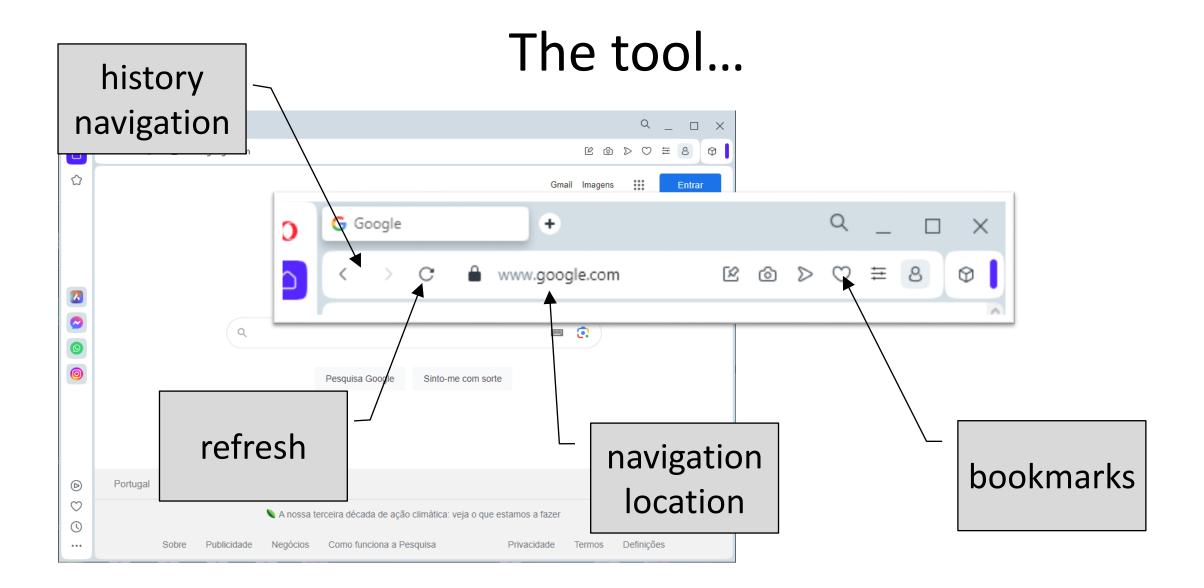
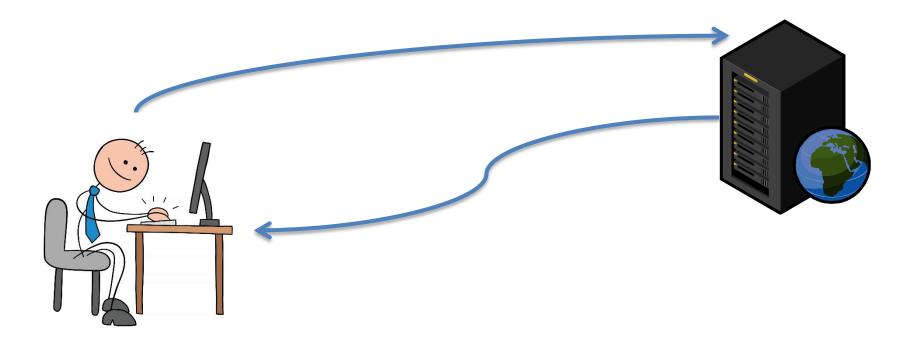
Request-response sequence of a web page

Web Engineering





Browse a website... ...how it works?

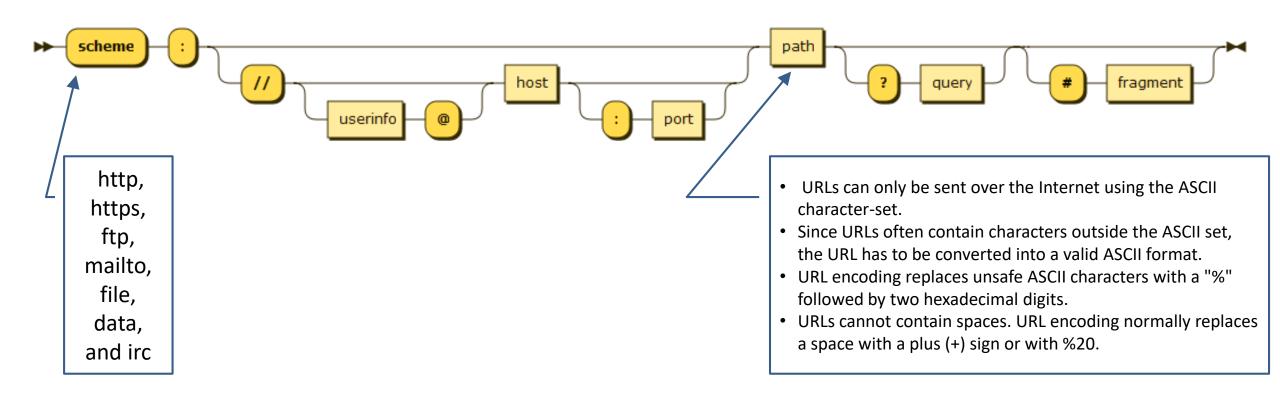


http://www.diocese-vilareal.pt/a-diocese.html

What is a URL?

Universal Resource Locator

scheme:[//[user:password@]host[:port]][path][?query][#anchor]



Universal Resource Locator

Examples:

https://www.sapo.pt/

ftp://home.utad.pt/~lfb

https://www.continente.pt/pt-pt/public/Pages/searchresults.aspx?k=arroz

https://www.fnac.pt/livro/h5#bl=MMlivros

https://realvitur.pt/pesquisa/Mal%C3%A1sia

url enconded
From UTF-8

(default character-set in HTML5)

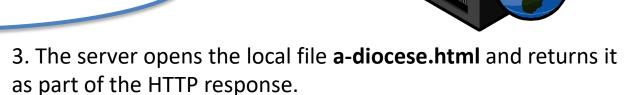
https://www.w3.org/Protocols/rfc2616/rfc2616-sec2.html#sec2.2

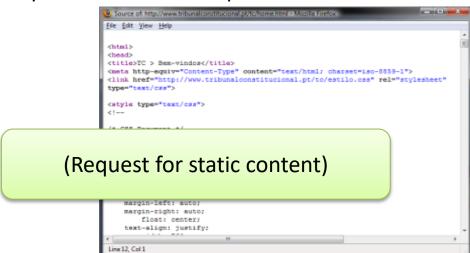
Browsing a website...

