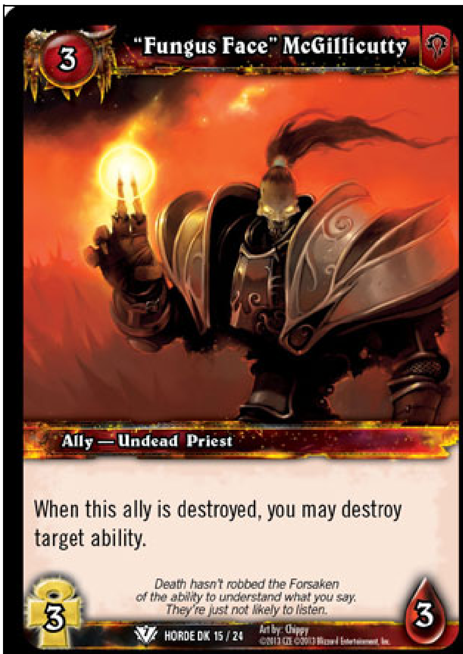

"Fungus Face" McGillicutty

Ally — Undead Priest

When this ally is destroyed, you may destroy target ability.

Death hasn't robbed the Forsaken of the ability to understand what you say. They're just not likely to listen.

HORDE DK 15 / 24 Art by: Chippy
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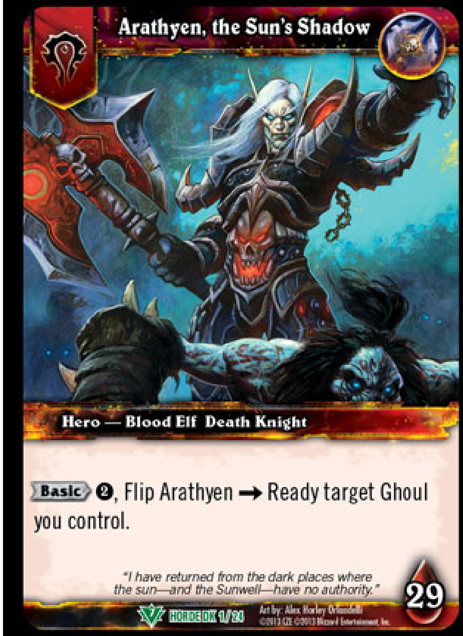

Arathyen, the Sun's Shadow

Hero — Blood Elf Death Knight

Basic ❷, Flip Arathyen → Ready target Ghoul you control.

"I have returned from the dark places where the sun—and the Sunwell—have no authority."

HORDE DK 1/24 Art by: Alex Horley Orlandelli
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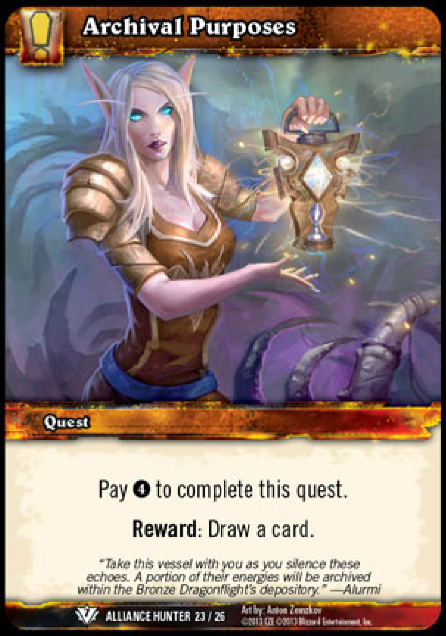

Archival Purposes

Quest

Pay ❹ to complete this quest.

Reward: Draw a card.

"Take this vessel with you as you silence these echoes. A portion of their energies will be archived within the Bronze Dragonflight's depository." —Alurmi

