



## Project requirements

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Community & UN SDG(s):	Good health & wealth being, Life on land and Quality Education
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### Project Name

PetCuesGame

### Functional Requirements

Interactive Scenarios  
Choice-based Gameplay  
Child Friendly Design  
Animal Body Language Recognition

### Technical/Performance Requirements

Game Engine  
Platform  
Programming Language – GDScript  
Fast load time  
Low System requirement  
Frame rate  
Mobile Friendly  
No personal data storage