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Q-1. Node.js : Introduction, features, execution architecture.

→ Node.js is an open-source and cross-platform javascript runtime environment.

It is a popular tool for almost any kind of project.

Node.js runs the V8 js engine, the core of google chrome, outside of browser. This allows Node.js to be very performant.

A node.js app runs in a single process without creating a thread for every request.

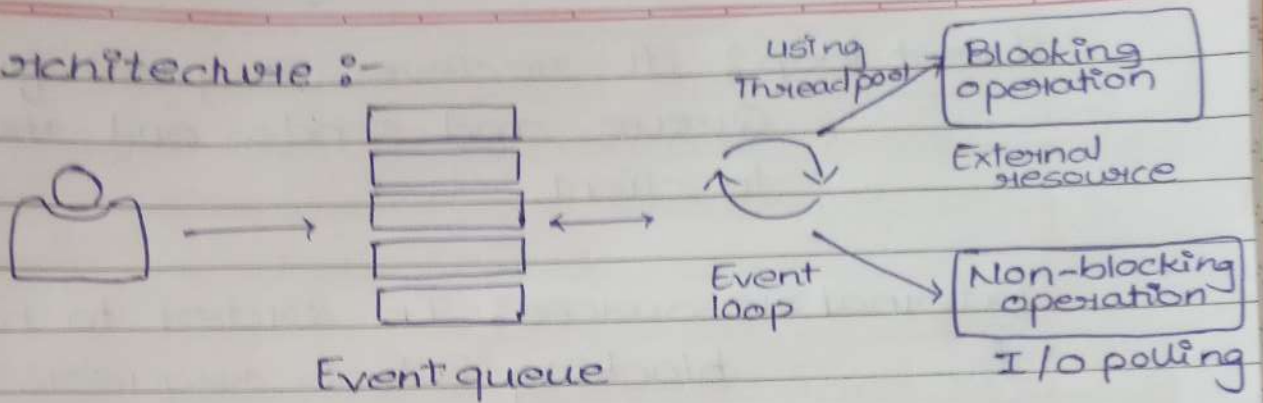
Node.js provides a set of asynchronous I/O primitives in its standard library that prevent javascript code from blocking and generally. Libraries in node.js are written using non-blocking paradigms, making blocking behavior exception rather than norm.

When node.js performs an I/O operation, like reading from network, accessing a DB or file system instead of blocking thread and wasting CPU cycle waiting.

Features.

- Asynchronous and non-blocking Node.js is a javascript environment which uses a single thread to handle all request. All request are handled asynchronously.
- Written in Javascript Javascript is one of most used programming languages currently in industry. Almost all web application have javascript running.
- Scalable : Another of node.js features is scalability. This means that node.js can handle a large number of request when needed.
- Cross-platform compatibility. Node.js features include cross-platform compatibility. This means it can run on many operating system like mac, linux, and windows to name a few.

- Architecture :-



- Component of Node.js architecture.

Requests : Depending on action that a user needs to perform request to servers can be either blocking or non-blocking.

Node.js server : It accepts users requests, process them, and return result to users.

Event Queue :- The main use of event Queue is to store the incoming client request and pass them sequentially.

Thread Pool : The thread pool in a Node.js server contains the thread that are available for performing operations required to process requests.

Event loop: It receives request from event Queue and sends out responses to client.

External resources: In order to handle blocking client requests external resources are used they can be of any type.

Q-2 Note on modules with examples.

→ In nodejs modules are blocks of encapsulated code that communicate with an external application on basis of their related functionality.

Modules can be a single file or a collection of multiple files/folders.

The reason programmers are heavily reliant on modules is because of their reusability as well as ability to break down a complex piece of code into manageable chunks.

Modules are of three types:-

- Core - Local - Third-Party.

- Core modules :
- node.js has many builtin modules that are part of platform and come with node.js installation.
- These modules can be loaded into program by using `require` function.

Syntax :

```
const module = require('Module-name');
```

- The `require()` function return a javascript type depending on what particular module returns.
- The following example demonstrates how to use node.js http module to create a web server.

Example 8:-

```
const http = require('http');  
http.createServer(function (req, res) {  
  res.writeHead(200, { 'content-type':  
    'text/html' });  
  res.write('Welcome to this page!');  
  res.end();  
}).listen(3000);
```


• Local Modules :

- Unlike built-in and external modules, local modules are created locally in your node.js applications.

Let's create a simple calculating module that calculate various operations.

