VELUX A/S Accessories

History

Version	Changes	Author	Date

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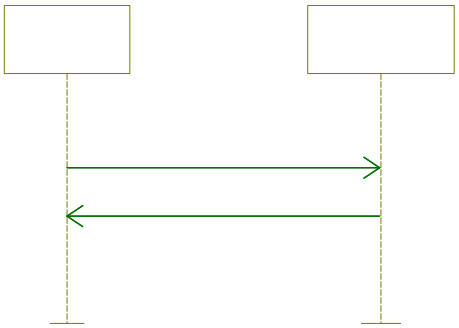
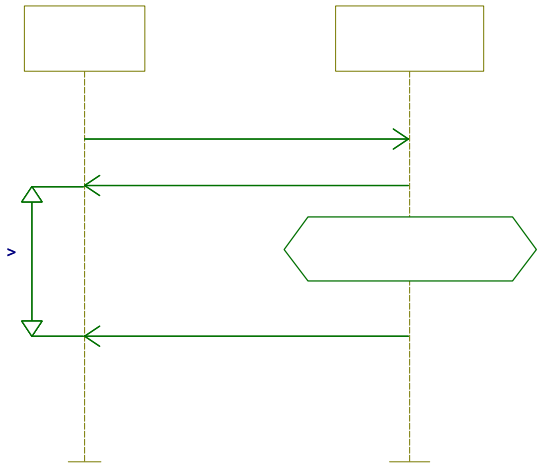


Figure 3 - Sequence diagram showing standard communication with REQ and CFM frames.



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Deviations from the rules above

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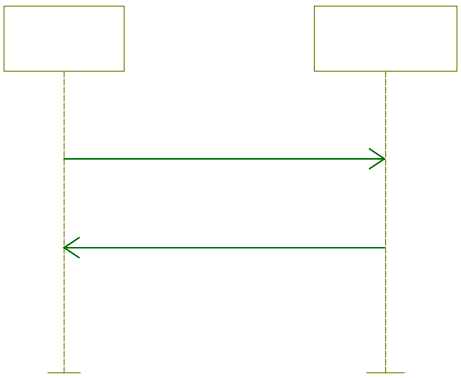

Figure 5 - Sequence diagram showing standard communication with REQ and Error frames.

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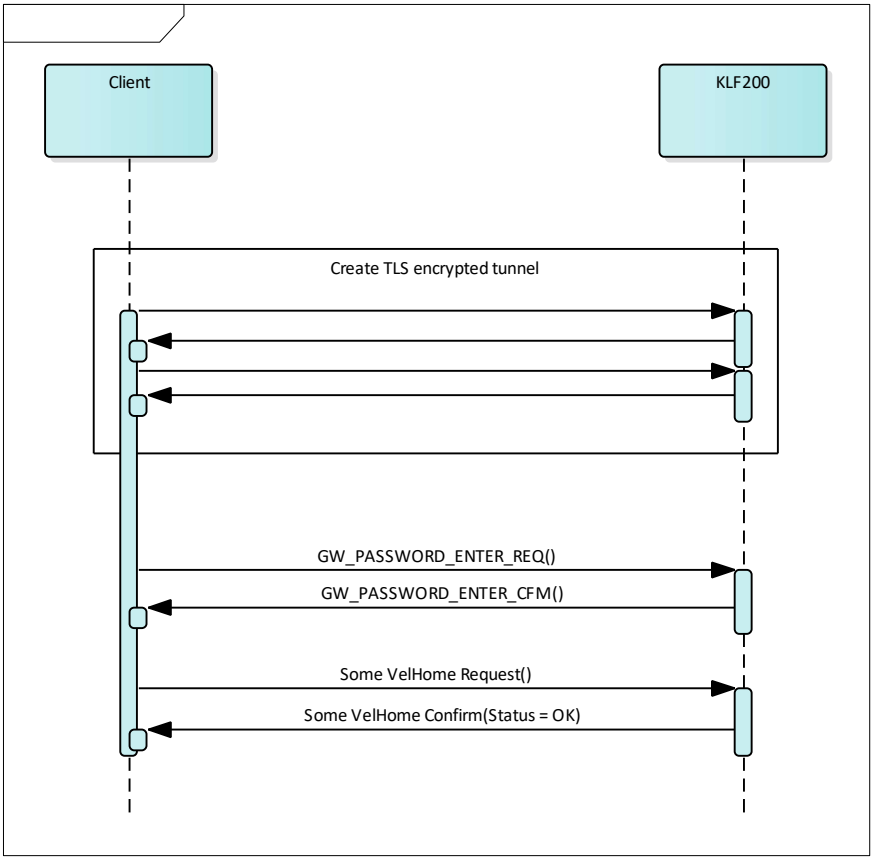
5 Authentication



5.1.1 GW_PASSWORD_ENTER_REQ

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5.1.1.1 **Password**

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5.1.2.1 **Status**

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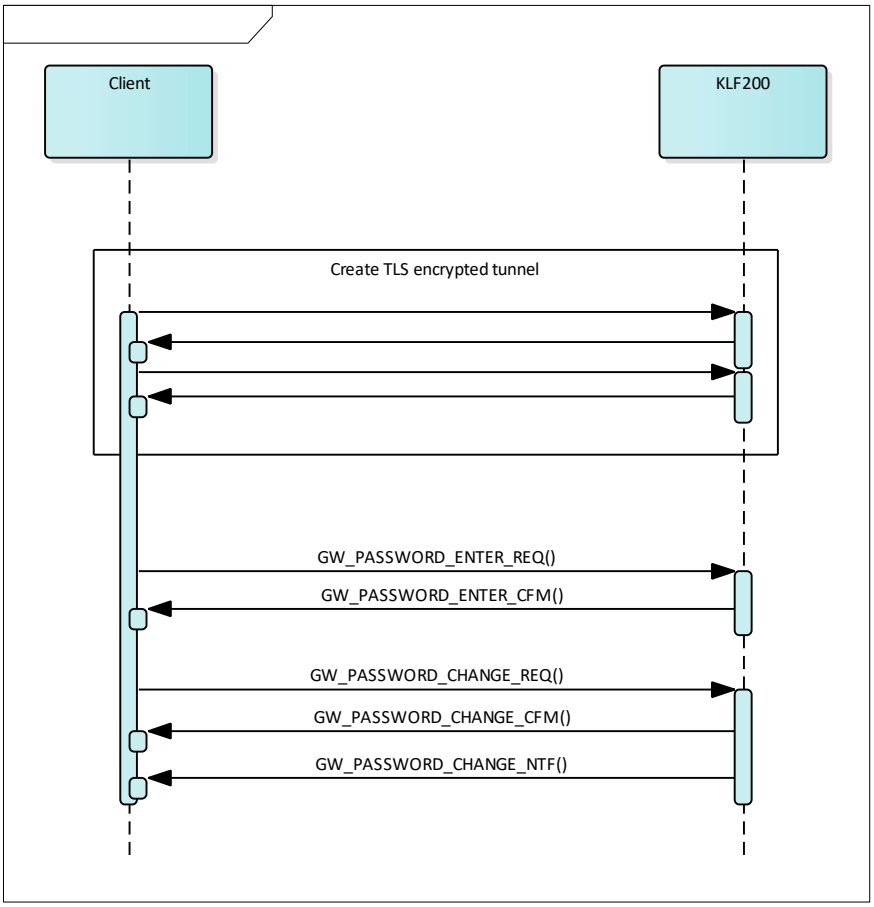

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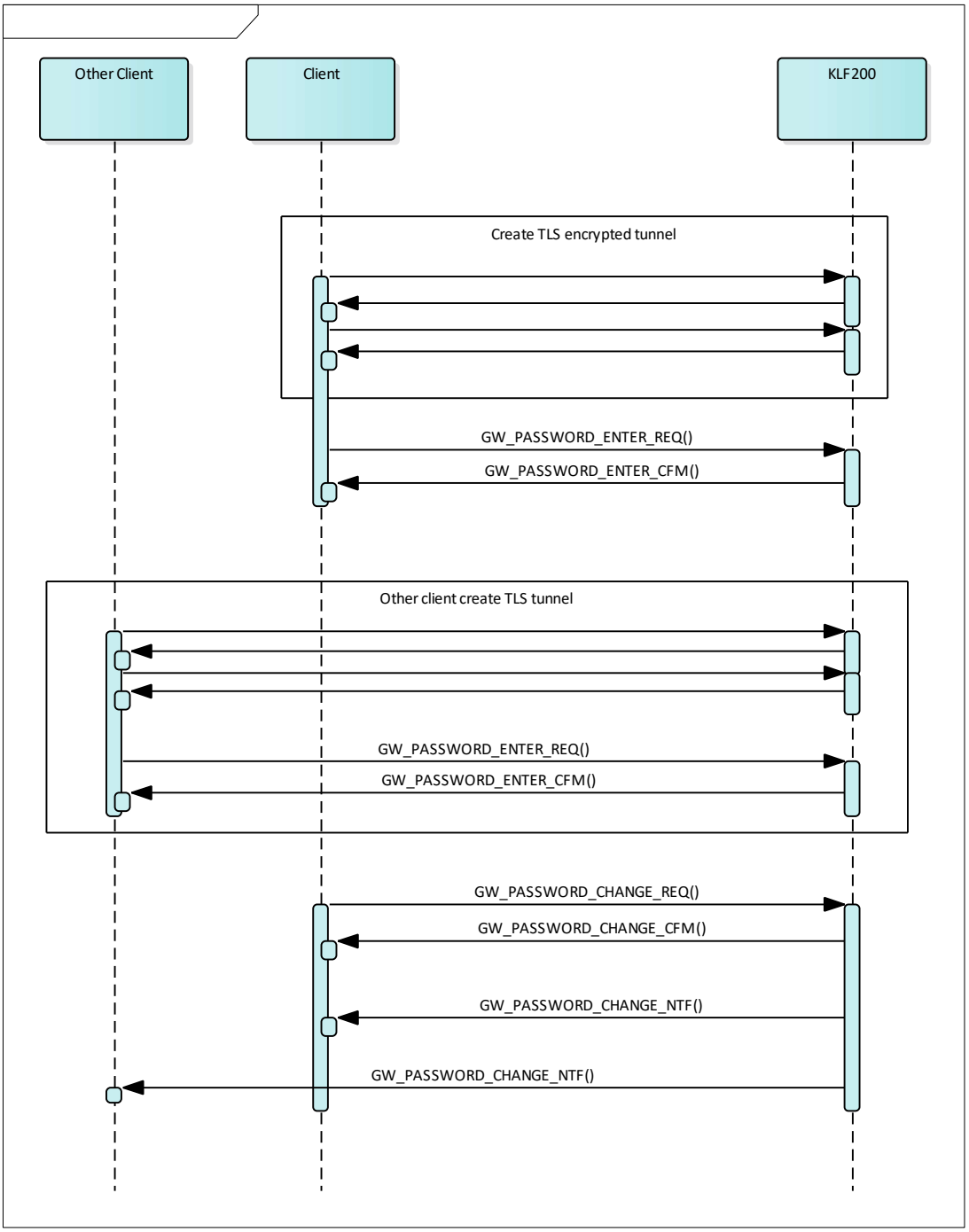

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unix timestamp

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-
-
-
-
-

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Class: General Actuator	
Byte Index	**Description**

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7.5 Discover nodes

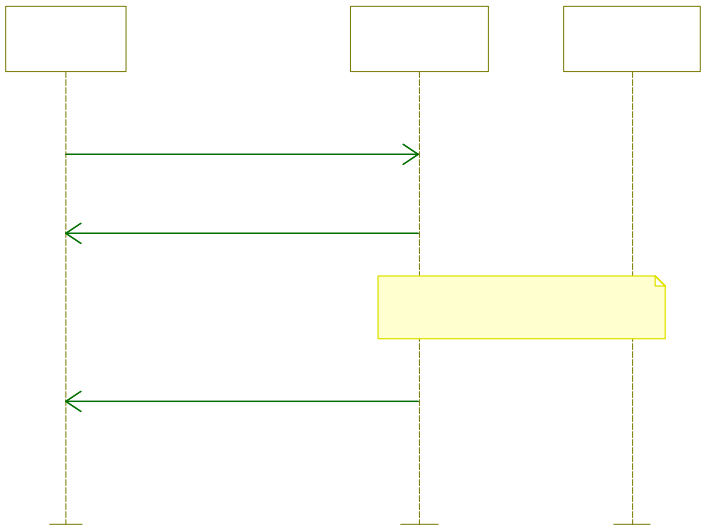

Figure 8 - Discover nodes sequence diagram.

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7.5.1.1 NodeType parameter

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7.6.2.1 **SceneDeleted**

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-
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7.7.1 GW_CS_VIRGIN_STATE_REQ

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Table 65 - GW_CS_VIRGIN_STATE_CFM frame format.

