# From Zero to Hero: Prover9/Mace4 Problems in FOL

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## 1 A2: Logics

Prover9 and Mace4 are powerful tools for automated reasoning and model building in first-order logic, widely used in mathematical research, artificial intelligence, and formal verification. These tools enable users to explore logical problems systematically, proving theorems and finding counterexamples to conjectures.

Prover9, a successor to the Otter theorem prover, is designed to assist with proving theorems by refutation. It uses resolution and paramodulation to check the validity of logical formulas, making it an indispensable tool for researchers working in fields like algebra, geometry, and software verification. On the other hand, Mace4 complements Prover9 by constructing finite models for sets of first-order statements. It excels at finding counterexamples or verifying the consistency of logical systems.

This documentation aims to provide a comprehensive guide to using Prover9 and Mace4 for solving logical problems, starting from basic setup and syntax to advanced techniques for tackling complex scenarios.

#### 1.1 Two Cops, a Thief

We will start with an easy problem, in order to get familiar with Mace4 syntax. Three people met at a corner of a street. They are all dressed like cops, so they don't know who among them is the thief (the bad guy). The following conditions are given:

- The cops will always tell the truth (because they are good).
- The thief will also tell the truth to make himself appear like a good cop.

The three individuals are labeled as A, B, and C. Each of them makes the following statements:

- A: "C's not the thief."
- **B**: "One of you both is the thief!"
- C: "I'm not the thief."

Using this information, determine: Who is the thief?

We first know that all statements are true. A's the thief. He says C's not the thief, and B says one of the other two is, which means he must not be. So the only one left is A.

```
formulas(assumptions).
  p1 & p2 & p3. % There are three people: p1 (A), p2 (B), and
       p3 (C), all present.
   t1 | t2 | t3. % At least one person is the thief: t1 (A is
      thief), t2 (B is thief), or t3 (C is thief).
   % only one thief
5
   t1 -> -t2.
                  % If A is the thief (t1), B cannot be the
6
      thief (-t2).
   t1 -> -t3.
                  % If A is the thief (t1), C cannot be the
      thief (-t3).
   t2 -> -t1.
                  % If B is the thief (t2), A cannot be the
      thief (-t1).
   t2 -> -t3.
                  % If B is the thief (t2), C cannot be the
      thief (-t3).
  t3 -> -t1.
                  % If C is the thief (t3), A cannot be the
10
      thief (-t1).
                  % If C is the thief (t3), B cannot be the
  t3 -> -t2.
      thief (-t2).
   % adding the cops
13
   c1 & c2 | c2 & c3 | c1 & c3. \% At least two of the three
14
      people are cops: c1 (A is a cop), c2 (B is a cop), c3 (C
      is a cop).
15
   % assign job to people
   p1 -> (c1 | t1). \% A (p1) is either a cop (c1) or the thief
17
       (t1).
   p2 \rightarrow (c2 \mid t2). % B (p2) is either a cop (c2) or the thief
18
       (t2).
   p3 \rightarrow (c3 | t3). % C (p3) is either a cop (c3) or the thief
       (t3).
20
   % adding exclusions
21
   t1 -> (c2 & c3). % If A is the thief (t1), then B and C
22
      must both be cops (c2 and c3).
   t2 \rightarrow (c1 \& c3). % If B is the thief (t2), then A and C
      must both be cops (c1 and c3).
   t3 -> (c1 & c2). % If C is the thief (t3), then A and B
      must both be cops (c1 and c2).
                      % If A is the thief (t1), A cannot also be
   t1 -> -c1.
25
       a cop (-c1).
  t2 -> -c2.
                      % If B is the thief (t2), B cannot also be
       a cop (-c2).
                      % If C is the thief (t3), C cannot also be
   t3 \rightarrow -c3.
       a cop (-c3).
28
   % what they say
                      % A (p1)  says C is not the thief (-t3).
30 p1 -> -t3.
```

Listing 1: Two Cops and a Thief: Mace4 Code

#### 1.2 Four Siblings

Sam, Alex, Charlie, and Jordan are siblings. One of them is the opposite gender from the other three. The following facts are given:

- 1. Charlie's only son is either Sam or Alex.
- 2. Jordan's sister is either Alex or Charlie.
- 3. Jordan is either Sam's brother or Sam's only daughter.

**Question:** Who is the opposite gender from the other three? Charlie is the opposite gender.

If Jordan is Sam's only daughter, then Jordan cannot have a sister. Therefore, Jordan must be Sam's brother and a male.

If Jordan's sister is Alex, then fact 1 tells us that Sam is Charlie's only son. But since Jordan is Sam's brother, Sam cannot be Charlie's only son. Therefore, Charlie must be Jordan's sister.

