# STA410 Homework 1

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### Question1

(a)

```
Plug \hat{Z} = A_m Z A_n^T in: D_m^{-1} A_m^T \hat{Z} A_n D_n^{-1} = D_m^{-1} A_m^T \{A_m Z A_n^T\} A_n D_n^{-1} = D_m^{-1} \{A_m^T A_m\} Z \{A_n^T A_n\} D_n^{-1} = \{D_m^{-1} D_m\} Z \{D_n D_n^{-1}\} \quad \text{since } A_m^T A_m = D_m \text{ and } A_n^T A_n = D_n = Z
```

(b)

#### hard-thresholding function

```
library('dtt')
#hard-thresholding function

hard_thres <- function(dctmat,lambda) {
    # if lambda is missing, set it to the 0.8 quantile of abs(dctmat)
    if(missing(lambda)) lambda <- quantile(abs(dct),0.8)
    a <- dctmat[1,1]
    dctmat1 <- ifelse(abs(dctmat)>lambda,dctmat,0)
    dctmat1[1,1] <- a
    # inverse DCT to obtain denoised image "clean"
    clean <- mvdct(dctmat1,inverted=T)
    clean <- ifelse(clean<0,0,clean)
    clean <- ifelse(clean>1,1,clean)
    clean
}
```

#### soft-thresholding function

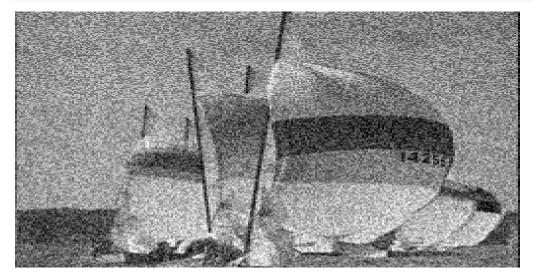
```
library('dtt')
#soft-thresholding function

soft_thres <- function(dctmat,lambda) {
   if(missing(lambda)) lambda <- quantile(abs(dct),0.8)
   a <- dctmat[1,1]
   dctmat1 <- sign(dctmat)*pmax(abs(dctmat)-lambda,0)
   dctmat1[1,1] <- a
   clean <- mvdct(dctmat1,inverted=T)
   clean <- ifelse(clean<0,0,clean)
   clean <- ifelse(clean>1,1,clean)
   clean
}
```

(c)

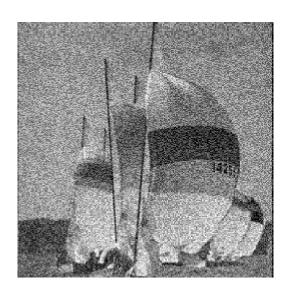
#### original image

```
#load the 'boats.txt' and create the original image
boats <- matrix(scan("boats.txt"),ncol=256,byrow=T)
image(boats, axes=F, col=grey(seq(0,1,length=256)),sub="original image")</pre>
```

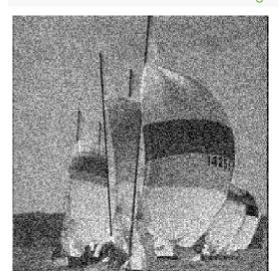


### original image

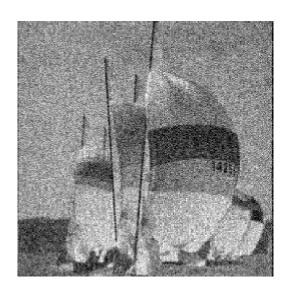
create four denoised images by using hard-thresholding with  $\lambda = 5, 10, 20, 40$ 



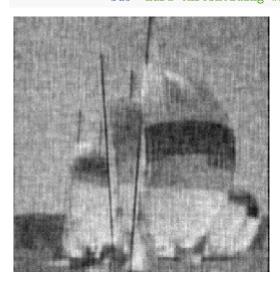
# hard-thresholding with lambda = 5



# hard-thresholding with lambda = 10

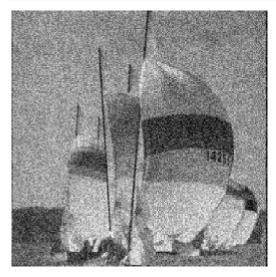


# hard-thresholding with lambda = 20

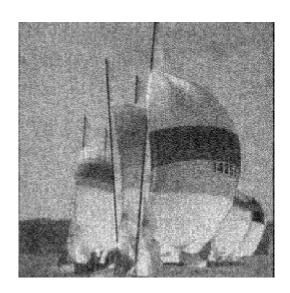


hard-thresholding with lambda = 40

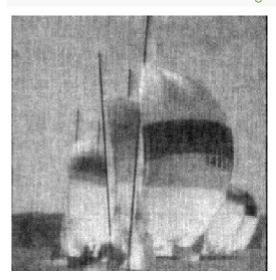
#### create four denoised images by using soft-thresholding with $\lambda = 5, 10, 20, 40$



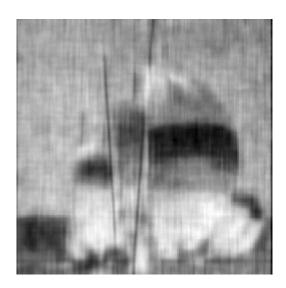
### soft-thresholding with lambda = 5



### soft-thresholding with lambda = 10



### soft-thresholding with lambda = 20



# soft-thresholding with lambda = 40

#### conclusion

Compared the above eight denoised images and the original one, we can find that for both hard-thresholding and soft-thresholding functions, the smaller  $\lambda$ , the better image denoised, and the hard-thresholding function works better than soft-thresholding for the same  $\lambda$ .