7.8 Controller Copy command set

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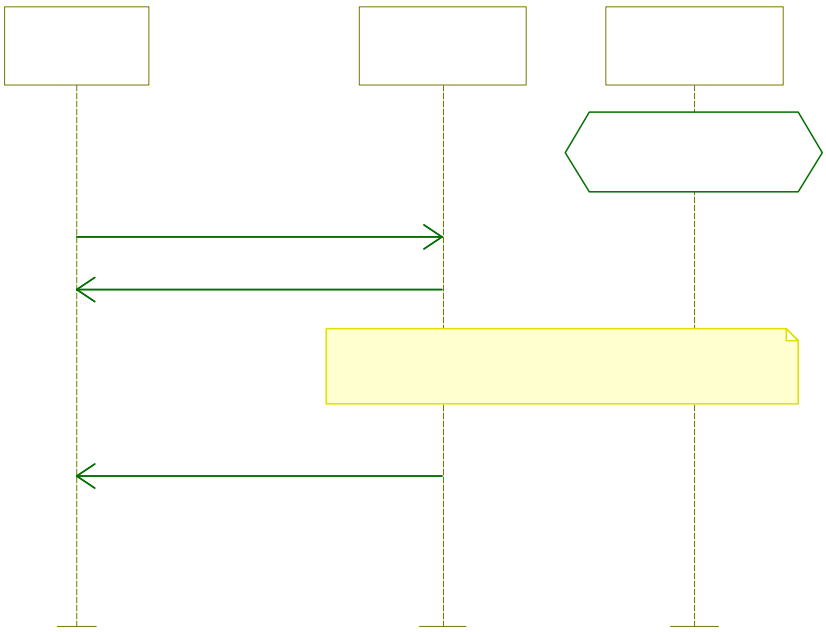

Figure 9 - Sequence diagram -Normal controller copy from remote controller to gateway (ControllerCopyMode = 0).

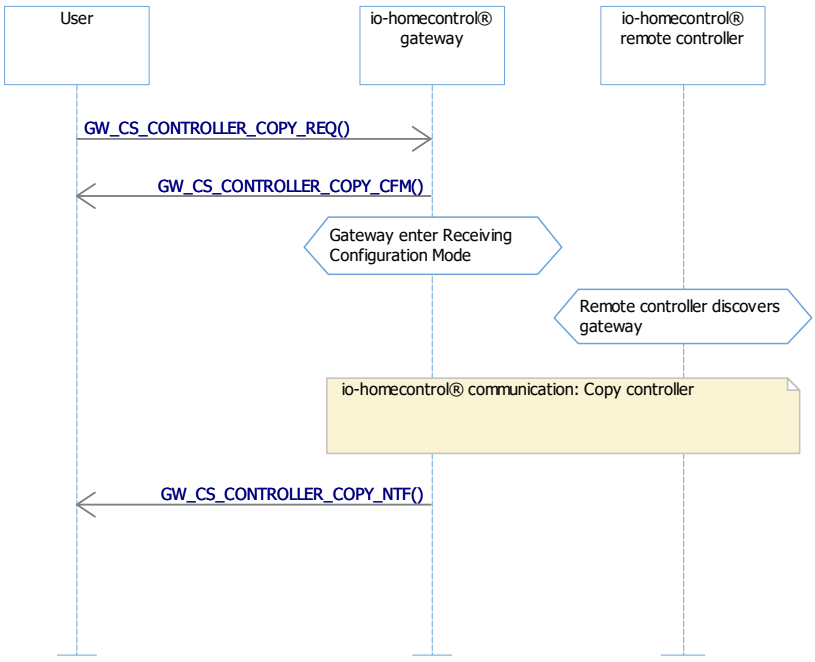

Figure 10 - Sequence diagram -Normal controller copy from gateway to remote controller (ControllerCopyMode = 1).

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Table 72 - GW_CS_CONTROLLER_COPY_CANCEL_NTF frame format.

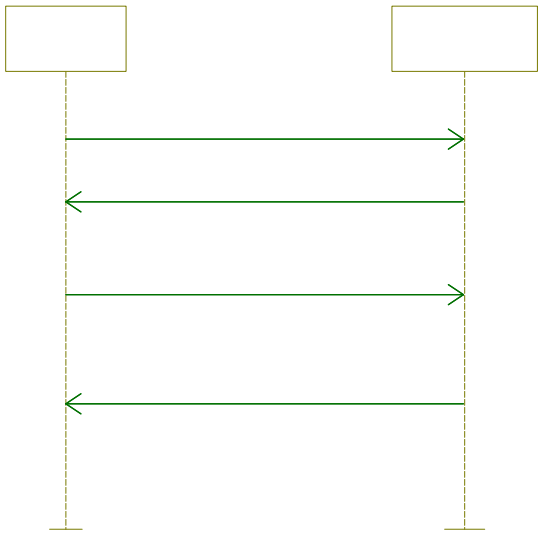

Figure 11 - Sequence diagram - Cancel controller copy.

7.9 Generate new system Key

7.9.1 GW_CS_GENERATE_NEW_KEY_REQ

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7.9.2 GW_CS_GENERATE_NEW_KEY_CFM

Table 74 - GW_CS_GENERATE_NEW_KEY_CFM frame format.

7.9.3 GW_CS_GENERATE_NEW_KEY_NTF

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7.9.3.3 KeyNotChanged parameter

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7.10.3 GW_CS_RECEIVE_KEY_NTF

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7.10.3.2 KeyChanged parameter

7.10.3.3 KeyNotChanged parameter

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7.11.3 GW_CS_REPAIR_KEY_NTF

Table 83 - GW_CS_REPAIR_KEY_NTF frame format.

7.12 Product Generic Configuration (PGC)

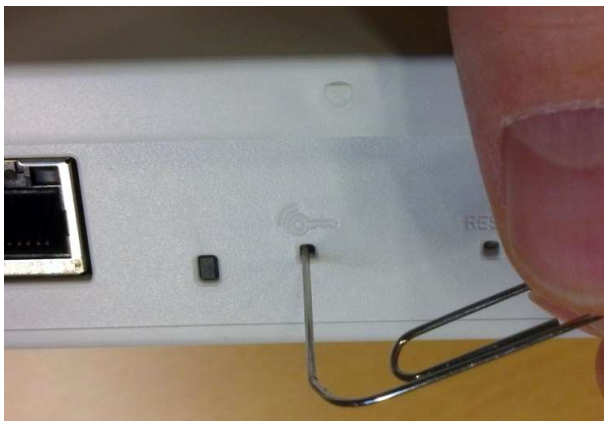

Figure 12 - Straightened paper clip used to enable the PGC button.

7.12.1 Button presses overview

	Get the 2W io-SystemKey

	Give the 2W io-SystemKey
	Generate a new 2W io-SystemKey

Table 84 - Button presses overview

7.12.2 PGC job descriptions

7.12.2.1 Get the 2W io-SystemKey

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-
-
-
-

7.12.2.2 Give the 2W io-SystemKey

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  ≤
-
-

-
-

7.12.2.3 Generate a new 2W io-SystemKey

-
  ≤
-

-
-

7.12.3 LED feedback overview

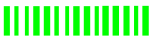
Function	Feedback Function	Feedback SUCCES	Feedback ERROR	Feedback PARTLY SUCCESS
Get the 2W io-SystemKey				
Give the 2W io-SystemKey				
Generate a new 2W io-SystemKey				

Table 85 - LED feedback overview

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7.12.4.2 PgcJobStatus

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7.12.4.3 PgcJobType

Table 89 - Parameter PgcJobType description

7.13 System table change notification

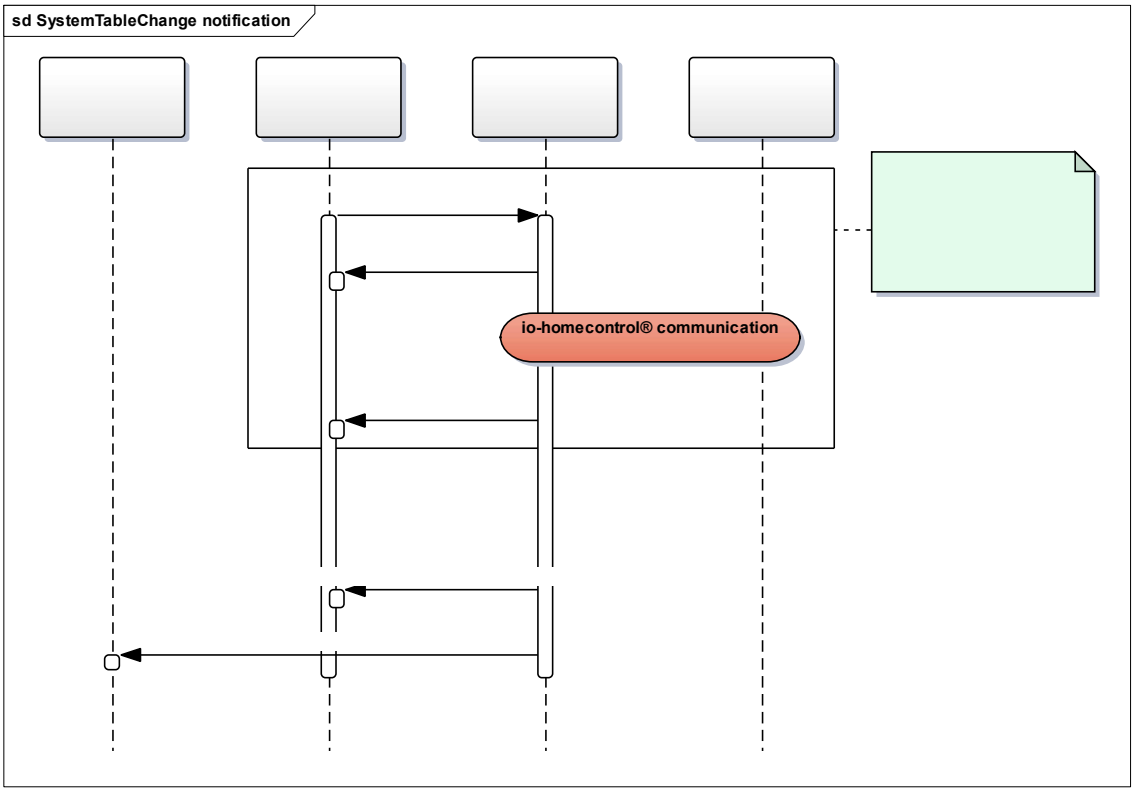

Figure 13 - GW_CS_SYSTEM_TABLE_UPDATE_NTF is sent to all clients.

7.13.1 GW_CS_SYSTEM_TABLE_UPDATE_NTF

Figure 14 - GW_CS_SYSTEM_TABLE_UPDATE_NTF frame format.

7.13.1.1 AddedNodesBitArray parameter

7.13.1.2 RemovedNodesBitArray parameter

7.14 Open actuator for configuration

7.14.1 GW_CS_ACTIVATE_CONFIGURATION_MODE_REQ

Table 90 - GW_CS_ACTIVATE_CONFIGURATION_MODE_REQ frame format.

7.14.1.1 ActivateConfiguration parameter

7.14.2 GW_CS_ACTIVATE_CONFIGURATION_MODE_CFM

Table 91 - GW_CS_ACTIVATE_CONFIGURATION_MODE_CFM frame format.

7.14.2.1 Activated parameter

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7.14.2.3 OtherError parameter

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8 Information Service

8.1 House Status Monitor service

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8.2.2 GW_HOUSE_STATUS_MONITOR_ENABLE_CFM

Table 95 - GW_HOUSE_STATUS_MONITOR_ENABLE_CFM frame format.

8.2.3 GW_HOUSE_STATUS_MONITOR_DISABLE_REQ

Table 96 - GW_HOUSE_STATUS_MONITOR_DISABLE_REQ frame format.

8.2.4 GW_HOUSE_STATUS_MONITOR_DISABLE_CFM

Table 97 - GW_HOUSE_STATUS_MONITOR_DISABLE_CFM frame format.

8.3.3.1 NodeID

8.3.3.2 Order

8.3.3.3 Placement

8.3.3.4 Name

8.3.3.5 Velocity

	DEFAULT	
	SILENT	
	FAST	
	-	
	VELOCITY_NOT_AVAILABLE	

Table 102 - Velocity parameter

8.3.3.6 NodeTypeSubType

8.3.3.7 ProductType

8.3.3.8 NodeVariation

	NOT_SET	
	TOPHUNG	
	KIP	
	FLAT_ROOF	
	SKY_LIGHT	

Table 103 - NodeVariation parameter

8.3.3.9 PowerMode

Table 104 - State parameter

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8.3.3.12 State

Table 105 - State parameter

8.3.3.13 CurrentPosition

8.3.3.14 Target

8.3.3.15 FP1CurrentPosition

8.3.3.16 FP2CurrentPosition

8.3.3.17 **FP3CurrentPosition**

8.3.3.18 **FP4CurrentPosition**

8.3.3.19 **RemainingTime**

8.3.3.20 **TimeStamp**

8.3.3.21 **NbrOfAlias**

8.3.3.22 **Alias**

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8.3.3.22.2 Value

8.3.4 GW_SET_NODE_VARIATION_REQ

Table 108 - GW_SET_NODE_VARIATION_REQ frame format

8.3.4.1 **NodeID**

8.3.4.2 NodeVariation

	NOT_SET	
	TOPHUNG	
	KIP	
	FLAT_ROOF	
	SKY_LIGHT	

Table 109 - NodeVariation parameter

8.3.5 GW_SET_NODE_VARIATION_CFM

Table 110 - GW_SET_NODE_VARIATION_CFM frame format

8.3.5.1 Status

Table 111 - Status parameter

8.3.5.2 NodeID

8.3.6 GW_SET_NODE_NAME_REQ

Table 112 - GW_SET_NODE_NAME_REQ frame format

8.3.6.1 NodeID

8.3.6.2 Name

8.3.7 GW_SET_NODE_NAME_CFM

Table 113 - GW_SET_NODE_NAME_CFM frame format

8.3.7.1 Status

Table 114 - Status parameter

8.3.7.2 NodeID

8.3.8 GW_NODE_INFORMATION_CHANGED_NTF

Table 115 - GW_NODE_INFORMATION_CHANGED_NTF frame format.

