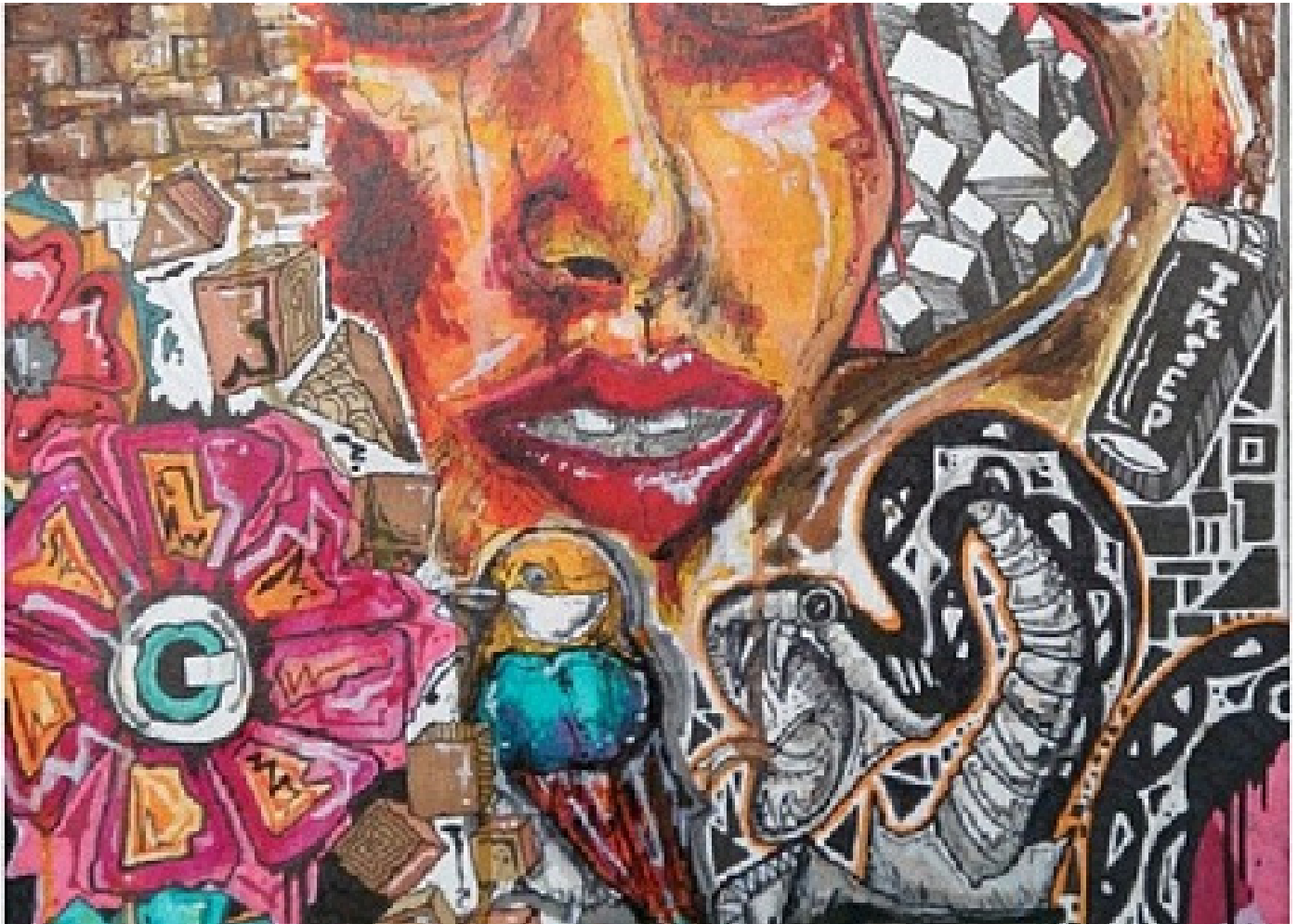


Assessment Task 2

Code 1:

