





**Mystery Goo****Quest**

Pay **3** to complete this quest.

**Reward:** Reveal the top five cards of your deck. Put a revealed ability into your hand and the rest on the bottom of your deck.

*The greenish substance inside the cauldron appears to be similar to what you found in the flask.*

Art by: Tyler Walpole  
©2010 CEE ©2010 Blizzard Entertainment, Inc.

**Mystery Goo****Quest**

Pay **3** to complete this quest.

**Reward:** Reveal the top five cards of your deck. Put a revealed ability into your hand and the rest on the bottom of your deck.

*The greenish substance inside the cauldron appears to be similar to what you found in the flask.*

Art by: Tyler Walpole  
©2010 CEE ©2010 Blizzard Entertainment, Inc.

**Mystery Goo****Quest**

Pay **3** to complete this quest.

**Reward:** Reveal the top five cards of your deck. Put a revealed ability into your hand and the rest on the bottom of your deck.

*The greenish substance inside the cauldron appears to be similar to what you found in the flask.*

Art by: Tyler Walpole  
©2010 CEE ©2010 Blizzard Entertainment, Inc.

**The Essence of Enmity****Quest**

Pay **3** to complete this quest.

**Reward:** Reveal the top five cards of your deck. Put a revealed ally into your hand and the rest on the bottom of your deck.

*"The creatures you seek swarm over the Den of Flame to the northwest and the Stonemaul Ruins to the north." —Brogg*

Art by: William O'Connor  
©2010 CEE ©2010 Blizzard Entertainment, Inc.

**The Essence of Enmity****Quest**

Pay **3** to complete this quest.

**Reward:** Reveal the top five cards of your deck. Put a revealed ally into your hand and the rest on the bottom of your deck.

*"The creatures you seek swarm over the Den of Flame to the northwest and the Stonemaul Ruins to the north." —Brogg*

Art by: William O'Connor  
©2010 CEE ©2010 Blizzard Entertainment, Inc.

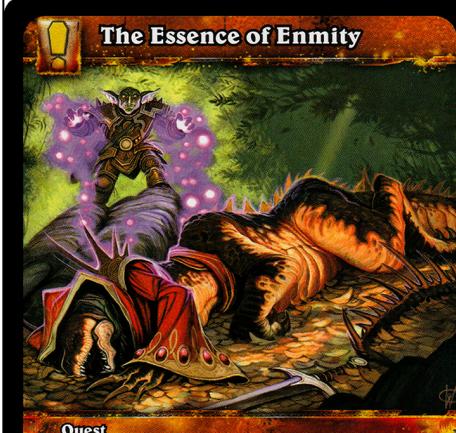
**The Essence of Enmity****Quest**

Pay **3** to complete this quest.

**Reward:** Reveal the top five cards of your deck. Put a revealed ally into your hand and the rest on the bottom of your deck.

*"The creatures you seek swarm over the Den of Flame to the northwest and the Stonemaul Ruins to the north." —Brogg*

Art by: William O'Connor  
©2010 CEE ©2010 Blizzard Entertainment, Inc.

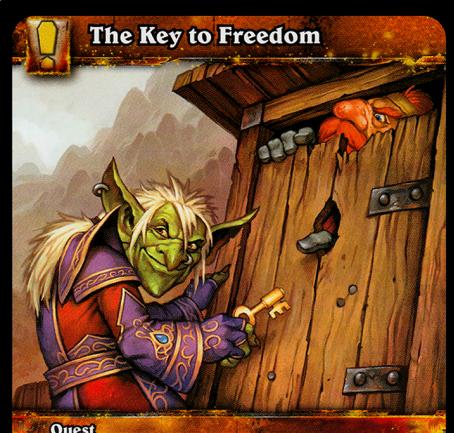
**The Essence of Enmity****Quest**

Pay **3** to complete this quest.

