

# Class 8: Functor, Foldable

March 19

Q: how can I get better at finding and using library functions?

questions from homework

Q: how does “deriving” work? are there limitations?

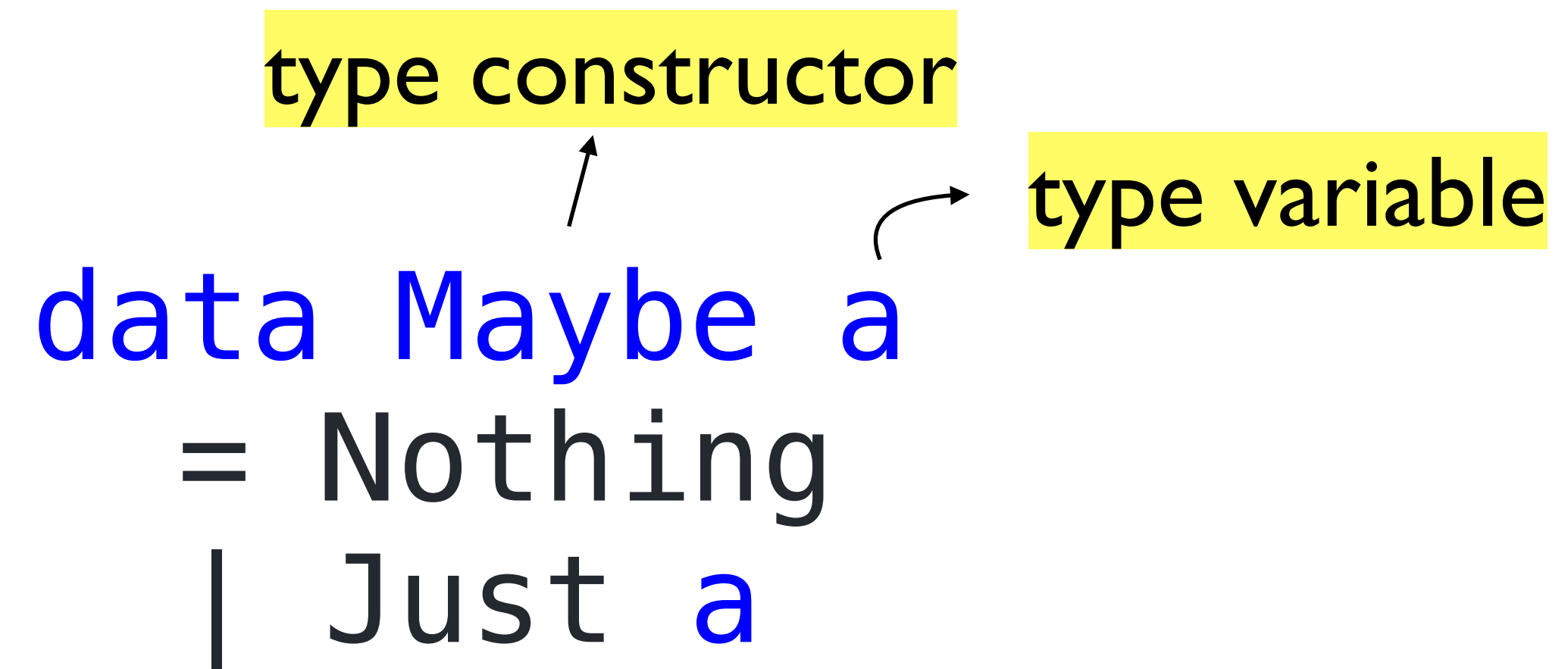
questions from homework

generalizing map

type constructor

type variable

```
data Maybe a
  = Nothing
  | Just a
```



some polymorphic data types

```
data List a
  = Nil
  | Cons a (List a)
```

some polymorphic data types

```
data Tree a  
  = Leaf  
  | Branch (Tree a) a (Tree a)
```

some polymorphic data types

`map :: (a -> b) -> [a] -> [b]`

`treeMap :: (a -> b) -> Tree a -> Tree b`

`maybeMap :: (a -> b) -> Maybe a -> Maybe b`

suspiciously similar type signatures



`thingMap :: (a -> b) -> f a -> f b`

generalizing...

```
class Functor f where  
  fmap :: (a -> b) -> f a -> f b
```

