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# **Vanilla**

Ванильные команды которые предоставляются самим Нельсоном, и доступны абсолютно на всех серверах Unturned.

1. /rflush (Rocket.Core.Commands.CommandRFlush/rflush)
2. /rkick (Rocket.Core.Commands.CommandRKick/rkick)
3. /rwho (Rocket.Core.Commands.CommandRWho/rwho)
4. /admins (Rocket.Unturned.Commands.UnturnedCommands/admins)
5. /airdrop (Rocket.Unturned.Commands.UnturnedCommands/airdrop)
6. /allowp2prelay (Rocket.Unturned.Commands.UnturnedCommands/allowp2prelay)
7. /animal (Rocket.Unturned.Commands.UnturnedCommands/animal)
8. /ban (Rocket.Unturned.Commands.UnturnedCommands/ban)
9. /bans (Rocket.Unturned.Commands.UnturnedCommands/bans)
10. /bind (Rocket.Unturned.Commands.UnturnedCommands/bind)
11. /chatrate (Rocket.Unturned.Commands.UnturnedCommands/chatrate)
12. /cheats (Rocket.Unturned.Commands.UnturnedCommands/cheats)
13. /cycle (Rocket.Unturned.Commands.UnturnedCommands/cycle)
14. /day (Rocket.Unturned.Commands.UnturnedCommands/day)
15. /debug (Rocket.Unturned.Commands.UnturnedCommands/debug)
16. /effectui (Rocket.Unturned.Commands.UnturnedCommands/effectui)
17. /experience (Rocket.Unturned.Commands.UnturnedCommands/experience)
18. /filter (Rocket.Unturned.Commands.UnturnedCommands/filter)
19. /flag (Rocket.Unturned.Commands.UnturnedCommands/flag)
20. /gamemode (Rocket.Unturned.Commands.UnturnedCommands/gamemode)
21. /give (Rocket.Unturned.Commands.UnturnedCommands/give)
22. /gold (Rocket.Unturned.Commands.UnturnedCommands/gold)
23. /gslt (Rocket.Unturned.Commands.UnturnedCommands/gslt)
24. /hide\_admins (Rocket.Unturned.Commands.UnturnedCommands/hide\_admins)
25. /kick (Rocket.Unturned.Commands.UnturnedCommands/kick)
26. /kill (Rocket.Unturned.Commands.UnturnedCommands/kill)
27. /loadout (Rocket.Unturned.Commands.UnturnedCommands/loadout)
28. /log (Rocket.Unturned.Commands.UnturnedCommands/log)
29. /map (Rocket.Unturned.Commands.UnturnedCommands/map)
30. /maxplayers (Rocket.Unturned.Commands.UnturnedCommands/maxplayers)
31. /mode (Rocket.Unturned.Commands.UnturnedCommands/mode)
32. /modules (Rocket.Unturned.Commands.UnturnedCommands/modules)
33. /name (Rocket.Unturned.Commands.UnturnedCommands/name)
34. /night (Rocket.Unturned.Commands.UnturnedCommands/night)
35. /npcevent (Rocket.Unturned.Commands.UnturnedCommands/npcevent)
36. /owner (Rocket.Unturned.Commands.UnturnedCommands/owner)
37. /password (Rocket.Unturned.Commands.UnturnedCommands/password)
38. /permit (Rocket.Unturned.Commands.UnturnedCommands/permit)
39. /permits (Rocket.Unturned.Commands.UnturnedCommands/permits)
40. /perspective (Rocket.Unturned.Commands.UnturnedCommands/perspective)
41. /players (Rocket.Unturned.Commands.UnturnedCommands/players)
42. /port (Rocket.Unturned.Commands.UnturnedCommands/port)
43. /pve (Rocket.Unturned.Commands.UnturnedCommands/pve)
