



Adventurer is an action card that costs 6 coins to buy. It allows you to reveal cards from your deck until you reveal 2 treasure cards. You can then put those treasure cards in your hand and discard the other revealed cards.



This is an action card that costs 5 coins to buy. It allows you to draw a card, play one more action card this turn, and buy an additional card this turn. It also gives you one extra coin.



This is an attack action card that costs 4 coins to buy. Besides giving you 2 extra coins, It has an adverse effect towards other players, forcing everyone else to discard down to 3 cards. Otherwise, a player would have 5 tokens in their hand the following turn.





The moat is an action reaction card that costs 2 coins to buy. Action reaction cards can be revealed when you are the target of an attack. In this case, it negates the attack. Otherwise, you can play it for 2 coins in order to draw 2 cards that turn.



The Smithy is a 4 cost action card that allows you to draw 3 extra cards that turn.