ALLIANCE HUNTER 23 / 26 Art by: Anton Zemskov
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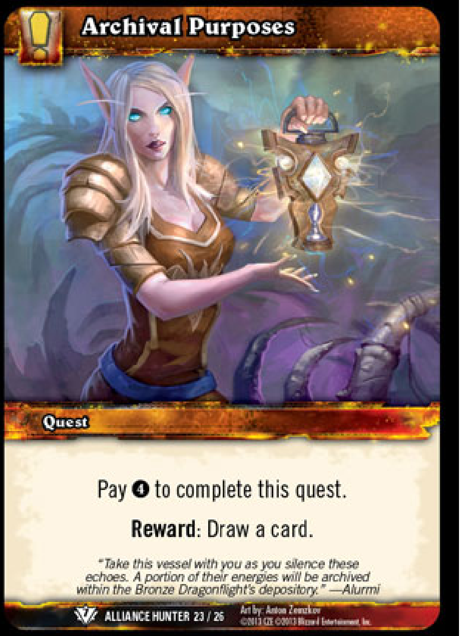
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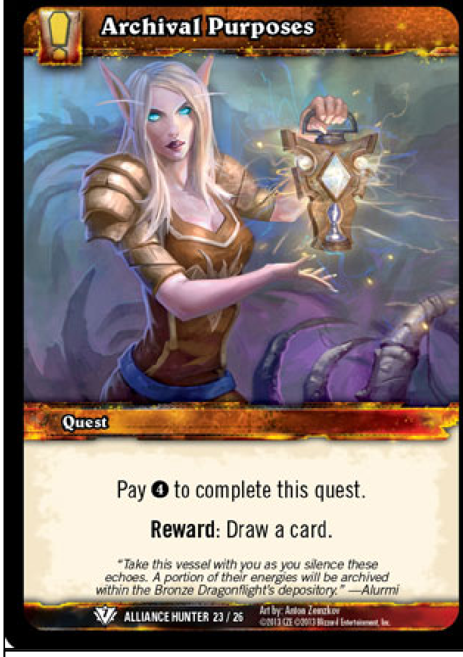
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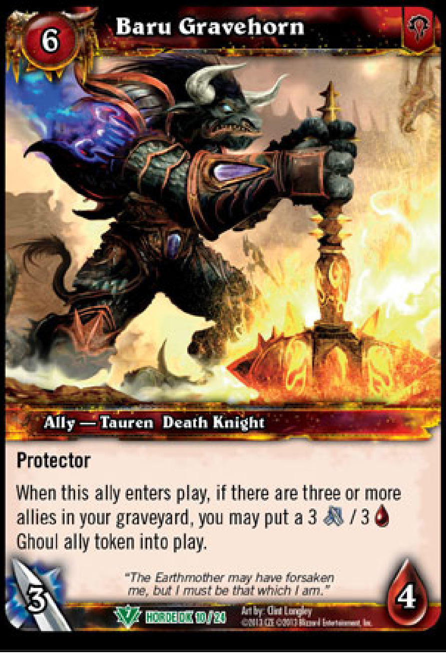

Baru Gravehorn

Ally — Tauren Death Knight

Protector

When this ally enters play, if there are three or more allies in your graveyard, you may put a 3 / 3 Ghoul ally token into play.

"The Earthmother may have forsaken me, but I must be that which I am."

HORDE DK 10/24 Art by: Clint Langley
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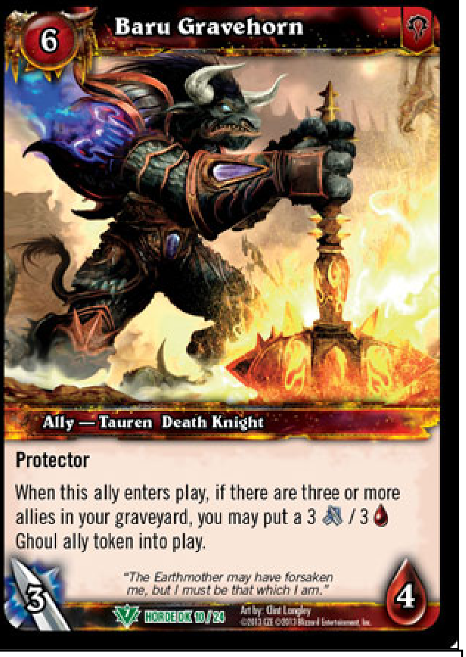
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Blight Bringers

Basic **Ability — Unholy**

Up to three target allies have -3 ATK this turn.

"Beware their claws—even the slightest touch can be debilitating!" —Vanira Raventhorne

HORDE DK 2 / 24 Art by: E.M. Gist

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4

Claemora Amberglare

Ally — Blood Elf Hunter

When this ally enters play, target hero or ally has **Assault 2** this turn. *(It has +2 ATK on your turn.)*

Her looks are all the distraction her allies need to land a killing blow.

