


**2** **Abasha Windstorm**




**Ally — Tauren Shaman**

When this ally attacks for the first time each turn, you may ready her.

**2** **WORDEDRUID 10/24** Art by: Michael Komarck ©2013 GZL ©2013 Blizzard Entertainment, Inc.

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**2** **WORDEDRUID 10/24** Art by: Michael Komarck ©2013 GZL ©2013 Blizzard Entertainment, Inc.

**1** **Alyna Sunshower**



**Ally — Blood Elf Priest**

**Elusive** (This ally can't be attacked.)

**Mend 1** (At the start of your turn, this ally may heal 1 damage from target hero or ally.)

**1** "May our actions be long remembered in the pages of history." **1**  
**WORDEDRUID 11/24** Art by: Luke Mancini ©2013 GZL ©2013 Blizzard Entertainment, Inc.

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**WORDEDRUID 11/24** Art by: Luke Mancini ©2013 GZL ©2013 Blizzard Entertainment, Inc.

**!** **Archival Purposes**



**Quest**


Pay **1** to complete this quest.

**Reward:** Draw a card.

"Take this vessel with you as you silence these echoes. A portion of their energies will be archived within the Bronze Dragonflight's depository." —Alurmi

**1** **ALLIANCE HUNTER 23/25** Art by: Anton Zenzovskiy ©2013 GZL ©2013 Blizzard Entertainment, Inc.

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**1** **ALLIANCE HUNTER 23/25** Art by: Anton Zenzovskiy ©2013 GZL ©2013 Blizzard Entertainment, Inc.

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**1** **ALLIANCE HUNTER 23/25** Art by: Anton Zenzovskiy ©2013 GZL ©2013 Blizzard Entertainment, Inc.

**1** **Blessing of Cenarius**



**Instant Ability — Restoration Attachment**

Attach to target ally.

**Ongoing:** Attached ally has +1 / +1.

When attached ally is destroyed, you may draw a card.

"Cenarius's blessings offer more than the simple mending of flesh and bone." —Arktos

**1** **WORDEDRUID 2/24** Art by: Maxime Block ©2013 GZL ©2013 Blizzard Entertainment, Inc.



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**HORDE DRUID 2 / 24** Art by: Massimo Black ©2013 GZL ©2013 Blizzard Entertainment, Inc.

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**6** **Dark Cleric Jocasta**



**Ally — Undead Priest**

When this ally enters play, you may put target ally from your graveyard into your hand.

**3** **5**

**HORDE DRUID 12 / 84** Art by: Mark Evans ©2013 GZL ©2013 Blizzard Entertainment, Inc.

**6** **Dark Cleric Jocasta**



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When this ally enters play, you may put target ally from your graveyard into your hand.

**3** **5**

**HORDE DRUID 12 / 84** Art by: Mark Evans ©2013 GZL ©2013 Blizzard Entertainment, Inc.

**3** **Entangling Growth**



**Instant Ability — Balance Attachment**

Attach to target opposing ally and exhaust it.

**Ongoing:** Attached ally can't ready during its controller's ready step.

*"Da roots will only grow tighter, mon." —Jumo'zin*

**HORDE DRUID 3 / 24** Art by: Janday Meyers ©2013 GZL ©2013 Blizzard Entertainment, Inc.

**3** **Entangling Growth**



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**HORDE DRUID 3 / 24** Art by: Janday Meyers ©2013 GZL ©2013 Blizzard Entertainment, Inc.

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**HORDE DRUID 3 / 24** Art by: Janday Meyers ©2013 GZL ©2013 Blizzard Entertainment, Inc.

**!** **Entrenched**



**Quest**

If you control an ally: Pay **3** to complete this quest.

**Reward:** Draw a card.

*"Diamant says you are to be trusted. Diamant is patient and wise, so I shall allow you to prove yourself." —Kor the Immovable*

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**!** **Entrenched**



**Quest**

If you control an ally: Pay **3** to complete this quest.

**Reward:** Draw a card.

*"Diamant says you are to be trusted. Diamant is patient and wise, so I shall allow you to prove yourself." —Kor the Immovable*

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**Entrenched**



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ALLIANCE HUNTER 24 / 26 Art by: Richard Wright ©2013 GZ ©2013 Wizards Entertainment, Inc.

**Escape from Durnholde**



**Quest**

Pay 1 to complete this quest.

