

COA-LAB-8(AP22110011637)

1. Write a program in assembly language to display a two-digit number on the screen. The two-digits number is required to be taken in the program itself.

Code:

```
ORG 100h ; Origin for .COM file format
```

```
_start:
; Display message "The two-digit number is: "
MOV DX, OFFSET msg_output
MOV AH, 09h
INT 21h

; Hardcoded two-digit number
MOV AL, '4' ; First digit
MOV DL, AL
MOV AH, 02h ; DOS function to display character
INT 21h

MOV AL, '5' ; Second digit
MOV DL, AL
INT 21h

; Move to a new line
MOV DL, 0Dh ; Carriage return
MOV AH, 02h
INT 21h

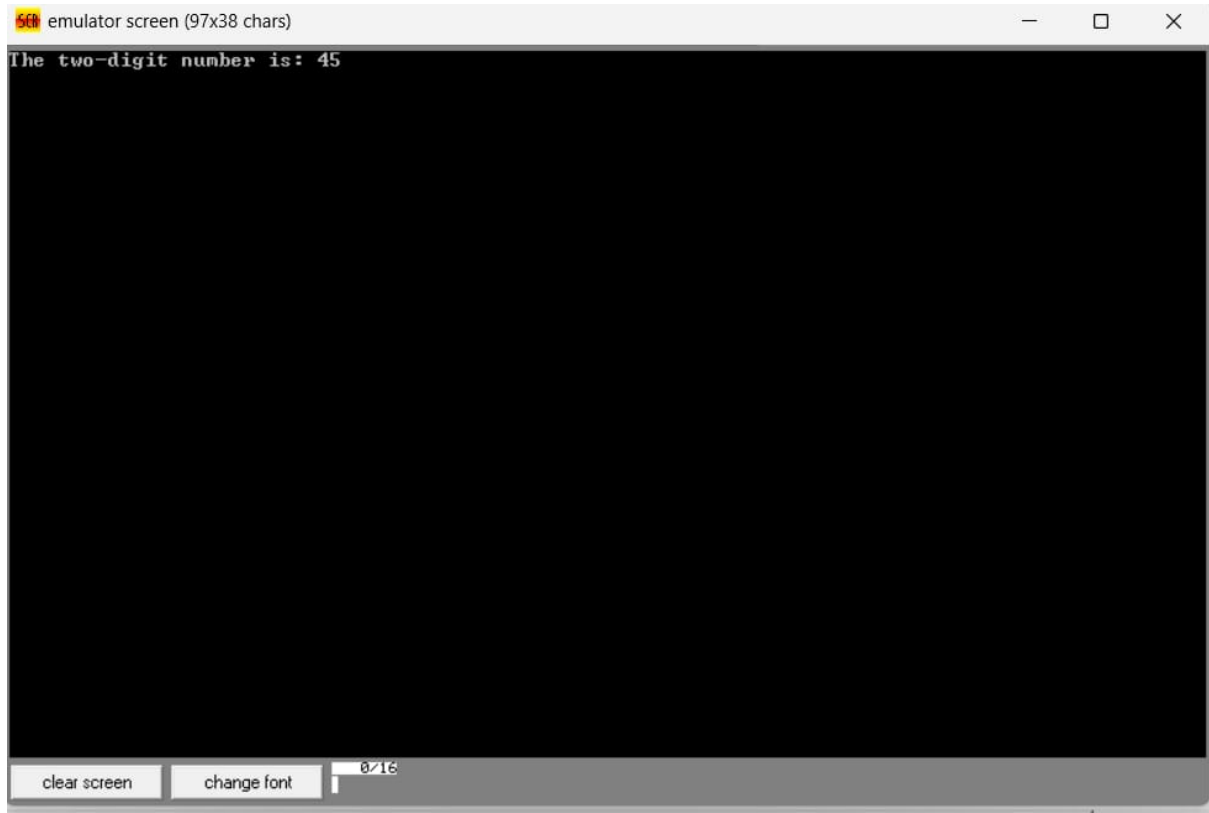
MOV DL, 0Ah ; Line feed
INT 21h

; Terminate the program
MOV AH, 4Ch
INT 21h
```

```
msg_output DB 'The two-digit number is: $'
```

```
END
```

Output:



2. Write an assembly language program to take two single-digit integers from the user and print the result of addition on the screen.

Code:

ORG 100h

; Prompt for first digit

```
mov ah, 09h      ; DOS interrupt to display a string
lea dx, msg1     ; Load address of the first message
int 21h          ; Display the message
```

```
mov ah, 01h      ; DOS interrupt to read a character
int 21h          ; Read first digit
sub al, '0'      ; Convert ASCII to integer
mov bl, al       ; Store first number in BL
```

; Print a new line after input

```
mov ah, 02h
mov dl, 0Dh      ; Carriage return (CR)
int 21h
mov dl, 0Ah      ; Line feed (LF)
int 21h
```