...using a type class

a digression into kinds

```
ghci> :type 3  
Int
```

(you can follow along in GHCi)

types have types too!  
they're called *kinds*.

```
ghci> :kind Int  
Int :: *
```

```
ghci> :kind Bool  
Bool :: *
```

```
ghci> :kind Char  
Char :: *
```

(you can follow along in GHCi)

```
data Maybe a
```

```
ghci> :kind Maybe Int  
Maybe Int :: *
```

```
ghci> :kind Maybe  
Maybe :: * -> *
```

(you can follow along in GHCi)

```
data List a
```

```
ghci> :kind [Int]  
[Int] :: *
```

```
ghci> :kind []  
[] :: * -> *
```

(you can follow along in GHCi)

some more conceptual examples...



```
Prelude> :k (->)
(->) :: * -> * -> *
```

```
Prelude> :k (->) Int Char
(->) :: *
```

```
Prelude> :k Int -> Char
(->) :: *
```

```
data Funny f a = Foo a (f a)
```

```
Prelude> :k Funny
```

```
Funny :: (* -> *) -> * -> *
```

```
Prelude> :k Funny Maybe
```

```
Funny Maybe :: * -> *
```

generalizing map

```
class Functor f where  
  fmap :: (a -> b) -> f a -> f b
```

```
instance Functor Int where  
  fmap = ...
```

```
error:  
Expected kind ‘* -> *’,  
but ‘Int’ has kind ‘*’
```

non-example

```
class Functor f where
  fmap :: (a -> b) -> f a -> f b
```

```
instance Functor Maybe where
  fmap :: (a -> b) -> Maybe a -> Maybe b
  fmap _ Nothing = Nothing
  fmap f (Just a) = Just (f a)
```

examples

```
class Functor f where
  fmap :: (a -> b) -> f a -> f b
```

```
instance Functor [] where
  fmap :: (a -> b) -> [a] -> [b]
  fmap _ [] = []
  fmap f (x : xs) = f x : fmap f xs
```

examples

```
class Functor f where  
  fmap :: (a -> b) -> f a -> f b
```

```
instance Functor [] where  
  fmap :: (a -> b) -> [a] -> [b]  
  fmap = map
```

examples

*(exercise: Functor instance for Tree + add3Tree)*



generalizing fold

```
listFold :: (a -> b -> b) -> b -> [a] -> b
```

```
treeFold :: (a -> b -> b) -> b -> Tree a -> b
```

suspiciously similar type signatures

```
class Foldable t where  
  foldr :: (a -> b -> b) -> b -> t a -> b
```

yet another type class

```
class Foldable t where
  foldr :: (a -> b -> b) -> b -> t a -> b
```

```
instance Foldable [] where
  foldr :: (a -> b -> b) -> b -> [a] -> b
  foldr _ z [] = z
  foldr f z (x : xs) = f x (foldr f z xs)
```

examples

*(exercise: Foldable instance for Tree + toListTree)*

```
any :: (a -> Bool) -> [a] -> Bool
any f = foldr ((||) . f) False
```

`any :: (a -> Bool) -> [a] -> Bool`

*generalizes to*

`any :: Foldable t => (a -> Bool) -> t a -> Bool`

```
elem :: Eq a => a -> [a] -> Bool  
elem e = any (== e)
```



`elem :: Eq a => a -> [a] -> Bool`

*generalizes to*

`elem :: (Foldable t, Eq a) => a -> t a -> Bool`

```
sum :: [Int] -> Int  
sum = foldr (+)
```

`sum :: [Int] -> Int`

*generalizes to*

`sum :: (Foldable t, Num a) => t a -> a`

*(toList example)*

today's type classes

```
class Functor f where  
  fmap :: (a -> b) -> f a -> f b
```

```
class Foldable t where  
  foldr :: (a -> b -> b) -> b -> t a -> b
```