



ARTUR PAS

FRONT-END DEVELOPER

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 Poland, Rzeszów

 [Portfolio](#)

ABOUT

I am an aspiring software developer with a strong foundations in programming. My key strengths include quick learning, creativity and problem-solving. I enjoy solving various challenges, learning new things and building interesting solutions. My focus is on writing clean, efficient code and grow as a developer while continuously expanding my knowledge.

EXPERIENCE

Simplicity Games • Intern

Date: 07.2024 – 08.2024

Specialization: Unity Game Developer

EDUCATION

University of Rzeszów • Computer Science

Date: 10.2021 – now

Degree: Engineer

Specialization: Web Applications

Ignacy Łukasiewicz's Rzeszów University of Technology • Computer Science

Date: 10.2020 – 03.2021

Degree: Engineer

September 1939 Heroes Technical Schools Complex in Kolbuszowa • Computer Science

Date: 09.2016 – 06.2020

Degree: Secondary Education, IT Technician

CERTIFICATES

E.12 – Assembly and maintenance of personal computers and peripheral devices

E.13 – Designing local computer networks and network administration

E.14 – Creating web applications and databases and database administration

SKILLS

Languages:

- HTML
- CSS
- JavaScript
- PHP
- SQL
- Python

Frameworks / libraries:

- Tailwind CSS
- Angular
- React.js
- jQuery
- Laravel
- Flask

Other:

- Windows
- Linux
- GitHub
- Neo4j
- Figma
- GIMP

LANGUAGES

- Polish – native
- English – B2
- Spanish – A2

I agree to the processing of personal data provided in this document for realising the recruitment process pursuant to the Personal Data Protection Act of 10 May 2018 (Journal of Laws 2018, item 1000) and in agreement with Regulation (EU) 2016/679 of the European Parliament and of the Council of 27 April 2016 on the protection of natural persons with regard to the processing of personal data and on the free movement of such data, and repealing Directive 95/46/EC (General Data Protection Regulation).