


Archival Purposes



Quest


Pay 1 to complete this quest.

Reward: Draw a card.

"Take this vessel with you as you silence these echoes. A portion of their energies will be archived within the Bronze Dragonflight's depository." —Alurmi

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1 Cerwyn



Ally — Night Elf Druid

1 *"Every blade of grass in the Emerald Dream holds a lesson. I could spend an eternity there and still have more to learn."* **2**

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5 Corvus Promaethon




Ally — Human Warlock

3 *"The Nether thanks you for your generous donation."* **5**

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4 Dagin Bootzap



Ally — Dwarf Hunter

When this ally enters play, he deals 1 arcane damage to target hero or ally.

3 *"Make the first shot count, laddie."* **2**

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ALLIANCE HUNTER 17 / 25 Art by: Alex Barkley Ottensmiller ©2013 GLE ©2013 Blizzard Entertainment, Inc.

3 **Drain Essence**



Instant Ability — Affliction

Your hero deals 3 shadow damage to target hero or ally and heals 1 damage from itself for each damage dealt this way.

"I will give you but a moment to make your peace with this life." —Kristoff Manchester

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3 **Dread Touch**



Basic Ability — Affliction

Put target opposing ally into its owner's hand. Then, that player discards a card.

"I have seen da voodoo and da mojo, mon, and now it's time to show what da Nether can do." —Uzak'zim

ALLIANCE WARLOCK 3 / 25 Art by: Steve Koppas ©2013 GLE ©2013 Blizzard Entertainment, Inc.

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Entrenched



Quest

If you control an ally: Pay **3** to complete this quest.

Reward: Draw a card.

"Diamant says you are to be trusted. Diamant is patient and wise, so I shall allow you to prove yourself." —Kor the Immovable

ALLIANCE HUNTER 24 / 25 Art by: Richard Wright ©2013 GLE ©2013 Blizzard Entertainment, Inc.

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Escape from Durnholde



Quest

Pay 1 to complete this quest.

Reward: Look at the top three cards of your deck. Put one on top of your deck and the rest on the bottom.

"We will leave when you are ready." —Thrall

ALLIANCE HUNTER 25 / 26 Art by: Chris Moulder
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3 Gerrunge the Sadist



Ally — Human Warlock

When this ally enters play, he deals 4 shadow damage to your hero.

When another ally you control is destroyed, this ally heals 4 damage from your hero.

Your pain, his gain.

4

ALLIANCE WARLOCK 11 / 25 Art by: Ryan Lemmon
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2 Gully Rustinax



Ally — Gnome Warrior

Protector (This ally may exhaust to become the defender when an opposing hero or ally attacks.)

Elusive (This ally can't be attacked.)

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2 Jeniva Prescott



Ally — Worgen Priest

When this ally enters play, she may heal 4 damage from target hero or ally.

"I may not be able to lift this curse, but that does not mean the Light has abandoned me."

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ALLIANCE WARLOCK 14 / 25 Art by: Daarken
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2 **ALLIANCE WARLOCK 14 / 25** Art by: Daewon ©2013 G2E ©2013 Blizzard Entertainment, Inc.

4 **Kallipssa**



Ally — Draenei Mage


Long-Range (Defenders deal no combat damage to this ally.)

When this ally deals combat damage to a defending ally, draw a card.

2 *"We should be fighting the Legion, not each other!"*

2 **ALLIANCE WARLOCK 55 / 55** Art by: Zoltan Boros & Gabor Szekszar ©2013 G2E ©2013 Blizzard Entertainment, Inc.

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5 **Liba Wobblebonk**




Ally — Gnome Mage

When this ally enters play, draw a card.

3 **ALLIANCE WARLOCK 16 / 25** Art by: Mahlon Davis ©2013 G2E ©2013 Blizzard Entertainment, Inc.

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2 **Life Tap**



Instant Ability — Affliction

As an additional cost to play, put 2 damage on your hero.

Draw two cards.

When the dark arts call for flesh, you can only trust your own.

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3 **Maazhum**



Ally — Felhunter Demon **Pet (1)**

When this ally enters play, he deals 3 shadow damage to target hero and heals 3 damage from your hero.