**Reward:** Reveal the top five cards of your deck. Put a revealed ally into your hand and the rest on the bottom of your deck.

*"The creatures you seek swarm over the Den of Flame to the northwest and the Stonemaul Ruins to the north." —Brogg*

Art by: William O'Connor  
©2010 CEE ©2010 Blizzard Entertainment, Inc.

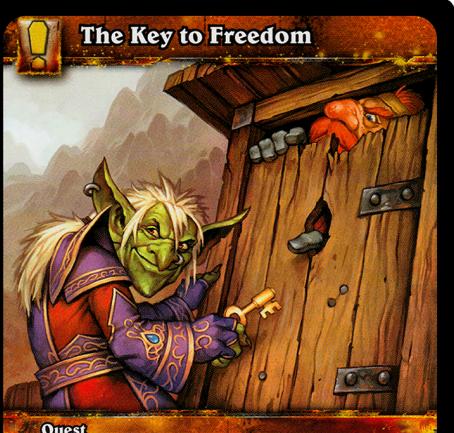
**The Key to Freedom****Quest**

Pay **4** to complete this quest.

**Reward:** Draw a card.

*The small brass key looks simple enough.*

Art by: Matt Dixon  
©2010 CEE ©2010 Blizzard Entertainment, Inc.

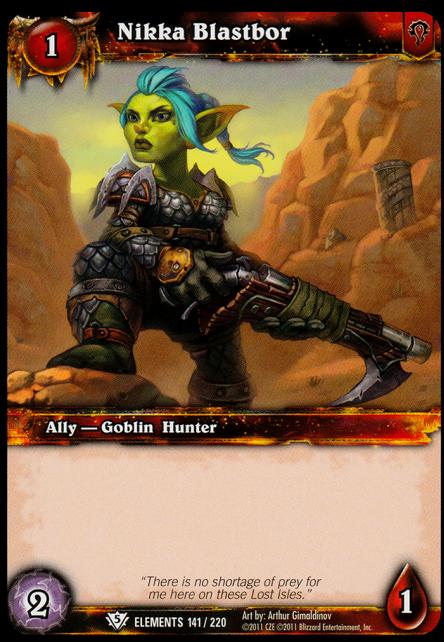
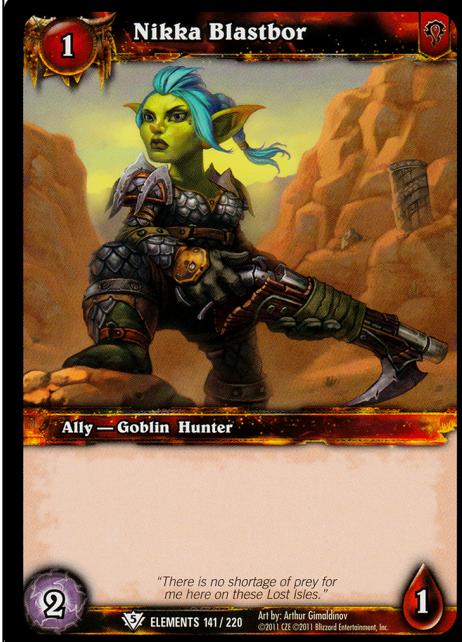
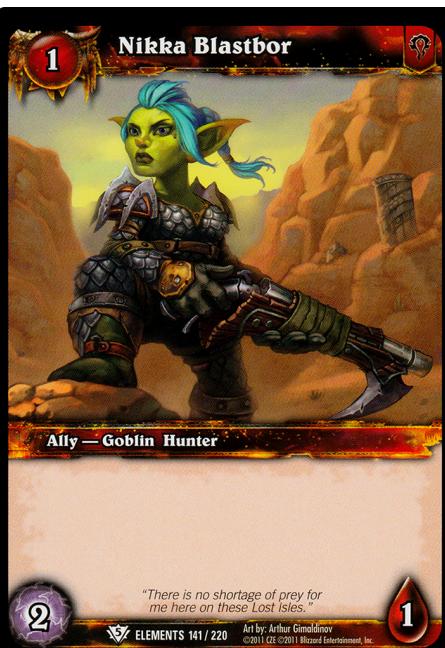
**The Key to Freedom****Quest**

Pay **4** to complete this quest.

