

face_detection_CPU_final.cpp

```
1/*
2 * face_detection_CPU_final.cpp
3 *
4 * Created on: May 23, 2017
5 * Author: Patricia Navarro Martín
6
7 By downloading, copying, installing or using the software you agree to
  this license.
8 If you do not agree to this license, do not download, install,
9 copy or use the software.
10
11
12 License Agreement
13 For Open Source Computer Vision Library
14 (3-clause BSD License)
15
16 Copyright (C) 2000-2015, Intel Corporation, all rights reserved.
17 Copyright (C) 2009-2011, Willow Garage Inc., all rights reserved.
18 Copyright (C) 2009-2015, NVIDIA Corporation, all rights reserved.
19 Copyright (C) 2010-2013, Advanced Micro Devices, Inc., all rights
  reserved.
20 Copyright (C) 2015, OpenCV Foundation, all rights reserved.
21 Copyright (C) 2015, Itseez Inc., all rights reserved.
22 Third party copyrights are property of their respective owners.
23
24 Redistribution and use in source and binary forms, with or without
  modification,
25 are permitted provided that the following conditions are met:
26
27 * Redistributions of source code must retain the above copyright notice,
28   this list of conditions and the following disclaimer.
29
30 * Redistributions in binary form must reproduce the above copyright
  notice,
31   this list of conditions and the following disclaimer in the
  documentation
32   and/or other materials provided with the distribution.
33
34 * Neither the names of the copyright holders nor the names of the
  contributors
35   may be used to endorse or promote products derived from this software
36   without specific prior written permission.
37
38 This software is provided by the copyright holders and contributors "as
  is" and
39 any express or implied warranties, including, but not limited to, the
  implied
40 warranties of merchantability and fitness for a particular purpose are
  disclaimed.
41 In no event shall copyright holders or contributors be liable for any
  direct,
42 indirect, incidental, special, exemplary, or consequential damages
43 (including, but not limited to, procurement of substitute goods or
```

face_detection_CPU_final.cpp

```
services;
44 loss of use, data, or profits; or business interruption) however caused
45 and on any theory of liability, whether in contract, strict liability,
46 or tort (including negligence or otherwise) arising in any way out of
47 the use of this software, even if advised of the possibility of such
   damage.
48 */
49
50 #include "opencv2/core/core.hpp"
51 #include "opencv2/highgui/highgui.hpp"
52 #include "opencv2/imgproc/imgproc.hpp"
53 #include "opencv2/objdetect/objdetect.hpp"
54 #include <iostream>
55 #include <fstream>
56 #include <sys/time.h>
57 #include <iomanip>
58
59 using namespace std;
60 using namespace cv;
61
62 struct timeval crono_on, crono_off;
63 struct timeval empieza, acaba;
64
65 //Función para calcular los FPS
66 double calc_fps(void)
67 {
68     gettimeofday(&crono_off,NULL);
69     double us = (crono_off.tv_usec-crono_on.tv_usec);
70     double s = (crono_off.tv_sec-crono_on.tv_sec);
71     double total = s + (us/1000000);
72     double fps = 1/total;
73     cout << setw(3) << fixed << fps << " FPS " << endl;
74     gettimeofday(&crono_on,NULL);
75     return fps;
76 }
77
78 int main( int argc, const char** argv )
79 {
80     //Inicio del temporizador del programa global y definición de display
    en la Jetson TK1
81     gettimeofday(&empieza,NULL);
82     setenv("DISPLAY", ":0",0);
83
84     //Declaración de las variables iniciales
85     CascadeClassifier cascade_cpu;
86     string cascadeName;
87     VideoCapture capture;
88
89     //Control del número de argumentos de entrada del programa
90     cout<<argc<<endl;
91     if(argc != 3)
92     {
93         cerr<<"(!) Argumento no válido. Debe ser: video_demo/webcam
```

```

<dirección_del_classificador>"<<endl;
94         return -1;
95     }
96     else
97     {
98         if(string(argv[1])=="webcam")
99         {
100             capture.open(0);
101         }
102         else if(string(argv[1])=="video_demo")
103         {
104             capture.open("/home/ubuntu/Desktop/video_demo.mp4");
105         }
106         else
107         {
108             cerr<<"(!) Argumento no válido. Debe ser: video_demo/
webcam <dirección_del_classificador>"<<endl;
109             return -1;
110         }
111
112         cascadeName = string(argv[2]);
113     }
114
115     //DEFINICIÓN DE VARIABLES
116     Mat frame;
117     int frame_num=1;
118     string log_path="./RESULTADOS/"+string(argv[1])+".csv";
119
120     //COMPROBACIÓN DE RECURSOS
121     if(!capture.isOpened())
122     {
123         cerr << "(!) No se pudo abrir:" << string(argv[1])<<endl;
124         return -1;
125     }
126     if(!cascade_cpu.load(cascadeName))
127     {
128         cerr << "(!) No se pudo cargar el clasificador" << string(argv
129 [2])<<endl;
130         return -1;
131     }
132
133     //APERTURA DEL LOG
134     ofstream log;
135     log.open(log_path.c_str());
136
137     //COMPROBACIONES PREVIAS AL VIDEOWRITER
138     capture >> frame;
139     // check if we succeeded
140     if (frame.empty()) {
141         cerr << "(!) Frame vacío\n";
142         return -1;
143     }