Since Sam is Jordan and Charlie's sibling, Alex must be Charlie's son. Now we know that Alex and Jordan are male, while Charlie is female.

```
formulas(assumptions).

formulas(assumptions).

% Gender constraints
girl(x) -> -boy(x).

% Exactly three are of one gender, one is opposite
((girl(a) & girl(s) & girl(c) & boy(j))

| (girl(a) & girl(j) & girl(c) & boy(s))
| (girl(s) & girl(j) & girl(c) & boy(a))
| (girl(s) & girl(j) & girl(a) & boy(c))
| boy(a) & boy(s) & boy(c) & girl(j)
| boy(a) & boy(j) & boy(c) & girl(s)
| boy(s) & boy(j) & boy(c) & girl(a)
| boy(s) & boy(j) & boy(a) & girl(a)
| boy(s) & boy(j) & boy(a) & girl(c)).

%y being x's son means y is a boy
son(x,y) -> boy(y).
```

```
18
   %Charli's son is either Sam or Alex -> Sam or Alex is a boy
19
   son(c,s) \mid son(c, a).
20
21
   %y being x's sister means y is a girl
   sister(x,y) \rightarrow girl(y).
23
24
   %Jordan's sister is either Alex or Charlie
25
   sister(j,a) | sister(j,c).
26
   %y being x's brother means y is a boy
   brother(x,y) -> boy(y).
29
30
   %y being x's daughter means y is a girl
31
   daughter(x,y) -> girl(y).
32
33
   %Jordan is either Sam's brother or Sam's only daughter
34
   %if Jordan is Sam's ONLY daughter, Jordan can't have sisters
        or brothers
   brother(s,j) | (dauther(s,j) & -sister(j,c) & -sister(j,a) &
36
        -brother(j,c) & -brother(j,a)).
37
   end_of_list.
38
   formulas (goals).
40
   end_of_list.
41
```

Listing 2: Four Siblings: Mace4 Code

#### 1.3 Schubert's Steamroller

Wolves, foxes, birds, caterpillars, and snails are animals, and there are some of each. Also there are some grains, and grains are plants.

Every animal either likes to eat all plants, or, all animals much smaller than itself that like to eat some plants.

Caterpillars and snails are much smaller than birds, which are much smaller than foxes, which in turn are much smaller than wolves. Wolves do not like to eat foxes or grains, while birds like to eat caterpillars but not snails. Caterpillars and snails like to eat some plants.

Therefore there is an animal that likes to eat a grain-eating animal. What is it? The fox likes to eat the bird which likes to eat the grain.

Reason: The bird is a plant eating animal because it does not like to eat snails, which like to eat some plant, so it does not like to eat ALL such animals. Therefore it must like to eat all plants.

The fox is not a plant eating animal, because the wolf does not like to eat all plants (specifically grain), and therefore must like eating all animals which like to eat some plants.

But it does not like to eat foxes.

Therefore foxes cannot be animals which like to eat some plant.

```
formulas(assumptions).
   % Define basic types
   all x (wolf(x) -> animal(x)).
                                                % All wolves are
       animals
   all x (fox(x) -> animal(x)).
                                                % All foxes are
       animals
   all x (bird(x) -> animal(x)).
                                                % All birds are
       animals
   all x (caterpillar(x) -> animal(x)).
                                                % All caterpillars
        are animals
   all x (snail(x) -> animal(x)).
                                                % All snails are
       animals
   all x (grain(x) -> plant(x)).
                                                % All grains are
       plants
9
   % Existence assertions
10
   exists x \text{ wolf}(x).
                                                % There exists at
11
      least one wolf
   exists x fox(x).
                                                 % There exists at
      least one fox
   exists x bird(x).
                                                 % There exists at
13
      least one bird
                                                 % There exists at
   exists x caterpillar(x).
14
      least one caterpillar
                                                 % There exists at
   exists x snail(x).
      least one snail
                                                 % There exists at
   exists x grain(x).
      least one grain
   % Eating rules for animals
   all x (animal(x) \rightarrow (all y (plant(y) \rightarrow eats(x, y))) |
19
              (all z (animal(z) & smaller(z, x) &
20
                (exists u (plant(u) & eats(z, u))) ->
21
                eats(x, z))).
                                                   % Either all
22
                    plants are eaten by the animal, or smaller
                    animals that eat plants are eaten by the
                    animal
23
   \mbox{\ensuremath{\mbox{\%}}} Size ordering between caterpillars and birds
   all x all y (caterpillar(x) & bird(y) -> smaller(x, y)). %
       Caterpillars are smaller than birds
   all x all y (snail(x) & bird(y) -> smaller(x, y)).
                                                                 %
       Snails are smaller than birds
   all x all y (bird(x) & fox(y) \rightarrow smaller(x, y)).
                                                                 %
      Birds are smaller than foxes
                                                                 %
   all x all y (fox(x) \& wolf(y) \rightarrow smaller(x, y)).
28
      Foxes are smaller than wolves
29
```

```
|% Eating rules for specific pairs
   all x all y (bird(x) & caterpillar(y) \rightarrow eats(x, y)).
       Birds eat caterpillars
   all x (caterpillar(x) \rightarrow (exists y (plant(y) & eats(x, y))))
       . % Caterpillars eat plants
   all x (snail(x) \rightarrow (exists y (plant(y) & eats(x, y)))).
       % Snails eat plants
34
   \mbox{\ensuremath{\mbox{\%}}} Exclusion of eating for certain pairs
   all x all y (wolf(x) & fox(y) \rightarrow -eats(x, y)).
                                                                     %
       Wolves do not eat foxes
                                                                      %
   all x all y (wolf(x) & grain(y) \rightarrow -eats(x, y)).
37
        Wolves do not eat grains
   all x all y (bird(x) & snail(y) \rightarrow -eats(x, y)).
38
        Birds do not eat snails
   end_of_list.
39
   formulas(goals).
   % Goal: Find an animal-eating relationship
   exists x exists y (animal(x) & animal(y) & eats(x, y) &
                         (all z (Grain(z) \rightarrow eats(y, z)))). %
                             Find two animals where one eats the
                             other and the other only eats grains
   end_of_list.
```

Listing 3: Schubert's streamroller: Mace4 Code