8.3.8.1 Parameter description

8.3.9 GW_NODE_STATE_POSITION_CHANGED_NTF

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8.3.14 GW_SET_NODE_ORDER_AND_PLACEMENT_REQ

Table 122 - GW_SET_NODE_ORDER_AND_PLACEMENT_REQ frame format.

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8.3.14.3 Placement

8.3.15 GW_SET_NODE_ORDER_AND_PLACEMENT_CFM

Table 123 - GW_SET_NODE_ORDER_AND_PLACEMENT_CFM frame format

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Table 124 - Status parameter

8.3.15.2**NodeID**

8.4 Group information

8.4.1 GW_GET_GROUP_INFORMATION_REQ

Table 125 - GW_GET_GROUP_INFORMATION_REQ frame format.

8.4.1.1 **GroupID**

8.4.2 GW_GET_GROUP_INFORMATION_CFM

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8.4.2.1 **Status**

Table 127 - Status parameter description.

8.4.2.2 **GroupID**

8.4.3 GW_GET_GROUP_INFORMATION_NTF

Table 128 - GW_GET_GROUP_INFORMATION_NTF frame format.

8.4.3.1 **GroupID**

8.4.3.2 **Order**

8.4.3.3 Placment

8.4.3.4 Name

8.4.3.5 Velocity

	DEFAULT	
	SILENT	
	FAST	
	-	

Table 129 – Velocity parameter.

8.4.3.6 NodeVariation

	NOT_SET	
	TOPHUNG	
	KIP	
	FLAT_ROOF	
	SKY_LIGHT	

Table 130 - NodeVariation parameter.

8.4.3.7 GroupType

	USER_GROUP	
	ROOM	
	HOUSE	

Table 131 – GroupType parameter.

8.4.3.8 NbrOfObjects

8.4.3.9 ActuatorBitArray

8.4.3.10 Revision

8.4.4 GW_NEW_GROUP_REQ

Table 132 – GW_NEW_GROUP_REQ frame format.

8.4.4.1 GroupType

	USER_GROUP	
	ROOM	
	HOUSE	
	ALL-GROUP	

Table 133 – GroupType parameter.

Note:

8.4.4.2 Parameter description for remaining parameters

8.4.5 GW_NEW_GROUP_CFM

Table 134 – GW_NEW_GROUP_CFM frame format.

8.4.5.1 Status

Table 136 – GW_SET_GROUP_INFORMATION_REQ frame format.

8.4.6.1 GroupID

8.4.6.2 GroupType

8.4.6.3 Parameter description for remaining parameters

8.4.7 GW_SET_GROUP_INFORMATION_CFM

Table 137 – GW_SET_GROUP_INFORMATION_CFM frame format.

8.4.7.1 Status

Table 138 – Status parameter.

8.4.7.2 GroupID

8.4.8 GW_DELETE_GROUP_REQ

Table 139 – GW_DELETE_GROUP_REQ frame format.

8.4.8.1 GroupID

8.4.9 GW_DELETE_GROUP_CFM

Table 140 – GW_DELETE_GROUP_CFM frame format.

8.4.9.1 GroupID

8.4.9.2 **Status**

Table 141 – Status parameter.

8.4.10 GW_GROUP_DELETED_NTF

Table 142 - GW_GROUP_DELETED_NTF frame format.

8.4.11 GW_GET_ALL_GROUPS_INFORMATION_REQ

Table 143 – GW_GET_ALL_GROUPS_INFORMATION_REQ frame format.

8.4.11.1**UseFilter**

8.4.11.2**GroupType**

	USER_GROUP	
	ROOM	
	HOUSE	

Table 144 – GroupType parameter.

8.4.12 GW_GET_ALL_GROUPS_INFORMATION_CFM

Table 145 - GW_GET_ALL_GROUPS_INFORMATION_CFM frame format.

8.4.12.1**Status**

Table 146 - Status parameter description

8.4.13 GW_GET_ALL_GROUPS_INFORMATION_NTF

Table 147 - GW_GET_ALL_GROUPS_INFORMATION_NTF frame format.

8.4.13.1 Parameter description

8.4.14 GW_GET_ALL_GROUPS_INFORMATION_FINISHED_NTF

Table 148 - GW_GET_ALL_GROUPS_INFORMATION_FINISHED_NTF frame format.

8.4.15 GW_GROUP_INFORMATION_CHANGED_NTF

Table 149 - GW_GROUP_INFORMATION_CHANGED_NTF frame format when a group is deleted.

Table 150 - GW_GROUP_INFORMATION_CHANGED_NTF frame format when group information has changed.

8.4.15.1 ChangeType

Table 151 – ChangeType value description

8.4.15.2 Parameter description

9 Activation Log

9.1.1 GW_GET_ACTIVATION_LOG_HEADER_REQ

Table 152 - GW_GET_ACTIVATION_LOG_HEADER_REQ frame format.

9.1.2 GW_GET_ACTIVATION_LOG_HEADER_CFM

Table 153 - GW_GET_ACTIVATION_LOG_HEADER_CFM frame format.

9.1.2.1 MaxLineCount parameter

9.1.2.2 LineCount parameter

9.1.3 GW_CLEAR_ACTIVATION_LOG_REQ

Table 154 - GW_CLEAR_ACTIVATION_LOG_REQ frame format.

9.1.4 GW_CLEAR_ACTIVATION_LOG_CFM

Table 155 - GW_CLEAR_ACTIVATION_LOG_CFM frame format.

9.1.5 GW_GET_ACTIVATION_LOG_LINE_REQ

Table 156 - GW_GET_ACTIVATION_LOG_LINE_REQ frame format.

9.1.5.1 Line parameter

9.1.6 GW_GET_ACTIVATION_LOG_LINE_CFM

Table 157 - GW_GET_ACTIVATION_LOG_LINE_CFM frame format.

9.1.6.1 TimeStamp parameter

9.1.6.2 Parameter Data 5 to 17

9.1.7 GW_GET_MULTIPLE_ACTIVATION_LOG_LINES_REQ

Table 158 - GW_GET_MULTIPLE_ACTIVATION_LOG_LINES_REQ frame format.

9.1.7.1 Timestamp parameter

9.1.8 GW_GET_MULTIPLE_ACTIVATION_LOG_LINES_NTF

Table 159 - GW_GET_MULTIPLE_ACTIVATION_LOG_LINES_NTF frame format.

9.1.8.1 TimeStamp parameter

9.1.8.2 Parameter Data 5 to 17

9.1.9 GW_GET_MULTIPLE_ACTIVATION_LOG_LINES_CFM

Table 160 - GW_GET_MULTIPLE_ACTIVATION_LOG_LINES_CFM frame format.

9.1.9.1 LineCount parameter

9.1.9.2 Status parameter

Table 161 - Status parameter description.

9.1.10 GW_ACTIVATION_LOG_UPDATED_NTF

Table 162 - GW_ACTIVATION_LOG_UPDATED_NTF frame format.

10 Command Handler

10.1 Send activating command

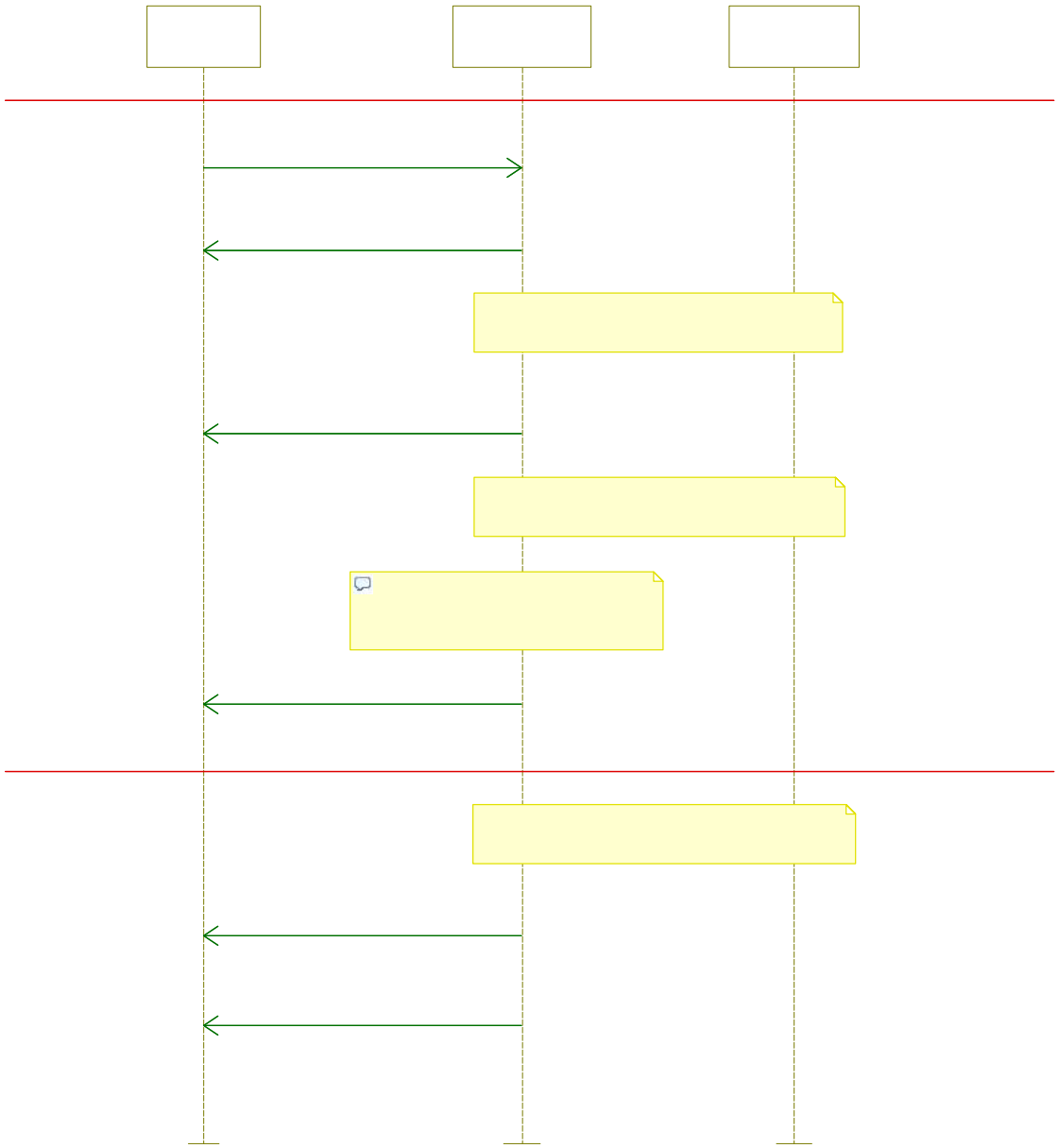


Figure 15 - Sequence diagram, Send activating command.

10.1.1 GW_COMMAND_SEND_REQ

Table 163 - GW_COMMAND_SEND_REQ frame format.

10.1.1.1 SessionID parameter

10.1.1.2 CommandOriginator parameter

Table 164 - CommandOriginator parameter description

10.1.1.3 PriorityLevel parameter

			®
			For example, this level can be used in combination with a lock command on other levels of priority, for providing an exclusive access to actuators control. e.g Parents/Children different access rights, …

Table 165 - Priority Level Groups and Class.

10.1.1.4**ParameterActive parameter**

Table 166 - ParameterActive parameter description

10.1.1.5 FPI1 and FPI2 parameters

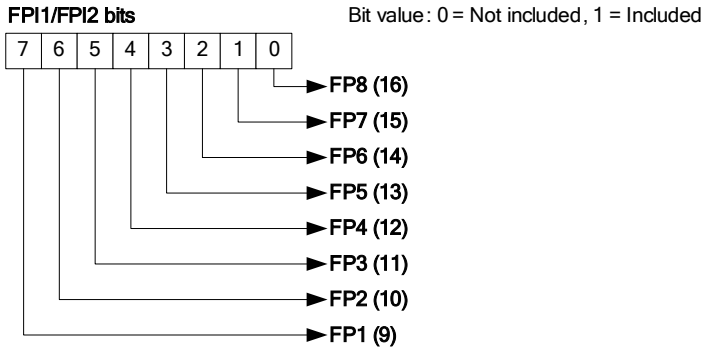


Figure 16 - FPI1/FPI2 bit description

10.1.1.6 FunctionalParameterValueArray parameter

10.1.1.7 IndexArrayCount parameter

10.1.1.8 IndexArray parameter

10.1.1.9 PriorityLevelLock parameter

Table 167 - PriorityLevelLock parameter

10.1.1.10 PLI_0_3 and PLI_4_7 parameters

Priority level information

Table 168 - Priority Level Information numbers.

Priority Level Lock Information Bytes

Table 169 - Priority level lock bytes.

10.1.1.11 LockTime parameter

Table 170 - LockTime parameter description.

10.1.2 GW_COMMAND_SEND_CFM

Table 171 - GW_COMMAND_SEND_CFM frame format.

10.1.2.1 Status parameter

Table 172 - Status parameter description.

10.1.2.2 SessionID parameter

10.1.3 GW_COMMAND_RUN_STATUS_NTF

Table 173 - GW_COMMAND_RUN_STATUS_NTF frame format.