44. /quest (Rocket.Unturned.Commands.UnturnedCommands/quest)
45. /queue\_size (Rocket.Unturned.Commands.UnturnedCommands/queue\_size)
46. /reload (Rocket.Unturned.Commands.UnturnedCommands/reload)
47. /reputation (Rocket.Unturned.Commands.UnturnedCommands/reputation)
48. /resetconfig (Rocket.Unturned.Commands.UnturnedCommands/resetconfig)
49. /save (Rocket.Unturned.Commands.UnturnedCommands/save)
50. /say (Rocket.Unturned.Commands.UnturnedCommands/say)
51. /scheduledshutdowninfo (Rocket.Unturned.Commands.UnturnedCommands/scheduledshutdowninfo)
52. /setnpcspawn (Rocket.Unturned.Commands.UnturnedCommands/setnpcspawn)
53. /shutdown (Rocket.Unturned.Commands.UnturnedCommands/shutdown)
54. /slay (Rocket.Unturned.Commands.UnturnedCommands/slay)
55. /spy (Rocket.Unturned.Commands.UnturnedCommands/spy)
56. /sync (Rocket.Unturned.Commands.UnturnedCommands/sync)
57. /teleport (Rocket.Unturned.Commands.UnturnedCommands/teleport)
58. /time (Rocket.Unturned.Commands.UnturnedCommands/time)
59. /timeout (Rocket.Unturned.Commands.UnturnedCommands/timeout)
60. /unban (Rocket.Unturned.Commands.UnturnedCommands/unban)
61. /unlocknpcachievement (Rocket.Unturned.Commands.UnturnedCommands/unlocknpcachievement)
62. /unpermit (Rocket.Unturned.Commands.UnturnedCommands/unpermit)
63. /vehicle (Rocket.Unturned.Commands.UnturnedCommands/vehicle)
64. /votify (Rocket.Unturned.Commands.UnturnedCommands/votify)
65. /weather (Rocket.Unturned.Commands.UnturnedCommands/weather)
66. /welcome (Rocket.Unturned.Commands.UnturnedCommands/welcome)
67. /whitelisted (Rocket.Unturned.Commands.UnturnedCommands/whitelisted)
68. /more (Rocket.Unturned.Commands.CommandMore/more)
69. /admin (Rocket.Unturned.Commands.CommandAdmin/admin)
70. /broadcast (Rocket.Unturned.Commands.CommandBroadcast/broadcast)
71. /compass (Rocket.Unturned.Commands.CommandCompass/compass)
72. /effect (Rocket.Unturned.Commands.CommandEffect/effect)
73. /exit (Rocket.Unturned.Commands.CommandExit/exit)
74. /god (Rocket.Unturned.Commands.CommandGod/god)
75. /heal (Rocket.Unturned.Commands.CommandHeal/heal)
76. /help (Rocket.Unturned.Commands.CommandHelp/help)
77. /home (Rocket.Unturned.Commands.CommandHome/home)
78. /i (Rocket.Unturned.Commands.CommandI/i)
79. /item (Rocket.Unturned.Commands.CommandI/item)
80. /investigate (Rocket.Unturned.Commands.CommandInvestigate/investigate)
81. /p (Rocket.Unturned.Commands.CommandP/p)
82. /permissions (Rocket.Unturned.Commands.CommandP/permissions)
83. /rocket (Rocket.Unturned.Commands.CommandRocket/rocket)
84. /tp (Rocket.Unturned.Commands.CommandTp/tp)
85. /tphere (Rocket.Unturned.Commands.CommandTphere/tphere)
86. /unadmin (Rocket.Unturned.Commands.CommandUnadmin/unadmin)
87. /v (Rocket.Unturned.Commands.CommandV/v)
88. /vanish (Rocket.Unturned.Commands.CommandVanish/vanish)

