**VELUX A/S Accessories**

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| **VELUX A/S Accessories** | | |

# History

| Version | Changes | Author | Date |
|---------|---------|--------|------|
|         |         |        |      |
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# 1 Welcome

# 2 VELUX liability

# 3 Introduction

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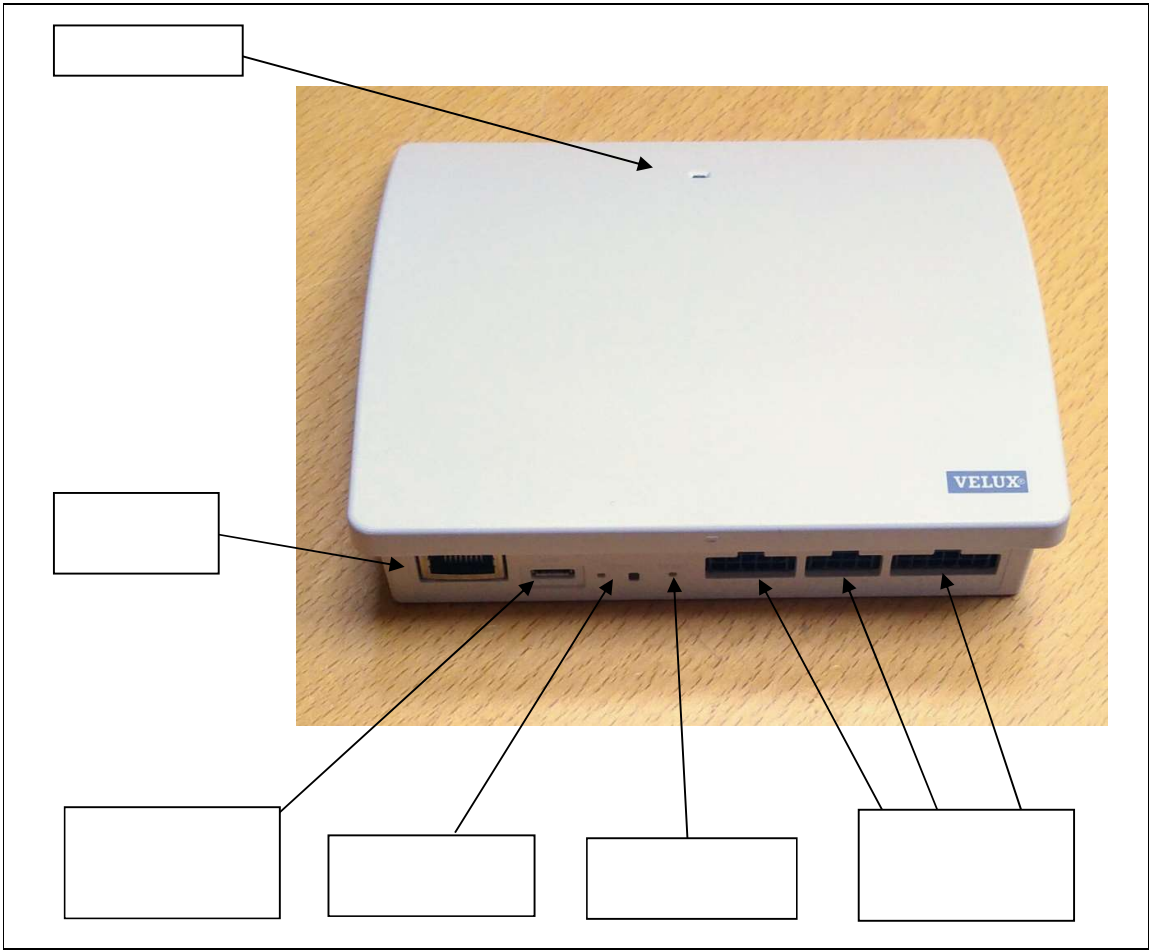


**Figure 1 – KLF 200 photo.**

# 4 Gateway interface

## 4.1 TCP/IP interface

## 4.2 Gateway command frame

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| --- | --- |
| | |

Table 1 - Prototype of gateway command frame format.

### 4.2.1 Command parameter

### 4.2.2 Data field

## 4.3 Gateway command frame length

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Table 2 – Length parameter added to Gateway Command frame.

### 4.3.1 Length parameter

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| --- | --- |
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Figure 2 - Length parameter description.

## 4.4 Transport layer

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| --- | --- | --- | --- | --- |
| | | | | |

Table 3 – Transport layer frame format.

### 4.4.1 ProtocolID parameter

### 4.4.2 Checksum parameter

Checksum          Checksum

## 4.5 SLIP wrapping

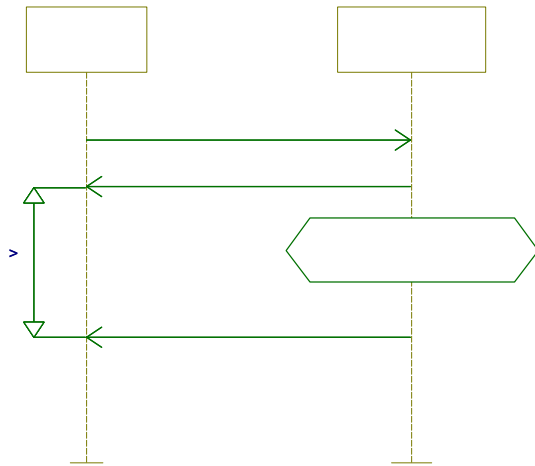| | | | |
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**Figure 4 - Sequence diagram showing standard communication with REQ, CFM and NTF frames.**

## Deviations from the rules above

- 
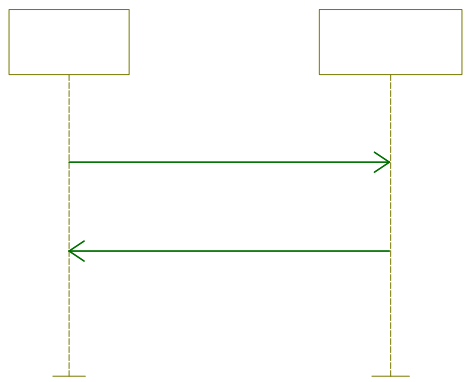


**Figure 5 - Sequence diagram showing standard communication with REQ and Error frames.**

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# 5 Authentication
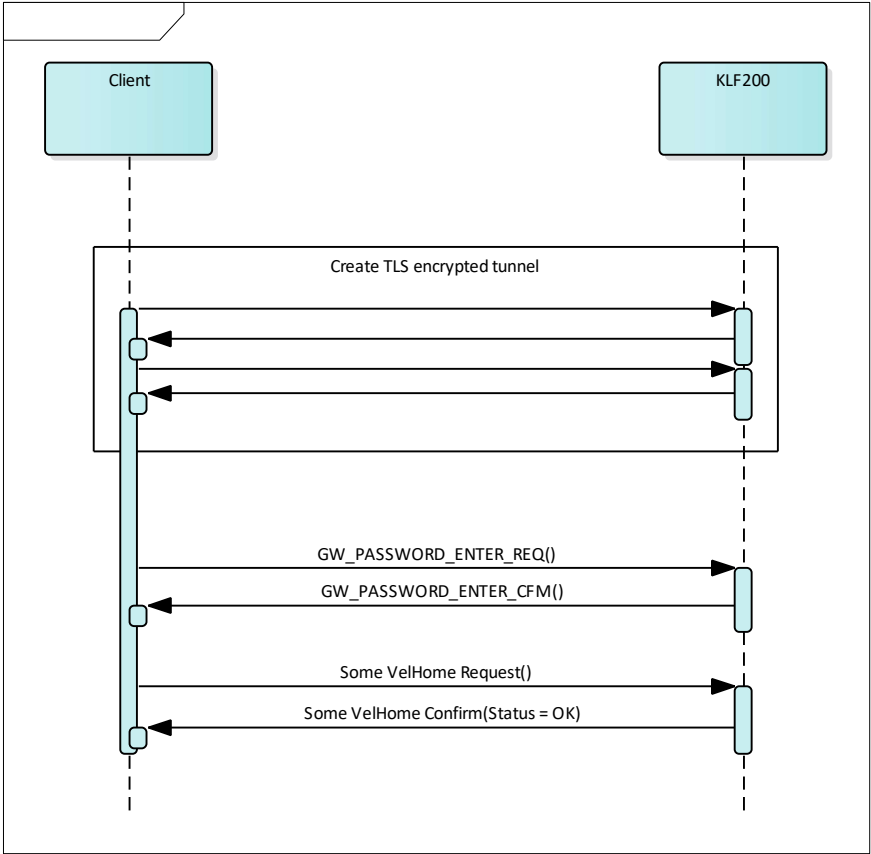


## 5.1.1 GW_PASSWORD_ENTER_REQ

| | |
|---|---|
| | |

**Table 6 - GW_PASSWORD_ENTER_REQ frame format.**

### 5.1.1.1 Password

## 5.1.2 GW_PASSWORD_ENTER_CFM

| | |
|---|---|
| | |

**Table 7 - GW_PASSWORD_ENTER_CFM frame format.**

### 5.1.2.1 Status

| | |
|---|---|
| | |
| | |

**Table 8 - Status parameter**
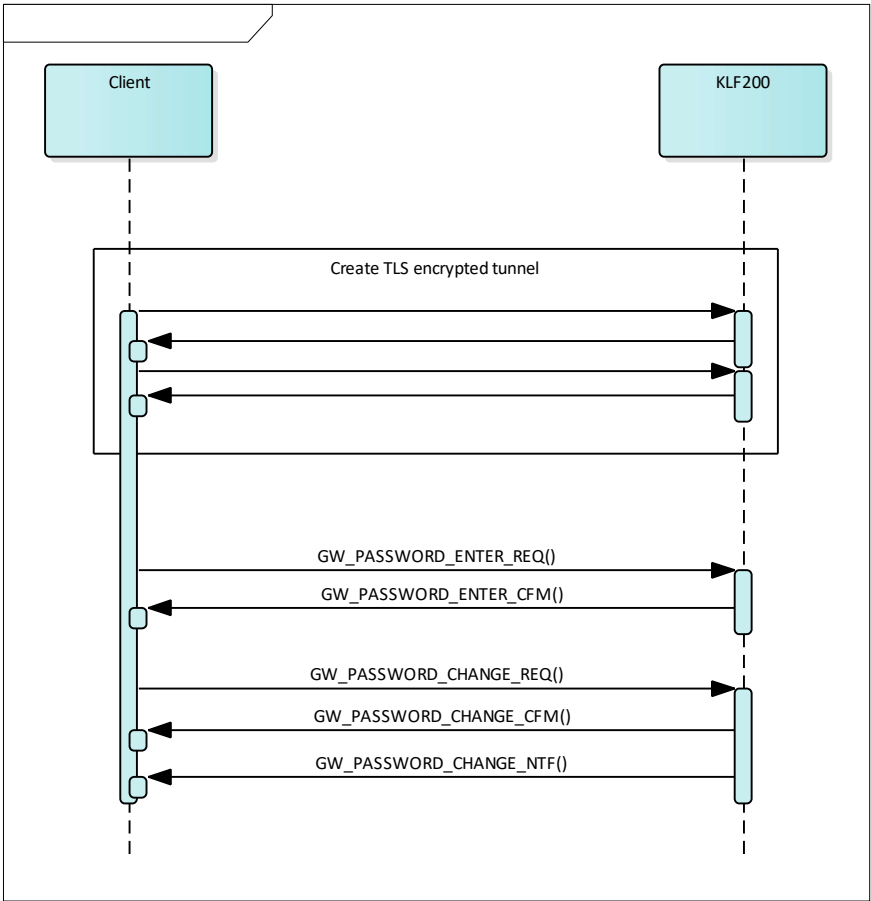


**Figure 6 - Sequence diagram, change password.**
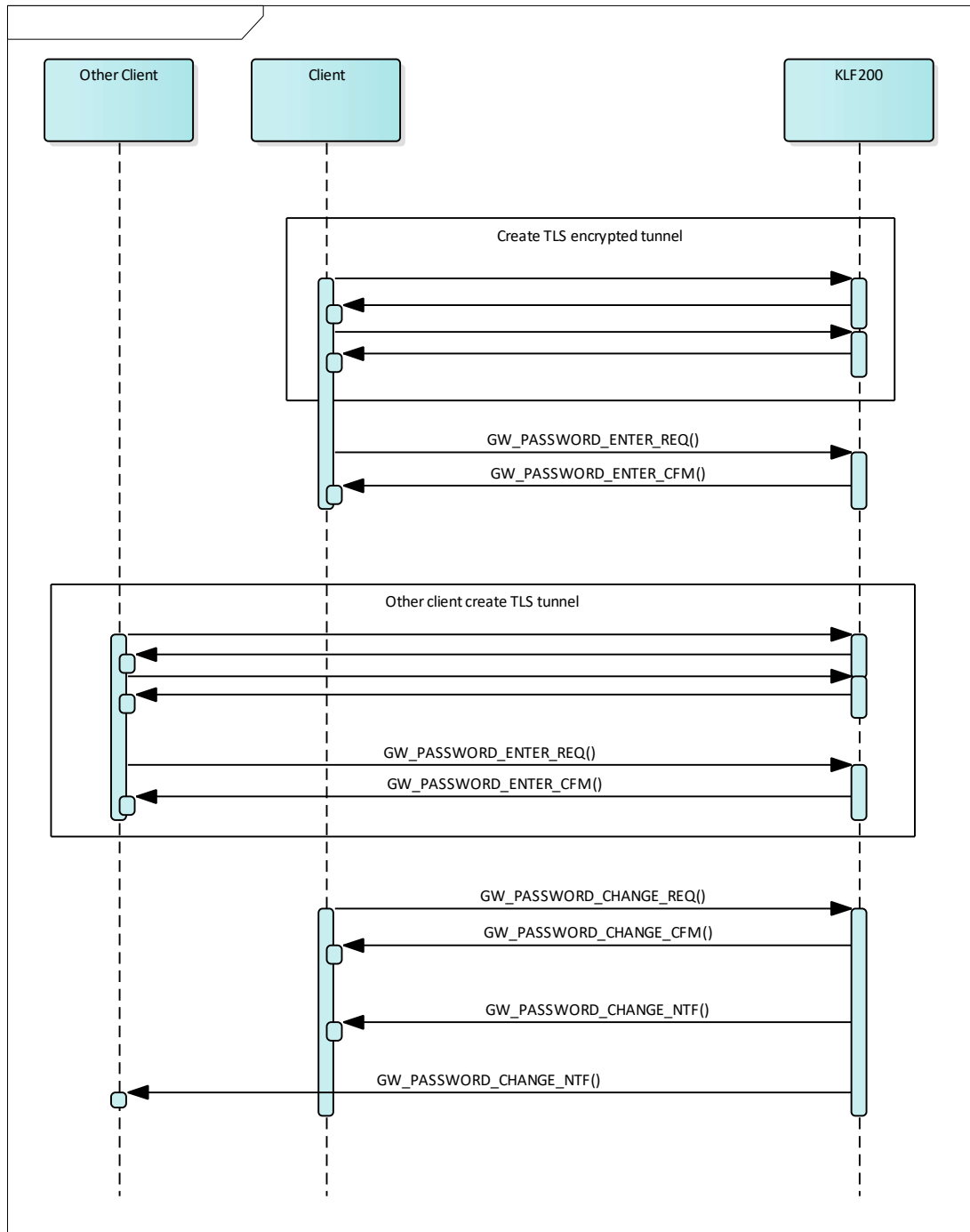
**Figure 7 - Sequence diagram, change password and inform other client.**