10.1.3.1 SessionID parameter

10.1.3.2 StatusID parameter

Table 174 - StatusID parameter description.

10.1.3.3 Index parameter

10.1.3.4 NodeParameter parameter

	MP	
	FP1	
	FP2	
	FP3	
	FP4	
	FP5	
	FP6	
	FP7	
	FP8	
	FP9	
	FP10	
	FP11	
	FP12	
	FP13	
	FP14	
	FP15	
	FP16	
	NOT_USED	

Table 175 - NodeParameter description.

10.1.3.5 ParameterValue parameter

10.1.3.6 RunStatus parameter

	EXECUTION_COMPLETED	
	EXECUTION_FAILED	
	EXECUTION_ACTIVE	

Table 176 - RunStatus parameter description.

10.1.3.7 StatusReply parameter

	UNKNOWN_STATUS_REPLY	
	COMMAND_COMPLETED_OK	
	NO_CONTACT	
	MANUALLY_OPERATED	
	BLOCKED	
	WRONG_SYSTEMKEY	
	PRIORITY_LEVEL_LOCKED	
	REACHED_WRONG_POSITION	
	ERROR_DURING_EXECUTION	
	NO_EXECUTION	
	CALIBRATING	
	POWER_CONSUMPTION_TOO_HIGH	

	POWER_CONSUMPTION_TOO_LOW	
	LOCK_POSITION_OPEN	
	MOTION_TIME_TOO_LONG__ COMMUNICATION_ENDED	
	THERMAL_PROTECTION	
	PRODUCT_NOT_OPERATIONAL	
	FILTER_MAINTENANCE_NEEDED	
	BATTERY_LEVEL	
	TARGET_MODIFIED	
	MODE_NOT_IMPLEMENTED	
	COMMAND_INCOMPATIBLE_TO_MOVEMENT	
	USER_ACTION	
	DEAD_BOLT_ERROR	
	AUTOMATIC_CYCLE_ENGAGED	
	WRONG_LOAD_CONNECTED	
	COLOUR_NOT_REACHABLE	
	TARGET_NOT_REACHABLE	
	BAD_INDEX_RECEIVED	
	COMMAND_OVERRULED	
	NODE_WAITING_FOR_POWER	
	INFORMATION_CODE	
	PARAMETER_LIMITED	
	LIMITATION_BY_LOCAL_USER	
	LIMITATION_BY_USER	
	LIMITATION_BY_RAIN	
	LIMITATION_BY_TIMER	
	LIMITATION_BY_UPS	
	LIMITATION_BY_UNKNOWN_DEVICE	
	LIMITATION_BY_SAAC	
	LIMITATION_BY_WIND	
	LIMITATION_BY_MYSELF	
	LIMITATION_BY_AUTOMATIC_CYCLE	
	LIMITATION_BY_EMERGENCY	

Table 177 - StatusReply parameter description.

10.1.3.8**InformationCode parameter**

10.1.4 GW_COMMAND_REMAINING_TIME_NTF

Table 178 - GW_COMMAND_REMAINING_TIME_NTF frame format.

10.1.4.1**SessionID parameter**

10.1.4.2**Index parameter**

10.1.4.3**NodeParameter parameter**

10.1.4.4**Seconds parameter**

□ □□ **1.4**

Table 180 - GW_COMMAND_SEND_REQ example 1.

Table 181 - GW_COMMAND_SEND_REQ example 2.

Table 182 - GW_COMMAND_SEND_REQ example 3.

Table 183 - GW_COMMAND_SEND_REQ example 4.

Table 184 - GW_COMMAND_SEND_REQ example 5.

10.2 STOP

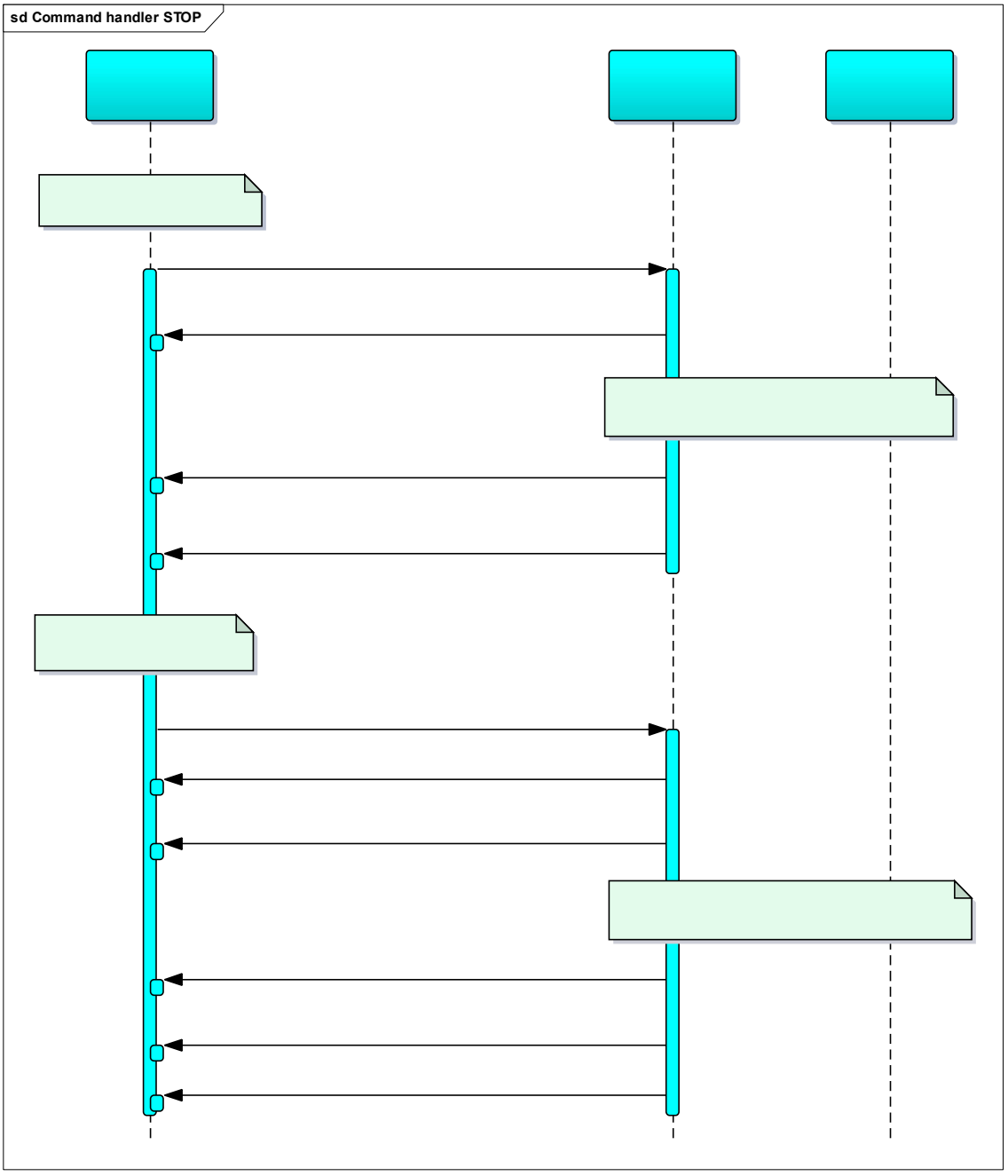


Figure 17 - Sequence diagram, Stop activated node.

10.3 Status request

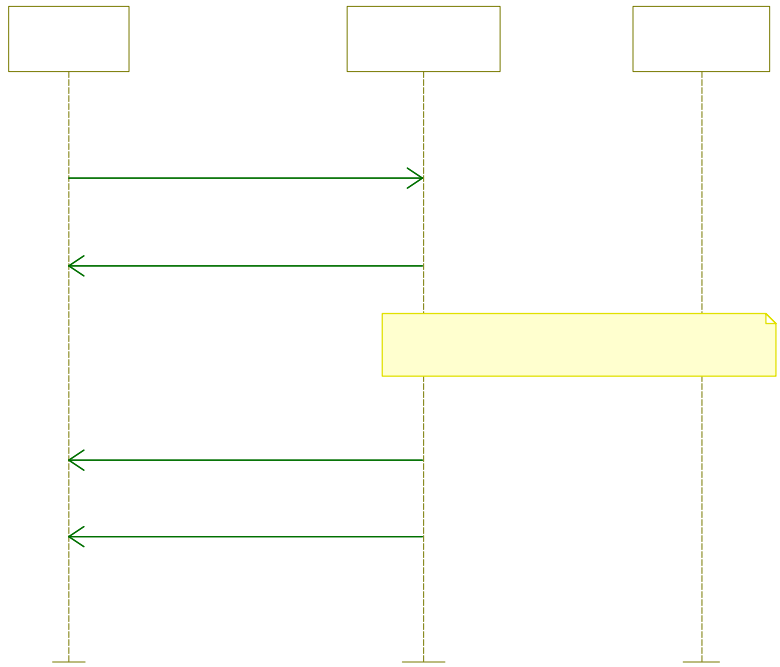


Figure 18 - Sequence diagram, Status request

10.3.1 GW_STATUS_REQUEST_REQ

Table 185 - GW_STATUS_REQUEST_REQ frame format.

10.3.1.1 SessionID parameter

10.3.1.2 IndexArrayCount parameter

10.3.1.3 IndexArray parameter

10.3.1.4 StatusType parameter

Table 186 - StatusType parameter.

10.3.1.4.1 Target position

10.3.1.4.2 Current position

10.3.1.4.3 Remaining time

10.3.1.4.4 Main info.

10.3.1.5 FPI1 and FPI2 parameters

10.3.2 GW_STATUS_REQUEST_CFM

Table 187 - GW_STATUS_REQUEST_CFM frame format.

10.3.2.1 Status parameter

10.3.2.2 SessionID parameter

10.3.3 GW_STATUS_REQUEST_NTF

Table 188 - GW_STATUS_REQUEST_NTF frame format, when StatusType = "Target Position" or "Current Position" or "Remaining Time".

Table 189 - GW_STATUS_REQUEST_NTF frame format, when StatusType = "Main Info".

10.3.3.1 SessionID parameter

10.3.3.2 bStatusID parameter

Table 190 - StatusID parameter description.

10.3.3.3 NodeIndex parameter

10.3.3.4 RunStatus parameter

10.3.3.5 StatusReply parameter

10.3.3.6 StatusType parameter

10.3.3.7 StatusCount parameter

10.3.3.8 ParameterData parameter

Table 191 - ParameterData entry format.

10.3.3.8.1 NodeParameter parameter

10.3.3.8.2 ParameterValue parameter

10.3.3.9**TargetPosition parameter**

10.3.3.10 **CurrentPosition parameter**

10.3.3.11 **RemainingTime parameter**

10.3.3.12 **LastMasterExecutionAddress parameter**

10.3.3.13 **LastCommandOriginator parameter**

10.3.4 GW_SESSION_FINISHED_NTF

10.4 WINK

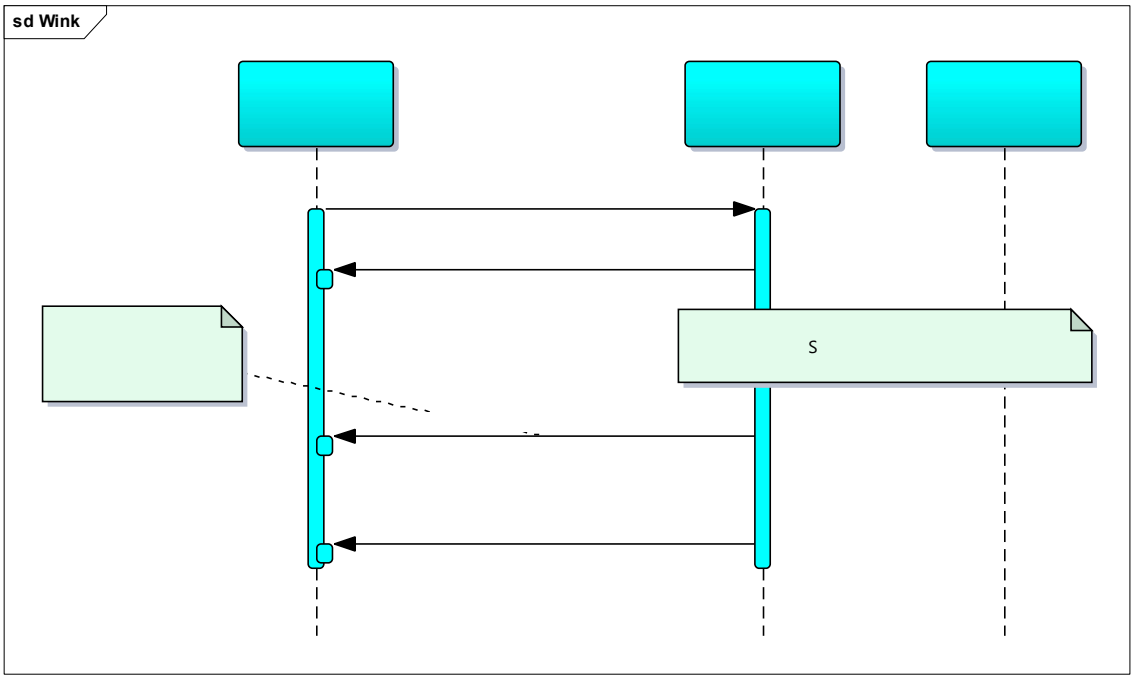


Figure 19 - Sequence diagram for send WINK command.