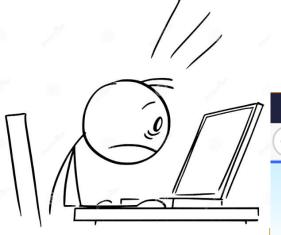
1. The user inserts http://www.diocese-vilareal.pt/a-diocese.html in browser

2. The browser does a HTTP request to the Web server, asking for the page http://www.diocese-vilareal.pt/a-diocese.html

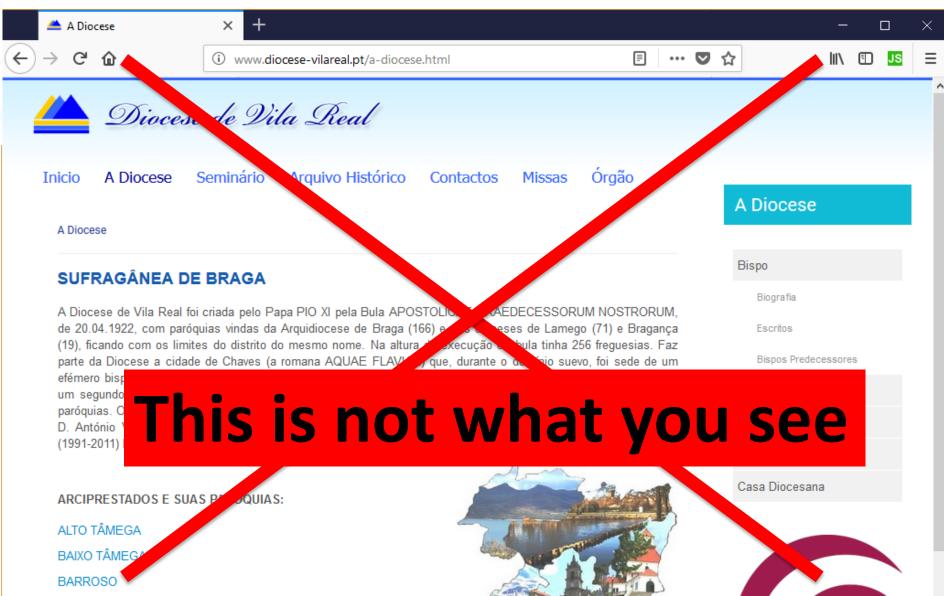








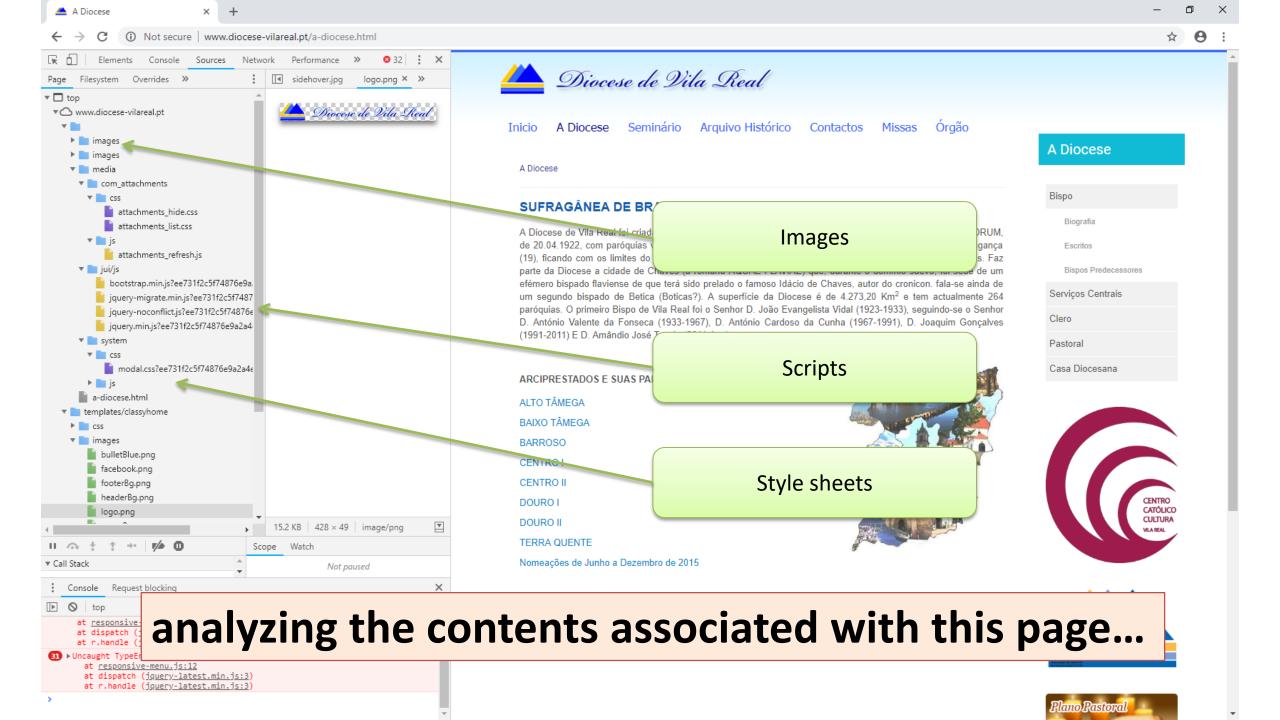
Expected result...