## 5.1.3 GW_PASSWORD_CHANGE_REQ

| | | |
|---|---|---|
| | | |

**Table 9 – GW_PASSWORD_CHANGE_REQ frame format.**

| | |
|---|---|
| **VELUX A/S Accessories** | |

### 5.1.3.1 CurrentPassword and NewPassword

## 5.1.4 GW_PASSWORD_CHANGE_CFM = □ □

| | |
|---|---|
| | |

**Table  GW_PASSWORD_CHANGE_CFM frame format.**

### 5.1.4.1 Status

| | |
|---|---|
| | |

# 6 General device commands

## 6.1 Version information commands

### 6.1.1 GW_GET_VERSION_REQ

| |
| --- |
| |

**Table 13 - GW_GET_VERSION_REQ frame format.**

### 6.1.2 GW_GET_VERSION_CFM

| | | | | |
| --- | --- | --- | --- | --- |
| | | | | |

**Table 14 - GW_GET_VERSION_CFM frame format.**

#### 6.1.2.1 SoftwareVersion parameter

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| --- | --- |
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| | |
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| | |
| | |

**Table 15 - SoftwareVersion description**

#### 6.1.2.2 HardwareVersion parameter

#### 6.1.2.3 ProductGroup parameter

#### 6.1.2.4 ProductType parameter

### 6.1.3 GW_GET_PROTOCOL_VERSION_REQ

| |
| --- |
| |

**Table 16 - GW_GET_PROTOCOL_VERSION_REQ frame format.**

### 6.1.4 GW_GET_PROTOCOL_VERSION_CFM

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| | | |

**Table 17 - GW_GET_PROTOCOL_VERSION_CFM frame format.**

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### 6.1.4.1 MajorVersion parameter

### 6.1.4.2 MinorVersion parameter

# 6.2 Gateway state

## 6.2.1 GW_GET_STATE_REQ

| | |
|---|---|
| | |

**Table 18 - GW_GET_STATE_REQ frame format.**

## 6.2.2 GW_GET_STATE_CFM

| | | | |
|---|---|---|---|
| | | | |

**Table 19 - GW_GET_STATE_CFM  frame format.**

### 6.2.2.1 GatewayState

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**Table 20 - GatewayState value Description**

### 6.2.2.2 SubState

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**Table 21 - Value description for SubState, when GatewayState is 1 or 2.**

**6.2.2.3 StateData**

# 6.3 Leave learn state

## 6.3.1 GW_LEAVE_LEARN_STATE_REQ

**Table 22 - GW_LEAVE_LEARN_STATE_REQ frame format.**

## 6.3.2 GW_LEAVE_LEARN_STATE_CFM

**Table 23 - GW_LEAVE_LEARN_STATE_CFM frame format.**

### 6.3.2.1 Status

**Table 24 - Status parameter**

# 6.4 Real Time Clock

## 6.4.1 GW_SET_UTC_REQ

**Table 25- GW_SET_UTC_REQ frame format.**

### 6.4.1.1 Parameter utcTimeStamp

*unix timestamp*

## 6.4.2 GW_SET_UTC_CFM

**Table 26 - GW_SET_UTC_CFM frame format.**

## 6.4.3 GW_RTC_SET_TIME_ZONE_REQ

**Table 27 - GW_RTC_SET_TIME_ZONE_REQ frame format.**

### 6.4.3.1 TimeZoneString parameter

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## 6.4.4 GW_RTC_SET_TIME_ZONE_CFM

| | |
|---|---|
| | |

**Table 28 - GW_RTC_SET_TIME_ZONE_CFM frame format.**

### 6.4.4.1 Status parameter

| | |
|---|---|
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|---|---|

**Table 29 - Status parameter**


## 6.4.5 GW_GET_LOCAL_TIME_REQ command

| |
|---|
| |

**Table 30 - GW_GET_LOCAL_TIME_REQ  frame format.**


## 6.4.6 GW_GET_LOCAL_TIME_CFM command

| | | | | |
|---|---|---|---|---|
| | | | | |

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|---|---|---|---|---|---|
| | | | | | |

**Table 31 – GW_GET_LOCAL_TIME_CFM frame format.**

### 6.4.6.1 UtcTime parameter


### 6.4.6.2 Second parameter


### 6.4.6.3 Minute parameter


### 6.4.6.4 Hour parameter


### 6.4.6.5 DayOfMonth parameter


### 6.4.6.6 Month parameter


### 6.4.6.7 Year parameter


### 6.4.6.8 WeekDay parameter


### 6.4.6.9 DayOfYear parameter


### 6.4.6.10 DaylightSavingFlag parameter

| | |
|---|---|
| | |
| | |
| | |

**Table 32 - DaylightSavingFlag parameter description.**

## 6.5 Reboot command set

### 6.5.1 GW_REBOOT_REQ

**Table 33 - GW_REBOOT_REQ frame format.**

### 6.5.2 GW_REBOOT_CFM

**Table 34 – GW_REBOOT_CFM frame format.**

## 6.6 Factory default command set

### 6.6.1 GW_SET_FACTORY_DEFAULT_REQ

**Table 35 - GW_SET_FACTORY_DEFAULT_REQ frame format.**

### 6.6.2 GW_SET_FACTORY_DEFAULT_CFM

**Table 36 - GW_SET_FACTORY_DEFAULT_CFM frame format.**

## 6.7 Network setup

## 6.8 Get network setup command set

### 6.8.1 GW_GET_NETWORK_SETUP_REQ

**Table 37 - GW_GET_NETWORK_SETUP_REQ frame format.**

### 6.8.2 GW_GET_NETWORK_SETUP_CFM

**Table 38 - GW_GET_NETWORK_SETUP_CFM frame format.**

#### 6.8.2.1 IpAddress parameter

#### 6.8.2.2 Mask parameter

### 6.8.2.3 DefGW parameter

### 6.8.2.4 DHCP parameter

| | |
|---|---|
| | |
| | |

**Table 39 - DHCP parameter description.**

# 6.9 Set network setup command set

## 6.9.1 GW_SET_NETWORK_SETUP_REQ

| | | | | |
|---|---|---|---|---|
| | | | | |

**Table 40 - GW_SET_NETWORK_SETUP_REQ frame format.**

## 6.9.2 GW_SET_NETWORK_SETUP_CFM

| |
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**Table 41 - GW_SET_NETWORK_SETUP_CFM frame format.**

# 6.10 GW_ERROR_NTF

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**Table 42 - GW_ERROR_NTF command frame format.**

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**Table 43 - Error types.**

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# 7 Configuration service

## 7.1 System table

## 7.2 GW_CS_GET_SYSTEMTABLE_DATA_REQ

| |
|---|
| |

**Table 44 - GW_CS_GET_SYSTEMTABLE_DATA_REQ frame format.**

## 7.3 GW_CS_GET_SYSTEMTABLE_DATA_CFM

| |
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| |

**Table 45 - GW_CS_GET_SYSTEMTABLE_DATA_CFM frame format.**

## 7.4 GW_CS_GET_SYSTEMTABLE_DATA_NTF

| | | | |
|---|---|---|---|
| | | | |

**Table 46 - GW_CS_GET_SYSTEMTABLE_DATA_NTF frame format. Note n $\in$ {11; 22; … ; 110}.**

### 7.4.1.1 NumberOfEntry parameter

### 7.4.1.2 SystemTableObjects parameter

| | | | | |
|---|---|---|---|---|
| | | | | |

**Table 47 – Frame format of the parameter SystemTableObjects.**

| Class: General Actuator | |
|---|---|
| **Byte Index** | **Description** |

| | | | |
|---|---|---|---|
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**Table 48 - Format of a SystemTable object.**

### 7.4.1.2.1 System table index parameter

### 7.4.1.2.2 Actuator address parameter

### 7.4.1.2.3 Actuator Type and Sub Type parameter

| | | | | | | | | | | | | | | | |
|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|---|
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**Table 49 - Actuator Type and Sub Type**

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**Table 50 - NodeType data parameter description.**

### 7.4.1.2.4 PowerSave Mode parameter

| | |
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**Table 51 - PowerSave Mode parameter description.**

### 7.4.1.2.5 io-Membership parameter

### 7.4.1.2.6 RF support parameter

| | |
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| | |
| | |

**Table 52 - RF support parameter description.**

### 7.4.1.2.7 Actuator Turnaround time parameter

| | |
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**Table 53 - Actuator Turnaround time parameter description.**

### 7.4.1.2.8 io-Manufacturer Id parameter

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**Table 54 - io-Manufacturer Id parameter description.**

### 7.4.1.2.9 Backbone reference number

### 7.4.1.3 RemainingNumberOfEntry parameter

$$\neq$$

## 7.4.2 GW_CS_GET_SYSTEMTABLE_DATA_NTF frame if system table are empty.

|  |  |  |
|---|---|---|
|  |  |  |

**Table 55 - GW_CS_GET_SYSTEMTABLE_DATA_NTF frame format. Example where there are no nodes in the system table.**

# 7.5 Discover nodes



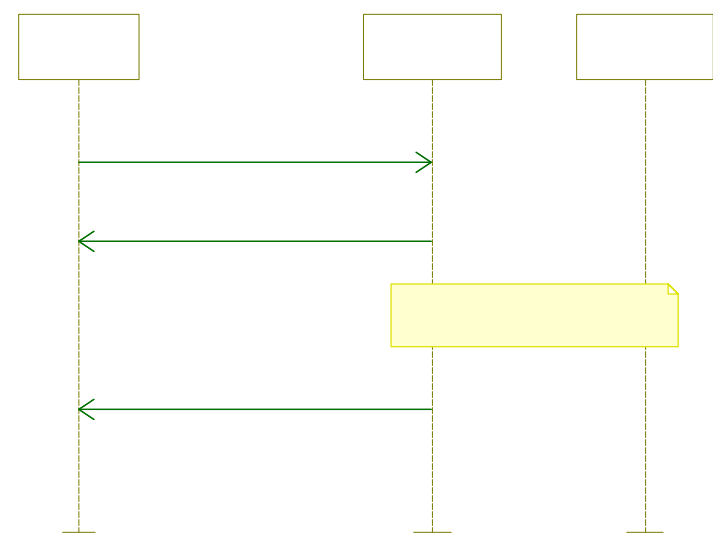**Figure 8 - Discover nodes sequence diagram.**

## 7.5.1 GW_CS_DISCOVER_NODES_REQ

|  |  |
|---|---|
|  |  |

**Table 56 - GW_CS_DISCOVER_NODES_REQ frame format.**

### 7.5.1.1 NodeType parameter

|  |  |
|---|---|
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**Table 57 - NodeType data parameter description.**

## 7.5.2 GW_CS_DISCOVER_NODES_CFM

|  |
|---|
|  |

**Table 58 - GW_CS_DISCOVER_NODES_CFM frame format.**

## 7.5.3 GW_CS_DISCOVER_NODES_NTF

|  |  |  |  |
|---|---|---|---|
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|  |  |  |
|---|---|---|
|  |  |  |

**Table 59 - GW_CS_DISCOVER_NODES_NTF frame format.**

### 7.5.3.1 AddedNodes

### 7.5.3.2 RFConnectionError

### 7.5.3.3 ioKeyErrorExistingNode

### 7.5.3.4 Removed

### 7.5.3.5 Open

### 7.5.3.6 DiscoverStatus

| | |
|---|---|
| | |
| | |
| | |
| | |
| | |

**Table 60 - Parameter DiscoverStatus description.**

# 7.6 Remove Nodes command set

## 7.6.1 GW_CS_REMOVE_NODES_REQ

| | |
|---|---|
| | |

**Table 61 - GW_CS_REMOVE_NODES_REQ frame format.**

### 7.6.1.1 RemoveNodes

## 7.6.2 GW_CS_REMOVE_NODES_CFM

| | |
|---|---|
| | |

**Table 62 - GW_CS_REMOVE_NODES_CFM frame format.**

### 7.6.2.1 SceneDeleted

| | |
|---|---|
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**Table 63 - Parameter SceneDeleted description.**

# 7.7 Virgin State command set

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## 7.7.1 GW_CS_VIRGIN_STATE_REQ

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|---|

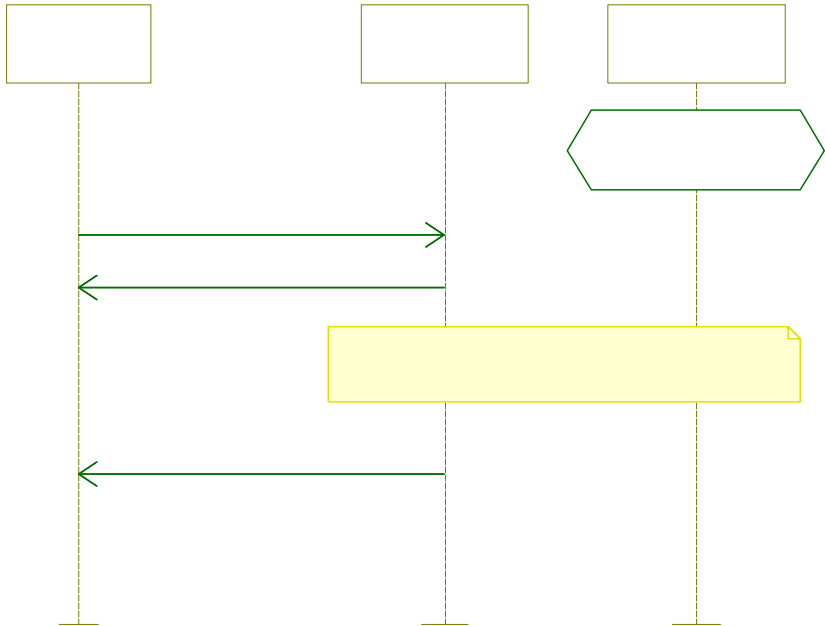**Table 64 - GW_CS_VIRGIN_STATE_REQ frame format.**

## 7.7.2 GW_CS_VIRGIN_STATE_CFM

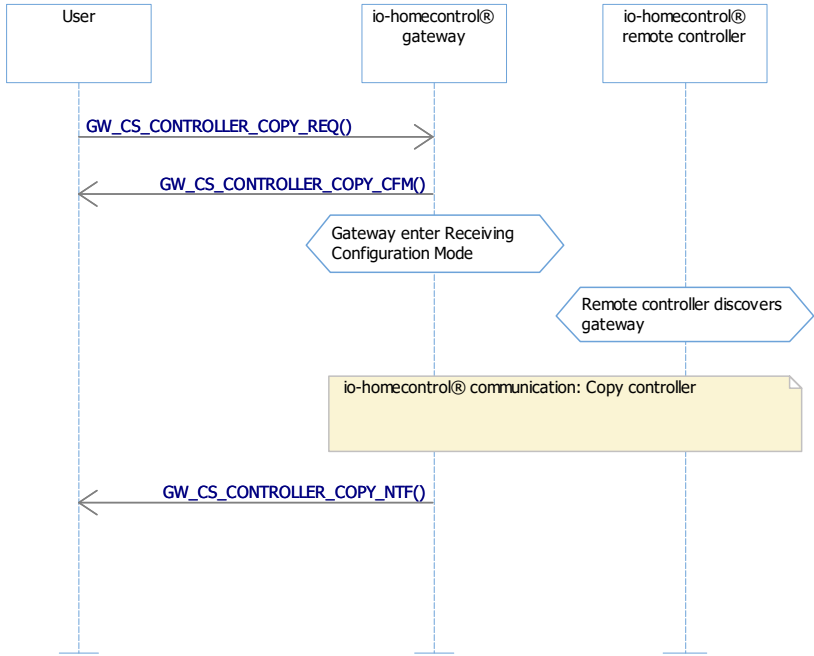| |
|---|
| |

**Table 65 - GW_CS_VIRGIN_STATE_CFM frame format.**

# 7.8 Controller Copy command set

-

- 



**Figure 9 - Sequence diagram -Normal controller copy from remote controller to gateway (ControllerCopyMode = 0).**



**Figure 10 -       Sequence diagram -Normal controller copy from gateway to remote controller (ControllerCopyMode = 1).**

## 7.8.1 GW_CS_CONTROLLER_COPY_REQ

| | |
|---|---|
| | |

**Table 66 - GW_CS_CONTROLLER_COPY_REQ frame format**

| | |
|---|---|
| | |
| | |

**Table 67 - ControllerCopyMode parameter description.**

## 7.8.2 GW_CS_CONTROLLER_COPY_CFM

| |
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| |

**Table 68 - GW_CS_CONTROLLER_COPY_CFM frame format.**

## 7.8.3 GW_CS_CONTROLLER_COPY_NTF

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**Table 69 - GW_CS_CONTROLLER_COPY_NTF frame format.**

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**Table 70 - Parameter ControllerCopyStatus description with Transmitting Configuration Mode**

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**Table 71 - Parameter ControllerCopyStatus description with Receiving Configuration Mode**

## 7.8.4 GW_CS_CONTROLLER_COPY_CANCEL_NTF

| |
|---|
| |

**Table 72 - GW_CS_CONTROLLER_COPY_CANCEL_NTF frame format.**

Figure 11 - Sequence diagram - Cancel controller copy.

