Class 10: Monads!

April 2

Q: is there a simple way to remove "IO" from the output?

Q: how does IO actually work?

```
data IO a = IO (RealWorld \rightarrow (RealWorld, a))
(>>=) :: I0 a -> (a -> I0 b) -> I0 b
(I0 f) >= k = I0 (\state ->
  let (state', a) = f state
    in let I0 g = k a
      in g state'
                             this is a rough approximation!
```

questions from the homework

monads by example

Maybe

```
lookup :: a -> [(a, b)] -> Maybe b

directory :: [(String, String)]
directory =
   [("Jill", "jill3@upenn.edu"),
   ("Jack", "jack4@other.edu"),
   ("Bob", "malformed-email")]
```

```
getUsername :: String -> Maybe String
getUsername name =
  case lookup name directory of
   Nothing -> Nothing
    Just email ->
      case elemIndex '@' email of
        Nothing -> Nothing
        Just i -> Just (take i email)
```

```
getUsername name =
  case lookup name directory of
  Nothing -> Nothing
  Just email ->
    case elemIndex '@' email of
    Nothing -> Nothing
  Just i -> Just (take i email)
```

```
getUsername name =
  case lookup name directory of Maybe String
  Nothing -> Nothing
  Just email ->
    case elemIndex '@' email of
    Nothing -> Nothing
  Just i -> Just (take i email)
```

```
getUsername name =
  case lookup name directory of Maybe String
  Nothing -> Nothing
  Just email -> String ->
     case elemIndex '@' email of
     Nothing -> Nothing
  Just i -> Just (take i email)
```

```
getUsername name =
  case lookup name directory of Maybe String
  Nothing -> Nothing
  Just email -> String ->
     case elemIndex '@' email of Maybe Int
     Nothing -> Nothing
  Just i -> Just (take i email)
```

```
getUsername name =
  case lookup name directory of
    Nothing -> Nothing
    Just email ->
      case elemIndex '@' email of
        Nothing -> Nothing
        Just i -> Just (take i email)
                           String ->
```

example: on further examination

```
getUsername name =
  case lookup name directory of
    Nothing -> Nothing
    Just email ->
      case elemIndex '@' email of
        Nothing -> Nothing
        Just i -> Just (take i email)
                           String -> Maybe String
```

example: on further examination

```
(>>=) :: I0 a -> (a -> I0 b) -> I0 b
return :: a -> I0 a

(>>=) :: Maybe a -> (a -> Maybe b) -> Maybe b
return :: a -> Maybe a
```

```
class Monad m where
  (>>=) :: m a -> (a -> m b) -> m b
  return :: a -> m a
```

```
instance Monad Maybe where
  (>>=) :: Maybe a -> (a -> Maybe b) -> Maybe b
  Nothing >>= _ = Nothing
  Just x >>= k = k x

return :: a -> Maybe a
  return x = Just x
```

please follow along locally!

```
getUsername :: String -> Maybe String
getUsername name =
  lookup name directory >>=
     (\email ->
        elemIndex '@' email >>=
        (\i ->
        return (take i email)))
```

example: revisited

please follow along locally!

```
getUsername :: String -> Maybe String
getUsername name = do
  email <- lookup name directory
  i <- elemIndex '@' email
  return (take i email)</pre>
```

example: revisited

(exercise: safeThird)

List

```
cross :: [a] -> [b] -> [(a, b)]
cross xs ys =
```

```
cross :: [a] -> [b] -> [(a, b)]
cross xs ys =
  ?map
  XS
```

```
cross :: [a] -> [b] -> [(a, b)]
cross xs ys =
  ?map
      ?map
  XS
```

```
cross :: [a] -> [b] -> [(a, b)]
cross xs ys =
  concatMap
    (\X ->
      ?map
  XS
```

```
cross :: [a] -> [b] -> [(a, b)]
cross xs ys =
  concatMap
    (\X ->
      concatMap
        (\y -> [(x, y)])
        ys
  XS
```

```
instance Monad [] where
  (>>=) :: [a] -> (a -> [b]) -> [b]
  xs >>= k = concatMap k xs

return :: a -> [a]
  return x = [x]
```

please follow along locally!

```
cross :: [a] -> [b] -> [(a, b)]
cross xs ys =
    xs >>=
    (\x ->
        ys >>=
        (\y -> return (x, y)))
```

please follow along locally!

```
cross :: [a] -> [b] -> [(a, b)]
cross xs ys = do
    x <- xs
    y <- ys
    return (x, y)</pre>
```

```
move :: Position -> [Position]
move3 :: Position -> [Position]
move3 start = return state
    >>= move
    >>= move
    >>= move
```

```
evensUpTo20 :: [Int]
evensUpTo20 = do
  n <- [1 . 20]
  guard (even n)
  return n</pre>
```

```
evensUpTo20 :: [Int]
evensUpTo20 = do
  n <- [1 .. 20]
  guard (even n)
  return n
guard:: Bool -> [()]
guard True = [()]
guard False = []
```

```
cross :: [a] -> [b] -> [(a, b)]
cross xs ys = [(x, y) | x <- xs, y <- ys]
evensUpTo20 :: [Int]
evensUpTo20 = [n | n <- [1 ... 20], even n]</pre>
```

(exercise: factors)

Monad m =>

```
(>>) :: Monad m => m a -> m b -> m b ma >> mb =
```

```
(>>) :: Monad m => m a -> m b -> m b ma >> mb = mb
```

this is incorrect!

```
(>>) :: Monad m => m a -> m b -> m b
ma >> mb = ma >>= (\_ -> mb)
```

```
(>>) :: Monad m => m a -> m b -> m b
ma >> mb = ma >>= (\_ -> mb)
```

Just 3 >> Just 4 = ?

```
(>>) :: Monad m => m a -> m b -> m b
ma >> mb = ma >>= (\_ -> mb)
```

Nothing >> Just 4 = ?

```
sequence :: Monad m => [m a] -> m [a]
sequence [] = return []
sequence (ma : mas) = do
  a <- ma
  as <- sequence mas
  return (a : as)</pre>
```

```
sequence :: Monad m => [m a] -> m [a]
sequence [] = return []
sequence (ma : mas) = do
   a <- ma
   as <- sequence mas
   return (a : as)</pre>
```

sequence [Just 3, Just 4] = ?

```
sequence :: Monad m => [m a] -> m [a]
sequence [] = return []
sequence (ma : mas) = do
   a <- ma
   as <- sequence mas
   return (a : as)</pre>
```

sequence [Just 3, Nothing] = ?

(exercise: mapM)