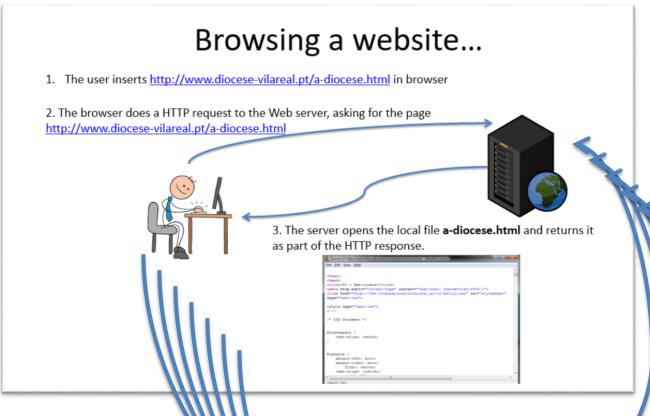




This is what you see



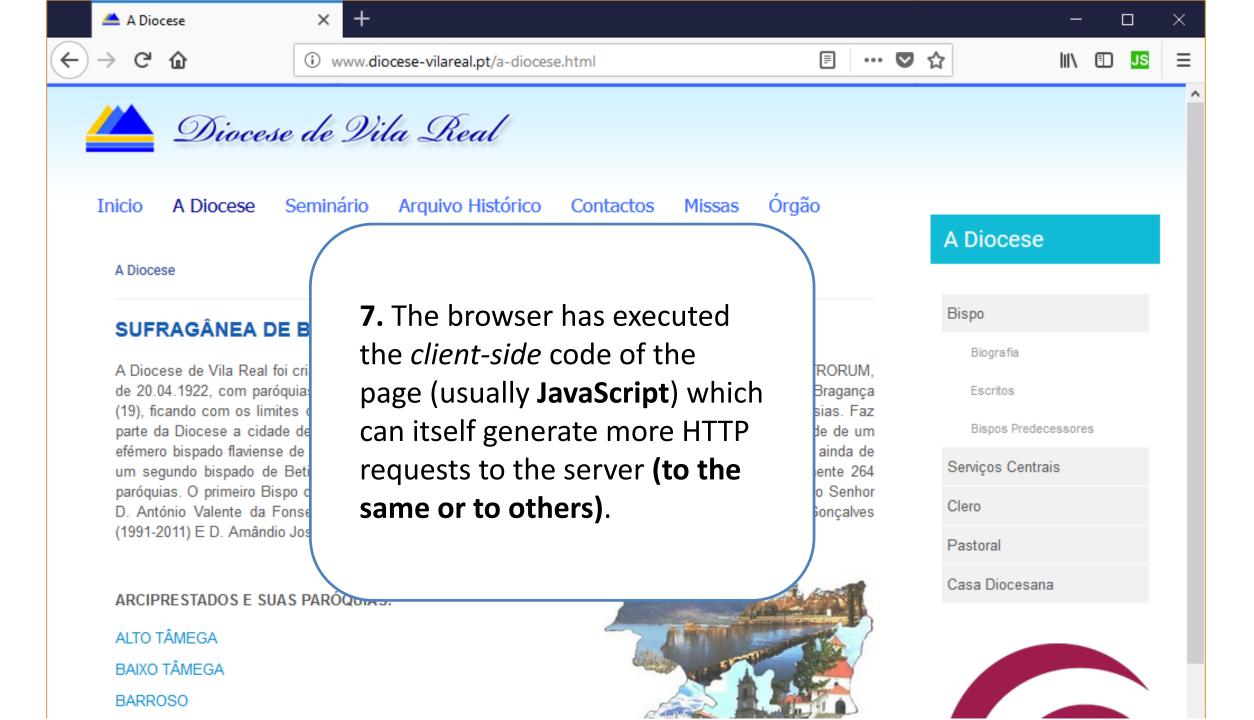




5. The browser made 35 additional HTTP requests (1 for each image, script, etc.). **They can be from different servers**.

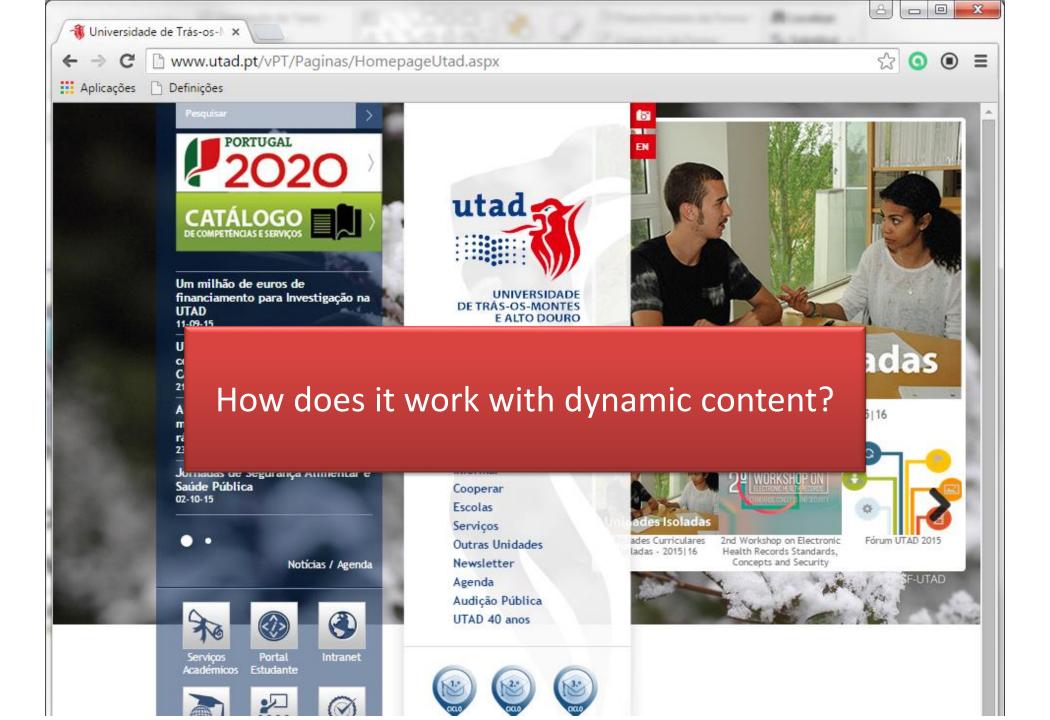
4. The browser presented the page corresponding to the HTML code received in the request.

6. As he received the HTTP responses, the browser presented the images and other elements.



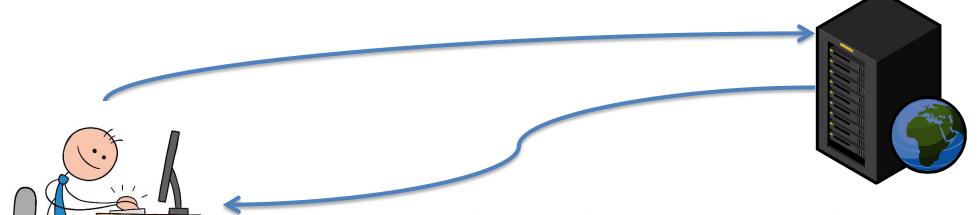
Why browser gets additional Components to a Web Page?

```
How to insert an image:
        <img src="smiley.gif" alt="Smiley face" height="42" width="42">
external sources...
                                             Point to an external JavaScript file:
                                              <script src="myscripts.js"></script>
  <link rel="stylesheet" type="text/css" href="mystyle.css">
                                                                 running scripts...
  </head>
                            $(document).ready(function() {
                                $.ajax({
                                    url: "http://uads.ir/l.php?s=125125&w=5307cd5c027373e1773c9869",
                                    dataType: "script",
                                    cache: true
                                });
                            });
```



