Lecture 2

Graphs

V = {1,213,4,53}

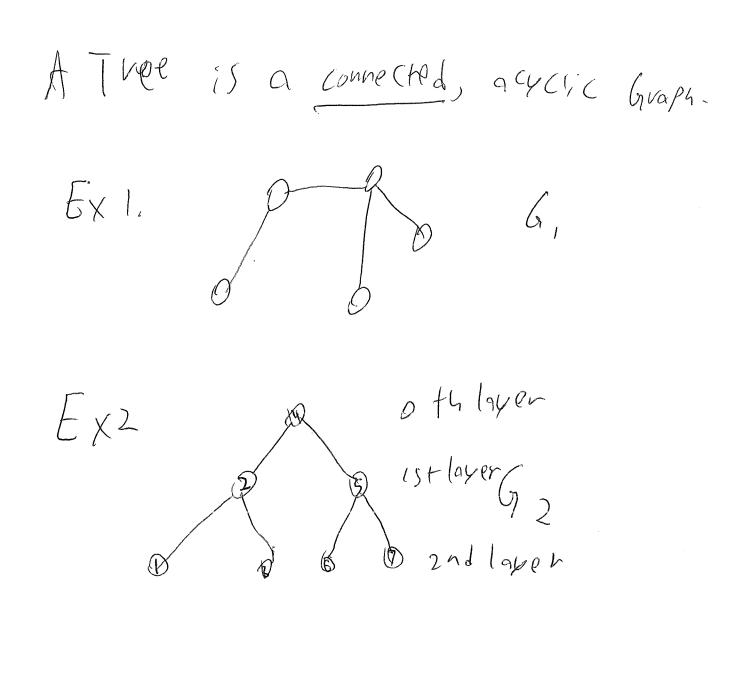
E = {{1,223, {2,333, -3 {4,533}}}

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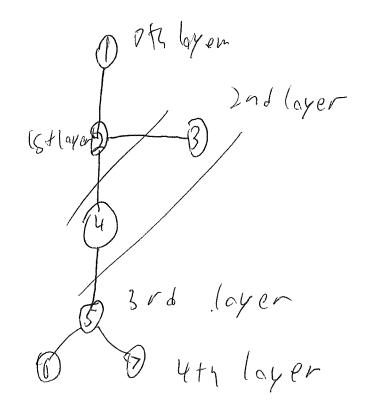
E = {{1,223, {2,333, -3 {4,533}}}

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A Graph G Contains a set of vertices (wdes) V and a set of Edges (arcs) E such that each edge &i, is EE contains two (usually) distinct vertices.



Non QEX3
G3



A Rooted Tree is a tree with a special vertex called the boot.

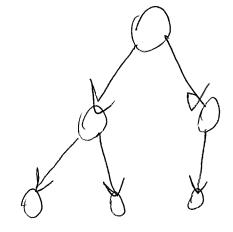
The humber of edges a hopeing away from the voot is the layer of the node. What can we store with graphs?

- · Social interactions
- · Biological Networks
- · Economic/political interactions
- , Decision Thees
- · Games

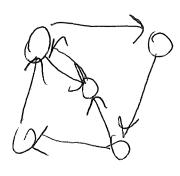
what addition structure can we add?

A directed Graph (Digraph)
is a graph vith edges of the
form (i,i), This edge leaves i and
enters j.

Ex1,

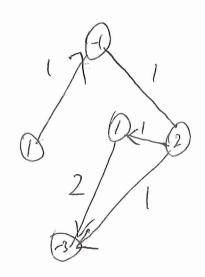


Ex2.



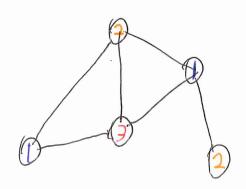
A Weighted Graph is a graph
with numbers on each ege and/or node.