**Reward:** Look at the top three cards of your deck. Put one on top of your deck and the rest on the bottom.

*"We will leave when you are ready." —Thrall*

ALLIANCE HUNTER 25 / 26 Art by: Chris Mueller ©2013 GZ ©2013 Wizards Entertainment, Inc.

**Escape from Durnholde**



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Pay 1 to complete this quest.

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ALLIANCE HUNTER 25 / 26 Art by: Chris Mueller ©2013 GZ ©2013 Wizards Entertainment, Inc.

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ALLIANCE HUNTER 25 / 26 Art by: Chris Mueller ©2013 GZ ©2013 Wizards Entertainment, Inc.

**4 Innervate**



**Instant Ability — Restoration**

Target player draws three cards.

*Energy surged through her body like a raging river.*

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**1 Izzy Quizfiz**




**Ally — Goblin Shaman**

2 → Ready this ally.

1 2

HORDE DRUID 13 / 24 Art by: Anders Finner ©2013 GZ ©2013 Wizards Entertainment, Inc.

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HORDE DRUID 13 / 24 Art by: Anders Finner ©2013 GZ ©2013 Wizards Entertainment, Inc.

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2 → Ready this ally.

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HORDE DRUID 13 / 24 Art by: Anders Finner ©2013 GZ ©2013 Wizards Entertainment, Inc.

**4 Jumahko Thundersky**



**Ally — Tauren Paladin**

**Protector** (This ally may exhaust to become the defender when an opposing hero or ally attacks.)

1 9

HORDE DRUID 14 / 24 Art by: James Zhang (Concept Art: Hootin) ©2013 GZ ©2013 Wizards Entertainment, Inc.



**4** **Jumahko Thundersky**




**Ally — Tauren Paladin**

**Protector** (This ally may exhaust to become the defender when an opposing hero or ally attacks.)

**1** **9**

**HORDE DRUID 14 / 24** Art by: James Zhang (Concept Art House) ©2013 GZL ©2013 Blizzard Entertainment, Inc.

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**Protector** (This ally may exhaust to become the defender when an opposing hero or ally attacks.)

**1** **9**

**HORDE DRUID 14 / 24** Art by: James Zhang (Concept Art House) ©2013 GZL ©2013 Blizzard Entertainment, Inc.

**Lightning in a Bottle**



**Quest**

If you control an ability: Pay **3** to complete this quest.

**Reward:** Draw a card.

*"I saw you standing astride the Lightning Ledge, with lightning in your hands." —lan Duran*

**ALLIANCE PRIEST 24 / 24** Art by: Tyson Murphy ©2013 GZL ©2013 Blizzard Entertainment, Inc.

**Lightning in a Bottle**



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**ALLIANCE PRIEST 24 / 24** Art by: Tyson Murphy ©2013 GZL ©2013 Blizzard Entertainment, Inc.

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**ALLIANCE PRIEST 24 / 24** Art by: Tyson Murphy ©2013 GZL ©2013 Blizzard Entertainment, Inc.

**Mahona, Hand of the Earthmother**



**Hero — Tauren Druid**

**Basic** **2**, Flip Mahona → Reveal the top four cards of your deck. Put a revealed attachment into your hand and the rest on the bottom of your deck.

*"She waxes and wanes, but Mu'sha's power is eternal."*

**28**

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**5** **Mark of Goldrinn**



**Basic** **Ability — Restoration Attachment**

Attach to target ally.

**Ongoing:** Attached ally has +5 / +5.

*"Can you feel the spirit of Goldrinn flowing within your veins?" —Wildseer Vareil*

**HORDE DRUID 5 / 24** Art by: Paul Molyneux ©2013 GZL ©2013 Blizzard Entertainment, Inc.

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**HORDE DRUID 5 / 24** Art by: Paul Molyneux ©2013 GZL ©2013 Blizzard Entertainment, Inc.



**3** **Mark of Life**



**Instant Ability — Restoration Attachment**

Attach to target ally.

**Ongoing:** Attached ally has +2 / +2 and **Mend 1**.  
(At the start of your turn, this ally may heal 1 damage from target hero or ally.)

*"You have been chosen." —Dorn the Tranquil*

**HORDE DRUID 6 / 24** Art by: Jaeger Ejsang ©2013 GZL ©2013 Blizzard Entertainment, Inc.

**3** **Mark of Life**



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**HORDE DRUID 6 / 24** Art by: Jaeger Ejsang ©2013 GZL ©2013 Blizzard Entertainment, Inc.