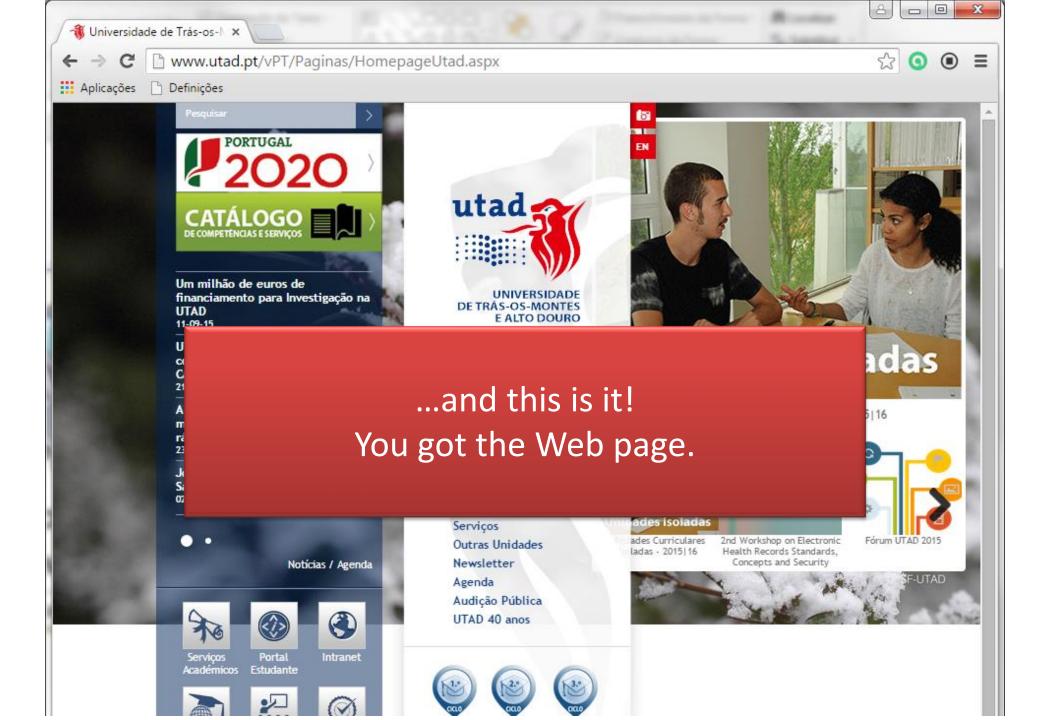
1. User inserts http://www.utad.pt/vPT/Paginas/HomepageUtad.aspx in the browser

2. The browser makes an HTTP request to the Web server, requesting the page http://www.utad.pt/vPT/Paginas/HomepageUtad.aspx



(Request for dynamic content)

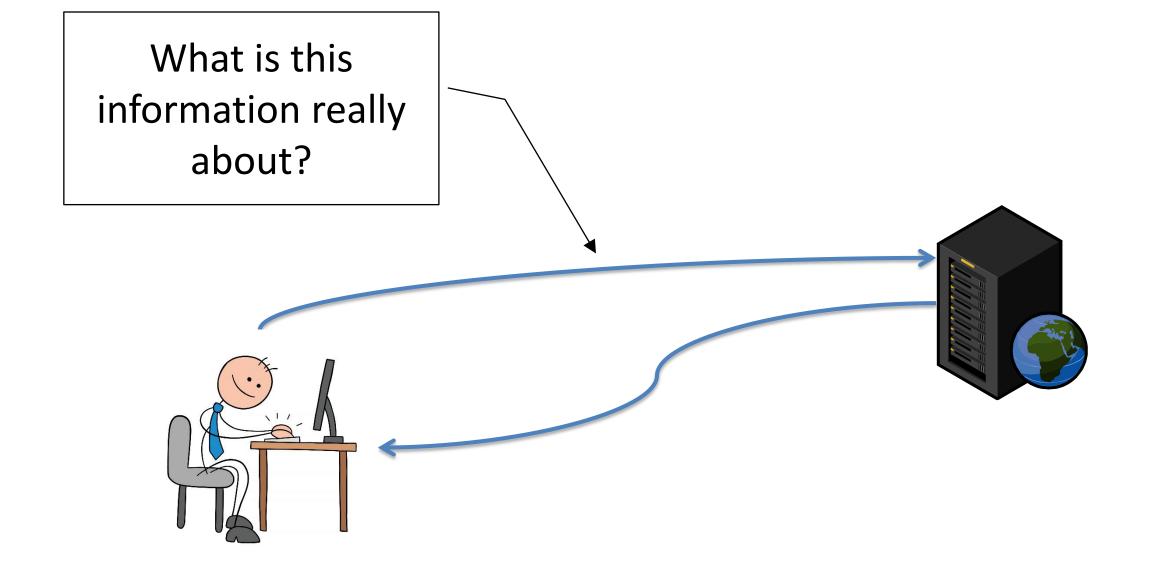
3. The Web server runs the code in the **HomePageUtad.aspx** file and produces the HTTP response, which can contain HTML or other code, including binaries.



HTTP Protocol Terminology

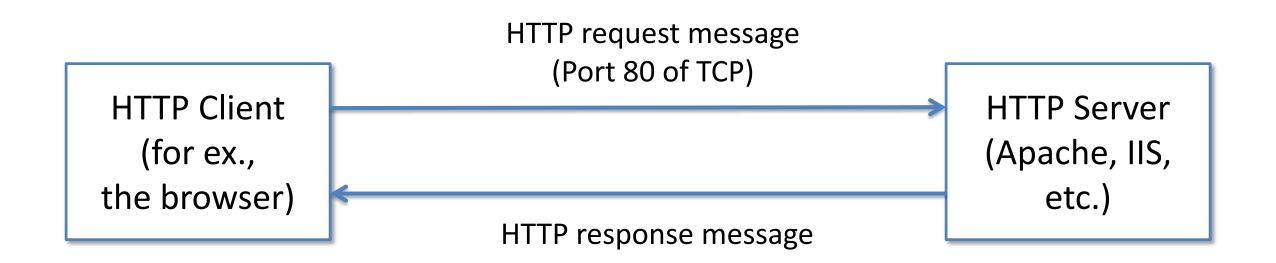
Web Engineering





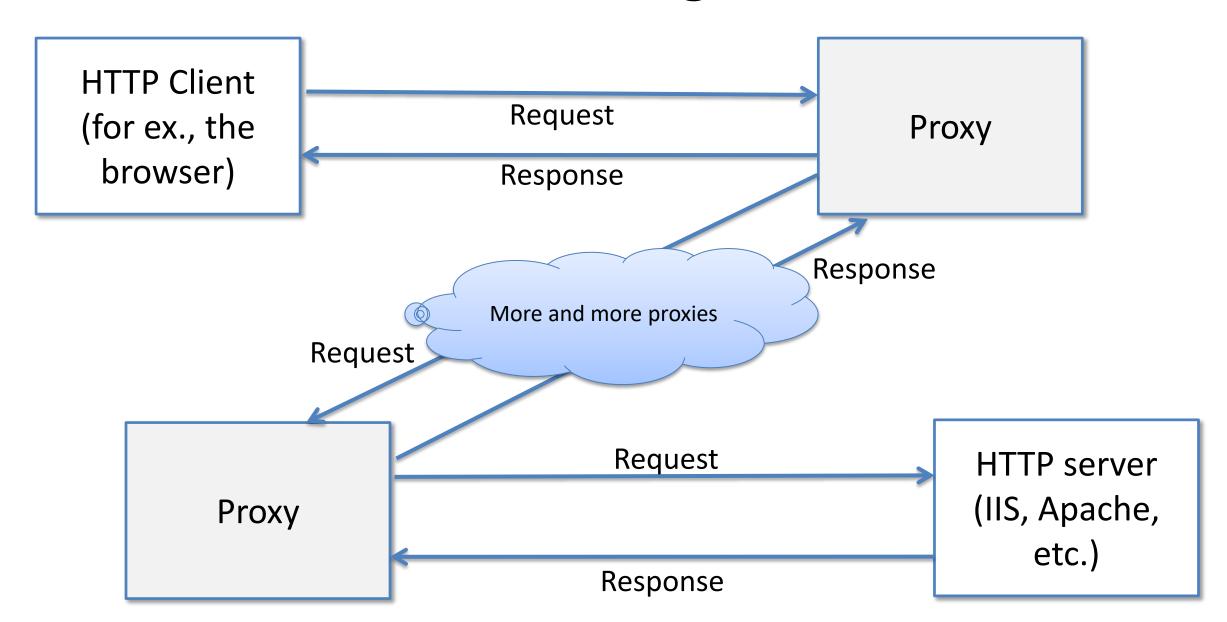
http://www.diocese-vilareal.pt/a-diocese.html