10.4.1 GW_WINK_SEND_REQ

Table 192 - GW_WINK_SEND_REQ frame format.

10.4.1.1 SessionID parameter

10.4.1.2 CommandOriginator parameter

10.4.1.3 PriorityLevel parameter

10.4.1.4 WinkState parameter

Table 193 - WinkState parameter description.

10.4.1.5 WinkTime parameter

Table 194 - bWinkTime parameter description.

10.4.1.6 IndexArrayCount parameter

10.4.1.7 IndexArray parameter

10.4.2 GW_WINK_SEND_CFM

Table 195 - GW_WINK_SEND_CFM frame format.

10.4.2.1 Status parameter

Table 196 - Status parameter description.

10.4.3 GW_COMMAND_RUN_STATUS_NTF

10.4.4 GW_WINK_SEND_NTF

Table 197 - GW_WINK_SEND_NTF frame format.

10.5 Limitation

10.5.1 Set limitation

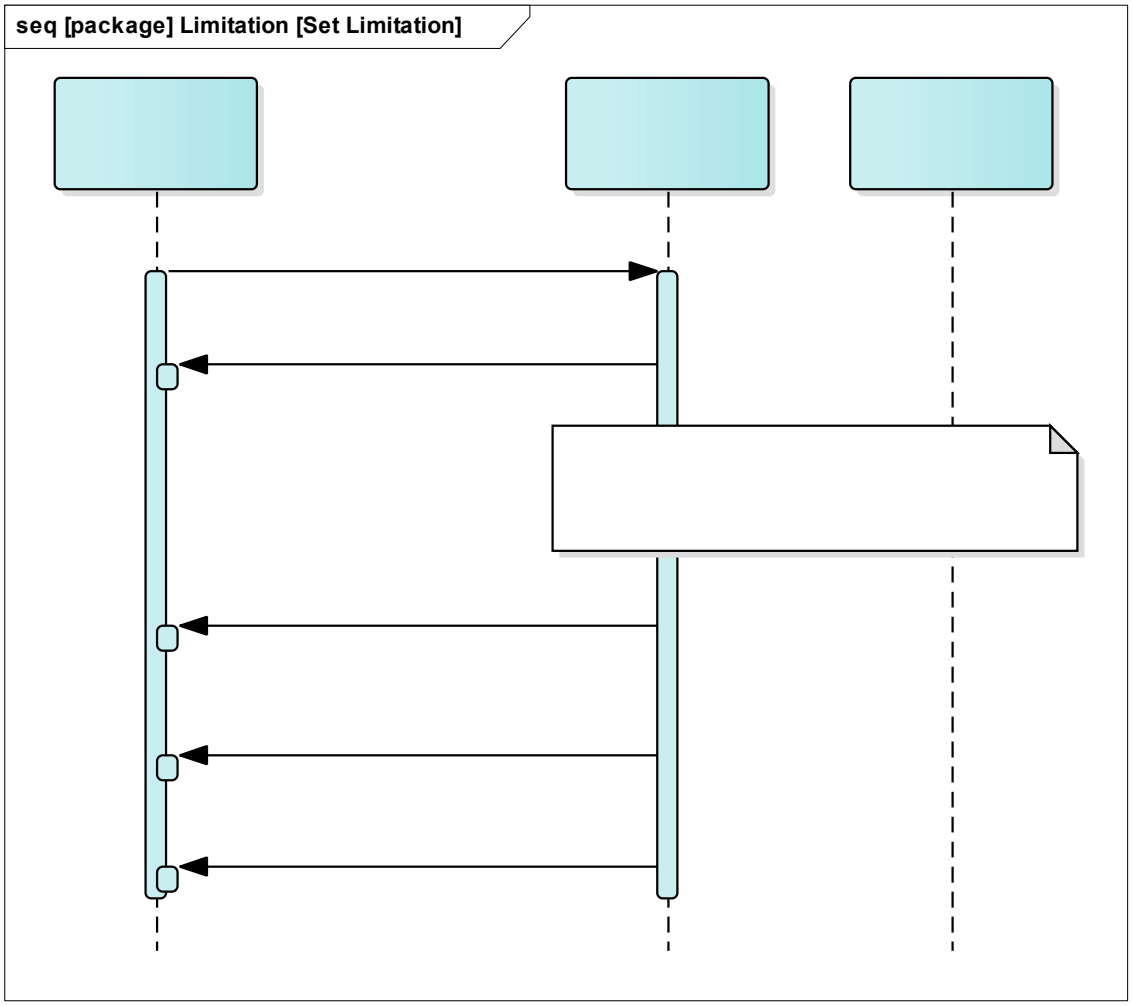


Figure 20 - Sequence diagram, Set limitation. Note: GW_LIMITATION_STATUS_NTF is only send if the limitation is set successfully.

10.5.2 GW_SET_LIMITATION_REQ

Table 198 - GW_SET_LIMITATION_REQ frame format.

10.5.2.1 SessionID parameter

10.5.2.2 CommandOriginator parameter

10.5.2.3 PriorityLevel parameter

10.5.2.4 IndexArrayCount parameter

10.5.2.5 IndexArray parameter

10.5.2.6 ParameterID parameter

Table 199 - ParameterID parameter description

10.5.2.7 LimitationValueMin parameter

10.5.2.8 LimitationValueMax parameter

10.5.2.9 **LimitationTime parameter**

Table 200 – LimitationTime parameter decription.

10.5.3 GW_SET_LIMITATION_CFM

10.5.4.4**MinValue parameter**

10.5.4.5**MaxValue parameter**

10.5.4.6**LimitationOriginator parameter**

10.5.4.7**LimitationTime parameter**

10.5.5 GW_COMMAND_RUN_STATUS_NTF

10.5.6 GW_SESSION_FINISHED_NTF

10.5.7 Get limitation

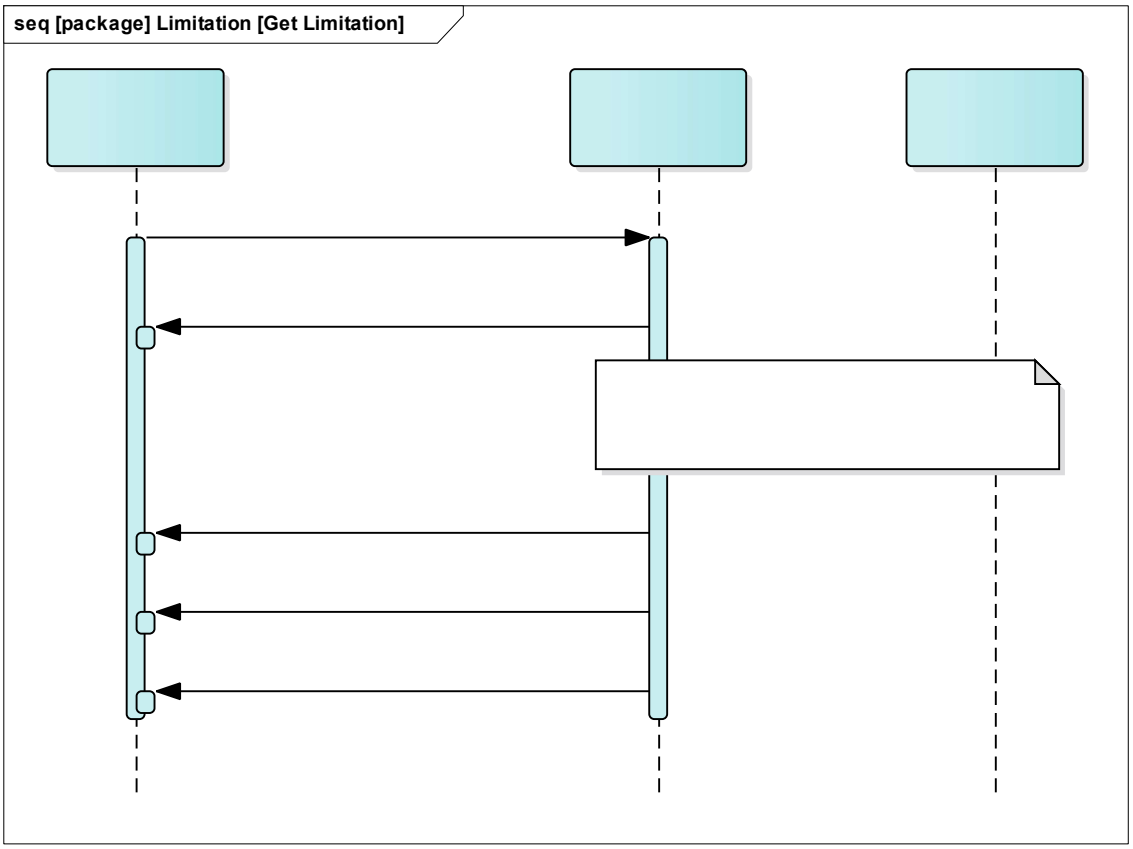


Figure 21 - Sequence diagram , Get limitation.

10.5.8 GW_GET_LIMITATION_STATUS_REQ

Table 204 - GW_GET_LIMITATION_STATUS_REQ frame format.

10.5.8.1 SessionID parameter

10.5.8.2 IndexArrayCount parameter

10.5.8.3 IndexArray parameter

10.5.8.4 ParameterID parameter

10.5.8.5 LimitationType parameter

Table 205 - LimitationType parameter description.

10.5.9 GW_GET_LIMITATION_STATUS_CFM

Table 206 - GW_GET_LIMITATION_STATUS_CFM frame format.

10.5.9.1 SessionID parameter

10.5.9.2 Status parameter

Table 207 - Status parameter description.

10.5.10 GW_LIMITATION_STATUS_NTF

10.5.11 GW_COMMAND_RUN_STATUS_NTF

10.5.12 GW_SESSION_FINISHED_NTF

10.6 Mode

10.6.1 GW_MODE_SEND_REQ

Table 208 - GW_MODE_SEND_REQ frame format.

SessionID, COmmandOriginator, PriorityLevel, IndexArrayCount, IndexArray, PriorityLevelLock, PL-0_3, PL_4_7 LockTime

10.6.1.1 **ModeNumber parameter**

10.6.1.2 **ModeParameter parameter**

10.6.2 GW_MODE_SEND_CFM

Table 209 - GW_MODE_SEND_CFM frame format.

10.6.2.1 **Status parameter**

Table 210 - Status parameter description.

10.6.2.2**SessionID parameter**

10.6.3 GW_COMMAND_RUN_STATUS_NTF

10.6.4 GW_COMMAND_REMAINING_TIME_NTF

10.6.5 GW_SESSION_FINISHED_NTF

10.7 Product Group Activation

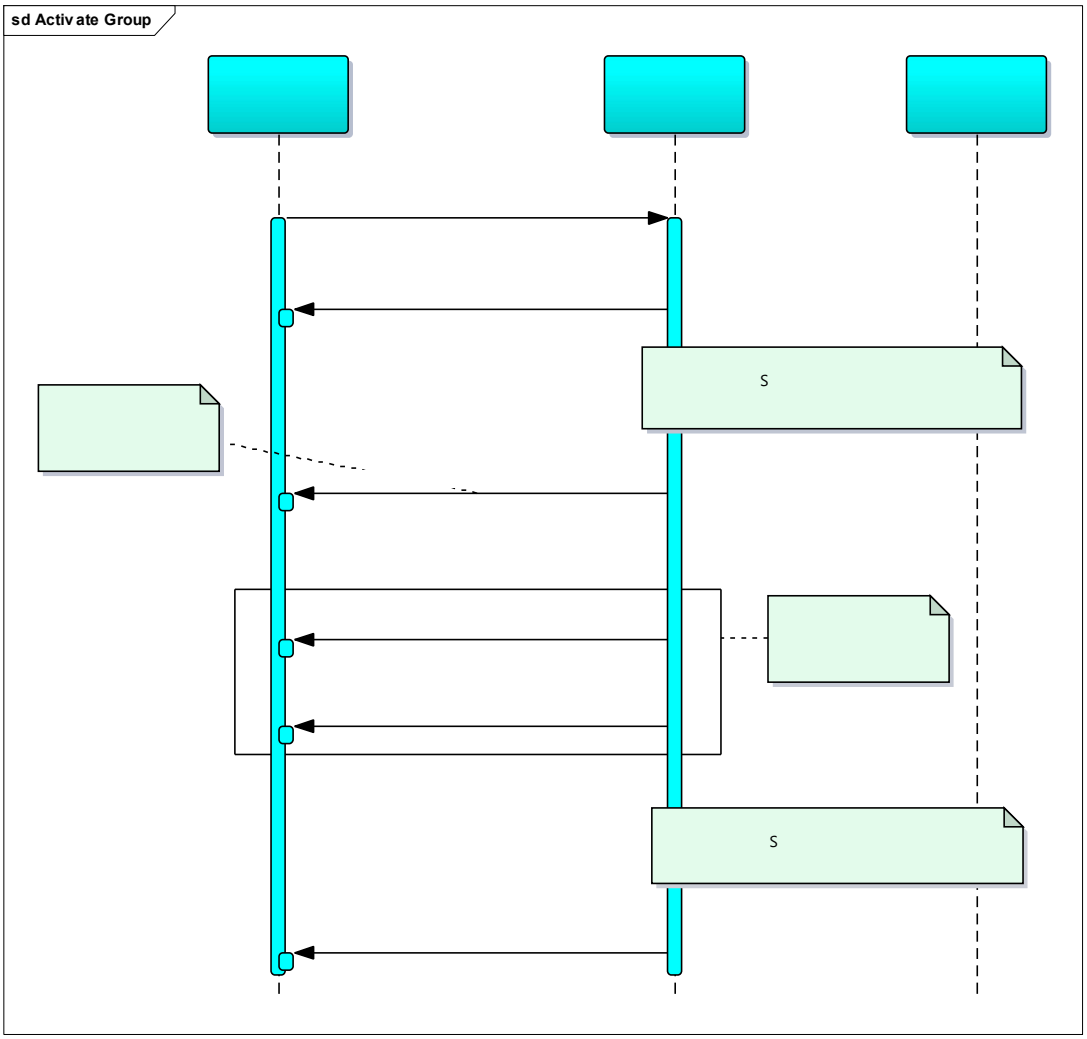


Figure 22 – Activate group sequence diagram.