2 4

HORDE DK 11 / 24 Art by: Matt Dixon

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HORDE DK 11 / 24 Art by: Matt Dixon

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5

Dark Transformation

Basic **Ability — Unholy Attachment**

Unholy Talent *(You can't put Blood Talents or Frost Talents in your deck.)*

Attach to target Ghoul.

Ongoing: Attached Ghoul has +7 / +7.

When attached Ghoul deals damage to an opposing hero, destroy target opposing ally.

HORDE DK 3 / 24 Art by: Alex Horley Orlandelli

3

Death Coil

Basic **Ability — Unholy**

Your hero deals 3 shadow damage to target hero or ally.

Ready a Ghoul you control.

Those who have shunned the Light are welcomed with open arms by the shadows.

HORDE DK 4 / 24 Art by: Dany Orizio

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Death's Duo

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Basic Ability — Unholy

Remove two target allies in an opposing graveyard from the game. If you do, put two 3 ⚔ / 3 🩸 Ghoul ally tokens into play.

"This sunken city is rife with corpses longing to serve me." —Deathbringer Kor'ush

HORDE DK 5 / 24 Art by: Jakub Kasper
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HORDE DK 5 / 24 Art by: Jakub Kasper
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Deathlord Jones

4

Ally — Undead Death Knight

When this ally enters play, put a 3 ⚔ / 3 🩸 Unique Ghoul ally token named Brode into play exhausted with "This ally can't ready during its controller's ready step."

Once per turn, on your turn: ❸ → This ally deals 3 shadow damage to target hero or ally. Ready a Ghoul you control.

4 4

HORDE DK 12 / 24 Art by: Alex Horley Orlandelli
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Drandus the Deathcaller

2

Ally — Blood Elf Death Knight

Protector

Ghouls you control have **Assault 2**.

"Obey the word of your master, or I will return you to the grave myself."

2 2

HORDE DK 13 / 24 Art by: Greven Tung
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Emelia Darkhand

1

Ally — Undead Death Knight

Protector *(This ally may exhaust to become the defender when an opposing hero or ally attacks.)*

This ally can't attack unless an opponent controls more allies than you.

"Our troubles lie abroad, where the armies of the Lich King dwell. That is where the true challenge awaits."

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HORDE DK 14 / 24 Art by: Raymond Swanland
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HORDE DK 14 / 24

Art by: Raymond Swanland

Entrenched

Quest

If you control an ally: Pay ❸ to complete this quest.

Reward: Draw a card.

"Diamant says you are to be trusted. Diamant is patient and wise, so I shall allow you to prove yourself." —Kor the Immovable

ALLIANCE HUNTER 24 / 26

Art by: Richard Wright

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ALLIANCE HUNTER 24 / 26

Art by: Richard Wright

Escape from Durnholde

Quest

Pay ❶ to complete this quest.

Reward: Look at the top three cards of your deck. Put one on top of your deck and the rest on the bottom.

"We will leave when you are ready." —Thrall

ALLIANCE HUNTER 25 / 26

Art by: Chris Moeller

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ALLIANCE HUNTER 25 / 26

Art by: Chris Moeller

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Festering Disease

Basic **Ability — Unholy Disease Attachment**

Attach to target opposing hero.

Ongoing: At the start of your turn, put the top card of attached hero's controller's deck into his graveyard. If it's an ally, your hero heals 1 damage from itself.

"Demons can be just as susceptible to disease and decay as we are. Use this to your advantage." —Ian Barus

HORDE DK 6/24

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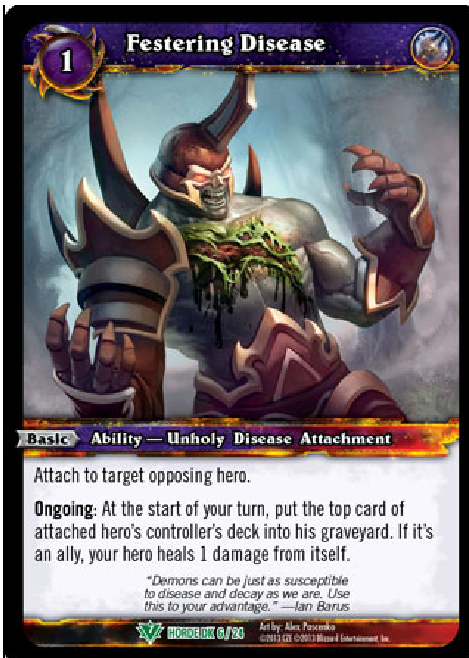