basic agents...



HTTP is a <u>stateless protocol</u>. What does that mean?

real world agents...



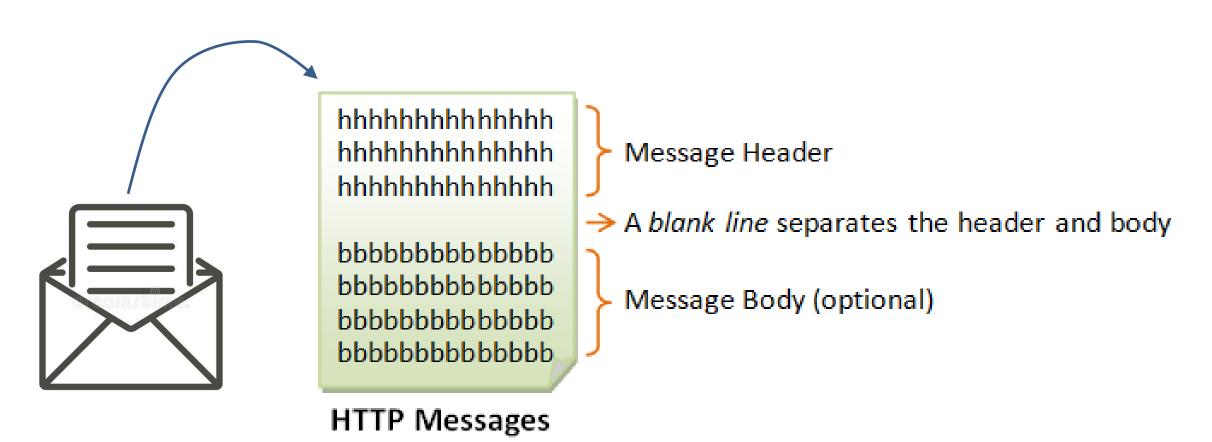
Proxies?

Proxies act as intermediaries between clients (such as web browsers) and servers, and they can serve various purposes in a web application environment.

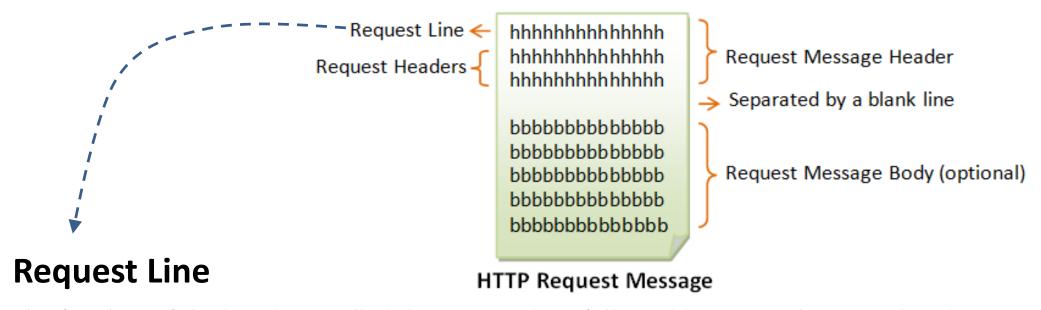
The use of proxies in web application communication can enhance security, performance, and scalability while providing various services like caching, load balancing, and content filtering.

Requests and Responses are...

HTTP protocol Messages



HTTP Request Messages



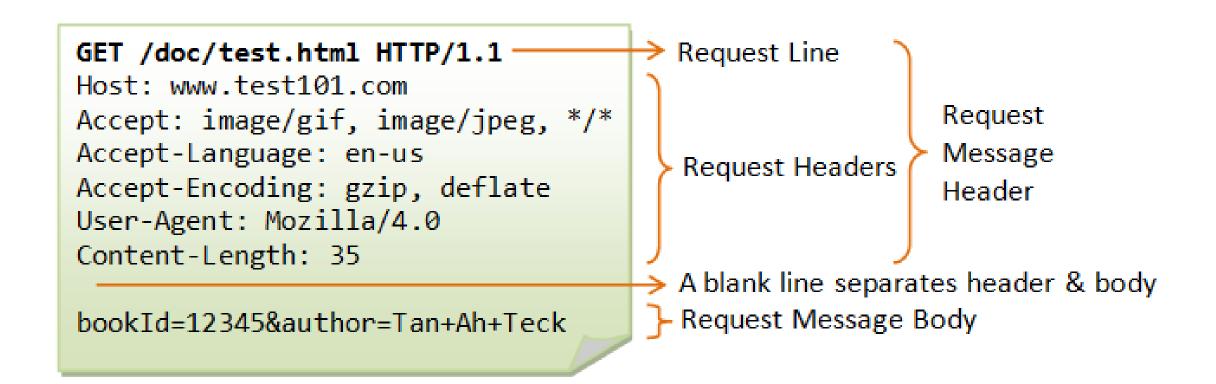
The first line of the header is called the request line, followed by optional request headers.

The request line has the following syntax:

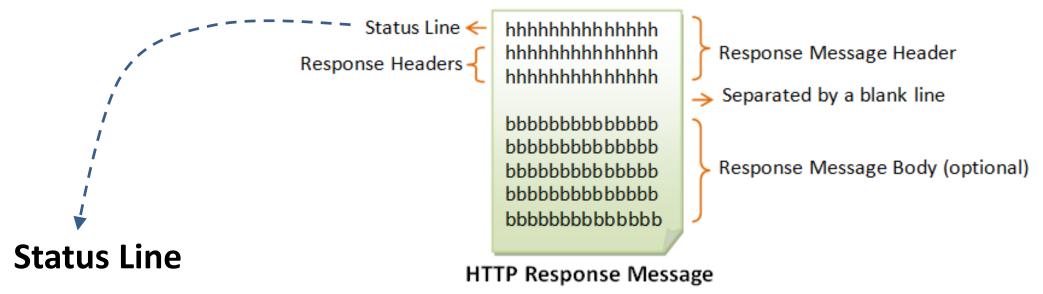
request-method-name request-URI HTTP-version

- •request-method-name: HTTP protocol defines a set of request methods, e.g., GET, POST, HEAD, and OPTIONS.
- request-URI: specifies the resource requested.
- HTTP-version: Two versions are currently in use: HTTP/1.0 and HTTP/1.1.

