## Class I: Haskell Basics

January 23

### introductions

#### class:

on Tuesdays at 3:30–5 p.m. graded on attendance and effort

#### homework:

due Mondays at 10 p.m. graded on correctness and style

prerequisite: CIS 1200 or equivalent Website: class policies and schedule

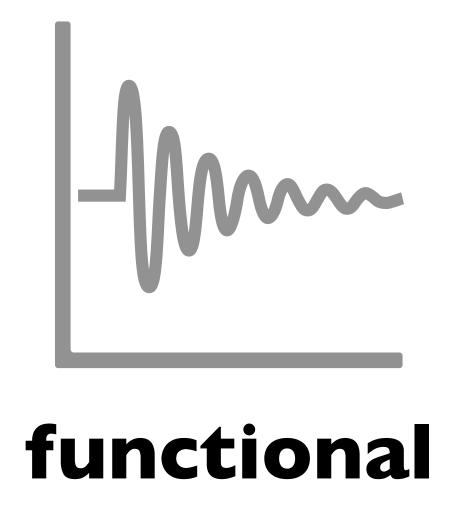
Ed: announcements and Q&A

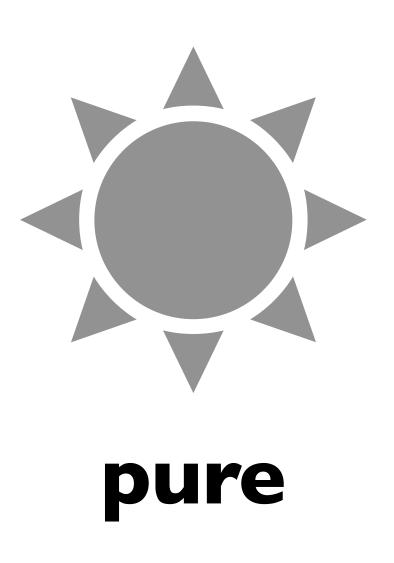
Canvas: attendance grades

Gradescope: homework submissions and grades

(tour: cis 1904-spring24)

why Haskell?







nicely typed

```
var a = getData();
if (a != null) {
 var b = getMoreData(a);
  if (b != null) {
     var c = getMoreData(b);
     if (c != null) {
        var d = getEvenMoreData(c);
        if (d != null) {
          output d;
```



```
do
  a <- getData
  b <- getMoreData a
  c <- getMoreData b
  d <- getEvenMoreData c
  output d</pre>
```

```
var a = getData();
for (var a_i in a) {
  var b = getMoreData(a_i);
  for (var b_j in b) {
    var c = getMoreData(b_j);
    for (var c_k in c) {
      var d = getEvenMoreData(c_k);
      for (var d_l in d) {
        output d_l;
```

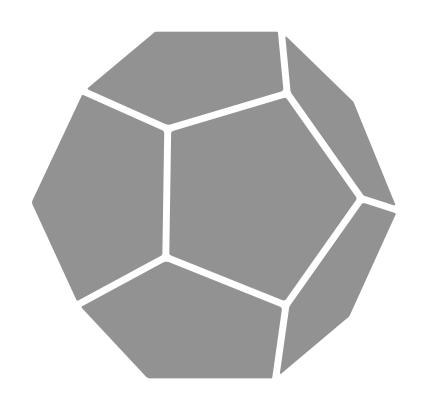


```
do
  a <- getData
  b <- getMoreData a
  c <- getMoreData b
  d <- getEvenMoreData c
  output d</pre>
```

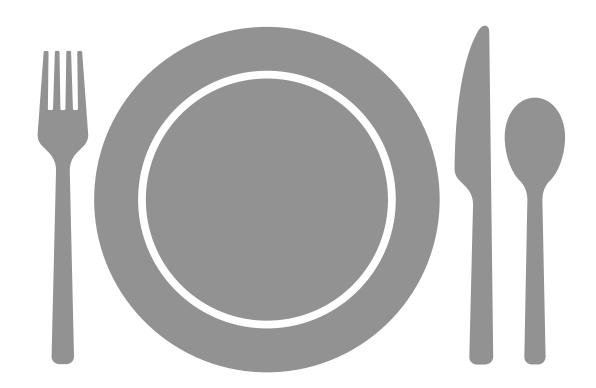
```
int acc = 0;
for (int i = 0; i < lst.length; i++) {
    acc = acc + 3 * lst[i];
}</pre>
```



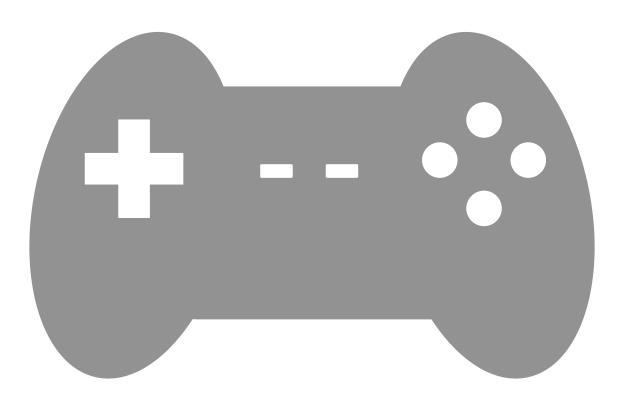
sum (map (3 \*) lst)



abstraction



wholemeal programming



most importantly, it's fun!

# the programming process

## let's learn some Haskell!

x :: Int

"x has type Int"

x = 3

"x is defined to be 3"

(example: GHCi)

you should always have type signatures!

```
i :: Int
i = 3

d :: Double
d = 3.14
```

```
b :: Bool
b = False
```

```
c :: Char
c = 'x'

s :: String
s = "Hello!"
```

(example: arithmetic)



Rewrite the definition of ex3 using infix instead of prefix notation.

Correct answer: j 'div' i

Join by Web PollEv.com/jessicashi159 Join by Text Send jessicashi159 and your message to 37607



#### What does ex3 evaluate to? Use GHCi to see!

### Correct answer: 1

add3 :: Int 
$$\rightarrow$$
 Int add3 n = n + 3

```
combine :: Int \rightarrow Int \rightarrow Int \rightarrow Int combine x y z = x + y + z + 17
```

```
result :: Int
result = combine 1 2 3
```

please follow along!

```
factorial :: Int -> Int
factorial 0 = 1
factorial n = n * factorial (n - 1)
```



Write the type signature of sumtorial.

Correct answer: sumtorial :: Int -> Int

(exercise: sumtorial)

```
nums :: [Int]
nums = [1, 5, 19]
```

please follow along!

```
add3List :: [Int] -> [Int]
add3List [] = []
add3List (x : xs) = x + 3 : add3List xs
```

(exercise: double and swap)

# questions?

### looking ahead:

Homework 0 (installation) due Friday but preferably earlier Homework I (this class) due next Monday

office hour schedule posted on Ed

if you are not registered (but would like to be), please stay a minute