## 7.9 Generate new system Key

### 7.9.1 GW_CS_GENERATE_NEW_KEY_REQ

| |
|---|
| |

Table 73 - GW_CS_GENERATE_NEW_KEY_REQ frame format.

### 7.9.2 GW_CS_GENERATE_NEW_KEY_CFM

| |
|---|
| |

Table 74 - GW_CS_GENERATE_NEW_KEY_CFM frame format.

### 7.9.3 GW_CS_GENERATE_NEW_KEY_NTF

| | | | |
|---|---|---|---|
| | | | |

Table 75 - GW_CS_GENERATE_NEW_KEY_NTF frame format.

#### 7.9.3.1 ChangeKeyStatus parameter

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|---|
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| --- | --- |
| | |
| | |
| | |

**Table 76 - Parameter ChangeKeyStatus description.**

### 7.9.3.2 KeyChanged parameter

### 7.9.3.3 KeyNotChanged parameter

# 7.10 Receive Key command set

## 7.10.1 GW_CS_RECEIVE_KEY_REQ

| |
| --- |
| |

**Table 77 - GW_CS_RECEIVE_KEY_REQ frame format.**

## 7.10.2 GW_CS_RECEIVE_KEY_CFM

| |
| --- |
| |

**Table 78 - GW_CS_RECEIVE_KEY_CFM frame format.**

## 7.10.3 GW_CS_RECEIVE_KEY_NTF

| | | | |
| --- | --- | --- | --- |

**Table 79 - GW_CS_RECEIVE_KEY_NTF frame format.**

### 7.10.3.1 ChangeKeyStatus parameter

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| | |

**Table 80 - Parameter ChangeKeyStatus description.**

### 7.10.3.2 KeyChanged parameter

### 7.10.3.3 KeyNotChanged parameter

# 7.11 Update new key in actuators with old key

## 7.11.1 GW_CS_REPAIR_KEY_REQ

| |
|---|
| |

**Table 81 - GW_CS_REPAIR_KEY_REQ frame format.**

## 7.11.2 GW_CS_REPAIR_KEY_CFM

| |
|---|
| |

**Table 82 - GW_CS_REPAIR_KEY_CFM frame format.**

## 7.11.3 GW_CS_REPAIR_KEY_NTF

| | | | |
|---|---|---|---|
| | | | |

**Table 83 - GW_CS_REPAIR_KEY_NTF frame format.**

# 7.12 Product Generic Configuration (PGC)
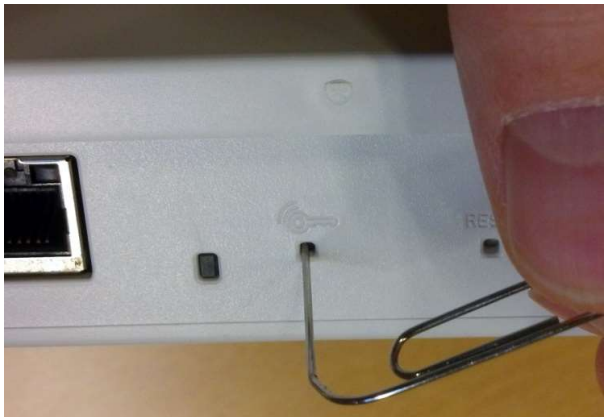


**Figure 12 -  Straightened paper clip used to enable the PGC button.**

## 7.12.1 Button presses overview

| | |
|---|---|
| | **Get the 2W io-SystemKey** |

| | | |
|---|---|---|
| | Give the 2W io-SystemKey | |
| | Generate a new 2W io-SystemKey | |
| | | |

**Table 84 - Button presses overview**

## 7.12.2 PGC job descriptions

### 7.12.2.1    Get the 2W io-SystemKey

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- 

### 7.12.2.2    Give the 2W io-SystemKey

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- 
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### 7.12.2.3    Generate a new 2W io-SystemKey

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## 7.12.3 LED feedback overview
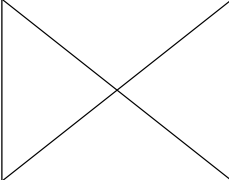
| Function | Feedback Function | Feedback SUCCES | Feedback ERROR | Feedback PARTLY SUCCESS |
|---|---|---|---|---|
| **Get the 2W io-SystemKey** | | | | |
| **Give the 2W io-SystemKey** | | | | |
| **Generate a new 2W io-SystemKey** | | | | |

**Table 85 - LED feedback overview**

## 7.12.4 GW_CS_PGC_JOB_NTF

| | | | |
|---|---|---|---|
| | | | |

**Table 86 - GW_CS_PGC_JOB_NTF frame format.**

### 7.12.4.1        PgcJobState

| | |
|---|---|
| | |
| | |
| | |

**Table 87 - Parameter PgcJobState description**

### 7.12.4.2        PgcJobStatus

| | |
|---|---|
| | |
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| | |
| | |

**Table 88 - Parameter PgcJobStatus description**

### 7.12.4.3 PgcJobType

| | | |
|---|---|---|
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| | | |
| | | |
| | | |
| | | |

**Table 89 – Parameter PgcJobType description**

# 7.13 System table change notification
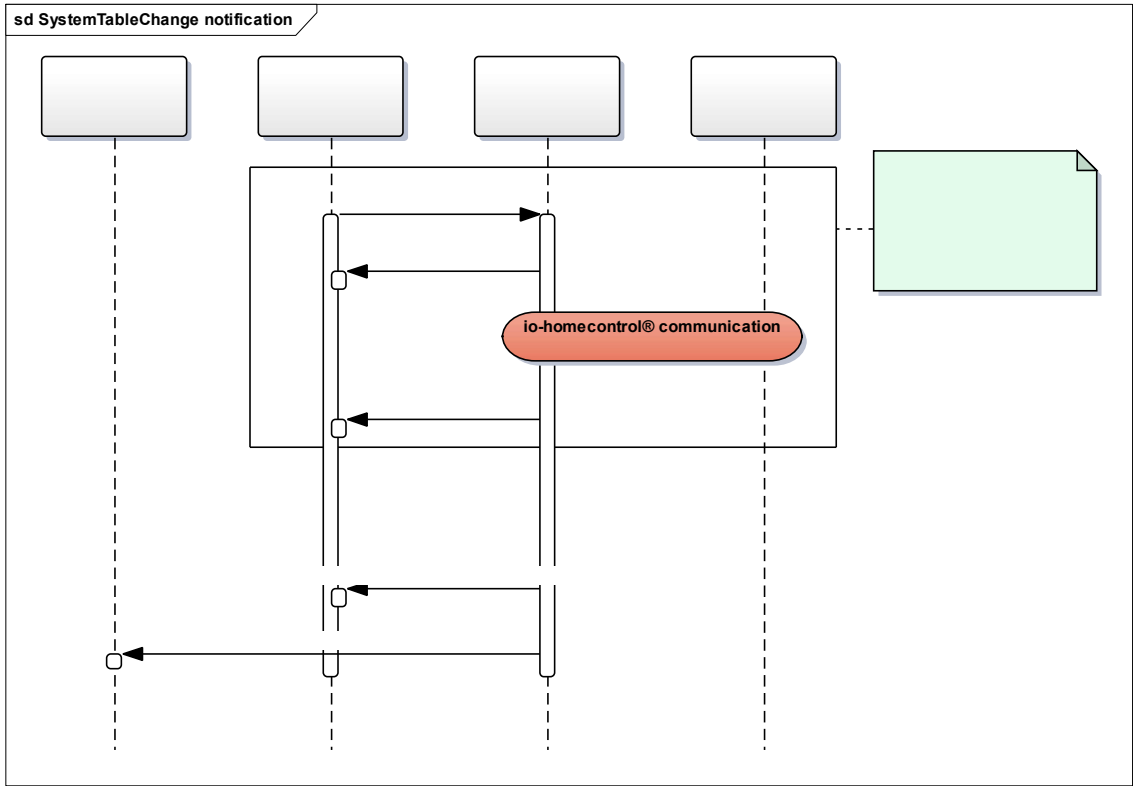


**Figure 13 - GW_CS_SYSTEM_TABLE_UPDATE_NTF is sent to all clients.**

## 7.13.1 GW_CS_SYSTEM_TABLE_UPDATE_NTF

| | | |
|---|---|---|
| | | |

**Figure 14 - GW_CS_SYSTEM_TABLE_UPDATE_NTF frame format.**

### 7.13.1.1 AddedNodesBitArray parameter

**7.13.1.2    RemovedNodesBitArray parameter**

# 7.14 Open actuator for configuration

## 7.14.1 GW_CS_ACTIVATE_CONFIGURATION_MODE_REQ

| | |
|---|---|
| | |

Table 90 - GW_CS_ACTIVATE_CONFIGURATION_MODE_REQ frame format.

**7.14.1.1    ActivateConfiguration parameter**

## 7.14.2 GW_CS_ACTIVATE_CONFIGURATION_MODE_CFM

| | | | | |
|---|---|---|---|---|
| | | | | |

Table 91 - GW_CS_ACTIVATE_CONFIGURATION_MODE_CFM frame format.

**7.14.2.1    Activated parameter**

**7.14.2.2    NoContact parameter**

**7.14.2.3    OtherError parameter**

**7.14.2.4    Status parameter**

| | |
|---|---|
| | |
| | |

Table 92 – Status parameter description.

# 8 Information Service

## 8.1 House Status Monitor service

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|---|---|
| | |
| | |
| | |

**Table 93 – How often information is requested from actuator, depending of its type and state.**

## 8.2 Enable or disable House Status Monitor.

### 8.2.1  GW_HOUSE_STATUS_MONITOR_ENABLE_REQ

| |
|---|
| |

**Table 94 - GW_HOUSE_STATUS_MONITOR_ENABLE_REQ frame format.**

### 8.2.2 GW_HOUSE_STATUS_MONITOR_ENABLE_CFM

| |
|---|
| |

**Table 95 - GW_HOUSE_STATUS_MONITOR_ENABLE_CFM frame format.**

### 8.2.3 GW_HOUSE_STATUS_MONITOR_DISABLE_REQ

|  |  |  |
| --- | --- | --- |
|  |  |  |

|  |  |
| --- | --- |

**Table 96 - GW_HOUSE_STATUS_MONITOR_DISABLE_REQ frame format.**

## 8.2.4 GW_HOUSE_STATUS_MONITOR_DISABLE_CFM

|  |  |
| --- | --- |

**Table 97 - GW_HOUSE_STATUS_MONITOR_DISABLE_CFM frame format.**

# 8.3 Node information

## 8.3.1 GW_GET_NODE_INFORMATION_REQ

|  |  |
| --- | --- |

**Table 98 - GW_GET_NODE_INFORMATION_REQ frame format**

### 8.3.1.1 NodeID

## 8.3.2 GW_GET_NODE_INFORMATION_CFM

|  |  |  |
| --- | --- | --- |

**Table 99 - GW_GET_NODE_INFORMATION_CFM frame format**

### 8.3.2.1 Status

|  |  |
| --- | --- |
|  |  |
|  |  |
|  |  |
|  |  |

**Table 100 - Status parameter**

### 8.3.2.2 NodeID

## 8.3.3 GW_GET_NODE_INFORMATION_NTF

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |

|  |  |  |  |  |  |
| --- | --- | --- | --- | --- | --- |

**Table 101 - GW_GET_NODE_INFORMATION_NTF frame format**

### 8.3.3.1 NodeID

### 8.3.3.2 Order

### 8.3.3.3 Placement

### 8.3.3.4 Name

### 8.3.3.5 Velocity

| | | |
|---|---|---|
| | *DEFAULT* | |
| | *SILENT* | |
| | *FAST* | |
| | *-* | |
| | *VELOCITY_NOT_AVAILABLE* | |

**Table 102 - Velocity parameter**

### 8.3.3.6 NodeTypeSubType

### 8.3.3.7 ProductType

### 8.3.3.8 NodeVariation

| | | |
|---|---|---|
| | *NOT_SET* | |
| | *TOPHUNG* | |
| | *KIP* | |
| | *FLAT_ROOF* | |
| | *SKY_LIGHT* | |

**Table 103 - NodeVariation parameter**

### 8.3.3.9 PowerMode

| | |
|---|---|
| | |
| | |

**Table 104 - State parameter**

### 8.3.3.10 SerialNumber

### 8.3.3.11 State

| | | |
|---|---|---|
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |

**Table 105 - State parameter**

### 8.3.3.12 CurrentPosition

### 8.3.3.13 Target

### 8.3.3.14 FP1CurrentPosition

### 8.3.3.15 BuildNumber

### 8.3.3.16 FP2CurrentPosition

### 8.3.3.17 FP3CurrentPosition

### 8.3.3.18 FP4CurrentPosition

### 8.3.3.19 RemainingTime

### 8.3.3.20 TimeStamp

### 8.3.3.21 NbrOfAlias

### 8.3.3.22 Alias

| | | |
|---|---|---|
| | | |

**Table 106 – Frame format of the parameter Alias.**

| | |
|---|---|
| | |

**Table 107 – Alias structure.**

#### 8.3.3.22.1 Type

#### 8.3.3.22.2 Value

## 8.3.4 GW_SET_NODE_VARIATION_REQ

| | | |
|---|---|---|
| | | |

**Table 108 – GW_SET_NODE_VARIATION_REQ frame format**

### 8.3.4.1 NodeID

### 8.3.4.2 NodeVariation

| | | |
|---|---|---|
| | *NOT_SET* | |
| | *TOPHUNG* | |
| | *KIP* | |
| | *FLAT_ROOF* | |
| | *SKY_LIGHT* | |

**Table 109 - NodeVariation parameter**

## 8.3.5 GW_SET_NODE_VARIATION_CFM

| | | |
|---|---|---|
| | | |

**Table 110 - GW_SET_NODE_VARIATION_CFM frame format**

### 8.3.5.1 Status

| | |
|---|---|
| | |
| | |
| | |
| | |

**Table 111 - Status parameter**

### 8.3.5.2 NodeID

## 8.3.6 GW_SET_NODE_NAME_REQ

| | | |
|---|---|---|
| | | |

**Table 112 - GW_SET_NODE_NAME_REQ frame format**

### 8.3.6.1 NodeID

### 8.3.6.2 Name

## 8.3.7 GW_SET_NODE_NAME_CFM

| | | |
|---|---|---|
| | | |

**Table 113 - GW_SET_NODE_NAME_CFM frame format**

### 8.3.7.1 Status

| | |
|---|---|
| | |
| | |
| | |
| | |

**Table 114 - Status parameter**

**8.3.7.2 NodeID**

# 8.3.8 GW_NODE_INFORMATION_CHANGED_NTF

| | | | | |
|---|---|---|---|---|
| | | | | |

| |
|---|
| |

**Table 115 - GW_NODE_INFORMATION_CHANGED_NTF frame format.**

**8.3.8.1 Parameter description**

# 8.3.9 GW_NODE_STATE_POSITION_CHANGED_NTF

| | | | | |
|---|---|---|---|---|
| | | | | |

| | | | | |
|---|---|---|---|---|
| | | | | |

| |
|---|
| |

**Table 116 - GW_NODE_INFORMATION_CHANGED_NTF frame format.**

# 8.3.10 GW_GET_ALL_NODES_INFORMATION_REQ

| |
|---|
| |

**Table 117 - GW_GET_ALL_NODES_INFORMATION_REQ frame format.**

# 8.3.11 GW_GET_ALL_NODES_INFORMATION_CFM

| | |
|---|---|
| | |

**Table 118 – GW_GET_ALL_NODES_INFORMATION_CFM**

**8.3.11.1         Status**

| | |
|---|---|
| | |
| | |
| | |

**Table 119 - Status parameter**

## 8.3.12 GW_GET_ALL_NODES_INFORMATION_NTF

| | | | | | |
|---|---|---|---|---|---|
| | | | | | |

| | | | | | |
|---|---|---|---|---|---|
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|---|---|---|---|---|---|
| | | | | | |