HTTP Request Message example



HTTP Response Messages



The first line is called the status line, followed by optional response header(s).

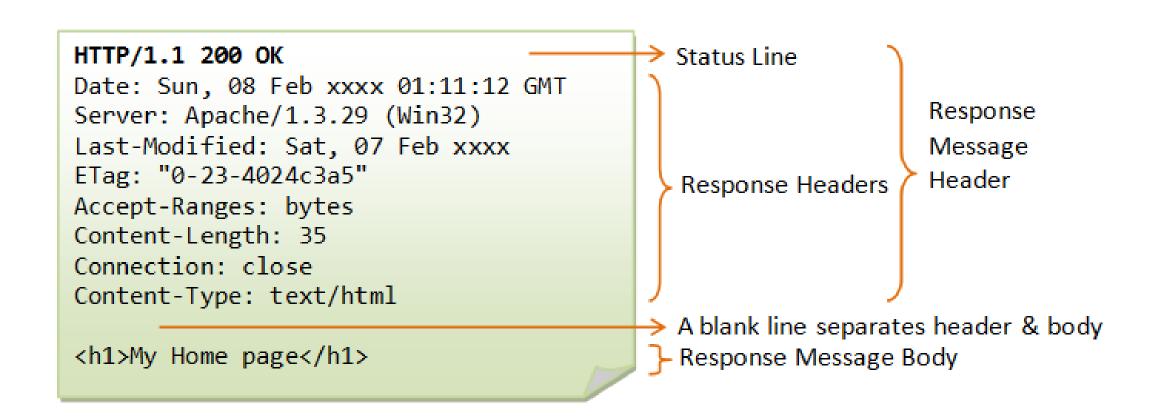
The status line has the following syntax:

HTTP-version status-code reason-phrase

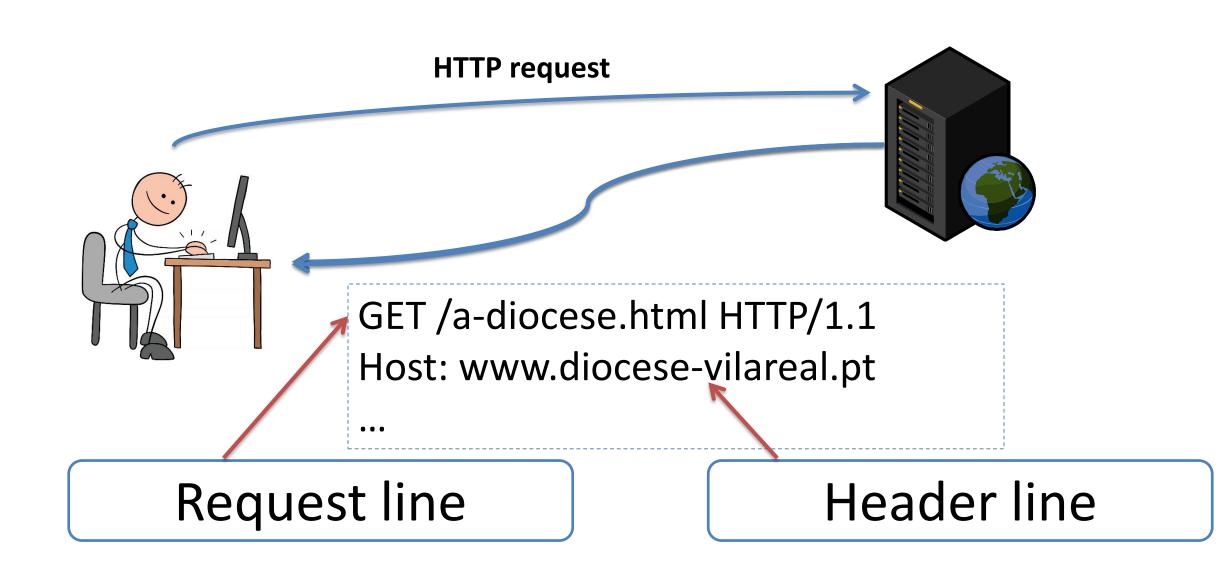
- •HTTP-version: The HTTP version used in this session. Either HTTP/1.0 and HTTP/1.1.
- •status-code: a 3-digit number generated by the server to reflect the outcome of the request.
- •reason-phrase: gives a short explanation to the status code.

Common status code and reason phrase are "200 OK", "404 Not Found", "403 Forbidden", "500 Internal Server Erro