Figure 23 – Activate group with wrong ID sequence diagram.

10.7.1 GW_ACTIVATE_PRODUCTGROUP_REQ

Table 211 - GW_ACTIVATE_PRODUCTGROUP_REQ frame format.

10.7.1.1 SessionID parmeter

□

10.7.1.2 CommandOriginator parameter

□□ □□

10.7.1.7 Velocity parameter

	DEFAULT	
	SILENT	
	FAST	
	-	

Table 212 - Velocity parameter description.

10.7.1.8 PriorityLevelLock parameter

Table 213 - PriorityLevelLock parameter

10.7.1.9 PL_0_3 and PL_4_7 parmeters

Priority level information

Table 214 - Priority Level Information numbers.

Priority Level Lock Information Bytes

Table 215 - Priority level lock bytes.

10.7.1.10 LockTime parmeter

Table 216 - LockTime parameter description.

10.7.2 GW_ACTIVATE_PRODUCTGROUP_CFM

Table 217 - GW_ACTIVATE_PRODUCTGROUP_CFM frame format.

10.7.2.1 SessionID parmeter

10.7.2.2 Status parameter

Table 218 - Status parameter description.

11 Scenes

-
-
-
-

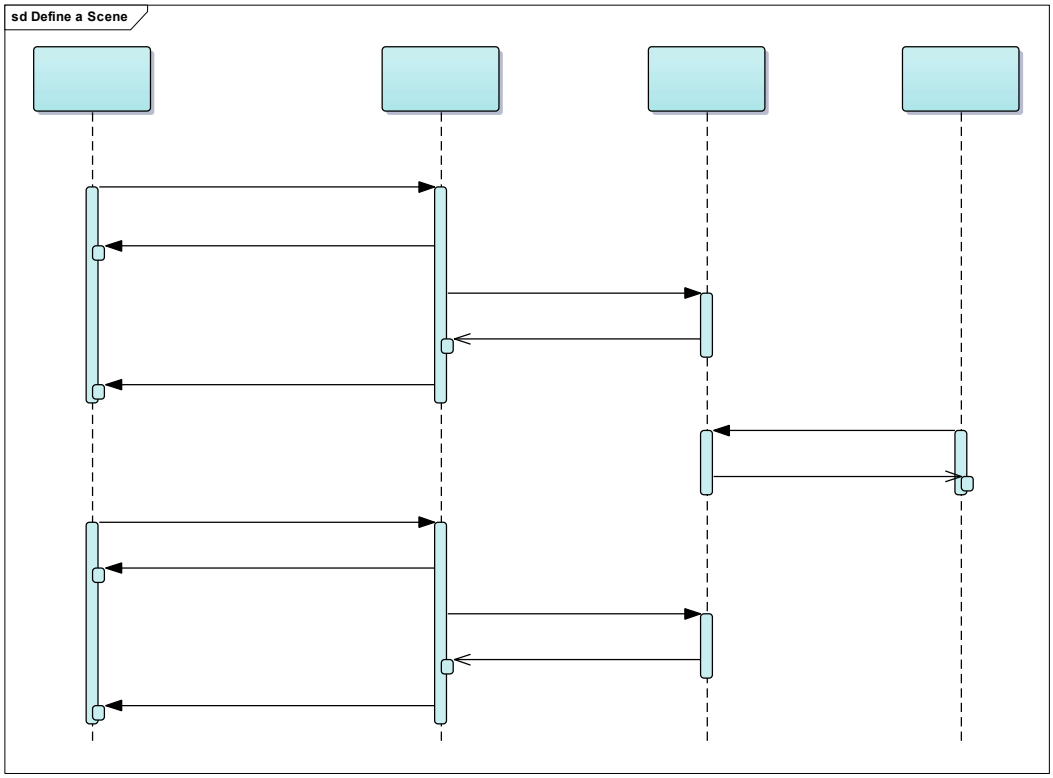


Figure 24 - Sequence diagram show how a scene is defined.

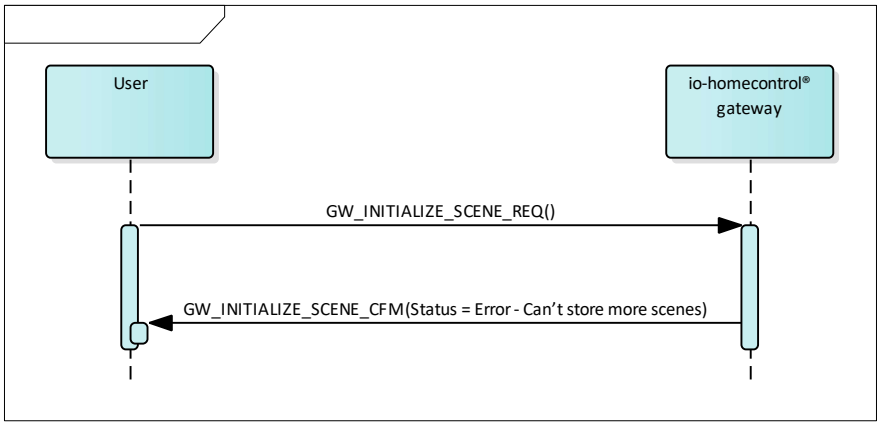


Figure 25 - Sequence diagram show when out of memory for scene slot.

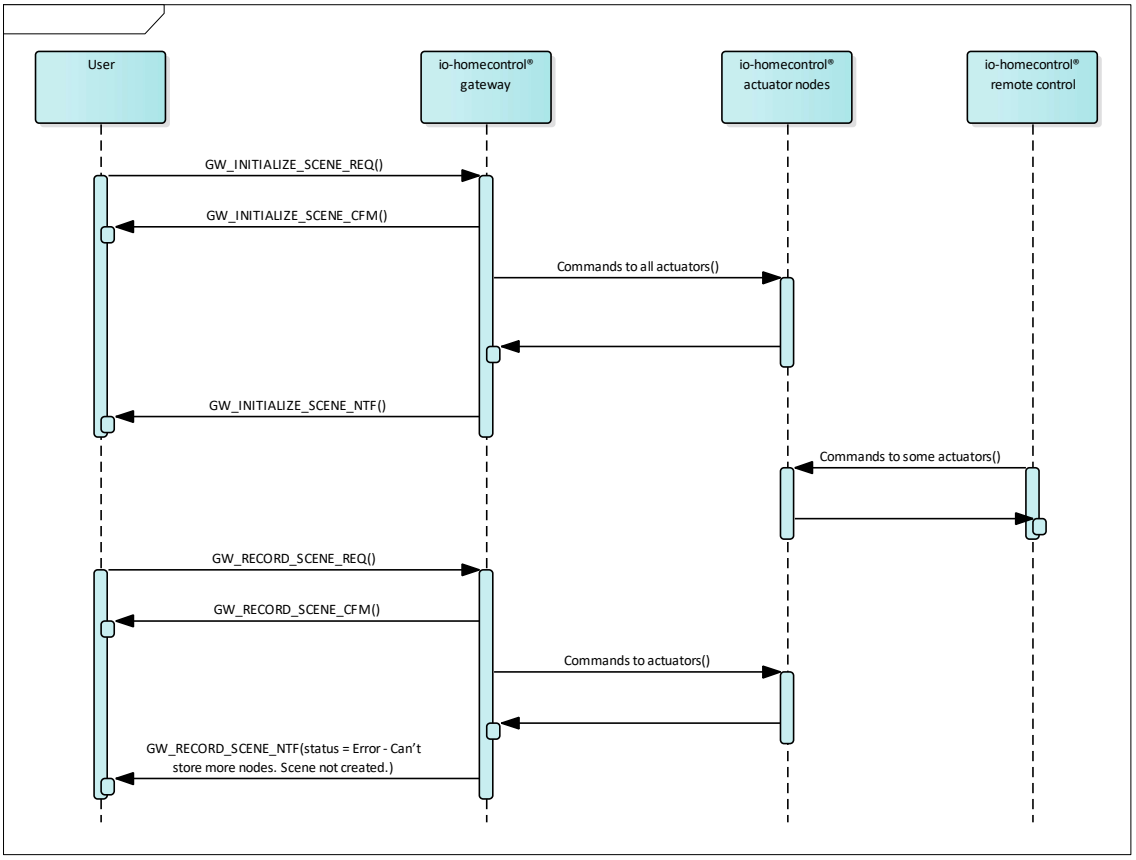


Figure 26 - Sequence diagram show when out of memory for node slot.

11.1 Define a new scene

11.1.1 Prepare Gateway and io-homecontrol® nodes

11.1.2 GW_INITIALIZE_SCENE_REQ

Table 219 - GW_INITIALIZE_SCENE_REQ frame format.

11.1.3 GW_INITIALIZE_SCENE_CFM

Table 220 - GW_INITIALIZE_SCENE_CFM frame format.

11.1.3.1 Status

Table 221 - Status parameter description.

11.1.4 GW_INITIALIZE_SCENE_NTF

Table 222 - GW_INITIALIZE_SCENE_NTF frame format.

11.1.4.1 Status

Table 223 – Status parameter description.

11.1.4.2 NodeState

11.2 Initialize scene Cancel command set

11.2.1 GW_INITIALIZE_SCENE_CANCEL_REQ

Table 224 - GW_INITIALIZE_SCENE_CANCEL_REQ frame format.

11.2.2 GW_INITIALIZE_SCENE_CANCEL_CFM

Table 225 - GW_INITIALIZE_SCENE_CANCEL_CFM frame format.

11.2.2.1 Status

Table 226 – Status parameter description.

11.3 Set io-homecontrol® nodes to desired position.

11.4 Store scene in Gateway with a text label and a scene identification number.

11.4.1 GW_RECORD_SCENE_REQ

Table 227 - GW_RECORD_SCENE_REQ frame format.

11.4.1.1 Status

Table 228 – Status parameter description.

11.4.2 GW_RECORD_SCENE_CFM

Table 229 - GW_RECORD_SCENE_CFM frame format.

11.4.3 GW_RECORD_SCENE_NTF

Table 230 - GW_RECORD_SCENE_NTF frame format.

11.4.3.1 Status

Table 231 – Status parameter description.

11.4.3.2 SceneID

11.5 Delete a scene

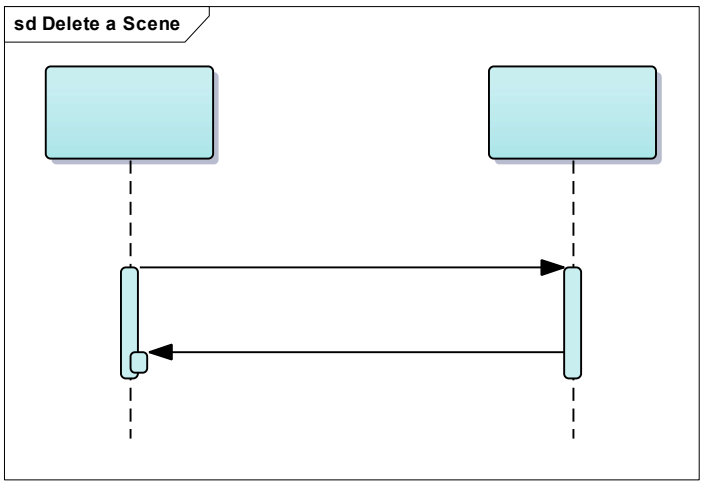


Figure 27 - Sequence diagram show how to delete a scene.

11.5.1 GW_DELETE_SCENE_REQ

Table 232 - GW_DELETE_SCENE_REQ frame format.

11.5.1.1 SceneID parameter

11.5.2 GW_DELETE_SCENE_CFM

Table 233 - GW_DELETE_SCENE_CFM frame format.

11.5.2.1 Status

Table 234 - Status parameter description.

11.5.2.2 SceneID

11.6 Rename a scene

11.6.1 GW_RENAME_SCENE_REQ

Table 235 - GW_RENAME_SCENE_REQ frame format.