**Table 120 - GW_GET_ALL_NODES_INFORMATION_NTF frame format.**

### 8.3.12.1 Parameter description

## 8.3.13 GW_GET_ALL_NODES_INFORMATION_FINISHED_NTF

| |
|---|
| |

**Table 121 - GW_GET_ALL_NODES_INFORMATION_CFM frame format.**

## 8.3.14 GW_SET_NODE_ORDER_AND_PLACEMENT_REQ

| | | | |
|---|---|---|---|
| | | | |

**Table 122 - GW_SET_NODE_ORDER_AND_PLACEMENT_REQ frame format.**

### 8.3.14.1 NodeID

### 8.3.14.2 Order

### 8.3.14.3 Placement

## 8.3.15 GW_SET_NODE_ORDER_AND_PLACEMENT_CFM

| | | |
|---|---|---|
| | | |

**Table 123 - GW_SET_NODE_ORDER_AND_PLACEMENT_CFM frame format**

## 8.3.15.1    Status

### 8.4.3.1 GroupID

### 8.4.3.2 Order

### 8.4.3.3 Placment

### 8.4.3.4 Name

### 8.4.3.5 Velocity

| | | |
|---|---|---|
| | DEFAULT | |
| | SILENT | |
| | FAST | |
| | - | |

**Table 129 – Velocity parameter.**

### 8.4.3.6 NodeVariation

| | | |
|---|---|---|
| | NOT_SET | |
| | TOPHUNG | |
| | KIP | |
| | FLAT_ROOF | |
| | SKY_LIGHT | |

**Table 130 - NodeVariation parameter.**

### 8.4.3.7 GroupType

| | | |
|---|---|---|
| | USER_GROUP | |
| | ROOM | |
| | HOUSE | |

**Table 131 – GroupType parameter.**

### 8.4.3.8 NbrOfObjects

### 8.4.3.9 ActuatorBitArray

### 8.4.3.10      Revision

## 8.4.4 GW_NEW_GROUP_REQ

| | | | | | | |
|---|---|---|---|---|---|---|
| | | | | | | |

| | |
|---|---|
| | |

**Table 132 – GW_NEW_GROUP_REQ frame format.**

### 8.4.4.1 GroupType

| | | |
|---|---|---|
| | USER_GROUP | |
| | ROOM | |
| | HOUSE | |
| | ALL-GROUP | |

**Table 133 – GroupType parameter.**

**Note:**

### 8.4.4.2 Parameter description for remaining parameters

## 8.4.5 GW_NEW_GROUP_CFM

| | | |
|---|---|---|
| | | |

**Table 134 – GW_NEW_GROUP_CFM frame format.**

### 8.4.5.1 Status

| | |
|---|---|
| | |
| | |
| | |
| | |

**Table 135 – Status parameter description.**

### 8.4.5.2 GroupID

## 8.4.6 GW_SET_GROUP_INFORMATION_REQ

| | | | | | |
|---|---|---|---|---|---|
| | | | | | |

| | | | | | | |
|---|---|---|---|---|---|---|
| | | | | | | |

**Table 136 – GW_SET_GROUP_INFORMATION_REQ frame format.**

### 8.4.6.1 GroupID

### 8.4.6.2 GroupType

### 8.4.6.3 Parameter description for remaining parameters

## 8.4.7 GW_SET_GROUP_INFORMATION_CFM

| | | |
|---|---|---|
| | | |

**Table 137 – GW_SET_GROUP_INFORMATION_CFM frame format.**

### 8.4.7.1 Status

| | |
|---|---|
| | |
| | |
| | |

**Table 138 – Status parameter.**

### 8.4.7.2 GroupID

## 8.4.8 GW_DELETE_GROUP_REQ

| | |
|---|---|
| | |

**Table 139 – GW_DELETE_GROUP_REQ frame format.**

### 8.4.8.1 GroupID

## 8.4.9 GW_DELETE_GROUP_CFM

| | | |
|---|---|---|
| | | |

**Table 140 – GW_DELETE_GROUP_CFM frame format.**

### 8.4.9.1 GroupID

### 8.4.9.2 Status

| | |
|---|---|
| | |
| | |
| | |
| | |

**Table 141 – Status parameter.**

## 8.4.10 GW_GROUP_DELETED_NTF

| | |
|---|---|
| | |

**Table 142 - GW_GROUP_DELETED_NTF frame format.**

## 8.4.11 GW_GET_ALL_GROUPS_INFORMATION_REQ

| | | |
|---|---|---|
| | | |

**Table 143 – GW_GET_ALL_GROUPS_INFORMATION_REQ frame format.**

### 8.4.11.1      UseFilter

### 8.4.11.2      GroupType

| | | |
|---|---|---|
| | *USER_GROUP* | |
| | *ROOM* | |
| | *HOUSE* | |

**Table 144 – GroupType parameter.**

## 8.4.12 GW_GET_ALL_GROUPS_INFORMATION_CFM

| | | |
|---|---|---|
| | | |

**Table 145 - GW_GET_ALL_GROUPS_INFORMATION_CFM frame format.**

### 8.4.12.1      Status

| | |
|---|---|
| | |
| | |
| | |
| | |

**Table 146 - Status parameter description**

|  |  |  |  |  |  |
|--|--|--|--|--|--|

## 8.4.13 GW_GET_ALL_GROUPS_INFORMATION_NTF

|  |  |  |  |  |  |
|--|--|--|--|--|--|
|  |  |  |  |  |  |

|  |  |  |  |  |  |  |
|--|--|--|--|--|--|--|
|  |  |  |  |  |  |  |

**Table 147 - GW_GET_ALL_GROUPS_INFORMATION_NTF frame format.**

### 8.4.13.1 Parameter description

## 8.4.14 GW_GET_ALL_GROUPS_INFORMATION_FINISHED_NTF

|  |
|--|

**Table 148 - GW_GET_ALL_GROUPS_INFORMATION_FINISHED_NTF frame format.**

## 8.4.15 GW_GROUP_INFORMATION_CHANGED_NTF

|  |  |  |
|--|--|--|
|  |  |  |

**Table 149 - GW_GROUP_INFORMATION_CHANGED_NTF frame format when a group is deleted.**

|  |  |  |
|--|--|--|
|  |  |  |

|  |  |  |  |  |  |  |
|--|--|--|--|--|--|--|
|  |  |  |  |  |  |  |

|  |  |
|--|--|
|  |  |

**Table 150 - GW_GROUP_INFORMATION_CHANGED_NTF frame format when group information has changed.**

### 8.4.15.1 ChangeType

|  |  |
|--|--|
|  |  |
|  |  |
|  |  |

**Table 151 – ChangeType value description**

### 8.4.15.2 Parameter description

# 9 Activation Log

## 9.1.1 GW_GET_ACTIVATION_LOG_HEADER_REQ

| | |
|---|---|
| | |

**Table 152 - GW_GET_ACTIVATION_LOG_HEADER_REQ frame format.**

## 9.1.2 GW_GET_ACTIVATION_LOG_HEADER_CFM

| | | |
|---|---|---|
| | | |

**Table 153 - GW_GET_ACTIVATION_LOG_HEADER_CFM frame format.**

### 9.1.2.1 MaxLineCount parameter

### 9.1.2.2 LineCount parameter

## 9.1.3 GW_CLEAR_ACTIVATION_LOG_REQ

| |
|---|
| |

**Table 154 - GW_CLEAR_ACTIVATION_LOG_REQ frame format.**

## 9.1.4 GW_CLEAR_ACTIVATION_LOG_CFM

| |
|---|
| |

**Table 155 - GW_CLEAR_ACTIVATION_LOG_CFM frame format.**

## 9.1.5 GW_GET_ACTIVATION_LOG_LINE_REQ

| | |
|---|---|
| | |

**Table 156 - GW_GET_ACTIVATION_LOG_LINE_REQ frame format.**

### 9.1.5.1 Line parameter

## 9.1.6 GW_GET_ACTIVATION_LOG_LINE_CFM

| | | | | | |
|---|---|---|---|---|---|
| | | | | | |

| | | | |
|---|---|---|---|
| | | | |

**Table 157 - GW_GET_ACTIVATION_LOG_LINE_CFM frame format.**

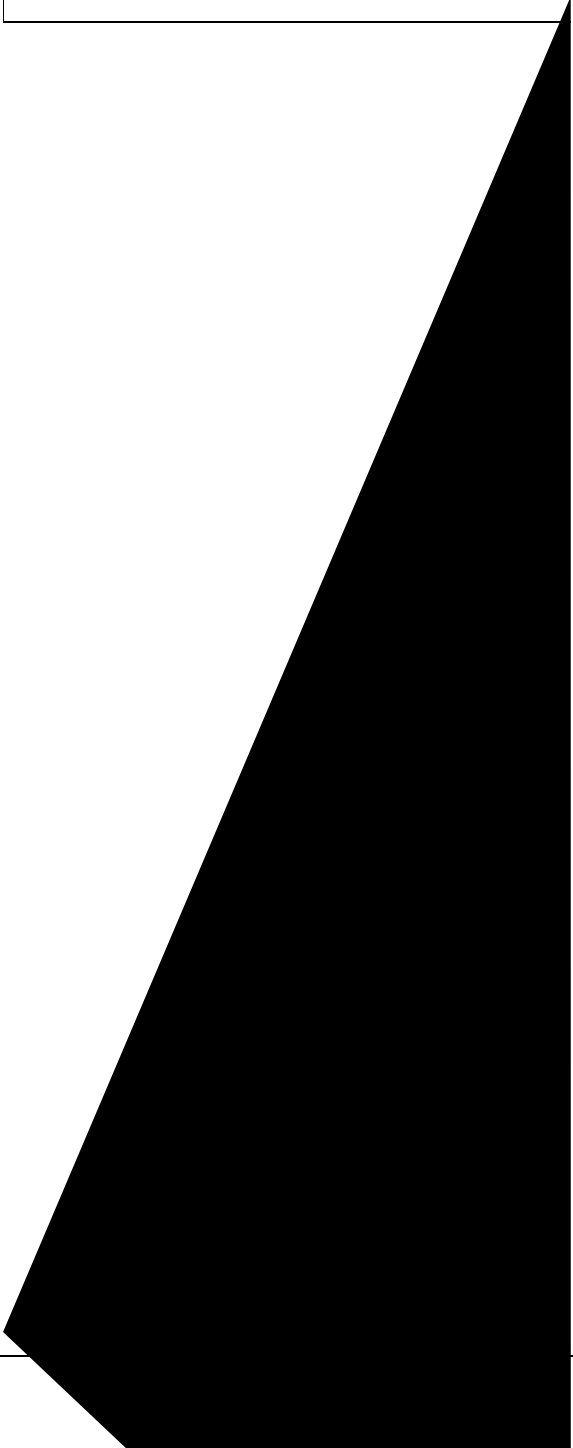### 9.1.6.1 TimeStamp parameter

### 9.1.6.2 Parameter Data 5 to 17

## 9.1.7 GW_GET_MULTIPLE_ACTIVATION_LOG_LINES_REQ

**Table 158 - GW_GET_MULTIPLE_ACTIVATION_LOG_LINES_REQ frame format.**

### 9.1.7.1 Timestamp parameter

## 9.1.8 GW_GET_MULTIPLE_ACTIVATION_LOG_LINES_NTF

# 10 Command Handler

- 
- 
- 
- 
- 
- 
- 

## 10.1 Send activating command
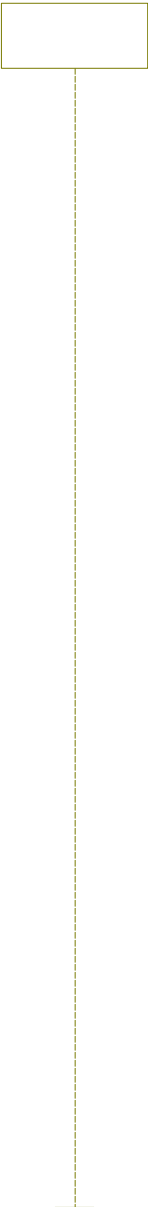
**Figure 15 - Sequence diagram, Send activating command.**

## 10.1.1 GW_COMMAND_SEND_REQ

| | | | | |
|---|---|---|---|---|
| | | | | |

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|---|---|---|---|---|---|
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| | | |
|---|---|---|
| | | |

**Table 163 - GW_COMMAND_SEND_REQ frame format.**

### 10.1.1.1    SessionID parameter

### 10.1.1.2    CommandOriginator parameter

| | | |
|---|---|---|
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |

**Table 164 - CommandOriginator parameter description**

### 10.1.1.3    PriorityLevel parameter

®

*...s level can be used in ... with a lock
...er levels of priority ... ng an exclusive
...ors control.   e.g. ... dren different*

**...s and Class.**

**...eterActive par...**

### 10.1.1.5 FPI1 and FPI2 parameters

FPI1/FPI2 bits                    Bit value: 0 = Not included, 1 = Included

| 7 | 6 | 5 | 4 | 3 | 2 | 1 | 0 |
|---|---|---|---|---|---|---|---|

► FP8 (16)
► FP7 (15)
► FP6 (14)
► FP5 (13)
►
►
►
► FP1 (9)

| | | |
|---|---|---|
| | | |
| | | |
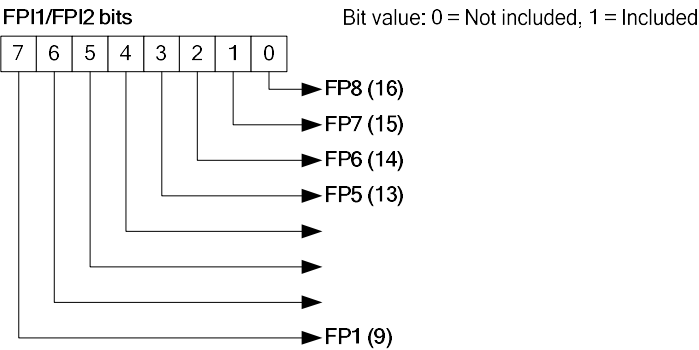
**Table 167 - PriorityLevelLock parameter**