Artist practice influence: PESKA

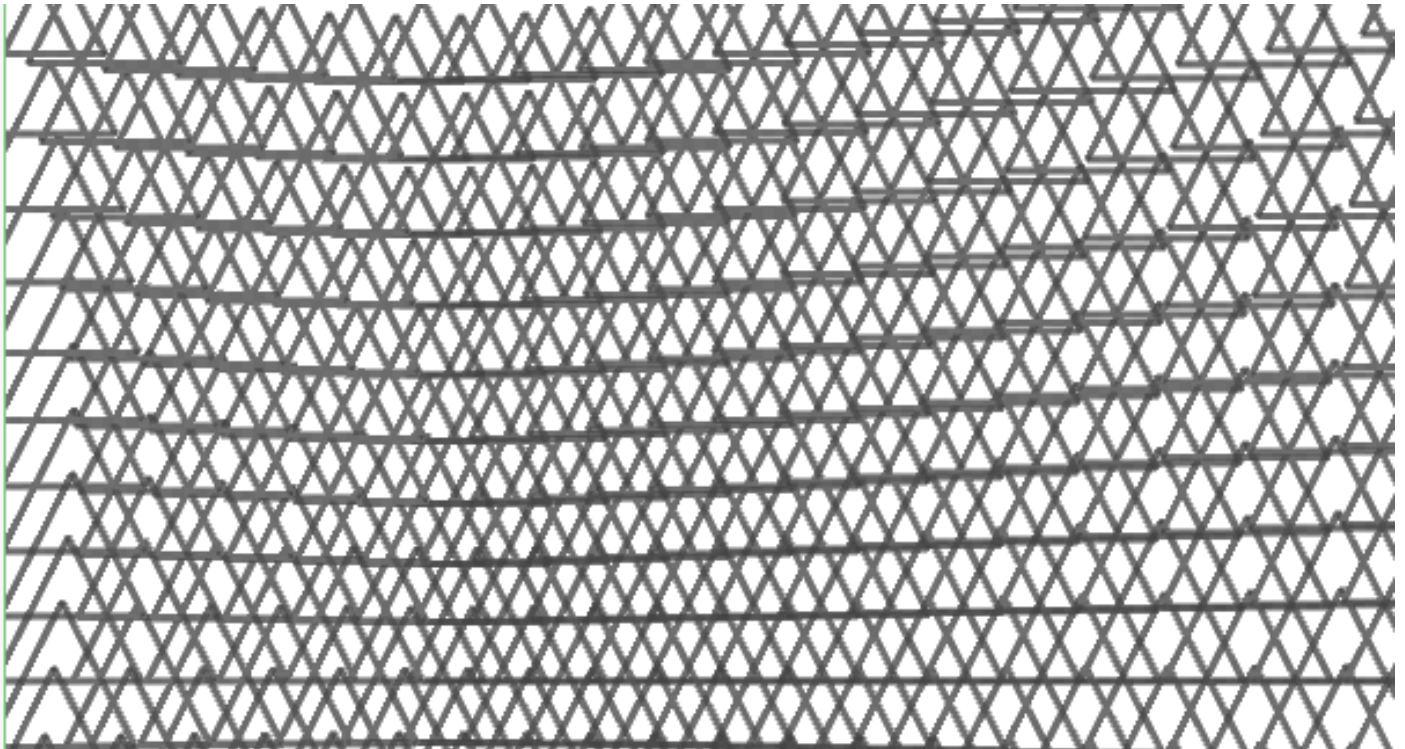
PESKA's practice places emphasis on colour and depth achieved through layering. Gardner's works explore subject matter surrounding the subconscious & human interactions. In my changes to this code I took influence from this way of working, by making changes to the colour and shape to create depth. As one moves the mouse the colours and shapes shift, allowing for an interesting and interactive experience.



