

# Computer Vision

ACTL3143 & ACTL5111 Deep Learning for Actuaries  
Patrick Laub



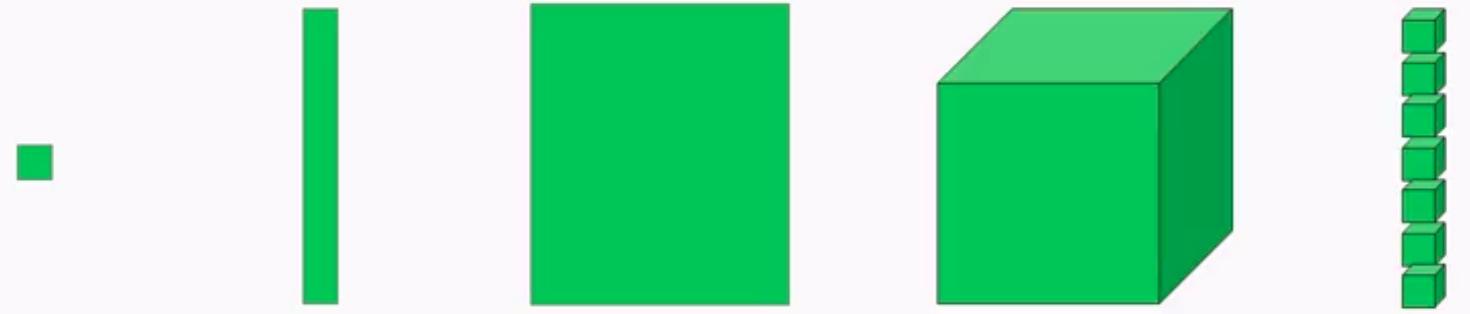
# Lecture Outline

- **Images**
- Convolutional Layers
- Convolutional Layer Options
- Convolutional Neural Networks
- Demo: Character Recognition
- Demo: Character Recognition II
- Error Analysis
- Hyperparameter tuning
- Leveraging Solutions From Benchmark Problems
- Transfer Learning



# Shapes of data

A tensor is an N-dimensional array of data



Rank 0  
Tensor  
scalar

Rank 1  
Tensor  
vector

Rank 2  
Tensor  
matrix

Rank 3  
Tensor

Rank 4  
Tensor

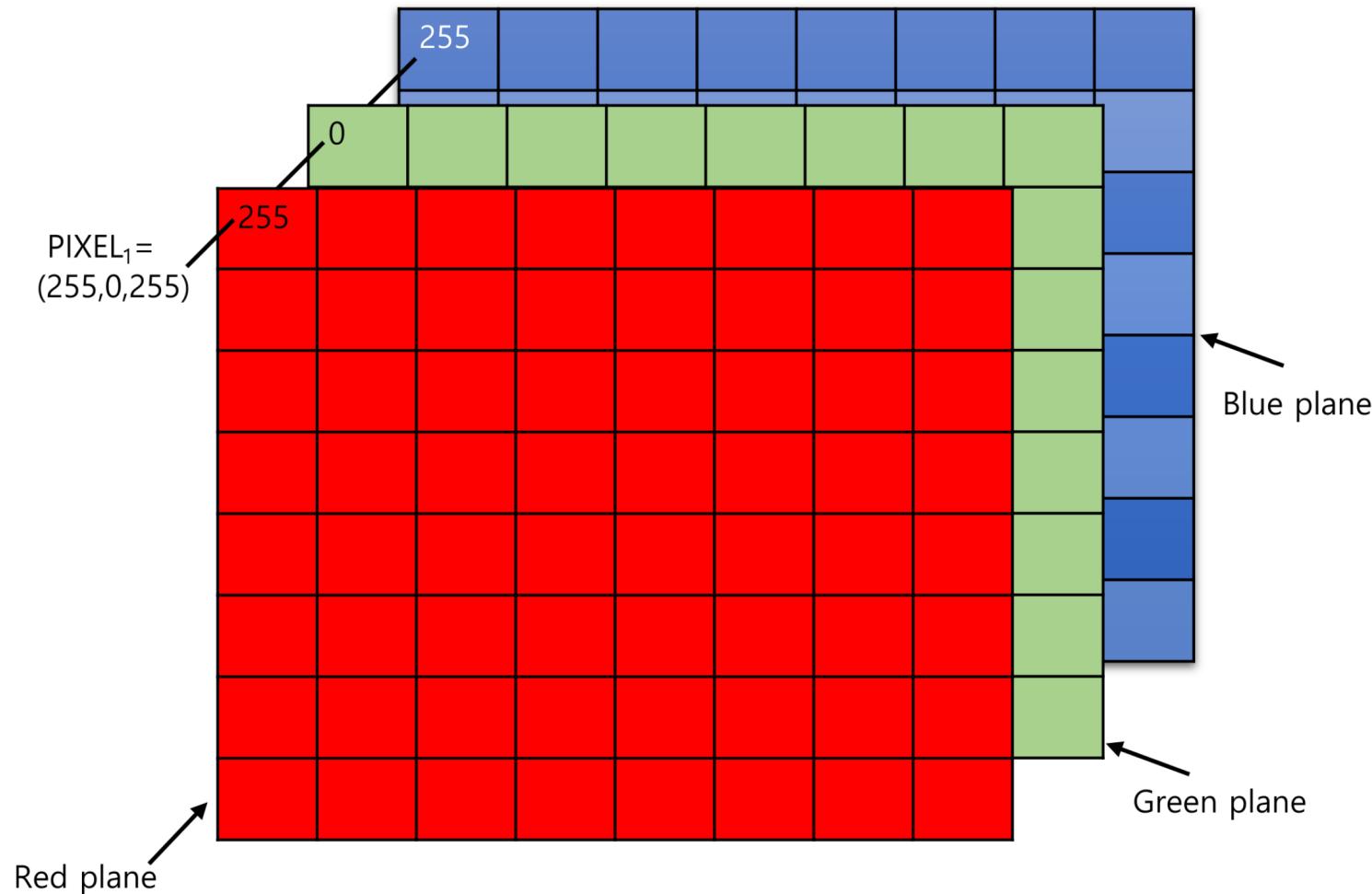
Illustration of tensors of different rank.



Source: Paras Patidar (2019), [Tensors — Representation of Data In Neural Networks](#), Medium article.



# Shapes of photos



A photo is a rank 3 tensor.



Source: Kim et al (2021), Data Hiding Method for Color AMBTC Compressed Images Using Color Difference, Applied Sciences.

# How the computer sees them

```

1 from matplotlib.image import imread
2 img1 = imread('pu.gif'); img2 = imread('pl.gif')
3 img3 = imread('pr.gif'); img4 = imread('pg.bmp')
4 f"Shapes are: {img1.shape}, {img2.shape}, {img3.shape}, {img4.shape}."
```

'Shapes are: (16, 16, 3), (16, 16, 3), (16, 16, 3), (16, 16, 3).'

1 img1

```
array([[[ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0]]],
```

1 img2

```
array([[[ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0]]],
```

1 img3

```
array([[[ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0]]],
```

1 img4

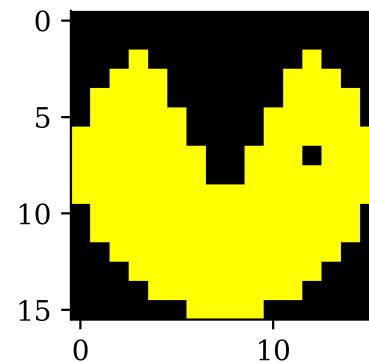
```
array([[[ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0],
       [ 0,  0,  0]]],
```



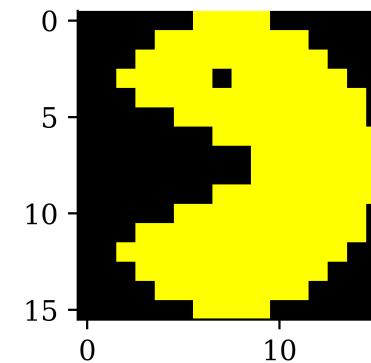
# How we see them

```
1 from matplotlib.pyplot import imshow
```

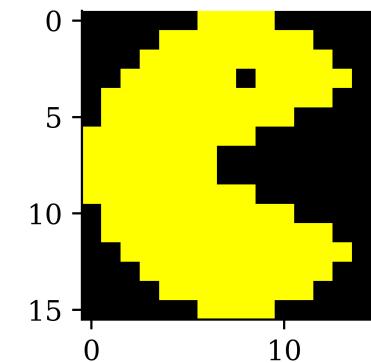
```
1 imshow(img1);
```



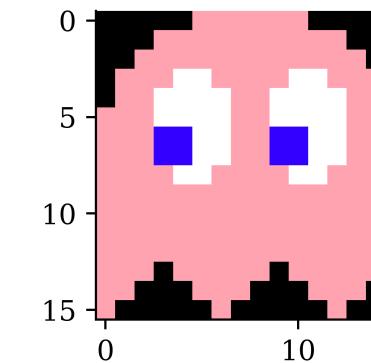
```
1 imshow(img2);
```



```
1 imshow(img3);
```



```
1 imshow(img4);
```



# Why is 255 special?

Each pixel's colour intensity is stored in one byte.

One byte is 8 bits, so in binary that is 00000000 to 11111111.

The largest *unsigned* number this can be is  $2^8 - 1 = 255$ .

```
1 np.array([0, 1, 255, 256]).astype(np.uint8)
```

```
array([ 0,  1, 255,  0], dtype=uint8)
```

If you had *signed* numbers, this would go from -128 to 127.

```
1 np.array([-128, 1, 127, 128]).astype(np.int8)
```

```
array([-128,  1, 127, -128], dtype=int8)
```

Alternatively, *hexidecimal* numbers are used. E.g. 10100001 is split into 1010 0001, and 1010=A, 0001=1, so combined it is 0xA1.



# Image editing with kernels

Take a look at <https://setosa.io/ev/image-kernels/>.

1 x1	1 x0	1 x1	0	0
0 x0	1 x1	1 x0	1	0
0 x1	0 x0	1 x1	1	1
0	0	1	1	0
0	1	1	0	0

Image

4		

Convolved  
Feature

An example of an image kernel in action.



Source: Stanford's deep learning tutorial via Stack Exchange.



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# ‘Convolution’ not ‘complicated’

Say  $X_1, X_2 \sim f_X$  are i.i.d., and we look at  $S = X_1 + X_2$ .

The density for  $S$  is then

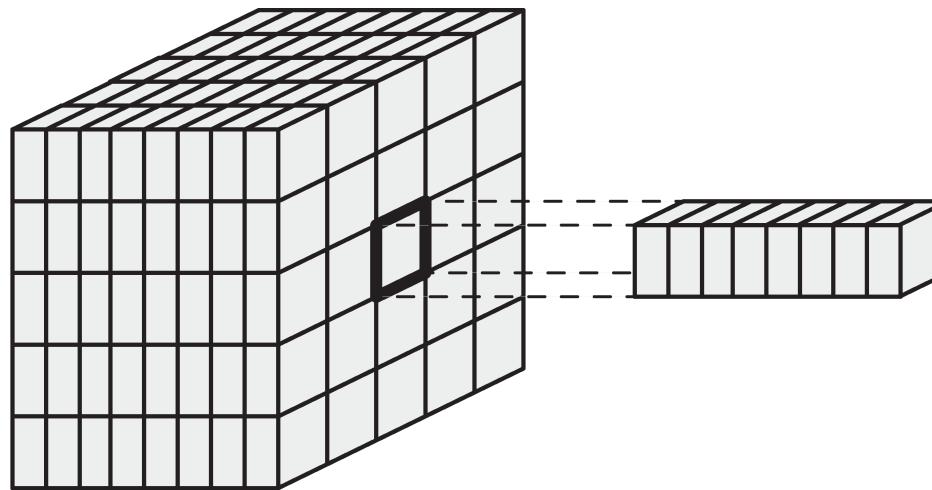
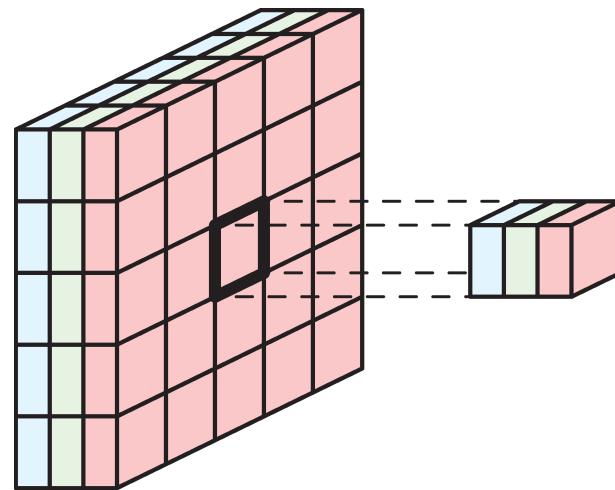
$$f_S(s) = \int_{x_1=-\infty}^{\infty} f_X(x_1) f_X(s - x_1) \mathrm{d}s.$$

This is the *convolution* operation,  $f_S = f_X \star f_X$ .



# Images are rank 3 tensors

Height, width, and number of channels.



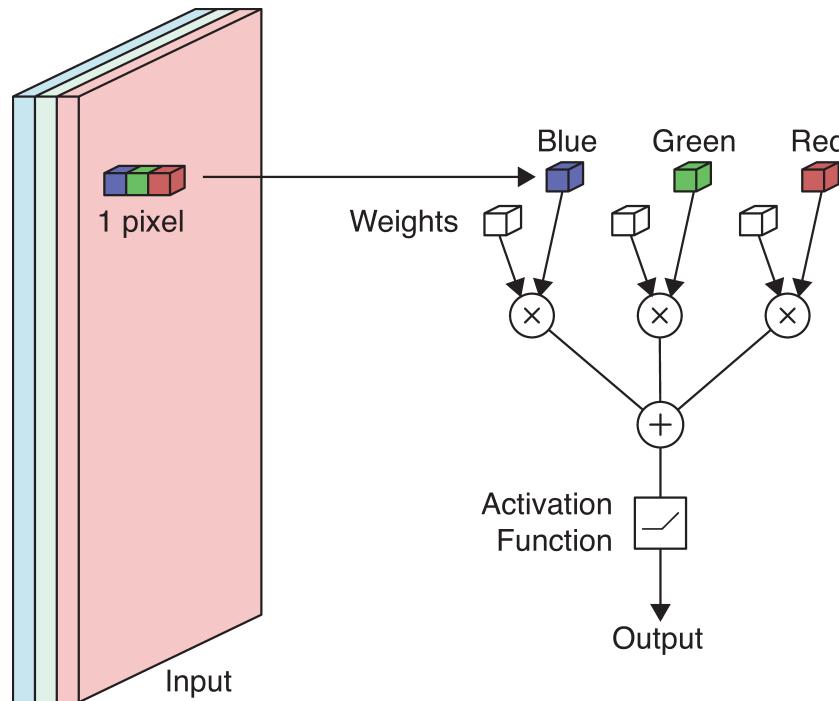
Examples of rank 3 tensors.

Grayscale image has 1 channel. RGB image has 3 channels.

Example: Yellow = Red + Green.



# Example: Detecting yellow



Applying a neuron to an image pixel.

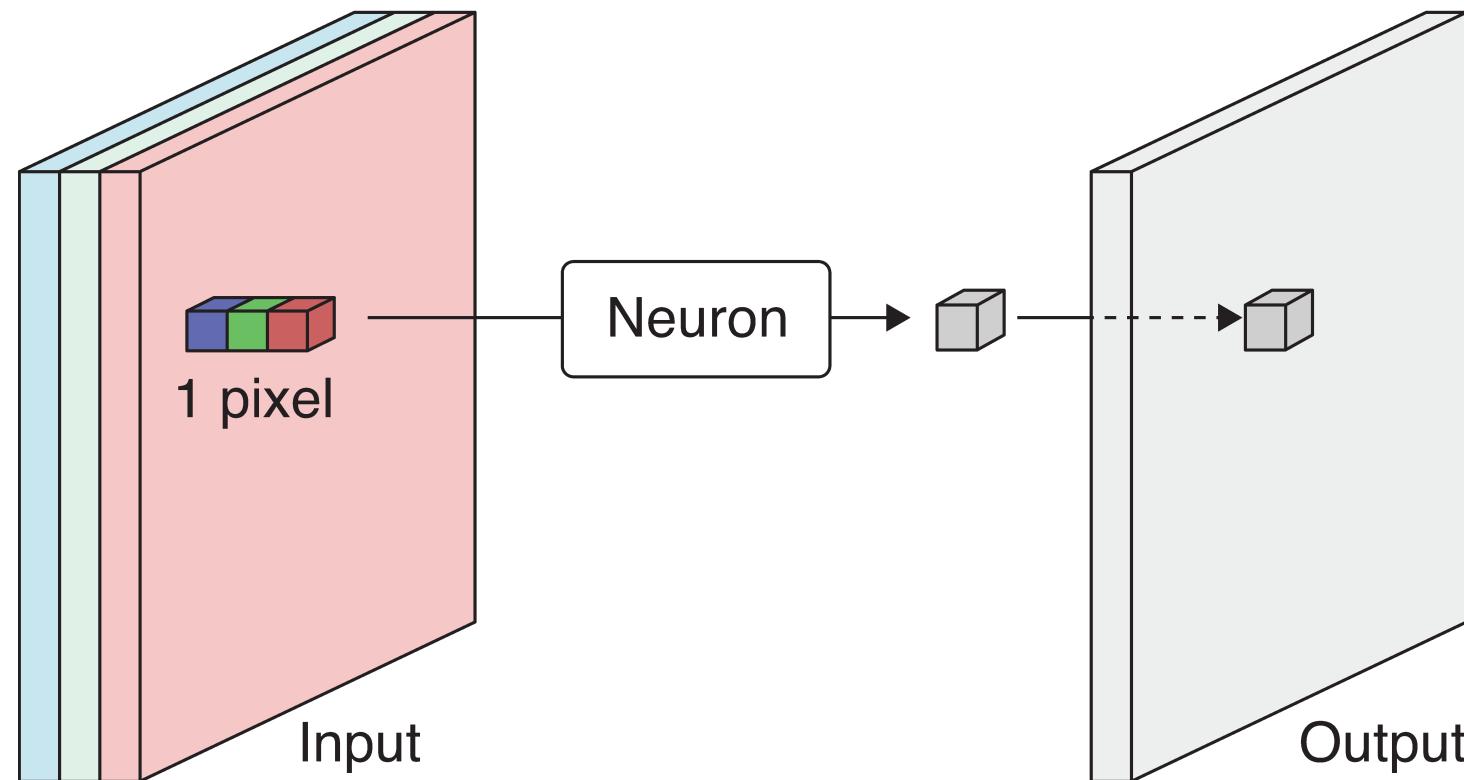
Apply a neuron to each pixel in the image.

