

# PATRICIA HUDAKOVA

## SOFTWARE ENGINEER

PHUDAKOVA7@GMAIL.COM

### DETAILS

#### ADDRESS

City of London

### LINKS

#### PERSONAL WEBSITE

phudakova.com

#### GITHUB

github.com/PatriciaHudakova

#### LINKEDIN

linkedin.com/in/patricia-hudakova-395729150/

### SKILLS

Golang

Agile and Scrum

Kubernetes

Docker

Helm

NATs

ETCD

SVN / Git

Microservices

Java

PostgreSQL

React

HTML / CSS

SASS

### PROFILE

A driven back-end software engineer with experience in developing and maintaining microservices in a scrum team to continuously deliver a scalable access platform.

### EMPLOYMENT HISTORY

#### Software Engineer, NetReply UK

London

Jun 2020 — Present

My focus generally centres around the concepts of 5G, Software Defined Networking and Network Functions Virtualisation while contributing to the development of Access 4.0 project. As a Golang engineer, I develop and maintain 11 microservices + libraries as part of a scrum team, which includes the testing and deployment of new features in a Kubernetes cluster.

Additionally to project related work, I have been actively contributing to numerous internal initiatives surrounding Open RAN, Mobile Private Networks and Drone as a Service contributing to development and tailored offerings to secure future project work.

Finally, I've also done a few tech chats to the rest of the company, most recently about docker and become a core part of the hiring process where I have interviewed potential candidates alongside other developers, and provided feedback to my line manager with my recommendation.

### EDUCATION

#### MSc Information Security, Royal Holloway University of London

London

Sep 2018 — Jul 2020

#### BSc Mathematics and Computer Science, Royal Holloway University of London

Sep 2015 — Jul 2018

London

### HOBBY PROJECTS

**en-CRYPT Password Manager**

A simple CLI based password manager able store your passwords and generate new ones if needed.

**phudakova.com**

My personal website developed using React, HTML, SASS

**Telegram Bot**

A telegram bot created using Golang that helps you keep track of your scheduled events with a create, edit, delete and reminder functionality