

A. MuSkeMo's Panels

> Inertial properties panel

> Body panel

> Joint panel

> Muscle panel

> Exporting

✓ Importing

> Import model components

✓ Import OpenSim model

Import OpenSim model

Model import... Local definitions

✓ Import visual geometry

Enable wrapping during import (experimental)

> Import Gaitsym model

> Visualization

> Anatomical & local reference frames panel

> Landmark & marker panel

> Contact sphere panel

Options

Item

Tool

View

MuSkeMo

B. Collections

Scene Collection

> Emu_geometry 28

> Frames 28

> Joint centers 44 45

> Wrapping geometry 2

> Muscles 18

> Contacts 20

✓ Bodies

> foot_r 3 13

> head 3

> neck_01 2

> neck_03 3 4

> neck_04 2

> neck_05 2

> neck_06 2



> Visibility



> Viewport Display



✓ Custom Properties