; Prompt for second digit

```

mov ah, 09h      ; DOS interrupt to display a string
lea dx, msg2     ; Load address of the second message
int 21h          ; Display the message

mov ah, 01h      ; DOS interrupt to read a character
int 21h          ; Read second digit
sub al, '0'      ; Convert ASCII to integer
add bl, al       ; Add second number to BL (BL now holds the sum)

; Print a new line after input
mov ah, 02h
mov dl, 0Dh      ; Carriage return (CR)
int 21h
mov dl, 0Ah      ; Line feed (LF)
int 21h

; Check if the sum is greater than 9 (two-digit number)
cmp bl, 9
jg two_digits    ; If sum > 9, jump to handle two-digit result

mov ah, 09h      ; DOS interrupt to display a string
lea dx, msg3     ; Load address of the sum message
int 21h          ; Display the sum message

; Print single-digit sum
add bl, '0'      ; Convert to ASCII
mov dl, bl       ; Move sum to DL for printing
mov ah, 02h      ; DOS interrupt to print a character
int 21h          ; Print the result
jmp done         ; Jump to the end of the program

two_digits:
; Handle two-digit result (sum >= 10)
mov ah, 09h      ; DOS interrupt to display a string
lea dx, msg3     ; Load address of the sum message
int 21h          ; Display the sum message

mov al, bl       ; Move sum to AL
mov ah, 0
mov dl, 10
div dl           ; AL = quotient (tens), AH = remainder (ones)

; Print tens digit
add al, '0'      ; Convert to ASCII
mov dl, al
mov bh, ah       ; Move tens to DL
mov ah, 02h      ; DOS interrupt to print a character
int 21h          ; Print tens digit

; Print ones digit

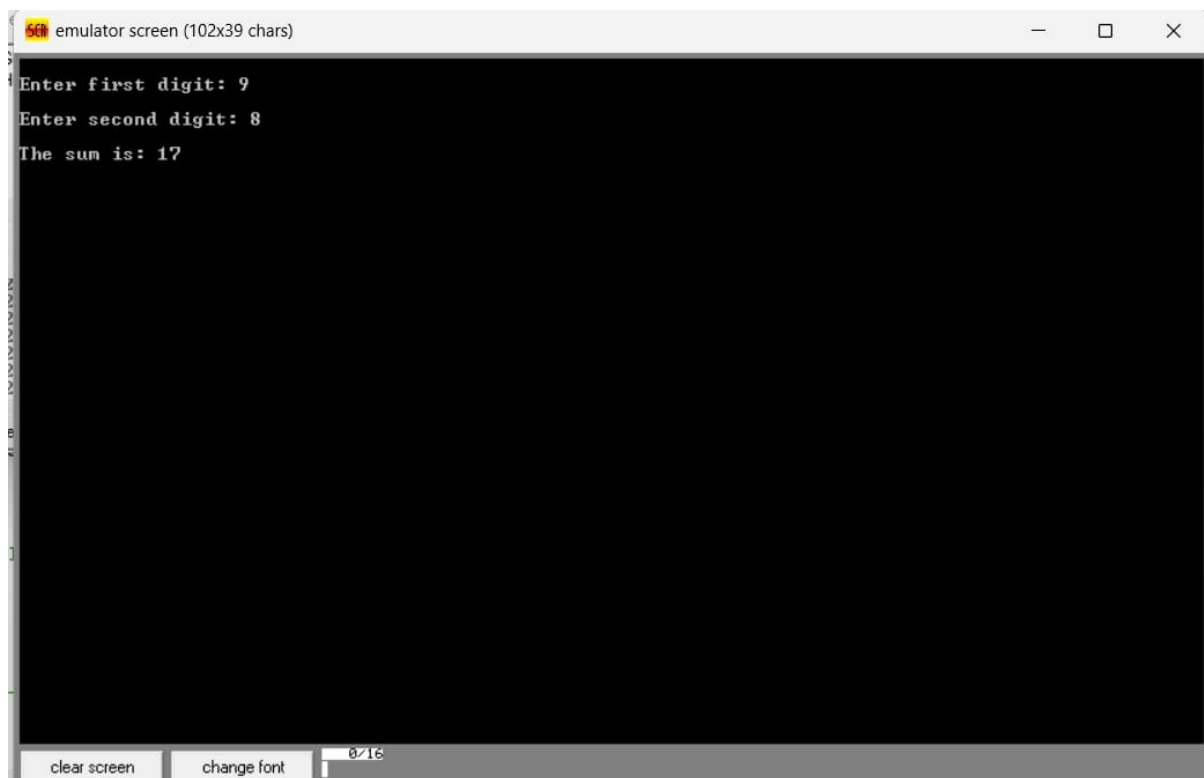
```

```
mov ah, bh
mov al, ah      ; Move ones to AL
add al, '0'     ; Convert to ASCII
mov dl, al      ; Move ones to DL
mov ah, 02h     ; DOS interrupt to print a character
int 21h         ; Print ones digit
```

```
done:
; Exit program
mov ah, 4Ch     ; DOS interrupt to exit the program
int 21h
```

```
msg1 db 0Dh, 0Ah, 'Enter first digit: $' ; Message for first input, with newline
msg2 db 0Dh, 0Ah, 'Enter second digit: $' ; Message for second input, with newline
msg3 db 0Dh, 0Ah, 'The sum is: $'        ; Message for sum result, with newline
```

Output:



```
emulator screen (102x39 chars)
Enter first digit: 9
Enter second digit: 8
The sum is: 17
clear screen  change font  0/16
```