



Hero — Troll Hunter

On your turn: **2**, Flip Zunjo → Target ally has -4 ATK this turn.

28

Horde Hunter 1 / 31 Art by: L.D. Austin ©2010 UDC ©2010 Blizzard Entertainment, Inc.



Instant Ability — Survival

Target hero or ally has -5 ATK this turn.

A well-placed shot can weaken the strongest arm and slow the swiftest hand.

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Instant Ability — Survival

Target hero or ally has -5 ATK this turn.

A well-placed shot can weaken the strongest arm and slow the swiftest hand.

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Instant Ability — Survival Talent

Survival Hero Required

Destroy target opposing ally. If you do, your hero deals fire damage equal to that ally's cost to a second target hero or ally.

"Enjoy the fireworks, mon." —The Longeye

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Ability — Survival

Destroy all opposing allies that have or share the highest cost among opposing allies.

"The bigger they are, the harder they fall." —Magnus the Depriver

SCOURGEWAR 49 / 270 Art by: Howard Lyon ©2009 UDC ©2009 Blizzard Entertainment, Inc.



Ability — Marksman

Ongoing: At the start of your turn, your hero may deal 1 ranged damage to target hero or ally.

"Draw . . . inhale . . . exhale . . . release." —Amaria Kelsur

WORLDBREAKER 48 / 270 Art by: Steve Prescott ©2010 UDC ©2010 Blizzard Entertainment, Inc.



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"Draw . . . inhale . . . exhale . . . release." —Amaria Kelsur

WORLDBREAKER 48 / 270 Art by: Steve Prescott ©2010 UDC ©2010 Blizzard Entertainment, Inc.



Ability — Survival

Attach to target ally or weapon.

Ongoing: Attached card has -3 ATK.

"You can do more with a bow than just fire it." —The Greatest Race of Hunters

DRUMS 33 / 268 Art by: Andrea Uderzo and Dany Orzio ©2008 UDC ©2008 Blizzard Entertainment, Inc.



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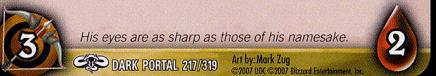
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Ally — Tauren Hunter

When Kalnuf Eagleheart enters play, look at target player's hand.



Ally — Tallstrider

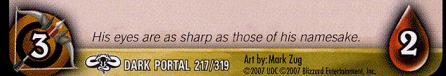
His eyes are as sharp as those of his namesake.

DARK PORTAL 217 / 319 Art by: Mark Zug ©2007 UDK ©2007 Blizzard Entertainment, Inc.



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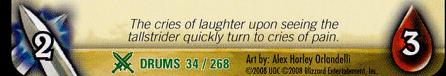
DARK PORTAL 217 / 319 Art by: Mark Zug ©2007 UDK ©2007 Blizzard Entertainment, Inc.



Ally — Tallstrider

Pet (1)

Ferocity (Can attack immediately.)



Ally — Tallstrider

The cries of laughter upon seeing the tallstrider quickly turn to cries of pain.

DRUMS 34 / 268 Art by: Alex Horley Orlando ©2008 UDK ©2008 Blizzard Entertainment, Inc.



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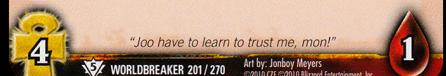


The cries of laughter upon seeing the tallstrider quickly turn to cries of pain.

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Ally — Troll Priest



"Joo have to learn to trust me, mon!"

WORLDBREAKER 201 / 270 Art by: Jonboy Meyers ©2010 UDK ©2010 Blizzard Entertainment, Inc.



Ally — Troll Priest

"Joo have to learn to trust me, mon!"

WORLDBREAKER 201 / 270 Art by: Jonboy Meyers ©2010 UDK ©2010 Blizzard Entertainment, Inc.



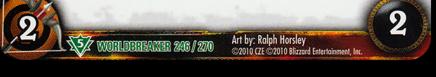
Equipment — Weapon — Gun

Ranged (1)

This equipment enters play with a stake counter.

Long-Range (When you strike with this weapon on your turn, defenders deal no combat damage to the attacker.)

Remove a stake counter → This weapon has +3 ATK this combat.



WORLDBREAKER 246 / 270

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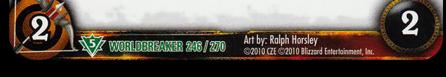
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WORLDBREAKER 246 / 270

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Quest

Pay 2 to complete this quest.

Reward: Shuffle your graveyard into your deck.

"Those tubers are impossible to find unless you know just where to look. That's why I've trained these sniffle-nose gophers to find them for me."

AZEROTH 349 / 361

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