Spirit Realm Storyline:

1) This storyline starts the moment you clear the large log at the ridge and enter the Ridge Forest.



2) After entering the forest, this event should take place



3) After experiencing the event, head towards the Ninja House to experience a new event that will introduce Daia and the Preparations Quest



- 4) The Preparations quest is a treasure hunt quest consisting of 9 items and collecting 50 mistblooms. The Red Book at the upper right corner of the Ninja House gives hints on how to finish the quest. But since you're reading this cheat sheet that means you've given up using your brain and took the easy route. That's fine, I guess. So anyway, the following steps will spoil you on how to complete the quest:
- 5) Page 1 shows:

'Mountain fossils'
Inside the forest of the Ridge,
Near waterfalls, ancient fossils appear.
One of an inked remains of an ancient beast,
And one of silver bones of a fish.

It simply means that 2 of the relics appear near waterfalls at the ridge. NOTE: The spawns are randomized each day.



6) Page 2 shows:

'The Night and Monsters'

A diamond tinted with the night sky.

Hidden among the rich minerals of the mountain forest.

Be wary as you enter the place.

As cursed ancient serpentine beasts roam.

Eliminate them, and obtain the relics of an ancient race.

This means that one relic only spawns by the ores at the ridge forest at night. While the other 2 are dropped by a beast in the area, specifically the Viperial. (see below)





7) Page 3 shows:

'Long Lost Lover'

During dates that are multiples of three,

A lost spirit roams the mountain forest among other ghosts.

Pale blue in color, but you ll see,

That it s friendly, and gives out the cursed rose.

Now this one speaks about a friendly ghost that spawns in the ridge forest that when you talk to with an empty slot in your inventory will give you the relic. NOTE, it will only spawn at dates multiples of 3. Example: Spring/Summer/Fall/Winter 3, 6, 9, 12, 15, 18, 21, 24, & 27

Note: If the ghost has the dialogue "..." instead of "Yours... Yours...", there might be an issue with Content Patcher or Custom Companions. I recommended updating either of those mods in an attempt to fix the issue.



8) Page 4 shows:



This simply shows that during a rainy day, 4 phenomena will happen in the ridge forest.

- 1. Mistblooms will appear. (Collecting 50 will complete the quest)
- 2. A relic will spawn near the tent
- 3. A relic will spawn near the graves
- 4. An entity will appear near the tree house that will give you the relic if you have an empty slot in your inventory









Drop all the relics at the order box at the Ninja House



9) After this, sleep then visiting the Ninja House the next day should appear like this with instructions for the next step:



10) The next events are pretty self-explanatory, so you won't really need a cheat sheet from here. Though I'll complete this cheat sheet in the future when I get the time. I hope this was enough for now! - Rafseazz

Elves Storyline:

1) Visit the hike trail on a Thursday by 11 PM. There should be this figure on the abandoned house. Interact with it and follow the instructions it will give.



2) If you followed the instructions correctly, you'll find yourself back in the same place the next day now with the door opened. Enter and an event will occur.



You have unlocked Undreya now, but she's not a complete NPC yet. To do so, you'll need to follow through her story.

3) After playing for about 40 days in-game, a new event is available by visiting the hike trail on a rainy morning.



4) Visiting the next day on a sunny morning will trigger the last(for now) event of this mini storyline.

