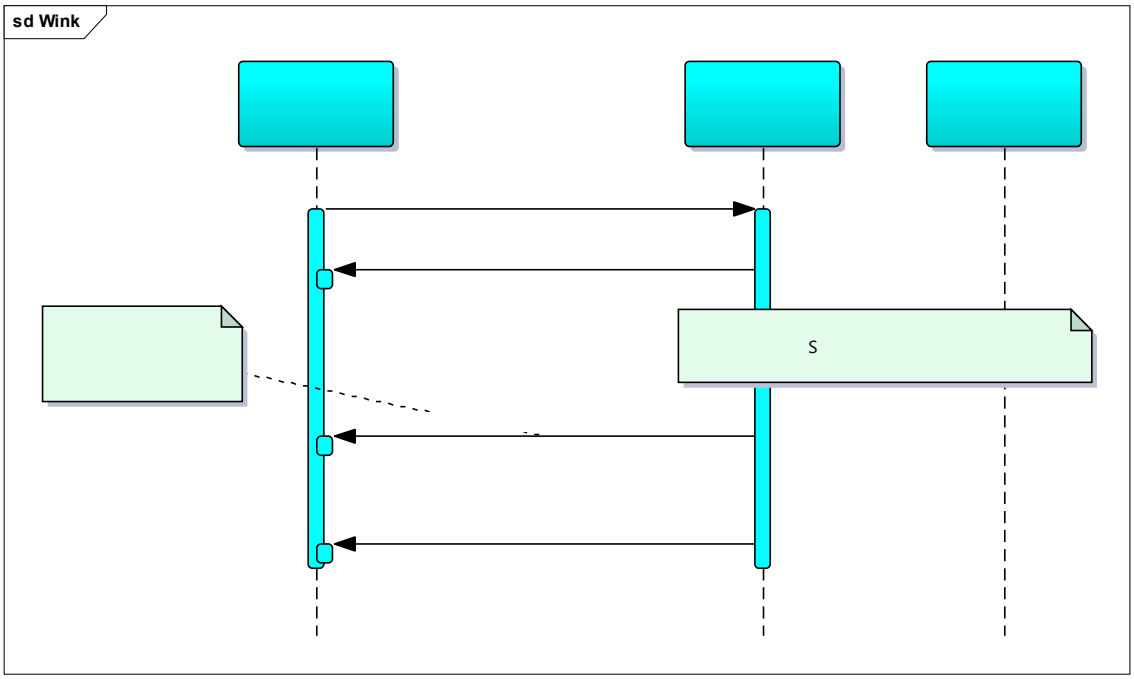

Figure 19 - Sequence diagram for send WINK command.

10.4.1 GW_WINK_SEND_REQ

Table 192 - GW_WINK_SEND_REQ frame format.

10.4.1.1 SessionID parameter

10.4.1.2 CommandOriginator parameter

10.4.1.3 PriorityLevel parameter

10.4.1.4 WinkState parameter

Table 193 - WinkState parameter description.

10.4.1.5 WinkTime parameter

Table 194 - bWinkTime parameter description.

10.4.1.6 IndexArrayCount parameter

10.4.1.7 IndexArray parameter

10.4.2 GW_WINK_SEND_CFM

Table 195 - GW_WINK_SEND_CFM frame format.

10.4.2.1 Status parameter

Table 196 - Status parameter description.

10.4.3 GW_COMMAND_RUN_STATUS_NTF

10.4.4 GW_WINK_SEND_NTF

Table 197 - GW_WINK_SEND_NTF frame format.