```

face_detection_CPU_final.cpp

```

144     bool isColor = (frame.type() == CV_8UC3);
145     int height = capture.get(CV_CAP_PROP_FRAME_HEIGHT);
146
147     //DECLARACIÓN DEL VIDEOWRITER
148     VideoWriter writer;
149     int codec = CV_FOURCC('M', 'J', 'P', 'G');
150     double fps_write = 10.0;
151     string filename = "./RESULTADOS/"+string(argv[1])+".avi";
152     writer.open(filename, codec, fps_write, frame.size(), isColor);
153     //Control de errores en la creación
154     if (!writer.isOpened()) {
155         cerr << "(!) No se pudo abrir el archivo de video para escribir.
156         \n";
157         return -1;
158     }
159     cout << "Archivo de video: " << filename << endl;
160
161
162     //_____INICIO DE LECTURA-ANÁLISIS-GRABACIÓN_____
163     //Iniciamos el cronómetro para el cálculo del fps
164     gettimeofday(&crono_on,NULL);
165
166     for(;;)
167     {
168         //Captura del frame
169         capture >> frame;
170         //Comprobar que no se ha terminado el video
171         if (!capture.read(frame)) {
172             cout << "Video de lectura finalizado\n";
173             break;
174         }
175
176         //Comienza la detección
177         std::vector<Rect> faces;
178         Mat frame_gray;
179         cvtColor( frame, frame_gray, CV_BGR2GRAY );
180
181         cascade_cpu.detectMultiScale( frame_gray, faces, 1.25, 4);
182         //Detección finalizada
183
184         //Localización de los rostros
185         for( size_t i = 0; i < faces.size(); i++ )
186         {
187             Point pt1 = faces[i].tl();
188             Size sz = faces[i].size();
189             Point pt2(pt1.x+sz.width, pt1.y+sz.height);
190             rectangle(frame, pt1, pt2, Scalar(255,255,0),3,8);
191         }
192
193         //Cálculo de los frames por segundo y almacenamiento del valor en el
194         log
195         double fps = calc_fps();

```

face_detection_CPU_final.cpp

```
195     log<<fps<<"\n";
196
197     //Escritura de texto informativo en frame
198     ostream ss;
199     ss<<"FPS = "<<fixed<<fps<<" con CPU";
200     putText(frame,ss.str(),Point(40,
(height-25)),CV_FONT_HERSHEY_DUPLEX,0.8,Scalar(255,255,0),1,8,false);
201
202     writer.write(frame);
203
204     //Mostrar el frame resultante por pantalla y grabarlo en el archivo de
video de escritura.
205     imshow("Detección facial - Versión CPU", frame);
206
207     //Mantiene el frame durante 1ms y el programa se puede interrumpir si
se pulsa la tecla Esc (en ASCII 27)
208     int c = waitKey(1);
209     if( (char)c == 27 )break;
210
211     frame_num++;
212 }
213 //_____FIN DE LECTURA-ANÁLISIS-GRABACIÓN_____
214
215 //Cálculo de duración del programa total
216 gettimeofday(&acaba,NULL);
217 double us = (acaba.tv_usec-empieza.tv_usec);
218 double s = (acaba.tv_sec-empieza.tv_sec);
219 int min = (int)s/60;
220 int seg = (int)s%60;
221 double total = s + us/1000000;
222
223 //Mostrar resultado por consola y registrar en log
224 cout << "Tiempo de ejecución total (segundos): " <<total<<endl;
225 cout<< min <<" minutos " <<seg<<" segundos" <<endl;
226 log<<total<<"segundos\n";
227
228 //Cerrar el log
229 log.close();
230 }
231
232
233
234
235
236
```