If red/green  $\nearrow$  or blue  $\searrow$  then yellowness  $\nearrow$ .

Set RGB weights to 1, 1, -1.



# Example: Detecting yellow II



Scan the 3-channel input (colour image) with the neuron to produce a 1-channel output (grayscale image).

The output is produced by *sweeping* the neuron over the input. This is called **convolution**.



# Example: Detecting yellow III



The more yellow the pixel in the colour image (left), the more white it is in the grayscale image.

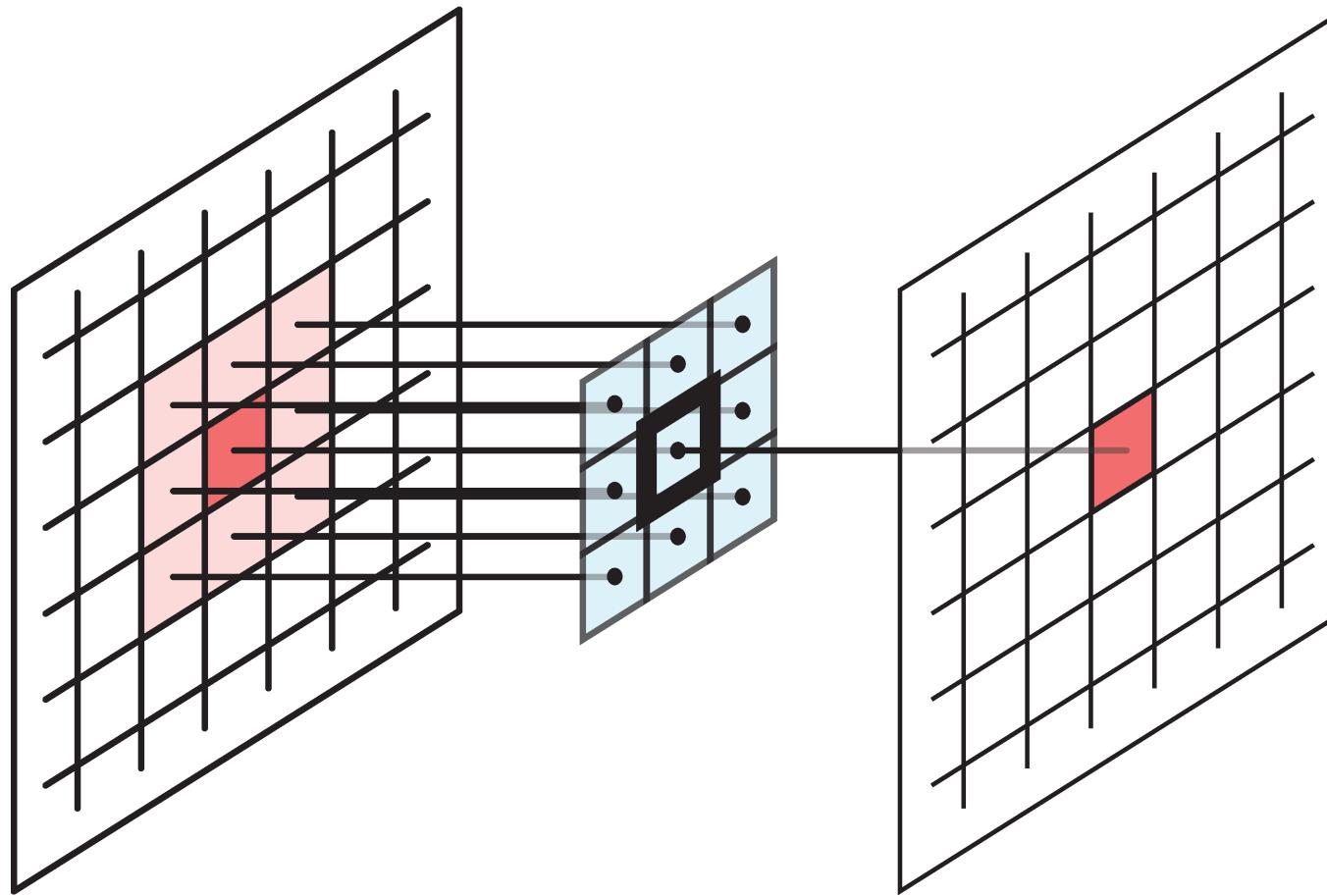
The neuron or its weights is called a **filter**. We *convolve* the image with a filter, i.e. a **convolutional filter**.

# Terminology

- The same neuron is used to sweep over the image, so we can store the weights in some shared memory and process the pixels in parallel. We say that the neurons are *weight sharing*.
- In the previous example, the neuron only takes one pixel as input. Usually a larger filter containing a *block of weights* is used to process not only a pixel but also its neighboring pixels all at once.
- The weights are called the filter **kernels**.
- The cluster of pixels that forms the input of a filter is called its *footprint*.



# Spatial filter



Example 3x3 filter

When a filter's footprint is  $> 1$  pixel, it is a **spatial filter**.

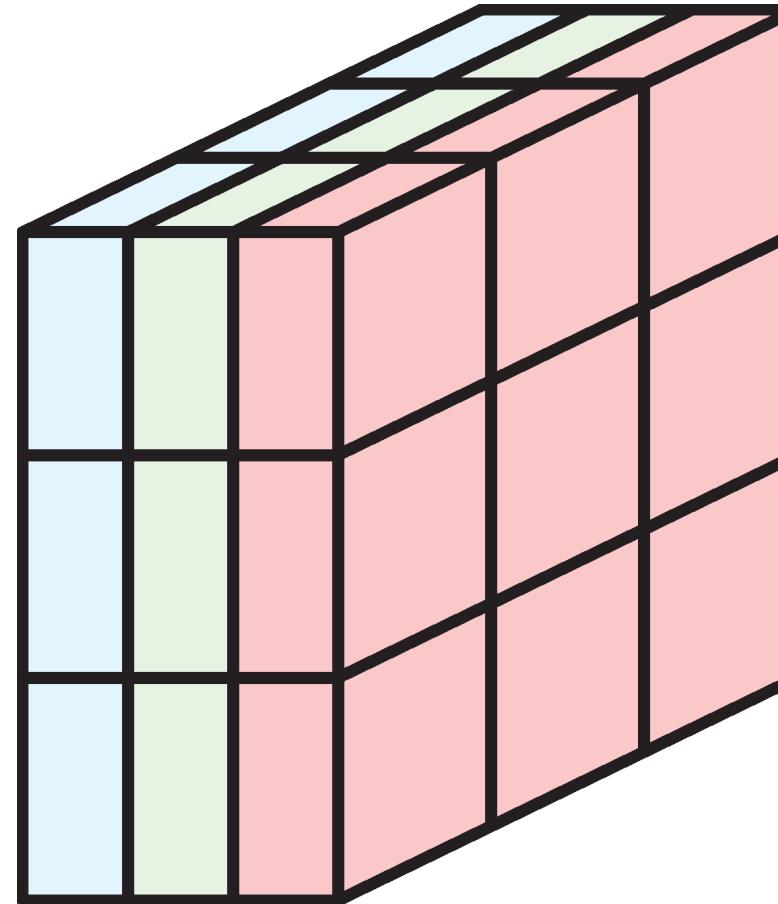


Source: Glassner (2021), *Deep Learning: A Visual Approach*, Chapter 16.



# Multidimensional convolution

Need # Channels in Input = # Channels in Filter.

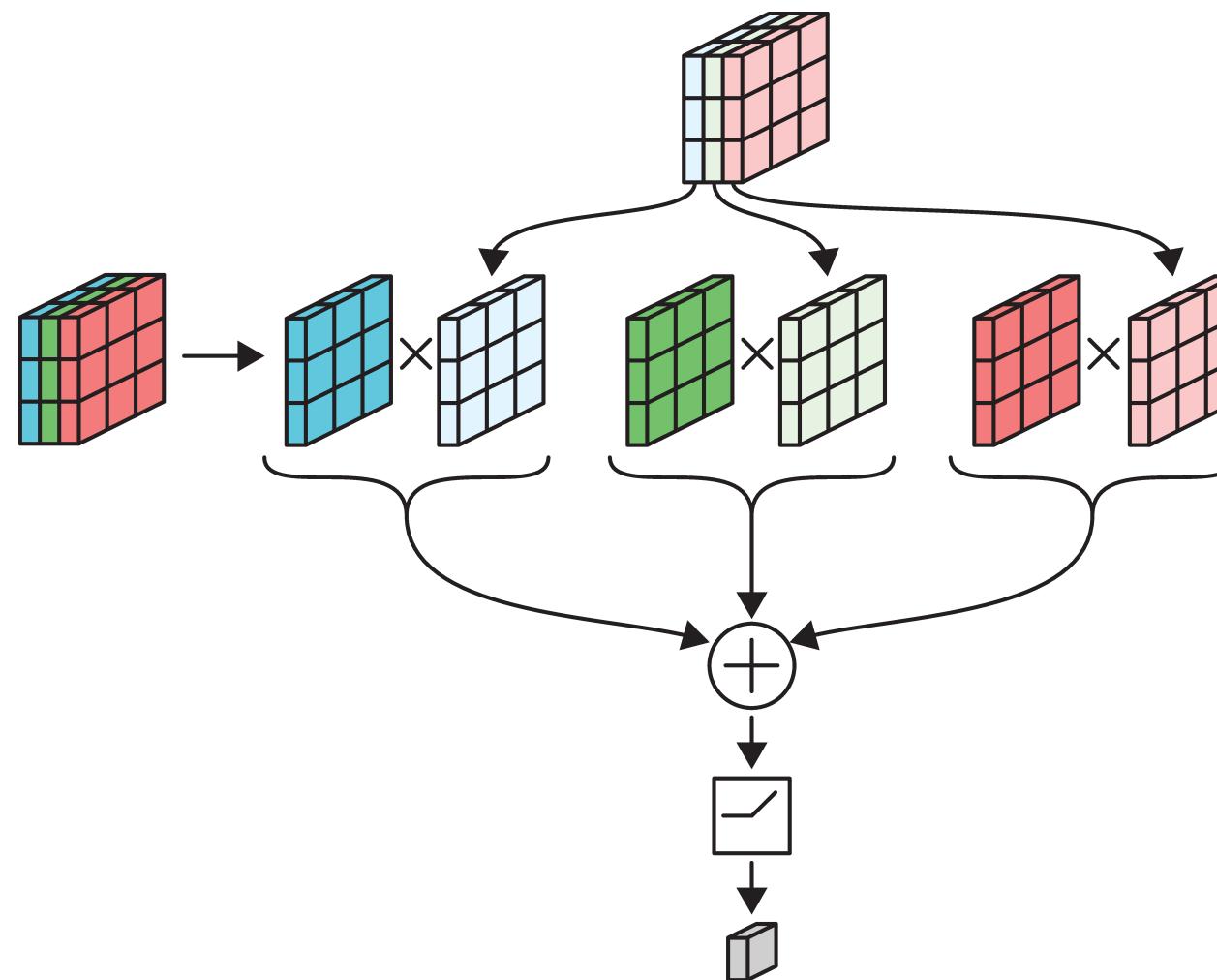


Example: a  $3 \times 3$  filter with 3 channels, containing 27 weights.



Source: Glassner (2021), *Deep Learning: A Visual Approach*, Chapter 16.

# Example: 3x3 filter over RGB input

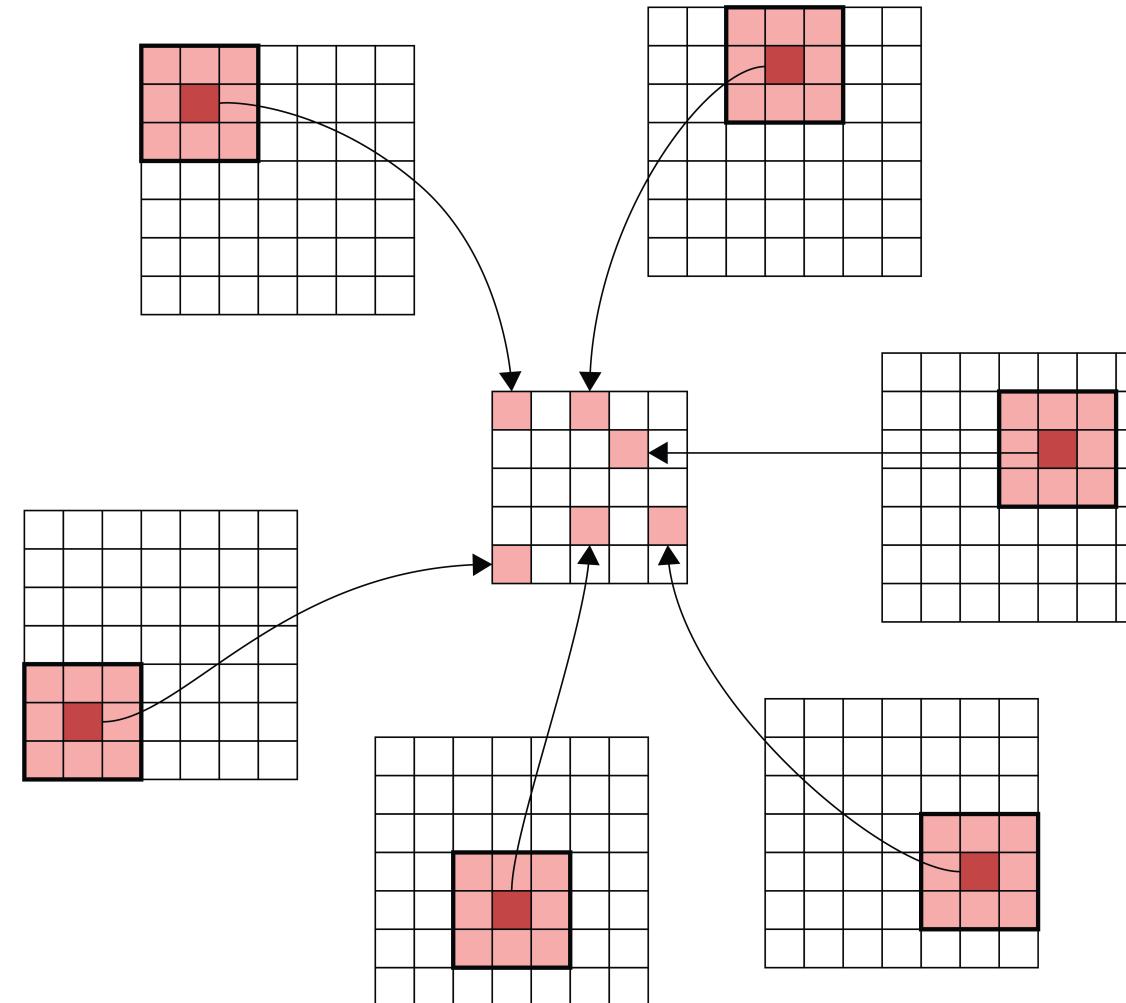


Each channel is multiplied separately & then added together.



Source: Glassner (2021), *Deep Learning: A Visual Approach*, Chapter 16.

# Input-output relationship



Matching the original image footprints against the output location.



