

# Assignment 1

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# Assignment 1: Quizzes + A Coding Task

- Two sets of quizzes (15 ponts)
  - Basic C++ syntax,
  - Pointers, references and containers
  - C++ inheritance and data structures.
- One coding task (10 ponts)
  - Practicing C++ graph traversal algorithm
  - A warm up coding task for later assignments.

All the above quizzes and coding task is due by **23rd August**. You are encouraged to finish the quizzes before starting your coding task.

# Assignment 1: C++ Coding Task

## Graph Traversal

- You will be using what you have learned to build a C++ program.
- **Goal:** implement a depth first search on a graph and print path from a source node to a sink node on the graph

# Assignment 1: C++ Coding Task

## Graph Traversal

- You will be using what you have learned to build a C++ program.
- **Goal:** implement a depth first search on a graph and print path from a source node to a sink node on the graph
- **Specification and code template:** <https://github.com/SVF-tools/Teaching-Software-Analysis/wiki/Assignment-1>

# Assignment 1: C++ Coding Task

## Graph Traversal

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## Depth First Search (DFS)

- An algorithm to traverse or search a graph data structure.
- Exploring as far as possible along each branch before backtracking.

# Assignment 1: C++ Coding Task

## Graph Traversal

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## Depth First Search (DFS)

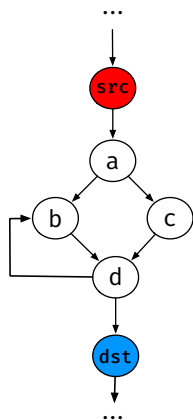
- An algorithm to traverse or search a graph data structure.
- Exploring as far as possible along each branch before backtracking.

## Why DFS?

- Efficient, linear time complexity, i.e.,  $O(V+E)$ , where  $V$  is nodes and  $E$  is edges.
- One of the most commonly used graph algorithms.

# Assignment 1: C++ Coding Task

## Graph Traversal

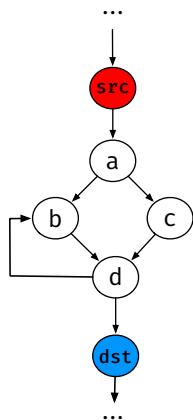


Given a source node `src` and a destination node `dst` on a graph

- (1) can `src` reach `dst`?
- (2) if so, what are the possible paths from `src` to `dst` along the graph?

# Assignment 1: C++ Coding Task

## Graph Traversal



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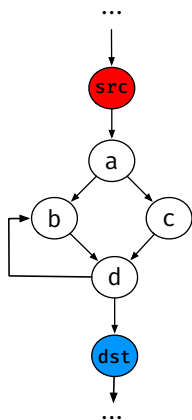
Answer:

- (1) Yes.



# Assignment 1: C++ Coding Task

## Graph Traversal



Given a source node `src` and a destination node `dst` on a graph

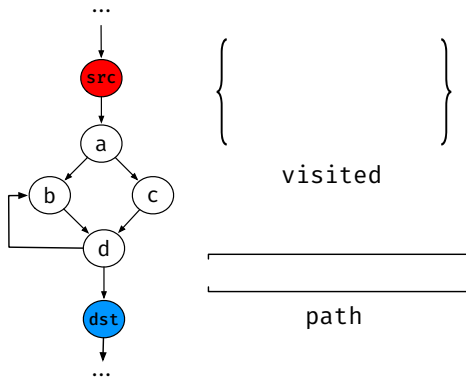
- (1) can `src` reach `dst`?
- (2) if so, what are the possible paths from `src` to `dst` along the graph?

Answer:

- (1) Yes.
- (2) All possible paths:
  - `src`  $\rightarrow$  `a`  $\rightarrow$  `b`  $\rightarrow$  `d`  $\rightarrow$  `dst`
  - `src`  $\rightarrow$  `a`  $\rightarrow$  `c`  $\rightarrow$  `d`  $\rightarrow$  `dst`
  - `src`  $\rightarrow$  `a`  $\rightarrow$  `b`  $\rightarrow$  `d`  $\rightarrow$  `b`  $\rightarrow$  `d`  $\rightarrow$  `dst`
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# Assignment 1: C++ Coding Task

## DFS algorithm and an example



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//mark the visited node
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visited: set<NodeID>
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```
//node seq in the current path during traversal
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```
path: vector<NodeID>
```

```
DFS(visited, path, src, dst)
```

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1 visited.insert(src);
```

```
2 path.push_back(src);
```

```
3 if src == dst then
```

```
4   Print path; //Print node seq of current path
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```
5 foreach edge e ∈ outEdges(src) do
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```
6   if (e.dst ∉ visited)
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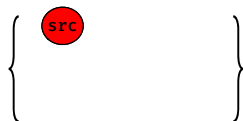
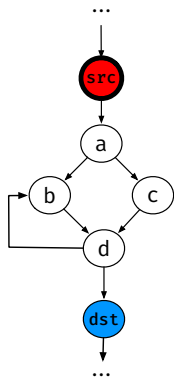
```
7     DFS(visited, path, e.dst, dst);
```