11.6.1.1 SceneID parameter

11.6.1.2 SceneName parameter

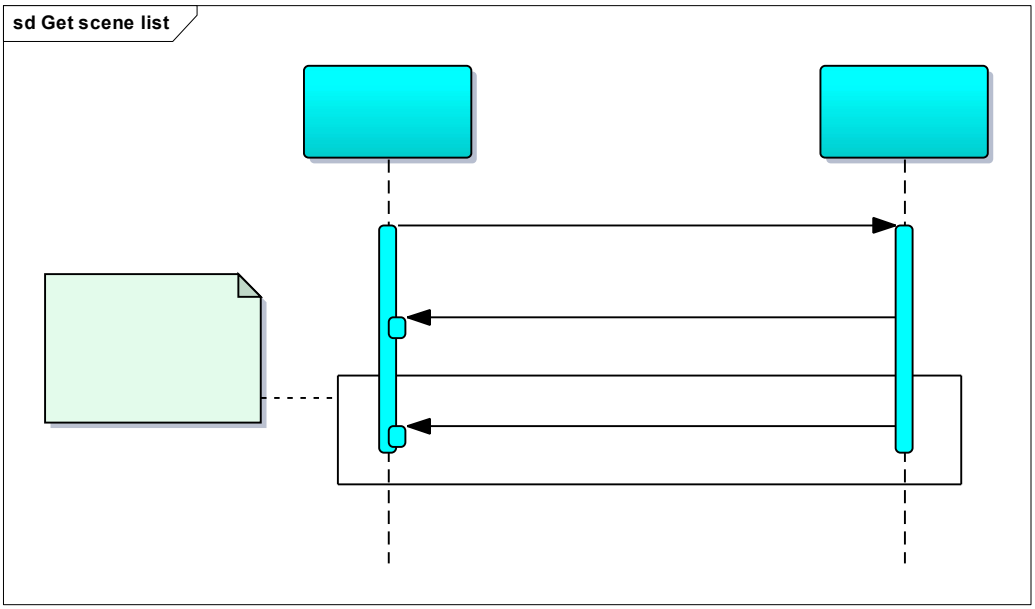
Table 236 - GW_RENAME_SCENE_CFM frame format.

11.6.1.3 Status

Table 237 - Status parameter description.

11.6.1.4 SceneID

11.7 Get a list of scenes



11.7.1 GW_GET_SCENE_LIST_REQ

Table 238 - GW_GET_SCENE_LIST_REQ frame format.

11.7.2 GW_GET_SCENE_LIST_CFM

Table 239 - GW_GET_SCENE_LIST_CFM frame format.

11.7.2.1 TotalNumberOfObjects

11.7.3 GW_GET_SCENE_LIST_NTF

Table 240 - GW_GET_SCENE_LIST_NTF frame format. Note n ∈ {65; 130; 195}.

Table 241 - GW_GET_SCENE_LIST_NTF frame format for empty scene list.

11.7.3.1 NumberOfObject parameter

11.7.3.2 SceneListObjects parameter

Table 242 - Frame format of the parameter SceneListObjects.

Table 243 - Scene list object structure.

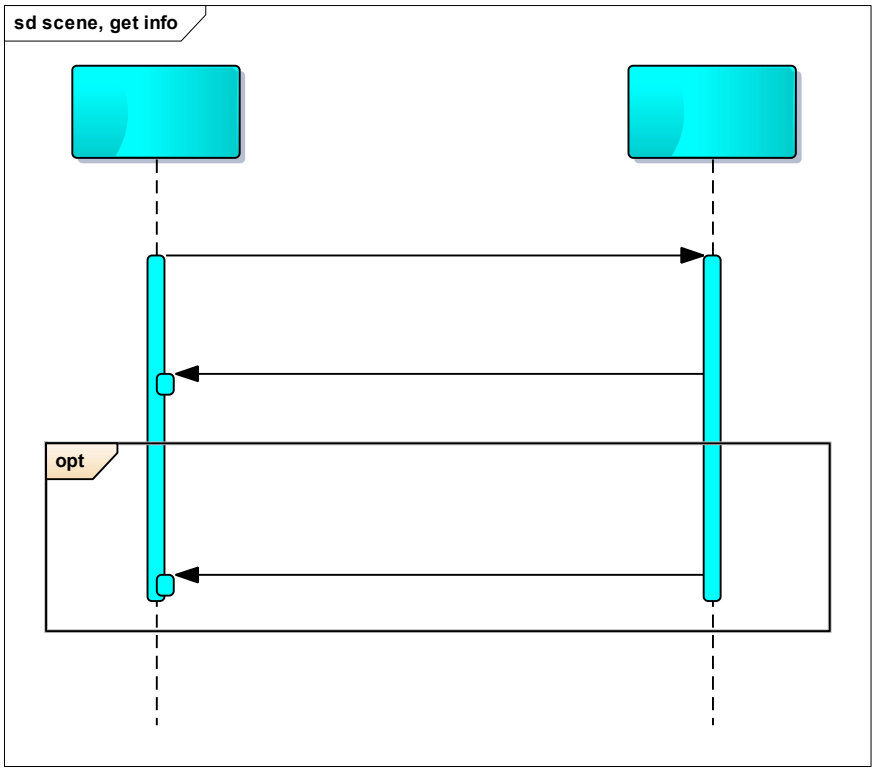
11.7.3.3 SceneID parameter

11.7.3.4 SceneName parameter

11.7.3.5 RemainingNumberOfObject parameter

≠

11.8 Get information of one scene



11.8.1 GW_GET_SCENE_INFOAMATION_REQ

Table 244 - GW_GET_SCENE_INFOAMATION_REQ frame format.

11.8.1.1 SceneID parameter

11.8.2 GW_GET_SCENE_INFORMATION_CFM

Table 245 - GW_GET_SCENE_INFOMRATION_CFM frame format.

11.8.2.1 Status

Table 246 - Status parameter description.

11.8.2.2 SceneID

11.8.3 GW_GET_SCENE_INFORMATION_NTF

Table 247 - GW_GET_SCENE_INFORMATION_NTF frame format. Note n ∈ {70; 74; 78; … ; 246}.

11.8.3.1 NumberOfNodesObjects

11.8.3.2 NodeObjects

Table 248 - One NodeObject instance.

11.8.3.3 RemaningNodeObjects

11.9 Scene information change notification

11.9.1 GW_SCENE_INFORMATION_CHANGED_NTF

11.10 Activate a scene

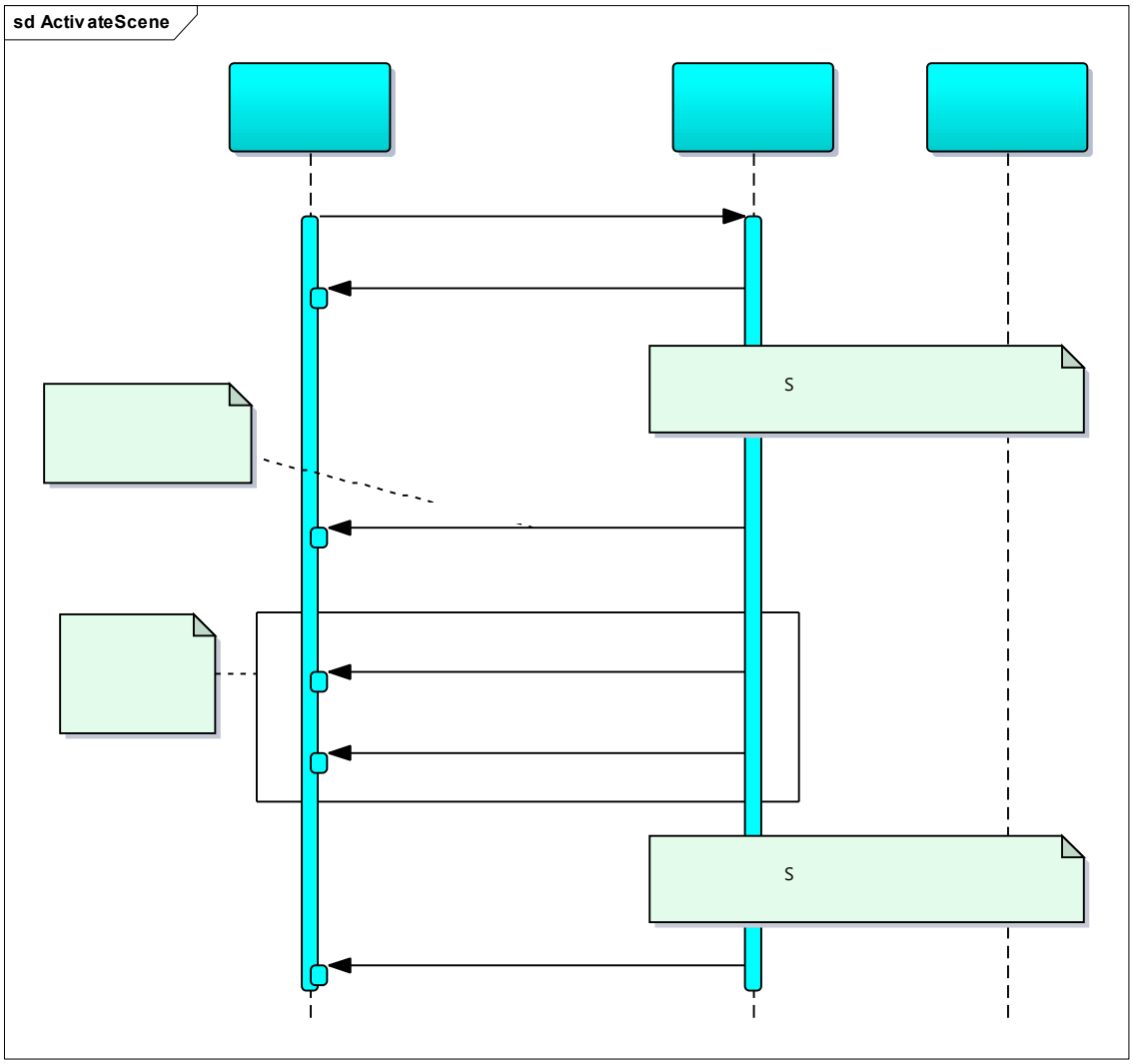


Figure 28 – Activate scene sequence diagram.

Figure 29 – Activate unknown scene sequence diagram.

11.10.1 GW_ACTIVATE_SCENE_REQ

Table 251 - GW_ACTIVATE_SCENE_REQ frame format.

11.10.1.1 SessionID parameter

11.10.1.2 CommandOriginator parameter

11.10.1.3 PriorityLevel parameter

11.10.1.4 SceneID parameter

11.10.1.5 Velocity parameter

	DEFAULT	
	SILENT	
	FAST	
	-	

Table 252 - Velocity parameter description.

11.10.2 GW_ACTIVATE_SCENE_CFM

Table 253 - GW_ACTIVATE_SCENE_CFM frame format.

11.10.2.1 Status

Table 254 - Status parameter description.

11.10.2.2 SessionID

11.10.3 GW_COMMAND_RUN_STATUS_NTF

11.10.4 GW_COMMAND_REMAINING_TIME_NTF

11.10.5 GW_SESSION_FINISHED_NTF

11.11 Stop an activated scene

11.11.1 GW_STOP_SCENE_REQ

Table 255 - GW_STOP_SCENE_REQ frame format.

11.11.1.1 SessionID parameter

11.11.1.2 CommandOriginator parameter

11.11.1.3 PriorityLevel parameter

11.11.1.4 SceneID parameter

11.11.2 GW_STOP_SCENE_CFM

Table 256 - GW_STOP_SCENE_CFM frame format.

11.11.2.1 Status

Table 257 - Status parameter description.

11.11.2.2 SessionID

11.11.3 GW_SESSION_FINISHED_NTF

12 Contact input interface

12.1.1 GW_SET_CONTACT_INPUT_LINK_REQ

Table 258 - GW_SET_CONTACT_INPUT_LINK_REQ frame format for empty scene list.

12.1.1.1 ContactInputID parameter

12.1.1.2 ContactInputAssignment parameter

Table 259 - ContactInputAssignment value description.

12.1.1.3 ActionID parameter

12.1.1.4 ParameterID parameter

12.1.1.5 Position parameter

12.1.1.6 Velocity parameter

Table 260 - Velocity parameter description.

12.1.1.7 CommandOriginator parameter

Table 261 - CommandOriginator parameter description

12.1.1.8 PriorityLevel parameter

12.1.1.9 LockPriorityLevel parameter

Table 262 – LockPriorityLevel parameter description.

12.1.1.10 PLI_3, PLI_4, PLI_5, PLI_6 and PLI_7 parameters

Table 263 - PLI_3, PLI_4, PLI_5, PLI_6 and PLI_7 parameter value description.

12.1.1.11 SuccessOutp arameter

Table 264 – SuccessOutp

12.1.1.12 E

Table 265 - Err e description.

12.1.2 GV INPUT_LI M

Table 266 INK_CFM fram for empty scene list.

12.1.2 S

Tab

12 ACT_INPU _LINK_REQ

12.1.6 GW_GET_CONTACT_INPUT_LINK_LIST_CFM

Table 272 - GW_GET_CONTACT_INPUT_LINK_LIST_CFM frame format.

Table 273 - Frame format of the parameter ContactInputObjects.

Table 274 - Format of each ContactInputObject.

13 Appendix 1: Standard Parameter definition

Relative			
Percent+-			
Target			
Current			
Default			
Ignore			

Table 275 - Access Methods.

13.1 Relative

13.2 Percent+-

13.3 Target

13.4 Current

13.5 Default

13.6 Ignore

14 Appendix 2: List of actuator types and their use of Main Parameter and Functional Parameters

					Generic Function: MP Speed	Generic Function: Tilting Speed	Generic Function: Tilting
 1		Interior Venetian Blind					
 2		Roller Shutter					
 2.1			Adjustable slats rolling shutter				
2.2			With projection				
 3		Vertical Exterior Awning					
 4		Window opener					
 4.1			Window opener with integrated rain sensor				
 5		Garage door opener					
●/○ 5.58							
 6		Light					
●/○ 6.58			Light only supporting on/off				
 7		Gate opener					
●/○ 7.58							
 9		Door lock					
9.1		Window lock					

 10		Vertical Interior Blinds					
 13		Dual Roller Shutter					
15		On/Off switch					
 16		Horizontal awning					
 17		Exterior Venetian blind					
 18		Louver blind					
 19		Curtain track					
 20		Ventilation point					
 20.1			Air inlet				
 20.2			Air transfer				
 20.3			Air outlet				
 21		Exterior heating					
●/○ 21.58							
24 		Swinging Shutters					
24.1			Swinging Shutter with independent handling of the leaves				

Table 276 - Actuator list.