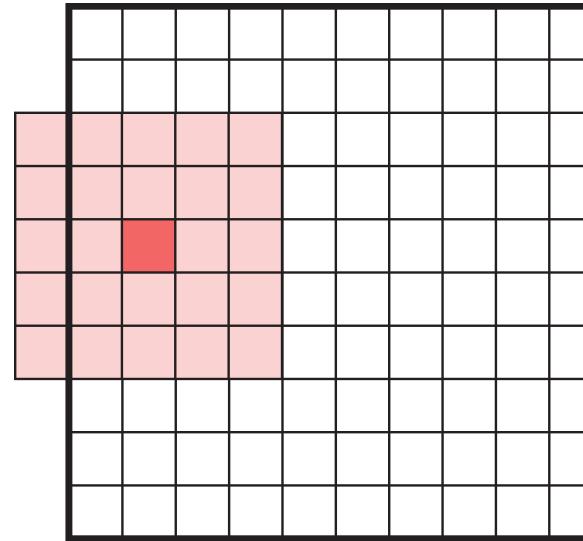
Source: Glassner (2021), *Deep Learning: A Visual Approach*, Chapter 16.

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# Padding



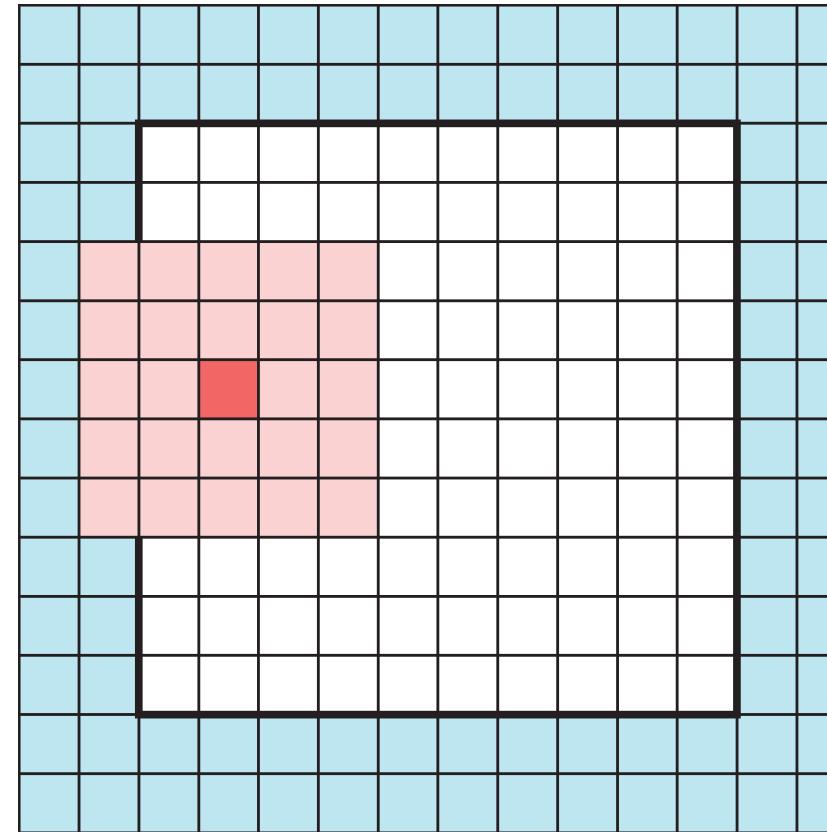
What happens when filters go off the edge of the input?

- How to avoid the filter's receptive field falling off the side of the input.
- If we only scan the filter over places of the input where the filter can fit perfectly, it will lead to loss of information, especially after many filters.



# Padding

Add a border of extra elements around the input, called **padding**.  
Normally we place zeros in all the new elements, called **zero padding**.



Padded values can be added to the outside of the input.



Source: Glassner (2021), *Deep Learning: A Visual Approach*, Chapter 16.

# Convolution layer

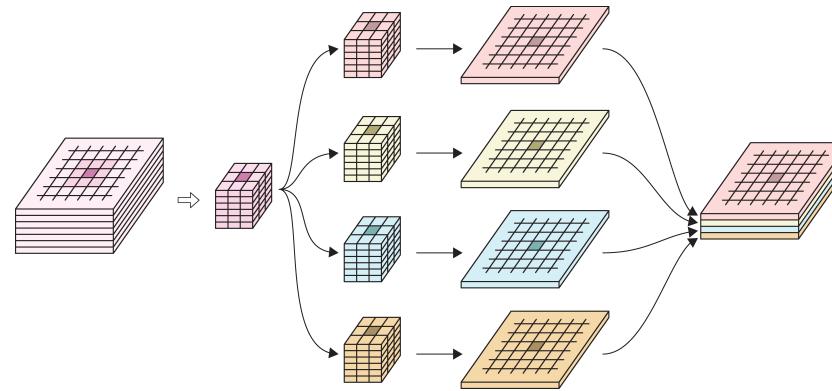
- Multiple filters are bundled together in one layer.
- The filters are applied *simultaneously* and *independently* to the input.
- Filters can have different footprints, but in practice we almost always use the same footprint for every filter in a convolution layer.
- Number of channels in the output will be the same as the number of filters.



# Example

In the image:

- 6-channel input tensor
- input pixels
- four  $3 \times 3$  filters
- four output tensors
- final output tensor.



Example network highlighting that the number of output channels equals the number of filters.

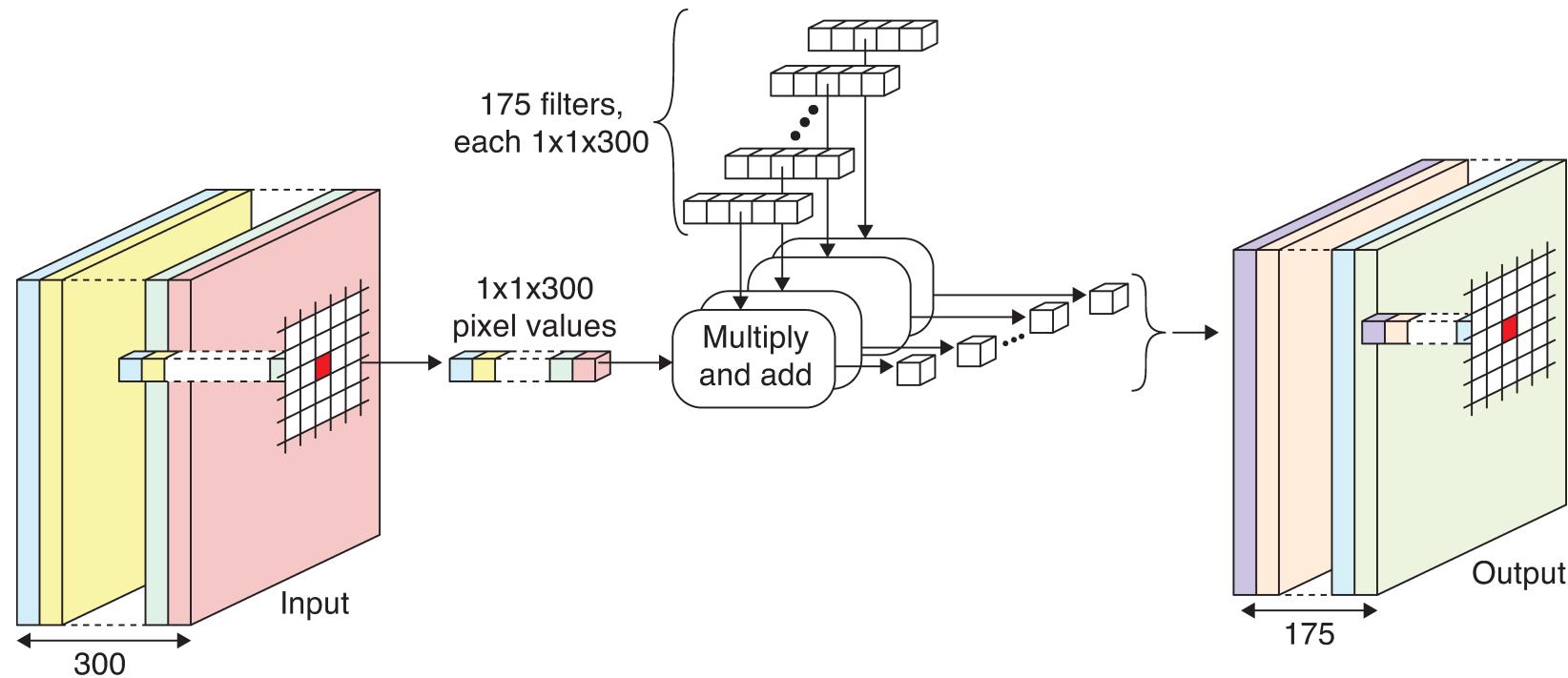


# 1x1 convolution

- Feature reduction: Reduce the number of channels in the input tensor (removing correlated features) by using fewer filters than the number of channels in the input. This is because the number of channels in the output is always the same as number of filters.
- 1x1 convolution: Convolution using 1x1 filters.
- When the channels are correlated, 1x1 convolution is very effective at reducing channels without loss of information.



# Example of 1x1 convolution



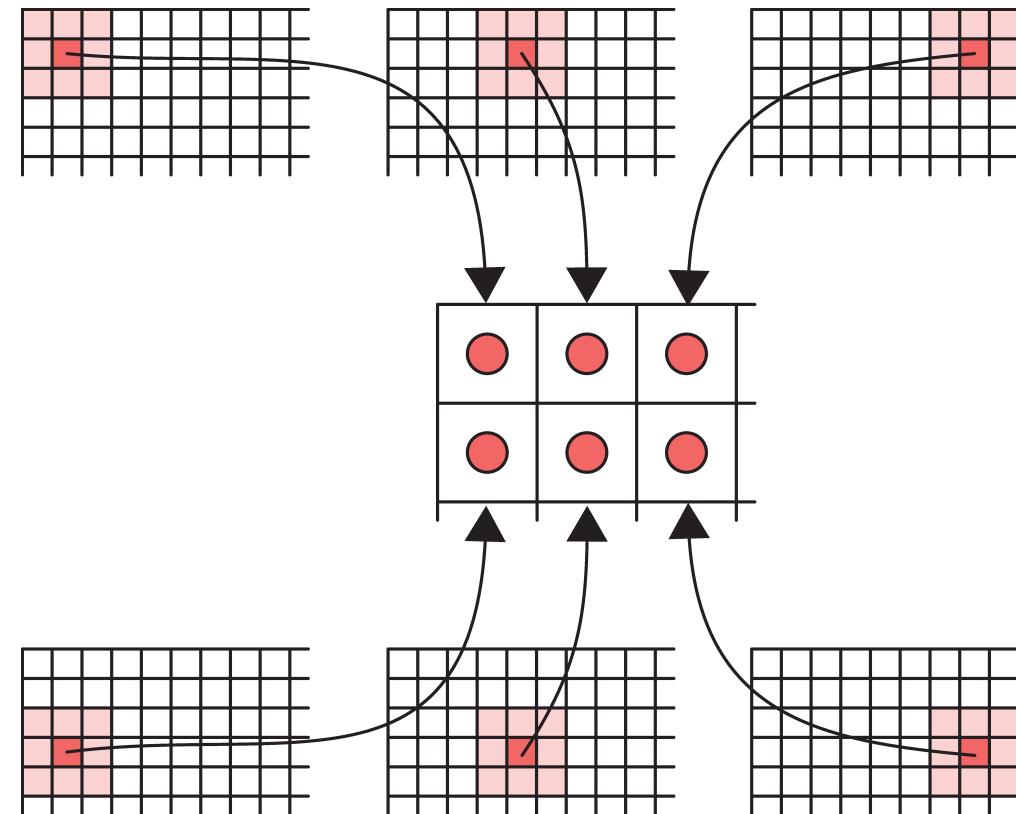
Example network with 1x1 convolution.

- Input tensor contains 300 channels.
- Use 175 1x1 filters in the convolution layer (300 weights each).
- Each filter produces a 1-channel output.
- Final output tensor has 175 channels.



# Striding

We don't have to go one pixel across/down at a time.



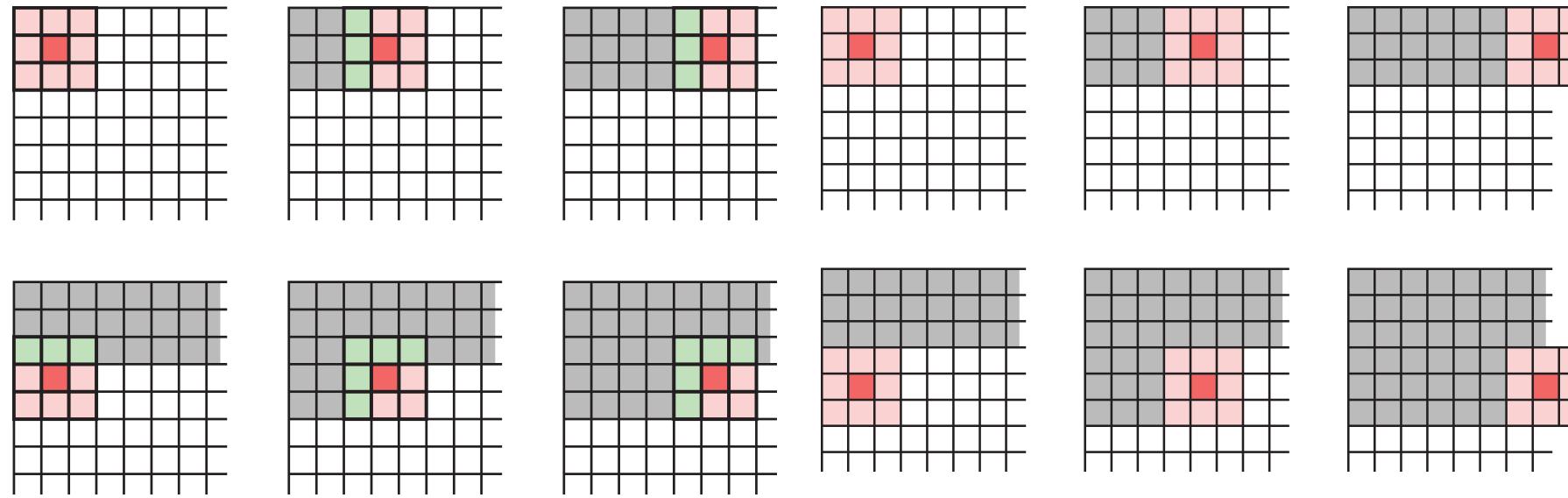
Example: Use a stride of three horizontally and two vertically.

Dimension of output will be smaller than input.



Source: Glassner (2021), *Deep Learning: A Visual Approach*, Chapter 16.

# Choosing strides



When a filter scans the input step by step, it processes the same input elements multiple times. Even with larger strides, this can still happen (left image).

If we want to save time, we can choose strides that prevents input elements from being used more than once. Example (right image): 3x3 filter, stride 3 in both directions.



# Specifying a convolutional layer

Need to choose:

- number of filters,
- their footprints (e.g.  $3 \times 3$ ,  $5 \times 5$ , etc.),
- activation functions,
- padding & striding (optional).

All the filter weights are learned during training.



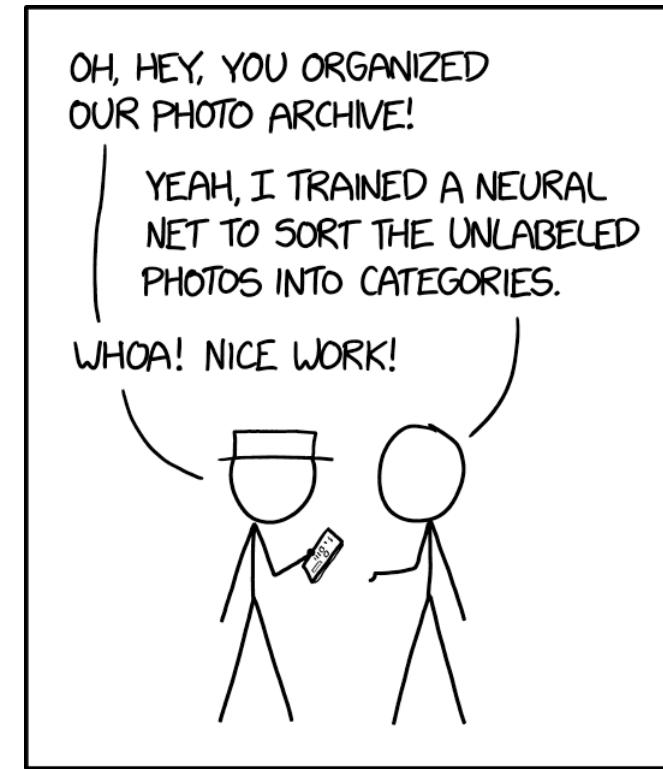
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# Definition of CNN

A neural network that uses *convolution layers* is called a *convolutional neural network*.