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3 **ALLIANCE WARLOCK 17 / 25** Art by: Warren Mahy ©2013 GZ ©2013 Wizard Entertainment, Inc.

4 Marundal the Kindred



Ally — Night Elf Druid

Each ally has ATK and  equal to its cost, and can't gain or lose ATK or .

4 "Those who fight alongside me will quickly find themselves with the advantage."
ALLIANCE WARLOCK 10 / 25 Art by: Ron Lennon ©2013 GZ ©2013 Wizard Entertainment, Inc.

3 Parvink




Ally — Gnome Warrior

Protector (This ally may exhaust to become the defender when an opposing hero or ally attacks.)

When this ally enters play, draw a card.

2 Tauren warriors stand between their allies and death. Gnomes keep death from walking that far.
ALLIANCE WARLOCK 19 / 25 Art by: Samwise ©2013 GZ ©2013 Wizard Entertainment, Inc.

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Pierson Vale, Keeper of Secrets



Hero — Worgen Warlock

Basic **3**, Flip Pierson → Pierson deals 2 shadow damage to target ally and heals 2 damage from himself.

"Curses! Demons! Dark powers! So much to learn, to covet..."

28 **ALLIANCE WARLOCK 0 / 25** Art by: Ben Olson ©2013 GZ ©2013 Wizard Entertainment, Inc.

5 Siphon Life



Instant Ability — Affliction Attachment

Affliction Talent (You can't put Demonology Talents or Destruction Talents in your deck.)

Attach to target hero or ally.

Ongoing: At the start of your turn, your hero deals 2 shadow damage to attached character and heals 1 damage from itself for each damage dealt this way.

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2 Soul Trap



Basic Ability — Destruction

As an additional cost to play, put 5 damage on your hero.

Remove target ally from the game.

Fel magic has a profound effect on the soul—both the victim's and the warlock's.

ALLIANCE WARLOCK 0 / 25 Art by: Kameron Broyl ©2013 GZ ©2013 Wizard Entertainment, Inc.

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ALLIANCE WARLOCK 8 / 25 Art by: Keren Boyl ©2013 GZ ©2013 Blizzard Entertainment, Inc.

2 **Steal Essence**



Instant Ability — Affliction

Your hero deals 2 shadow damage to target hero or ally and heals 1 damage from itself for each damage dealt.

"Tonight, I'll drink to your health—may it long be mine."

ALLIANCE WARLOCK 9 / 25 Art by: Dave Kendall ©2013 GZ ©2013 Blizzard Entertainment, Inc.

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! **The Vainglorious**



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Reward: Your hero heals 3 damage from itself.

"Consider it a victory if you are simply able to occupy her attention, however temporarily." —Nazdormu

ALLIANCE WARLOCK 25 / 25 Art by: Mårvig eren ©2013 GZ ©2013 Blizzard Entertainment, Inc.

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6 **Tomadae the Magnificent**



Ally — Draenei Mage

If your hero would deal damage with an ability, it deals that much +1 instead.

By their very being, the draenei lend their inner strength to their allies.

5 ALLIANCE WARLOCK 30 / 25 Art by: Rob Alexander ©2013 GZ ©2013 Blizzard Entertainment, Inc.

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5 **ALLIANCE WARLOCK 80 / 25** Art by: Rob Alexander ©2011 CEE ©2013 Blizzard Entertainment, Inc. **5**

1 Warden Tonarin



Ally — Night Elf Warrior

Protector (This ally may exhaust to become the defender when an opposing hero or ally attacks.)

Elusive (This ally can't be attacked.)

1 **ALLIANCE WARLOCK 13 / 25** Art by: Jan Poremba ©2011 CEE ©2013 Blizzard Entertainment, Inc. **1**

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The Essence of Enmity



Quest

Pay **3** to complete this quest.

Reward: Reveal the top five cards of your deck. Put a revealed ally into your hand and the rest on the bottom of your deck.

"The creatures you seek swarm over the Den of Flame to the northwest and the Stonemaul Ruins to the north." —Brogg

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