EX,

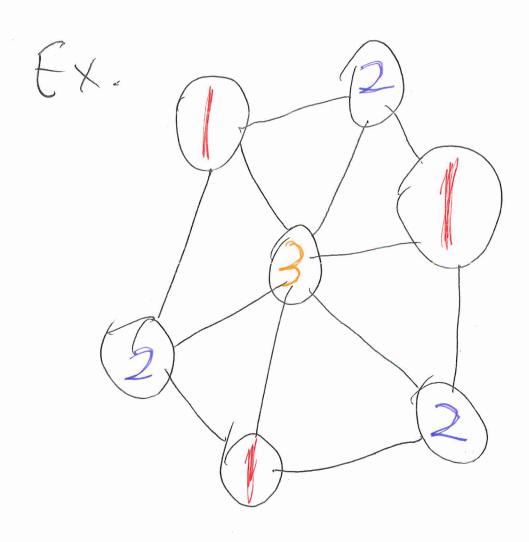


A Graph is a colored graph
if each vertex is as signed a
color/label

Ex.

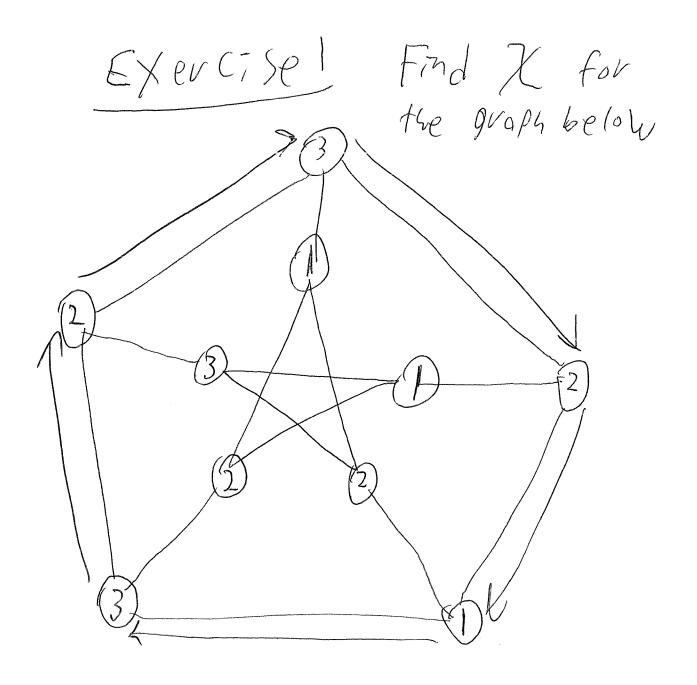


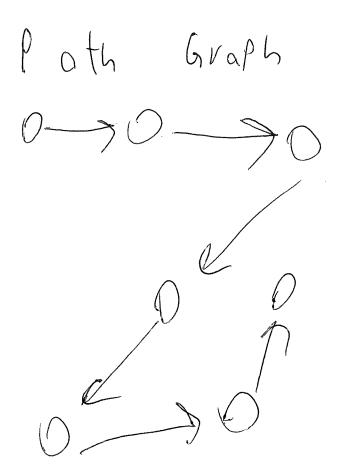
A color P d graph has apaper coloring if no two adjacement vertices are the same who.

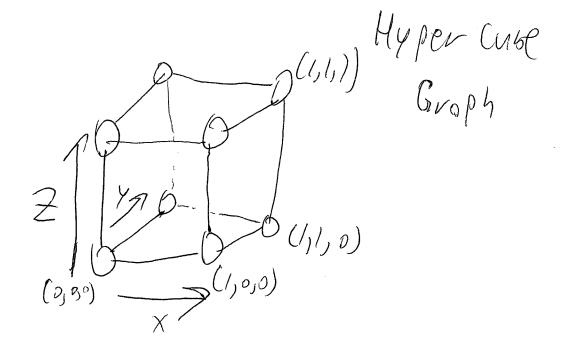


The Chromatic humbergor

a graph 6 is the minimal
humber of colors heeded to
admit a proper coloring.







Stacks and Queups

A Stack is a dot a structure

Where the last element odded

is the first element removed.

(FILO) first in Lastout.

A Queue is a data structure
where the first element added
is the first element removed.

(FIFO) First in First Out.