

1. Write an assembly language program to perform division of 8-bit data.

Code:

```
org 100h
start:
    mov ax, cs    ; Copy CS to AX
    mov ds, ax    ; Set DS = CS

    mov al, [dividend]; Load dividend into AL
    mov bl, [divisor]; Load divisor into BL
    xor ah, ah    ; Clear AH before division
    div bl        ; Divide AL by BL, result in AL (quotient), AH (remainder)

    mov [quotient], al ; Store quotient
    mov [remainder], ah ; Store remainder

    mov dx, offset msg_quotient ; Load offset of msg_quotient into DX
    mov ah, 09h    ; DOS function: Write string to standard output
    int 21h        ; DOS interrupt

    mov al, [quotient]; Load quotient for printing
    add al, '0'    ; Convert quotient to ASCII
    mov dl, al     ; Prepare DL for printing
    mov ah, 02h    ; DOS function: Write character to standard output
    int 21h        ; DOS interrupt

    mov dl, 0Dh    ; Carriage return
    int 21h        ; Print carriage return
    mov dl, 0Ah    ; New line
    int 21h        ; Print new line

    mov dx, offset msg_remainder ; Load offset of msg_remainder
    mov ah, 09h    ; DOS function: Write string to standard output
    int 21h        ; DOS interrupt

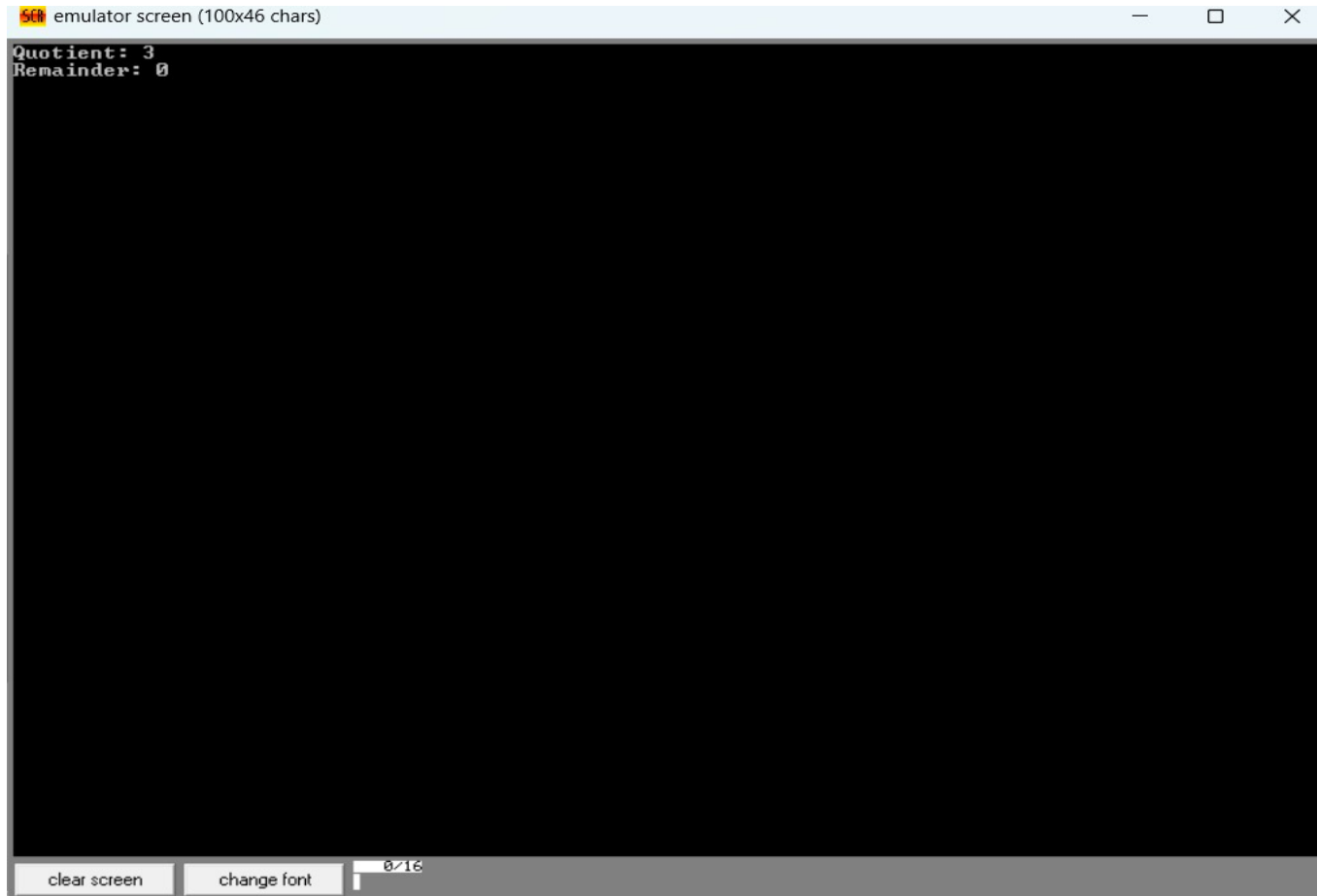
    mov al, [remainder]; Load remainder for printing
    add al, '0'    ; Convert remainder to ASCII
    mov dl, al     ; Prepare DL for printing
    mov ah, 02h    ; DOS function: Write character to standard output
    int 21h        ; DOS interrupt

    mov ah, 4Ch    ; DOS function: Terminate program
    int 21h        ; DOS interrupt

    dividend db 12 ; Define dividend
    divisor db 4   ; Define divisor
    quotient db 0  ; Define quotient
```

```
remainder db 0 ; Define remainder
msg_quotient db 'Quotient: $'
msg_remainder db 'Remainder: $'
```

