

Why Sorting ?

Usually for searching an element in unsorted array takes linear time i.e $O(n)$.

If we sort the array, we can apply the binary search on elements so that searching would be done within $O(\log n)$.

That's a great improvement when we consider larger datasets.

$\{1,2,3,4,5,6,7,8,9\}$. \Rightarrow find key = 1

As the mid element 5 > key i.e (1)

Take left part of array $\{1,2,3,4\}$. Exclude right side part $\{6,7,8,9\}$

As the mid element 2 > key i.e (1)

Take left part of array $\{1\}$. Exclude right side part $\{3,4\}$

As Mid element 1 == key (i.e 1)

Element found.



$\{1,2,3,4,5,6,7,8,9\}$. \Rightarrow find key = 10

As the mid element 5 < key i.e (10)

Exclude left part of array $\{1,2,3,4\}$. Include right side part $\{6,7,8,9\}$

As the mid element 7 < key i.e (10)

Exclude left part of array $\{6\}$. Include right side part $\{8,9\}$

As Mid element 8 < key i.e (10)

Exclude left part of array $\{\}$. Include right side part $\{9\}$

Mid element 9 < 10

There are no elements in array to look so Element is not found.



$$2^1 = 2$$

$$2^2 = 4$$

$$2^3 = 8$$

.....

$$2^{15} = 32,768$$

....

$$2^{31} = 2,147,483,648$$

Time Complexity $\Rightarrow \log n$ with base 2
 $\Rightarrow O(\log n)$

When we working on Sorting the following techniques would be considered:

- 1. Time Complexity**
- 2. Space Complexity**
- 3. Stability**
- 4. Internal Sort / External Sort**
- 5. Recursive / Non-Recursive**
- 6. Compare / Swap**

Time Complexity :

The easiest way to classify an algorithm is by *time complexity*, or by how much relative time it takes to run the algorithm



Stability :

Stability talks about , there can be duplicate elements in an array. After sorting would that order be maintained.

Ex : arr : { **1**,7,2,**1**} Here we have element 1 as duplicate with sort property as colour. So after sort Red colour 1 should come first then the Green 1 should appear.

After sort : arr : { **1**,**1**,7,2}



Space Complexity :

There are two types of classifications for the space complexity of an algorithm:

in-place or *out-of-place* given a different input size.

in-place algorithm talks about swapping the elements in an original array, which results in constant space complexity. Its more space efficient but mis use can leads to data mess.

Out-Place algorithm always takes at the extra copy of data which leads $O(n)$ space complexity.

Internal (RAM) / External (Disk) Sort:

If sorting happens on RAM its internal sort , If the sort happened as hard disk level then its External Sort.

We usually go for External Sort if the input data size is greater than RAM size.



Recursive / Non-Recursive :

Talks about Is the sort logic is on iterative or recursive.

Compare/Swap :

Talks about does the sort logic takes how may comparisons & swaps

Selection Sort :

i = 0 {5, 11, 3, 2, 10, 1}

i = 1 {1, 11, 3, 2, 10, 5}

i = 2 {1, 2, 3, 11, 10, 5}

i = 3 {1, 2, 3, 11, 10, 5}

i = 4 {1, 2, 3, 5, 10, 11}

i = 5 {1, 2, 3, 5, 10, 11}

Time Complexity => n^2

Space Complexity => $O(1)$

Stability => There is No Stability

Internal Sort

Non - Recursive

Swap => swap(n)

Selection Sort Algorithm :

For current element iteration =>

Find out the smallest element if the element found then swap the current element with smallest element.

Repeat the iteration process from index 0 to n-1 .

In the example pink colour represents current element , green colour represents smallest element left in array so that both will be swapped.