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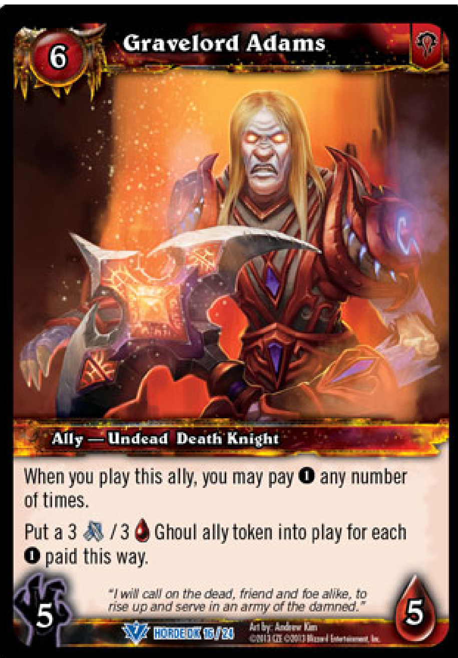


6

Gravelord Adams

Ally — Undead Death Knight

When you play this ally, you may pay ❶ any number of times.

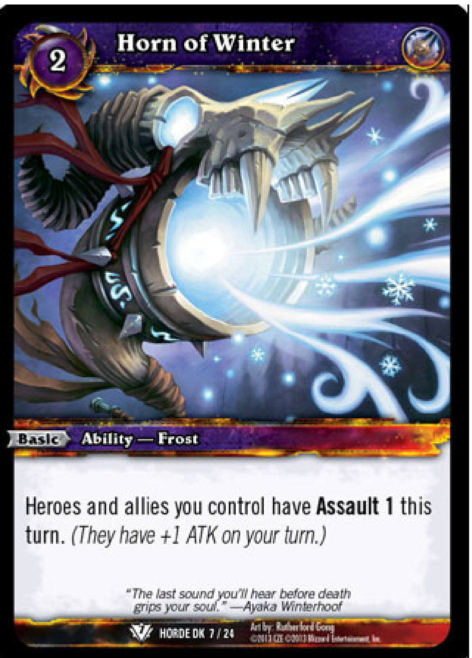
Put a 3 / 3 Ghoul ally token into play for each ❶ paid this way.

5

"I will call on the dead, friend and foe alike, to rise up and serve in an army of the damned."

5

HORDE DK 16 / 24 Art by: Andrew Kim



2

Horn of Winter

Basic Ability — Frost

Heroes and allies you control have **Assault 1** this turn. *(They have +1 ATK on your turn.)*

"The last sound you'll hear before death grips your soul." —Ayaka Winterhoof

HORDE DK 7 / 24 Art by: Rutherford Gong

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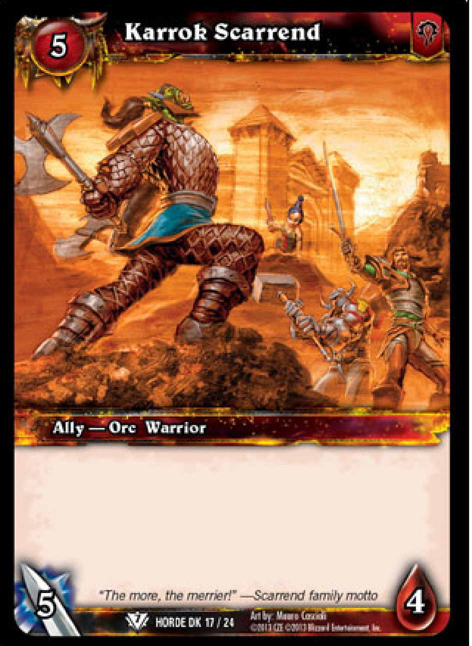

5

Karrok Scarrend

Ally — Orc Warrior

5

"The more, the merrier!" —Scarrend family motto

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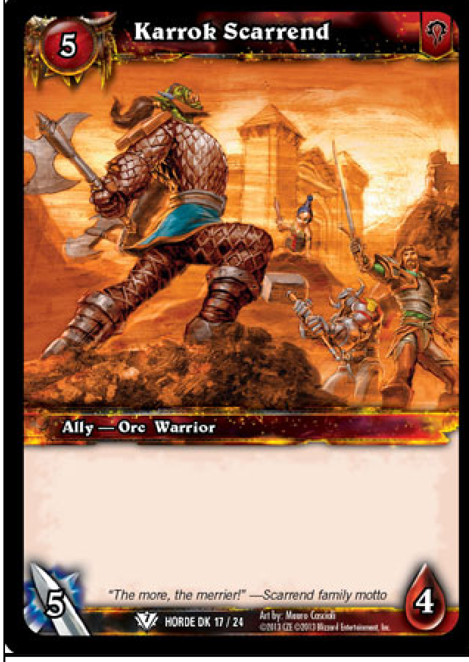
HORDE DK 17 / 24 Art by: Mauro Cascioli



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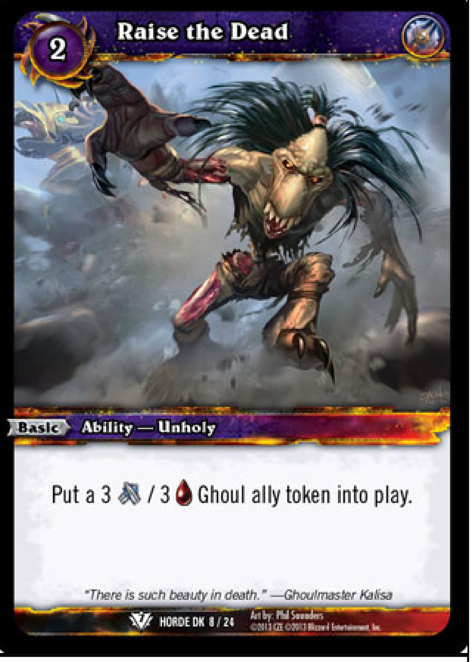

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Raise the Dead

Basic Ability — Unholy

Put a 3 / 3 Ghoul ally token into play.

"There is such beauty in death." —Ghoulmaster Kalisa

HORDE DK 8 / 24 Art by: Phil Saunders

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Siphon of Undeath

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Basic Ability — Unholy

Destroy target ally. If you control a Ghoul, your hero heals 5 damage from itself.

"Death and decay: both are inevitable."
—Barathex, Undeath's Hand

HORDE DK 9 / 24 Art by: Dave Allsop
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The Path to the Dragon Soul

Quest

Pay ❶ to complete this quest.

Reward: Draw a card, then choose and discard a card.

"Distract Mannoroth, and the link between the Dragon Soul and the Well will be broken." —Nozdormu

ALLIANCE ROGUE 25 / 25 Art by: Ted Galaday
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Vaerik Proudhoof

4

Ally — Tauren Warrior

5

3

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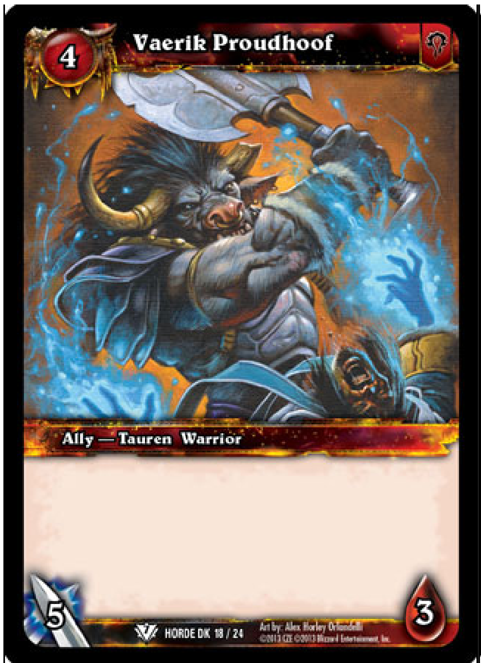
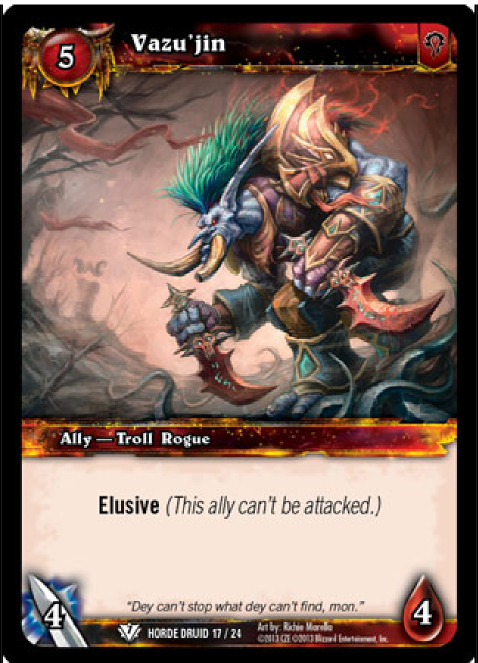