Output:



2. Write a program in assembly language to perform division of 16-bit data.

Code:

```
org 100h
start:
    mov ax, cs    ; Copy CS to AX
    mov ds, ax    ; Set DS = CS

    xor ax, ax    ; Clear AX
    xor dx, dx    ; Clear DX
    mov ax, [dividend] ; Load dividend (16-bit) into AX
    mov bx, [divisor] ; Load divisor (16-bit) into BX
    div bx        ; Divide DX:AX by BX, result in AX (quotient), DX (remainder)
```

```
mov [quotient], ax ; Store quotient (16-bit)
mov [remainder], dx ; Store remainder (16-bit)
```

```
mov dx, offset msg_quotient ; Load offset of msg_quotient into DX
mov ah, 09h ; DOS function: Write string to standard output
int 21h ; DOS interrupt
```

```
mov ax, [quotient] ; Load quotient for printing
call PrintNum ; Print number in AX
```

```
mov dl, 0Dh ; Carriage return
int 21h ; Print carriage return
mov dl, 0Ah ; New line
int 21h ; Print new line
```

```
mov dx, offset msg_remainder ; Load offset of msg_remainder
mov ah, 09h ; DOS function: Write string to standard output
int 21h ; DOS interrupt
```

```
mov dx, [remainder] ; Load remainder for printing
call PrintNum ; Print number in DX
```

```
mov ah, 4Ch ; DOS function: Terminate program
int 21h ; DOS interrupt
```

```
dividend dw 1234 ; Define dividend as 16-bit
divisor dw 100 ; Define divisor as 16-bit
quotient dw 0 ; Define quotient as 16-bit
remainder dw 0 ; Define remainder as 16-bit
msg_quotient db 'Quotient: $'
msg_remainder db 'Remainder: $'
```

```
PrintNum: ; Subroutine to print a number in AX
```

```
    xor cx, cx
    mov bx, 10 ; Base 10 for decimal numbers
num_loop:
    xor dx, dx
    div bx ; Divide AX by 10, result in AX, remainder in DX
    push dx ; Push remainder onto stack
    inc cx ; Increment counter
    test ax, ax ; Check if AX is zero
    jnz num_loop
```

```
print_loop:
    pop dx ; Pop remainder from stack
    add dl, '0' ; Convert to ASCII
    mov ah, 02h ; DOS function: Write character to standard output
```

```
int 21h ; DOS interrupt
loop print_loop
ret
```

output:

