

Pathri Vidya Praveen
CS24BTECH11047
Homework 3

1. Convert the following decimal numbers into IEEE-754 floating-point format (write the final answer in Hex). Show all steps [6 marks]

a. -13.25 (single precision)

Sol:

Sign is negative , so $S = 1$

Decimal to binary. $13.25 = 13 + 0.25 = 1101.01 = 1.10101 \times (2^3)$

Actual exponent = 3 and bias = 127. Exponent = 3 + 127 = 130 = 10000010.

Fraction = 1010100000000000000000 (23 bits and padded with zeros)

32-bit binary = 1100 0001 0101 0100 0000 0000 0000 0000

Hexadecimal = 0xC1540000

b. 0.1 (single precision)

Sol:

Sign is positive , so $S = 0$

Decimal to binary. $0.1 = 0 + 0.1 = 0.0001100110011... = 1.1001100110011... \times (2^{-4})$

Actual exponent = -4 and bias = 127. Exponent = $-4 + 127 = 123 = 01111011$.

Fraction = 10011001100110011001101 (23 bits and as 24th bit is 1 increment 23rd bit)

32-bit binary = 0011 1101 1100 1100 1100 1100 1100 1101

Hexadecimal = 0x3DCCCCCD

c. 156.75 (double precision)

Sol:

Sign is positive , so $S = 0$

Decimal to binary. $156.75 = 10011100.11 = 1.001110011 \times (2^7)$

Actual exponent = 7 and bias = 1023. Exponent = 7 + 1023 = 1030 = 10000000110.

Fraction = 001110011000

64-bit binary = 0100 0000 0110 0011 1001 1000 0000 0000 0000 0000 0000 0000 0000 0000 0000 0000

Hexadecimal = 0x4063980000000000

d. -0.0078125 (double precision)

Sol:

Sign is negative so $S = 1$

Decimal to binary = $1.0 \times (2^{-7})$

Actual exponent = -7 and bias = 1023. Exponent = 1016 = 01111111000.

Fraction = 00000000...0(52 zeros)

64-bit binary = 1011 1111 1000 000...0(fraction)

Hexadecimal = 0xBF80000000000000

2. Convert the following hexadecimal values into their decimal equivalents. Show steps. [6 marks]

a. 0xC1200000 (single precision)

Sol :

32-bit binary = 1 10000010 010000000000000000000000

Fraction = 010 0000 0000 0000 0000 0000 = 01 = 0.25

Exponent = 10000010 = 130 and bias = 127. Actual exponent = $130 - 127 = 3$.

$S = 1$ so negative .

Decimal equivalent = $-1.01 \times (2^3) = -1010 = -10.0$

b. 0x3F800000 (single precision)

Sol:

32-bit binary = 0 01111111 000000000000000000000000

Fraction = 000000000000000000000000 = 0.

Exponent = 01111111 = 127 and bias = 127. Actual exponent = $127 - 127 = 0$.

$S = 0$ so positive.

Decimal equivalent = $+1 \times (2^0) = +1.0$

c. 0xBFF0000000000000 (double precision)

Sol:

64-bit binary = 1 0111111111 000...0(52 zeros)

Fraction = 000...0(52 zeros) = 0.

Exponent = 0111111111 = 1023 and bias = 1023. Actual exponent = $1023 - 1023 = 0$.

S = 1 so negative.

Decimal equivalent = $-1.0 \times (2^0) = -1.0$

d. 0x4024000000000000 (double precision)

Sol:

64-bit binary = 0 10000000010 0100 00..0(48 zeros)

Fraction = 0100...0 = 01 = 0.25

Exponent = 10000000010 = 1026 and bias = 1023. Actual exponent = $1026 - 1023 = 3$.

S = 0 so positive.

Decimal equivalent = $+1.25 \times (2^3) = +10.0$

3. You are given two IEEE-754 single-precision numbers as 32-bit hex values: [4 marks]

A = 0x41480000 (single-precision)

B = 0xC0700000 (single-precision)

Perform the addition $A + B$ and write the final answer in IEEE-754 double precision format.