# [**AdvancedChat**](https://github.com/BrinzaBezrukoff/AdvancedChat)

Возможность блокировать чат отдельному пользователю как на отведённое время, так и навсегда. Выдача варна, каждое последующее количество увеличивает блокировку чата. Настройка автоматических варнов, которые выдаются за слова внесённые в чёрный список.

1. [registered] /cwarns (AdvancedChat.CWarnsCommand/cwarns)
2. [registered] /mute (AdvancedChat.MuteCommand/mute)
3. [registered] /unmute (AdvancedChat.UnmuteCommand/unmute)

Из описания:

Mute command

Use for mute player in chat Syntax:

/mute [nick] [duration] [reason] - mute for duration (in sec) and with reason

/mute [nick] [duration] - mute for duration(in sec) without reason

/mute [nick] [reason] - mute permanently with reason

/mute [nick] - mute permanently without reason Permission: AdvancedChat.Mute Unmute command Use for unmute player in chat Syntax:

/umute [nick] Permission: AdvancedChat.Unmute

# **[DiagonalZAP](https://github.com/Diagonall/DiagonalZAP)**

Отправка приватных сообщений другому пользователю. Настройка эффектов отправки SMS, цены за отправку sms, и цвета отправляемых сообщений.

1. [registered] /r (Diagonal.ZAP.CommandReply/r)
2. [registered] /sms (Diagonal.ZAP.CommandSMS/sms)

# [**RocketJobs**](https://unturned.pw/unturnedservers/727-plagin-rocketjobs-dlya-rocketmod-unturned.html)

Возможность управления Permission, при помощи этого плагина. Вступление как на публичные работы, так и отправка запросов лидеру с целью вступления в организацию. После подачи заявки лидеру, лидер фракции может принять будущего кандидата.

1. /acceptjob (Rocket\_Jobs.CommandJobAccept/AcceptJob)
2. /aj (Rocket\_Jobs.CommandJobAccept/AJ)
3. /ajob (Rocket\_Jobs.CommandJobAccept/AJob)
4. /acceptj (Rocket\_Jobs.CommandJobAccept/AcceptJ)
5. /jobadmin (Rocket\_Jobs.CommandJobAdmin/JobAdmin)
6. /ja (Rocket\_Jobs.CommandJobAdmin/JA)
7. /jadmin (Rocket\_Jobs.CommandJobAdmin/JAdmin)
8. /joba (Rocket\_Jobs.CommandJobAdmin/JobA)
9. /leavejob (Rocket\_Jobs.CommandJobLeave/LeaveJob)
10. /ljob (Rocket\_Jobs.CommandJobLeave/LJob)
11. /leavej (Rocket\_Jobs.CommandJobLeave/LeaveJ)
12. /joinjob (Rocket\_Jobs.CommandJoinApplyJob/JoinJob)
13. /jj (Rocket\_Jobs.CommandJoinApplyJob/JJ)
14. /jjob (Rocket\_Jobs.CommandJoinApplyJob/JJob)
15. /jobs (Rocket\_Jobs.CommandJobs/Jobs)
16. /lj (Rocket\_Jobs.CommandJobs/LJ)
17. /ljobs (Rocket\_Jobs.CommandJobs/LJobs)
18. /listjobs (Rocket\_Jobs.CommandJobs/ListJobs)

[**RocketTools**](https://unturned.pw/unturnedservers/726-plagin-rockettools-dlya-rocketmod-unturned.html)

Добавляет дополнительные инструменты для управления сервера в стандартный мод.

1. /rocketpermission (Bloodstone.Plugins.RocketTools.CommandRPerm/rocketpermission)
2. /rp (Bloodstone.Plugins.RocketTools.CommandRPerm/rp)
3. /rpermission (Bloodstone.Plugins.RocketTools.CommandRPerm/rpermission)
4. /rperm (Bloodstone.Plugins.RocketTools.CommandRPerm/rperm)
5. /rocketp (Bloodstone.Plugins.RocketTools.CommandRPerm/rocketp)
6. /rocketperm (Bloodstone.Plugins.RocketTools.CommandRPerm/rocketperm)

RocketTools by persiafighter, build #4 has been loaded!

This server will automatically save every 1800 seconds

Steam servers ready!

**[TNTCHAT](https://vk.com/wall-181788058_1454)**

Включение отключение чатов, настройка радиуса отображения чатов.

1. /sms text (сообщение с префиксом "смс")
2. /do text (сообщение с префиксом "Действие")
3. /nrp text (сообщение с префиксом "НОН-РП")

\*Изменения:

1) исправление ошибок связанных с дублированием сообщений в чате

2) добавили возможность изменять структуру сообщения в чате

Пример [Нон-Рп] {2} {0}: {1} {2} - название группы {0} - имя игрока {1} - сообщение

3) добавили возможность отображаться название фракций Permissions: tnt.sms tnt.do tnt.nrp

**[Uconomy](https://imperialplugins.com/Uncategorized/Products/Uconomy)**

Отвечает за связку с MySql(БД), созданием внутри игровой валюты, передачи денежных средств между людьми. И сохранение всех данных пользователей их балансов.

1. /pay
2. /balance

**[UEssentials](https://github.com/TH3AL3X/uEssentials/releases/tag/1.3.5.6)**

Данный плагин предоставляет абсолютно полный функционал полноценного сервера. Самые необходимые команды для проекта, такие как jamp, tp, tpa,warp, freeze, и т.д.

