

MEETING 2 → 17-04-2018

Duration: 20 minutes.

Attendees: all four of us.

Agenda:

We are going to see the work done, inform about our progress and reallocate some work.

Decisions taken:

We have decided reallocate some work and decided to think the story all together later. Javi will take less work and will take care of manuals that we want to introduce in the game, as the terms of use. This way, Alex will finally take care of the Unicode, as we spoke during this week, and the dialogue. Victor will take the data.dat and the game rules as he seems to have good ideas for the module, and all together we will think about the story the following weeks.

Task Name	Start Date	End Date (expected)	Duration (Days)	Days Complete	Days Remaining	Percent Complete
Task One - (modify space to include if illuminated or not)	10/04/2018	13/04/2018	3	3,00	0,00	100%
Task Two - (modify space so that it has two new directions, up and down)	13/04/2018	18/04/2018	5	5,00	0,00	100%
Task Three - (modify space to include a detailed description)	18/04/2018	22/04/2018	4	2,00	2,00	50%
Task Four - (modify object to have new fields)	10/04/2018	14/04/2018	4	2,00	2,00	50%
Task Five - (modify object to have a new description wen moved)	14/04/2018	19/04/2018	5	50,00	-45,00	1000%
Task Six - (modify check with the previous task)	19/04/2018	23/04/2018	4	2,00	2,00	50%
Task Seven - (Create a new command to turn on and off objects)	23/04/2018	27/04/2018	4	0,00	4,00	0%
Task Eight - (create a new command to open closed links with objects)	23/04/2018	28/04/2018	5	0,00	5,00	0%
Task Nine - (modify the data.dat for given changes)	15/04/2018	18/04/2018	3	0,00	3,00	0%
Task Ten - (create an adventure with 10 spaces and 20 objects)	10/04/2018	15/04/2018	5	0,00	5,00	0%
Task Eleven - (create a user guide with necessary things)	10/04/2018	30/04/2018	20	4,00	16,00	20%
Task Twelve - (change game_reader to game_management)	10/04/2018	18/04/2018	8	8,00	0,00	100%
Task Thirteen - (create load and save commands)	10/04/2018	15/04/2018	5	3,50	1,50	70%
Task Fourteen - (create dialogue module)	10/04/2018	15/04/2018	5	2,50	2,50	50%
Task Fifteen - (create a non-deterministic game-rules)	20/04/2018	25/04/2018	5	0,00	5,00	0%
Task Sixteen - (document using doxygen)	10/04/2018	30/04/2018	20	0,00	20,00	0%
Task Seventeen - (modify Makefile)	20/04/2018	23/04/2018	3	0,00	3,00	0%
Project total (& Debug)	10/04/2018	30/04/2018	20	0,00	20,00	0%
Members	MEMBER COLOR					
Eric Morales						
Javier Lougedo						
Victor Yrazusta						
Alejandro Pascual						

GROUP 5: Javier Lougedo, Victor Yrazusta, Alejandro Pascual, Eric Morales.