Create a calc.js that has following code :

```
exports.add = Function(x, y) {  
    return x + y;  
};
```

```
exports.sub = Function(x, y) {  
    return x - y;  
};
```

```
exports.mul = Function(x, y) {  
    return x * y;  
};
```

index.js

```
const calculator = require("./calc");  
let x = 50, y = 10;  
console.log("Addition = " + calculator.add  
            (x, y));
```

- Third - party modules:
- They are modules that are available online using node package manager
- These modules can be installed in project folder or globally.
- Some of popular third party are mongoose, express, angular and react

npm install express

npm install mongoose

npm install -g @angular

Q-3 Note on package with example

- Npm is a package manager for nodejs packages or modules if you like.

A package in node.js contains all files you need for a module.

Modules are javascript libraries you can include in your ~~programs~~ projects.

→ Download a package

- Downloading a package is very easy.
- open command line interface and tell npm to download package you want.
- I want to download a package called "upper-case".

```
C:\Users\your name > npm install upper-case
```

npm creates a folder named "node_modules" where the package will be placed.

All packages you install in future will be placed in this folder.

→ using a package.

- Once package is installed it is ready to use.
- Include upper-case package same way you include any other module.

```
var uc = require('upper-case');  
var http = require('http');  
http.createServer(function(req, res)  
{  
    res.writeHead(200, {'content-type': 'text/html'});  
    res.write(uc.uppercase("Hello world"));  
    res.end();  
}).listen(8000);
```

Output:

HELLO WORLD:

→ It will convert 'Hello world' lower case to 'HELLO WORLD' upper case

Q-4. Use of package.json and package-lock.json

→ Package.json

- The package.json file is heart of node.js system.

It is manifest file of any node.js project and contains metadata of project.

The package.json file is essential part to understand, learn and work with node.js.

It is first step to learn about development.
node.js

Package.json file comprises of

- (i) Identifying metadata properties
- (ii) Functional metadata properties

Creating package.json file in following ways

(i) Using npm init

(ii) Writing directly to file

→ Package-lock.json

- package-lock.json file is like a one-stop solution of your entire problem.
- package-lock.json is a file that is automatically generated by npm when a package is installed.
- It records exact version of every installed dependency, including its sub-dependencies and their versions.
- The purpose of package-lock.json is to ensure that same dependencies are installed consistently across different environments, such as development and production environment.
- It also helps to prevent issue with installing different packages versions, which can lead to conflicts and errors.
- package-lock.json is created by npm when you run npm install.
- It contains a detailed list of all packages, their dependencies their specific version numbers and location (usually mentioned in package.json file)

Purpose of package.json.

- Dependency version tracking.
- Consistent builds
- Faster and more reliable installs
- Security
- Reproducible builds.

Q-5. npm introduction and commands with its use.

→ npm stands for node package manager and its package manager for node js platform.

It put modules in place so that node can find them, and manages dependency conflicts intelligently.

npm is free to use.

most commonly it is used to publish, discover, install and develop node program.

Commands:-

npm install

- it install a package in package.json file

npm update

- it update specified package.

npm init.

- create a package.json file, asks some questions and create package.json file.

- npm start.
- runs a command that is defined in start property in scripts.

npm is

- list all packages as well as their dependencies

Q-6 Describe use and working of following node.js packages - url, process, pm2, readline, fs, events, console, buffer, querystring, http, vs, os, zlib.

→ url

The 'url' module provides utilities of URL resolution and parsing. The getters and setters implement properties of URL objects on class prototype.

const url = require('url');

→ process

This module provides interaction with current node.js process

const process = require('process')

process object has a property 'args' which is an array containing the properties passed to node process

→ pm2

It enables you to keep applications alive forever.

It also helps reload application without downtime, monitoring and clustering. It allows you to configure several different strategies for how your nodes application should restart.

pm2 start app.js

→ steaddine

allows, steadding of input stream line by line. It wraps up process standard input and output object.

const steaddine = require('steaddine')

→ fs.

helps us store, access and manages data on our operating system. commonly used features of fs module include
fs.readFile to read data from a file.
fs.writeFile to write data to a file and so on.

→ events

This module emits named events that can cause corresponding functions or callbacks to be called. It provides you with EventEmitter class that allows you to manage events in node application use on() method of EventEmitter object to register an eventhandler for an event.

→ Console

This module is a global object that provides a simple debugging console similar to js to display different levels of message.

→ Buffer

It is used to perform operation on raw, binary data. It refers to particular

→ Querystring

It is used to provide utilities for parsing and formatting URL querystring. It can be used to convert query string into json object and vice-versa.

→ http

To use http server in node, we need to require http module. The http module creates an http server that listens to server ports and gives a response back to client.

→ zlib

It is used to provide compression and decompression functionalities.