10.5 Limitation

10.5.1 Set limitation

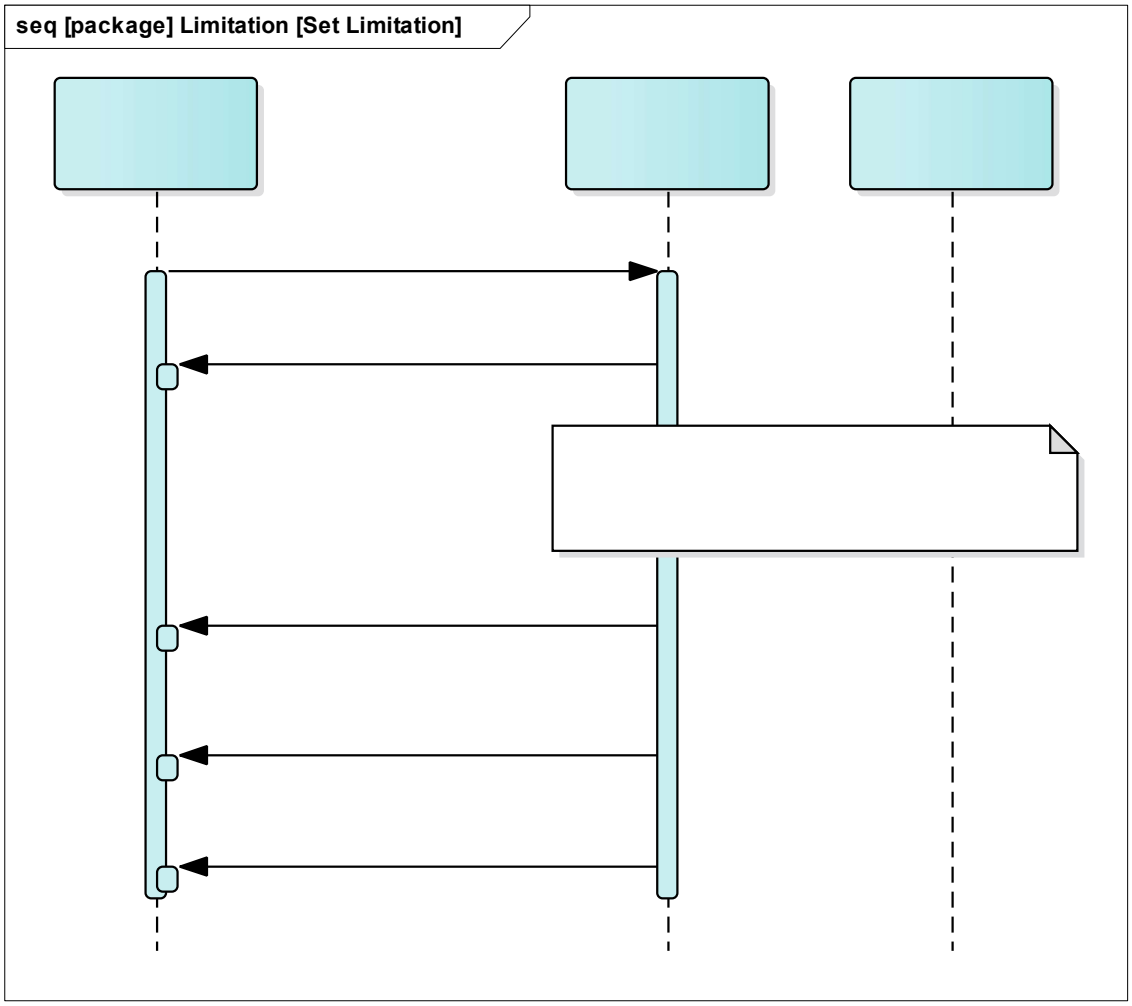

Figure 20 - Sequence diagram, Set limitation. Note: GW_LIMITATION_STATUS_NTF is only send if the limitation is set successfully.

10.5.2 GW_SET_LIMITATION_REQ

Table 198 - GW_SET_LIMITATION_REQ frame format.

10.5.2.1 SessionID parameter

10.5.2.2 CommandOriginator parameter

10.5.2.3 PriorityLevel parameter

10.5.2.4 IndexArrayCount parameter

10.5.2.5 IndexArray parameter

10.5.2.6 ParameterID parameter

Table 199 - ParameterID parameter description

10.5.2.7 LimitationValueMin parameter

10.5.2.8 LimitationValueMax parameter

10.5.2.9 LimitationTime parameter

Table 200 – LimitationTime parameter decription.

10.5.3 GW_SET_LIMITATION_CFM

Table 201 - ST_GW_SET_LIMITATION_CFM frame format.

10.5.3.1 SessionID parameter

10.5.3.2 Status parameter

Table 202 - Status parameter description.

10.5.4 GW_LIMITATION_STATUS_NTF

Table 203 - ST_GW_SET_LIMITATION_CFM frame format.

10.5.4.1 SessionID parameter

10.5.4.2 NodeID parameter

10.5.4.3 ParameterID parameter

10.5.4.4 MinValue parameter

10.5.4.5 MaxValue parameter

10.5.4.6 LimitationOriginator parameter

10.5.4.7 LimitationTime parameter

10.5.5 GW_COMMAND_RUN_STATUS_NTF

10.5.6 GW_SESSION_FINISHED_NTF

10.5.7 Get limitation

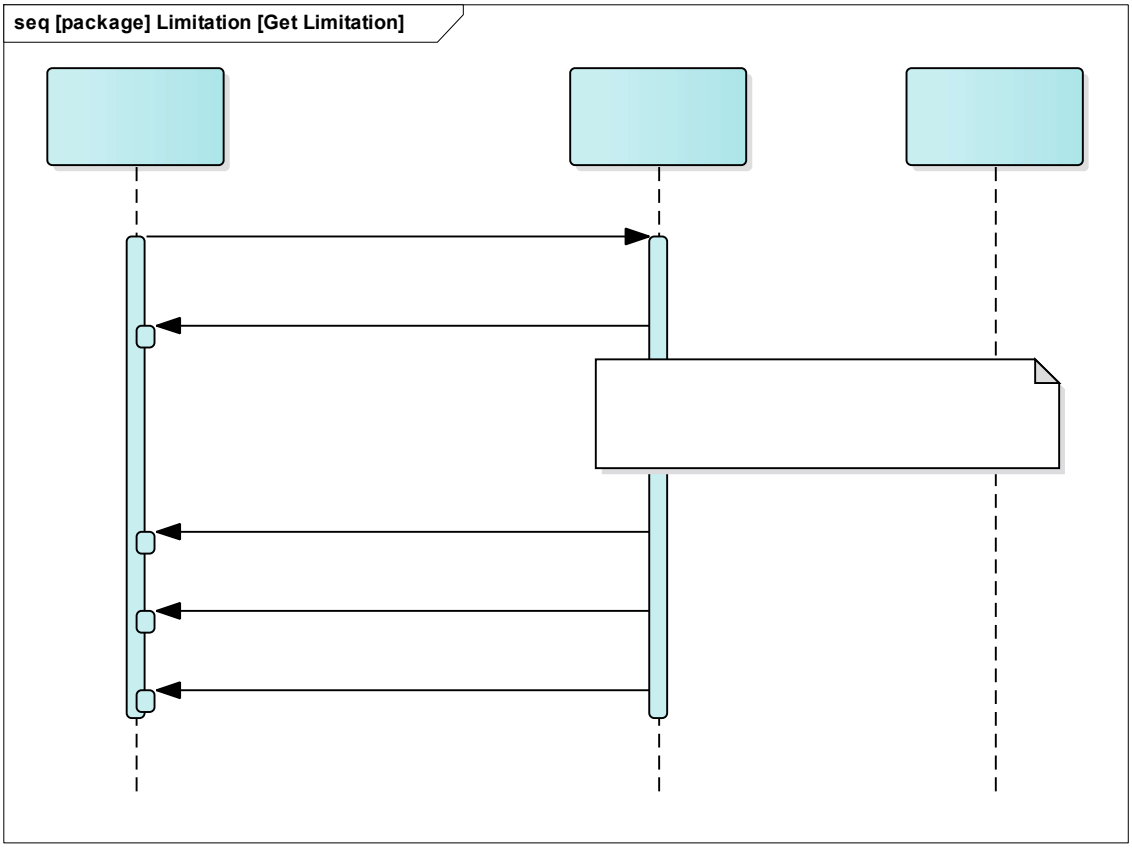

Figure 21 - Sequence diagram , Get limitation.