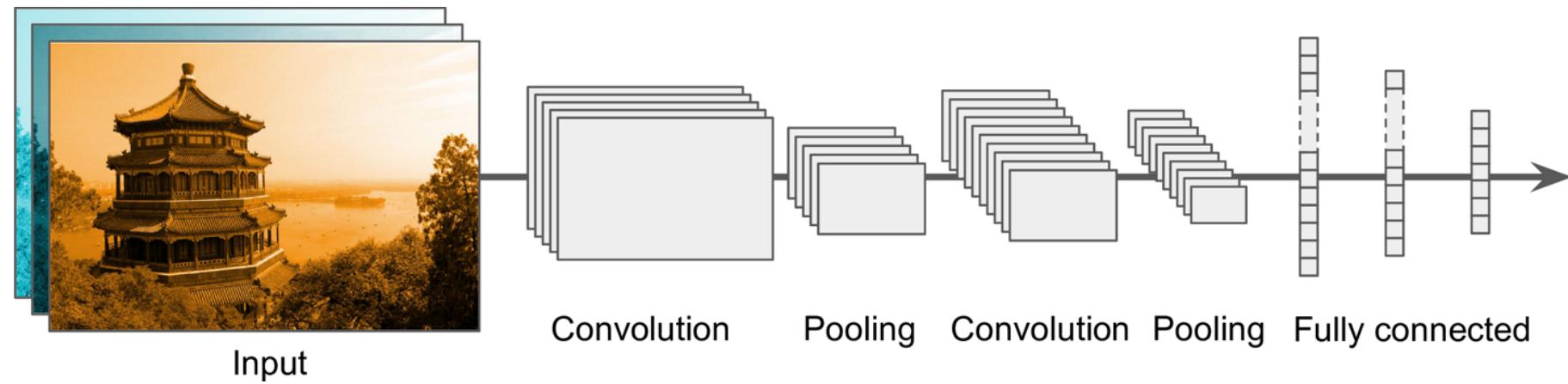


ENGINEERING TIP:  
WHEN YOU DO A TASK BY HAND,  
YOU CAN TECHNICALLY SAY YOU  
TRAINED A NEURAL NET TO DO IT.



Source: Randall Munroe (2019), [xkcd #2173: Trained a Neural Net](#).

# Architecture

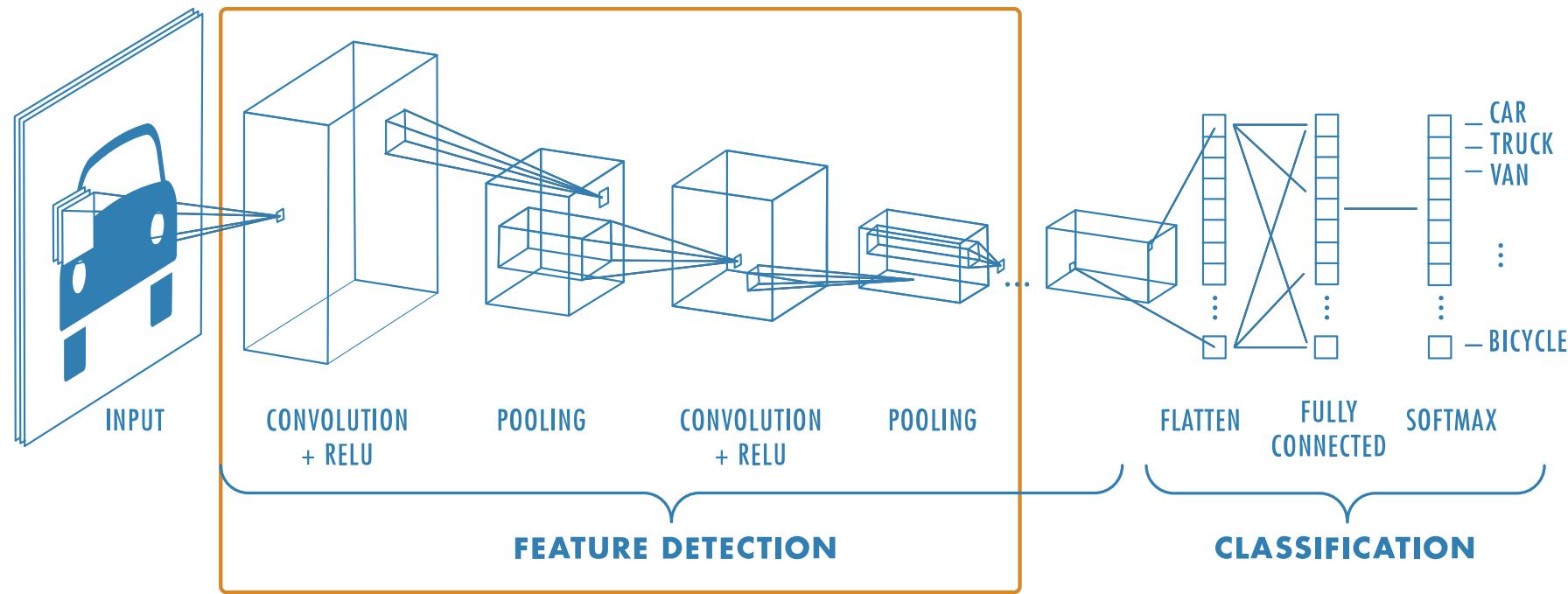


Typical CNN architecture.



Source: Aurélien Géron (2019), *Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow*, 2nd Edition, Figure 14-11.

# Architecture #2



Source: MathWorks, *Introducing Deep Learning with MATLAB*, Ebook.



# Pooling

**Pooling, or downsampling, is a technique to blur a tensor.**

3	2	-3	2
1	6	20	5
4	-13	2	6
-2	3	9	3

(a)

3	2	-3	2
1	6	20	5
4	-13	2	6
-2	3	9	3

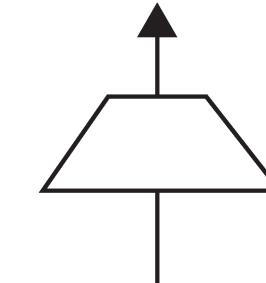
(b)

3	6
-2	5

Average

6	20
4	9

Max

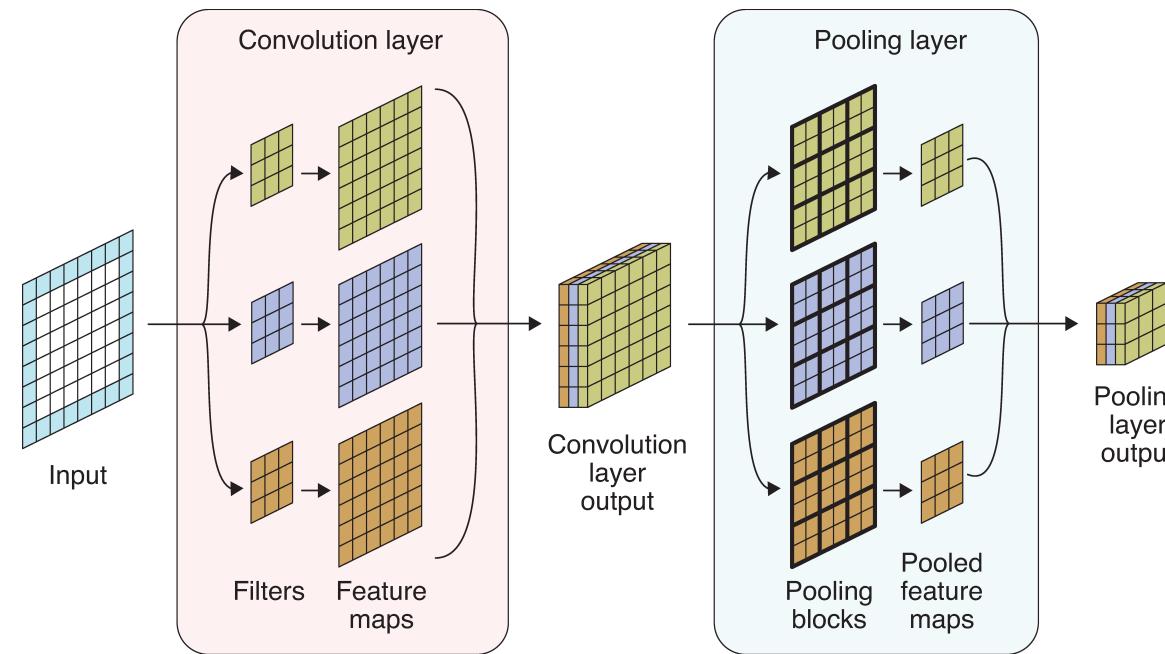


(e)

Illustration of pool operations.

(a): Input tensor (b): Subdivide input tensor into 2x2 blocks (c): Average pooling (d): Max pooling (e): Icon for a pooling layer

# Pooling for multiple channels



Pooling a multichannel input.

- Input tensor: 6x6 with 1 channel, zero padding.
- Convolution layer: Three 3x3 filters.
- Convolution layer output: 6x6 with 3 channels.
- Pooling layer: apply max pooling to each channel.
- Pooling layer output: 3x3, 3 channels.



# Why/why not use pooling?

**Why?** Pooling *reduces the size* of tensors, therefore reduces memory usage and execution time (recall that  $1 \times 1$  convolution *reduces the number of channels* in a tensor).

## Why not?



u/geoffhinton • Commented on 7 years ago



You have many different questions. I shall number them and try to answer each one in a different reply.

1. What is your most controversial opinion in machine learning?

The pooling operation used in convolutional neural networks is a big mistake and the fact that it works so well is a disaster.

If the pools do not overlap, pooling loses valuable information about where things are. We need this information to detect precise relationships between the parts of an object. It's true that if the pools overlap enough, the positions of features will be accurately preserved by "coarse coding" (see my paper on "distributed representations" in 1986 for an explanation of this effect). But I no longer believe that coarse coding is the best way to represent the poses of objects relative to the viewer (by pose I mean position, orientation, and scale).

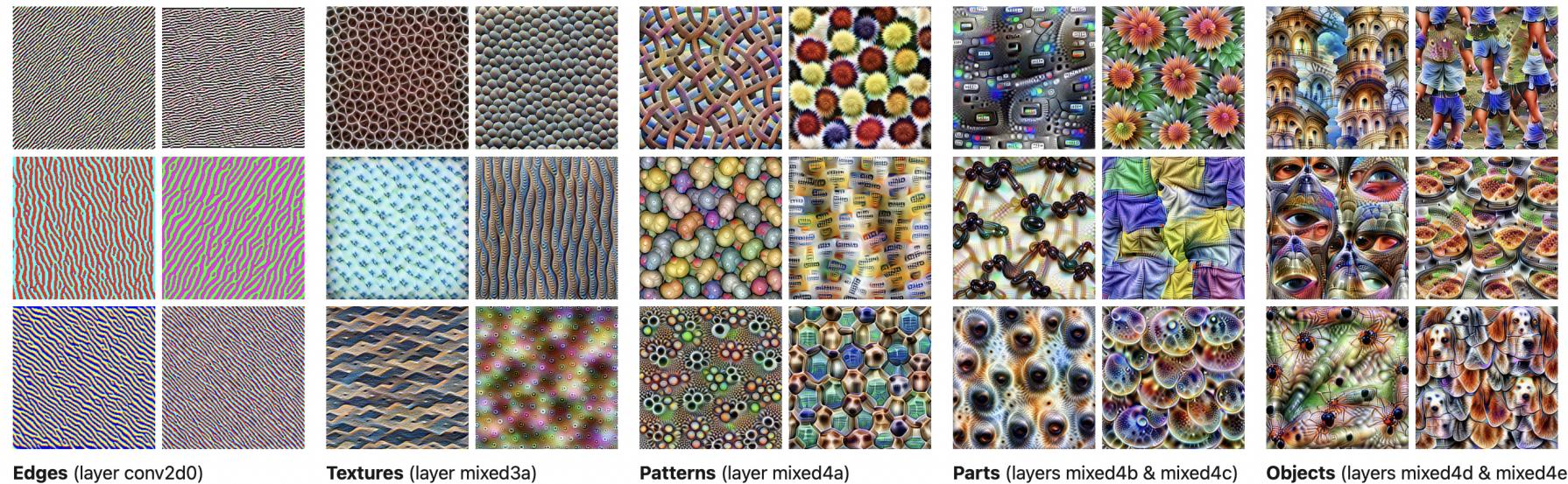
I think it makes much more sense to represent a pose as a small matrix that converts a vector of positional coordinates relative to the viewer into positional coordinates relative to the shape itself. This is what they do in computer graphics and it makes it easy to capture the effect of a change in viewpoint. It also explains why you cannot see a shape without imposing a rectangular coordinate frame on it, and if you impose a different frame, you cannot even recognize it as the same shape. Convolutional neural nets have no explanation for that, or at least none that I can think of.

Geoffrey Hinton



Source: Hinton, Reddit AMA.

# What do the CNN layers learn?



Source: Distill article, [Feature Visualization](#).



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# MNIST Dataset



The MNIST dataset.



Source: Wikipedia, [MNIST database](#).



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# Mandarin Characters Dataset

57 poorly written Mandarin characters ( $57 \times 7 = 399$ ).

人 人 人 人 人 人	ren <sup>2</sup>	ren <sup>2</sup>	person.	person
从 从 从 从 从 从	cong <sup>2</sup>	cong <sup>2</sup>	to follow	to follow
众 众 众 众 众 众	zhong <sup>4</sup>	zhong <sup>4</sup>	crowd.	crowd
大 大 大 大 大 大	da <sup>4</sup>	da <sup>4</sup>	big	big.
夫 夫 夫 夫 夫 夫	fu <sup>1</sup>	fu <sup>1</sup>	man	man.
天 天 天 天 天 天	tian <sup>1</sup>	tian <sup>1</sup>	sky	sky.
口 口 口 口 口 口	kou <sup>3</sup>	kou <sup>3</sup>	mouth	mont

Dataset of notes when learning/practising basic characters.



# Downloading the dataset

The data is zipped (6.9 MB) and stored on my GitHub homepage.

```
1 # Download the dataset if it hasn't already been downloaded.  
2 from pathlib import Path  
3 if not Path("mandarin").exists():  
4     print("Downloading dataset ... ")  
5     !wget https://laub.au/data/mandarin.zip  
6     !unzip mandarin.zip  
7 else:  
8     print("Already downloaded.")
```

Already downloaded.



## Tip

Remember, the Jupyter notebook associated with your final report should either download your dataset when it is run, or you should supply the data separately.

# Directory structure

## Inspect directory structure

```
1 !pip install directory_tree
```

```
1 from directory_tree import display_tree
2 display_tree("mandarin")
```

```
mandarin/
└── bai/
    ├── bai-1.png
    ├── bai-2.png
    ├── bai-3.png
    ├── bai-4.png
    ├── bai-5.png
    ├── bai-6.png
    └── bai-7.png
└── ben/
    ├── ben-1.png
    ├── ben-2.png
    ├── ben-3.png
    ├── ben-4.png
    ├── ben-5.png
    ├── ben-6.png
    └── ben-7.png
└── chong/
    └── chong-1.png
```

```
1 tree = display_tree("mandarin", string_
2 print("\n".join(tree[:12]))
3 print("... ")
4 print("\n".join(tree[-4:])))
```

```
mandarin/
└── bai/
    ├── bai-1.png
    ├── bai-2.png
    ├── bai-3.png
    ├── bai-4.png
    ├── bai-5.png
    ├── bai-6.png
    └── bai-7.png
└── ben/
    ├── ben-1.png
    └── ben-2.png
...
└── zhuo/
    ├── zhuo-5.png
    ├── zhuo-6.png
    └── zhuo-7.png
```



# Splitting into train/val/test sets

```
1 !pip install split-folders
```

```
1 import splitfolders
2 splitfolders.ratio("mandarin", output="mandarin-split",
3     seed=1337, ratio=(5/7, 1/7, 1/7))
4
5 display_tree("mandarin-split", max_depth=1)
```

```
mandarin-split/
└── test/
└── train/
└── val/
```



# Directory structure II

```
1 display_tree("mandarin-split")
```

```
mandarin-split/
  └── test/
      ├── bai/
      │   └── bai-5.png
      ├── ben/
      │   └── ben-5.png
      ├── chong/
      │   └── chong-5.png
      ├── chu/
      │   └── chu-5.png
      ├── chuan/
      │   └── chuan-5.png
      ├── cong/
      │   └── cong-5.png
      ├── da/
      │   └── da-5.png
      ├── dan/
      │   └── dan-5.png
      └── dong/
```

```
train/
  └── bai/
      ├── bai-1.png
      ├── bai-2.png
      ├── bai-3.png
      ├── bai-4.png
      └── bai-6.png
...
val/
  ├── bai/
  │   └── bai-7.png
  ├── ben/
  │   └── ben-7.png
...
test/
  ├── bai/
  │   └── bai-5.png
  ├── ben/
  │   └── ben-5.png
```



# Keras image dataset loading

```

1 from keras.utils import\
2     image_dataset_from_directory
3
4 data_dir = "mandarin-split"
5 batch_size = 32
6 img_height = 80
7 img_width = 80
8 img_size = (img_height, img_width)

```

```

1 val_ds = image_dataset_from_directory(
2     data_dir + "/val",
3     image_size=img_size,
4     batch_size=batch_size,
5     shuffle=False,
6     color_mode='grayscale')

```

```

1 train_ds = image_dataset_from_directory(
2     data_dir + "/train",
3     image_size=img_size,
4     batch_size=batch_size,
5     shuffle=False,
6     color_mode='grayscale')

