

## Computer Games Development CW208

### Project Meeting Notes Year IV

Week Starting:	02/12/2022 TO 09 /12/2022
Student Name:	Patrick Donnelly

<b>Description of work completed since previous meeting</b> Notes : Also record project backlog, use notes page as required Demoeed the expanded palette of entities you can place.
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<b>Tasks to be completed this week</b> Notes: record any additional tasks on notes page as required.
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1	Level loading and saving: investigate file formats, and third-party libraries.
2	Support for multiple rooms: build individual rooms and use procedural generation to knit them together; build individual rooms and have a new phase for connecting them together.
3	Behaviour: attaching behaviour to enemies, items, doors, portals.
4	Add storyline, narrative, NPCs, triggers.

<b>Supervisor Comments</b>

	<b>Student</b>
<b>Signature</b>	
<b>Date</b>	

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**Additional notes:**