4 **Vaerik Proudhoof**

Ally — Tauren Warrior

5 HORDE DK 18 / 24 3

Art by: Alex Horley Orlandelli



5 **Vazu'jin**

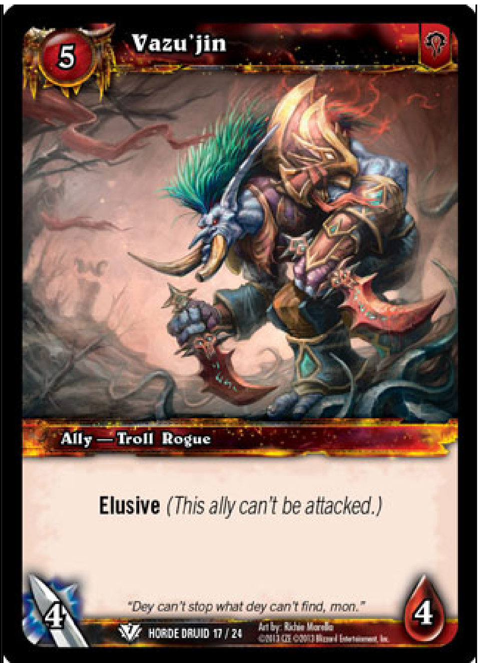
Ally — Troll Rogue

Elusive *(This ally can't be attacked.)*

"Dey can't stop what dey can't find, mon."

4 HORDE DRUID 17 / 24 4

Art by: Richie Marella



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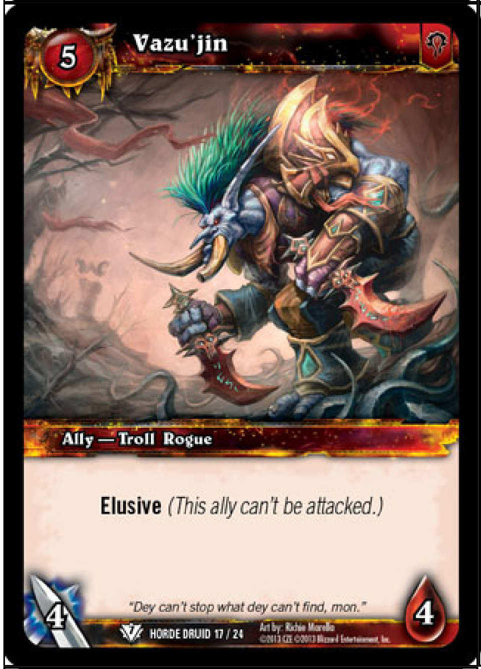

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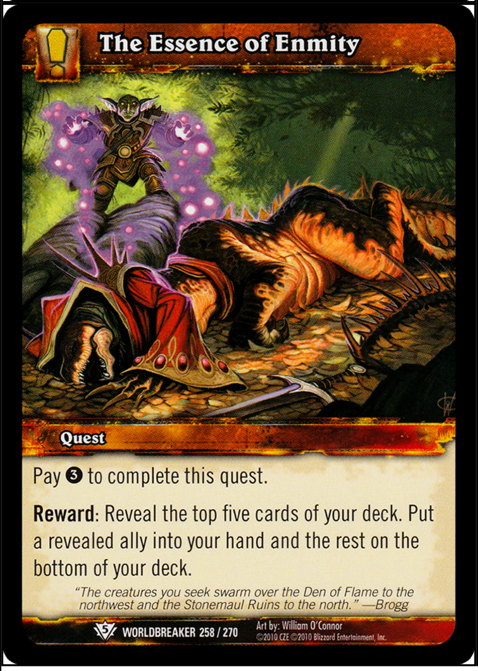

The Essence of Enmity

Quest

Pay ❸ to complete this quest.

Reward: Reveal the top five cards of your deck. Put a revealed ally into your hand and the rest on the bottom of your deck.

"The creatures you seek swarm over the Den of Flame to the northwest and the Stonemaul Ruins to the north." —Brogg

WORLDBREAKER 258 / 270

Art by: William O'Connor

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