Chase Yates

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Skilled Tutor and Programmer with broad base of experience in technical support and operations. Resolves problems quickly, delivering high levels of satisfaction. Excellent knowledge of Object Oriented/Procedural programming and Hardware Maintenance/Assembly.

Authorized to work in the US for any employer

Work Experience

IT Intern/Clerk Cashier
Regenerative & Sports Medicine - Santa Monica, CA
August 2019 to Present

• Aided problem resolution measures and suggested patches and hardware, software and network troubleshooting alternatives.
• Installed, modified and repaired software and hardware to resolve technical issues.
• Supported Office Assistants handling technology maintenance.
• Promoted customer loyalty and consistent sales by delivering friendly service and knowledgeable assistance.
• Assisted customers by answering questions and fulfilling requests.

Coding Instructor
CodeREV Kids - Encino, CA
June 2022 to August 2022

Led and instructed at a small coding summer camp. Taught Roblox, Minecraft and Minecraft Modding, and Blender. Also led daily camp activities like sports, attendance, etc.

Programming Tutor
HNM LLC. - Woodland Hills, CA
August 2018 to June 2019

• Collaborated with students to complete homework assignments, identify lagging skills and correct weaknesses.
• Planned lessons for allotted time to strengthen weak subjects and build skills.
• Developed student confidence though attentive instruction in JavaScript, Java, and C# Development, applying positive reinforcement strategies.
• Educated students on study tips and exam strategies.

Education

High school diploma
Taft Charter High School - Woodland Hills, CA
August 2017 to June 2021

Skills

- VMWare (1 year)
- Python (1 year)
- C/C++ (2 years)
- Java (1 year)
- Visual Studio (5 years)
- C# (6 years)
- Unity (6 years)
- Robotics (5 years)
- RobotC (4 years)
- Lua (Less than 1 year)
- Rust (2 years)
- JavaScript (2 years)
- Git (1 year)
- OOP (4 years)
- Scripting (5 years)
- Computer Science (5 years)
- .NET Framework (3 years)
- Linux (2 years)
- Windows (8 years)
- Teaching (2 years)
- GitHub

Languages

- English - Expert
- French - Intermediate

Links

http://pastramicity.itch.io

Assessments

Elementary school classroom management — Highly Proficient
June 2021

Managing behavior in elementary school classrooms
Full results: Highly Proficient

Cashier skills — Highly Proficient
August 2021

Counting cash, processing transactions, following written procedures, and attending to details
Full results: Highly Proficient

Food safety — Proficient
August 2021

Proper food handling, storage, and equipment use for preventing the spread of foodborne illness
Full results: Proficient

Indeed Assessments provides skills tests that are not indicative of a license or certification, or continued development in any professional field.

Additional Information

• Accepted to the University of Utah for a major in Computer Science
• Collaborated with team of 3 in the development of Not So Idle on video game platform itch.io in 7 days.
• Hobbies include: Lego/Vex robotics, Raspberry Pi, 3D modeling, poems/short stories, piano, and drums.