10.5.8 GW_GET_LIMITATION_STATUS_REQ

10.5.12 GW_SESSION_FINISHED_NTF

10.6 Mode

10.6.1 GW_MODE_SEND_REQ

Table 208 - GW_MODE_SEND_REQ frame format.

SessionID, COmmandOriginator, PriorityLevel, IndexArrayCount, IndexArray, PriorityLevelLock, PL-0_3, PL_4_7 LockTime

10.6.1.1 ModeNumber parameter

10.6.1.2 ModeParameter parameter

10.6.2 GW_MODE_SEND_CFM

Table 209 - GW_MODE_SEND_CFM frame format.

10.6.2.1 Status parameter

Table 210 - Status parameter description.

10.6.2.2 SessionID parameter

10.6.3 GW_COMMAND_RUN_STATUS_NTF

10.6.4 GW_COMMAND_REMAINING_TIME_NTF

10.6.5 GW_SESSION_FINISHED_NTF

10.7 Product Group Activation

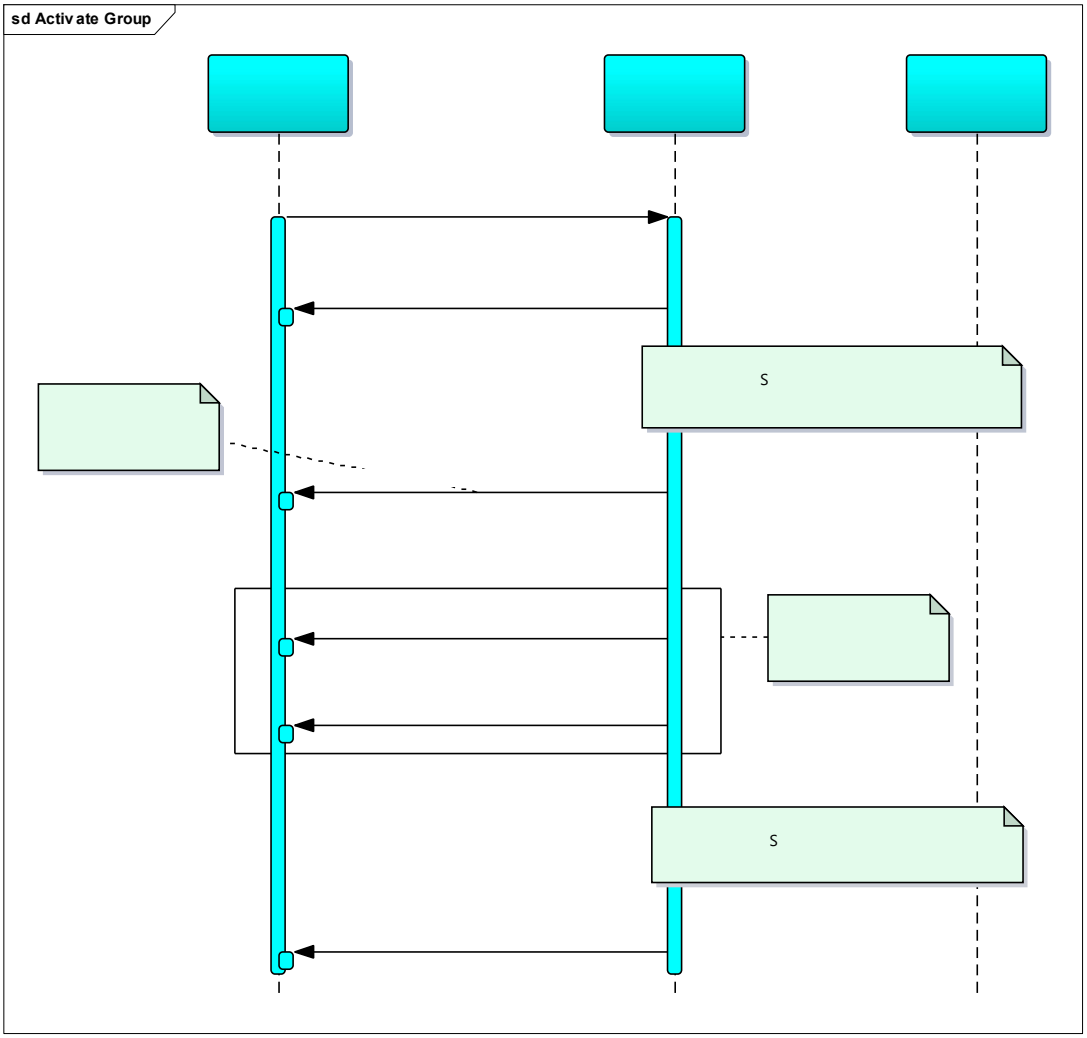

Figure 22 – Activate group sequence diagram.