**2** **Mark of Malorne**




**Basic Ability — Restoration Attachment**

Attach to target ally.

**Ongoing:** Attached ally has +2 / +3.

**HORDE DRUID 7 / 24** Art by: Alex Porensko ©2013 GZL ©2013 Blizzard Entertainment, Inc.

**2** **Mark of Malorne**



**Basic Ability — Restoration Attachment**

Attach to target ally.

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**HORDE DRUID 7 / 24** Art by: Alex Porensko ©2013 GZL ©2013 Blizzard Entertainment, Inc.

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**3** **Moro Wildmesa**




**Ally — Tauren Shaman**

When this ally enters play, target ally has +3 ATK this turn.

**3** **HORDE DRUID 15 / 24** Art by: Alexander Gerasov ©2013 GZL ©2013 Blizzard Entertainment, Inc.

**3** **Moro Wildmesa**




**Ally — Tauren Shaman**

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**3** **HORDE DRUID 15 / 24** Art by: Alexander Gerasov ©2013 GZL ©2013 Blizzard Entertainment, Inc.

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**Ally — Tauren Shaman**

When this ally enters play, target ally has +3 ATK this turn.

**3** **HORDE DRUID 15 / 24** Art by: Alexander Gerasov ©2013 GZL ©2013 Blizzard Entertainment, Inc.

**2** **Seraxa Brightmix**



**Ally — Goblin Priest**

**Elusive**

Each ally you control with an ability attached to it has +2 / +2.

**2** **HORDE DRUID 10 / 24** Art by: Jakub Kasper ©2013 GZL ©2013 Blizzard Entertainment, Inc.



**6 Starfire**



**Basic Ability — Balance**


Your hero deals 5 arcane damage to target hero or ally.

Draw a card.

*The very heavens echoed the druid's rage and opened up at his command.*

**Art by: Danny Orizio**  
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**5 Vazu'jin**



**Ally — Troll Rogue**


**Elusive** (This ally can't be attacked.)

**4**

*"Dey can't stop what dey can't find, mon."*

**Art by: Richie Morales**  
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**Art by: Richie Morales**  
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**2 Wrath**



**Basic Ability — Balance**

Your hero deals 3 nature damage to target hero or ally.

*"Dis new world gonna take some gettin' used to, bruddah." —Jumo'zin*

**Art by: Lucas Grossman**  
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**Art by: Lucas Grossman**  
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**2 Wrex**



**Ally — Goblin Death Knight**

**Protector** (This ally may exhaust to become the defender when an opposing hero or ally attacks.)

**1**

*"You don't mess with the Wrex."*

**Art by: Geno Whitedoll**  
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**Art by: Geno Whitedoll**  
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**2 Wrex**



**Ally — Goblin Death Knight**

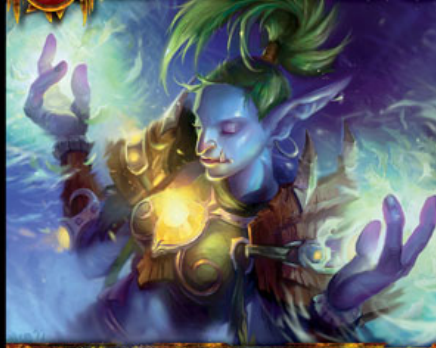
**Protector** (This ally may exhaust to become the defender when an opposing hero or ally attacks.)

**1** "You don't mess with the Wrex."

**4**

HORDE DRUID 18 / 24 Art by: Gino Whitshall ©2013 GZL ©2013 Blizzard Entertainment, Inc.

**3 Yana'mi**



**Ally — Troll Druid**

When you attach an ability to a hero or ally, draw a card.

**1** "Dis betta be worth it, mon."

**5**

HORDE DRUID 19 / 24 Art by: Gino Lin ©2013 GZL ©2013 Blizzard Entertainment, Inc.

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**Ally — Troll Druid**


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HORDE DRUID 19 / 24 Art by: Gino Lin ©2013 GZL ©2013 Blizzard Entertainment, Inc.

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**5**

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**The Essence of Enmity**



**Quest**

Pay **3** to complete this quest.

**Reward:** Reveal the top five cards of your deck. Put a revealed ally into your hand and the rest on the bottom of your deck.

"The creatures you seek swarm over the Den of Flame to the northwest and the Stonemaul Ruins to the north." —Brogg

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