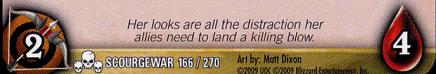
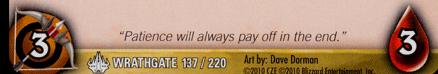


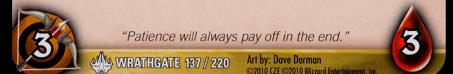
When this ally enters play, target hero or ally has **Assault 2** this turn. (+2 ATK on your turn)



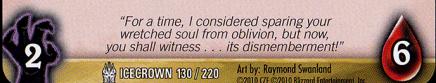
3 → This ally has **Assault 3** this turn.



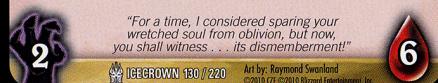
3 → This ally has **Assault 3** this turn.



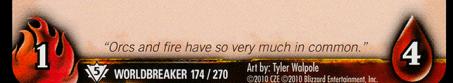
Assault 4 (This ally has +4 ATK on your turn.)



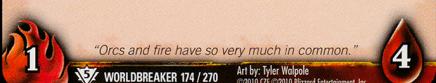
Assault 4 (This ally has +4 ATK on your turn.)



Ferocity (This ally can attack immediately.)

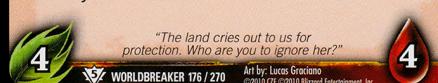


Ferocity (This ally can attack immediately.)



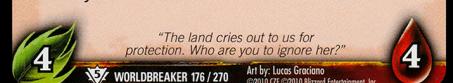
Protector (This ally may exhaust to become the defender when an opposing hero or ally attacks.)

This ally can't attack.



Protector (This ally may exhaust to become the defender when an opposing hero or ally attacks.)

This ally can't attack.





Ally — Tauren Paladin

Protector (This ally may exhaust to become the defender when an opposing hero or ally attacks.)

5 WORLDBREAKER 177 / 270 Art by: James Ryman ©2010 ZCE ©2010 Blizzard Entertainment, Inc.



Ally — Tauren Paladin

Protector (This ally may exhaust to become the defender when an opposing hero or ally attacks.)

5 WORLDBREAKER 177 / 270 Art by: James Ryman ©2010 ZCE ©2010 Blizzard Entertainment, Inc.



Ally — Tauren Shaman

Protector

At the end of your turn, ready Kirga.

1 DRUMS 177 / 268 Art by: Andreu Uderzo and Dany Orlitz ©2008 ZCE ©2008 Blizzard Entertainment, Inc. **4**



Ally — Tauren Shaman

Protector

At the end of your turn, ready Kirga.

1 DRUMS 177 / 268 Art by: Andreu Uderzo and Dany Orlitz ©2008 ZCE ©2008 Blizzard Entertainment, Inc. **4**



Ally — Tauren Shaman

Mend 2 (At the start of your turn, this ally may heal 2 damage from target hero or ally.)

5 WORLDBREAKER 189 / 270 Art by: Carl Critchlow ©2010 ZCE ©2010 Blizzard Entertainment, Inc. **5**



Weapon — Mace

Melee (1)

When this weapon enters play, you may draw a card.

2 WRATHGATE 186 / 220 Art by: Randy Post ©2010 ZCE ©2010 Blizzard Entertainment, Inc. **2**



Weapon — Mace

Melee (1)

When this weapon enters play, you may draw a card.

"So I'll get to beat someone over the head with this? I'm in!" —Parvink
2 WRATHGATE 186 / 220 Art by: Randy Post ©2010 ZCE ©2010 Blizzard Entertainment, Inc. **2**



Armor — Mail

Hands (1)

You pay **1** less to strike with weapons.

"These invaluable handguards steady even the most unskilled of hands."

1 AZEROTH 286 / 361 Art by: Clint Langley ©2008 ZCE ©2008 Blizzard Entertainment, Inc. **1**



Quest

Pay **2** to complete this quest.

Reward: Shuffle your graveyard into your deck.

"Those tubers are impossible to find unless you know just where to look. That's why I've trained these snufflenose gophers to find them for me."

1 AZEROOTH 349 / 361 Art by: Kevin Margolis ©2008 ZCE ©2008 Blizzard Entertainment, Inc. **1**



