# **C Programming Guide**

From Beginners to Intermediate Learners

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## 1. Introduction to C Language

- History and origin
- Features and uses of C
- Where C is used (OS, embedded, compilers, etc.)

## 2. Basic Syntax & Structure

- Structure of a C program
- Header files and main function
- Compilation and execution process

# 3. Variables and Data Types

- int, float, char, double, void
- Declaring and initializing variables
- Constants and macros

## 4. Operators in C

- Arithmetic, Relational, Logical, Bitwise
- Assignment and Conditional (ternary)

#### 5. Control Flow Statements

- if, else, nested if
- switch case
- Loops: for, while, do-while
- break, continue, goto

## 6. Functions in C

- Function declaration and definition
- Parameters return types
- Recursion
- Inline functions

# 7. Arrays and Strings

- 1D and 2D Arrays
- Character arrays and strings
- String handling functions (strlen, strcpy, etc.)

## 8. Pointers in C

- Pointer basics and syntax
- Pointers with arrays, functions, and strings
- Pointer arithmetic
- NULLand wild pointers

#### 9. Structures and Unions Defining and using structures

- Nested structures
- Difference between structure and union

### 10. File Handling in C • Reading and writing to files

- File pointers (fopen, fread, fwrite, fclose)
- Modes of file access(r, w, a, etc.)

#### 11 Memory Management • malloc, calloc, realloc, free

- Stackvs Heap memory

#### 12 Preprocessor Directives • #define, #include, #ifdef, #ifndef

- Macros and conditional compilation

### 13. Practice Examples & Mini Projects Calculator

- File reader/writer
- Student record system
- Matrix operations

- 14. Cheat Sheet Section Common syntax quick reference
- List of most-used stdlib functions

- 15. Resources
- Online: GeeksforGeekşW3Schools, TutorialsPoint, Programiz

• Books: "Let Us C", "The C Programming Language"

GitHub links (free projects and notes)