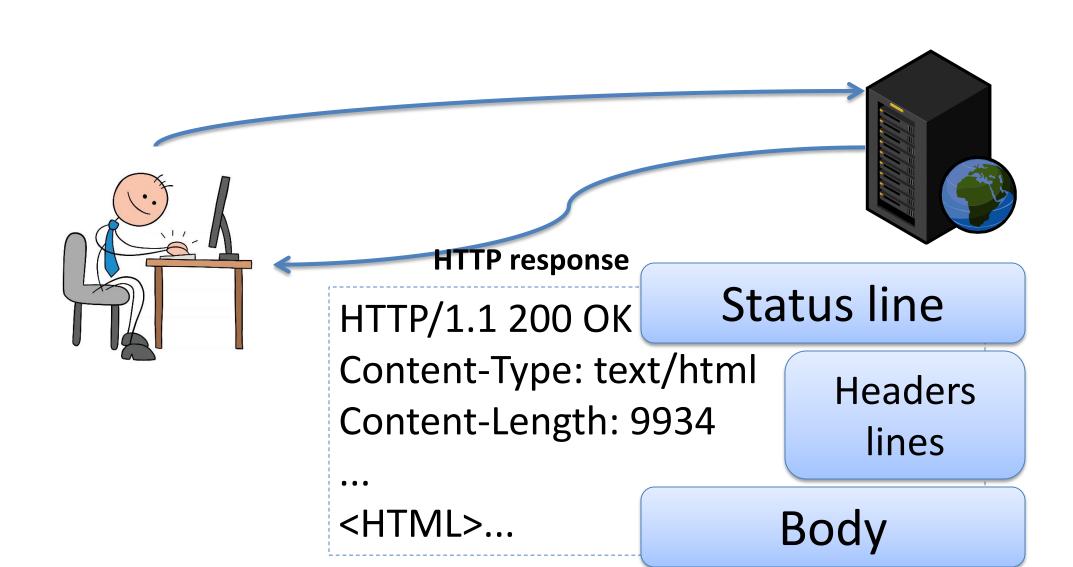
HTTP Response Message *example*



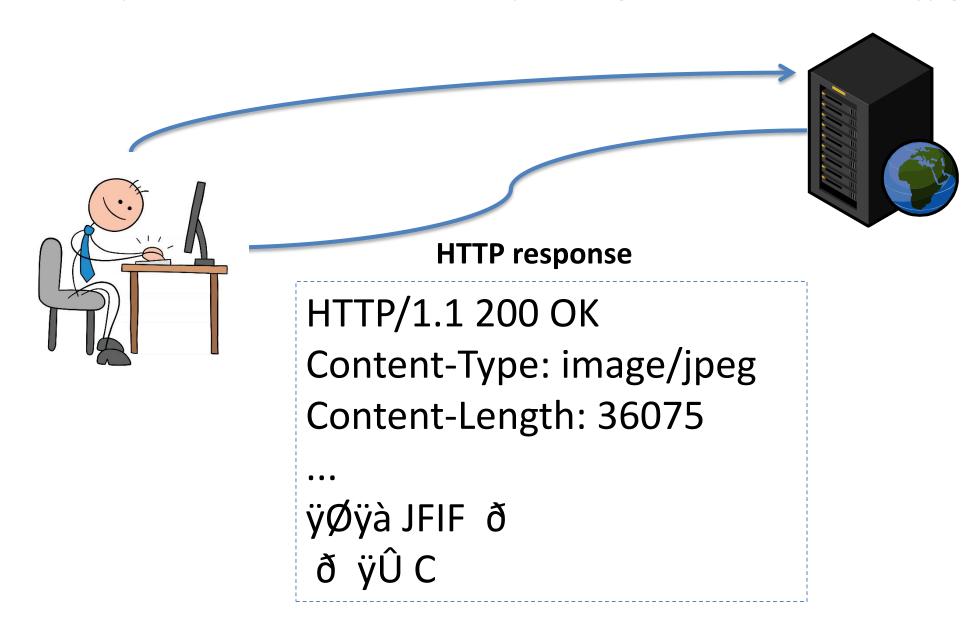
http://www.diocese-vilareal.pt/a-diocese.html



http://www.diocese-vilareal.pt/a-diocese.html



http://www.diocese-vilareal.pt/images/stories/diocese.jpg



Requests methods

- HTTP 0.9
 - GET
- HTTP 1.0
 - HEAD
 - POST
- HTTP 1.1
 - PUT
 - DELETE
 - OPTIONS
 - TRACE
 - CONNECT
 - PATCH

Requests methods

- HTTP 0.9
 - GET
- HTTP 1.0
 - HEAD
 - POST
- HTTP 1.1
 - PUT
 - DELETE
 - OPTIONS
 - TRACE
 - CONNECT
 - PATCH

Request a resource (Web page, image, etc.)

Requests method

- HTTP 0.9
 - GET
- HTTP 1.0
 - HEAD
 - POST
- HTTP 1.1
 - PUT
 - DELETE
 - OPTIONS
 - TRACE
 - CONNECT
 - PATCH

Ask to send information in the request body (for submitting forms, for example)

Requests methods

- HTTP 0.9
 - GET
- HTTP 1.0
 - HEAD
 - POST
- HTTP 1.1
 - PUT
 - DELETE
 - OPTIONS
 - TRACE
 - CONNECT
 - PATCH

Ask only the headers of a resource (headers), not the body.

To compare versions, eg.

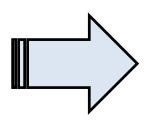
Requests methods

- HTTP 0.9
 - GET
- HTTP 1.0
 - HEAD
 - POST
- HTTP 1.1
 - PUT[●]
 - DELETE
 - OPTIONS
 - TRACE
 - CONNECT
 - PATCH

Ask to save a resource on the server (upload).

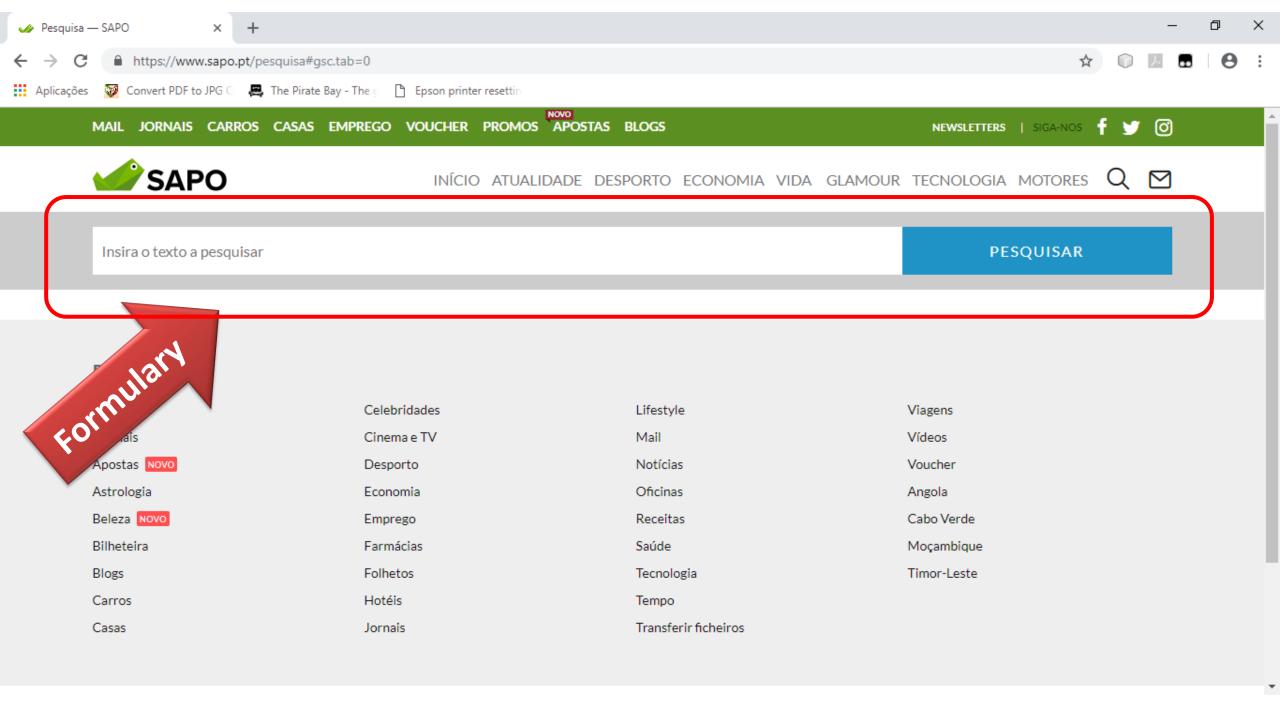
Standard requests from web applications or websites are based only on GET and POST methods

- HTTP 0.9
 - GET
- HTTP 1.0
 - HEAD
 - POST
- HTTP 1.1
 - PUT
 - DELETE
 - OPTIONS
 - TRACE
 - CONNECT
 - PATCH



RESTful APIs use the following methods

HTTP METHOD	CRUD
POST	Create
GET	Read
PUT	Update/Replace
PATCH	Partial Update/Modify
DELETE	Delete



...

