

Rotation count = 1

Algorithm to find number of rotation in a circularly sorted array with BinarySearch

1. Initialise start = 0 , end = n-1 , mid = start+ (end-start)/2

2. If the arr[mid] > arr[mid+1] then return mid+1

3. If the arr[mid-1] > arr[mid] then return mid

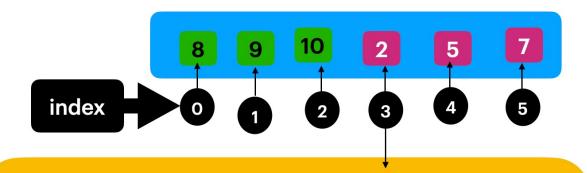
4. If arr[mid] > arr[0] it means left array is sorted so move to right

i.e start =
$$mid + 1$$
;

5. If arr[mid] < arr[end], it means right array is sorted then move to left

TimeComplexity = O(logn)
SpaceComplexity (Iteration) = O(1)
SpaceComplexity (Recursive) = O(logn)

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Problem Statement:

Find index of an element in a rotated sorted array.

Ex: {3,4,5,1,2}

targetElement = 5

output = 2 (Index of the target 5)

Ex: {3,4,5,1,2}

target = 8

output = -1

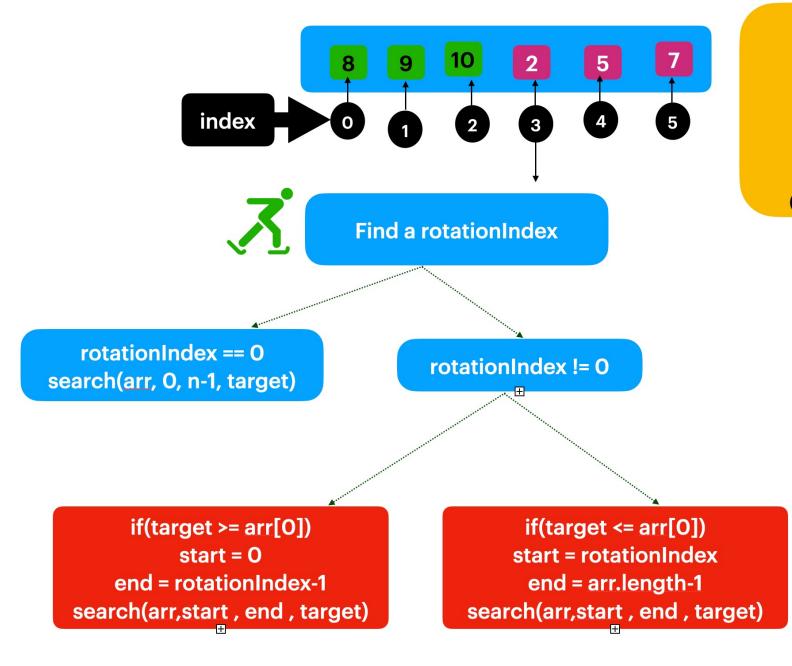
(No element found with the target 8 so return -1)

BruteForce Algorithm:

LinearSearch, start from 0 repeat till n-1, if the element found return index.

Time Complexity: O(n)

Space Complexity: O(1)



Problem Statement:

Find an element in a rotated sorted array.

Ex: {3,4,5,1,2}

targetElement = 5

output = 2 (Index of the target 5)

Ex: {3,4,5,1,2}

target = 8

output = -1

(No element found with the target 8 so return -1)

BinarySearch Algorithm

1. Find the rotationIndex.

- 2. If the rotationIndex is '0' then search form index 0 to n-1
- 3. If the rotationIndex != 0 then we need to choose either leftPart or RightPart

If the tartget >= arr[0], we need to search in left part.
i.e search(arr, 0, rotationIndex-1, target)

If the tartget <= arr[0], we need to search in right part.
i.e search(arr, 0, rotationIndex, n-1, target)

TimeComplexity = O(logn)
SpaceComplexity (Iteration) = O(1)
SpaceComplexity (Recursive) = O(logn)