

4 "Acid Hands" McGillicutty



Ally — Undead Rogue

When this ally is destroyed, you may destroy target equipment.

4 **3**

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Archival Purposes



Quest


Pay **1** to complete this quest.

Reward: Draw a card.

"Take this vessel with you as you silence these echoes. A portion of their energies will be archived within the Bronze Dragonflight's depository." —Alurmi

ALLIANCE HUNTER 23 / 26 Art by: Anton Zeneckov
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2 **Bhenn Checks-the-Sky**



Instant Ally — Tauren Druid

When this ally enters play, you may exhaust target ally.

2 **1**

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2 **Blessing of Might**



Instant Ability — Retribution Blessing Attachment

Attach to target hero or ally.

Ongoing: Attached character has +1 ATK while attacking.

Bestowed upon the worthy, increased might can facilitate great deeds.

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5 **Blessing of Wisdom**




Instant Ability — Holy Blessing Attachment

Attach to target hero or ally.

Ongoing: Attached character has “ → Draw a card.”

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3 **Dhoros Ravestrike**



Ally — Blood Elf Hunter

3 → This ally has **Assault 3** this turn.

“Patience will always pay off in the end.”

3 **HORDE PALADIN 12 / 25** Art by: Dave Allsup
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5 **Elderguard Brennan**



Ally — Undead Death Knight

This ally enters play with 4 damage on him.

Obsessed only with battle, he despaired at the weakness of his aging human body, until Sylvanas and undeath brought him salvation.

5 **8** **HORDE PALADIN 10 / 25** Art by: Grace Lee
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! **Entrenched**



Quest

If you control an ally: Pay **3** to complete this quest.

Reward: Draw a card.

“Diamant says you are to be trusted. Diamant is patient and wise, so I shall allow you to prove yourself.” —Kor the Immovable

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Escape from Durnholde



Quest

Pay 1 to complete this quest.

Reward: Look at the top three cards of your deck. Put one on top of your deck and the rest on the bottom.

"We will leave when you are ready." —Thrall

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ALLIANCE HUNTER 25 / 25 Art by: Chris Moulder ©2013 GZ ©2013 Blizzard Entertainment, Inc.

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1 Forager Cloudbloom



Ally — Tauren Druid

When this ally readies, draw a card.

1 "The fallen grant us their wisdom for the future." 1

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Haku, Son of Morning



Hero — Tauren Paladin

Basic 1, Flip Haku → Haku deals unpreventable holy damage to target hero or ally equal to the cost of an ally you control.

"I strive to be as Thunder Bluff—tall, strong, and bathed in the light of An'she." 30

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2 Hammer of Justice



Instant Ability — Protection

Exhaust target hero or ally. It can't ready during its controller's next ready step.

Draw a card.

Justice in Azeroth is in short supply, but merciless when it does arrive.

HORDE PALADIN 4 / 25 Art by: Thor Bodenkyk ©2013 GZ ©2013 Blizzard Entertainment, Inc.

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3 **Holy Light**



Basic Ability — Holy

Your hero heals 5 damage from target hero or ally.

Draw a card.

"The third and most important of the Light's virtues is compassion." —Uther the Lightbringer

HORDE PALADIN 5 / 25 Art by: John Bell ©2013 GZL ©2013 Blizzard Entertainment, Inc.

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3 **Jex'ali**



Ally — Troll Priest

When this ally enters play, she heals 4 damage from your hero. Then, if your hero is undamaged, you may draw a card.

2 **HORDE PALADIN 15 / 25** Art by: Zoltan Boros ©2013 GZL ©2013 Blizzard Entertainment, Inc. **4**

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4 **Jumahko Thundersky**



Ally — Tauren Paladin

Protector (This ally may exhaust to become the defender when an opposing hero or ally attacks.)

1 **HORDE DRUID 14 / 24** Art by: James Zhang (Concept Art House) ©2013 GZL ©2013 Blizzard Entertainment, Inc. **9**

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1 **9**

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1 **Ka'tali Stonetusk**



Ally — Troll Shaman


Protector (This ally may exhaust to become the defender when an opposing hero or ally attacks.)

At the start of your turn, this ally heals 1 damage from himself.

1 **2**

HORDE PALADIN 18 / 25 Art by: John Moriarty
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HORDE PALADIN 18 / 25 Art by: John Moriarty
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5 **Kaelzin**



Ally — Troll Shaman

Mend 2 (At the start of your turn, this ally may heal 2 damage from target hero or ally.)

4 **5**

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2 **Light of the Naaru**



Instant Ability — Holy

Your hero heals all damage from target defending ally. Prevent the next 5 combat damage that would be dealt to that ally this turn.

4 **5**

HORDE PALADIN 8 / 25 Art by: Gonzalo Ordonez
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1 Sacred Purification

Basic Ability — Holy

Destroy target ability. If it was attached to a friendly hero or ally, draw a card.

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HORDE PALADIN 7 / 25 Art by: Brandon Kikowski
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1 Shield of Light

Instant Ability — Protection

Prevent the next 4 damage that would be dealt to target defending ally this turn.

"No one feels he deserves it . . . but the Light loves us anyway." —Uther the Lightbringer

HORDE PALADIN 8 / 25 Art by: Paul Kuen
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7 Tempest, Son-of-Storms

Instant Ally — Tauren Shaman

When this ally enters play, ready a hero or ally you control.

"Two fates between which there's no divide: tempest, and doom, which matches his stride." —Wanluk, Lady of Storms

5 HORDE PALADIN 10 / 25 Art by: Alex Harkov (Otsuishi)
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The Black Morass

Quest

If you played a non-Ongoing ability this turn: Pay 2 to complete this quest.

Reward: Draw a card.

"The Infinite Dragonflight plot to destroy the Guardian, Medivh, and prevent the Dark Portal from ever opening." —Andommu

HORDE MAGE 22 / 25 Art by: Richard Wright
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