[Описание команд](https://steamcommunity.com/sharedfiles/filedetails/?id=794116577) [GitHub](https://github.com/ShimmyMySherbet/ShimmysAdminTools)

1. AFlySpeed [Speed] Changes/resets fly speed
2. AFlyVSpeed [Speed] Changes/resets vertical fly speed
3. Noclip Toggles Noclip
4. CheckBedOwner Checks who has claimed the bed your looking at
5. DisableVehicleAccess [Player] Disables/Enables a player's ability to enter and use vehicles
6. ForceDismount [Player] Forcibly removes a player from their vehicle
7. GotoBed [Name/ID] Teleports you to another player's bed
8. Marker [Marker Name] Places a marker at your position
9. GotoMarker [Marker Name] Teleports you to a previously set marker
10. PointTool [Tool] Toggles/Changes your active PointTool (See Below)
11. MapJump Toggles Map/Marker jumping (teleport on new marker).
12. SalvageTime [Sec] Changes the amount of time required for you to salvage an object
13. CommandSpy Toggles global command spying.
14. CommandSpy [Players] Toggles command spying on a player.
15. SetFireMode [Mode] Force changes the fire mode of your gun (e.g., full auto grizzly).
16. UnlockFireModes Allows you to cycle through all fire modes using your change fire hotkey.
17. Attachment [Attachment Name/ID] Forcibly adds an attachment to your weapon.
18. Attachment [Magazine Name/ID] Forcibly gives your weapon any Magazine/Ammo Clip.
19. UnlimitedAmmo Enables/Disables unlimited ammo.
20. UnlimitedAmmo [Max Ammo override] Enables Unlimited Ammo, overriding your gun's max ammo.
21. Exec [Player] [Command/Message] Similar to /sudo, however the target player does not need permission to run the command.
22. ExecAll [Command/Message] Same as /Exec, but targets all players.
23. WipePlayerBuildings [Player/PlayerID] Wipes all structures/barricades placed by the target player.
24. WipePlayerBuildings [Player/PlayerID] [Structure/Barricade ID] Wipes all instances of the target structures/barricades placed by the target player.
25. Ascend [Distance] Teleports you up the specified distance.
26. Descend [Distance] Teleports you down the specified distance.
27. PlaceObject [Barricade/Structure Name/ID] Creates and places the specified barricade/structure where your standing.
28. ClearInventory Clears all items in your inventory
29. PointTools
30. PointTools is a small toolkit includes tools that are triggered by punching/gestures. These tools will target where/what you are activly looking at.
31. Tool Description
32. Destroy Destroys what your currently looking at. Works on barricades, Structurs, and Vehicles.
33. Kill Kills the Player/Animal/Zombie you are looking at. Turns Players to gold.
34. Jump Teleports you to where your looking.
35. Left Punch - Finds the highest point near where you punched. e.g. punch at a flag pole, get TPed ontop of it.
36. Right Punch - Teleports you just inside of what your looking at, to allow you to clip through walls.
37. Point - Teleports you directly where your looking, but not inside of the object.
38. You can also punch up into the sky to teleport to the skybox, then punch down anywhere on the map. Allowing you to teleport anywhere, quickly, and with high accuracy.
39. Utility A kit of smaller tools
40. Explodes charges
41. Opens/Closes doors (Even if you don't own them)
42. Checks the owner of a bed (Same as /CheckBedOwner)
43. Opens storage (from any distance, even if you don't own them)
44. Tools are still to be added.
45. Repair Repairs Barricades, Structures, Vehicles, and Vehicle Tires.
46. CheckOwner Shows you the owner of Structures, barricades, and Locked Vehicles. Along with the player's group.

[**ZaupShop**](https://unturned.pw/unturnedservers/512-plagin-uconomy-ekonomika-na-servere-unturned.html)

Как следует из самого названия “Shop”, плагин предоставляет создание полноценного магазина внутри игры, за игровую валюту. Пользо

1. [registered] /buy (ZaupShop.CommandBuy/buy)
2. [registered] /cost (ZaupShop.CommandCost/cost)
3. [registered] /sell (ZaupShop.CommandSell/sell)
4. [registered] /shop (ZaupShop.CommandShop/shop)
5. [registered] /apay (ZaupUconomyEssentials.CommandApay/apay)
6. [registered] /exchange (ZaupUconomyEssentials.CommandExchange/exchange)