Code 1: CHANGES

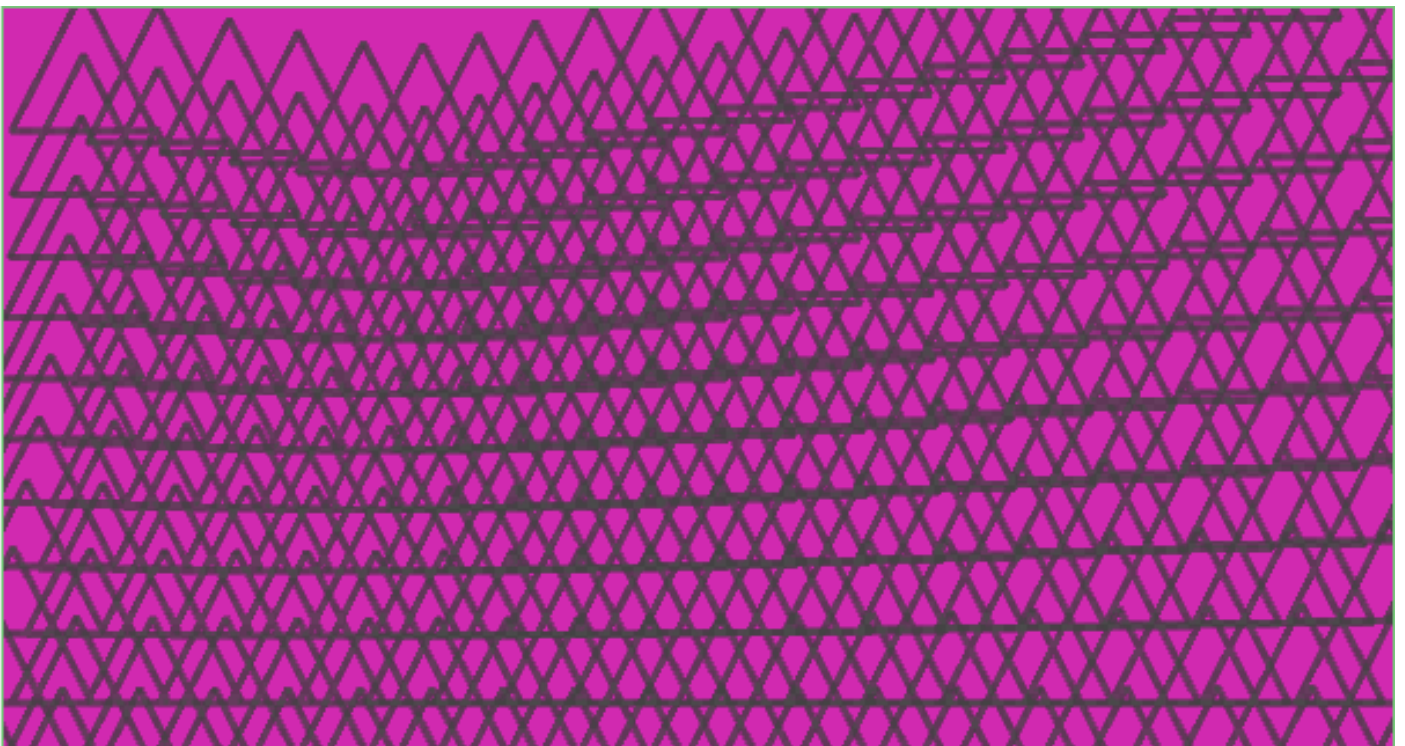
CHANGE 1

Changed the shapes to triangles.