14.1 Effect off Main parameter value

Table 277 - Effect off Main parameter value.

14.2 Alias for actuator specific parameter values

14.2.1 Window Opener Actuator Profile

Appendix 3: Identifying IP address of a KLF200 device using mDNS protocol

b.

c.

d.

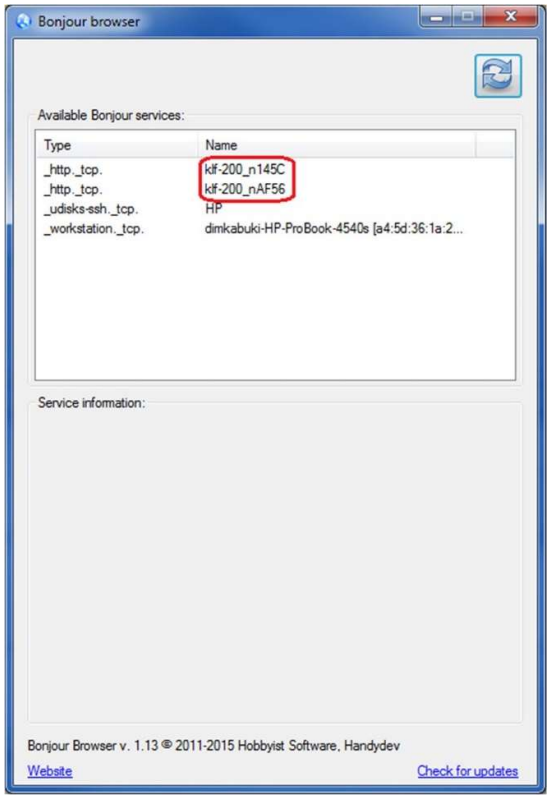
2.

15.1.1 Instruction for Bonjour Browser for Windows

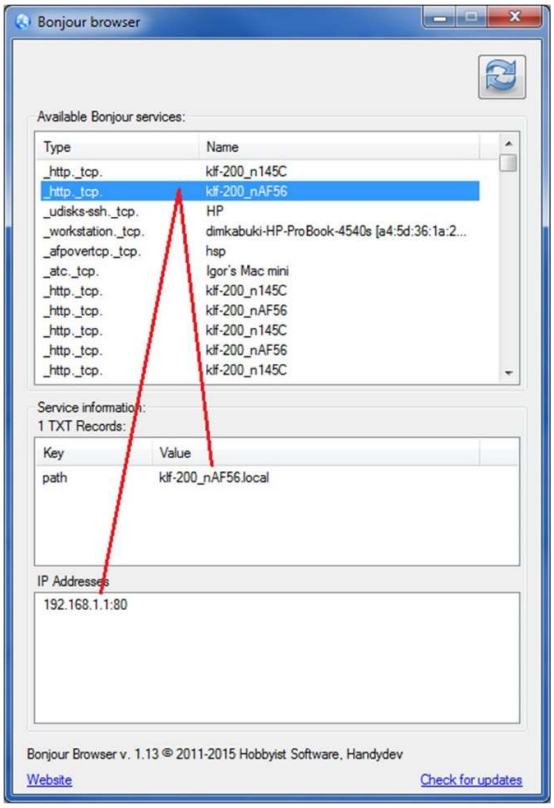
1.

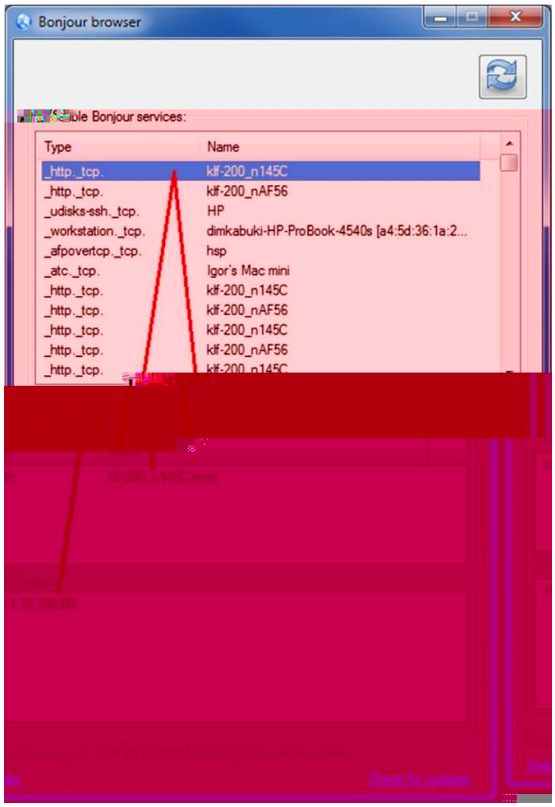
2.

3.



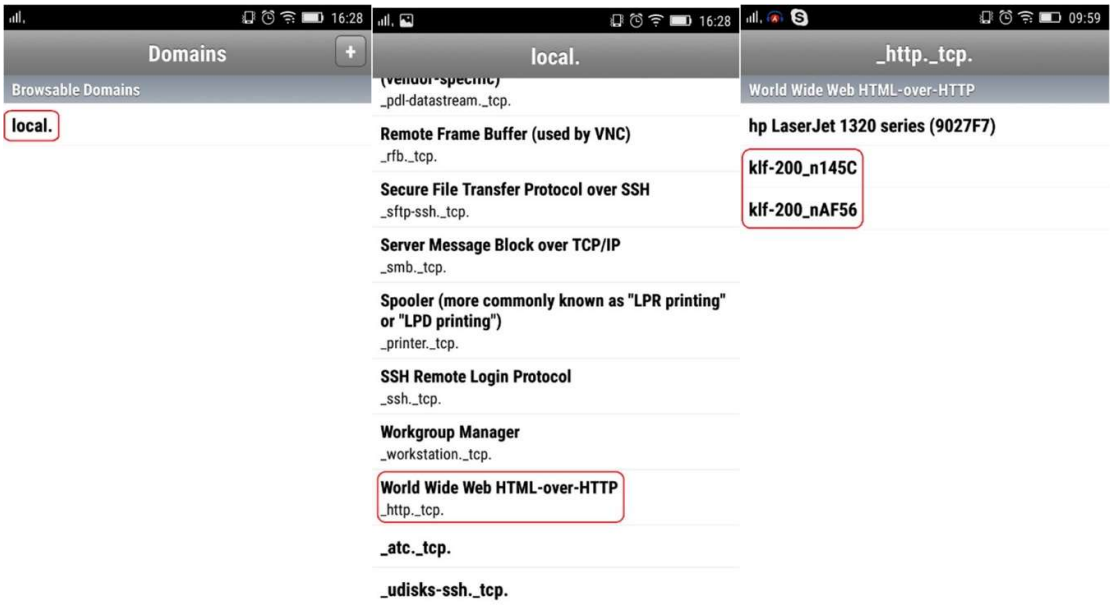
4.



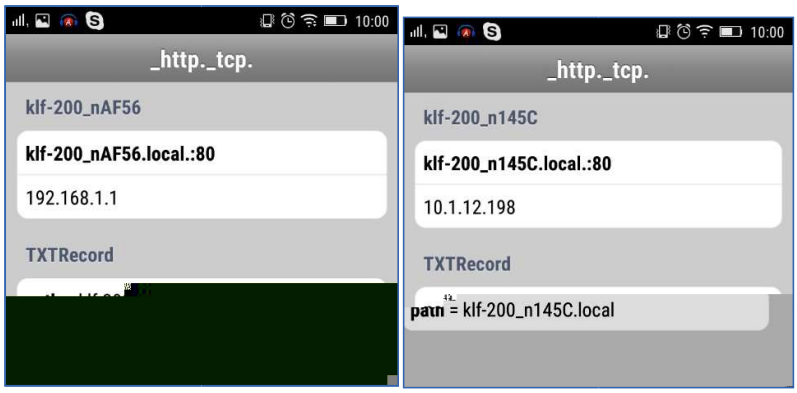


15.1.2 Instruction for Bonjour Browser for Android:

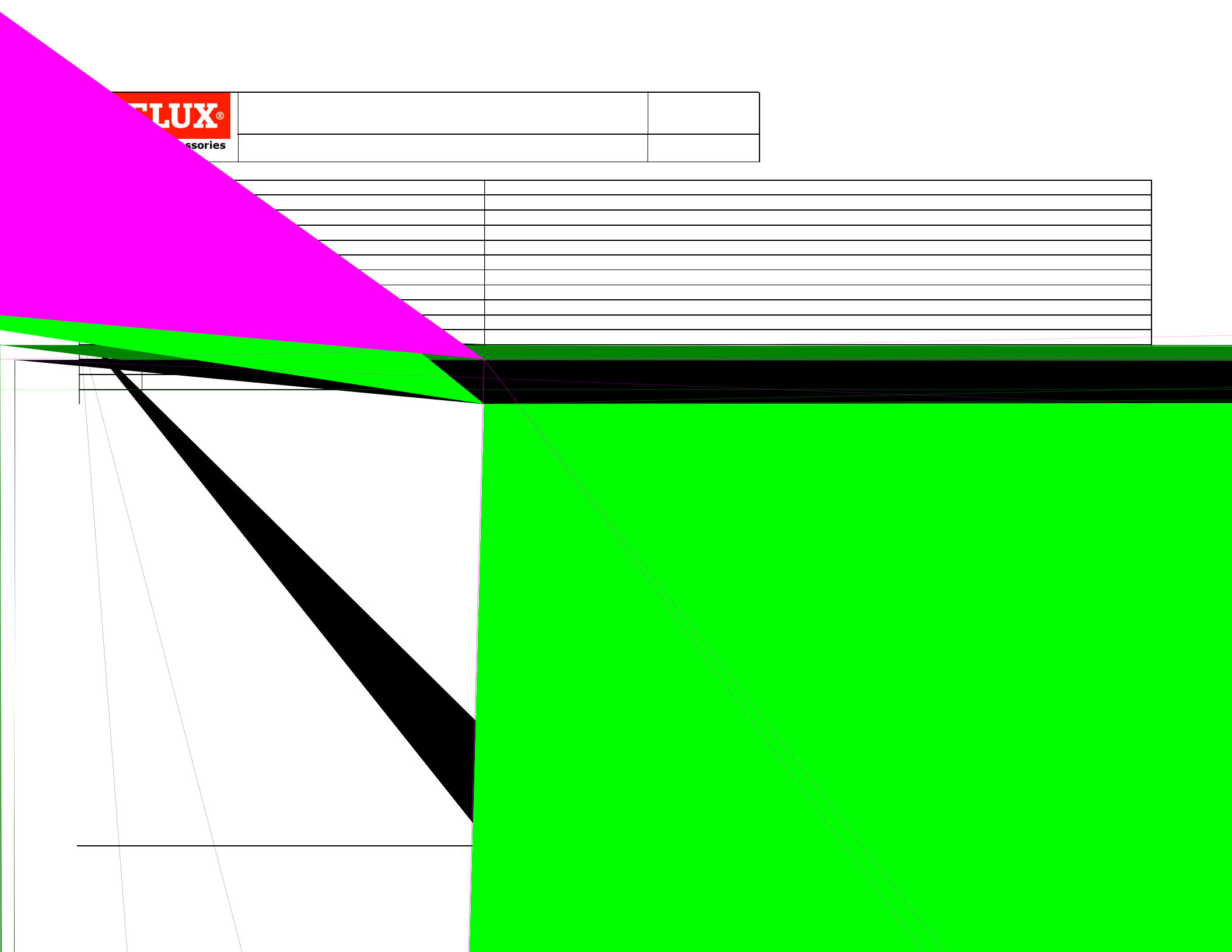
1.
2.


16:28
Domains
Browsable Domains
local.
16:28
local.
_pdl-datastream._tcp.
Remote Frame Buffer (used by VNC)
_rfb._tcp.
Secure File Transfer Protocol over SSH
_sftp-ssh._tcp.
Server Message Block over TCP/IP
_smb._tcp.
Spooler (more commonly known as "LPR printing" or "LPD printing")
_printer._tcp.
SSH Remote Login Protocol
_ssh._tcp.
Workgroup Manager
_workstation._tcp.
World Wide Web HTML-over-HTTP
_http._tcp.
_atc._tcp.
_udisks-ssh._tcp.
09:59
_http._tcp.
World Wide Web HTML-over-HTTP
hp LaserJet 1320 series (9027F7)
klf-200_n145C
klf-200_nAF56

3.


10:00
_http._tcp.
klf-200_nAF56
klf-200_nAF56.local.:80
192.168.1.1
TXTRecord
10:00
_http._tcp.
klf-200_n145C
klf-200_n145C.local.:80
10.1.12.198
TXTRecord
path = klf-200_n145C.local

16 Appendix 4: List of Gateway commands



VELUX A/S Accessories

VELUX A/S Accessories

Table 278 - List of KLF 200 API commands.