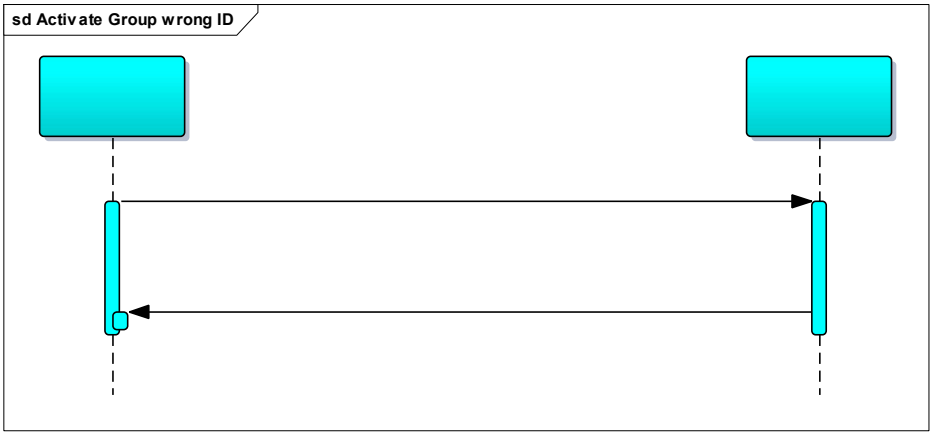

Figure 23 – Activate group with wrong ID sequence diagram.

10.7.1 GW_ACTIVATE_PRODUCTGROUP_REQ

Table 211 - GW_ACTIVATE_PRODUCTGROUP_REQ frame format.

10.7.1.1 SessionID parmeter

10.7.1.2 CommandOriginator parameter

10.7.1.3 PriorityLevel parameter

10.7.1.4 ProductGroupID parameter

10.7.1.5 ParameterID parameter

10.7.1.6 Position parameter

10.7.1.7 Velocity parameter

	DEFAULT	
	SILENT	
	FAST	
	-	

Table 212 - Velocity parameter description.

10.7.1.8 PriorityLevelLock parameter

Table 213 - PriorityLevelLock parameter

10.7.1.9 PL_0_3 and PL_4_7 parmeters

Priority level information

Table 214 - Priority Level Information numbers.

Priority Level Lock Information Bytes

Table 215 - Priority level lock bytes.

10.7.1.10 LockTime parmeter

Table 216 - LockTime parameter description.

10.7.2 GW_ACTIVATE_PRODUCTGROUP_CFM

Table 217 - GW_ACTIVATE_PRODUCTGROUP_CFM frame format.

10.7.2.1 SessionID parmeter

10.7.2.2 Status parameter

Table 218 - Status parameter description.

11 Scenes

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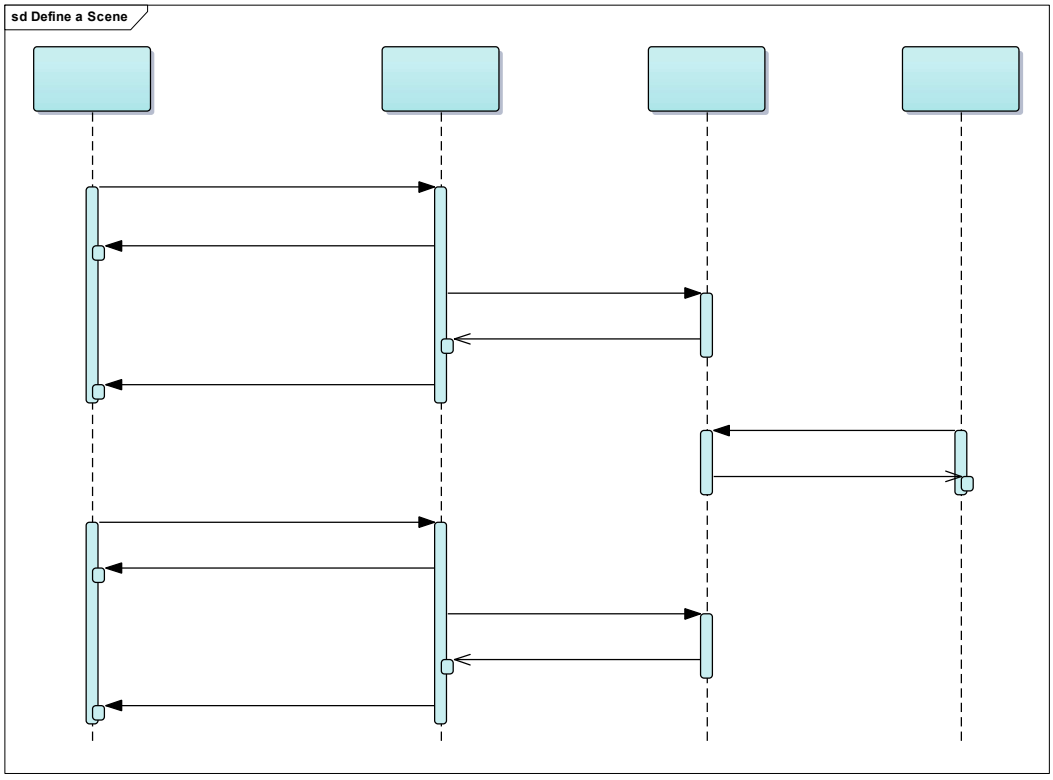


Figure 24 - Sequence diagram show how a scene is defined.