CHANGE 2

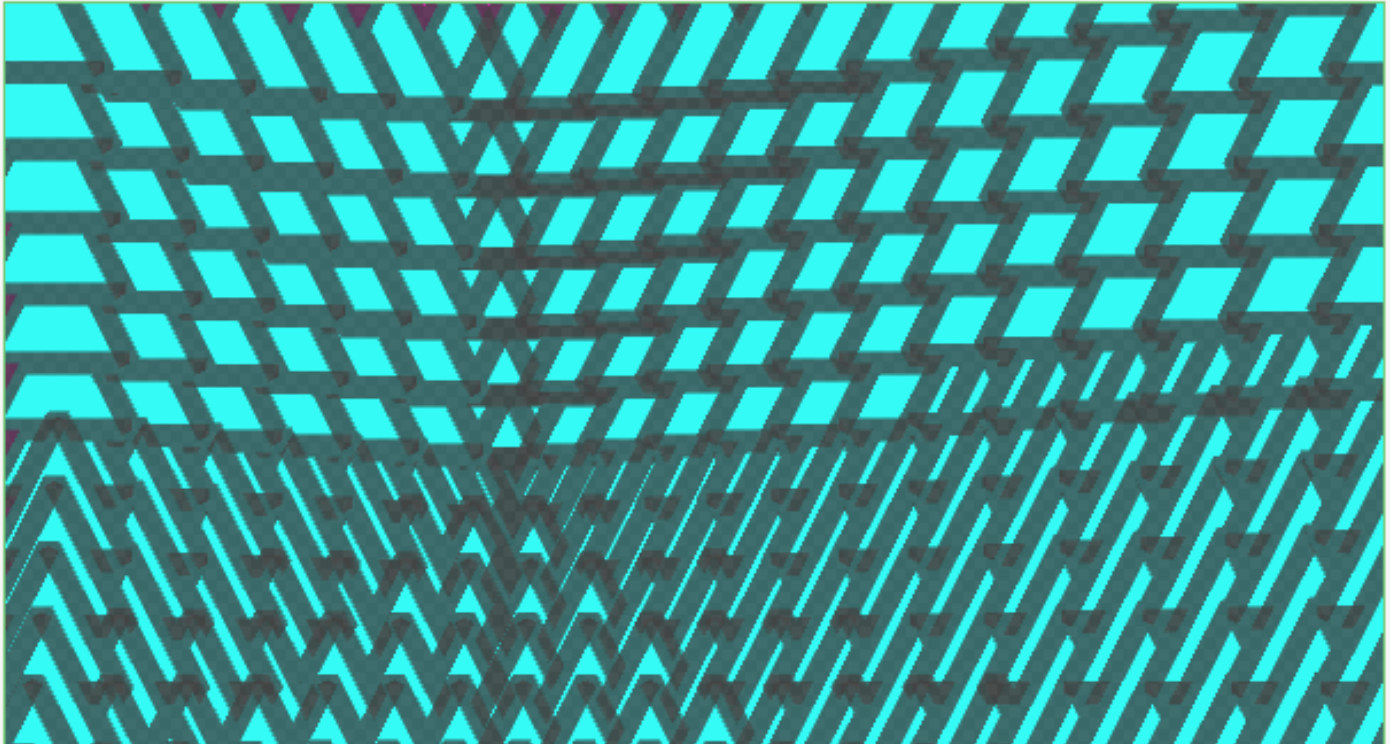
Changed the background colour.



