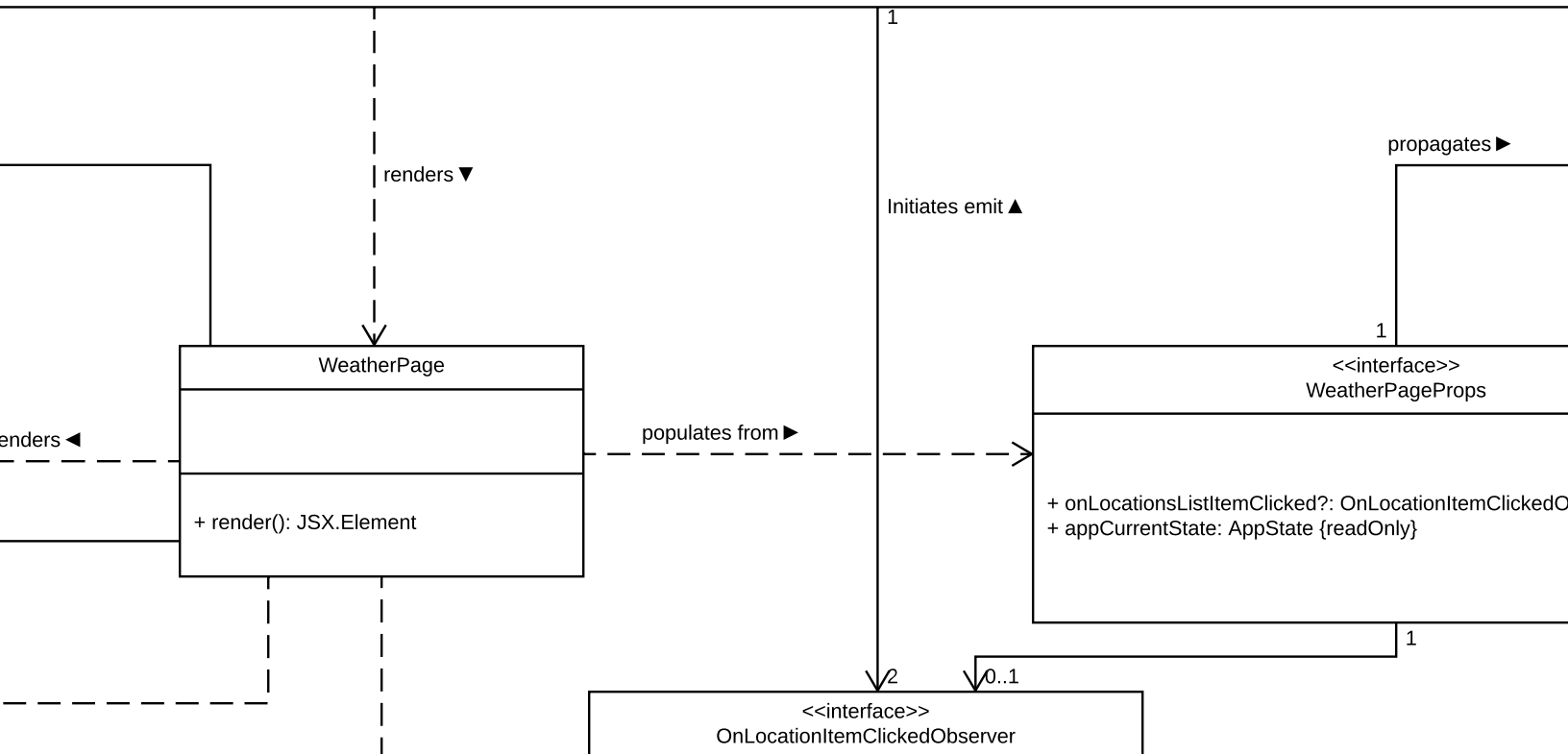
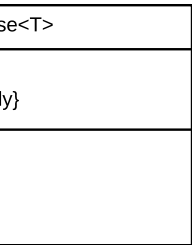


onItemClickedObserver
LocationItemClickedObserver

ocketIOClient.Socket, addMonitorEvent: string, removeMonitorEvent: string): OnLocationItemClickedObserver

ocketIOClient.Socket, addMonitorEvent: string, removeMonitorEvent: string, filterWeatherData: (location: string, weatherData: WeatherLocationData) => WeatherLocationD

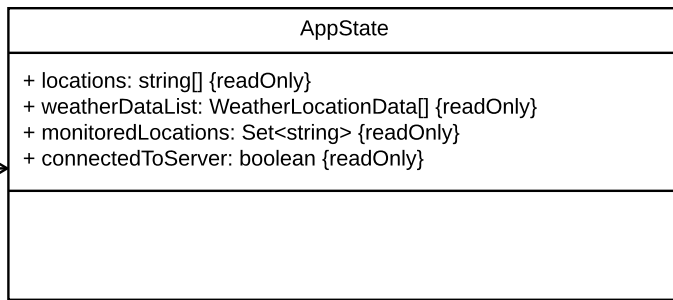




retrieves response from ▲



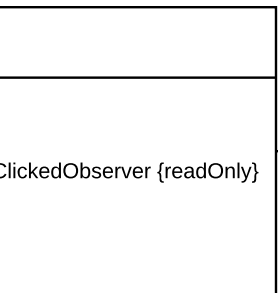
sets state from ►



1

property of ◀

1



1

propagates ►

sets state using ▼