**Reward:** Draw a card.

*The small brass key looks simple enough.*

Art by: Matt Dixon  
©2010 CEE ©2010 Blizzard Entertainment, Inc.



**Entrenched****Quest**

If you control an ally: Pay **3** to complete this quest.

**Reward:** Draw a card.

"Diamant says you are to be trusted. Diamant is patient and wise, so I shall allow you to prove yourself." —Kor the Immovable

ELEMENTS 210 / 220 Art by: Richard Wright ©2011 CE ©2011 Blizzard Entertainment, Inc.

**Yazli Earthspark****Ally — Goblin Shaman**

When this ally attacks, she may deal 2 nature damage to target hero.

**2**

TWILIGHT 151 / 220 Art by: Matt Dixon ©2011 CE ©2011 Blizzard Entertainment, Inc.

**Yazli Earthspark****Ally — Goblin Shaman**

When this ally attacks, she may deal 2 nature damage to target hero.

**2**

TWILIGHT 151 / 220 Art by: Matt Dixon ©2011 CE ©2011 Blizzard Entertainment, Inc.

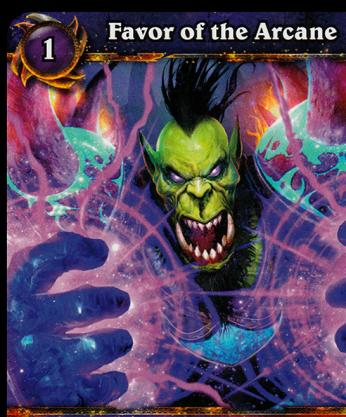
**1 Favor of the Arcane****Ability — Arcane**

Attach to target friendly ally.

**Ongoing:** Attached ally has **Assault 2**.

When attached ally is destroyed, draw a card.

TWILIGHT 47 / 220 Art by: Clint Langley ©2011 CE ©2011 Blizzard Entertainment, Inc.

**1 Favor of the Arcane****Ability — Arcane**

Attach to target friendly ally.

**Ongoing:** Attached ally has **Assault 2**.

When attached ally is destroyed, draw a card.

TWILIGHT 47 / 220 Art by: Clint Langley ©2011 CE ©2011 Blizzard Entertainment, Inc.

**3 Ring of Frost****Ability — Frost**

Your hero deals 2 frost damage to each ready opposing ally.

"Be still, even for just a moment."

—Nomak the Blazingclaw

TWILIGHT 52 / 220 Art by: Dan Scott ©2011 CE ©2011 Blizzard Entertainment, Inc.

**3 Kyroth Steelspite****Ally — Blood Elf Warrior**

**Protector** (This ally may exhaust to become the defender when an opposing hero or ally attacks.)

Opponents can't strike with weapons.

"I think I'm going to get along with the new Warchief just fine."

TWILIGHT 145 / 220 Art by: Tyler Walpole ©2011 CE ©2011 Blizzard Entertainment, Inc.

**3 Kyroth Steelspite****Ally — Blood Elf Warrior**

**Protector** (This ally may exhaust to become the defender when an opposing hero or ally attacks.)

Opponents can't strike with weapons.

"I think I'm going to get along with the new Warchief just fine."

TWILIGHT 145 / 220 Art by: Tyler Walpole ©2011 CE ©2011 Blizzard Entertainment, Inc.

**1 Fire Blast****Instant Ability — Fire**

Your hero deals 2 fire damage to target hero or ally.

AZEROTH 52 / 361 Art by: Dave Bergren ©2008 UGC ©2006 Blizzard Entertainment, Inc.