### Question2

(a)

Since U and V are independent, so

$$g(s) = E(s^X) = E(s^{U+2V}) = E(s^U \cdot s^{2V}) = E(s^U) \cdot E(s^{2V})$$

And we have:

$$E(s^{U}) = \sum_{k=0}^{\infty} s^{k} P(U = k)$$

$$= \sum_{k=0}^{\infty} s^{k} \cdot \frac{e^{-\lambda_{u}} \lambda_{u}^{k}}{k!} \quad \text{since } U \sim Pois(\lambda_{u})$$

$$= e^{-\lambda_{u}} \cdot \sum_{k=0}^{\infty} \frac{s^{k} \lambda_{u}^{k}}{k!}$$

$$= e^{-\lambda_{u}} \cdot \sum_{k=0}^{\infty} \frac{(\lambda_{u}s)^{k}}{k!}$$

$$= e^{-\lambda_{u}} \cdot e^{\lambda_{u}s}$$

$$= e^{\lambda_{u}(s-1)}$$

$$E(s^{2V}) = \sum_{k=0}^{\infty} s^{2k} P(V = k)$$

$$= \sum_{k=0}^{\infty} s^{2k} \cdot \frac{e^{-\lambda_{v}} \lambda_{v}^{k}}{k!} \quad \text{since } V \sim Pois(\lambda_{v})$$

$$= e^{-\lambda_{v}} \cdot \sum_{k=0}^{\infty} \frac{s^{2k} \lambda_{v}^{k}}{k!}$$

$$= e^{-\lambda_{v}} \cdot \sum_{k=0}^{\infty} \frac{(\lambda_{v}s^{2})^{k}}{k!}$$

$$= e^{-\lambda_{v}} \cdot e^{\lambda_{v}s^{2}}$$

$$= e^{\lambda_{v}(s^{2}-1)}$$

Thus,

$$g(s) = E(s^X) = e^{\lambda_u(s-1)} \cdot e^{\lambda_v(s^2-1)}$$
$$= \exp[\lambda_u(s-1) + \lambda_v(s^2-1)]$$

(b)

Using the inequality, for any s > 1, we can define M to satisfy

$$\frac{\exp[\lambda_u(s-1) + \lambda_v(s^2 - 1)]}{s^M} = \epsilon$$

then we have

$$M(s) = \frac{\lambda_u(s-1) + \lambda_v(s^2 - 1) - \ln(\epsilon)}{\ln(s)}$$

where  $P(X \ge M(s)) \le \epsilon$ . Since this is true for any s > 1, we can take M(s) to be as small as possible:

$$M = \inf_{s>1} \frac{\lambda_u(s-1) + \lambda_v(s^2 - 1) - \ln(\epsilon)}{\ln(s)}$$

with  $P(X \ge M) \le \epsilon$ .

(c)

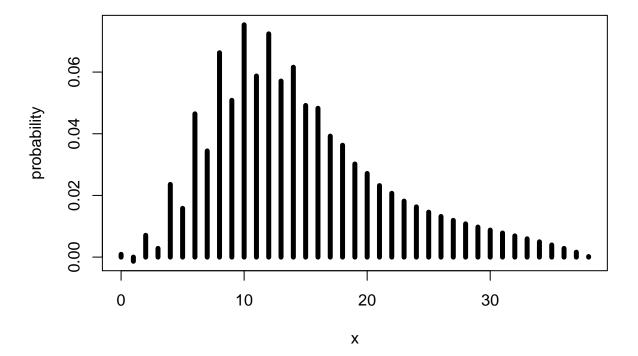
The R function named "find\_dist" that implements the algorithm.

```
find_dist <- function(lambda_u,lambda_v,epsilon){
    # three inputs: lambda_u, lambda_v, and epsilon
    S <- c(1001:10000)/1000 #a discrete set of points S
    M <- min((lambda_u*(S-1)+lambda_v*(S^2-1)-log(epsilon))/log(S)) #value of M
    s <- exp(-2*pi*li*c(0:(M-1))/M) #value of s
    gs <- exp(lambda_u*(s-1) + lambda_v*(s^2-1)) #g(s): pgf of X
    px <- Re(fft(gs,inverse=T))/M #evaluate p(X=x) by computing the inverse fft of g(s)
    r <- list(x=c(0:(M-1)),probs=px)
    plot(r$x,r$probs,type="h",lwd=5,main="distribution of X", xlab="x",ylab="probability")
}</pre>
```

(i) When  $\lambda_u = 1$  and  $\lambda_v = 5$ 

```
find_dist(lambda_u=1,lambda_v=5,epsilon=10^(-5))
```

# distribution of X



# (ii) When $\lambda_u=0.1$ and $\lambda_v=2$

find\_dist(lambda\_u=0.1,lambda\_v=2,epsilon=10^(-5))

# distribution of X