Sol:

A in binary:

0 10000010 100100000000000000000000

Sign is positive because S = 0.

Actual exponent = Exponent - bias = $10000010 - \text{bias} = 130 - 127 = 3$

Fraction = 1001 in binary = 0.5625 in decimal

A = $+1.1001 \times 2^3$ in binary = $+12.5$ in decimal

B in binary:

1 10000000 111000000000000000000000

Sign is negative because S = 1.

Actual exponent = Exponent - bias = $128 - 127 = 1$

Fraction = 111 in binary = 0.875 in decimal

B = $-1.111 \times 2^1 = -3.75$ in decimal

A + B = $(+1.1001 \times 2^3) + (-1.111 \times 2^1)$

= $(+1.1001 \times 2^3) + (-0.01111 \times 2^3)$ (align binary points)

= $+1.00011 \times 2^3$ in binary (add significands and normalize)

= +1000.11

= 8.25 in decimal

S = 0 as A+B is positive.

E = actual exponent + bias = 3 + 1023 = 1026 = 10000000010

F = 00011000 00..0(44 zeros)

A+B = 0100 0000 0010 0001 1000 + 44 zeros = 0x4021800000000000

in IEEE-754 double precision format

4. You are given two IEEE-754 double-precision numbers as 64-bit hex values: [4 marks]

A = 0x4039000000000000 (double precision)

B = 0xC008000000000000 (double precision)

Perform the multiplication A x B and write the final answer in IEEE-754 single precision format.

Sol:

A in binary and decimal:

0 10000000011 1001 + 48 zeros

S = 0 so positive

Actual exponent = exponent - bias = 1027 - 1023 = 4

F = 1001 = 0.5625 in decimal

A = $+1.1001 \times 2^4$ in binary = 25 in decimal

B in binary and decimal:

1 10000000000 1000 + 48 zeros

S = 1 so negative

Actual exponent = exponent - bias = 1024 - 1023 = 1

F = 1000 = 1 = 0.5 in decimal

B = -1.1×2^1 in binary = -3 in decimal

A x B = $(2.5 \times 10^1) \times (-3 \times 10^0) = -7.5 \times 10^1 = -75$ in decimal

AxB in IEEE-754 single precision format:

Sign is negative so $S = 1$

$-75 = -1001011 = -1.001011 \times 2^6$

$E = \text{actual exponent} + \text{bias} = 6 + 127 = 133 = 10000101$

$F = 001011000000000000000000$

$A \times B = 1100\ 0010\ 1001\ 0110\ 0000\ 0000\ 0000\ 0000$

$A \times B = 0xC2960000$

5. Identify and explain one number which can be represented in a 32-bit signed integer format, but not in a 32-bit single precision floating point representation. [2 marks]

Sol:

32-bit signed integer can represent integers from $-(2^{31})$ to $+(2^{31} - 1)$ i.e from -2147483648 to +2147483647 . But IEEE-754 32-bit single precision floating point number has only 24 bits of precision due to 23 bits in mantissa and a leading 1 bit implicitly. So it can only represent integers upto 2^{24} . Beyond this , we cannot represent integers exactly because they require more precision than what we have. So we cannot represent $2^{24} + 1 = 16777217$ in IEEE-754 32-bit single precision floating point number but it can be represented in 32-bit signed integer.

6. Show one example to prove that addition is not associative for floating point numbers i.e., $(a + b) + c \neq a + (b + c)$ [3 marks]

Sol:

Choose $a = 1.0$, $b = 1.0 \times 10^{-7}$, $c = -1.0$

$(a+b) + c = (1.0 + (1.0 \times 10^{-7})) + (-1.0) = (1.0) + (-1.0) = 0.0$

Here 1.0×10^{-7} is rounded off to 0 while adding to 1 as we cannot represent it in single precision floating point.

$$a + (b + c) = (1.0) + (1.0 \times 10^{-7} + (-1.0)) = (1.0) + (-0.9999999) = 0.0000001 = 1.0 \times 10^{-7}$$

So , addition is not associative for floating point numbers.

$$(a + b) + c \neq a + (b + c)$$