

Language specification:

Alphabet:

- a. Upper (A-Z) and lower case letters (a-z) of the English alphabet
- b. Underline character '\_';
- c. Decimal digits (0-9);

Lexic:

- a. Special symbols, representing

-operators : + - \* % ^ / = < <= == != >= > and or not

-separators : [ ] : ; , space

-reserved words: number boolean character string if then else for read write do define while

b. identifiers

- a sequence of letters and digits, such that the first character is a letter or "\_"; the rule is:

identifier = ["\_"]letter[ {letter | digit} ]

letter = "A" | "B" | . . . | "Z" | "a" | "b" | ... | "z"

digit = "0" | "1" | ... | "9"

c. constants

1. number:

number = ["+"|"-"]nonzero{digit} | 0

digit = "0" | nonzero

nonzero = "1" | "2" | ... | "9"

2. character

character = 'letter'| 'digit'

3. string

string = 'char{string}'

character = 'letter'| 'digit'

Syntax:

The words - predefined tokens are specified between " and ":

```
program = "~"declist "~" cmpdstmt  
declist = declaration | declaration "\n" declist  
declaration = "define" type IDENTIFIER  
type = "BOOLEAN" | "CHARACTER" | "NUMBER" | "STRING"
```

```
cmpdstmt = "start" stmtlist "end"  
stmtlist = stmt | stmt "\n" stmtlist  
stmt = simplestmt | structstmt
```

```
simplestmt = assignstmt | iostmt  
assignstmt = IDENTIFIER "=" expression  
expression = expression "+" term | term  
term = term "*" factor | factor  
iostmt = "READ" | "WRITE" "("IDENTIFIER")"
```

```
structstmt = cmpdstmt | ifstmt | whilestmt  
ifstmt = "IF" condition "DO:" stmt ["ELSE:" stmt]  
whilestmt = "WHILE" condition "DO:" stmt  
condition = expression RELATION expression  
RELATION = "<" | "<=" | "==" | "!=" | "=>" | ">"
```

+  
-  
\*  
%  
^  
/  
=  
<  
<=  
==  
!=  
>=  
>  
:  
;  
and  
or  
not  
number  
boolean  
character  
string  
if  
then  
else  
for  
read  
write  
do  
define  
while