```
8   visited.erase(src);
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9   path.pop_back();
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# Assignment 1: C++ Coding Task

## DFS algorithm and an example



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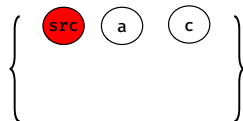
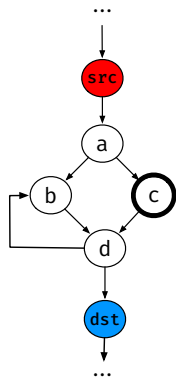
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# Assignment 1: C++ Coding Task

## DFS algorithm and an example



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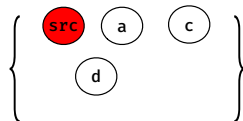
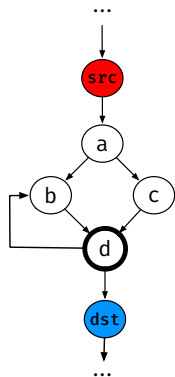
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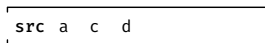
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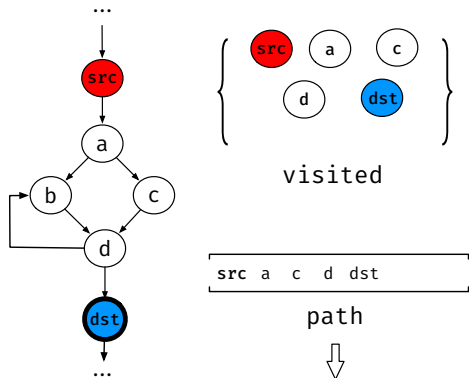
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# Assignment 1: C++ Coding Task

## DFS algorithm and an example



OUTPUT<src → a → c → d → dst>

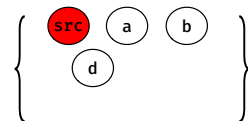
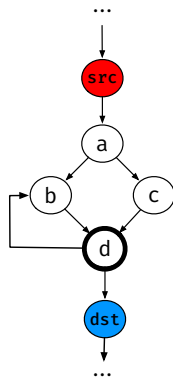
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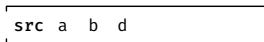
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## DFS algorithm and an example



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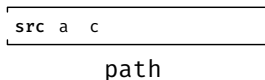
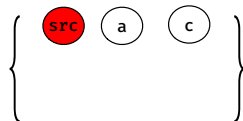
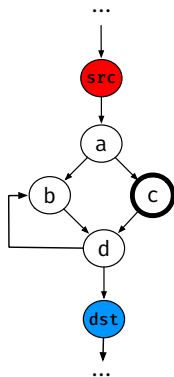
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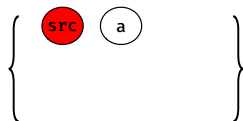
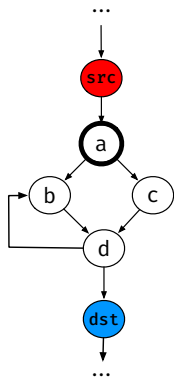
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## DFS algorithm and an example



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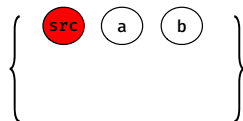
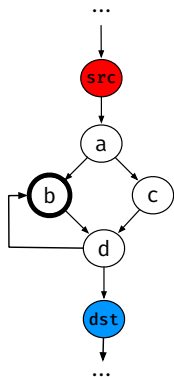
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# Assignment 1: C++ Coding Task

## DFS algorithm



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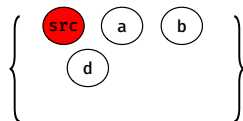
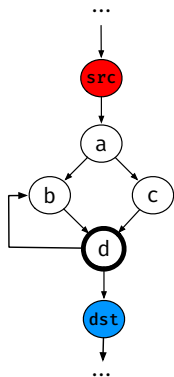
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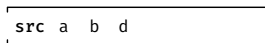
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# Assignment 1: C++ Coding Task

## DFS algorithm and an example



visited



path

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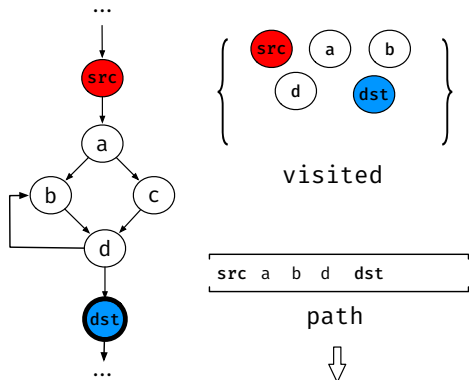
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# Assignment 1: C++ Coding Task

## DFS algorithm and an example



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