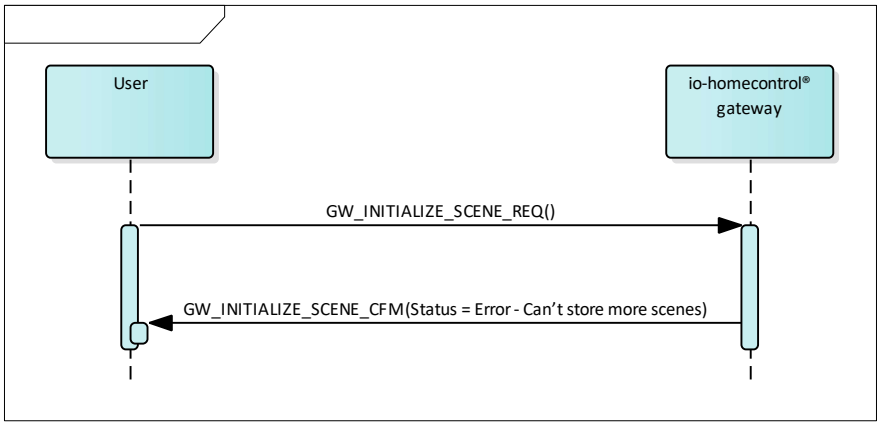


Figure 25 - Sequence diagram show when out of memory for scene slot.

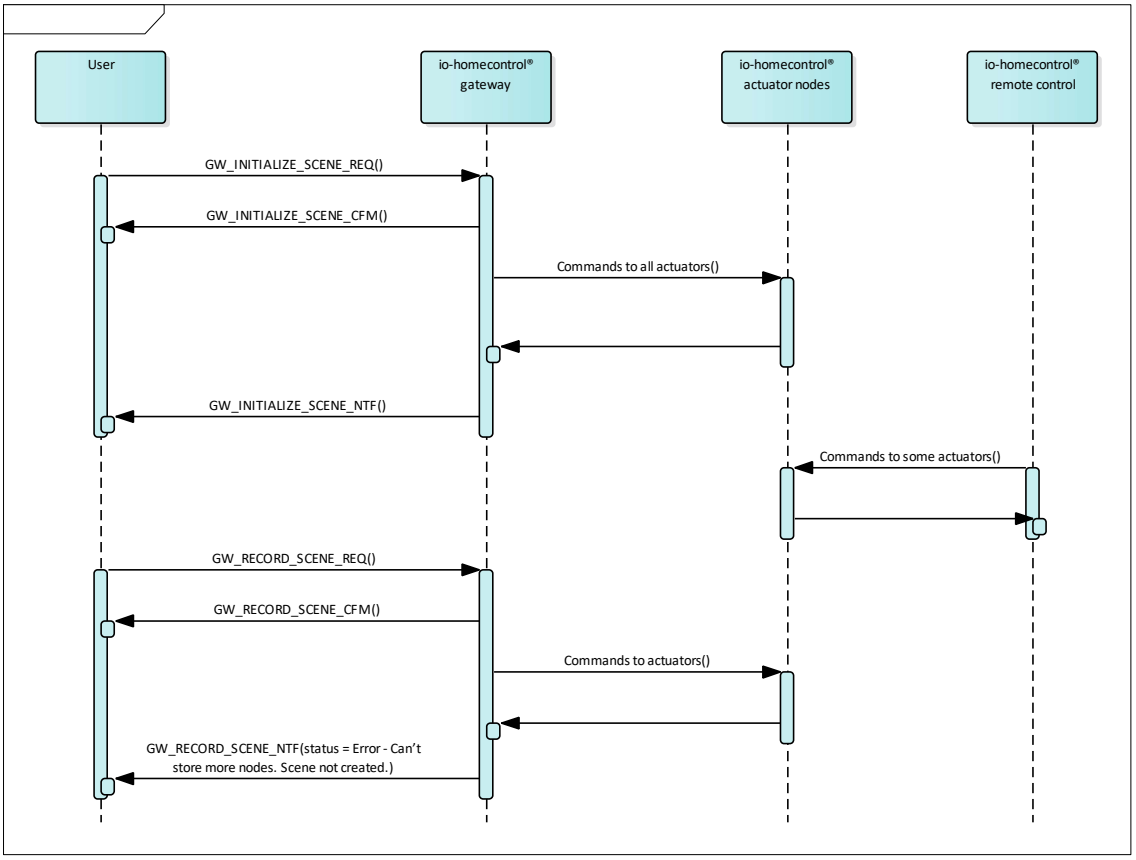


Figure 26 - Sequence diagram show when out of memory for node slot.

11.1 Define a new scene

11.1.1 Prepare Gateway and io-homecontrol® nodes

11.1.2 GW_INITIALIZE_SCENE_REQ

Table 219 - GW_INITIALIZE_SCENE_REQ frame format.

11.1.3 GW_INITIALIZE_SCENE_CFM

Table 220 - GW_INITIALIZE_SCENE_CFM frame format.

11.1.3.1 Status

Table 221 - Status parameter description.

11.1.4 GW_INITIALIZE_SCENE_NTF

Table 222 - GW_INITIALIZE_SCENE_NTF frame format.

11.1.4.1 Status

Table 223 – Status parameter description.

11.1.4.2 NodeState

11.2 Initialize scene Cancel command set

11.2.1 GW_INITIALIZE_SCENE_CANCEL_REQ

Table 224 - GW_INITIALIZE_SCENE_CANCEL_REQ frame format.

VELUX A/S Accessories		

11.4.3.1 Status

Table 231 – Status parameter description.

11.5.2.1 Status

Table 234 - Status parameter description.

11.5.2.2 SceneID

11.6 Rename a scene

11.6.1 GW_RENAME_SCENE_REQ

Table 235 - GW_RENAME_SCENE_REQ frame format.