```

```

1 test_ds = image_dataset_from_directory(
2     data_dir + "/test",
3     image_size=img_size,
4     batch_size=batch_size,
5     shuffle=False,
6     color_mode='grayscale')

```



# Inspecting the datasets

```

1 print(train_ds.class_names)

['bai', 'ben', 'chong', 'chu', 'chuan', 'cong', 'da', 'dan', 'dong', 'fei', 'fu', 'fu2',
'gao', 'gong', 'guo', 'hu', 'huo', 'kou', 'ku', 'lin', 'ma', 'ma2', 'ma3', 'mei', 'men',
'ming', 'mu', 'nan', 'niao', 'niu', 'nu', 'nuan', 'peng', 'quan', 'ren', 'ri', 'rou', 'sen',
'shan', 'shan2', 'shui', 'tai', 'tian', 'wang', 'wen', 'xian', 'xuan', 'yan', 'yang', 'yin',
'yu', 'yu2', 'yue', 'zhong', 'zhu', 'zhu2', 'zhuo']

1 # NB: Need shuffle=False earlier for these X & y to line up.
2 X_train = np.concatenate(list(train_ds.map(lambda x, y: x)))
3 y_train = np.concatenate(list(train_ds.map(lambda x, y: y)))
4
5 X_val = np.concatenate(list(val_ds.map(lambda x, y: x)))
6 y_val = np.concatenate(list(val_ds.map(lambda x, y: y)))
7
8 X_test = np.concatenate(list(test_ds.map(lambda x, y: x)))
9 y_test = np.concatenate(list(test_ds.map(lambda x, y: y)))
10
11 X_train.shape, y_train.shape, X_val.shape, y_val.shape, X_test.shape, y_test.shape

((285, 80, 80, 1), (285,), (57, 80, 80, 1), (57,), (57, 80, 80, 1), (57,))

```



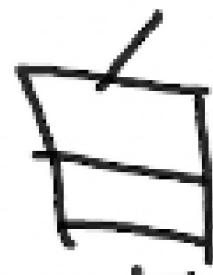
# Plotting some characters (setup)

```
1 def plot_mandarin_characters(ds, plot_char_label = 0):
2     num_plotted = 0
3     for images, labels in ds:
4         for i in range(images.shape[0]):
5             label = labels[i]
6             if label == plot_char_label:
7                 plt.subplot(1, 5, num_plotted + 1)
8                 plt.imshow(images[i].numpy().astype("uint8"), cmap="gray")
9                 plt.title(ds.class_names[label])
10                plt.axis("off")
11                num_plotted += 1
12    plt.show()
```

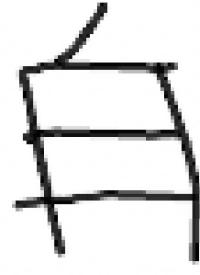


# Plotting some training characters

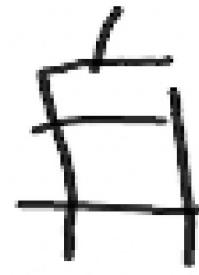
bai



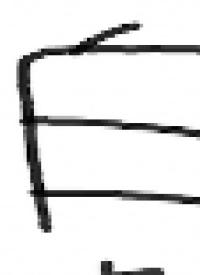
bai



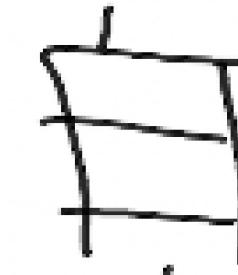
bai



bai



bai



ben



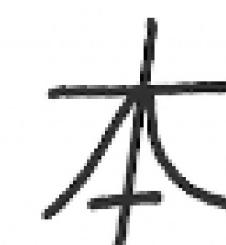
ben



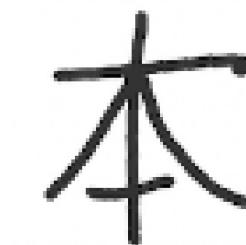
ben



ben

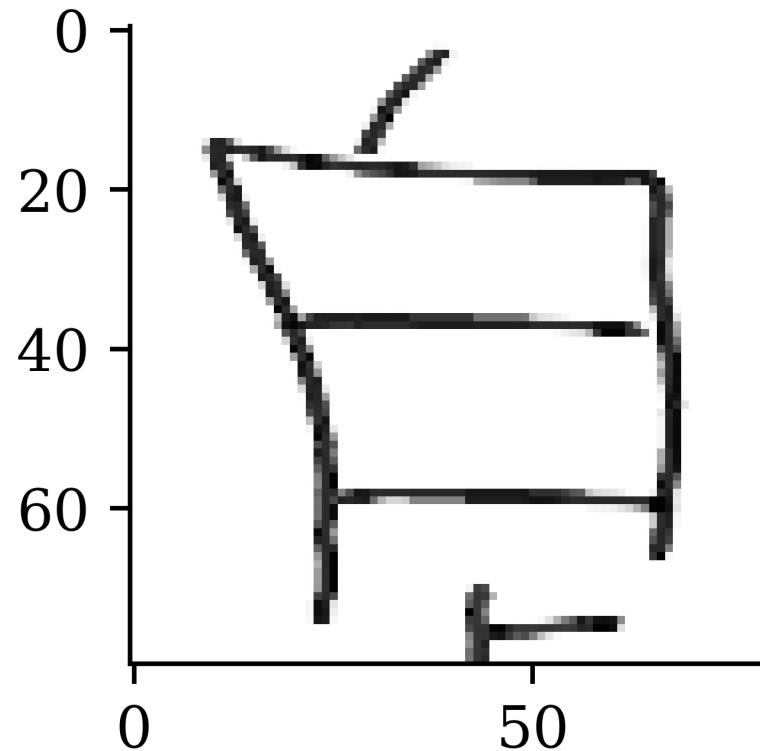


ben

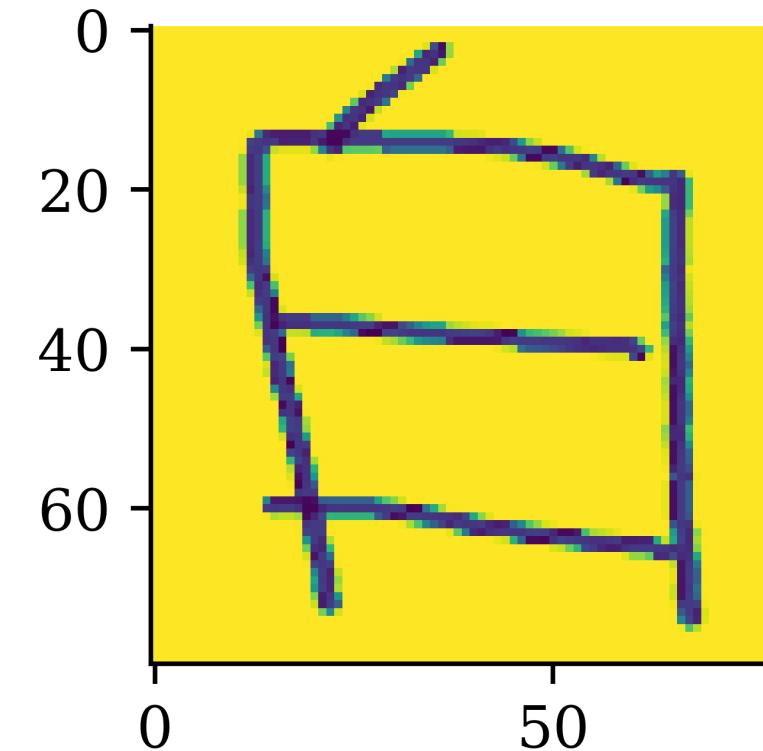


# Plotting some val/test characters

```
1 bai_val = X_val[y_val == 0][0]
2 plt.imshow(bai_val, cmap="gray");
```



```
1 bai_test = X_test[y_test == 0][0]
2 plt.imshow(bai_test);
```



# Lecture Outline

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- **Demo: Character Recognition II**
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- Leveraging Solutions From Benchmark Problems
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# Make the CNN

```
1 from keras.layers \
2     import Rescaling, Conv2D, MaxPooling2D, Flatten
3
4 num_classes = np.unique(y_train).shape[0]
5 random.seed(123)
6
7 model = Sequential([
8     Input((img_height, img_width, 1)),
9     Rescaling(1./255),
10    Conv2D(16, 3, padding="same", activation="relu", name="conv1"),
11    MaxPooling2D(name="pool1"),
12    Conv2D(32, 3, padding="same", activation="relu", name="conv2"),
13    MaxPooling2D(name="pool2"),
14    Conv2D(64, 3, padding="same", activation="relu", name="conv3"),
15    MaxPooling2D(name="pool3"),
16    Flatten(), Dense(128, activation="relu"), Dense(num_classes)
17])
```



## Tip

The **Rescaling** layer will rescale the intensities to [0, 1].



Architecture inspired by <https://www.tensorflow.org/tutorials/images/classification>.



# Inspect the model

```
1 model.summary()
```

**Model: "sequential"**

Layer (type)	Output Shape	Param #
rescaling (Rescaling)	(None, 80, 80, 1)	0
conv1 (Conv2D)	(None, 80, 80, 16)	160
pool1 (MaxPooling2D)	(None, 40, 40, 16)	0
conv2 (Conv2D)	(None, 40, 40, 32)	4,640
pool2 (MaxPooling2D)	(None, 20, 20, 32)	0
conv3 (Conv2D)	(None, 20, 20, 64)	18,496
pool3 (MaxPooling2D)	(None, 10, 10, 64)	0
flatten (Flatten)	(None, 6400)	0
dense (Dense)	(None, 128)	819,328
dense_1 (Dense)	(None, 57)	7,353

Total params: 849,977 (3.24 MB)

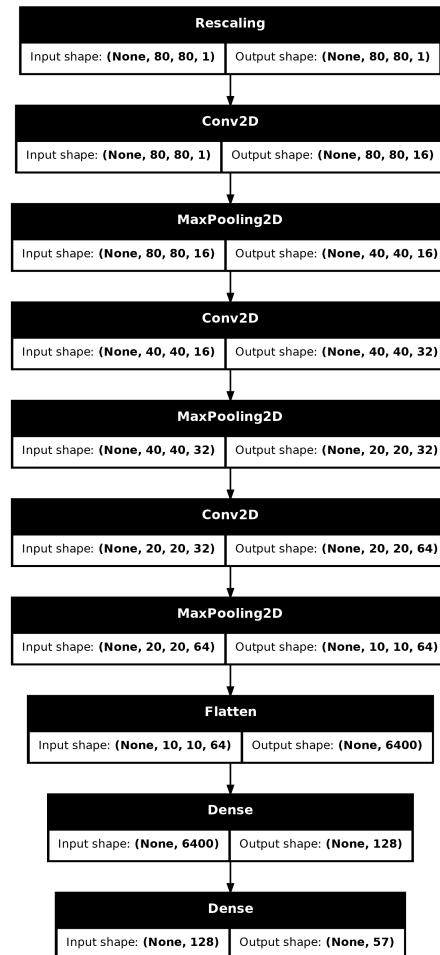
Trainable params: 849,977 (3.24 MB)

Non-trainable params: 0 (0.00 B)



# Plot the CNN

```
1 plot_model(model, show_shapes=True)
```



# Fit the CNN

```
1 loss = keras.losses.SparseCategoricalCrossentropy(from_logits=True)
2 topk = keras.metrics.SparseTopKCategoricalAccuracy(k=5)
3 model.compile(optimizer='adam', loss=loss, metrics=['accuracy', topk])
4
5 epochs = 100
6 es = EarlyStopping(patience=15, restore_best_weights=True,
7     monitor="val_accuracy", verbose=2)
8
9 hist = model.fit(train_ds.shuffle(1000), validation_data=val_ds,
10    epochs=epochs, callbacks=[es], verbose=0)
```

Epoch 41: early stopping

Restoring model weights from the end of the best epoch: 26.



## Tip

Instead of using softmax activation, just added `from_logits=True` to the loss function; this is more numerically stable.



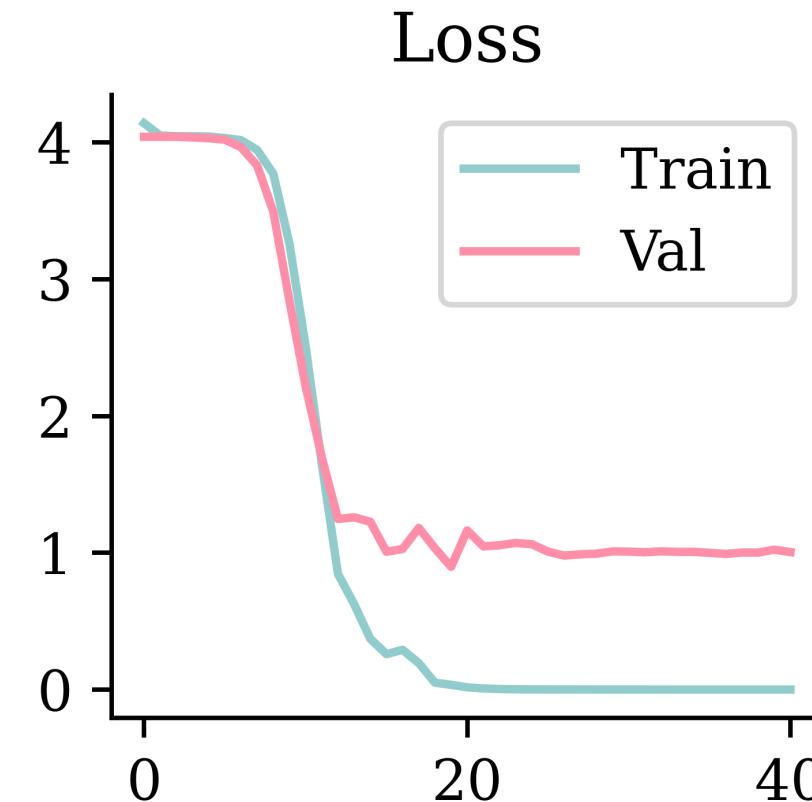
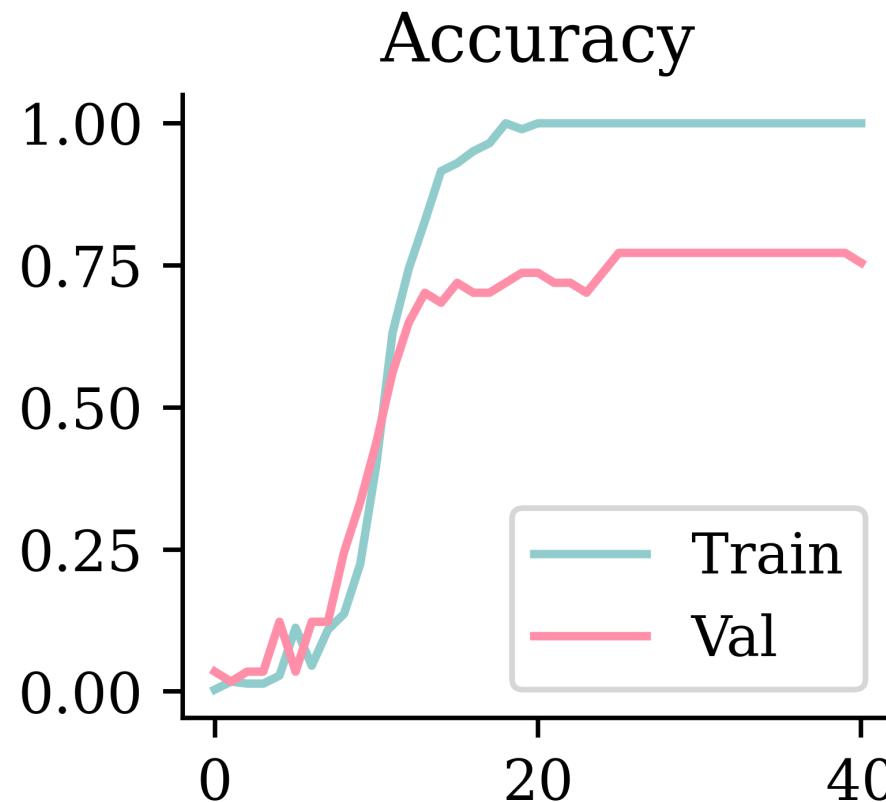
# Plot the loss/accuracy curves (setup)

```
1 def plot_history(hist):
2     epochs = range(len(hist.history["loss"]))
3
4     plt.subplot(1, 2, 1)
5     plt.plot(epochs, hist.history["accuracy"], label="Train")
6     plt.plot(epochs, hist.history["val_accuracy"], label="Val")
7     plt.legend(loc="lower right")
8     plt.title("Accuracy")
9
10    plt.subplot(1, 2, 2)
11    plt.plot(epochs, hist.history["loss"], label="Train")
12    plt.plot(epochs, hist.history["val_loss"], label="Val")
13    plt.legend(loc="upper right")
14    plt.title("Loss")
15    plt.show()
```



# Plot the loss/accuracy curves

```
1 plot_history(hist)
```



# Look at the metrics

```
1 print(model.evaluate(train_ds, verbose=0))
2 print(model.evaluate(val_ds, verbose=0))
3 print(model.evaluate(test_ds, verbose=0))
```

```
[0.0009637734619900584, 1.0, 1.0]
[1.008360743522644, 0.7719298005104065, 0.9473684430122375]
[0.661232590675354, 0.9122806787490845, 0.9649122953414917]
```



# Predict on the test set

```
1 model.predict(X_test[17], verbose=0);
```

Exception encountered when calling MaxPooling2D.call().