Code 1: CHANGES

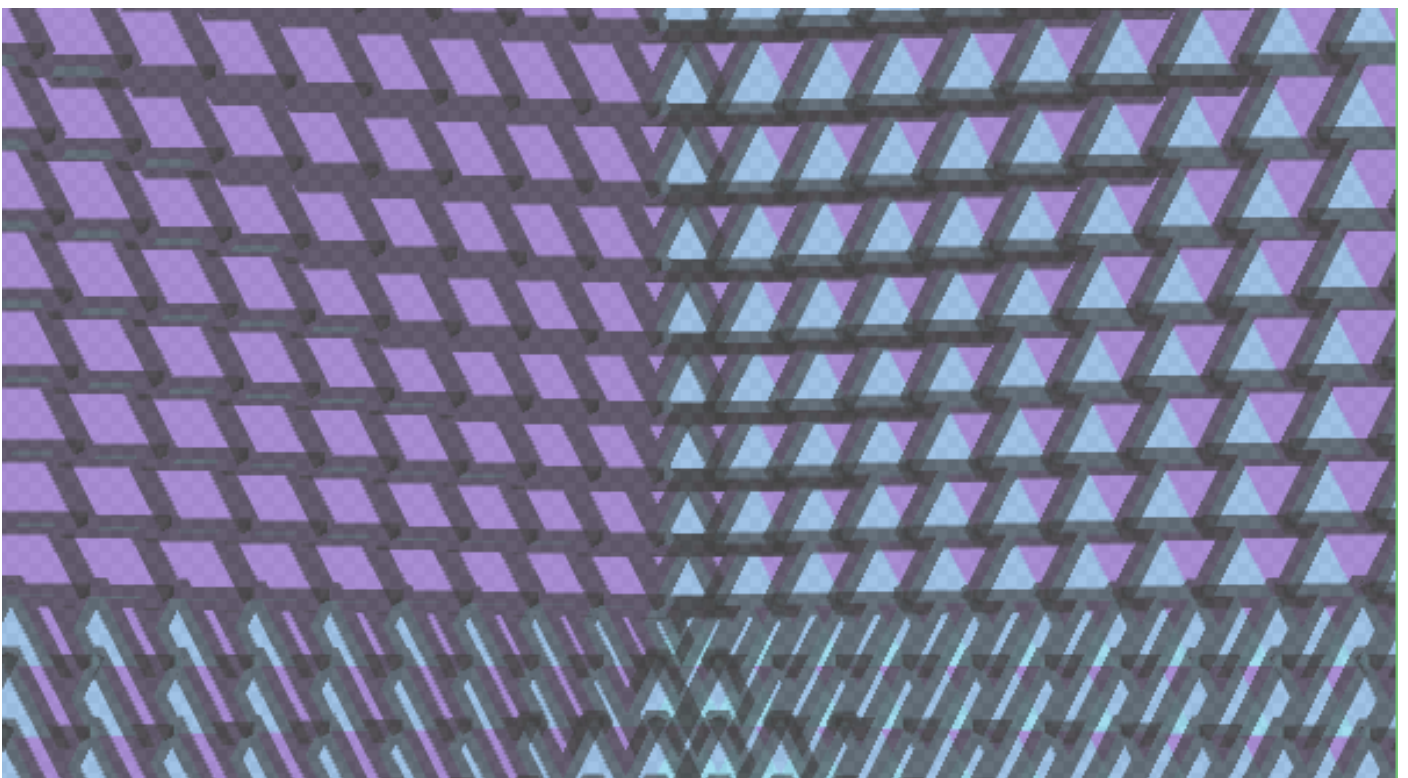
CHANGE 3

Changed fill and stroke wieght.



CHANGE 4

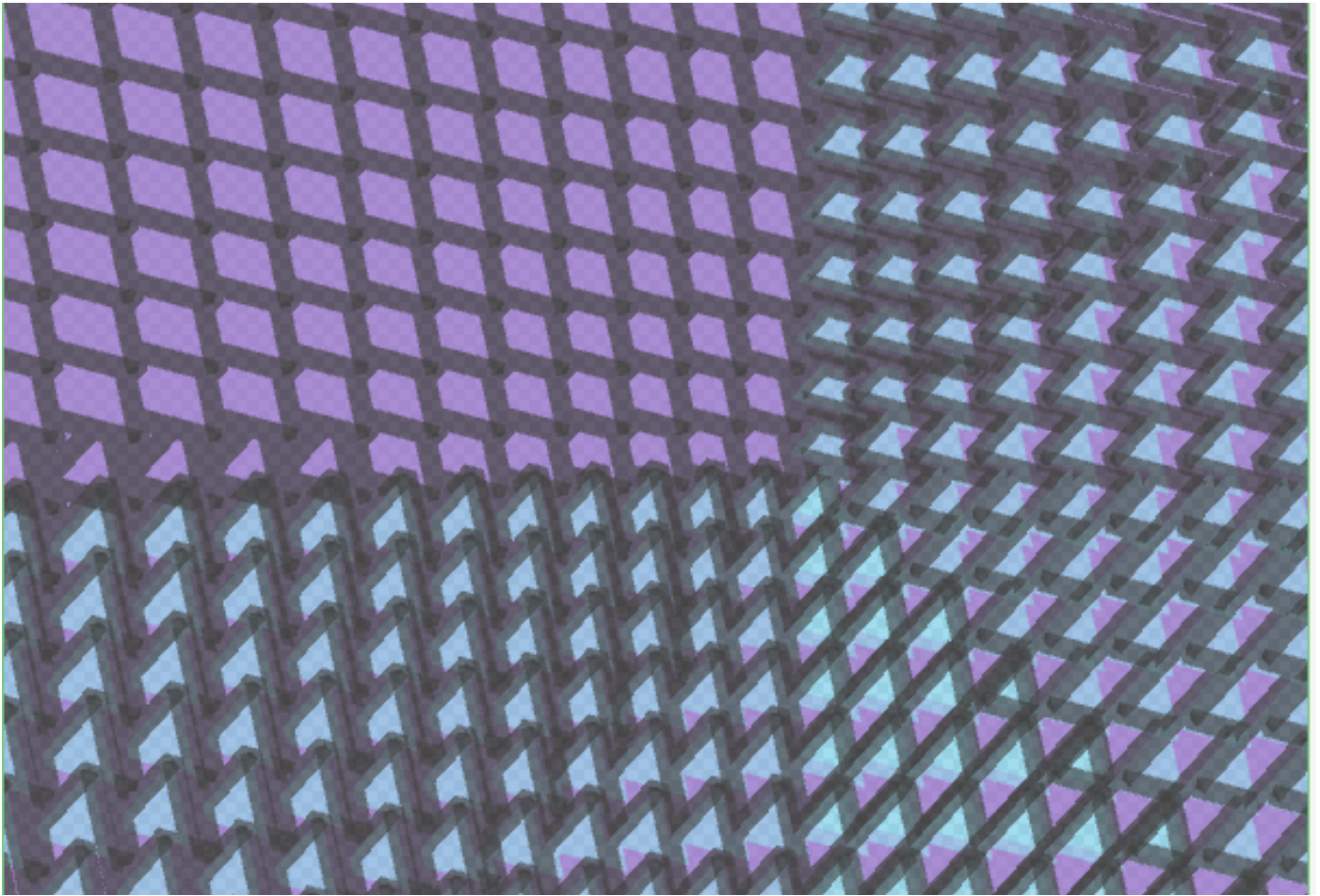
Changed the transparency.