### 10.1.1.10 PLI_0_3 and PLI_4_7 parameters

**Priority level information**

| | | |
|---|---|---|
| | | |
| | | |
| | | |
| | | |

**Table 168 - Priority Level Information numbers.**

**Priority Level Lock Information Bytes**

| | |
|---|---|
| | |

**Table 169 - Priority level lock bytes.**

### 10.1.1.11 LockTime parameter

| | |
|---|---|
| | |
| | |
| | |
| | |
| | |

| | | |
|---|---|---|
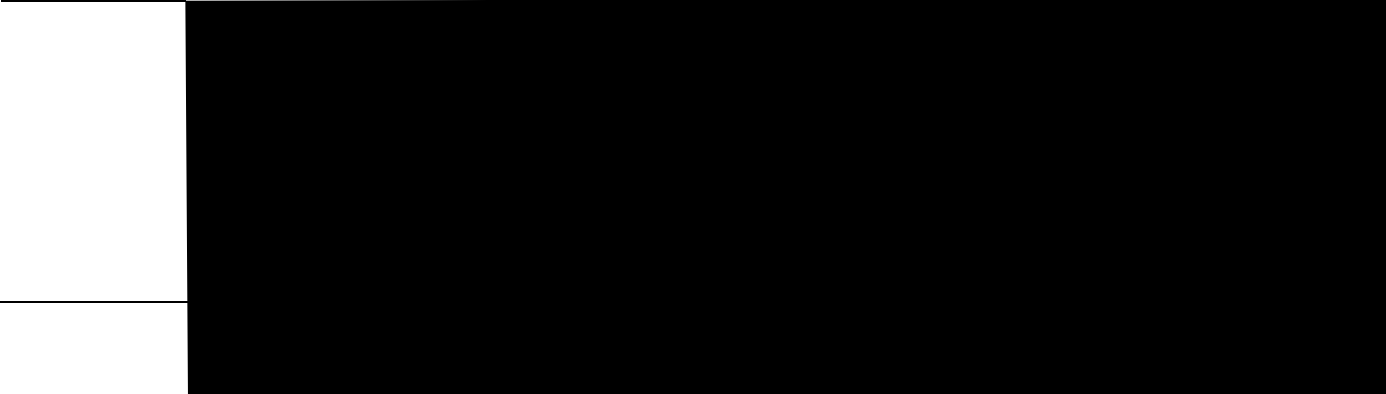
**Table 171 - GW_COMMAND_SEND_CFM frame format.**

### 10.1.2.1    Status parameter

| | |
|---|---|
| | |
| | |
| | |

**Table 172 - Status parameter description.**

### 10.1.2.2    SessionID parameter

## 10.1.3 GW_COMMAND_RUN_STATUS_NTF

| | | | | | |
|---|---|---|---|---|---|
| | | | | | |

| | | |
|---|---|---|
| | | |

**Table 173 - GW_COMMAND_RUN_STATUS_NTF frame format.**

### 10.1.3.1    SessionID parameter

### 10.1.3.2    StatusID parameter

| | | |
|---|---|---|
| | | |
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| | | |

**Table 174 - StatusID parameter description.**

### 10.1.3.3    Index parameter

### 10.1.3.4 NodeParameter parameter

|  | MP |  |
|--|----|--|
|  | MP |  |
|  | FP1 |  |
|  | FP2 |  |
|  | FP3 |  |
|  | FP4 |  |
|  | FP5 |  |
|  | FP6 |  |
|  | FP7 |  |
|  | FP8 |  |
|  | FP9 |  |
|  | FP10 |  |
|  | FP11 |  |
|  | FP12 |  |
|  | FP13 |  |
|  | FP14 |  |
|  | FP15 |  |
|  | FP16 |  |
|  | NOT_USED |  |

**Table 175 - NodeParameter description.**

### 10.1.3.5 ParameterValue parameter

### 10.1.3.6 RunStatus parameter

|  | EXECUTION_COMPLETED |  |
|--|---------------------|--|
|  | EXECUTION_COMPLETED |  |
|  | EXECUTION_FAILED |  |
|  | EXECUTION_ACTIVE |  |

**Table 176 - RunStatus parameter description.**

### 10.1.3.7 StatusReply parameter

|  |  |  |
|--|--|--|
|  | UNKNOWN_STATUS_REPLY |  |
|  | COMMAND_COMPLETED_OK |  |
|  | NO_CONTACT |  |
|  | MANUALLY_OPERATED |  |
|  | BLOCKED |  |
|  | WRONG_SYSTEMKEY |  |
|  | PRIORITY_LEVEL_LOCKED |  |
|  | REACHED_WRONG_POSITION |  |
|  | ERROR_DURING_EXECUTION |  |
|  | NO_EXECUTION |  |
|  | CALIBRATING |  |
|  | POWER_CONSUMPTION_TOO_HIGH |  |

| | | |
|---|---|---|
| | *POWER_CONSUMPTION_TOO_LOW* | |
| | *LOCK_POSITION_OPEN* | |
| | *MOTION_TIME_TOO_LONG__ COMMUNICATION_ENDED* | |
| | *THERMAL_PROTECTION* | |
| | *PRODUCT_NOT_OPERATIONAL* | |
| | *FILTER_MAINTENANCE_NEEDED* | |
| | *BATTERY_LEVEL* | |
| | *TARGET_MODIFIED* | |
| | *MODE_NOT_IMPLEMENTED* | |
| | *COMMAND_INCOMPATIBLE_TO_MOVEMENT* | |
| | *USER_ACTION* | |
| | *DEAD_BOLT_ERROR* | |
| | *AUTOMATIC_CYCLE_ENGAGED* | |
| | *WRONG_LOAD_CONNECTED* | |
| | *COLOUR_NOT_REACHABLE* | |
| | *TARGET_NOT_REACHABLE* | |
| | *BAD_INDEX_RECEIVED* | |
| | *COMMAND_OVERRULED* | |
| | *NODE_WAITING_FOR_POWER* | |
| | *INFORMATION_CODE* | |
| | *PARAMETER_LIMITED* | |
| | *LIMITATION_BY_LOCAL_USER* | |
| | *LIMITATION_BY_USER* | |
| | *LIMITATION_BY_RAIN* | |
| | *LIMITATION_BY_TIMER* | |
| | *LIMITATION_BY_UPS* | |
| | *LIMITATION_BY_UNKNOWN_DEVICE* | |
| | *LIMITATION_BY_SAAC* | |
| | *LIMITATION_BY_WIND* | |
| | *LIMITATION_BY_MYSELF* | |
| | *LIMITATION_BY_AUTOMATIC_CYCLE* | |
| | *LIMITATION_BY_EMERGENCY* | |

**Table 177 - StatusReply parameter description.**

### 10.1.3.8 InformationCode parameter

## 10.1.4 GW_COMMAND_REMAINING_TIME_NTF

| | | | | |
|---|---|---|---|---|
| | | | | |

**Table 178 - GW_COMMAND_REMAINING_TIME_NTF frame format.**

### 10.1.4.1 SessionID parameter

### 10.1.4.2 Index parameter

### 10.1.4.3 NodeParameter parameter

### 10.1.4.4 Seconds parameter

## 10.1.5 GW_SESSION_FINISHED_NTF

| | |
|---|---|
| | |

**Table 179 - GW_SESSION_FINISHED_NTF frame format.**

### 10.1.5.1 SessionID parameter

## 10.1.6 GW_COMMAND_SEND_REQ frame examples

| | | |
|---|---|---|
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**Table 180 - GW_COMMAND_SEND_REQ example 1.**

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**Table 181 - GW_COMMAND_SEND_REQ example 2.**

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**Table 182 - GW_COMMAND_SEND_REQ example 3.**

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**Table 183 - GW_COMMAND_SEND_REQ example 4.**

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**Table 184 - GW_COMMAND_SEND_REQ example 5.**

## 10.2 STOP
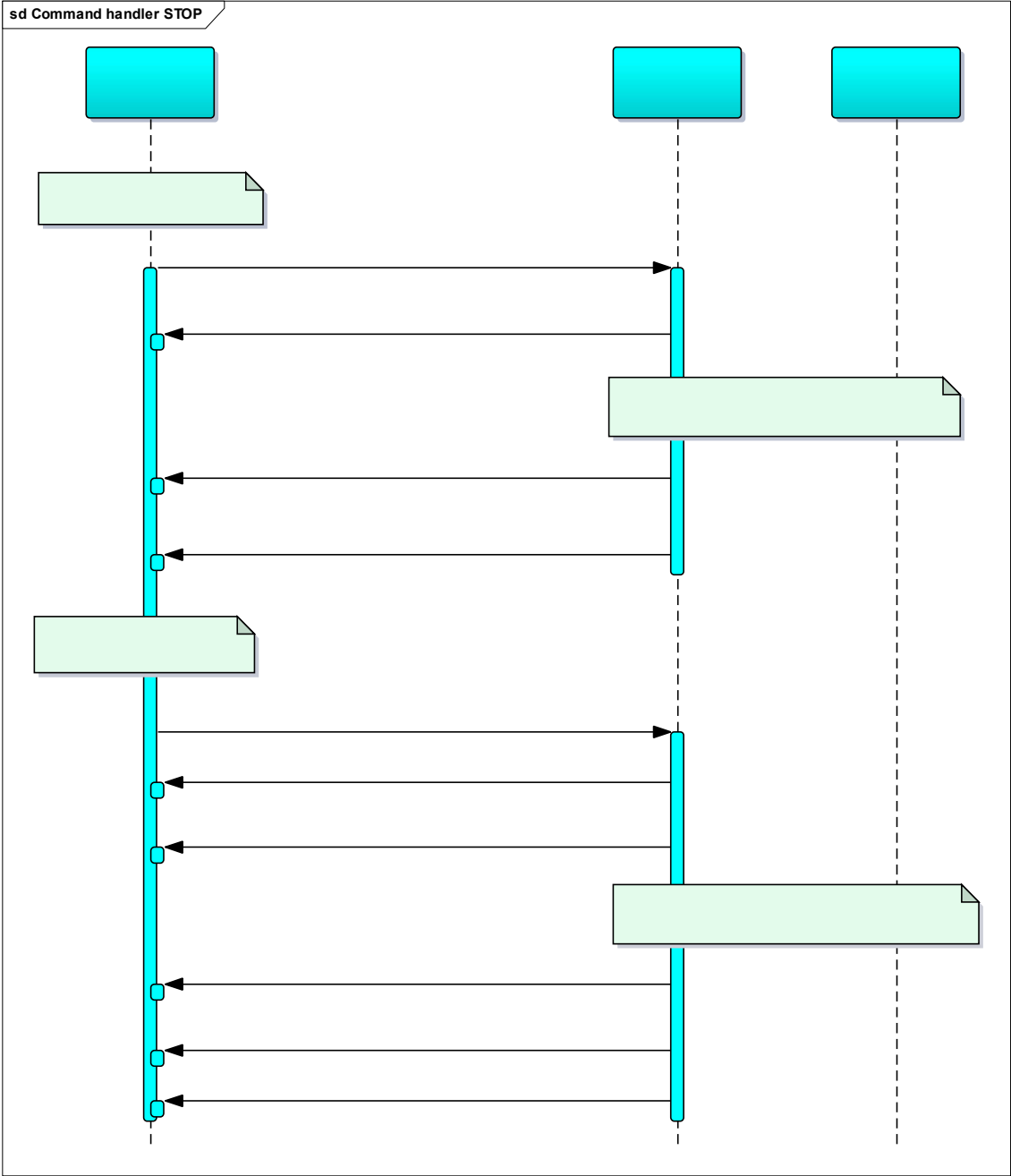


**Figure 17 - Sequence diagram, Stop activated node.**

## 10.3 Status request

**M 3M.3**

**Figure 18 - Sequence diagram, Status request**

## 10.3.1 GW_STATUS_REQUEST_REQ

sde☐  tS☐68  5rsQ      m      m   a -cSQ   ☐F sQ   ☐P

| | |
|---|---|
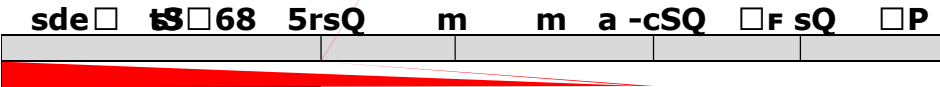
**Table 186 - StatusType parameter.**

### 10.3.1.4.1 Target position

### 10.3.1.4.2 Current position

### 10.3.1.4.3 Remaining time

### 10.3.1.4.4 Main info.

### 10.3.1.5 FPI1 and FPI2 parameters

## 10.3.2 GW_STATUS_REQUEST_CFM

| | | |
|---|---|---|
| | | |

**Table 187 - GW_STATUS_REQUEST_CFM frame format.**

### 10.3.2.1 Status parameter

### 10.3.2.2 SessionID parameter

## 10.3.3 GW_STATUS_REQUEST_NTF

| | | | | | |
|---|---|---|---|---|---|
| | | | | | |

| | | |
|---|---|---|
| | | |

**Table 188 - GW_STATUS_REQUEST_NTF frame format, when StatusType = "Target Position" or "Current Position" or "Remaining Time".**

| | | | | | |
|---|---|---|---|---|---|
| | | | | | |

| | | | |
|---|---|---|---|
| | | | |

| | |
|---|---|
| | |

**Table 189 - GW_STATUS_REQUEST_NTF frame format, when StatusType = "Main Info".**

### 10.3.3.1 SessionID parameter

### 10.3.3.2 bStatusID parameter

| | | |
|---|---|---|
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |

**Table 190 - StatusID parameter description.**

### 10.3.3.3 NodeIndex parameter

### 10.3.3.4 RunStatus parameter

### 10.3.3.5 StatusReply parameter

### 10.3.3.6 StatusType parameter

### 10.3.3.7 StatusCount parameter

### 10.3.3.8 ParameterData parameter

| | |
|---|---|
| | |
| | |

**Table 191 - ParameterData entry format.**

#### 10.3.3.8.1 NodeParameter parameter

#### 10.3.3.8.2 ParameterValue parameter

#### 10.3.3.9 TargetPosition parameter

#### 10.3.3.10 CurrentPosition parameter

#### 10.3.3.11 RemainingTime parameter

#### 10.3.3.12 LastMasterExecutionAddress parameter

#### 10.3.3.13 LastCommandOriginator parameter

## 10.3.4 GW_SESSION_FINISHED_NTF

# 10.4 WINK



**Figure 19 - Sequence diagram for send WINK command.**

## 10.4.1 GW_WINK_SEND_REQ

| | | | | | |
|---|---|---|---|---|---|
| | | | | | |

| | |
|---|---|
| | |

**Table 192 - GW_WINK_SEND_REQ frame format.**

### 10.4.1.1     SessionID parameter

### 10.4.1.2     CommandOriginator parameter

### 10.4.1.3     PriorityLevel parameter

### 10.4.1.4     WinkState parameter

| | |
|---|---|
| | |
| | |

**Table 193 - WinkState parameter description.**

### 10.4.1.5        WinkTime parameter

| | |
|---|---|
| | |
| | |
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| | |
| | |
| | |
| | |