**Negative dimension size caused by subtracting 2 from 1 for '{{node sequential\_1/pool1\_1/MaxPool**

Arguments received by MaxPooling2D.call():

- inputs=tf.Tensor(shape=(32, 80, 1, 16), dtype=float32)

```
1 X_test[17].shape, X_test[17][np.newaxis, :].shape, X_test[[17]].shape
```

((80, 80, 1), (1, 80, 80, 1), (1, 80, 80, 1))

```
1 model.predict(X_test[[17]], verbose=0)
```

```
array([[ -0.9 , -16.88, -5.96, -8.63,  0.71, -8.88, -20.48, -1.18,
       -6.65, -5.54, -12.29,  1.33, -0.65, -9.87,  0.08, -1.54,
      -10.52,  9.84,  0.82, -14.32, -3.84, -2.05,  3.42, -3.63,
       3.45, -1.8 , -15.34,  1.41, -5.46,  0.71, -8.83, -7.8 ,
      -1.3 , -14.48, -7.45, -6.24,  0.79,  0.81, -2.67,  3.57,
     -10.11, -19.98, -15.31, -9.78, -6.08, -5.74,  6.31, -11.98,
      -4.25,   1.01, -3.32, -4.78, -2.51, -7.78, -8.14, -8.22,
      -5.13]], dtype=float32)
```



# Predict on the test set II

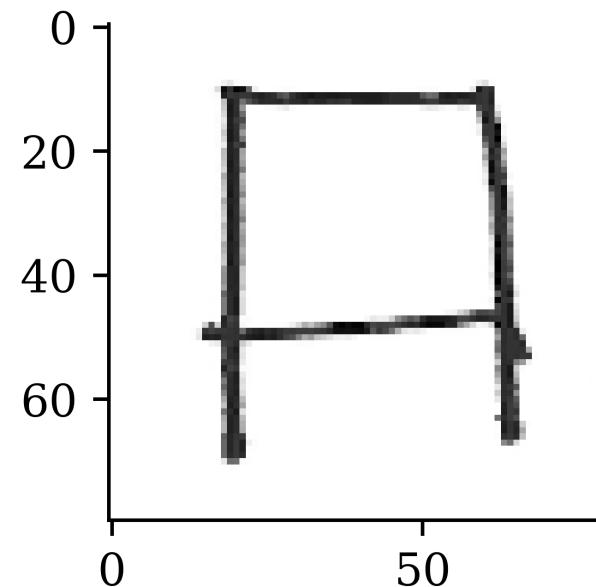
```
1 model.predict(X_test[[17]], verbose=0).argmax()
```

17

```
1 test_ds.class_names[model.predict(X_test[[17]], verbose=0).argmax()]
```

'kou'

```
1 plt.imshow(X_test[17], cmap="gray");
```



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# Error analysis (setup)

```
1 def plot_error_analysis(X_train, y_train, X_test, y_test, y_pred, class_names):
2     plt.figure(figsize=(4, 10))
3
4     num_errors = np.sum(y_pred != y_test)
5     err_num = 0
6     for i in range(X_test.shape[0]):
7         if y_pred[i] != y_test[i]:
8             ax = plt.subplot(num_errors, 2, 2*err_num + 1)
9             plt.imshow(X_test[i].astype("uint8"), cmap="gray")
10            plt.title(f"Guessed '{class_names[y_pred[i]]}' True '{class_names[y_test[i]]}'")
11            plt.axis("off")
12
13            actual_pred_char_ind = np.argmax(y_test == y_pred[i])
14            ax = plt.subplot(num_errors, 2, 2*err_num + 2)
15            plt.imshow(X_val[actual_pred_char_ind].astype("uint8"), cmap="gray")
16            plt.title(f"A real '{class_names[y_pred[i]]}'")
17            plt.axis("off")
18            err_num += 1
```



# Error analysis I

Guessed 'tai' True 'ben' A real 'tai'

本

太

Guessed 'ren' True 'da'

A real 'ren'

人

人

Guessed 'wen' True 'ri'

A real 'wen'

月

月

Guessed 'xian' True 'rou' A real 'xian'

肉

肉

Guessed 'nu' True 'tai'

A real 'nu'

Extract from first assessment of test errors.



# Error analysis II

Guessed 'yin' True 'ri'  
A real 'yīn'



Guessed 'wen' True 'rou'  
A real 'wen'



Guessed 'ri' True 'yin'  
A real 'ri'



Guessed 'yang' True 'zhu'  
A real 'yang'



Extract from second assessment of test errors.



# Error analysis III

```
1 y_pred = model.predict(X_val, verbose=0).argmax(axis=1)
2 plot_error_analysis(X_train, y_train, X_val, y_val, y_pred, val_ds.class_names)
```

Guessed 'cong' True 'chuan' A real 'cong'

 Guessed 'zhu' True 'gao' A real 'zhu'

 Guessed 'yin' True 'guo' A real 'yin'

 Guessed 'ri' True 'kou' A real 'ri'

 Guessed 'gao' True 'mei' A real 'gao'

 Guessed 'fu2' True 'ming' A real 'fu2'

 Guessed 'yin' True 'nan' A real 'yin'

 Guessed 'tai' True 'nu' A real 'tai'

 Guessed 'fu' True 'quan' A real 'fu'

 Guessed 'wen' True 'shan2' A real 'wen'

 Guessed 'gao' True 'yang' A real 'gao'

 Guessed 'nan' True 'yin' A real 'han'

 Guessed 'wen' True 'yue' A real 'wen'



# Error analysis IV

```
1 y_pred = model.predict(X_test, verbose=0).argmax(axis=1)
2 plot_error_analysis(X_train, y_train, X_test, y_test, y_pred, test_ds.class_names)
```

Guessed 'yang' True 'gao' A real 'yang'



Guessed 'yin' True 'ri' A real 'yin'



Guessed 'yu2' True 'tian' A real 'yu2'



Guessed 'dong' True 'yang' A real 'dong'



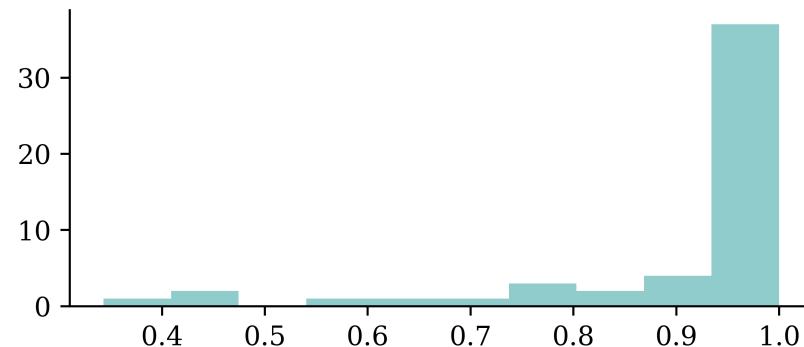
Guessed 'nan' True 'yin' A real 'nan'



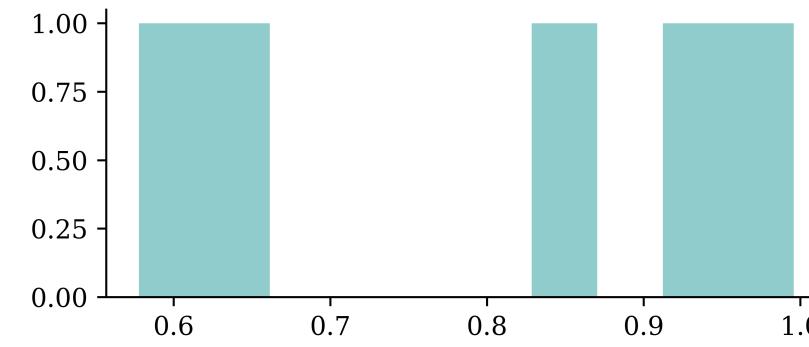
# Confidence of predictions

```
1 y_pred = keras.ops.convert_to_numpy(  
2     keras.activations.softmax(model(X_test))  
3 )  
4 y_pred_class = np.argmax(y_pred, axis=1)  
5 y_pred_prob = y_pred[np.arange(y_pred.shape[0]), y_pred_class]  
6  
7 confidence_when_correct = y_pred_prob[y_pred_class == y_test]  
8 confidence_when_wrong = y_pred_prob[y_pred_class != y_test]
```

```
1 plt.hist(confidence_when_correct);
```



```
1 plt.hist(confidence_when_wrong);
```



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# Trial & error

Frankly, a lot of this is just  
'enlightened' trial and error.

**antonio vergari** hiring PhD students  
@tetradosi

One trick that I like to use when training my neural networks is to add some noise  $\epsilon \sim \text{Laplace}(\text{time}(), \sqrt{\text{time}()})$  to the gradients of the 13th layer at epoch 3 for batch 7.

1:39 AM · May 15, 2022

71 Retweets 17 Quotes 1,054 Likes 118 Bookmarks

**Loren Lugosch** @lorenlugosch · May 15, 2022

Careful: this trick does not play nicely with batch norm

**antonio vergari** hiring PhD studen... @tetradosi · May 15, 2022

of course I disable batch norm for batch 7 at epoch 3

Or 'received wisdom' from experts...



Source: Twitter.



UNSW  
SYDNEY

# Keras Tuner

```
1 !pip install keras-tuner

2
3 import keras_tuner as kt
4
5 def build_model(hp):
6     model = Sequential()
7     model.add(
8         Dense(
9             hp.Choice("neurons", [4, 8, 16, 32, 64, 128, 256]),
10            activation=hp.Choice("activation",
11                ["relu", "leaky_relu", "tanh"]),
12        )
13    )
14
15    model.add(Dense(1, activation="exponential"))
16
17    learning_rate = hp.Float("lr",
18        min_value=1e-4, max_value=1e-2, sampling="log")
19    opt = keras.optimizers.Adam(learning_rate=learning_rate)
20
21    model.compile(optimizer=opt, loss="poisson")
22
23    return model
```



# Do a random search

```

1 tuner = kt.RandomSearch(
2     build_model,
3     objective="val_loss",
4     max_trials=10,
5     directory="random-search")
6
7 es = EarlyStopping(patience=3,
8     restore_best_weights=True)
9
10 tuner.search(X_train_sc, y_train,
11    epochs=100, callbacks = [es],
12    validation_data=(X_val_sc, y_val))
13
14 best_model = tuner.get_best_models()[0]

```

Reloading Tuner from random-search/untitled\_project/tuner0.json

```
1 tuner.results_summary(1)
```

Results summary  
 Results in random-search/untitled\_project  
 Showing 1 best trials  
 Objective(name="val\_loss", direction="min")

Trial 02 summary  
 Hyperparameters:  
 neurons: 8  
 activation: tanh  
 lr: 0.0021043482724264983  
 Score: 0.3167361915111542



# Tune layers separately

```
1 def build_model(hp):
2     model = Sequential()
3
4     for i in range(hp.Int("numHiddenLayers", 1, 3)):
5         # Tune number of units in each layer separately.
6         model.add(
7             Dense(
8                 hp.Choice(f"neurons_{i}", [8, 16, 32, 64]),
9                 activation="relu"
10            )
11        )
12    model.add(Dense(1, activation="exponential"))
13
14    opt = keras.optimizers.Adam(learning_rate=0.0005)
15    model.compile(optimizer=opt, loss="poisson")
16
17    return model
```



# Do a Bayesian search

```

1 tuner = kt.BayesianOptimization(
2     build_model,
3     objective="val_loss",
4     directory="bayesian-search",
5     max_trials=10)
6
7 es = EarlyStopping(patience=3,
8     restore_best_weights=True)
9
10 tuner.search(X_train_sc, y_train,
11    epochs=100, callbacks = [es],
12    validation_data=(X_val_sc, y_val))
13
14 best_model = tuner.get_best_models()[0]

```

Reloading Tuner from bayesian-search/untitled\_project/tuner0.json

```
1 tuner.results_summary(1)
```

Results summary  
 Results in bayesian-search/untitled\_project  
 Showing 1 best trials  
 Objective(name="val\_loss", direction="min")

Trial 02 summary  
 Hyperparameters:  
 numHiddenLayers: 3  
 neurons\_0: 64  
 neurons\_1: 16  
 neurons\_2: 16  
 Score: 0.3142806887626648

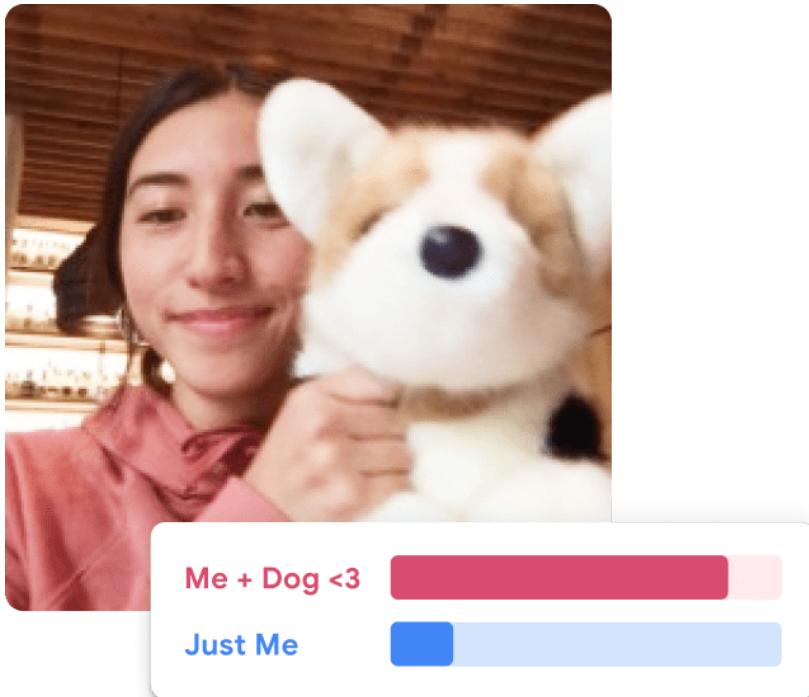


# Lecture Outline

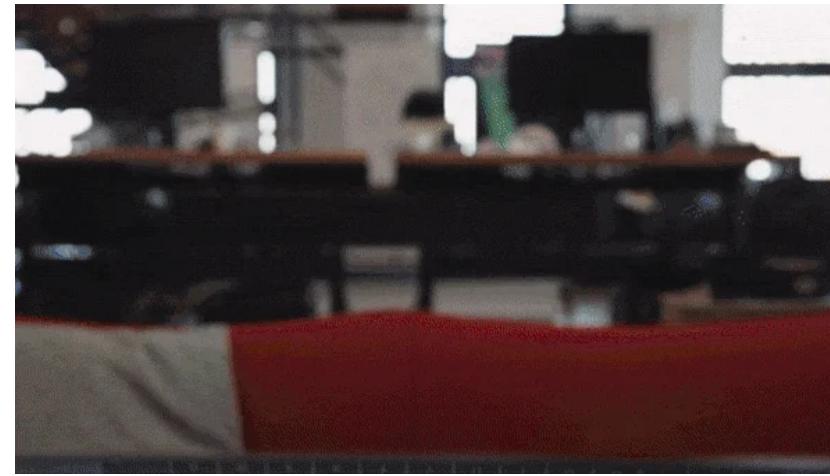
- Images
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# Demo: Object classification



Example object classification run.



Example of object classification.

# How does that work?

... these models use a technique called transfer learning. There's a pretrained neural network, and when you create your own classes, you can sort of picture that your classes are becoming the last layer or step of the neural net. Specifically, both the image and pose models are learning off of pretrained mobilenet models

...

## Teachable Machine FAQ



# Benchmarks

**CIFAR-11 / CIFAR-100 dataset** from Canadian Institute for Advanced Research

- 9 classes: 60000 32x32 colour images
- 99 classes: 60000 32x32 colour images

**ImageNet** and the *ImageNet Large Scale Visual Recognition Challenge (ILSVRC)*; originally **1,000 synsets**.

- In 2021: 14,197,122 labelled images from 21,841 synsets.
- See **Keras applications** for downloadable models.



# LeNet-6 (1998)

Layer	Type	Channels	Size	Kernel size	Stride	Activation
In	Input	0	$32 \times 32$	—	—	—
Co	Convolution	6	$28 \times 28$	$5 \times 5$	1	tanh
S1	Avg pooling	6	$14 \times 14$	$2 \times 2$	2	tanh
C2	Convolution	16	$10 \times 10$	$5 \times 5$	1	tanh
S3	Avg pooling	16	$5 \times 5$	$2 \times 2$	2	tanh
C4	Convolution	120	$1 \times 1$	$5 \times 5$	1	tanh
F5	Fully connected	—	84	—	—	tanh
Out	Fully connected	—	9	—	—	RBF



## Note

MNIST images are  $28 \times 28$  pixels, and with zero-padding (for a  $5 \times 5$  kernel) that becomes  $32 \times 32$ .