11.6.1.1 SceneID parameter

11.6.1.2 SceneName parameter

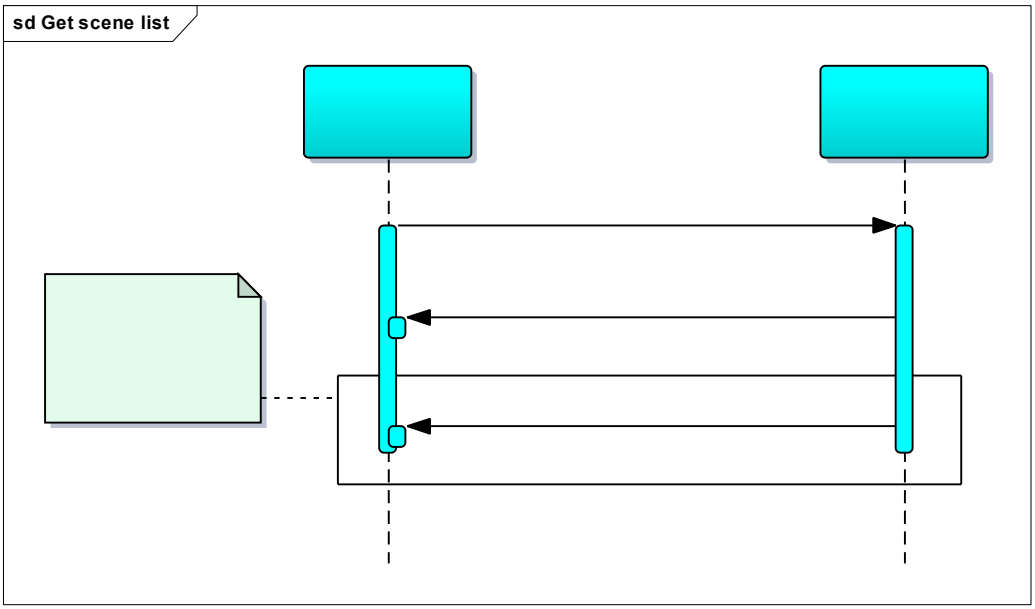
Table 236 - GW_RENAME_SCENE_CFM frame format.

11.6.1.3 Status

Table 237 - Status parameter description.

11.6.1.4 SceneID

11.7 Get a list of scenes



11.7.1 GW_GET_SCENE_LIST_REQ

Table 238 - GW_GET_SCENE_LIST_REQ frame format.

11.7.2 GW_GET_SCENE_LIST_CFM

Table 239 - GW_GET_SCENE_LIST_CFM frame format.

11.7.2.1 TotalNumberOfObjects

11.7.3 GW_GET_SCENE_LIST_NTF

Table 240 - GW_GET_SCENE_LIST_NTF frame format. Note n ∈ {65; 130; 195}.

Table 241 - GW_GET_SCENE_LIST_NTF frame format for empty scene list.

11.7.3.1 NumberOfObject parameter

11.7.3.2 SceneListObjects parameter

Table 242 - Frame format of the parameter SceneListObjects.

Table 243 - Scene list object structure.

11.7.3.3 SceneID parameter

11.7.3.4 SceneName parameter

11.7.3.5 RemainingNumberOfObject parameter

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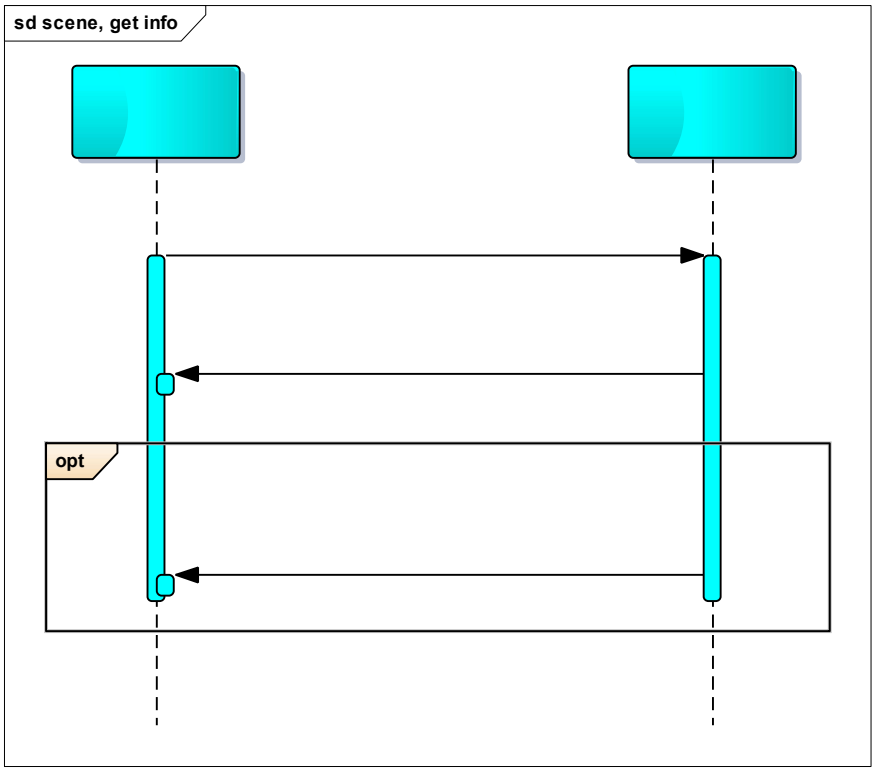
11.8 Get information of one scene



11.8.1 GW_GET_SCENE_INFOAMATION_REQ

Table 244 - GW_GET_SCENE_INFOAMATION_REQ frame format.

11.8.1.1 SceneID parameter

11.8.2 GW_GET_SCENE_INFORMATION_CFM

Table 245 - GW_GET_SCENE_INFOMRATION_CFM frame format.

11.8.2.1 Status

Table 246 - Status parameter description.

11.8.2.2 SceneID

11.8.3 GW_GET_SCENE_INFORMATION_NTF

Table 247 - GW_GET_SCENE_INFORMATION_NTF frame format. Note n ∈ {70; 74; 78; … ; 246}.