</form>

What is the difference between using "GET" or "POST" in this form?



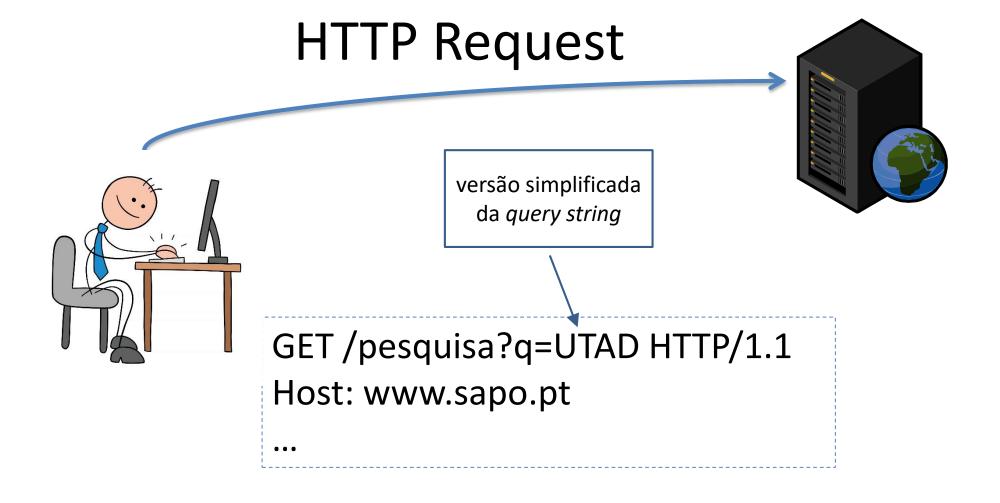
<form action="/pesquisa" method="get">

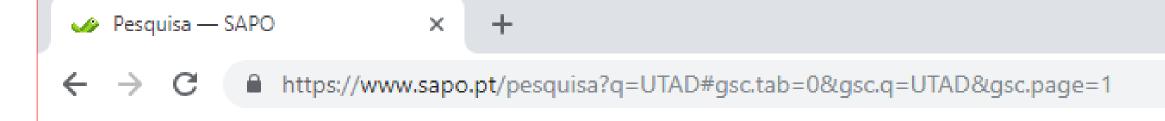
•••

```
"
<legend>Pesquisa SAPO</legend>
<input name="q" type="search" placeholder="Insira o texto a pesquisar">
<button type="submit" value="Pesquisar">Pesquisar</button>
```

• • •

</form>





<form action="/pesquisa" method="post">

<input name="q" type="search" placeholder="Insira o texto a pesquisar">

<button type="submit" value="Pesquisar">Pesquisar/button>

• • •

</form>







versão simplificada da query string

POST /pesquisa HTTP/1.1

Host: www.sapo.pt

q=UTAD



Pesquisa — SAPO













https://www.sapo.pt/pesquisa#gsc.tab=0&gsc.page=1

GET vs POST

	GET	POST
BACK button/Reload	Harmless	Data will be re-submitted (the browser should alert the user that the data are about to be re-submitted)
Bookmarked	Can be bookmarked	Cannot be bookmarked
Cached	Can be cached	Not cached
Encoding type	application/x-www-form- urlencoded	application/x-www-form-urlencoded or multipart/form-data. Use multipart encoding for binary data
History	Parameters remain in browser history	Parameters are not saved in browser history

	GET	POST
Restrictions on data length	Yes, when sending data, the GET method adds the data to the URL; and the length of a URL is limited (maximum URL length is 2048 characters)	No restrictions
Restrictions on data type	Only ASCII characters allowed	No restrictions. Binary data is also allowed
Security	GET is less secure compared to POST because data sent is part of the URL Never use GET when sending passwords or other sensitive information!	POST is a little safer than GET because the parameters are not stored in browser history or in web server logs
Visibility	Data is visible to everyone in the URL	Data is not displayed in the
VISIDIIICY	Data is visible to everyone in the OIL	URL

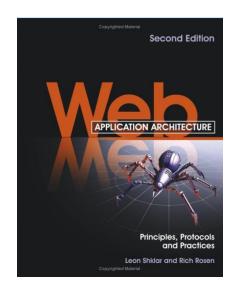
GET or POST ???





Associated Readings

Web Application Architecture, Second Edition Cap. 3: "Birth of the Web: HTTP", pages 29 to 34.



Hypertext Transfer Protocol -- HTTP/1.1

http://www.w3.org/Protocols/rfc2616/rfc2616.html





WEB SITE / APPLICATION NAVIGATION

HOW DOES WEBSITE NAVIGATION WORK?
WHAT IS A URL AND WHAT ARE ITS COMPONENTS?
WHAT IS A QUERY STRING FOR?
WHY DOES A BROWSER AUTOMATICALLY MAKE SEVERAL REQUESTS TO RENDER A WEB PAGE?
WHAT TYPES OF CONTENT CAN A WEB PAGE CONTAIN?
ARE THERE DIFFERENCES FOR THE BROWSER IF THE WEB APPLICATION HAS STATIC CONTENT OR DYNAMICALLY GENERATED CONTENT?

HTTP TERMINOLOGY

WHAT DOES IT MEAN FOR THE HTTP PROTOCOL TO BE STATELESS?
WHAT DOES AN HTTP MESSAGE CONSIST OF? WHAT IS ITS STRUCTURE?
WHAT ARE THE DIFFERENCES BETWEEN REQUEST AND RESPONSE MESSAGES?
WHAT HTTP METHODS ARE USED WHEN BROWSING WEB APPLICATIONS OR WEB SITES?
WHAT ARE THE DIFFERENCES BETWEEN THE GET METHOD AND THE POST METHOD?

Next section

HTTP ELEMENTS

(STATUS CODES, HEADERS, AND MIME TYPES)

Readings until October 12's class

Cap. 3: "Birth of the World Wide

Web: HTTP", pp. 44 to 60.

3.4 Better Information Through Headers 3.4.1 Support for content types 3.4.2 Caching control 3.4.3 Security 3.4.4 Session support 3.5.1 Virtual hosting 3.5.1 Caching support 3.5.2 Persistent connections	
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