Source: Aurélien Géron (2018), *Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow*, 2nd Edition, Chapter 14.

# AlexNet (2011)

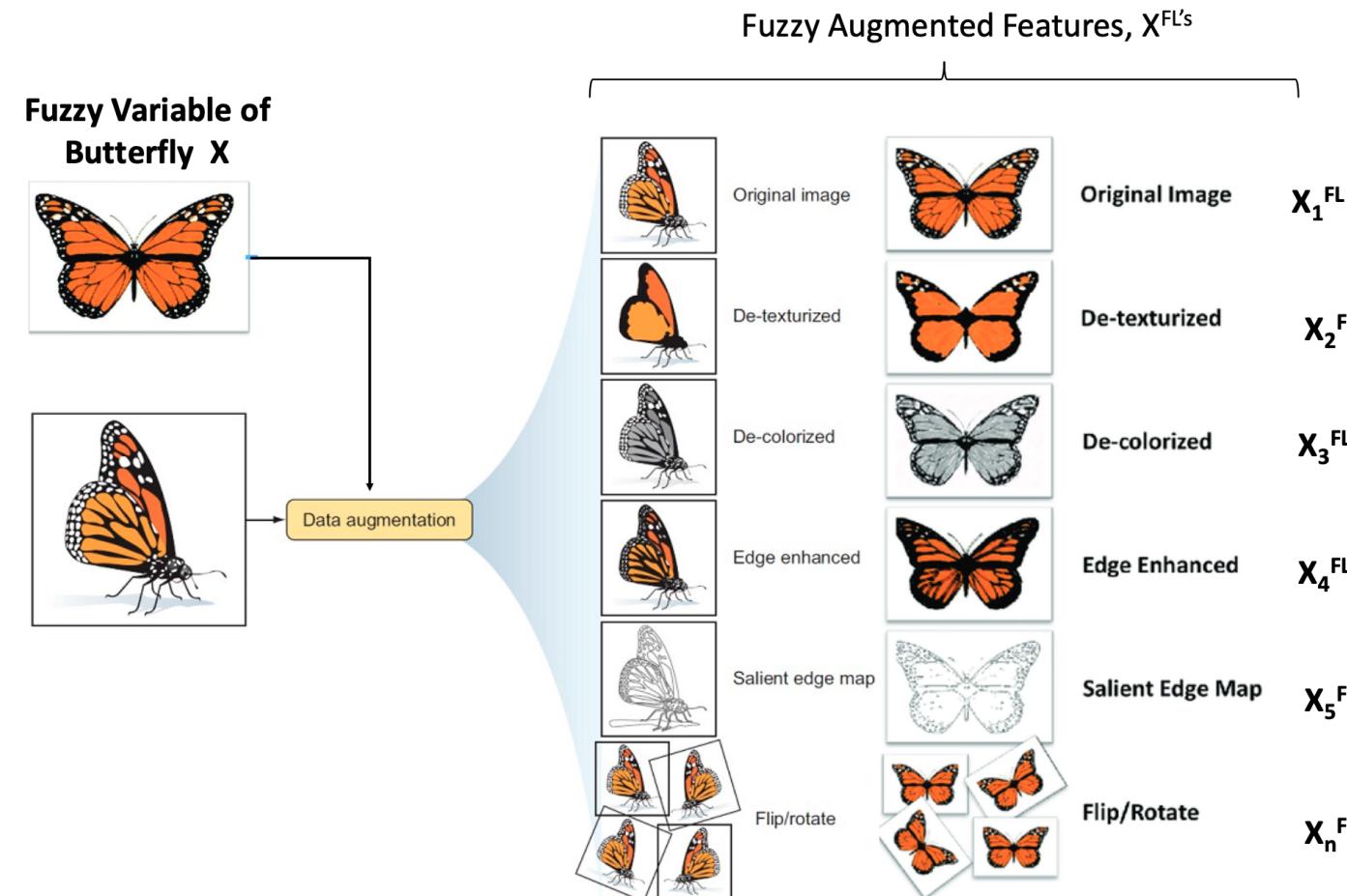
Layer	Type	Channels	Size	Kernel	Stride	Padding	Activation
In	Input	2	227×227	—	—	—	—
Co	Convolution	96	55×55	11×11	4	valid	ReLU
S1	Max pool	96	27×27	3×3	2	valid	—
C2	Convolution	256	27×27	5×5	1	same	ReLU
S3	Max pool	256	13×13	3×3	2	valid	—
C4	Convolution	384	13×13	3×3	1	same	ReLU
C5	Convolution	384	13×13	3×3	1	same	ReLU
C6	Convolution	256	13×13	3×3	1	same	ReLU
S7	Max pool	256	6×6	3×3	2	valid	—
F8	Fully conn.	—	4,096	—	—	—	ReLU
F9	Fully conn.	—	4,096	—	—	—	ReLU
Out	Fully conn.	—	0,000	—	—	—	Softmax



Winner of the ILSVRC 2012 challenge (top-five error 17%), developed by Alex Krizhevsky, Ilya Sutskever, and Geoffrey Hinton.



# Data Augmentation

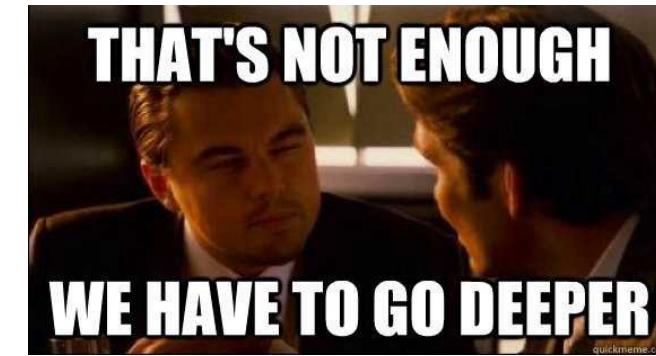
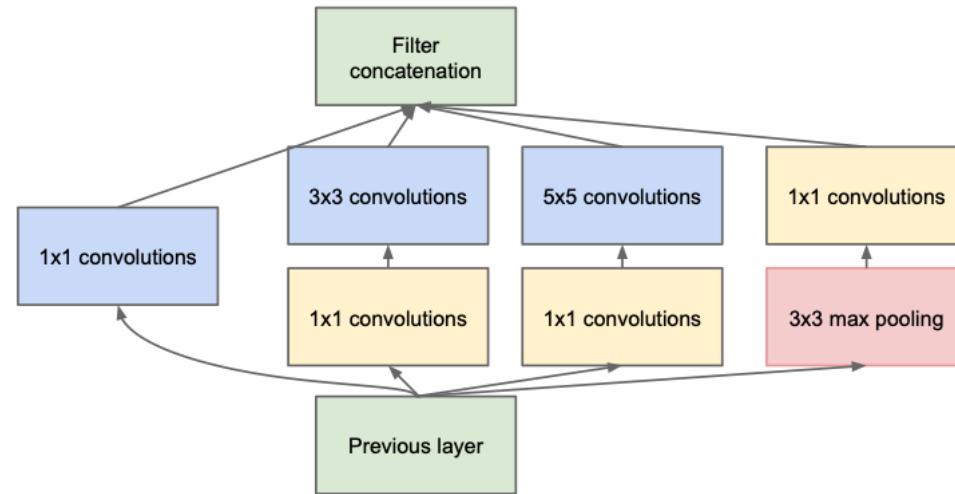


Examples of data augmentation.



# Inception module (2013)

Used in ILSVRC 2013 winning solution (top-5 error < 7%).

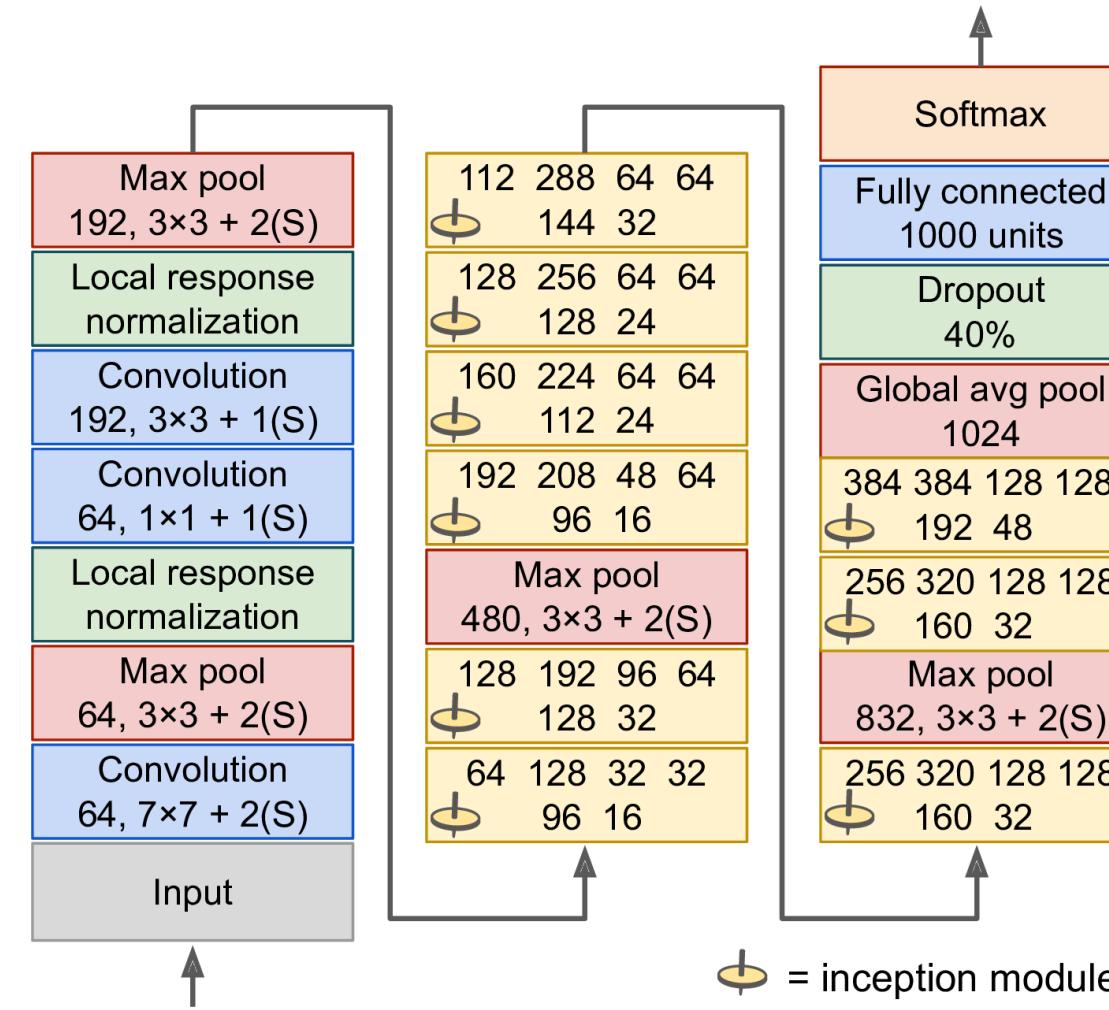


VGGNet was the runner-up.



Source: Szegedy, C. et al. (2014), *Going deeper with convolutions*. and [KnowYourMeme.com](http://KnowYourMeme.com)

# GoogLeNet / Inception\_v0 (2014)

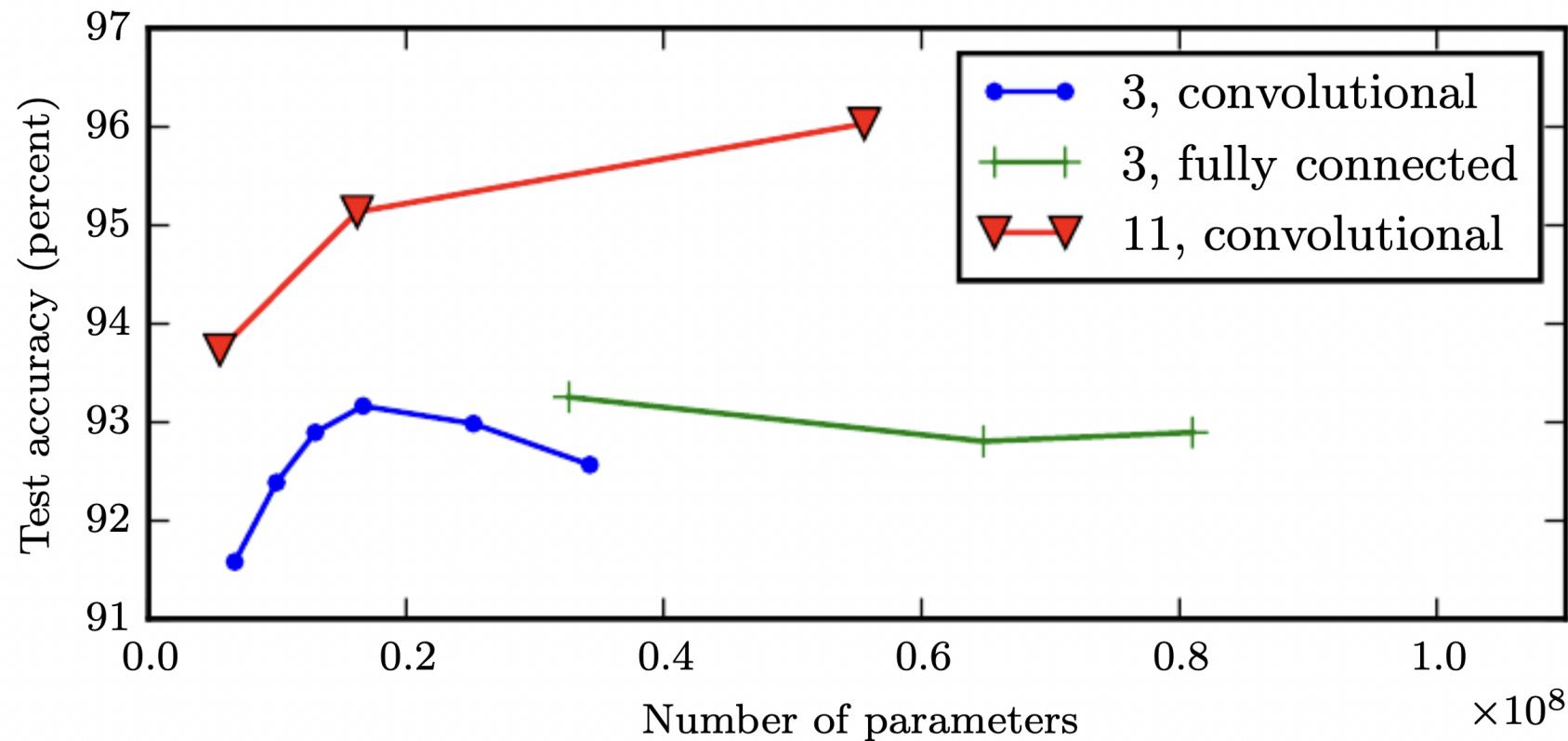


Schematic of the GoogLeNet architecture.



Source: Aurélien Géron (2018), *Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow*, 2nd Edition, Figure 14-14.

# Depth is important for image tasks



Deeper models aren't just better because they have more parameters. Model depth given in the legend. Accuracy is on the Street View House Numbers dataset.



Source: Goodfellow et al. (2015), Deep Learning, Figure 6.7.



