

**1 Fire Blast**

**Instant Ability — Fire**

Your hero deals 2 fire damage to target hero or ally.

Art by Dave Bergman  
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**2 Mana Agate**

**Ability — Arcane**

**Ongoing:** 1, Destroy Mana Agate → Draw two cards.

Magi are unique in their ability to store mana for future use without alchemical aid.  
Art by Kheng Le  
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**3 Frostbolt**

**Instant Ability — Frost**

Your hero deals 3 frost damage to target hero or ally. A character dealt damage this way can't attack this turn.

"Wearing heavy plate is taxing enough without having to lug around another eighty pounds of ice." — Warrax  
Art by Steve Ellis  
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**4 Frost Nova**

**Instant Ability — Frost**

Your hero deals 1 frost damage to each opposing hero and ally. A character dealt damage this way can't attack this turn.

Litor's pursuers found themselves quite literally frozen in their tracks.  
Art by Solbany  
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**4 Fireball**

**Ability — Fire**

Attach to target hero or ally, and your hero deals 4 fire damage to it.

**Ongoing:** At the start of your turn, your hero deals 1 fire damage to attached character.

Art by Rene Kocis  
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**4 Fireball**

**Ability — Fire**

Attach to target hero or ally, and your hero deals 4 fire damage to it.

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Art by Rene Kocis  
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