11.8.3.1 NumberOfNodesObjects

11.8.3.2 NodeObjects

Table 248 - One NodeObject instance.

11.8.3.3 RemaningNodeObjects

11.9 Scene information change notification

11.9.1 GW_SCENE_INFORMATION_CHANGED_NTF

Table 249 - GW_SCENE_INFORMATION_CHANGED_NTF frame format.

11.9.1.1 ChangeType

11.10 Activate a scene

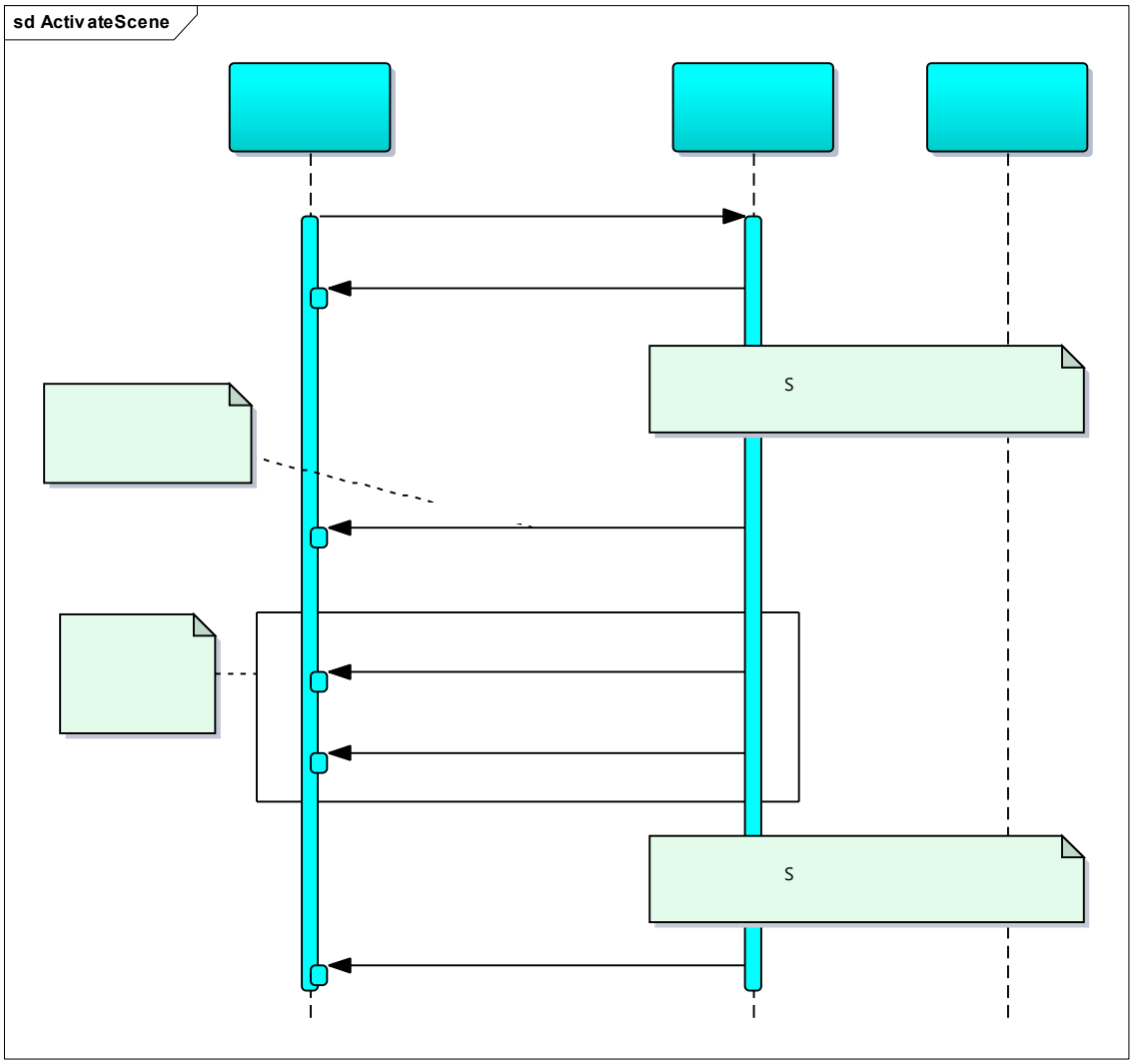


Figure 28 – Activate scene sequence diagram.

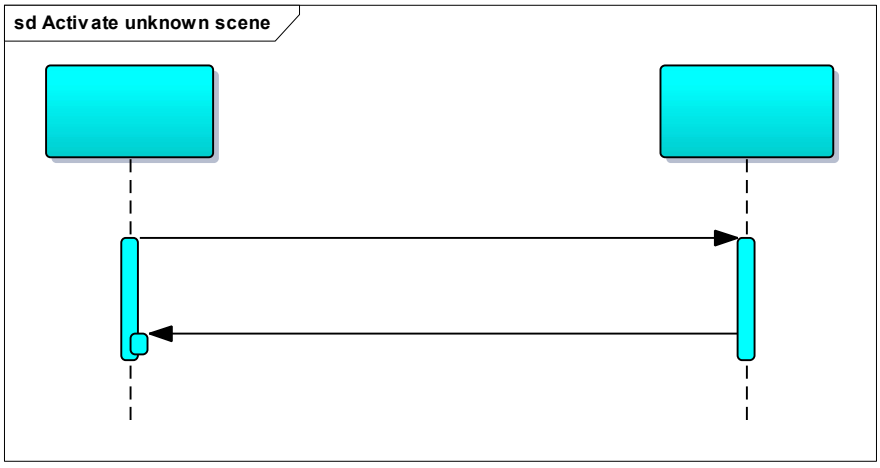


Figure 29 – Activate unknown scene sequence diagram.