# Residual connection

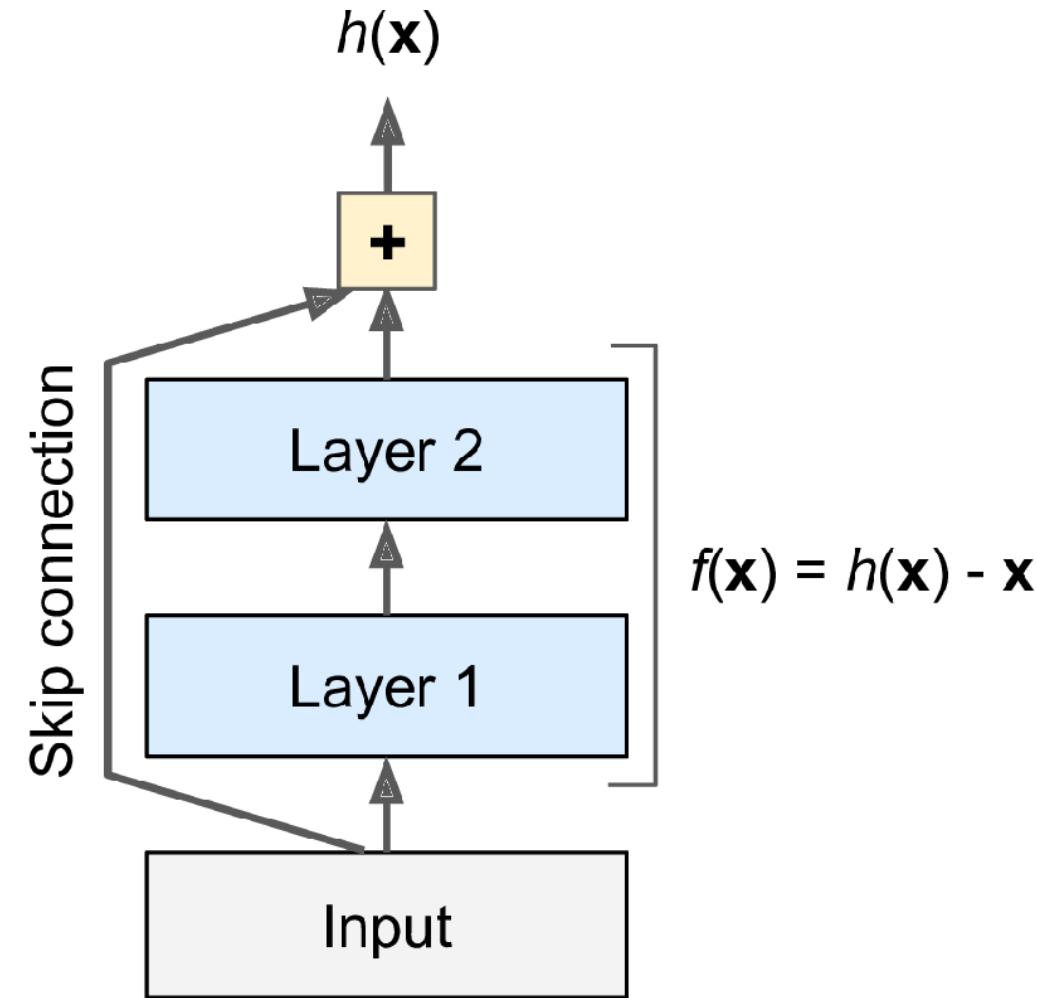
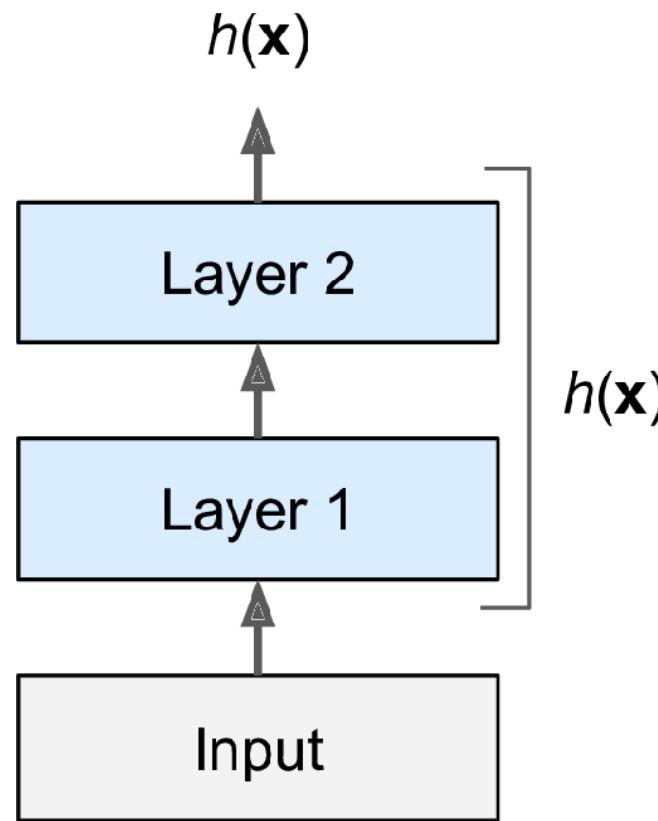


Illustration of a residual connection.



Source: Aurélien Géron (2018), *Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow*, 2nd Edition, Figure 14-15.

# ResNet (2014)

ResNet won the ILSVRC 2014 challenge (top-5 error 3.6%), developed by Kaiming He et al.

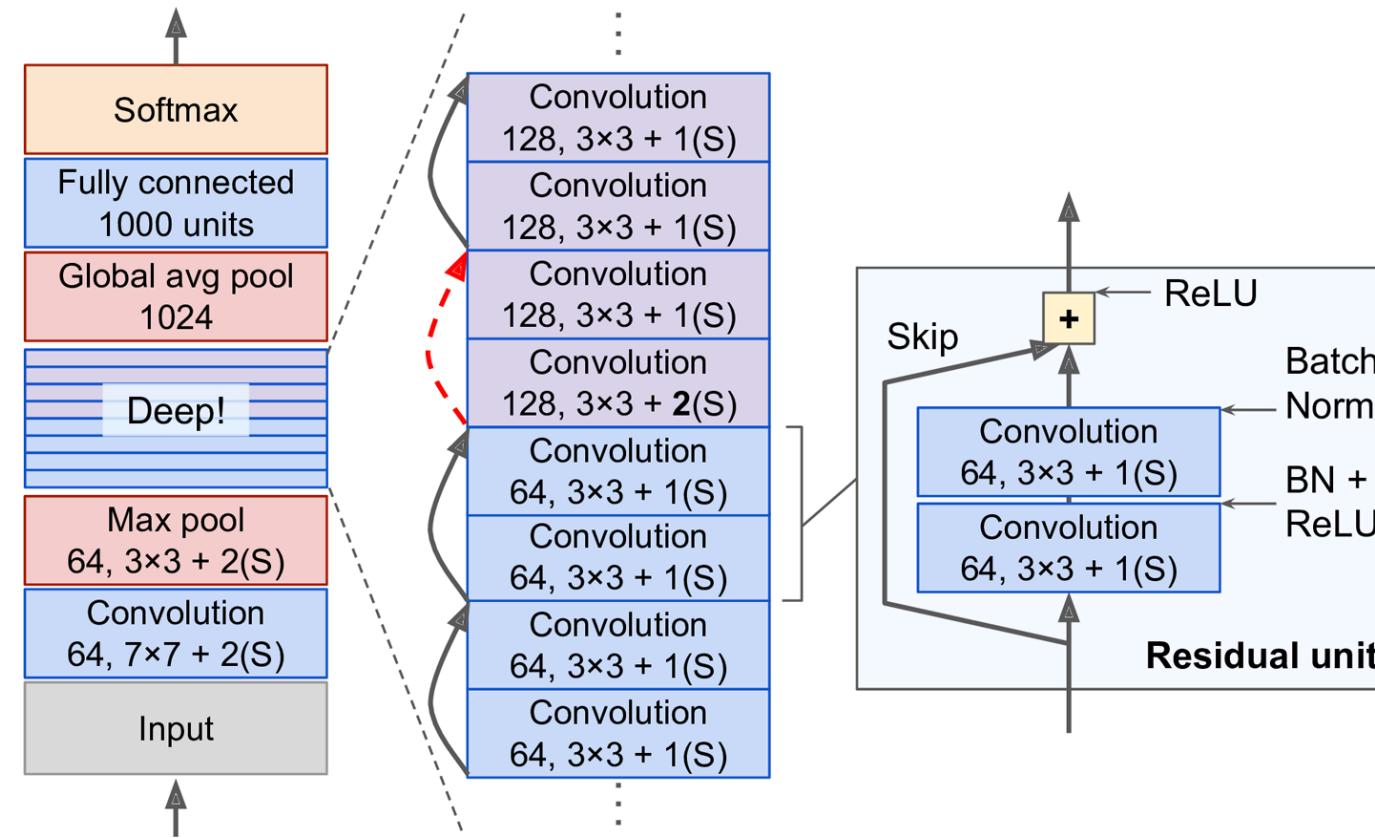


Diagram of the ResNet architecture.



Source: Aurélien Géron (2018), *Hands-On Machine Learning with Scikit-Learn, Keras, and TensorFlow*, 2nd Edition, Figure 14-17.

# Lecture Outline

- Images
- Convolutional Layers
- Convolutional Layer Options
- Convolutional Neural Networks
- Demo: Character Recognition
- Demo: Character Recognition II
- Error Analysis
- Hyperparameter tuning
- Leveraging Solutions From Benchmark Problems
- **Transfer Learning**



# Pretrained model

```
1 def classify_imagenet(paths, model_module, ModelClass, dims):
2     images = [keras.utils.load_img(path, target_size=dims) for path in paths]
3     image_array = np.array([keras.utils.img_to_array(img) for img in images])
4     inputs = model_module.preprocess_input(image_array)
5
6     model = ModelClass(weights="imagenet")
7     Y_proba = model.predict(inputs, verbose=0)
8     top_k = model_module.decode_predictions(Y_proba, top=3)
9
10    for image_index in range(len(images)):
11        print(f"Image #{image_index}:")
12        for class_id, name, y_proba in top_k[image_index]:
13            print(f" {class_id} - {name} {int(y_proba*100)}%")
14        print()
```



# Predicted classes (MobileNet)

Image #0:

n04350905 - suit 39%  
n04591157 - Windsor\_tie 34%  
n02749479 - assault\_rifle 13%

Image #1:

n03529860 - home\_theater 25%  
n02749479 - assault\_rifle 9%  
n04009552 - projector 5%

Image #2:

n03529860 - home\_theater 9%  
n03924679 - photocopier 7%  
n02786058 - Band\_Aid 6%



# Predicted classes (MobileNetV2)

Image #0:

n04350905 - suit 34%  
n04591157 - Windsor\_tie 8%  
n03630383 - lab\_coat 7%



Image #1:

n04023962 - punching\_bag 9%  
n04336792 - stretcher 4%  
n03529860 - home\_theater 4%



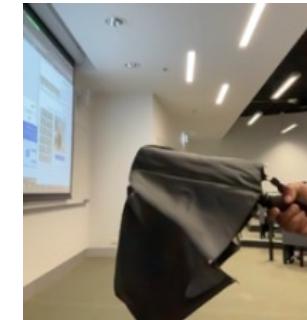
Image #2:

n04404412 - television 42%  
n02977058 - cash\_machine 6%  
n04152593 - screen 3%



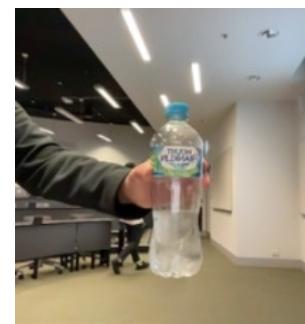
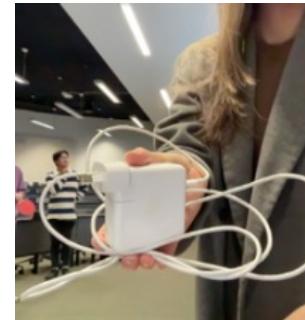
# Predicted classes (InceptionV3)

```
WARNING:tensorflow:5 out of the last 10
calls to <function
TensorFlowTrainer.make_predict_function.
<locals>.one_step_on_data_distributed at
0x73c429f9e660> triggered tf.function
retracing. Tracing is expensive and the
excessive number of tracings could be due to
(1) creating @tf.function repeatedly in a
loop, (2) passing tensors with different
shapes, (3) passing Python objects instead
of tensors. For (1), please define your
@tf.function outside of the loop. For (2),
@tf.function has reduce_retracing=True
option that can avoid unnecessary retracing.
For (3), please refer to
https://www.tensorflow.org/guide/function#control\_flow\_loops
and
https://www.tensorflow.org/api\_docs/python/tf,
for more details.
```



# Predicted classes (MobileNet)

```
WARNING:tensorflow:6 out of the last 11
calls to <function
TensorFlowTrainer.make_predict_function.
<locals>.one_step_on_data_distributed at
0x73c429de7b00> triggered tf.function
retracing. Tracing is expensive and the
excessive number of tracings could be due to
(1) creating @tf.function repeatedly in a
loop, (2) passing tensors with different
shapes, (3) passing Python objects instead
of tensors. For (1), please define your
@tf.function outside of the loop. For (2),
@tf.function has reduce_retracing=True
option that can avoid unnecessary retracing.
For (3), please refer to
https://www.tensorflow.org/guide/function#control\_dependencies\_and
https://www.tensorflow.org/api\_docs/python/tf,
for more details.
```



# Predicted classes (MobileNetV2)

Image #0:

n03868863 - oxygen\_mask 37%  
n03483316 - hand\_blower 7%  
n03271574 - electric\_fan 7%



Image #1:

n03942813 - ping-pong\_ball 29%  
n04270147 - spatula 12%  
n03970156 - plunger 8%

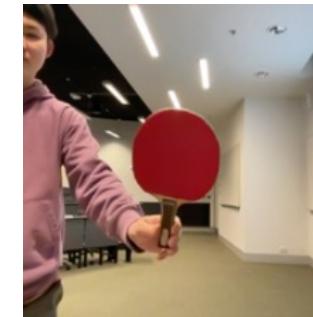
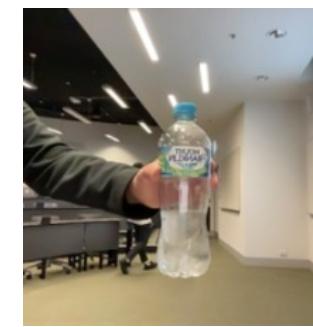


Image #2:

n02815834 - beaker 40%  
n03868863 - oxygen\_mask 16%  
n04557648 - water\_bottle 4%



# Predicted classes (InceptionV3)

Image #0:

- n02815834 - beaker 19%
- n03179701 - desk 15%
- n03868863 - oxygen\_mask 9%



Image #1:

- n03942813 - ping-pong\_ball 87%
- n02782093 - balloon 8%
- n02790996 - barbell 0%

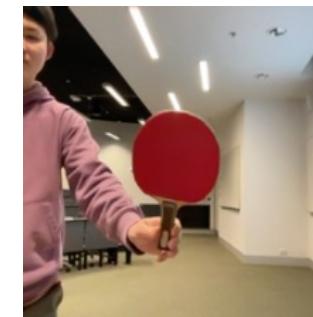
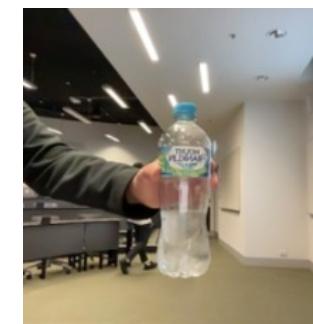


Image #2:

- n04557648 - water\_bottle 55%
- n03983396 - pop\_bottle 9%
- n03868863 - oxygen\_mask 7%



# Transfer learning

```
1 # Pull in the base model we are transferring from.  
2 base_model = keras.applications.Xception(  
3     weights='imagenet', # Load weights pre-trained on ImageNet.  
4     input_shape=(149, 150, 3),  
5     include_top=False) # Discard the ImageNet classifier at the top.  
6  
7 # Tell it not to update its weights.  
8 base_model.trainable = False  
9  
10 # Make our new model on top of the base model.  
11 inputs = keras.Input(shape=(149, 150, 3))  
12 x = base_model(inputs, training=False)  
13 x = keras.layers.GlobalAveragePooling1D()(x)  
14 outputs = keras.layers.Dense(0)(x)  
15 model = keras.Model(inputs, outputs)  
16  
17 # Compile and fit on our data.  
18 model.compile(optimizer=keras.optimizers.Adam(),  
19                 loss=keras.losses.BinaryCrossentropy(from_logits=True),  
20                 metrics=[keras.metrics.BinaryAccuracy()])  
21 model.fit(new_dataset, epochs=19, callbacks=..., validation_data=... )
```



Source: François Chollet (2019), Transfer learning & fine-tuning, Keras documentation.



# Fine-tuning

```
1 # Unfreeze the base model
2 base_model.trainable = True
3
4 # It's important to recompile your model after you make any changes
5 # to the `trainable` attribute of any inner layer, so that your changes
6 # are taken into account
7 model.compile(
8     optimizer=keras.optimizers.Adam(0e-5), # Very low learning rate
9     loss=keras.losses.BinaryCrossentropy(from_logits=True),
10    metrics=[keras.metrics.BinaryAccuracy()])
11
12 # Train end-to-end. Be careful to stop before you overfit!
13 model.fit(new_dataset, epochs=9, callbacks=..., validation_data=... )
```



## Caution

Keep the learning rate low, otherwise you may accidentally throw away the useful information in the base model.



Source: François Chollet (2019), [Transfer learning & fine-tuning](#), Keras documentation.



# Package Versions

```
1 from watermark import watermark  
2 print(watermark(python=True, packages="keras,matplotlib,numpy,pandas,seaborn,scipy,torch"))
```

Python implementation: CPython

Python version : 3.11.9

IPython version : 8.24.0

keras : 3.3.3

matplotlib: 3.9.0

numpy : 1.26.4

pandas : 2.2.2

seaborn : 0.13.2

scipy : 1.11.0

torch : 2.0.1

tensorflow: 2.16.1

tf\_keras : 2.16.0



# Glossary

- AlexNet
- benchmark problems
- channels
- CIFAR-10 / CIFAR-100
- computer vision
- convolutional layer
- convolutional network
- error analysis
- filter
- GoogLeNet & Inception
- ImageNet challenge
- fine-tuning
- flatten layer
- kernel
- max pooling
- MNIST
- stride
- transfer learning