Code 1: CHANGES

CHANGE 5

Rotated the triangles.



Code 2:

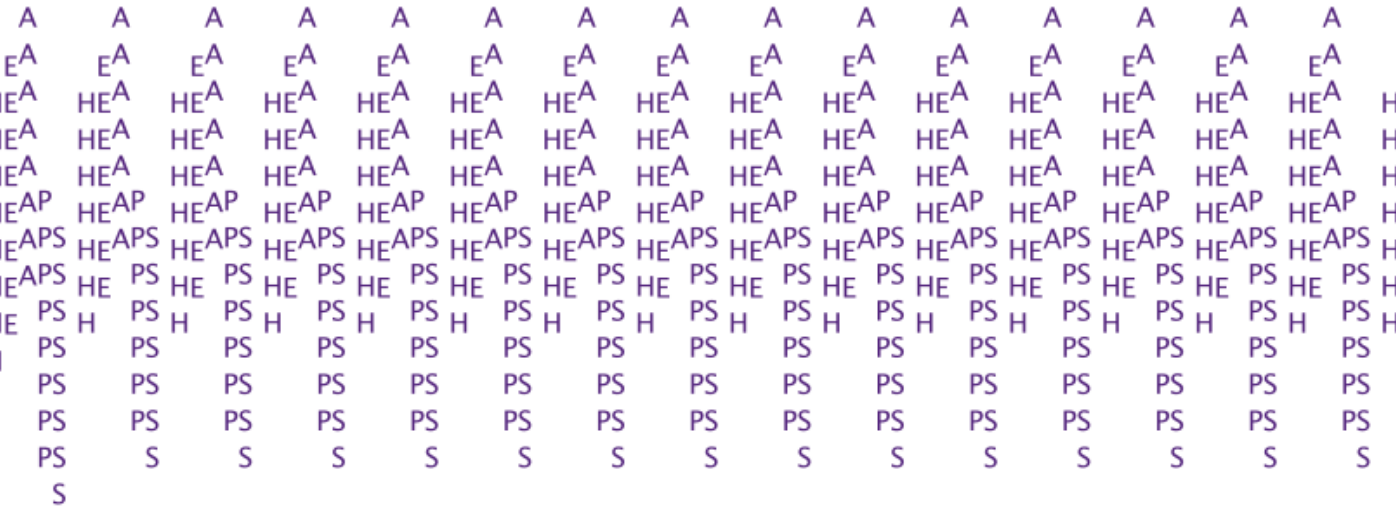
Artist practice influence: TOM MASON

Tom Mason's practice explores spontaneous arrangements of colour in the ceramic form. Mason also applies selected text to many of his works, as seen in the 'Gator Brueg' Mason also explores everyday imagery and form in his works. As I have done in the changes to this code, using a repetitive arrangement of words which can be manipulated by mouse movement and layering the images of the dead rat, exploring the dirty corners of the human mind.