**Table 194 - bWinkTime parameter description.**

### 10.4.1.6        IndexArrayCount parameter

### 10.4.1.7        IndexArray parameter

## 10.4.2 GW_WINK_SEND_CFM

| | | |
|---|---|---|
| | | |

**Table 195 - GW_WINK_SEND_CFM frame format.**

### 10.4.2.1        Status parameter

| | |
|---|---|
| | |
| | |

**Table 196 - Status parameter description.**

## 10.4.3 GW_COMMAND_RUN_STATUS_NTF

## 10.4.4 GW_WINK_SEND_NTF

| | |
|---|---|
| | |

**Table 197 - GW_WINK_SEND_NTF frame format.**

# 10.5 Limitation

## 10.5.1 Set limitation
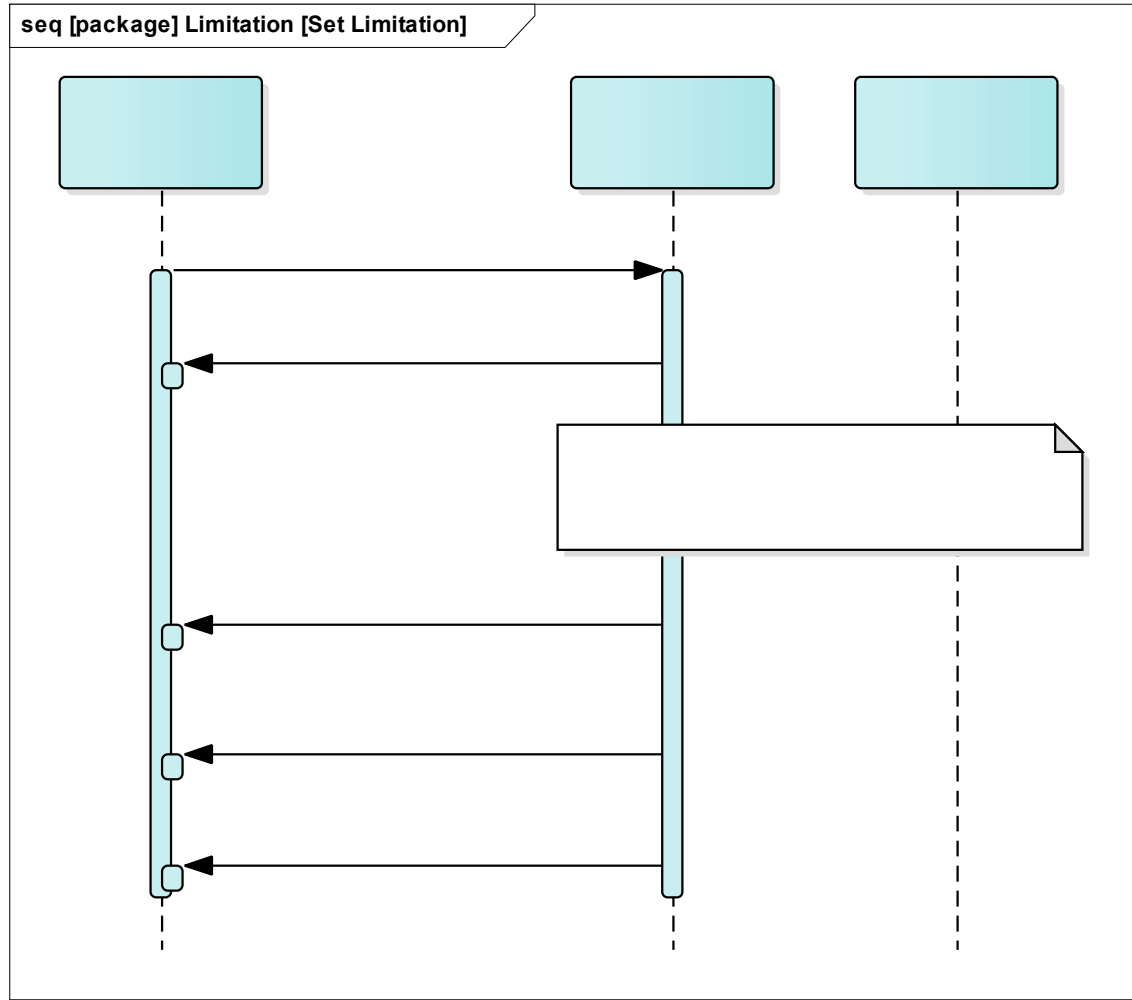


**Figure 20 - Sequence diagram, Set limitation. Note: GW_LIMITATION_STATUS_NTF is only send if the limitation is set successfully.**

## 10.5.2 GW_SET_LIMITATION_REQ

| | | | | |
|---|---|---|---|---|
| | | | | |

| | | | | |
|---|---|---|---|---|
| | | | | |

**Table 198 - GW_SET_LIMITATION_REQ frame format.**

### 10.5.2.1    SessionID parameter

### 10.5.2.2    CommandOriginator parameter

### 10.5.2.3    PriorityLevel parameter

### 10.5.2.4    IndexArrayCount parameter

### 10.5.2.5    IndexArray parameter

### 10.5.2.6    ParameterID parameter

| | | |
|---|---|---|
| | | |
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| | | |

**Table 199 - ParameterID parameter description**

### 10.5.2.7    LimitationValueMin parameter

### 10.5.2.8    LimitationValueMax parameter

### 10.5.2.9      LimitationTime parameter

| |
|---|
| |
| |
| |
| |

**Table 200 – LimitationTime parameter decription.**

## 10.5.3 GW_SET_LIMITATION_CFM

| | | |
|---|---|---|
| | | |

**Table 201 - ST_GW_SET_LIMITATION_CFM frame format.**

### 10.5.3.1      SessionID parameter

### 10.5.3.2      Status parameter

| | |
|---|---|
| | |
| | |

**Table 202 - Status parameter description.**

## 10.5.4 GW_LIMITATION_STATUS_NTF

| | | | | | |
|---|---|---|---|---|---|
| | | | | | |

| | |
|---|---|
| | |

**Table 203 - ST_GW_SET_LIMITATION_CFM frame format.**

### 10.5.4.1      SessionID parameter

### 10.5.4.2      NodeID parameter

### 10.5.4.3      ParameterID parameter

**10.5.4.4      MinValue parameter**

**10.5.4.5      MaxValue parameter**

**10.5.4.6      LimitationOriginator parameter**

**10.5.4.7      LimitationTime parameter**

## 10.5.5 GW_COMMAND_RUN_STATUS_NTF

## 10.5.6 GW_SESSION_FINISHED_NTF

## 10.5.7 Get limitation
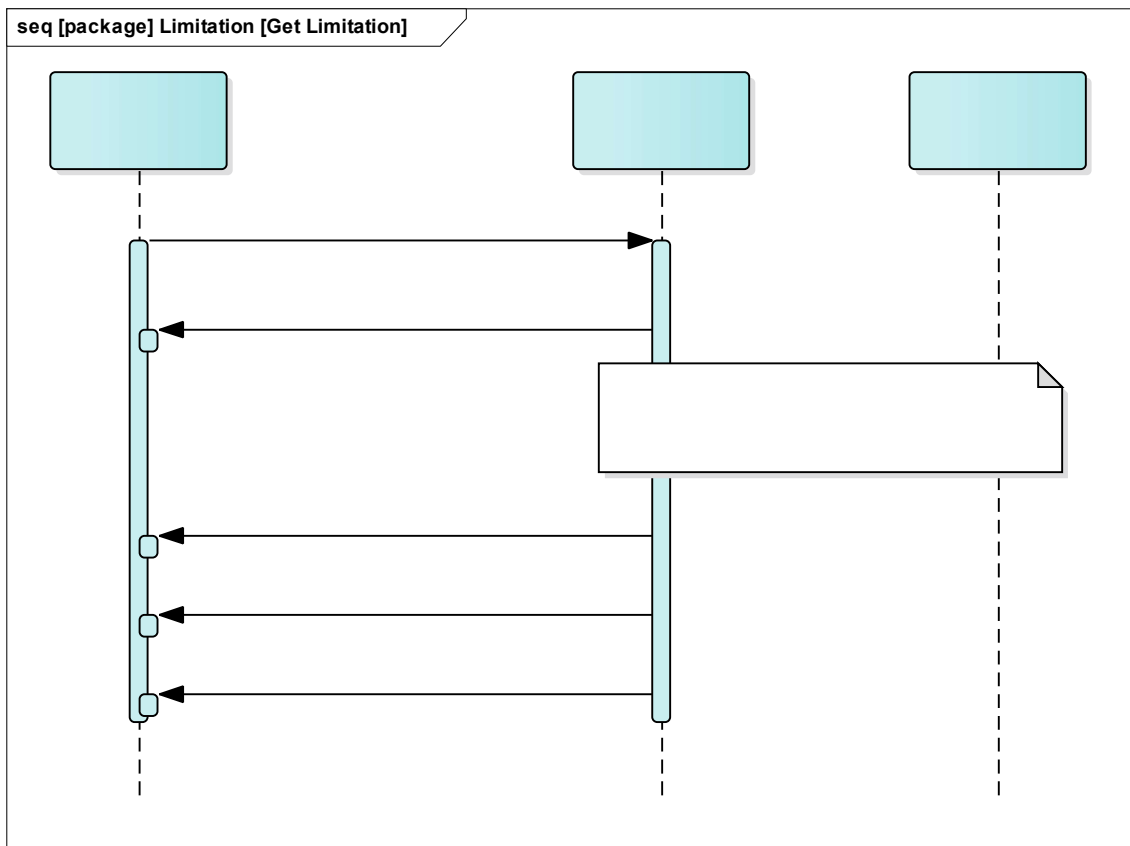


**Figure 21 - Sequence diagram , Get limitation.**

## 10.5.8 GW_GET_LIMITATION_STATUS_REQ

## 10.5.12 GW_SESSION_FINISHED_NTF

# 10.6 Mode

## 10.6.1 GW_MODE_SEND_REQ

| | | | | | |
|---|---|---|---|---|---|
| | | | | | |

| | | | | | |
|---|---|---|---|---|---|
| | | | | | |

**Table 208 - GW_MODE_SEND_REQ frame format.**

*SessionID, COmmandOriginator, PriorityLevel, IndexArrayCount, IndexArray, PriorityLevelLock, PL-0_3, PL_4_7      LockTime*

### 10.6.1.1        ModeNumber parameter

### 10.6.1.2        ModeParameter parameter

## 10.6.2 GW_MODE_SEND_CFM

| | | |
|---|---|---|
| | | |

**Table 209 - GW_MODE_SEND_CFM frame format.**

### 10.6.2.1        Status parameter

| | |
|---|---|
| | |
| | |
| | |
| | |
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| | |
| | |

| | |
|---|---|
| | |

**Table 210 - Status parameter description.**

### 10.6.2.2    SessionID parameter

## 10.6.3 GW_COMMAND_RUN_STATUS_NTF

## 10.6.4 GW_COMMAND_REMAINING_TIME_NTF

## 10.6.5 GW_SESSION_FINISHED_NTF

# 10.7 Product Group Activation
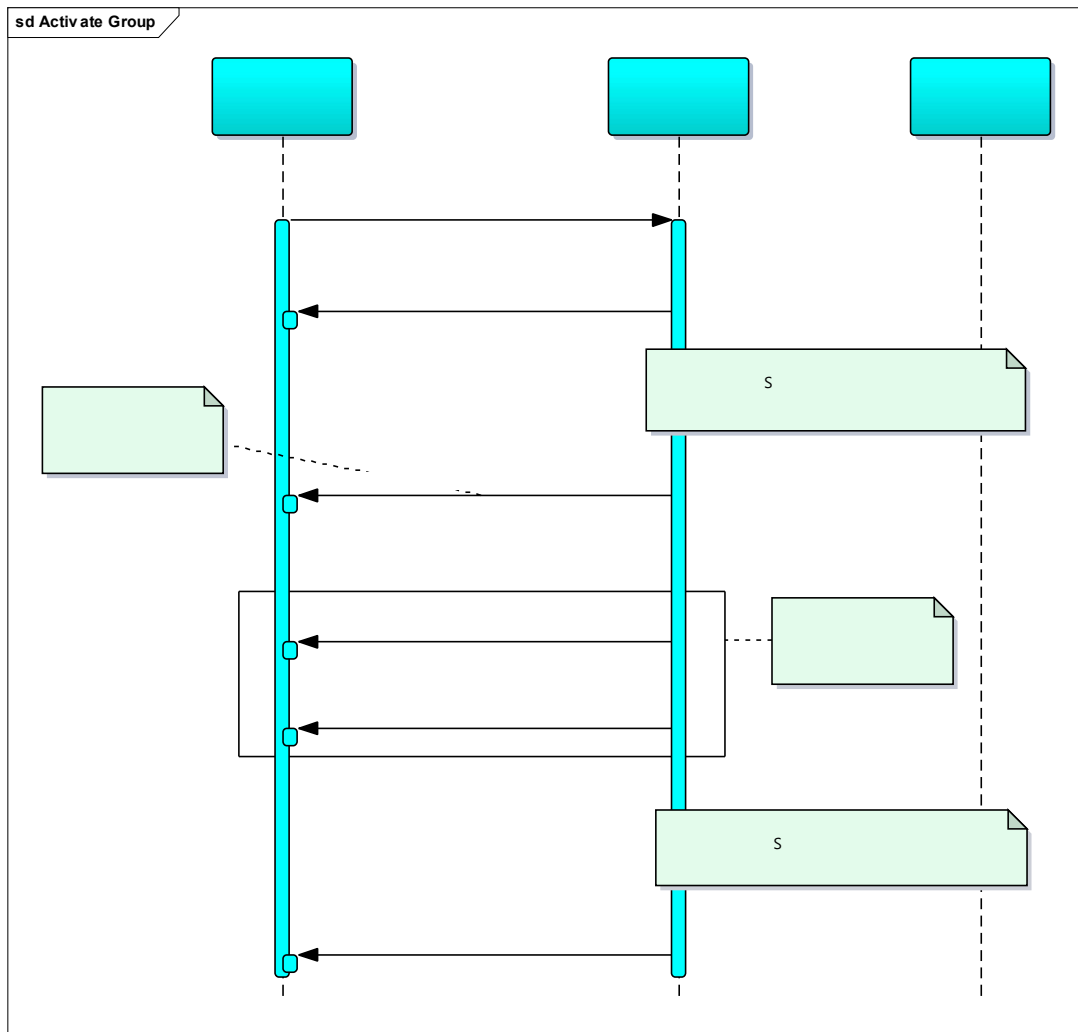
**Figure 22 – Activate group sequence diagram.**
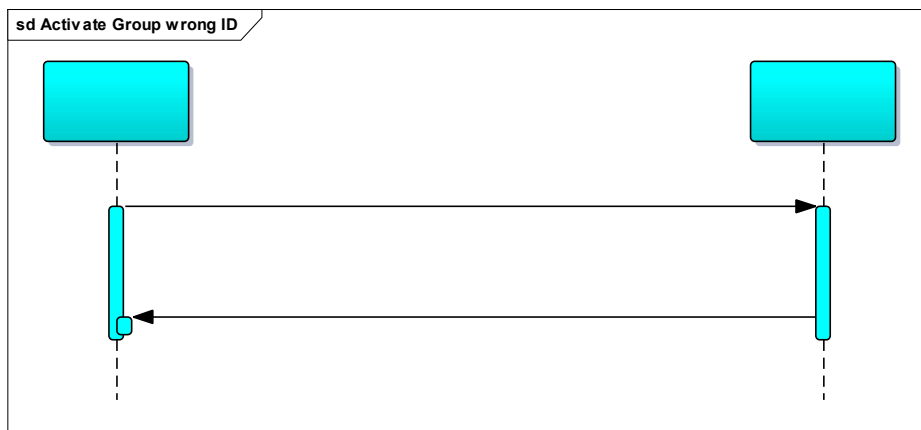


