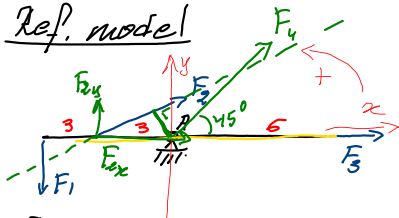


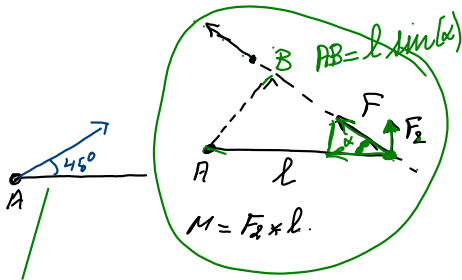
13

Ref. model



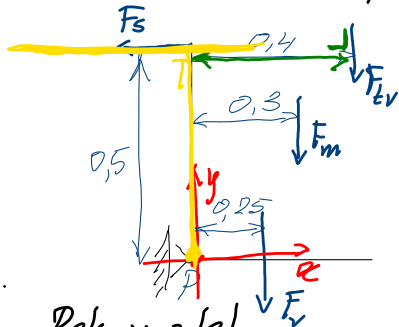
$$\sum M_A (+) = 0$$

$$F_1 \times 0.06 - F_2 \cos(60^\circ) \times 0.03 + F_3 \times 0$$



14

Ref. model



Ref. model

$$\sum M_P(\vec{F}) = 0$$

$$F_s \sin(90^\circ) \times 0,5 - F_{zv} \times 0,4 - F_m \times 0,3 - F_v \times 0,25 = 0$$

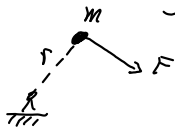
$$F_{zv} = m_{bv} \times g$$

massa deeltjes → versnellen F_{toewegen}
→ vertragen F_{afvoeren}

$$\underline{F = m \times a} \quad \longrightarrow$$

Effect van massa
op afstand.

↓
bepaald de traagheid.



$$F \times r = \underline{I} \alpha$$

$$\left[\frac{\text{kg} \cdot \text{m}}{\text{s}^2} \times \text{m} \right] = I \times \left[\frac{\text{rad}}{\text{s}^2} \right]$$

$$I = [\text{kg} \cdot \text{m}^2]$$

$$\boxed{\Sigma M = I \alpha}$$



wals



wiel

Welk object is het makkelijkst in beweging te brengen

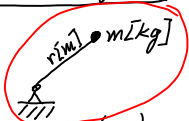
↓
wiel

Waarom?

invloed van massa.

massatraagheids moment = I

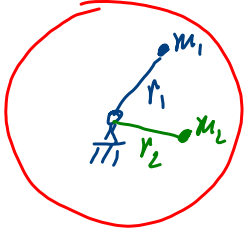
$$I = m \cdot r^2 \text{ [kgm}^2\text{]}$$



Om in beweging te brengen

↓
 $\alpha \text{ [rad/s}^2\text{]}$

↓
 $M = \tau = I \alpha \text{ [Nm]}$



$$I_1 = m_1 r_1^2$$

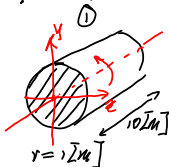
$$I_2 = m_2 r_2^2$$

⋮

I_{figure}

Vb

$$\rho = 7860 \text{ [kg/m}^3\text{]}$$



$$V_1 = \pi r^2 \cdot l$$

$$V_1 = \pi \cdot 1^2 \cdot 10 = 31,4 \text{ [m}^3\text{]}$$

$$m_1 = V_1 \cdot \rho$$

$$= 31,4 \cdot 7860$$

$$m_1 = 246804 \text{ [kg]}$$

$$I_1 = \frac{1}{2} m r^2$$

$$= \frac{1}{2} \cdot 246804 \cdot 1^2$$

$$I_1 = 123402 \text{ [kgm}^2\text{]}$$

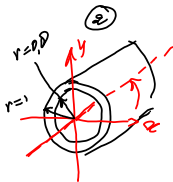
Ste) $\alpha = 1 \text{ [rad/s}^2\text{]}$

