

## Computer Organization and Architecture -Lab-07

1. Write a program in assembly language to take a single-digit integer from the user and print it on the screen.

Code:

ORG 100h

MOV DX, OFFSET msg\_input  
MOV AH, 09h  
INT 21h

MOV AH, 01h  
INT 21h  
MOV BL, AL

CMP AL, '0'  
JL NotDigit  
CMP AL, '9'  
JG NotDigit

MOV DX, OFFSET msg\_output  
MOV AH, 09h  
INT 21h

MOV DL, BL  
MOV AH, 02h  
INT 21h  
JMP EndProgram

NotDigit:  
MOV DX, OFFSET msg\_error  
MOV AH, 09h  
INT 21h

EndProgram:  
MOV AH, 4Ch  
INT 21h

msg\_input DB 'Enter a single digit: \$'  
msg\_output DB 0Dh, 0Ah, 'The single digit is: \$'  
msg\_error DB 0Dh, 0Ah, 'Error: Not a digit! \$'

END

## Output:



2. Write a program in assembly language to take two single-digit integers from the user and print the result of subtraction on the screen.

## Code:

```
ORG 100h
```

```
start:
```

```
    MOV DX, OFFSET msg_input1
    MOV AH, 09h
    INT 21h
```

```
    MOV AH, 01h
    INT 21h
    CMP AL, '0'
    JL InvalidInput
    CMP AL, '9'
    JG InvalidInput
    SUB AL, '0'
```

MOV BL, AL

MOV DX, OFFSET msg\_input2  
MOV AH, 09h  
INT 21h

MOV AH, 01h  
INT 21h  
CMP AL, '0'  
JL InvalidInput  
CMP AL, '9'  
JG InvalidInput  
SUB AL, '0'  
MOV BH, AL

MOV DX, OFFSET msg\_result  
MOV AH, 09h  
INT 21h

SUB BL, BH

JS NegativeResult

ADD BL, '0'  
MOV DL, BL  
MOV AH, 02h  
INT 21h  
JMP EndProgram

NegativeResult:

MOV DL, '-'  
MOV AH, 02h  
INT 21h

NEG BL  
ADD BL, '0'  
MOV DL, BL  
MOV AH, 02h  
INT 21h  
JMP EndProgram

InvalidInput:

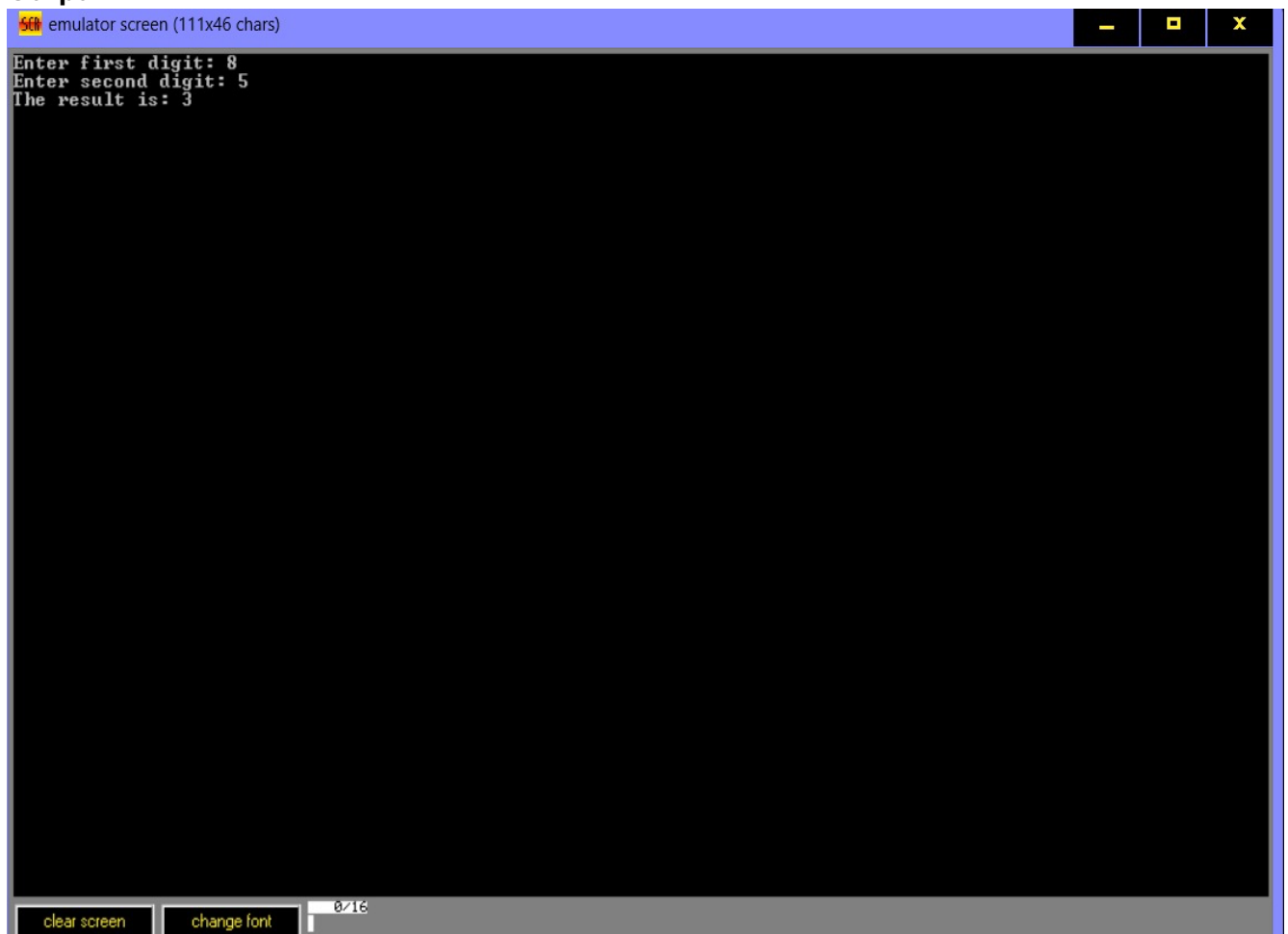
MOV DX, OFFSET msg\_error  
MOV AH, 09h  
INT 21h  
JMP EndProgram

```
EndProgram:
    MOV AH, 4Ch
    INT 21h
```

```
msg_input1 DB 'Enter first digit: $'
msg_input2 DB 0Dh, 0Ah, 'Enter second digit: $'
msg_result DB 0Dh, 0Ah, 'The result is: $'
msg_error  DB 0Dh, 0Ah, 'Error: Invalid input! $'
```

```
END
```

### Output:



```
5th emulator screen (111x46 chars)
Enter first digit: 8
Enter second digit: 5
The result is: 3
clear screen change font 0/16
```