Code 2: CHANGES

CHANGE 1
Changed the shapes to triangles.



CHANGE 2
Changed the background image.



Code 2: CHANGES

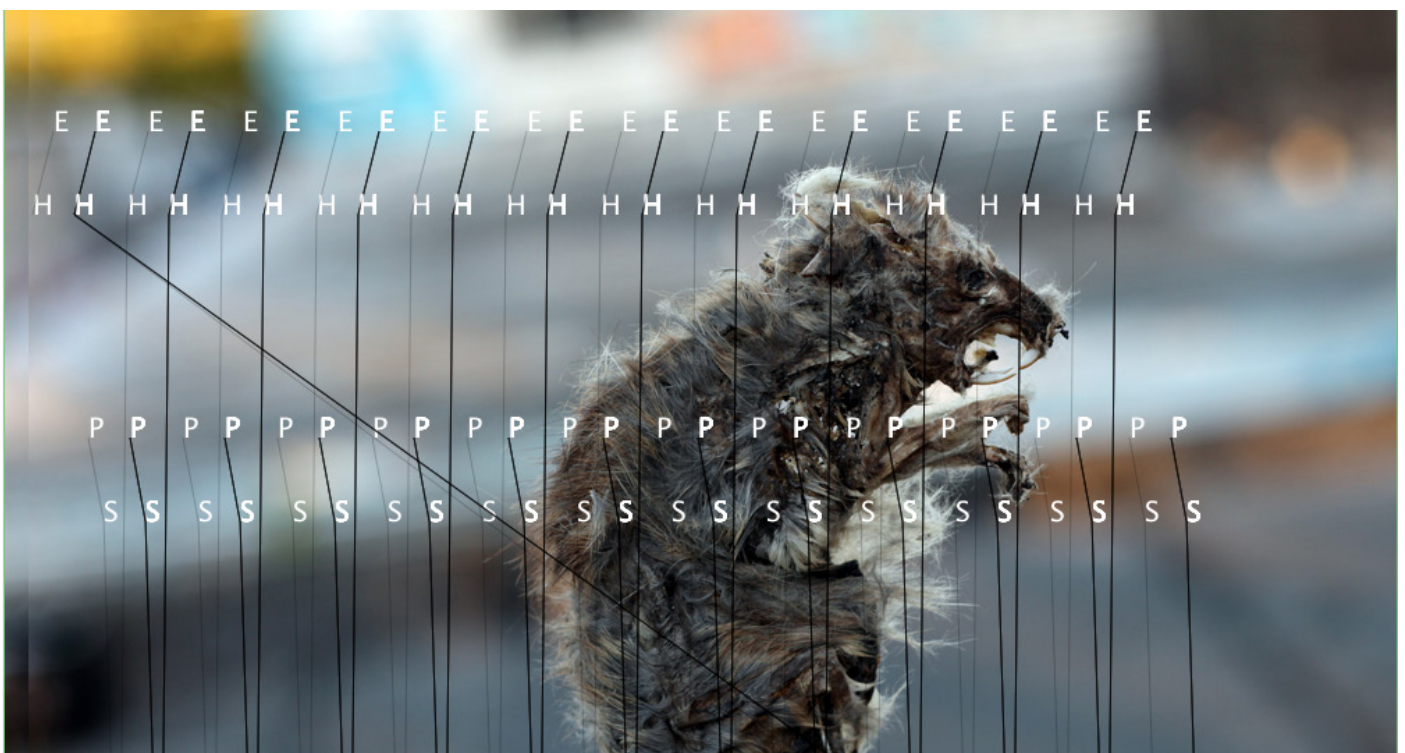
CHANGE 3

Changed font color, line stroke, line transparency.



CHANGE 4

Created background image overlay by modifying the alpha value of the image with the tint() function & transparency of background.



Code 2: CHANGES

CHANGE 5

Created box to magnify original rat image.