$$\tau = I \cdot \alpha$$

$$\tau_1 = 123402 \text{ [Nm]}$$

$$\tau = F \cdot r$$

$$F_1 = 123402 \text{ [N]}$$



$$V_2 = V_1 - \pi \cdot 0,8^2 \cdot 10$$

$$V_2 = 11,9 \text{ [m}^3\text{]}$$

$$m_2 = 1,9 \cdot 7860$$

$$m_2 = 88895 \text{ [kg]}$$

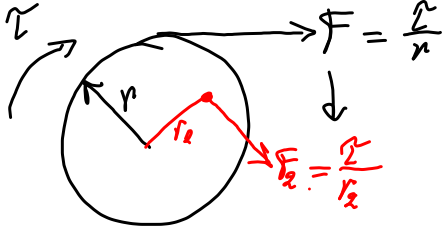
$$I_2 = \frac{1}{2} m (r_1^2 + r_2^2)$$

$$= \frac{1}{2} \cdot 88895 (1^2 + 0,8^2)$$

$$= 72893 \text{ [kgm}^2\text{]}$$

$$\tau_2 = 72893 \text{ [Nm]}$$

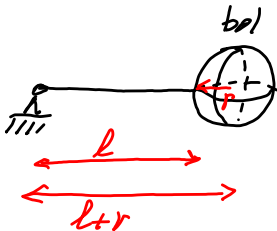
$$F_2 = 72893 \text{ [N]}$$



Vb



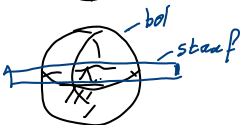
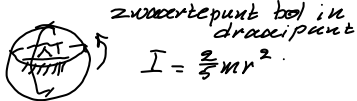
$$I = \frac{2}{5} m r^2$$



Verplaatsingswet van Steiner.

$$I_{bol} = \frac{2}{5} m r^2 \quad 25$$

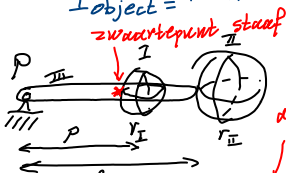
$$I_{Steiner} = m \times R^2 = \underbrace{m \times (l+r)^2}_{I_{totaal}} + \frac{12}{38}$$



$$I_{bol} = \frac{2}{5} m r^2$$

$$I_{staaf} = \frac{1}{12} m l^2 +$$

$$I_{object} = \dots$$



afstaaf
zwaartepunt
tot
draaipunt

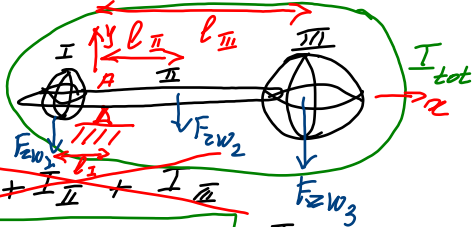
LEIGEN Steiner $= m \cdot r^2$

II Staaf $\frac{1}{12} m_{II} l^2 + m_{II} \cdot \left(\frac{l}{2}\right)^2 = \dots$

I $\frac{2}{5} m_I r_I^2 + m_I p^2 = \dots$

II $\frac{2}{5} m_{II} r_{II}^2 + m_{II} \cdot (l + r_{II})^2 = \dots$

I tot $= \dots$



~~$$-I_I + I_{II} + I_{III}$$~~

$$I_I + I_{II} + I_{III} = I_{tot}$$

↓
verdeling van
massa om een
draaipunt

$$\downarrow \quad \tau = I_{tot} * \alpha$$

$$\sum M_A = I_{tot} * \alpha$$

$$F_z w_I * l_I - F_z w_{II} * l_{II} - F_z w_{III} * l_{III} = I_{tot} * \alpha$$