**Figure 23 – Activate group with wrong ID sequence diagram.**

## 10.7.1 GW_ACTIVATE_PRODUCTGROUP_REQ

| | | | | |
|---|---|---|---|---|

| | | | | | | | |
|---|---|---|---|---|---|---|---|

**Table 211 - GW_ACTIVATE_PRODUCTGROUP_REQ frame format.**

## 10.7.1.1 SessionID parmeter

## 10.7.1.2 CommandOriginator parameter

## 10.7.1.3 PriorityLevel parameter

## 10.7.1.4 ProductGroupID parameter

## 10.7.1.5 ParameterID parameter

## 10.7.1.6 Position parameter

### 10.7.1.7    Velocity parameter

| | | |
|---|---|---|
| | DEFAULT | |
| | SILENT | |
| | FAST | |
| | - | |

**Table 212 - Velocity parameter description.**

### 10.7.1.8    PriorityLevelLock parameter

| | |
|---|---|
| | |
| | |

**Table 213 - PriorityLevelLock parameter**

### 10.7.1.9    PL_0_3 and PL_4_7 parmeters
### Priority level information

| | | |
|---|---|---|
| | | |
| | | |
| | | |
| | | |

**Table 214 - Priority Level Information numbers.**

### Priority Level Lock Information Bytes

| | |
|---|---|
| | |
| | |

**Table 215 - Priority level lock bytes.**

### 10.7.1.10    LockTime parmeter

| | |
|---|---|
| | |
| | |
| | |
| | |
| | |

**Table 216 - LockTime parameter description.**

## 10.7.2 GW_ACTIVATE_PRODUCTGROUP_CFM

| | | |
|---|---|---|
| | | |

**Table 217 - GW_ACTIVATE_PRODUCTGROUP_CFM frame format.**

### 10.7.2.1     SessionID parmeter

### 10.7.2.2     Status parameter

| | |
|---|---|
| | |
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| | |

**Table 218 - Status parameter description.**

# 11 Scenes

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- 
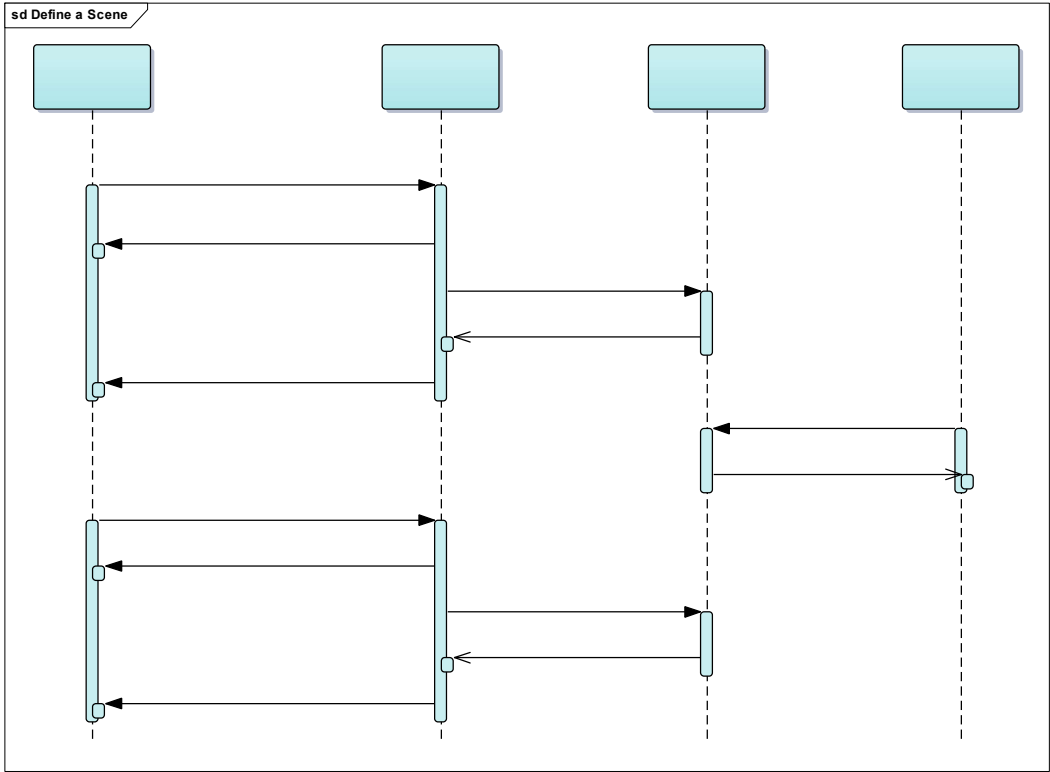


**Figure 24 – Sequence diagram show how a scene is defined.**
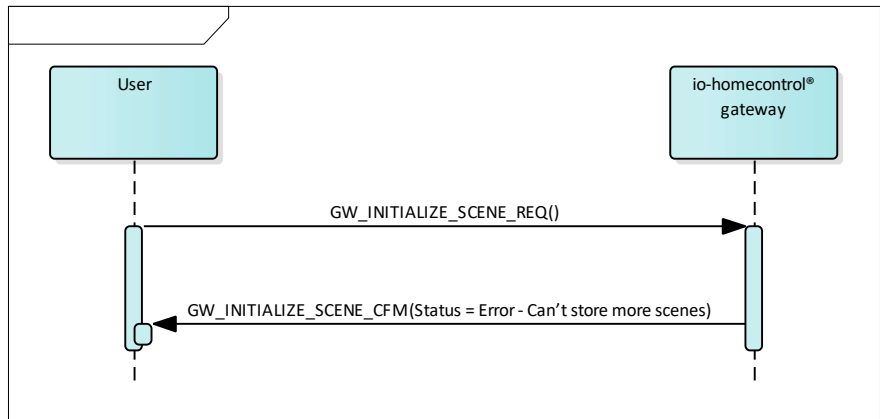
**Figure 25 - Sequence diagram show when out of memory for scene slot.**
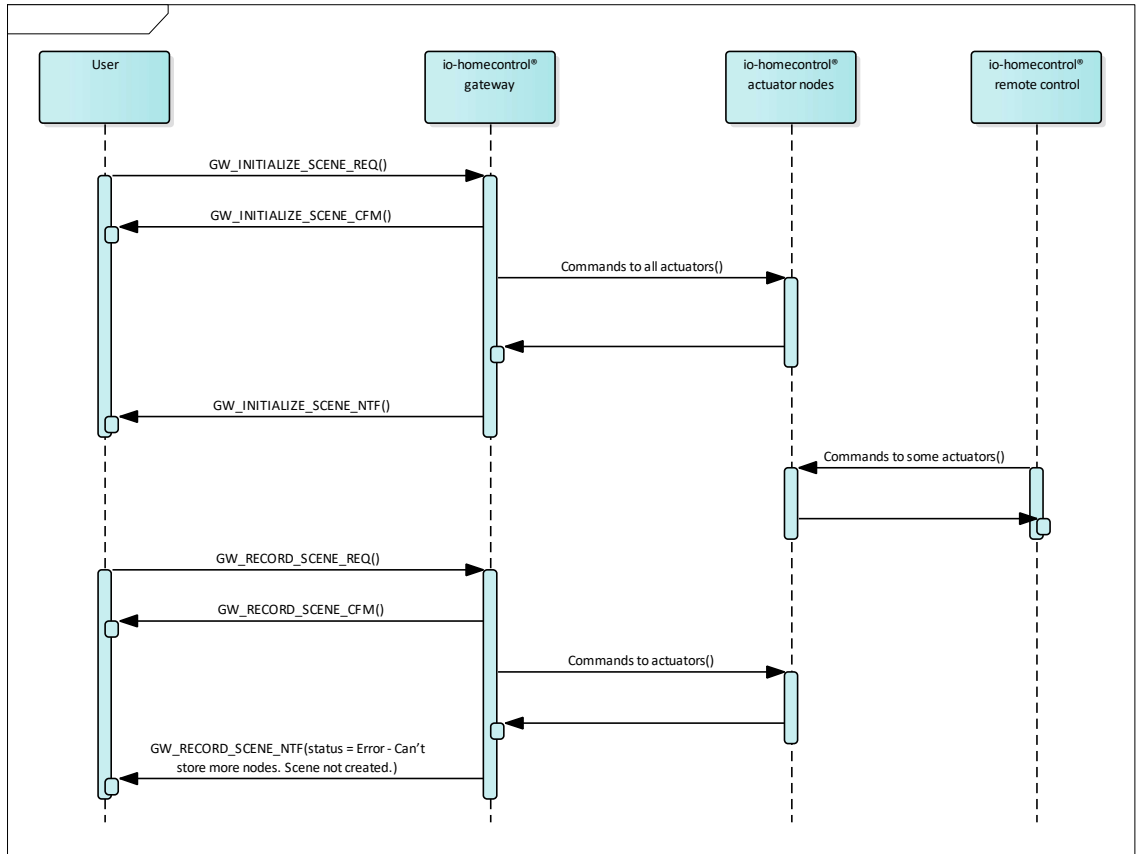