11.10.1 GW_ACTIVATE_SCENE_REQ

Table 251 - GW_ACTIVATE_SCENE_REQ frame format.

11.10.1.1 SessionID parameter

11.10.1.2 CommandOriginator parameter

11.10.1.3 PriorityLevel parameter

11.10.1.4 SceneID parameter

11.10.1.5 Velocity parameter

	DEFAULT	
	SILENT	
	FAST	
	-	

Table 252 - Velocity parameter description.

11.10.2 GW_ACTIVATE_SCENE_CFM

Table 253 - GW_ACTIVATE_SCENE_CFM frame format.

11.10.2.1 Status

Table 254 - Status parameter description.

11.10.2.2 SessionID

11.10.3 GW_COMMAND_RUN_STATUS_NTF

11.10.4 GW_COMMAND_REMAINING_TIME_NTF

11.10.5 GW_SESSION_FINISHED_NTF

11.11 Stop an activated scene

11.11.1 GW_STOP_SCENE_REQ

Table 255 - GW_STOP_SCENE_REQ frame format.

11.11.1.1 SessionID parameter

11.11.1.2 CommandOriginator parameter

11.11.1.3 PriorityLevel parameter

11.11.1.4 SceneID parameter

11.11.2 GW_STOP_SCENE_CFM

Table 256 - GW_STOP_SCENE_CFM frame format.

11.11.2.1 Status

Table 257 - Status parameter description.

11.11.2.2 SessionID

11.11.3 GW_SESSION_FINISHED_NTF

12 Contact input interface

12.1.1 GW_SET_CONTACT_INPUT_LINK_REQ

Table 258 - GW_SET_CONTACT_INPUT_LINK_REQ frame format for empty scene list.

12.1.1.1 ContactInputID parameter

12.1.1.2 ContactInputAssignment parameter

Table 259 - ContactInputAssignment value description.

12.1.1.3 ActionID parameter

12.1.1.4 ParameterID parameter

12.1.1.5 Position parameter

12.1.1.6 Velocity parameter

Table 260 - Velocity parameter description.

12.1.1.7 CommandOriginator parameter

Table 261 - CommandOriginator parameter description

12.1.1.8 PriorityLevel parameter

12.1.1.9 LockPriorityLevel parameter

Table 262 – LockPriorityLevel parameter description.

12.1.1.10 PLI_3, PLI_4, PLI_5, PLI_6 and PLI_7 parameters

Table 263 - PLI_3, PLI_4, PLI_5, PLI_6 and PLI_7 parameter value description.

12.1.1.11 SuccessOutputID parameter

Table 264 – SuccessOutputD parameter value description.

12.1.1.12 ErrorOutputID parameter

Table 265 - ErrorOutputD parameter value description.

12.1.2 GW_SET_CONTACT_INPUT_LINK_CFM

Table 266 - GW_SET_CONTACT_INPUT_LINK_CFM frame format for empty scene list.

12.1.2.1 Status parameter

Table 267 - Status parameter

12.1.3 GW_REMOVE_CONTACT_INPUT_LINK_REQ

Table 268 - GW_REMOVE_CONTACT_INPUT_LINK_REQ frame format for empty scene list.

12.1.4 GW_REMOVE_CONTACT_INPUT_LINK_CFM

Table 269 - GW_REMOVE_CONTACT_INPUT_LINK_CFM frame format.

12.1.4.1 Status parameter

Table 270 - Status parameter

12.1.5 GW_GET_CONTACT_INPUT_LINK_LIST_REQ

Table 271 - GW_GET_CONTACT_INPUT_LINK_LIST_REQ frame format.

12.1.6 GW_GET_CONTACT_INPUT_LINK_LIST_CFM

Table 272 - GW_GET_CONTACT_INPUT_LINK_LIST_CFM frame format.

Table 273 - Frame format of the parameter ContactInputObjects.

Table 274 - Format of each ContactInputObject.

13 Appendix 1: Standard Parameter definition

Relative			
Percent+-			
Target			
Current			
Default			
Ignore			

Table 275 - Access Methods.

13.1 Relative

13.2 Percent+-

13.3 Target

13.4 Current

13.5 Default

13.6 Ignore

14 Appendix 2: List of actuator types and their use of Main Parameter and Functional Parameters

					Generic Function: MP Speed	Generic Function: Tilting Speed	Generic Function: Tilting
 1		Interior Venetian Blind					
 2		Roller Shutter					
 2.1			Adjustable slats rolling shutter				
2.2			With projection				
 3		Vertical Exterior Awning					
 4		Window opener					
 4.1			Window opener with integrated rain sensor				
 5		Garage door opener					
●/○ 5.58							
 6		Light					
●/○ 6.58			Light only supporting on/off				
 7		Gate opener					
●/○ 7.58							
 9		Door lock					
9.1		Window lock					

 10		Vertical Interior Blinds					
 13		Dual Roller Shutter					
15		On/Off switch					
 16		Horizontal awning					
 17		Exterior Venetian blind					
 18		Louver blind					
 19		Curtain track					
 20		Ventilation point					
 20.1			Air inlet				
 20.2			Air transfer				
 20.3			Air outlet				
 21		Exterior heating					
●/○ 21.58							
24 		Swinging Shutters					
24.1			Swinging Shutter with independent handling of the leaves				

Table 276 - Actuator list.

14.1 Effect off Main parameter value

Table 277 - Effect off Main parameter value.

14.2 Alias for actuator specific parameter values

14.2.1 Window Opener Actuator Profile

15 Appendix 3: List of Gateway commands

VELUX A/S Accessories

VELUX A/S Accessories

VELUX A/S Accessories

Table 278 - List of KLF 200 API commands.