

# Assignment 2 - Handwritten Part (50%)

## Question 1

Following is a C code of comparing value in comp with k.

```
int i = 0;
while(comp[i] == k){
    i += 1;
}
```

And here is the assembly code version of the code above.  
(Array comp's base address are saved in x25.)

```
add    x22, x0,    x0    // i = 0
Loop:  slli    x10, x22,   2    // x10 = i * 4
add    x10, x10,    x25    // x10 = address of comp[i]
lw     x9,    0(x10)      // x9 = comp[i]
bne    x9,    x24,  Exit    // go to Exit if comp[i] != k
addi   x22, x22,    1    // i = i + 1
beq    x0,    x0,    Loop    // go to Loop
Exit:
// code..
```

There are two labels: **Loop & Exit** inside this code.

Try to convert this assembly code into **one label** version.  
(with annotation is better)

## Question 2

Following are three group of hexadecimal, please

- 1. convert them into binary
- 2. translate them into assembly code
- 3. explain what does these instruction actually do.

```
0x00A484B3
0x40A48533
0x40A484B3
```

## Question 3

Bob wants to use RISC-V assembly to calculate  $f = x + \min(y, z)$ . Suppose the input x, y, z are first placed in register x10, x11, x12, and the return value f should be placed in x10 at the end of the program. Here is his code:

```
Main: jal  x1,  Min
      add  x10, x10,  x12
      jal  x0,  Exit
```

```
Min:  bge  x10, x11,  L
      jalr x0,  0(x1)

L:    add  x10, x11,  x0
      jalr x0,  0(x1)
```

```
Exit:
```

However, the output of this program is incorrect. Please help him fix his code to produce the correct output. You can only **insert a few lines** in the main function. Modify the exsiting code is **not allowed!!**