**Figure 26 - Sequence diagram show when out of memory for node slot.**

## 11.1 Define a new scene

### 11.1.1 Prepare Gateway and io-homecontrol® nodes

### 11.1.2 GW_INITIALIZE_SCENE_REQ

| |
|---|
| |

**Table 219 - GW_INITIALIZE_SCENE_REQ frame format.**

### 11.1.3 GW_INITIALIZE_SCENE_CFM

| | |
|---|---|
| | |

**Table 220 - GW_INITIALIZE_SCENE_CFM frame format.**

#### 11.1.3.1 Status

| | |
|---|---|
| | |
| | |
| | |
| | |

**Table 221 - Status parameter description.**

### 11.1.4 GW_INITIALIZE_SCENE_NTF

| | | |
|---|---|---|
| | | |

**Table 222 - GW_INITIALIZE_SCENE_NTF frame format.**

#### 11.1.4.1 Status

| | |
|---|---|
| | |
| | |
| | |
| | |

**Table 223 – Status parameter description.**

#### 11.1.4.2 NodeState

## 11.2 Initialize scene Cancel command set

### 11.2.1 GW_INITIALIZE_SCENE_CANCEL_REQ

| |
|---|
| |

**Table 224 - GW_INITIALIZE_SCENE_CANCEL_REQ frame format.**

|  |  |  |
|---|---|---|
| **VELUX A/S Accessories** |  |  |

## 11.4.3.1 Status

| | |
|---|---|
| | |
| | |
| | |
| | |
| | |

**Table 231 – Status parameter description.**

#### 11.5.2.1 Status

| | |
|---|---|
| | |
| | |
| | |

**Table 234 - Status parameter description.**

#### 11.5.2.2 SceneID

## 11.6 Rename a scene

### 11.6.1 GW_RENAME_SCENE_REQ

| | | |
|---|---|---|
| | | |

**Table 235 - GW_RENAME_SCENE_REQ frame format.**

#### 11.6.1.1 SceneID parameter

#### 11.6.1.2 SceneName parameter

| | | |
|---|---|---|
| | | |

**Table 236 - GW_RENAME_SCENE_CFM frame format.**

#### 11.6.1.3 Status

| | |
|---|---|
| | |
| | |
| | |
| | |

**Table 237 - Status parameter description.**

#### 11.6.1.4 SceneID

## 11.7 Get a list of scenes
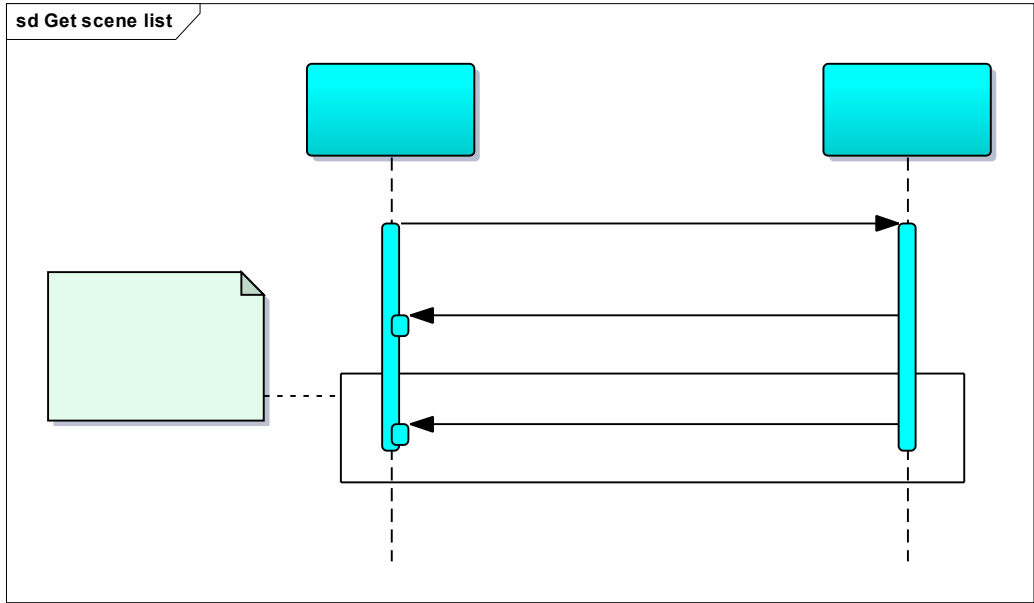


### 11.7.1 GW_GET_SCENE_LIST_REQ

| |
|---|
| |

**Table 238 - GW_GET_SCENE_LIST_REQ frame format.**

### 11.7.2 GW_GET_SCENE_LIST_CFM

| | |
|---|---|
| | |

**Table 239 - GW_GET_SCENE_LIST_CFM frame format.**

#### 11.7.2.1    TotalNumberOfObjects

### 11.7.3 GW_GET_SCENE_LIST_NTF

| | | | |
|---|---|---|---|
| | | | |

**Table 240 - GW_GET_SCENE_LIST_NTF frame format. Note n ∈ {65; 130; 195}.**

| | | |
|---|---|---|
| | | |

**Table 241 - GW_GET_SCENE_LIST_NTF frame format for empty scene list.**

#### 11.7.3.1    NumberOfObject parameter

### 11.7.3.2    SceneListObjects parameter

| | | |
|---|---|---|
| | | |

**Table 242 - Frame format of the parameter SceneListObjects.**

| | |
|---|---|
| | |

**Table 243 - Scene list object structure.**

### 11.7.3.3    SceneID parameter

### 11.7.3.4    SceneName parameter

### 11.7.3.5    RemainingNumberOfObject parameter

$\neq$

# 11.8 Get information of one scene
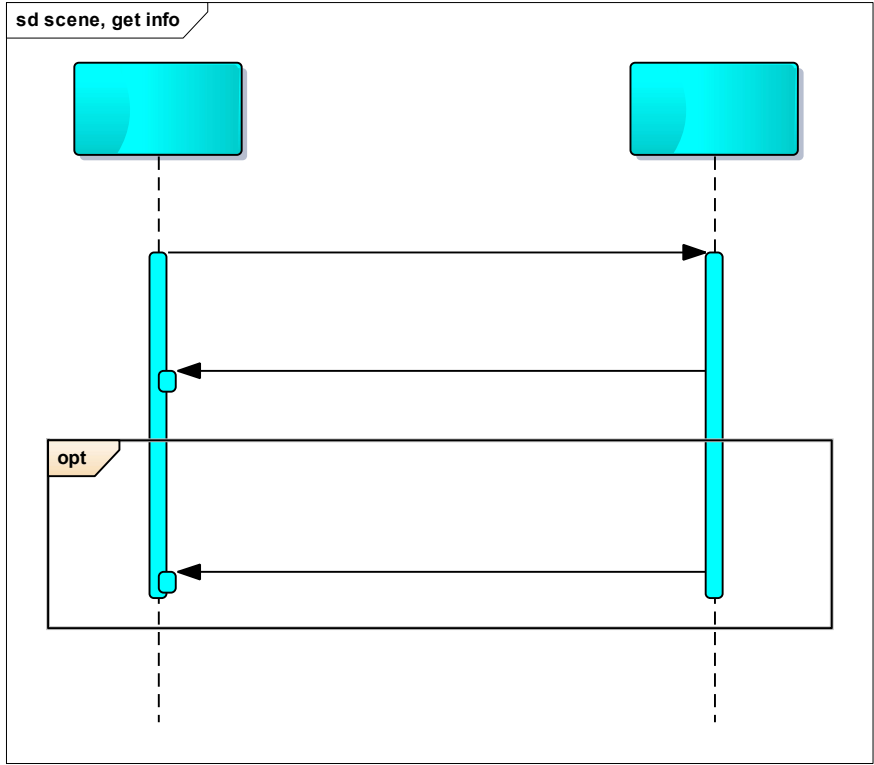
## 11.8.1 GW_GET_SCENE_INFOAMATION_REQ

| | |
|---|---|
| | |

**Table 244 - GW_GET_SCENE_INFOAMATION_REQ frame format.**

### 11.8.1.1  SceneID parameter


## 11.8.2 GW_GET_SCENE_INFORMATION_CFM

| | | |
|---|---|---|
| | | |

**Table 245 - GW_GET_SCENE_INFOMRATION_CFM frame format.**

### 11.8.2.1  Status

| | |
|---|---|
| | |
| | |
| | |

**Table 246 - Status parameter description.**

### 11.8.2.2  SceneID


## 11.8.3 GW_GET_SCENE_INFORMATION_NTF

| | | | |
|---|---|---|---|
| | | | |

| | |
|---|---|
| | |

**Table 247 - GW_GET_SCENE_INFORMATION_NTF frame format. Note n ∈ {70; 74; 78; … ; 246}.**

### 11.8.3.1  NumberOfNodesObjects


### 11.8.3.2  NodeObjects

| | | |
|---|---|---|
| | | |
| | | |
| | | |

**Table 248 - One NodeObject instance.**

### 11.8.3.3  RemaningNodeObjects

## 11.9 Scene information change notification

### 11.9.1 GW_SCENE_INFORMATION_CHANGED_NTF

| | | |
|---|---|---|
| | | |

**Table 249 - GW_SCENE_INFORMATION_CHANGED_NTF frame format.**

### 11.9.1.1 ChangeType

| | |
|---|---|
| | |
| | |
| | |

# 11.10 Activate a scene
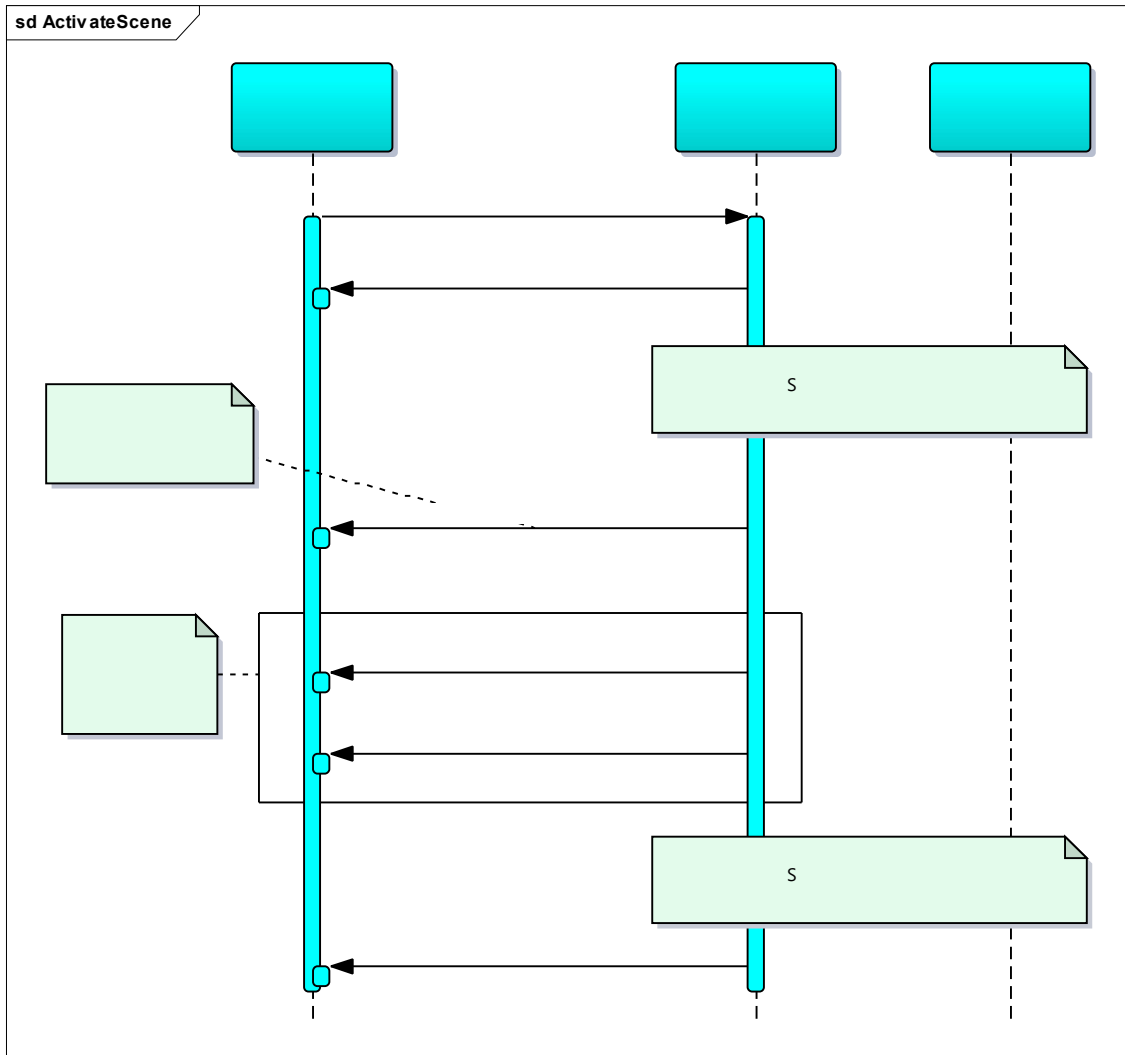


**Figure 28 – Activate scene sequence diagram.**
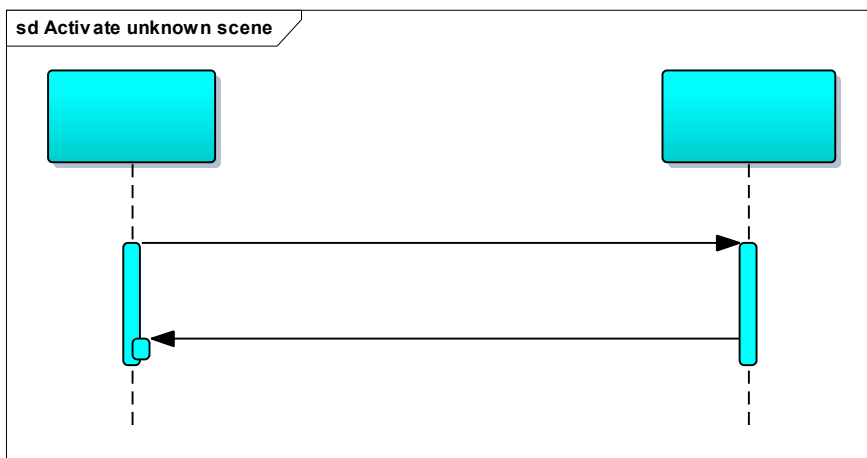


**Figure 29 – Activate unknown scene sequence diagram.**

# 11.10.1 GW_ACTIVATE_SCENE_REQ

| | | | | | |
|---|---|---|---|---|---|
| | | | | | |

**Table 251 - GW_ACTIVATE_SCENE_REQ frame format.**

### 11.10.1.1    SessionID parameter

### 11.10.1.2    CommandOriginator parameter

### 11.10.1.3    PriorityLevel parameter

### 11.10.1.4    SceneID parameter

### 11.10.1.5    Velocity parameter

| | | |
|---|---|---|
| | DEFAULT | |
| | SILENT | |
| | FAST | |
| | - | |

**Table 252 - Velocity parameter description.**

# 11.10.2 GW_ACTIVATE_SCENE_CFM

| | | |
|---|---|---|
| | | |

**Table 253 - GW_ACTIVATE_SCENE_CFM frame format.**

### 11.10.2.1    Status

| | |
|---|---|
| | |
| | |
| | |
| | |

**Table 254 - Status parameter description.**

### 11.10.2.2    SessionID

### 11.10.3 GW_COMMAND_RUN_STATUS_NTF

### 11.10.4 GW_COMMAND_REMAINING_TIME_NTF

### 11.10.5 GW_SESSION_FINISHED_NTF

## 11.11 Stop an activated scene

### 11.11.1 GW_STOP_SCENE_REQ

| | | | | |
|---|---|---|---|---|
| | | | | |

**Table 255 - GW_STOP_SCENE_REQ frame format.**

#### 11.11.1.1    SessionID parameter

#### 11.11.1.2    CommandOriginator parameter

#### 11.11.1.3    PriorityLevel parameter

#### 11.11.1.4    SceneID parameter

### 11.11.2 GW_STOP_SCENE_CFM

| | | |
|---|---|---|
| | | |

**Table 256 - GW_STOP_SCENE_CFM frame format.**

#### 11.11.2.1    Status

| | |
|---|---|
| | |
| | |
| | |
| | |

**Table 257 - Status parameter description.**

#### 11.11.2.2    SessionID

### 11.11.3 GW_SESSION_FINISHED_NTF

# 12 Contact input interface

## 12.1.1 GW_SET_CONTACT_INPUT_LINK_REQ

| | | | |
|---|---|---|---|
| | | | |

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|---|---|---|---|---|---|
| | | | | | |

| | | | | | | |
|---|---|---|---|---|---|---|
| | | | | | | |

**Table 258 - GW_SET_CONTACT_INPUT_LINK_REQ frame format for empty scene list.**

### 12.1.1.1 ContactInputID parameter

### 12.1.1.2 ContactInputAssignment parameter

| | |
|---|---|
| | |
| | |
| | |
| | |
| | |

**Table 259 - ContactInputAssignment value description.**

### 12.1.1.3 ActionID parameter

### 12.1.1.4 ParameterID parameter

### 12.1.1.5 Position parameter

### 12.1.1.6 Velocity parameter

| | | |
|---|---|---|
| | | |
| | | |
| | | |
| | | |

**Table 260 - Velocity parameter description.**

### 12.1.1.7 CommandOriginator parameter

| | | |
|---|---|---|
| | | |
| | | |
| | | |
| | | |
| | | |
| | | |
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| | | |
| | | |
| | | |

**Table 261 - CommandOriginator parameter description**

### 12.1.1.8 PriorityLevel parameter

### 12.1.1.9 LockPriorityLevel parameter

| | | |
|---|---|---|
| | | |
| | | |
| | | |
| | | |

**Table 262 – LockPriorityLevel parameter description.**

### 12.1.1.10 PLI_3, PLI_4, PLI_5, PLI_6 and PLI_7 parameters

| | |
|---|---|
| | |
| | |
| | |
| | |
| | |

**Table 263 - PLI_3, PLI_4, PLI_5, PLI_6 and PLI_7 parameter value description.**

### 12.1.1.11    SuccessOutputID parameter

| | |
|---|---|
| | |
| | |
| | |
| | |
| | |
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| | |

**Table 264 – SuccessOutputD parameter value description.**

### 12.1.1.12    ErrorOutputID parameter

| | |
|---|---|
| | |
| | |
| | |
| | |
| | |
| | |
| | |

**Table 265 - ErrorOutputD parameter value description.**

## 12.1.2 GW_SET_CONTACT_INPUT_LINK_CFM

| | | |
|---|---|---|
| | | |

**Table 266 - GW_SET_CONTACT_INPUT_LINK_CFM frame format for empty scene list.**

### 12.1.2.1    Status parameter

| | |
|---|---|
| | |
| | |

**Table 267 - Status parameter**

## 12.1.3 GW_REMOVE_CONTACT_INPUT_LINK_REQ

| | |
|---|---|
| | |

**Table 268 - GW_REMOVE_CONTACT_INPUT_LINK_REQ frame format for empty scene list.**

## 12.1.4 GW_REMOVE_CONTACT_INPUT_LINK_CFM

| | | |
|---|---|---|
| | | |

**Table 269 - GW_REMOVE_CONTACT_INPUT_LINK_CFM frame format.**

### 12.1.4.1    Status parameter

| | |
|---|---|
| | |
| | |

**Table 270 - Status parameter**

## 12.1.5 GW_GET_CONTACT_INPUT_LINK_LIST_REQ

| |
|---|
| |

**Table 271 - GW_GET_CONTACT_INPUT_LINK_LIST_REQ frame format.**

## 12.1.6 GW_GET_CONTACT_INPUT_LINK_LIST_CFM

| | | |
|---|---|---|
| | | |

**Table 272 - GW_GET_CONTACT_INPUT_LINK_LIST_CFM frame format.**

| | | | | |
|---|---|---|---|---|
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**Table 273 - Frame format of the parameter ContactInputObjects.**

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|---|---|
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**Table 274 - Format of each ContactInputObject.**

# 13 Appendix 1: Standard Parameter definition

| | | | |
|---|---|---|---|
| Relative | | | |
| Percent+- | | | |
| Target | | | |
| Current | | | |
| Default | | | |
| Ignore | | | |

**Table 275 - Access Methods.**

## 13.1 Relative

## 13.2 Percent+-

## 13.3 Target

## 13.4 Current

## 13.5 Default

## 13.6 Ignore

# 14 Appendix 2: List of actuator types and their use of Main Parameter and Functional Parameters

| | | | | | Generic Function: MP Speed | Generic Function: Tilting Speed | Generic Function: Tilting |
|---|---|---|---|---|---|---|---|
| 1 | | Interior Venetian Blind | | | | | |
| 2 | | Roller Shutter | | | | | |
| 2.1 | | | Adjustable slats rolling shutter | | | | |
| 2.2 | | | With projection | | | | |
| 3 | | Vertical Exterior Awning | | | | | |
| 4 | | Window opener | | | | | |
| 4.1 | | | Window opener with integrated rain sensor | | | | |
| 5 | | Garage door opener | | | | | |
| ●/○ 5.58 | | | | | | | |
| 6 | | Light | | | | | |
| ●/○ 6.58 | | | Light only supporting on/off | | | | |
| 7 | | Gate opener | | | | | |
| ●/○ 7.58 | | | | | | | |
| 9 | | Door lock | | | | | |
| 9.1 | | Window lock | | | | | |

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|---|---|---|---|---|---|---|---|
| 10 | | Vertical Interior Blinds | | | | | |
| 13 | | Dual Roller Shutter | | | | | |
| 15 | | On/Off switch | | | | | |
| 16 | | Horizontal awning | | | | | |
| 17 | | Exterior Venetian blind | | | | | |
| 18 | | Louver blind | | | | | |
| 19 | | Curtain track | | | | | |
| 20 | | Ventilation point | | | | | |
| 20.1 | | | Air inlet | | | | |
| 20.2 | | | Air transfer | | | | |
| 20.3 | | | Air outlet | | | | |
| 21 | | Exterior heating | | | | | |
| ●/○ 21.58 | | | | | | | |
| 24 | | Swinging Shutters | | | | | |
| 24.1 | | | Swinging Shutter with independent handling of the leaves | | | | |

**Table 276 - Actuator list.**

## 14.1 Effect off Main parameter value

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**Table 277 - Effect off Main parameter value.**

## 14.2 Alias for actuator specific parameter values

### 14.2.1 Window Opener Actuator Profile

# 15 Appendix 3: List of Gateway commands

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**Table 278 - List of KLF 200 API commands.**